The 60-Day DevOps & Cloud Engineering Accelerator: A Comprehensive Roadmap from Fundamentals to Professional Practice

Part I: The Foundation (Days 1-15)

This initial 15-day phase is the most critical segment of the entire program. It establishes the conceptual and technical bedrock upon which all subsequent, more complex skills are built. The principles and tools covered here are not merely introductory topics to be learned and forgotten; they are the fundamental building blocks and primary debugging instruments for every layer of abstraction that follows. A rushed or incomplete understanding of these foundations will inevitably lead to significant knowledge gaps that are difficult and time-consuming to rectify later in the learning process. Mastery of this phase is non-negotiable for aspiring to a professional-level role.

Section 1: Understanding the Modern Infrastructure Landscape

Before diving into command-line tools and cloud consoles, it is essential to build a robust mental model of the modern IT landscape. This involves understanding the roles, responsibilities, and, most importantly, the cultural philosophies that drive high-performing technology organizations.

1.1 Defining the DevOps and Cloud Engineer: Roles, Responsibilities, and Mindset

The terms "DevOps Engineer" and "Cloud Engineer" are often used interchangeably, and for good reason. While they have distinct historical origins, their modern applications have converged to a point where they represent two facets of a single, unified discipline focused on building, deploying, and maintaining scalable, reliable software systems on cloud infrastructure. A **DevOps Engineer** is best understood as an IT generalist who works to bridge the historical gap between software development (Dev) and IT operations (Ops). Their primary objective is to automate and streamline the entire software delivery lifecycle, from code commit to production deployment and monitoring. This role requires a broad knowledge base that spans traditional developer toolsets—such as source control, code reviews, and unit testing—and traditional operations skillsets, including infrastructure management, system administration, and network configuration. The core of the DevOps role is the implementation of practices and tools that enable faster, more reliable software releases, thus increasing an organization's ability to deliver value to its customers. Responsibilities invariably include managing release pipelines, provisioning infrastructure, ensuring system security, and acting as an advocate for the DevOps culture of collaboration and continuous improvement across the organization. A Cloud Engineer is an IT professional who specializes in designing, implementing, and

maintaining an organization's cloud infrastructure. Their work is centered on cloud computing

platforms like Amazon Web Services (AWS), Microsoft Azure, and Google Cloud Platform (GCP). A Cloud Engineer's responsibilities can be broken down into more specific functions, such as cloud architecture (designing the blueprint for cloud solutions), cloud development (writing code for applications and services that run on the cloud), and cloud administration (managing the day-to-day operations of the cloud environment). Their daily tasks often involve migrating on-premise applications to the cloud, configuring virtual networks and security services, managing data storage, and monitoring the health and cost of cloud resources. The critical point of convergence is that a modern Cloud Engineer is, in essence, a DevOps Engineer who specializes in cloud-native technologies. The vast majority of modern DevOps practices are implemented on cloud platforms. Therefore, a DevOps Engineer who lacks deep cloud knowledge is limited, and a Cloud Engineer who doesn't understand DevOps principles of automation and CI/CD is inefficient. The skillsets show a massive overlap in areas like automation, Infrastructure as Code (IaC), containerization, and monitoring. The primary distinction lies in the Cloud Engineer's deeper expertise in cloud-specific services, security models, and virtualization technologies.

This convergence is reflected in market data. While both roles are in high demand, salary surveys indicate a premium for cloud specialization, with the median annual salary for a Cloud Engineer in the U.S. being approximately \$120,000 - \$150,000, slightly higher than that of a DevOps Engineer at \$115,000 - \$140,000. This market signal confirms that deep expertise in cloud platforms is a key differentiator. Consequently, this roadmap treats these roles as a unified career path, prioritizing cloud platform mastery as the central pillar of a modern DevOps skillset. Beyond technical skills, the DevOps mindset is paramount. It is a cultural philosophy rooted in communication, collaboration, and shared responsibility. The success of DevOps relies heavily on the quality of feedback loops across the entire software value stream, making so-called "soft skills" a hard requirement for any engineer in this field.

1.2 The DevOps Lifecycle and Core Principles

DevOps is not a single tool or technology but a cultural philosophy that automates and integrates the processes between software development and IT teams. This philosophy is implemented through a set of core principles and practices that form a continuous lifecycle. Understanding this lifecycle provides the context for every tool that will be learned. The DevOps lifecycle can be visualized as an infinite loop, representing a continuous process of planning, coding, building, testing, releasing, deploying, operating, and monitoring. This loop is enabled by three foundational technical practices:

- Continuous Integration/Continuous Delivery (CI/CD): This is the engine of the DevOps workflow.
 - Continuous Integration (CI) is the practice where developers frequently merge
 their code changes into a central repository, after which automated builds and tests
 are run. The primary goals of CI are to find and address bugs quicker, improve
 software quality, and reduce the time it takes to validate and release new software
 updates.
 - Continuous Delivery (CD) is an extension of CI that automatically deploys all code changes to a testing and/or production environment after the build stage.
 Continuous Delivery ensures that a new version of the software can be released at any time with the click of a button.
 - Continuous Deployment goes one step further than continuous delivery by automatically deploying every change that passes all stages of the production

pipeline to the end-users without human intervention.

