

Sorting

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Sorting – The Task

• Given an array $x[0], x[1], \dots, x[size-1]$

reorder entries so that

$$x[0] \le x[1] \le \dots \le x[size-1]$$

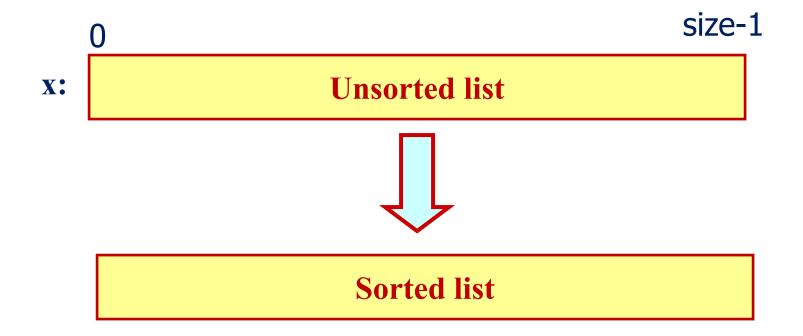
- Here, List is in non-decreasing order.
- Also, sort a list of elements in non-increasing order.

Sorting - Example

- Original list:
 - 10, 30, 20, 80, 70, 10, 60, 40, 70
- Sorted in non-decreasing order:
 - 10, 10, 20, 30, 40, 60, 70, 70, 80
- Sorted in non-increasing order:
 - 80, 70, 70, 60, 40, 30, 20, 10, 10

Sorting Problem

• What do we want: Data to be sorted in order



Issues in Sorting

- Many issues are there in sorting techniques
 - How to rearrange a given set of data?
 - Which data structures are more suitable to store data prior to their sorting?
 - How fast the sorting can be achieved?
 - How sorting can be done in a memory constraint situation?
 - How to sort various types of data?

Sorting Algorithms

Sorting by Comparison

- A data item is compared with other items in the list of items in order to find its place in the sorted list.
- Operation
 - Insertion
 - Selection
 - Exchange
 - Enumeration

