

WEST BENGAL STATE UNIVERSITY

REGISTRATION NO - 107171100060 OF 2017

ROLL - 3201134 NO - 19162

SUBJECT - MICROPROCESSOR PRACTICAL

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Program Statement:- Write an ALP in 8085 up to add three number from stored memory location E200, E201, E202 and store the result in memory location E300.

Assembly Level Program :-

LDA E200H

MOV B,A

LDA E201H

MOV C,A

LDA E202

ADD B

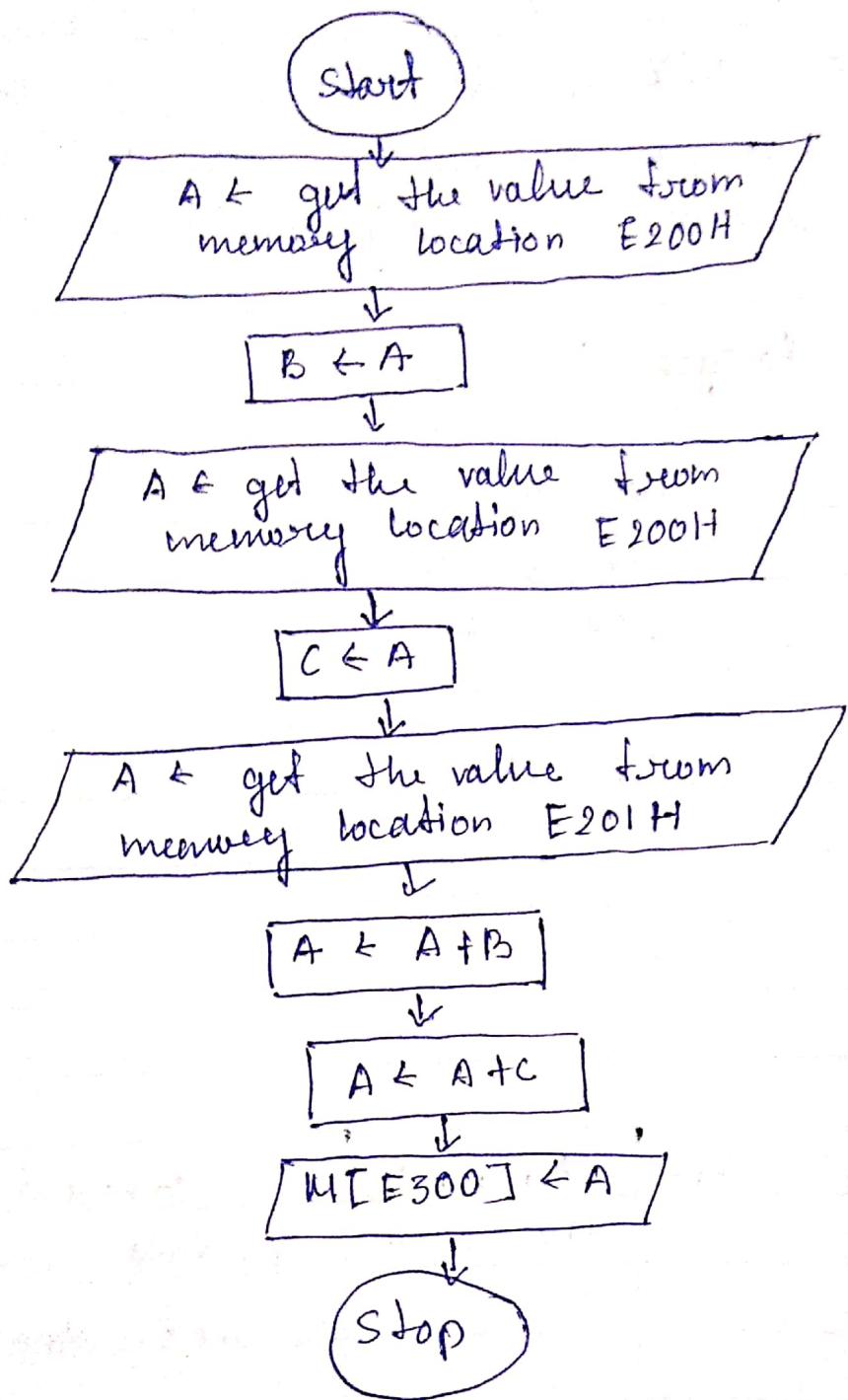
ADD C

STA E300H

RET

Table given :-

Address	OPCode	label	Mnemonics	comment
E000	3A		LDA E200H	copy data from memory specified address
E001	00			
E002	E2			
E003	4F		MOV B,A	Copying data from A to B
E004	3A		LDA E201H	copy data from memory specified address
E005	01			
E006	E2			
E007	4F		MOV C,A	Copy data from A to C
E008	3A		LDA E202H	copy data from memory specified address
E009	02			





## Table Format :

Address	OP code	label	Mnemonics	Comment
E009	3A			
E00D	E2			
E00B	80		ADD B	ADD B to A
E00C	81		ADD C	ADD C to A
E00D	32		STA E300H	copy the data from A into specified memory location
E00E	00			
E00F	E3			
E010	C7		RST D	

## □ Input &amp; Output

	Input		Output	
Set - 1	E200	11H	E300	66H
	E201	22H		
	E202	33H		

	Output	
Set - 2	E200	22H
	E201	55H
	E202	11H

- Discussion :-
- 1) LDA is 3 byte instruction to ~~top~~ load content of location into the Accumulator.
  - 2) STA is 3 byte instruction to store the content of accumulator to the memory specified location.