- Infrastructure as Code (IaC): This is the practice of managing and provisioning
 computing infrastructure through machine-readable definition files, rather than physical
 hardware configuration or interactive configuration tools. Using tools like Terraform or
 AWS CloudFormation, DevOps and Cloud Engineers can define servers, networks, and
 databases in code, which can then be version-controlled, tested, and automatically
 deployed. This approach ensures that infrastructure deployments are consistent,
 repeatable, and scalable, mitigating the risks associated with manual configuration errors.
- Monitoring and Observability: This principle closes the DevOps loop by providing a
 constant stream of feedback on the performance and health of applications and
 infrastructure in production.
 - Monitoring involves collecting, processing, and analyzing quantitative data about a system, such as CPU utilization, memory usage, and request latency. Tools like Prometheus are used to gather these metrics.
 - Observability is a more holistic concept that allows teams to understand a system's internal state from its external outputs (metrics, logs, and traces). It enables engineers to not just see that something is wrong, but to ask arbitrary questions to figure out why it's wrong. Centralized logging systems like the ELK Stack (Elasticsearch, Logstash, Kibana) are a key component of observability. This continuous feedback is crucial for identifying performance trends, proactively solving problems, and informing future development cycles.

Section 2: Mastering the Foundational Toolkit

The most sophisticated cloud and container orchestration platforms are built upon a handful of fundamental technologies. Proficiency with these underlying tools is what separates a junior "tool operator" from a senior engineer capable of diagnosing and resolving complex, real-world problems. When a high-level abstraction fails, the root cause is almost always found in these foundational layers.

2.1 Linux/UNIX Fundamentals: The Command Line is Your Home

Linux is the dominant operating system for cloud servers, containers, and the vast majority of backend infrastructure. A deep, practical knowledge of the Linux command-line interface (CLI) is therefore an absolute prerequisite for any DevOps or Cloud Engineer. It is the primary environment for managing servers, inspecting containers, and running automation scripts. An aspiring engineer must achieve proficiency in the following core competencies:

- **File System Navigation and Manipulation:** Understanding the Linux directory structure (e.g., /etc, /var, /home) and using commands to navigate and manage it is essential.
 - Is: List directory contents.
 - o cd: Change directory.
 - o pwd: Print working directory.
 - o mkdir: Create a new directory.
 - o cp: Copy files and directories.
 - mv: Move or rename files and directories.
 - rm: Remove files and directories.
- **File Content and Editing:** Viewing and modifying configuration files directly from the terminal is a daily task.

- cat: Concatenate and display file content.
- o less, more: View file content page by page.
- o head, tail: View the beginning or end of a file.
- o nano or vim: Command-line text editors for modifying files. vim has a steeper learning curve but is incredibly powerful and ubiquitous.
- **User and Permission Management:** Securing a system starts with managing who can access what.
 - o sudo: Execute a command as another user (typically the superuser, root).
 - o adduser, userdel: Add or delete user accounts.
 - o chmod: Change file permissions (read, write, execute).
 - o chown: Change file ownership.
- **Process Management:** Understanding and controlling the programs running on a system is crucial for troubleshooting.
 - o ps: Report a snapshot of the current processes.
 - o top or htop: Display dynamic real-time information about running processes.
 - o kill: Send a signal to a process (e.g., to terminate it).
- Package Management: Installing and updating software on the system.
 - apt (Debian/Ubuntu) or yum/dnf (Red Hat/CentOS): The primary tools for managing software packages.
- **Text Processing:** A significant portion of system administration involves parsing text-based log files and command outputs.
 - o grep: Search for patterns in text.
 - sed: A stream editor for filtering and transforming text.
 - o awk: A versatile programming language for pattern scanning and processing.

Learning Resources:

- **Hands-on Course:** The Linux Foundation offers a free "Introduction to Linux" course on edX, which provides a comprehensive starting point.
- Interactive Labs: Platforms like KodeKloud and A Cloud Guru offer interactive command-line environments to practice these skills.
- **Book:** "The Linux Command Line: A Complete Introduction" by William Shotts is a highly recommended, thorough guide for beginners.

2.2 Essential Networking Concepts for the Cloud

All cloud and distributed systems are, at their core, networked systems. A failure to grasp fundamental networking principles is a primary cause of difficult-to-diagnose issues in cloud environments, such as connectivity problems between services or security vulnerabilities. The following core competencies are essential:

- **The TCP/IP Model:** A conceptual understanding of the layers of the networking stack (Application, Transport, Internet, Link) is necessary to understand how data flows from one service to another.
- IP Addressing, Subnetting, and CIDR:
 - **IP Address:** The unique identifier for a machine on a network.
 - Subnetting: The practice of dividing a network into two or more smaller networks (subnets). This is a fundamental concept for designing secure and organized cloud networks (VPCs).
 - CIDR (Classless Inter-Domain Routing): The notation used to define IP address ranges for networks and subnets (e.g., 10.0.0.0/16).

- **DNS (Domain Name System):** The system that translates human-readable domain names (e.g., www.google.com) into machine-readable IP addresses. Understanding how to query DNS (nslookup, dig) is a critical troubleshooting skill.
- **HTTP/HTTPS:** The application-layer protocols that power the web. Knowledge of request methods (GET, POST, etc.), status codes (200, 404, 500), and the role of SSL/TLS in securing traffic (HTTPS) is mandatory.
- **Load Balancers:** Devices or services that distribute network traffic across multiple servers. This is a key technique for achieving high availability and scalability in any application.
- Firewalls and Security Groups: Mechanisms for controlling inbound and outbound network traffic. In the cloud, these are typically implemented as Security Groups or Network ACLs, which act as virtual firewalls for instances and subnets.

Learning Resources:

- **Video Series:** Professor Messer's free CompTIA Network+ training series on YouTube provides an excellent, accessible introduction to all of these concepts.
- **Hands-on Practice:** The best way to learn these concepts is by applying them. The process of building a Virtual Private Cloud (VPC) from scratch in AWS (covered in Part II) will solidify this knowledge.

2.3 Version Control with Git and GitHub

Git is the undisputed standard for version control in modern software development. It is the foundational tool for collaboration, tracking changes, and enabling CI/CD. Its use extends beyond application code to include Infrastructure as Code, configuration files, and documentation. Proficiency in Git is non-negotiable.