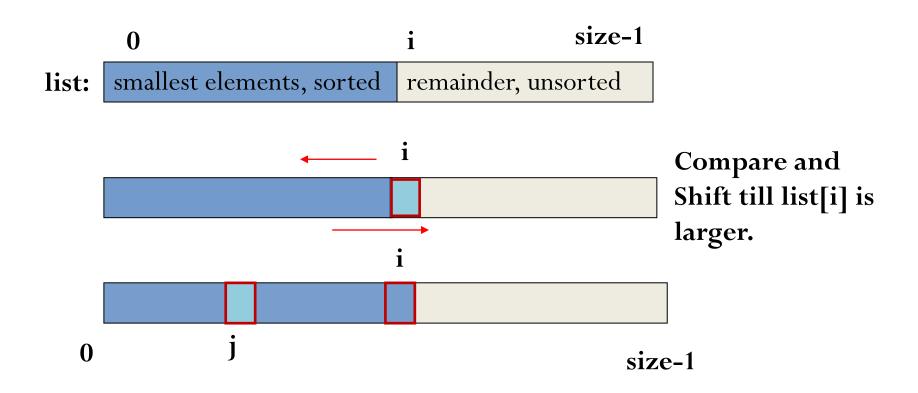
Sorting by Comparison

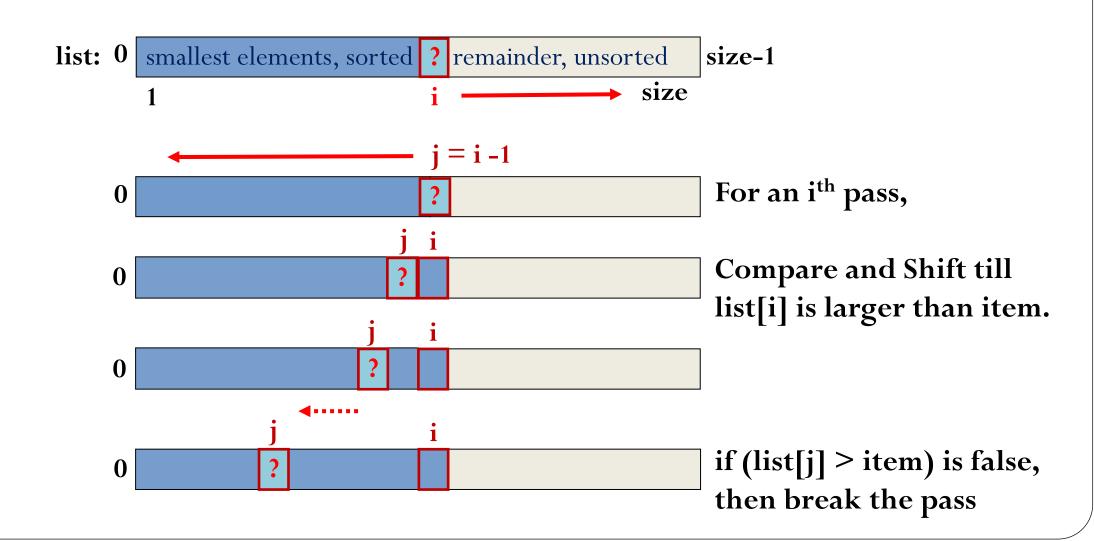
- Sorting by comparison Insertion:
 - From a given list of items, one item is considered at a time. The item chosen is then inserted into an appropriate position relative to the previously sorted items. The item can be inserted into the same list or to a different list.
 - Insertion sort

- Sorting by comparison Selection:
 - First the smallest (or largest) item is located and it is separated from the rest; then the next smallest (or next largest) is selected and so on until all item are separated.
 - Selection sort, Heap sort

Sorting by Comparison

- Sorting by comparison Exchange:
 - If two items are found to be out of order, they are interchanged. The process is repeated until no more exchange is required.
 - Bubble sort, Shell Sort, Quick Sort
- Sorting by comparison Enumeration:
 - Two or more input lists are merged into an output list and while merging the items, an input list is chosen following the required sorting order.
 - Merge sort





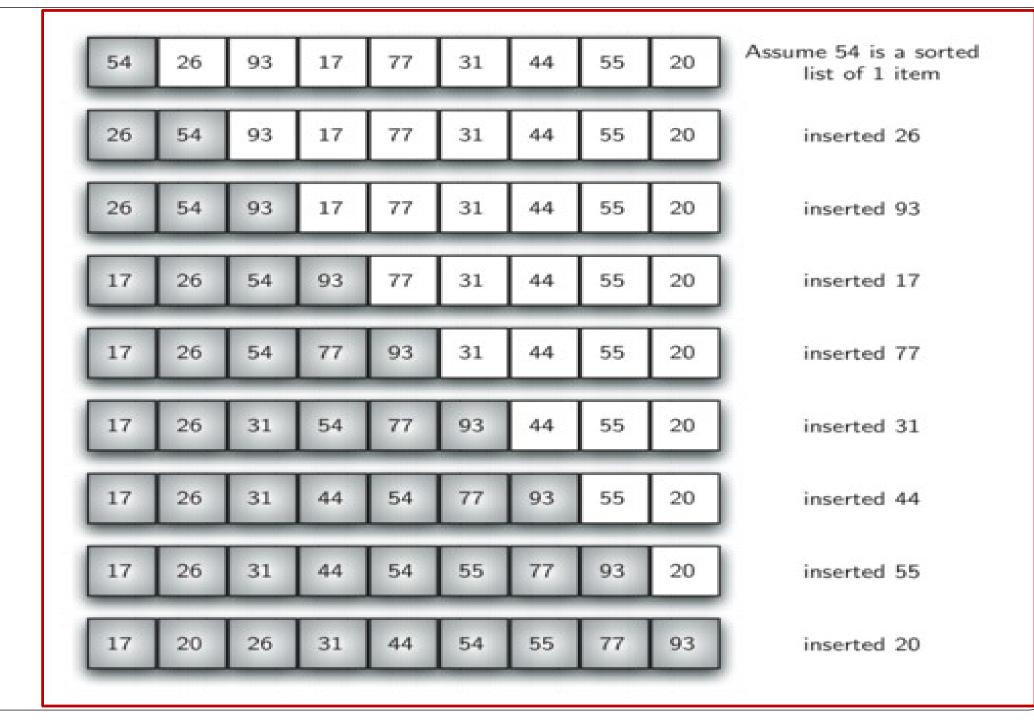
```
void insertionSort (int list[], int size)
  int i, j, item;
      for (i=1; i<size; i++)
             item = list[i];
/* Move elements of list[0..i-1], that are greater than item, to one
position ahead of their current position */
             for (j=i-1; (j>=0) && (list[j] > item); j--)
                    list[j+1] = list[j];
             list[j+1] = item ;
```