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II Program Statement :- Perform AND, OR, XOR, NAND, NOR XNOR from two inputs stored in E201 and E202 and store the result in memory location from E300

□ Assembly level Program :-

LDA E201 H

MOV C,A

LDA E202 H

MOV B,A

MOV A,C

ANA B

STA E300H

MUL CMA

STA E303H

MOV A,C

ORA B

STA E301H

CMA

STA E304H

MOV A,C

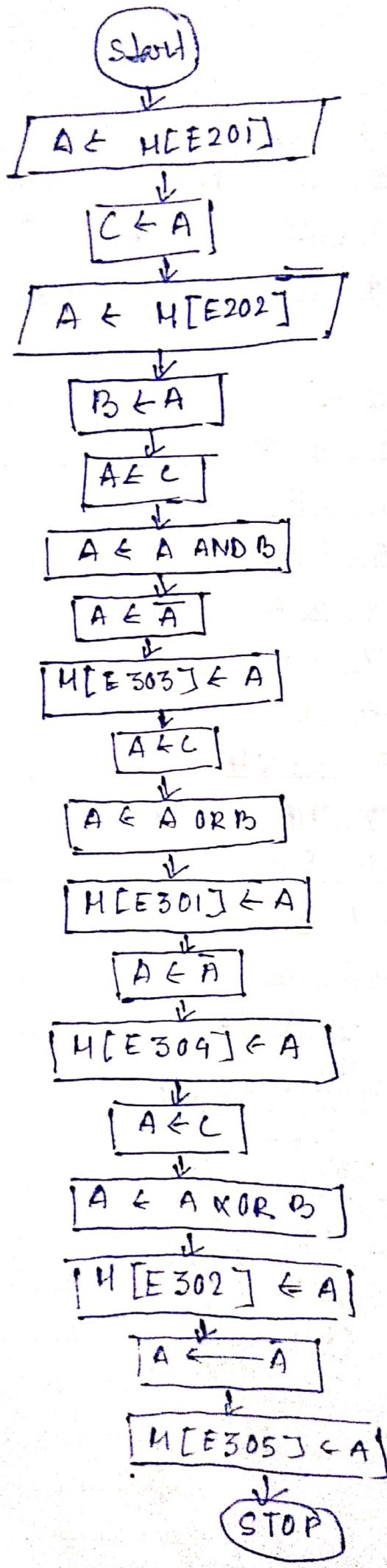
XRA B

STA E302H

CMA

STA E3005H

RST 0



## Table form :-

Address	OPCode	label	Mnemonics	Comment
E000	3A		LDA E201H	copy data from specified memory location
E001	01			
E002	E2			
E003	4F		MOV C,A	copy data A to C
E004	3A		LDA E202H	copy data from specified location
E005	02			
E006	E2			
E007	4F		MOV B,A	copy data A to B
E008	F9		MOV A,C	copy data B,C to A
E009	A0		ANA B	AND operation
E00A	32		STA E300H	copy data from specified memory location
E00B	00			
E00C	E3			
E00D	2F		CMA	complement & h Compare - with accumulator
E00E	32		STA E303H	copy data from specified location
E00F	03			
E010	E3			
E011	B79		MOV A,C	copy data C to A
E012	B0		ORA B	OR operation
E013	32		STA E301H	copy data from specified location
E014	01			
E015	E3			
E016	2F		CMA	Compare with accumulator complement & h
E017	32		STA E305	copy data from specified location
E018	05			

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Address      OPCODE Label      Mnemonics

Comment

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E019	E3		
E01A	C7	RSTO	

 Discussion :- INPUT & OUTPUT :-

Set -1	I/P	O/P
E201	FF	E300
E202	00	E3001
		E302
		E303
		E304
		E305

Set -2	E201	FF	E300	22H
	E202	22H	E301	DDH
			E302	FFH
			E303	00H
			E304	DDH
			E305	22H

 Discussion :- ① The 3byte instruction LDA, STA  
are used in this program

- ② ANA instruction used to do & AND operation between accumulator and B
- ③ CMA stands for complement the accumulator.  
It perform J's complement operation on the current contents of Accumulator.

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Program statement : Write a ALP to add two 16 bit numbers.

Assembly level :

LHLD E202

XCHG

LHLD E200

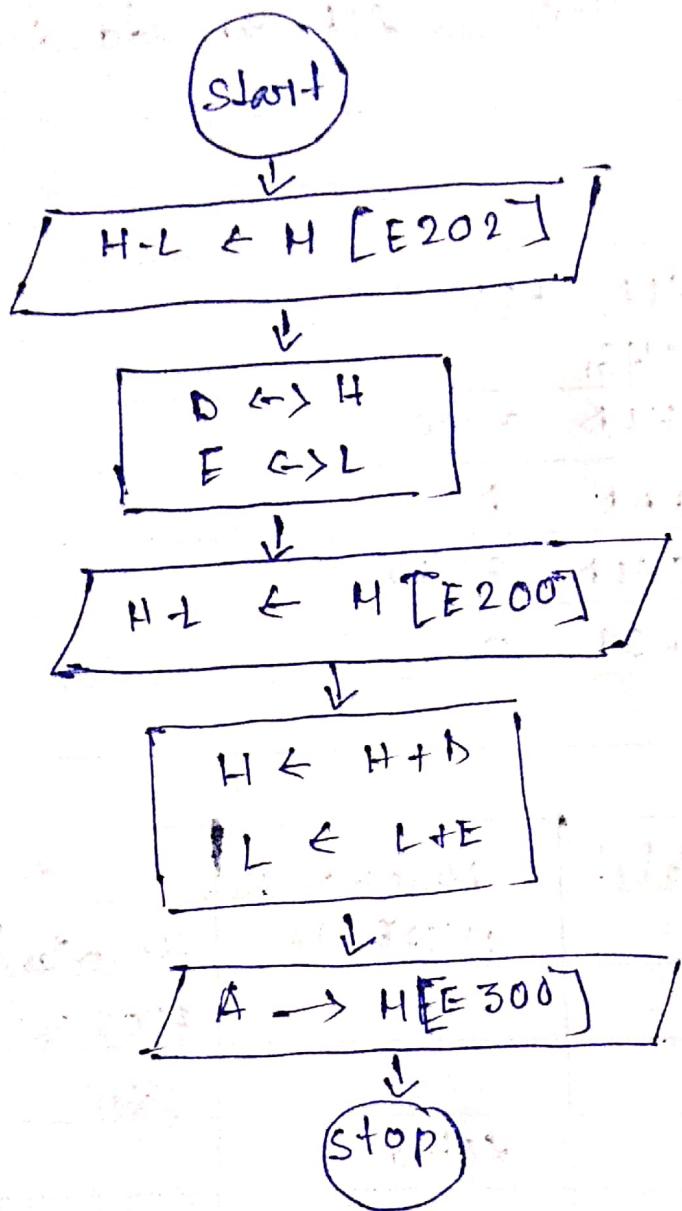
DAD D

SHLD E300

RST O

Table form :