It is important to distinguish between Git, the command-line tool that runs locally, and platforms like GitHub, GitLab, or Bitbucket, which are web-based services that provide remote hosting for Git repositories and add features like collaboration tools, issue tracking, and CI/CD pipelines. Core competencies include:

• The Core Local Workflow:

- o git init: Initialize a new, local repository.
- git add: Stage changes, adding them to the "staging area" to be included in the next commit.
- git commit: Create a commit, which is a snapshot of the staged changes at a point in time. A clear, descriptive commit message is crucial for maintaining a clean history.

Interacting with Remotes (e.g., GitHub):

- o git clone: Create a local copy of a remote repository.
- o git push: Upload local commits to a remote repository.
- o git pull: Fetch changes from a remote repository and merge them into the current local branch.
- Branching and Merging: This is the core collaboration model in Git.
 - o git branch: List, create, or delete branches.
 - git checkout or git switch: Switch between branches. A common practice is to create a new "feature branch" for every new piece of work to isolate it from the main codebase.
 - git merge: Combine the history of two branches. This can sometimes result in
 "merge conflicts" when changes in both branches affect the same lines of code,

which the user must then resolve manually.

- The GitHub Collaborative Workflow:
 - **Forking:** Creating a personal copy of someone else's repository.
 - Pull Request (PR): A proposal to merge changes from a feature branch (or a fork) into another branch (typically the main branch). This is the primary mechanism for code review and discussion before changes are integrated.

Learning Resources:

- Official Tutorial: The official Pro Git book, available for free online, is the definitive guide.
- Interactive Tutorial: "Learn Git Branching" is a highly effective, visual, and interactive web-based tutorial that helps build an intuitive understanding of branching and merging.
- **GitHub Skills:** GitHub itself offers free, interactive courses to learn its platform-specific features.

2.4 Automation with Bash Scripting

While more advanced automation tools like Ansible and Terraform will be covered later, shell scripting (typically with Bash) remains an essential skill for automating simple, repetitive tasks on Linux systems. It is the glue that can tie together different command-line tools into a cohesive workflow.

Core competencies include:

- **Script Structure:** Understanding the "shebang" (#!/bin/bash) and how to make scripts executable (chmod +x script.sh).
- Variables: Storing and retrieving data.
- **Control Structures:** Using if-else statements for conditional logic and for/while loops for iteration.
- **Command Substitution:** Capturing the output of a command into a variable (e.g., CURRENT_DATE=\$(date)).
- **Error Handling:** Using set -e at the top of a script is a crucial best practice. It ensures that the script will exit immediately if any command fails, preventing unintended consequences.

Learning Resources:

- Book: "The Linux Command Line" by William Shotts has an excellent section on shell scripting.
- **Tutorial:** The "Bash Guide for Beginners" from The Linux Documentation Project is a solid, free resource.
- **Practice:** The best way to learn is by doing. Identify a repetitive task (e.g., backing up a configuration file, cleaning up old log files) and write a script to automate it.

Part II: Cloud Infrastructure and Containerization (Days 16-35)

With a solid grasp of the foundational tools, this 20-day phase shifts focus to the core technologies that define modern infrastructure: a major cloud platform and the container ecosystem. The approach is to gain deep, practical expertise in one leading platform (AWS) while building a conceptual understanding that is transferable to others. This is followed by a deep dive into Docker for packaging applications and Kubernetes for orchestrating them at

Section 3: Mastering a Core Cloud Platform: Amazon Web Services (AWS)

Choosing a cloud platform to master first is a strategic decision. While skills are conceptually transferable, deep knowledge of one platform is more valuable than superficial knowledge of many.

3.1 Why Start with AWS?

Amazon Web Services (AWS) is the logical starting point for several reasons. As the long-standing market leader in cloud computing, it has the largest market share, the most extensive service portfolio, and the largest community of users. Consequently, a significant number of job postings for Cloud and DevOps Engineers list AWS experience as a requirement. The concepts learned on AWS—such as virtual private networks, virtual machines, object storage, and managed databases—have direct parallels in other clouds, making it an excellent foundation for multi-cloud competency.

To begin, it is essential to create an AWS account. AWS offers a "Free Tier" for new accounts, which provides limited usage of many core services at no cost for 12 months. This is more than sufficient for completing all the hands-on labs in this roadmap.

3.2 AWS Core Service Deep Dive

A practical understanding of AWS is best achieved by focusing on the core services required to build a standard, highly available three-tier web application (web layer, application layer, and database layer). This approach provides context and demonstrates how services integrate to form a complete solution.

- Identity & Access Management (IAM): The Security Foundation IAM is the backbone
 of AWS security. It allows for the management of users and their level of access to AWS
 services and resources. It is the first service that should be configured in any new AWS
 account.
 - Core Concepts:
 - **Users:** End users (e.g., engineers, applications) who interact with AWS.
 - **Groups:** Collections of users, allowing for the application of permissions to multiple users at once.
 - **Roles:** A mechanism for granting temporary permissions to users or services. This is the preferred method for giving AWS services (like an EC2 instance) permission to access other services (like an S3 bucket).
 - **Policies:** JSON documents that explicitly define permissions (e.g., Allow, ec2:StartInstances).
 - Best Practice: The principle of least privilege should always be applied, meaning users and services should only be granted the minimum permissions required to perform their tasks. The root account should never be used for daily tasks.
- Virtual Private Cloud (VPC): Your Isolated Network A VPC is a logically isolated section of the AWS cloud where resources can be launched in a defined virtual network. It provides complete control over the virtual networking environment, including the selection

of IP address ranges, creation of subnets, and configuration of route tables and network gateways.