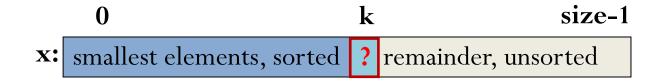
```
void insertionSort (int list[], int size)
       int i,j,item;
       for (i=1; i<size; i++)
              item = list[i] ;
/* Move elements of list[0..i-1], that are greater than item, to one position ahead
of their current position */
               for (j=i-1; j>=0; j--) {
                      if (list[j] > item) {
                              list[j+1] = list[j];
                      else{break;}
               list[j+1] = item ;
```

Insertion Sort (while loop)

```
void insertionSort (int list[], int size)
       int i, j, item;
       for (i=1; i<size; i++)
              item = list[i];
               i = i - 1;
/* Move elements of list[0..i-1], that are greater than item, to one position ahead
of their current position */
               while (j \ge 0; \&\& list[j] > item)
                       { list[j+1] = list[j];
                         j--;
               list[j+1] = item ;
```

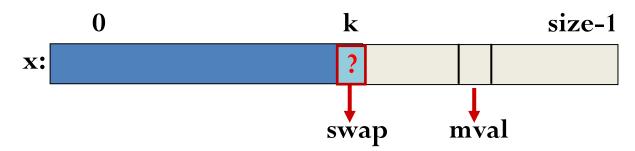
```
int main()
    int x[] = \{-45, 89, -65, 87, 0, 3, -23, 19, 56, 21, 76, -50\};
    int i;
    for (i=0; i<12; i++)
       printf("%d ",x[i]);
    printf("\n");
                                        OUTPUT
    insertionSort(x,12);
                                        -45 89 -65 87 0 3 -23 19 56 21 76 -50
    for (i=0; i<12; i++)
       printf("%d ",x[i]);
    printf("\n");
                                        -65 -50 -45 -23 0 3 19 21 56 76 87 89
```





Steps:

- Find smallest element, mval, in x[k...size-1]
- Swap smallest element with x[k], then increase k.

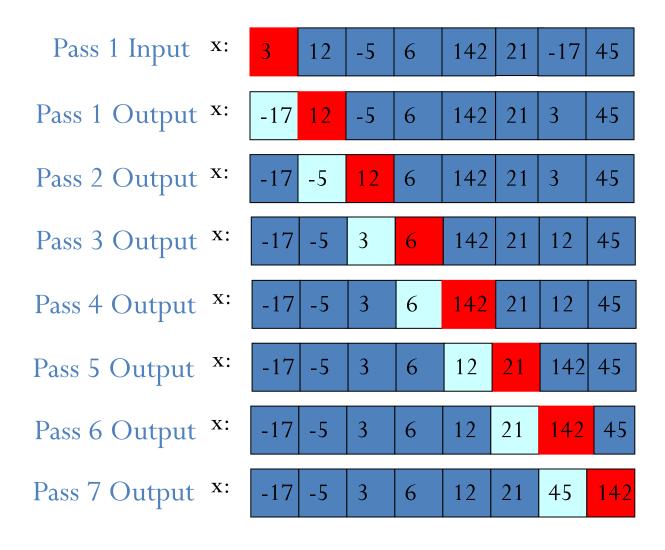


```
/* The main sorting function */
/* Sort x[0..size-1] in non-
decreasing order */
int selectionSort (int x[], int size)
{int k, m, temp;
 for (k=0; k<size-1; k++) {
      m = findMinLoc(x, k, size);
      temp = a[k];
                                           far */
      a[k] = a[m];
      a[m] = temp;
```

```
/* Yield location of smallest element in
x[k .. size-1]; */
int findMinLloc (int x[], int k, int size)
    int j, pos;
/* x[pos] is the smallest element found so
      pos = k;
       for (j=k+1; j < size; j++)
              if (x[j] < x[pos])
                    pos = j;
       return pos;
```

```
int selectionSort (int x[], int size)
{ int k, min, temp;
      for (k=0; k < size-1; k++)
      { for (j=k+1; j < size; j++) {
                  if (x[j] < x[min])
                         \{ \min = j; \}
                  temp = a[k];
                  a[k] = a[min];
                  a[min] = temp;
```