Address	OP Code	label	Mnemonics	Comment
E200	2A		LHLD E202	The content of location
E001	02			E202 is copied into HL
E002	E2			pair
E003	E B		XCHG	
E004	2A		LHLD E200	The content of location
E005	00			E200 is copied into
E006	E2			HL pair
E007	19		DAD D	AND operation
E008	22		SHLD E300	Content of HL pair
E009	00			is stored in E300
E00A	E3			
E00B	C7		RST O	



INPUT & OUTPUT :

Set 1 :-

Input		Output	
E200	66H	E300	99H
E201	45H	E301	67H
E202	33H		E
E203	22H		

Set 2 :-

E200	15H	E300	CCH
E201	1CH	E301	F6H
E202	B7H		
E203	5AH		

Discussion :- ① LHLD is used to load HL pair using direct addressing from 16-bit memory location whose 16-bit address is denoted as a16.

② XCHG1 is used to exchange contents of HL register pair with DE register pair.

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EProgram statement: Pack two BCD numbers.

E Assembly level:

LDA E200H

RLC

RLC

RLC

RLC

MOV B,A

LDA E201H

OR A B

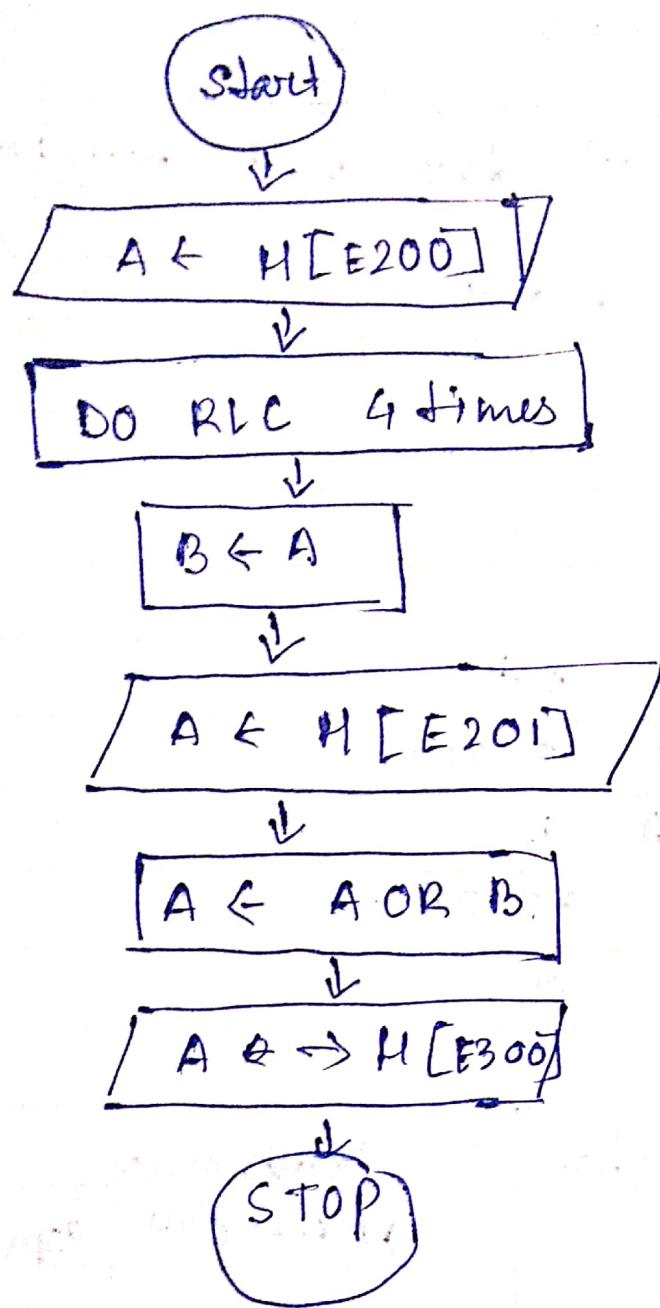
STA E300H

RST 0

E Table Form:

Address	OPCode	label:	Mnemonics	Comment
E000	3A		LDA E200H	copy data from specified location
E001	00			
E002	E2			
E003	07		RLC	Rotate accumulator left
E004	07		RLC	"
E005	07		RLC	"
E006	07		RLC	"
E007	44		MOV B,A	copy the data from A to B
E008	3A		LDA E201H	copy data from specified location
E009	01			
E00BA	E2			
E00B	B0		OR A B	OR operation
E00C	32		STA E300H	copy the data to

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Address	OP Code	label	Mnemonics	Comment
E00D	00			
E00E	E3			
E00F	C7		RST 0	memory specified location

Input & Output :-

Set 1 :-

Input

Output

E200	03
E201	02

E300	32
------	----

Set 2 :-

E200	04
E201	05

E300	45
------	----

IT Discussion :- (i) LDA, STA are 3 byte instruction

(ii) RLC stands for "rotate left Accumulator"

It rotates the Accumulator contents to the left by 1 bit position. Thus, Cy flag gets a copy of the bit moved out from the MS position.