- Core Components:
 - **Subnets:** A range of IP addresses within a VPC. Subnets can be designated as **public** (with a direct route to the internet) or **private** (without a direct route to the internet). Web servers are typically placed in public subnets, while databases are placed in private subnets for security.
 - **Route Tables:** A set of rules, called routes, that determine where network traffic from a subnet or gateway is directed.
 - Internet Gateway (IGW): A component that allows communication between the VPC and the internet.
 - NAT Gateway: A service that enables instances in a private subnet to connect to the internet or other AWS services, but prevents the internet from initiating a connection with those instances.
 - **Security Groups:** A virtual firewall for EC2 instances that controls inbound and outbound traffic at the instance level.
 - Network ACLs (NACLs): A virtual firewall for a VPC that controls inbound and outbound traffic at the subnet level.
- Compute (EC2): Virtual Servers in the Cloud Amazon Elastic Compute Cloud (EC2) provides scalable computing capacity. It is one of the most fundamental AWS services, allowing for the launch and management of virtual servers, known as "instances".
 - Core Concepts:
 - Amazon Machine Image (AMI): A template that contains the software configuration (operating system, application server, and applications) required to launch an instance.
 - Instance Types: Various configurations of CPU, memory, storage, and networking capacity for instances, optimized for different use cases.
 - Auto Scaling Groups (ASG): A service that automatically adjusts the number of EC2 instances in a group to meet current traffic demands, ensuring both performance and cost-efficiency. It also provides self-healing by replacing unhealthy instances.
- Storage (S3 & EBS): Storing Your Data AWS offers a variety of storage services tailored to different needs.
 - Amazon S3 (Simple Storage Service): A highly scalable, durable, and available object storage service. Data is stored as "objects" within "buckets." S3 is ideal for storing static website assets, backups, logs, and large datasets.
 - Amazon EBS (Elastic Block Store): Provides persistent block-level storage volumes for use with EC2 instances. An EBS volume is analogous to a virtual hard drive that can be attached to an instance.
- Databases (RDS): Managed Relational Databases Amazon Relational Database
 Service (RDS) makes it easy to set up, operate, and scale a relational database in the
 cloud. It provides cost-efficient and resizable capacity while automating time-consuming
 administration tasks such as hardware provisioning, database setup, patching, and
 backups. It supports popular database engines like MySQL, PostgreSQL, and Oracle.
- Serverless (Lambda): An Introduction to the Future AWS Lambda is a serverless, event-driven compute service that lets code run without provisioning or managing servers. Code is executed in response to triggers, such as an HTTP request from an API Gateway or a file upload to an S3 bucket. Lambda is a key component of modern, cloud-native

architectures.

Learning Resources:

- Official Training: AWS Skill Builder offers hundreds of free digital courses, including curated learning plans for various roles.
- **Hands-on Labs:** The AWS Free Tier provides the perfect environment to follow tutorials from the official AWS documentation and workshops.
- **Tutorials:** Reputable platforms like freeCodeCamp and GeeksforGeeks offer extensive, beginner-friendly tutorials on core AWS services.

3.3 The Multi-Cloud Landscape

While deep expertise in AWS is the primary goal of this phase, a successful engineer must be conversant in the broader cloud ecosystem. Recruiters and hiring managers value familiarity with multiple clouds as it demonstrates adaptability and a deeper understanding of underlying cloud principles rather than just rote memorization of one provider's product names. Companies are increasingly adopting multi-cloud strategies to leverage best-of-breed services and avoid vendor lock-in. An engineer who understands the conceptual equivalents across platforms is significantly more versatile and valuable.

This section introduces the other two major cloud providers: **Microsoft Azure** and **Google Cloud Platform (GCP)**.

- Microsoft Azure: A comprehensive cloud platform with a strong foothold in the enterprise
 market, often favored by organizations with existing investments in Microsoft products. It
 offers a wide array of services for computing, storage, networking, and databases.
- Google Cloud Platform (GCP): Known for its strengths in networking, data analytics (with services like BigQuery), and container orchestration (as the origin of Kubernetes).
 GCP provides a full suite of services for building and managing applications on Google's global infrastructure.

To facilitate a platform-agnostic understanding, the following "Rosetta Stone" maps the core AWS services to their direct equivalents in Azure and GCP. This table serves as a strategic tool for translating deep AWS knowledge into conversations about other platforms, effectively broadening perceived expertise during interviews.

Function	Amazon Web Services (AWS)	Microsoft Azure	Google Cloud Platform (GCP)
Virtual Servers	EC2 (Elastic Compute	Virtual Machines	GCE (Google Compute
	Cloud)		Engine)
Object Storage	S3 (Simple Storage	Blob Storage	Cloud Storage
	Service)		
Relational Database	RDS (Relational	Azure SQL Database	Cloud SQL
	Database Service)		
Virtual Network	VPC (Virtual Private	Virtual Network (VNet)	VPC (Virtual Private
	Cloud)		Cloud)
Container	EKS (Elastic	AKS (Azure	GKE (Google
Orchestration	Kubernetes Service)	Kubernetes Service)	Kubernetes Engine)
Serverless Functions	Lambda	Azure Functions	Cloud Functions
Identity Management	IAM (Identity & Access	Azure Active Directory	IAM (Identity & Access
	Management)		Management)

Section 4: The Container Ecosystem: Docker and Kubernetes

Containerization has revolutionized how applications are built, shipped, and run. It provides a lightweight, portable, and consistent environment for applications, solving the classic "it works on my machine" problem by bundling an application with all its libraries and dependencies into a single package.

4.1 Docker Fundamentals: Packaging Your Applications

Docker is the leading platform for building and running containers. It provides the tools to package an application into a standardized unit for software development.