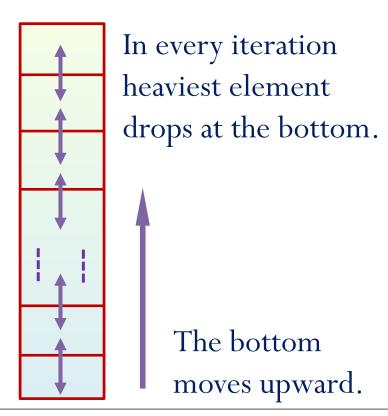
Selection Sort – (7 pass of external loop)



- The sorting process proceeds in several passes.
- In every pass, compare neighboring pairs, and swap them if out of order.

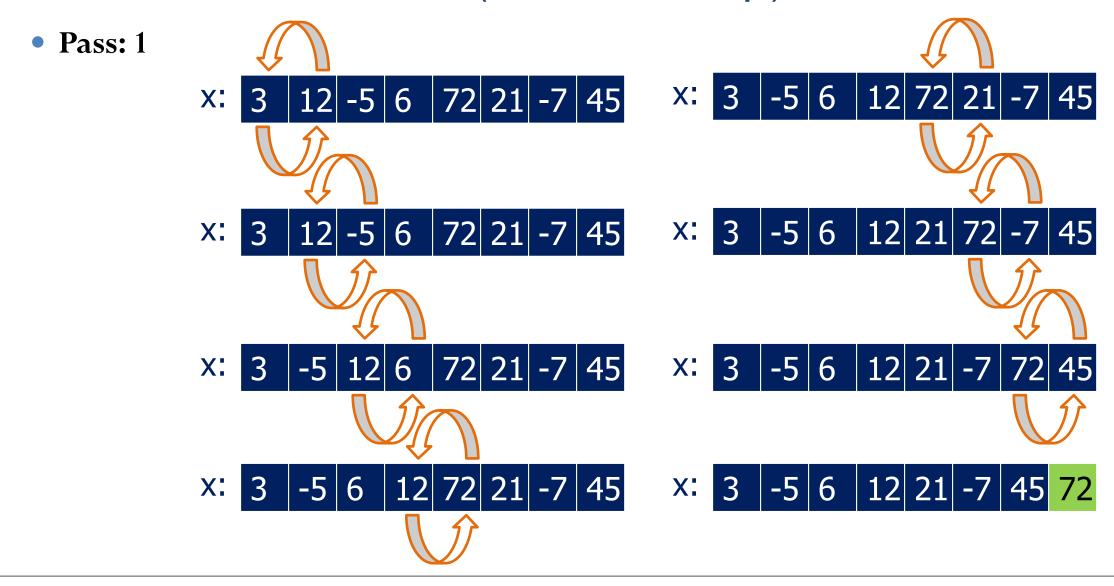
• In every pass, the largest of the elements under considering will bubble to the top

(i.e., the right).



- How the passes proceed?
 - In pass 1, we consider index 0 to n-1.
 - In pass 2, we consider index 0 to n-2.
 - In pass 3, we consider index 0 to n-3.
 - •
 - •
 - In pass n-1, we consider index 0 to 1.

Bubble Sort - Pass (internal loop)



Bubble Sort - Pass (internal loop)

• Pass: 2 X: -5 3 6 12 21 -7 45 72 6 | 12 | 21 | -7 | 45 | 72 12 21 -7 45 72 X: -5 3 12 -7 6 12 21 -7 45 72 X: -5 3 X: -5 3 6 12 -7 21 45 72 12 21 -7 45 72 -5 3

```
void swap(int *x, int *y)
       int tmp = *x;
       *x = *y;
       *y = tmp;
void bubble sort(int x[], int n)
       int i, j;
       for (i=n-1; i>0; i--)
          for (j=0; j<i; j++)
            if (x[j] > x[j+1])
               swap(&x[j],&x[j+1]);
```

```
int main()
  int x[] = \{-45, 89, -65, 87, 0, 3, -23, 19, 56, 21, 76, -50\};
  int i;
  for (i=0; i<12; i++)
     printf("%d ",x[i]);
  printf("\n");
  bubble sort(x, 12);
  for(i=0;i<12;i++)
     printf("%d ",x[i]);
  printf("\n");
             OUTPUT
```