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EI Program statement :- Unpack two BCD number

EI Assembly level :-

LDA E200H

ANI 0F H

STA E201

LDA E200H

ANI F0 H

RRC

RR L

RR C

RR C

STA E202H

RST O

EI Table form :-

Address	OPCode	label	Mnemonics	Comment
E000	3A		LDA E200H	Load BCD number in accumulator
E001	00			
E002	E2			
E003	E6		ANI 0F H	Mask Higher word Byte to zero
E004	0F			
E005	32		STA E201H	copy the data to memory specified location
E006	01			
E007	E2			
E008	31		LDA E200H	load the content in accumulator
E009	00			
E00A	E2			

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Address	OP Code	Label	Mnemonics	Comment
E00B	EG		ANI FOH	Mask Higher Byte
E00C	F0			
E00D	OF		RRC	Rotate Right Accumulator
E00E	OF		RRC	"
E00F	OF		RRC	"
E010	OF		RRC	" "
E011	52		STA E202 H	copy the content to the memory specified
E012	02			
E013	E2			location
E014	C7		RST O	

Input & Output :-

Set 1	Input	Output
	E200 [42]	E201 H [4]   E202 H [2]

Set 2	Input	Output
	E200 [95]	E201 H [9]   E202 H [5]

- Discussion :-
- ① LDA and STA are 3 byte instructions.
  - ② ANI OR' AND Immediate with Accumulator" is used to AND 8 bit Immediate data with the accumulator's content.

Problem Statement: Data transfer from one memory block to another

In Assembly Level:

Start: LXI H,

~~E050H E050H~~

LXI D, ~~E07H E070~~

MVI B, 10H

Loop: MOV A,B

STAX D

INX H

INX D

DCR B

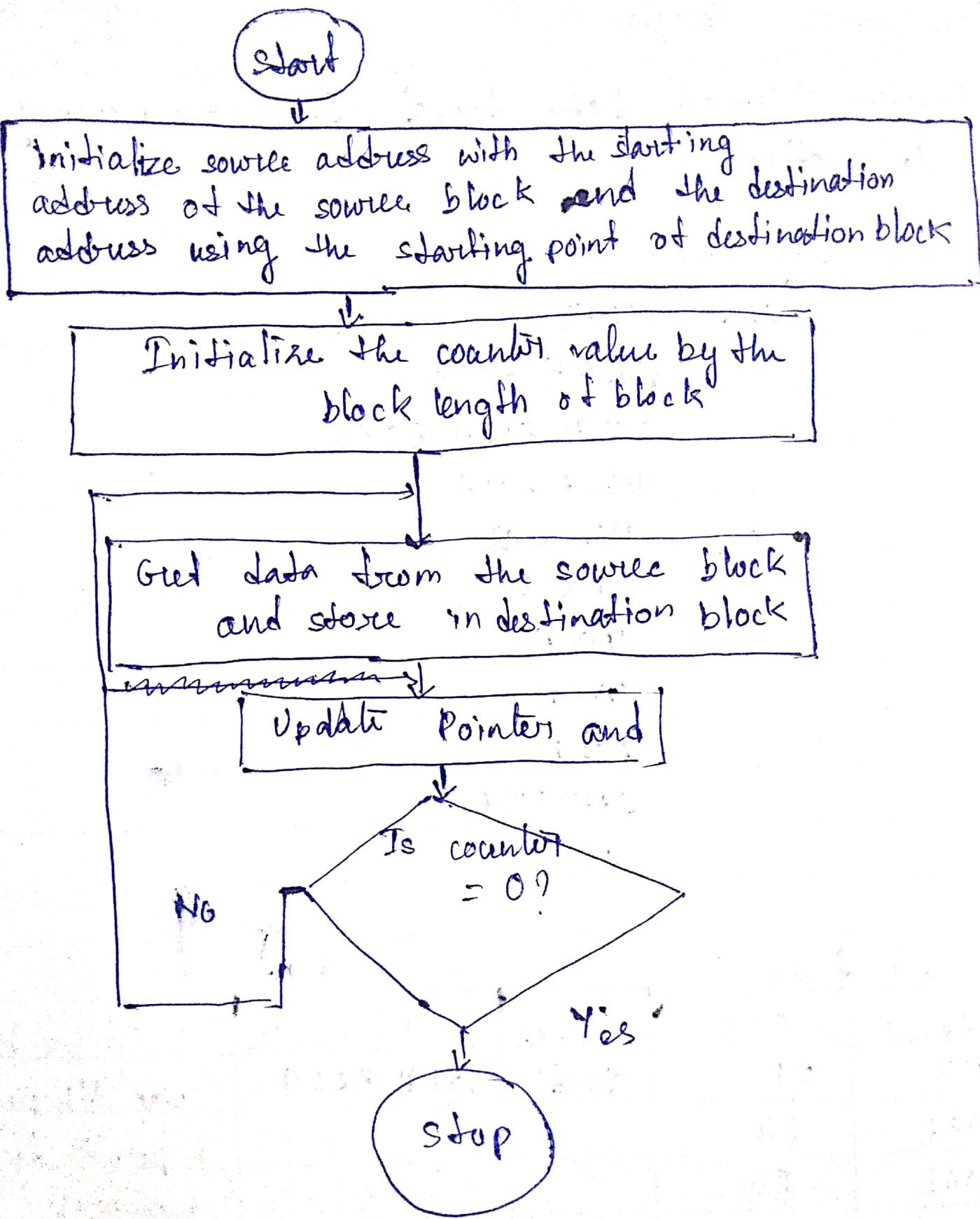
JNZ LOOP

HLT

Table form:

Address	OPCode	label	Mnemonics	Comments
E000	21	Start	LXI H, E050H	Setup HL pair as a pointer for source memory
E001	50			
E002	80			
E003	11		LXI D, E070H	Setup DE pair as pointer for destination memory
E004	70			
E005	E0			
E006	06		MVI B, 10H	Setup B to count 10 bytes
E007	10			
E008	7E	LOOP	MOV A,B	Get data from source

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Address	OPCode	label	Mnemonics	Comment
E009	12		STAX D	store data as destination
E00A	23		INX H	Point HL to next source loc
E00B	13		INX D	Point DE to next destination
E00C	05		DCR B	Decrement count
E00D	C2		JNZ LOOP	if ZF C != 0 go back to transfer next by lin.
E00E	08			
E00F	80			
E010	F6		HLT	

Input & Output

INPUT		OUTPUT	
Address	Value	Address	Value
E050H	00	E070	00
E051	11	E071	11
E052	22	E072	22
E053	33	E073	33
E054	44	E074	44
E055	55	E075	55
E056	66	E076	66
E057	77	E077	77
E058	88	E078	88
E059	99	E079	99
E05AH	A4	E07A	A4
E05BH	B4	E07B	B4
E05CH	C4	E07C	C4
E05DH	D4	E07D	D4

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<u>INPUT</u>		<u>OUTPUT</u>	
Address	Value	Address	Value
E00E	EE	E07E	EE
E05F	FF	E07F	FF

- Discussion :-
- (i) LXI is used to load data from memory location by using the memory bid address which stored in the register pair
  - (ii) INX is used to increment the register pair's value

Program Statement : Write an ALP to find the factorial of a number.

Assembly level :-

LXI H, E200H

MOV B, H

MVI D, 0JH

FACT: CALL NULL

BCR B

JNZ FACT

INX H

MOV H,D

HLT

MUL MOVE, B

XRA A

ML ADD D

BCR F

JNZ HL

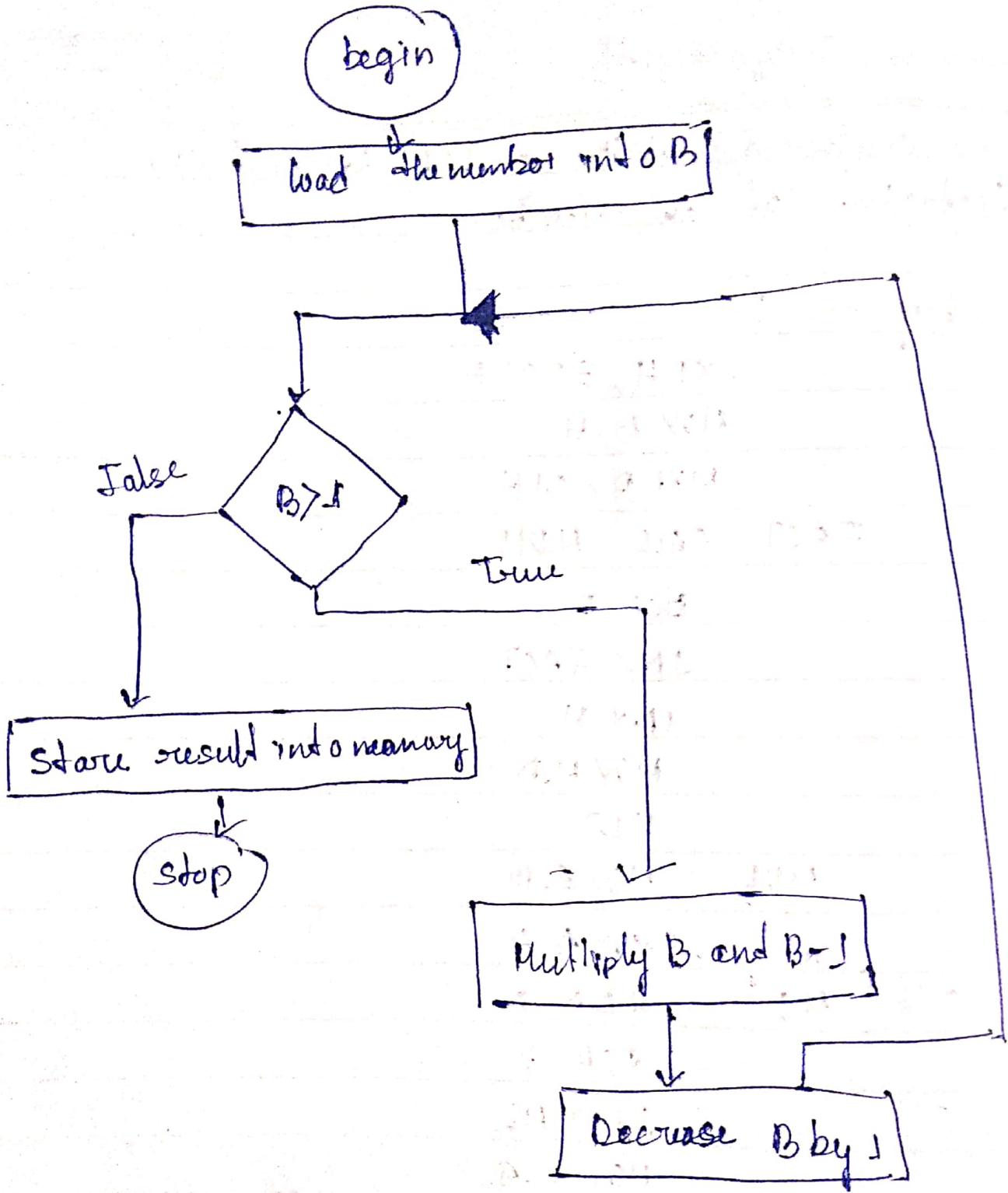
MOV D,A

RET

Table Form

Address	OPCode	Labels	Mnemonics	Commands
E000	21		LXI E200	Load the number
E001	00			
E002	E2			
E003	46		MOV B, H	Take number from B
E004	816		MVI D, 0JH	Set D to 0JH