• Core Competencies:

- Images vs. Containers: This is the most fundamental concept. An image is a read-only template—the blueprint—that contains the application code, a runtime, libraries, and system tools. A container is a runnable instance of an image—the running process. Multiple containers can be run from the same image.
- Writing Dockerfiles: A Dockerfile is a text document that contains all the commands a user could call on the command line to assemble an image. Crafting efficient, multi-stage builds is a key skill for creating lean and secure images.
- Essential Commands:
 - docker build: Builds an image from a Dockerfile.
 - docker run: Creates and starts a container from an image.
 - docker ps: Lists running containers.
 - docker images: Lists local images.
 - docker push: Pushes an image to a container registry (like Docker Hub or AWS ECR).
 - docker pull: Pulls an image from a registry.
- Data Persistence with Volumes: Containers are ephemeral by default; any data written inside a container is lost when the container is removed. Docker Volumes are the preferred mechanism for persisting data generated by and used by Docker containers.
- Docker Compose: A tool for defining and running multi-container Docker applications. With a single command, it can create and start all the services from a YAML configuration file. It is primarily used for local development and testing environments.
- Hands-On Lab: The essential hands-on exercise for this section is to take a simple web
 application (e.g., a Node.js or Python Flask app), write a Dockerfile for it, build the image,
 and run it locally as a container.

4.2 Kubernetes (K8s) Fundamentals: Orchestrating at Scale

While Docker provides the ability to run a single container, managing hundreds or thousands of containers in a production environment requires a container orchestrator. Kubernetes (often abbreviated as K8s) is the open-source, de facto industry standard for automating the deployment, scaling, and management of containerized applications.

The learning curve for Kubernetes can be steep. The key to mastery is to understand its fundamental principle: it is a declarative system. An engineer tells Kubernetes the *desired state* of the application (e.g., "I want three replicas of my web server running"), and Kubernetes's

control plane works continuously to reconcile the cluster's *current state* with that desired state. This "reconciliation loop" is the core concept that governs all Kubernetes operations.

- K8s Architecture (High-Level):
 - Control Plane: The "brain" of the cluster. It consists of components like the API Server (the entry point for all kubectl commands), etcd (a consistent and highly-available key-value store for all cluster data), and the Scheduler (which assigns pods to nodes).
 - Worker Nodes: The machines (virtual or physical) that run the application containers. Each node runs a kubelet (an agent that communicates with the control plane) and a container runtime (like containerd).
- **Core K8s Objects:** A practical understanding of these fundamental building blocks is required to deploy any application on Kubernetes.
 - Pod: The smallest and simplest unit in the Kubernetes object model. A Pod represents a single instance of a running process in a cluster and can contain one or more containers that are co-located and share resources like networking and storage.
 - Deployment: A higher-level object that manages a set of replica Pods. A
 Deployment's primary purpose is to declare the desired state for Pods, handling
 scaling (increasing or decreasing the number of replicas) and rolling updates to
 deploy new versions of an application with zero downtime.
 - Service: An abstraction that defines a logical set of Pods and a policy by which to access them. Because Pods are ephemeral and can be created and destroyed, their IP addresses are not stable. A Service provides a stable IP address and DNS name that can be used to access the application, and it load-balances traffic among the Pods it targets.
 - ConfigMap & Secret: These objects are used to decouple configuration artifacts from container images. A ConfigMap stores non-confidential data in key-value pairs, while a Secret is used for sensitive data like passwords, OAuth tokens, and SSH keys.
- **Hands-On Lab:** The learning journey for Kubernetes must be hands-on.
 - 1. **Local Setup:** Install a local Kubernetes environment like **Minikube** or use the Kubernetes engine included with **Docker Desktop**.
 - 2. **Deploy Application:** Use the kubectl command-line tool to write and apply YAML manifest files to deploy the containerized application from the Docker lab onto the local cluster. This involves creating a Deployment and exposing it with a Service.
 - Cloud Deployment: As a final step, deploy the same application to a managed Kubernetes service in the cloud, such as Amazon EKS (Elastic Kubernetes Service), to understand the differences between local and cloud-managed environments.

Part III: Automation and Observability (Days 36-55)

This 20-day phase is dedicated to connecting all the previously learned components into a cohesive, automated system. This is where the core philosophy of DevOps is put into practice. The focus will be on using automation tools to provision the cloud infrastructure and deploy containerized applications via a CI/CD pipeline. Subsequently, monitoring and logging systems will be implemented to ensure the entire system is observable, providing the critical feedback

loop necessary for maintaining reliability and performance.

Section 5: Building the Automation Engine

The automation engine consists of a toolchain where each tool specializes in a different part of the lifecycle. Infrastructure as Code tools provision the foundational environment, configuration management tools prepare the systems, and CI/CD pipelines orchestrate the flow of application code from the developer's machine to production. These tools are not competitive but synergistic; a mature automation strategy uses them in concert.

5.1 Infrastructure as Code (IaC) with Terraform

Terraform, by HashiCorp, has become the industry standard for Infrastructure as Code. It allows engineers to define and provision data center infrastructure using a high-level, declarative configuration language known as HCL (HashiCorp Configuration Language). Instead of manually clicking through a cloud console to create resources, an engineer writes code to define the desired infrastructure, and Terraform determines the most efficient way to create, update, or destroy those resources to match the definition.