-45 89 **-65** 87 0 3 **-23** 19 56 21 76 **-50**

-65 -50 -45 -23 0 3 19 21 56 76 87 89

- How do you make best case with (n-1) comparisons only?
 - By maintaining a variable flag,
 - to check if there has been any swaps in a given pass.
 - If not, the array is already sorted.

```
void bubble sort(int x[], int n)
  int i,j;
  int flag = 0;
   for (i=n-1; i>0; i--)
     for (j=0; j<i; j++)
     if (x[j] > x[j+1])
       swap(&x[j],&x[j+1]);
       flag = 1;
     if (flag == 0) return;
```

Quick Sort

Efficient Sorting algorithms

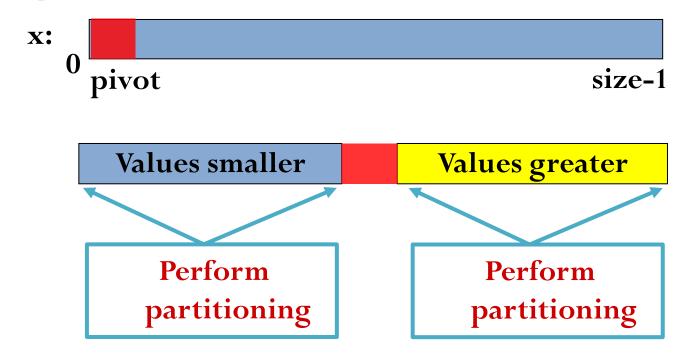
- Two of the most popular sorting algorithms are based on divide-and-conquer approach.
 - Quick sort
 - Merge sort

Basic concept of divide-and-conquer method:

```
sort (list)
{
    if the list has length greater than 1
    {
        Partition the list into lowlist and highlist;
        sort (lowlist);
        sort (highlist);
        combine (lowlist, highlist);
    }
}
```

Quick Sort – How it Works?

- At every step, select a pivot element in the list (usually first element).
 - We put the pivot element in the *final position* of the sorted list.
 - All the elements *less than or equal* to the pivot element are to the *left*.
 - All the elements *greater than* the pivot element are to the *right*.



Quick Sort

```
int partition( int a[], int l, int r)
  int pivot, i, j, t;
  pivot = a[1];
  i = 1;
   j = r+1;
  while(1) {
          do { ++i;
             \} while (a[i]<=pivot && i<=r);
          do { --;;
             } while ( a[j] > pivot );
          if(i \ge j) break;
          t = a[i];
          a[i] = a[i];
          a[j] = t;
  t = a[1];
   a[1] = a[j];
   a[j] = t;
  return j;
```

```
#include <stdio.h>
void quickSort( int[], int, int);
int partition( int[], int, int);
void main()
   int i,a[] = \{ 7, 12, 1, -2, 0, 15, 4, 11, 9 \};
  printf("\n\nUnsorted array is: ");
   for (i = 0; i < 9; ++i)
     printf(" %d ", a[i]);
   quickSort(a, 0, 8);
  printf("\n\nSorted array is: ");
  for (i = 0; i < 9; ++i)
     printf(" %d ", a[i]);
void quickSort( int a[], int l, int r)
   int j;
   if(l < r) { // divide and conquer
   j = partition( a, 1, r);
   quickSort(a, 1, j-1);
   quickSort(a, j+1, r);
```