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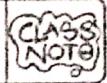


Address	OPCode	Label	Nemonics	Comments
E005	01			
E008	CB	FACT	CALL HDLL	Call multiplication
E007	10			
E008	F0			
E009	05		DCR B	Decrease B by 1
E00A	C2		JNZ FACT	If Z=0 jump to fact
E00B	06			
E00C	F0			
E00D	23		MOV H	Point to next location
E00E	F2		MOVA,D	Store result in memory
E00F	F0		HLT	Terminate the program
E010	58	HDLL	MOVE,B	Load B to E
E011	8AF		XRA A	
E012	82	HL	ADD D	Add D to A
E013	-1D		DCRE	Decrement E
E014	C2			
E015	12		JNZ HL	If Z=0 jump to HL
E016	F0			
E017	97		MOV BA	
E018	C9		RET	Transfer contents of A to E Return Result

INPUT & OUTPUTSet J - input  $\rightarrow$  E200 [05]Output  $\rightarrow$  E201 [E8]

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F) Discussion:- In 8085, there is no direct instruction to perform multiplication. We need to perform repetitive addition to get the result of the multiplication. In each step we are decreasing the value of B and multiply with previous value of B. We are repeating these steps until B reaches 1 and B-1 to 0. Thus the factorial is generated.

Problem statement :- write an ALP to generate Fibonacci series.

At Assembly level :-

START: LXI H E200

MRA

MOV B,A

MOV H,A

INR A

INX H

MOV H,A

MVI C, 08H

LOOP: ADD B

MOV B,H

INX H

MOV H,A

DCR C

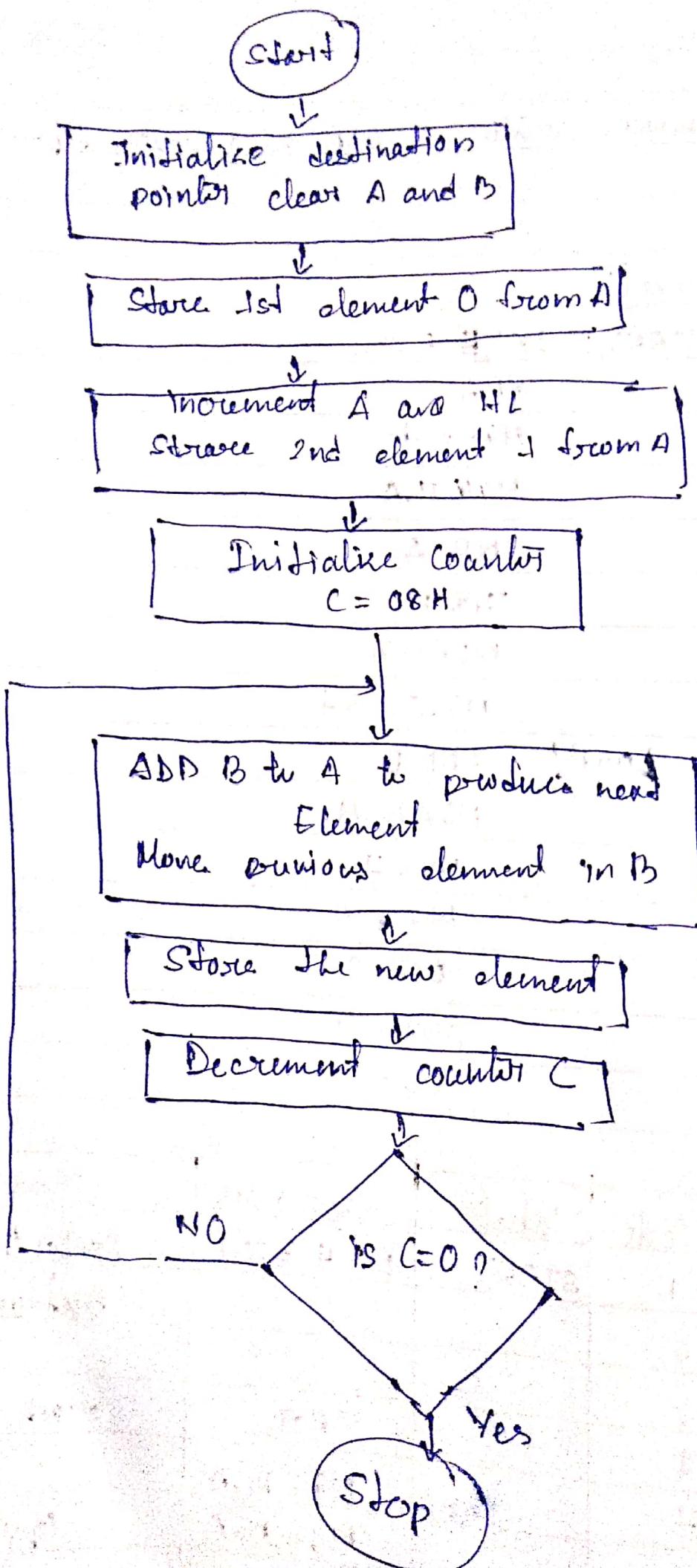
JNZ LOOP

HLT

Table form

Address	OPCode	label	Mnemonics	Comment -
E000	21	START	LXI H E200	Point to the out buffer
E001	00			
E002	E2			
E003	A#		MRA	clear accumulator
E004	47		MOV B,A	
E005	77		MOV H,A	copy content to the target loc

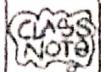
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Address	OP Code	label	Mnemonics	Comments
E006	FF3C		MOV INR A	Increment A
E007	23		INR H	Go to the next first address
E008	FF		MOV M,A	Moving the content
E009	0E		MVIC,08H	initialise counter
E00A	08			
E00B	60	LOOP	ADD	Getting the next two
E00C	46		MOV B,M	initialising to sum e.g. F1-F2
E00D	23		INX H	Go to the next first add
E00E	7F		MOV M,A	writing to ram out buffer
E00F	0D		DCR C	Decrement count until 0
E010	C2		JNZ LOOP	
E011	0B			
E012	80			
E013	76		HLT	Terminate the program

Output :

Address	Data
...	
E200	00
E201	01
E202	01
E203	02
E204	03
E205	05
E206	08
E207	6D

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Address	Data
E208	15
E209	22
...	..