• Core Competencies:

- **The Terraform Workflow:** This is a fundamental three-step process:
 - 1. terraform init: Initializes a working directory, downloading the necessary provider plugins (e.g., for AWS, Azure).
 - 2. terraform plan: Creates an execution plan, showing what actions Terraform will take to achieve the desired state defined in the code without actually making any changes. This is a critical review step.
 - 3. terraform apply: Executes the actions proposed in the plan to create or update the infrastructure.
 - 4. terraform destroy: Removes all resources managed by the Terraform configuration.
- Writing HCL: Understanding the syntax for defining:
 - **Providers:** Plugins that interface with a specific API (e.g., aws).
 - **Resources:** The infrastructure components to be created (e.g., aws_instance, aws_vpc).
 - Variables: Input parameters to make configurations reusable and dynamic.
 - Outputs: Return values from a Terraform configuration that can be used by other configurations or for user reference.
- Managing State: Terraform must keep track of the infrastructure it manages. It does this via a state file (terraform.tfstate). For collaborative work, this state file must be stored in a shared, remote location, known as a remote backend. Using Amazon S3 as a remote backend is a common and highly recommended practice as it provides a durable, centralized location for the state and supports state locking to prevent concurrent modifications.
- Hands-On Lab: The primary project for this section is to write a complete Terraform configuration to provision the AWS infrastructure needed for the sample application. This includes creating a VPC with public and private subnets, security groups, an EKS cluster for Kubernetes, and an RDS instance for the database.

Learning Resources:

• Official Tutorials: HashiCorp's official "Get Started" tutorials are excellent, providing

- step-by-step, command-line guides for AWS, Azure, and GCP.
- **Certification Guide:** Studying for the "HashiCorp Certified: Terraform Associate" exam is a fantastic way to structure learning, as its objectives cover all core concepts.

5.2 Configuration Management with Ansible

While Terraform excels at provisioning infrastructure (the servers, networks, etc.), Ansible excels at configuration management—that is, what happens *inside* those servers. It is used to install software, manage configuration files, start services, and perform other system administration tasks.

• Core Competencies:

- Agentless Architecture: A key feature of Ansible is that it is agentless. It communicates with managed nodes over standard SSH, requiring no special software to be installed on the target machines.
- Writing Playbooks: Ansible's automation is defined in Playbooks, which are written in the human-readable YAML format. A playbook is an ordered list of tasks to be executed.
- Modules: Ansible works by executing small programs called modules on the managed nodes. There are thousands of modules for common tasks, such as apt for package management, copy for transferring files, and service for managing system services.
- Inventory: An inventory file defines the hosts and groups of hosts that Ansible will manage.
- Modern Role in a Containerized World: In a fully containerized architecture where applications run in immutable Docker containers, the role of traditional configuration management tools like Ansible shifts. Instead of configuring running servers, Ansible is often used in the image-building process. For example, it can be used with a tool like Packer to build custom AMIs (Amazon Machine Images) that have all necessary dependencies (like the Docker runtime or monitoring agents) pre-installed. This AMI is then used by Terraform to launch EC2 instances for the Kubernetes cluster.

Learning Resources:

- **Official Documentation:** Ansible's official documentation is comprehensive and includes many examples.
- **Interactive Labs:** Red Hat offers free, interactive labs for getting hands-on experience with writing and running Ansible Playbooks.

5.3 Continuous Integration & Continuous Delivery (CI/CD)

CI/CD is the practice that brings together development and operations, automating the path from a developer's code commit to a live production environment. It is the heart of DevOps automation.

- **Principles and Stages:** A CI/CD pipeline is a series of automated steps. While implementations vary, the logical stages are generally consistent:
 - 1. **Source:** A change to the source code repository (e.g., a git push) triggers the pipeline.
 - 2. **Build:** The source code is compiled or packaged. For a containerized application, this is where the docker build command is run to create a new image.
 - 3. **Test:** Automated tests (unit tests, integration tests) are run against the newly built

- artifact to validate its correctness.
- 4. **Deploy:** If the tests pass, the artifact is deployed to an environment (e.g., staging, production). For a Kubernetes application, this involves pushing the new Docker image to a registry and updating the Kubernetes Deployment to use the new image tag.

Tooling Deep Dive:

- GitHub Actions: A modern, powerful, and highly popular CI/CD platform that is integrated directly into GitHub. Workflows are defined in YAML files stored within the .github/workflows directory of a repository. Given its tight integration with the version control system already learned, this is the recommended tool to master first. It has a vast marketplace of pre-built "actions" that can be easily incorporated into a workflow for common tasks like logging into a cloud provider or building a Docker image.
- Jenkins: The classic, open-source automation server that has been a mainstay of CI/CD for over a decade. Jenkins is incredibly powerful and extensible through its massive ecosystem of plugins. Modern Jenkins pipelines are defined using a Groovy-based domain-specific language in a file called a Jenkinsfile, which is checked into source control alongside the application code. While newer tools like GitHub Actions are gaining popularity, Jenkins is still widely used in many enterprises, and familiarity with its concepts is valuable.
- Hands-On Lab: This is the culminating lab for the automation section. The goal is to build a complete CI/CD pipeline using GitHub Actions for the sample application. The pipeline will be configured to:
 - 1. Trigger automatically on every git push to the main branch.
 - 2. Run any automated tests for the application.
 - 3. Build a new Docker image, tag it with the Git commit SHA for traceability.
 - 4. Push the newly built image to a container registry (e.g., Amazon ECR).
 - 5. Use kubectl to trigger a rolling update of the Kubernetes Deployment, pointing it to the new image tag.

Section 6: Achieving Observability

Once an application is deployed, the job is not over. Observability is the practice of instrumenting systems to provide high-quality data that allows engineers to understand their state, debug problems, and make informed decisions. It is typically described as having three pillars: metrics, logs, and traces.

6.1 Monitoring with Prometheus and Grafana

Prometheus is an open-source monitoring and alerting toolkit that has become the standard for monitoring in the cloud-native ecosystem, especially with Kubernetes. Grafana is an open-source visualization tool that is most commonly used to create dashboards for the data stored in Prometheus.