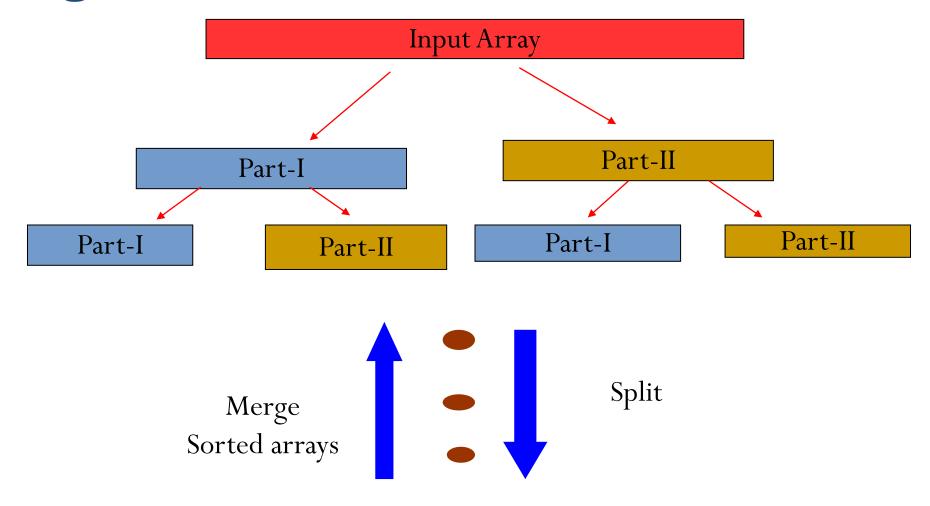
Quick Sort - Example

Input

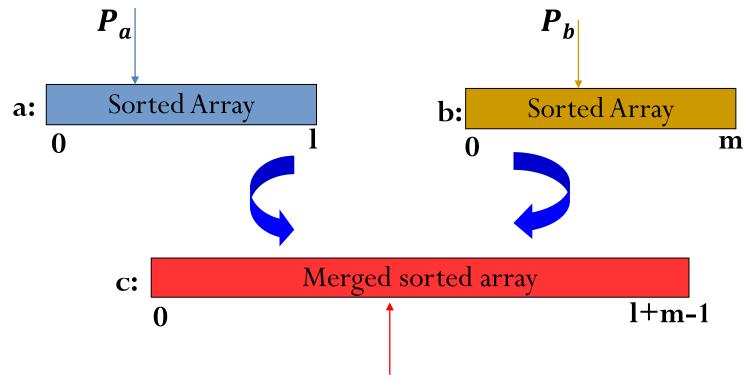
Output

Merge Sort

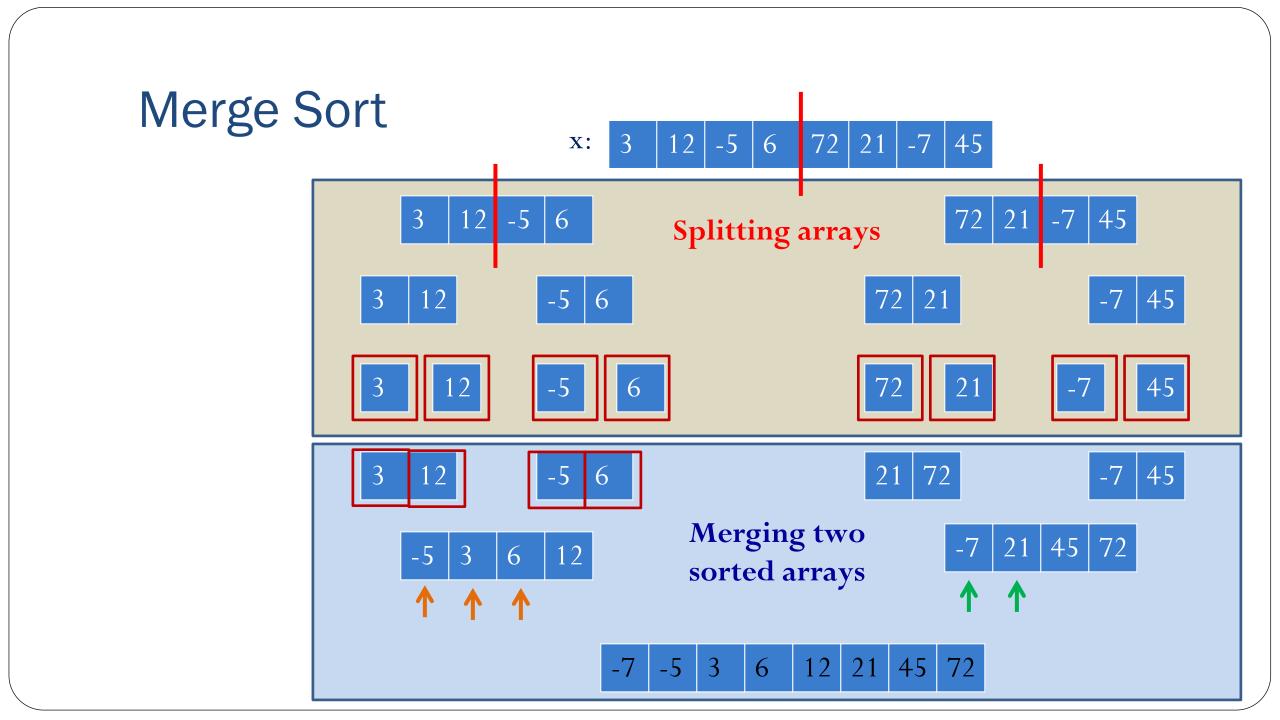
Merge Sort – How it Works?