D Discussion : This program will generate the Fibonacci number. The Fibonacci number follows the relation  $F(i) = F(i-1) + F(i-2)$  for all  $i \geq 2$  with  $F(1) = 0, F(2) = 1$

Problem statement: Write an ALP to check a 16 bit number is palindrome or not.

Assembly level:-

LHLD E200H

MOV A, L

RRC

RRC

RRC

RRC

XRAH

MVI A, FFH

JZ STORE

XRA

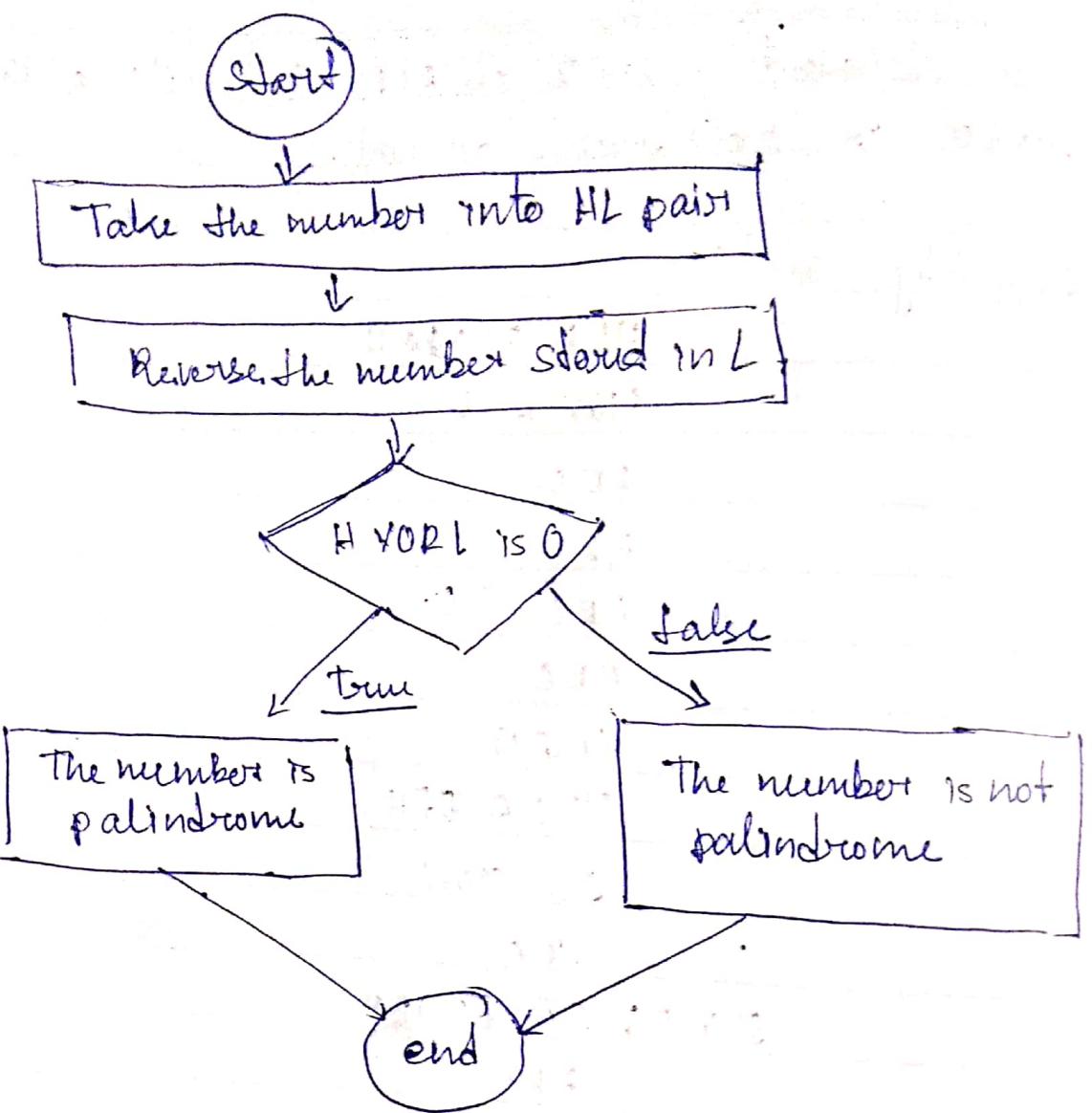
STORE: STA E200H

HLT

### Table form

Address	OPcode	label	Mnemonics	Comments
E000	2A		LHLD E201H	Take the 16 bit number from memory to HL pair.
E001	01			from memory to HL
E002	E2			
E003	7D		MOV A, L	Take L to A
E004	0F		RRC	
E005	0F		RRC	
E006	0F		RRC	
E007	0F		RRC	
E008	AC		XRAH	XOR Acc and H

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Address	OPCode	Label	Mnemonics	Comments
E009	3F		MN A, FTH	Load FTH & into A
E00A	FF			
E00B	CA		JZ STORE	
E00C	0F			
E00D	0F			
E00E	A#		VR A	Otherwise load A=0
E00F	52	Start	STA E205 H	Start Results
E010	50			
E011	60			
E012	61		HLT	Terminates the program

E Input & Output :-

Set 1

Input

Output

E00	E200	25
	E202	52

E205	E#
------	----

Set 2	E201	CD	E203	00
	E202	DB		

II Discussion :- A number is a pt palindrome if the number and its reversed sequence is the number itself. For example, 5225 is a palindrome, but ABCD is not a palindrome. In this problem, we are taking the number and store it into the HL pair. Then we are reverse operation on L content. If the H and update L value are the same, then the number is palindrome.