• Core Competencies:

- Prometheus Architecture: Prometheus operates on a "pull" model. It is configured to periodically scrape (or "pull") metrics from HTTP endpoints exposed by applications and infrastructure components.
- Application Instrumentation: For Prometheus to monitor an application, the

- application must be "instrumented" to expose its metrics in a Prometheus-compatible format, typically on a /metrics endpoint.
- Exporters: For systems that cannot be directly instrumented (like a Linux kernel or a database), small helper applications called "exporters" are used. For example, the Node Exporter scrapes hardware and OS metrics from a Linux host and exposes them for Prometheus to collect.
- PromQL: Prometheus has a powerful query language called PromQL that is used to select and aggregate time-series data.
- Grafana Dashboards: Grafana connects to Prometheus as a data source.
 Engineers then use Grafana's user interface to build rich, interactive dashboards with graphs, charts, and alerts based on PromQL queries.
- Hands-On Lab: Deploy Prometheus and Grafana onto the Kubernetes cluster (often done using a Helm chart). Configure Prometheus to automatically discover and scrape metrics from the pods of the sample application. Build a simple Grafana dashboard to visualize key application metrics, such as the number of HTTP requests and their latency.

6.2 Centralized Logging with the ELK Stack

In a distributed, microservices-based system running on Kubernetes, application instances (pods) are constantly being created and destroyed across many different machines. Trying to SSH into individual containers to view logs is impractical and often impossible. Centralized logging is the solution. It involves collecting logs from all services and infrastructure, shipping them to a central location, and providing a tool to search, analyze, and visualize them.

- Core Components (The ELK Stack):
 - **Elasticsearch:** A powerful, distributed search and analytics engine at the heart of the stack. It stores the log data and indexes it for fast searching.
 - Logstash: A server-side data processing pipeline that ingests data from a multitude of sources simultaneously, transforms it, and then sends it to a "stash" like Elasticsearch.
 - Beats: Lightweight, single-purpose data shippers. Filebeat, for example, is often used to tail log files and forward them to Logstash or directly to Elasticsearch.
 - Kibana: The visualization layer of the stack. It provides a web interface for searching and visualizing the data indexed in Elasticsearch, allowing users to create dashboards and explore log data interactively.
- Hands-On Lab: Deploy a log forwarding agent like Fluentd or Filebeat as a DaemonSet on the Kubernetes cluster. A DaemonSet ensures that an instance of the agent runs on every node in the cluster. Configure this agent to automatically discover and collect the logs from all running containers and ship them to a managed Elasticsearch service (like the AWS OpenSearch Service). Finally, use the Kibana interface to search for specific error messages and filter logs from the sample application.

Learning Resources:

• Official Documentation: Elastic provides excellent "Getting Started" guides and webinars for each component of the stack.

Part IV: Career Synthesis and Professional Launch (Days 56-60)

This final, intensive five-day phase is designed to consolidate all the technical skills acquired over the preceding weeks into a tangible, portfolio-worthy project. It then transitions from technical learning to professional strategy, focusing on certification, interview preparation, and establishing habits for continuous learning. The goal of this phase is to bridge the gap between knowing the tools and being a marketable, job-ready engineer.

Section 7: Capstone Project: End-to-End Deployment Automation

Theoretical knowledge and isolated labs are valuable, but a comprehensive, end-to-end project is what truly demonstrates competence to potential employers. This capstone project is designed to integrate every major skill learned in this roadmap, resulting in a single, impressive repository that can be showcased in a portfolio.

Project Brief:

The objective is to build a fully automated, observable, and resilient deployment pipeline for a two-tier web application on AWS using modern DevOps practices.

1. Application Selection:

 Choose a simple two-tier web application. A good example would be a React frontend that communicates with a Node.js/Express or Python/Flask backend API, which in turn interacts with a database. Many open-source examples are available for this purpose.

2. Containerization (Docker):

- Write a Dockerfile for the frontend application.
- Write a separate Dockerfile for the backend API.
- Use multi-stage builds to ensure the final images are small and secure.
- Create a docker-compose.yml file to allow for easy local development and testing of the multi-container setup.

3. Infrastructure Provisioning (Terraform):

- Write a complete set of Terraform configuration files to provision the entire production environment on AWS. This infrastructure should include:
 - A custom VPC with at least two public and two private subnets across multiple Availability Zones for high availability.
 - An Internet Gateway and NAT Gateways.
 - Appropriate Route Tables and Security Groups.
 - An Amazon EKS (Elastic Kubernetes Service) cluster with a managed node group.
 - An Amazon RDS instance (e.g., PostgreSQL or MySQL) deployed in the private subnets.
 - An Amazon ECR (Elastic Container Registry) repository to store the Docker images.

4. Application Deployment (Kubernetes):

- Write Kubernetes YAML manifest files for the application deployment. This should include:
 - A Deployment and Service for the frontend.
 - A Deployment and Service for the backend API.
 - A Secret to store the database credentials, which will be injected into the backend pods as environment variables.

An Ingress resource to expose the frontend service to the internet via an Application Load Balancer.

5. CI/CD Pipeline (GitHub Actions):

- Create a workflow file in .github/workflows/ that defines the complete CI/CD pipeline. This pipeline must, upon a git push to the main branch:
 - **CI Stage:** Check out the code, install dependencies, and run any available unit or integration tests.
 - **Build Stage:** Build new Docker images for the frontend and backend, tagging them with the unique Git commit SHA.
 - **Push Stage:** Log in to Amazon ECR and push the newly built images to their respective repositories.
 - **Deploy Stage:** Use kubectl (configured with credentials to access the EKS cluster) to apply the Kubernetes manifests. This should trigger a rolling update of the application with the new container images.