Merging two Sorted arrays



Move and copy elements pointed by P_a if its value is smaller than the element pointed by P_b in (l+m-1) operations and otherwise.



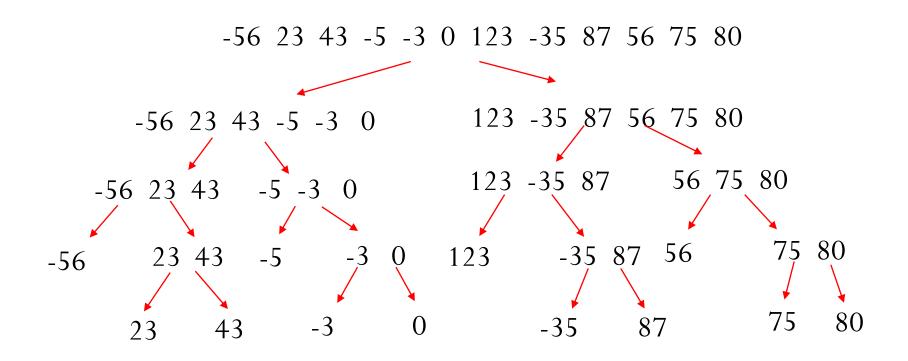
```
#include<stdio.h>
void mergesort(int a[],int i,int j);
void merge(int a[], int i1, int j1, int i2, int j2);
int main()
    int a[30],n,i;
    printf("Enter no of elements:");
    scanf("%d", &n);
    printf("Enter array elements:");
    for(i=0;i<n;i++)
      scanf("%d", &a[i]);
    mergesort (a, 0, n-1);
    printf("\nSorted array is :");
    for(i=0;i<n;i++)
      printf("%d ",a[i]);
    return 0;
```

Merge Sort Program

```
void mergesort(int a[],int i,int j)
    int mid;
    if(i<j) {
    mid=(i+j)/2;
   /* left recursion */
    mergesort(a,i,mid);
   /* right recursion */
    mergesort(a, mid+1, j);
 /* merging of two sorted sub-arrays */
    merge(a, i, mid, mid+1, j);
```

```
void merge(int a[], int i1, int i2, int j1, int j2)
    int temp[50]; //array used for merging
    int i=i1, j=j1, k=0;
                                                 Merge Sort Program
    while (i<=i2 && j<=j2) //while elements in both lists
    { if(a[i]<a[j])
         temp[k++]=a[i++];
      else
         temp[k++]=a[j++];
    while (i<=i2) //copy remaining elements of the first list
       temp[k++] = a[i++];
    while (j<=j2) //copy remaining elements of the second list
       temp[k++]=a[j++];
    for (i=i1, j=0; i <= j2; i++, j++)
    a[i]=temp[j]; //Transfer elements from temp[] back to a[]
```

Merge Sort – Splitting Trace



Output: -56 -35 -5 -3 0 23 43 56 75 80 87 123

Quick Sort vs. Merge Sort

- Quick sort
 - hard division, easy combination
 - partition in the divide step of the divide-and-conquer framework
 - hence combine step does nothing
- Merge sort
 - easy division, hard combination
 - merge in the combine step
 - the divide step in this framework does one simple calculation only

Quick Sort vs. Merge Sort

- Both the algorithms divide the problem into two sub problems.
 - Merge sort:
 - two sub problems are of almost equal size always.
 - Quick sort:
 - an equal sub division is not guaranteed.
- This difference between the two sorting methods appears as the deciding factor of their run time performances.

References

Debasis Samanta, Computer Science & Engineering, Indian Institute of Technology Kharagpur, Spring-2017, Programming and Data Structures. https://cse.iitkgp.ac.in/~dsamanta/courses/pds/index.html

תודה רבה

Ευχαριστώ

Hebrew

Greek

Спасибо

Danke

Russian

German

धन्यवादः

Merci

ধন্যবাদ

Sanskrit

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Thank You English

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多謝

Grazie

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多谢

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