I Problem Statement : Write an ALP to count 'number of 1's in 8-bit number stored at location E201H

II Assembly level :-

STC

CMC

LDA E201H

MVI C, 08H

MOV B, 00H

LOOP: RRB RRC

JNC SKIP

INR B

SKIP DCR C

JNZ &amp; LOOP

MOV A, B

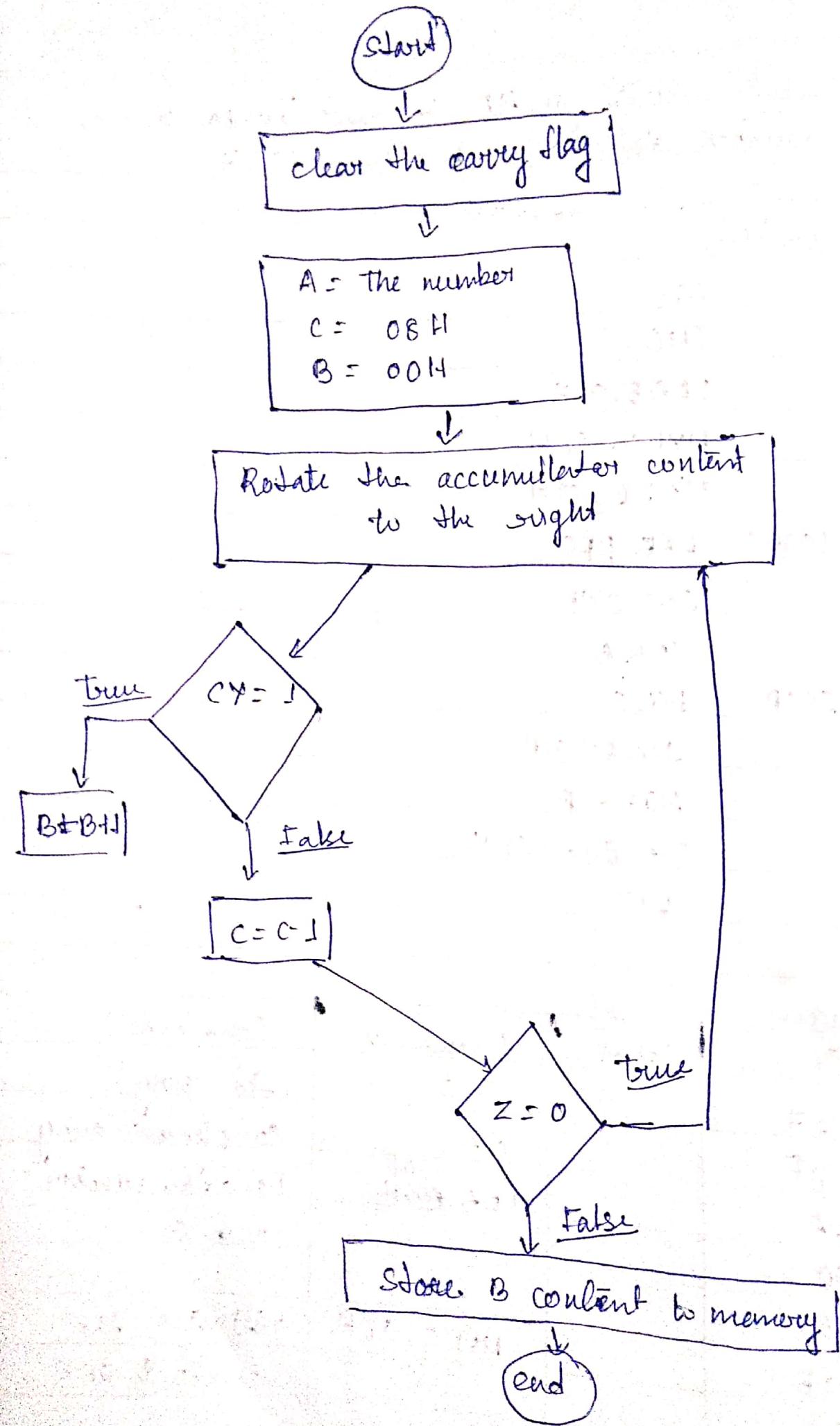
STA E202H

HLT

III P Table Form

Address	OP code	Label	Mnemonics	Comments
E200	3F		STC	Set carry
E201	3F		CMC	Complement Carry
E202	3A		LDA E201H	Load the number
E203	00 01			into A
E204	E2			
E205	0E		MVI C, 08H	initialize the counter to 08H
E206	08			

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Address	OPCode	label	Mnemonics	Comments
E2048	06		MOV B, M1,00H	clear B reg
E208	00			
E209	0F	LOOP	RRC	Rotates right
E20A	D2		JNC SKIP	if CY=0 skip the next
E20B	0E			
E20C	50			
E20D	04		INR B	if CY=1 increase B
E20E	0D	SWP	DCR C	Decrease C by 1
E20F	C2		JNZ LOOP	if Z=0 jump to loop
E210	09			
E211	F0			
E212	F8		MOV A,B	Load the counter A
E213	32		STAE202H	Store the result
E214	76		HLT	

### Input & Output

Input

Set 1 80 E201 [DA]

Output

E202 [05]

Set

E201 [22H]

E202 [02]

Discussion :- In this program we are using the rotate operation to count the number of 1's. As there are 8 different bits in 8 bit number then we are rotating the number eight times we can use RLC or LRC. Now we have used the RLC instruction. This instruction sends the Lsb to Hsb.

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also to ~~@@~~ carry flag . so after each vibration we can check the ~~every~~ status to get the count of 1's

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