6. Observability (Prometheus & Grafana):

- Deploy the Prometheus and Grafana stack to the EKS cluster (a Helm chart is the easiest way to do this).
- Instrument the backend API to expose custom metrics (e.g., total requests, error rates).
- Create a basic dashboard in Grafana to visualize both the application metrics and key Kubernetes cluster metrics (CPU/memory usage of nodes and pods).
- Configure a simple alert in Prometheus's Alertmanager to fire if a critical service goes down.

7. Documentation:

- Create a comprehensive README.md file in the root of the GitHub repository. This file is as important as the code itself. It should include:
 - A high-level description of the project and its architecture.
 - An architecture diagram.
 - Prerequisites and instructions on how to set up and run the project locally.
 - A detailed explanation of the CI/CD pipeline and how it works.

Section 8: Professional Development and Career Strategy

With a strong technical foundation and a capstone project in hand, the final step is to prepare for the job market.

8.1 Navigating the Certification Maze

Certifications are a valuable tool for validating skills, demonstrating commitment to a platform, and often serve as a screening mechanism for recruiters. However, not all certifications are created equal, and the choice should be strategic, aligning with specific career goals. The CKA, for example, is a practical, hands-on exam that proves *ability* with the Kubernetes command line, making it highly respected by technical interviewers. In contrast, cloud provider certifications are typically multiple-choice exams that prove broad *knowledge* of a platform's services, which is valuable for passing HR filters and demonstrating platform expertise. The following table provides a guide to making an informed decision on which certification to pursue first.

Certification	Focus Area	Cost (USD)	Format	Best For	Sources
AWS Certified	AWS-specific	\$300	75 MCQs, 180	Validating deep	
DevOps	CI/CD,		min	expertise on	
Engineer -	automation,			the AWS	
Professional	monitoring, and			platform. Ideal	
	security			for roles heavily	
				focused on	
				AWS.	
	Kubernetes	\$395	Performance-b	Proving	
	administration,		ased lab, 2	hands-on,	
Administrator	troubleshooting		hours	command-line	
(CKA)	, networking,			proficiency with	
	storage			Kubernetes.	
				Highly	
				respected	
				technical cert.	
HashiCorp		~\$70.50	Multiple Choice		
	concepts, IaC,			foundational to	
	workflow,			intermediate	
	modules, state			skill with the	
	management			industry-standa	
				rd IaC tool.	
_	•	\$200	50-60 MCQs, 2		
	SRE, CI/CD,		hours	DevOps skills	
Cloud DevOps				specifically	
Engineer	monitoring			within the	
				Google Cloud	
				ecosystem.	

8.2 Acing the Technical Interview

Technical interviews for DevOps and Cloud roles are typically multi-faceted, covering conceptual knowledge, practical skills, and problem-solving abilities. Preparation should cover the following areas:

- **Foundational Concepts:** Be prepared to explain core concepts like the difference between IaaS, PaaS, and SaaS; the principles of CI/CD; and the role of virtualization in cloud computing.
- Cloud Platform Knowledge: Expect deep-dive questions on the specific cloud platform listed in the job description (e.g., "Explain the components of an AWS VPC," "How would you ensure high availability for an application on Azure?").
- Container and Orchestration: Questions about Docker and Kubernetes are guaranteed. Be ready to explain the difference between an image and a container, the purpose of a Kubernetes Service, or how you would troubleshoot a Pod that is stuck in a CrashLoopBackOff state.
- **IaC and Automation:** Expect questions about Terraform and Ansible. A common question is, "When would you use Terraform versus Ansible?"
- **Behavioral and Situational Questions:** These questions assess experience and problem-solving skills. Use the STAR (Situation, Task, Action, Result) method to structure

- answers to questions like, "Describe a time you handled a production outage," or "How do you handle secrets and sensitive information in your infrastructure configurations?"
- **System Design:** For more senior roles, a system design question is common. For example, "Design a scalable, highly available, and cost-effective architecture for a new e-commerce website on the cloud." This requires integrating all the knowledge of networking, compute, databases, and automation into a coherent design.

8.3 Continuous Learning and Community Engagement

The field of DevOps and cloud computing is characterized by rapid innovation. The tools and best practices of today may be superseded tomorrow. Therefore, a commitment to continuous learning is not just beneficial—it is essential for long-term career success.

- **Communities and Forums:** Engaging with the community is one of the best ways to learn, solve problems, and stay current.
 - **Reddit:** The r/devops subreddit is a vibrant community for news, discussions, and troubleshooting.
 - Provider-Specific Communities: AWS, Google Cloud, and the CNCF (Cloud Native Computing Foundation) all host official community forums and user groups that are invaluable resources.
 - Specialized Forums: Platforms like the DevOpsCube Community offer focused discussions on specific tools and challenges.
- Blogs, Newsletters, and Online Learning:
 - **News Sites:** Following publications like DevOps.com keeps one informed of the latest industry trends and tool releases.
 - **freeCodeCamp:** An excellent resource offering a vast library of free articles and full-length video courses on DevOps, cloud computing, and specific tools.
 - Cloud Provider Blogs: The official blogs for AWS, Azure, and GCP are the primary sources for new service announcements and best practice guides.
 - Online Courses: Platforms like Udemy and Coursera offer a mix of free and paid courses on virtually every DevOps topic, allowing for continuous skill development.

By completing this 60-day accelerator, an individual will have not only acquired the technical skills necessary for a DevOps and Cloud Engineering role but will also have built a portfolio project, developed a strategic approach to certification and interviews, and established the habits required for a successful, long-term career in this dynamic and rewarding field.

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