#### (626) 215 6731

# **Brandon Huynh**

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+ EDUCATION

2011 - Mar 2015 B. Sc. Computer Science

University of California, Riverside 3.877 GPA

+ SKILLS AND TECHNOLOGIES

Languages C++, Python, C Posix, Javascript (some exposure)

Web HTML, CSS, jQuery, Twitter Bootstrap, Django, Flask, Heroku

Graphics OpenGL, OGRE, Polycode, Maya

OS Linux, Windows Vista - 8, Mac OS X

+ JOB HISTORY

#### **Supplemental Instruction Leader** - *UC Riverside*

Sep 2013 - Present

- Lead Supplemental Instruction sessions for Computer Science courses
- Reinforce students' understanding of the course material, and teach them the tools needed to succeed
- Encourage students to explore Computer Science as a career

## Student Assistant: Brain Game Research Project - Riverside Graphics Lab

Jul 2013 - Present

- Developer on two C++ and OGRE based video game projects
- · Designed exciting game mechanics which attempt to assist in cognitive development and memory growth
- Debugged and resolved critical timing issues in OGRE Xcode framework
- Built with support for both OS X and iOS

#### Course Reader - UC Riverside

Mar 2013 - Sep 2013

- · Assisted with grading and administrative duties for online Computer Science courses
- · Wrote documentation that guided students through the many online tools employed

#### **Volunteer Programmer: User Defined Touch Interface** - Riverside Graphics Lab

Jul 2012 - Jul 2013

- · Developed an OpenGL application where players underwent custom interface training
- Integrated a Support Vector Machine to learn and distinguish user defined touchstrokes for each action
- Developed a minigame where players utilized the trained interface to hit targets and score points
- · Poster to be presented at Motion In Games 2013 conference
- + PROJECTS

# Highlandr

Jan 2013 - Apr 2013

- Tumblr-like microblogging platform for a Software Engineering course
- Made in Python with Django and Twitter Bootstrap. Deployed on Heroku
- · Posts upload and fetch media from Amazon AWS servers
- Inadvertantly allowed unfilitered HTML and Javascript code in posts (which caused some fun problems)
- · User content was sampled and promoted on the front page
- + PERSONAL

### ACM@UCR Vice Chair

2013 - Present

- Organized ACM ICPC and other local programming competitions
- Set up and maintain our in-house online submission and judging servers
- · Developed instructional workshops for members on technologies like Go, git, Arduino
- · Hosted hackathons and weekly hack nights to encourage projects outside of general coursework