20MCA243 – Mobile Application Development Lab

Lab Report Submitted By

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AJC22MCA-2017

In Partial Fulfillment for the Award of the Degree Of

MASTER OF COMPUTER APPLICATIONS (MCA TWO YEAR)

[Accredited by NBA]

APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY



AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY

[Affiliated to APJ Abdul Kalam Technological University, Kerala. Approved by AICTE, Accredited by NAAC. Koovappally, Kanjirappally, Kottayam, Kerala – 686518]

DEPARTMENT OF COMPUTER APPLICATIONS

AMAL JYOTHI COLLEGE OF ENGINEERING KANJIRAPPALLY



CERTIFICATE

This is to certify that the lab report, "20MCA243 Mobile Application Development Lab" is the bonafide work of ANINA ELIZEBETH (AJC22MCA-2017) in partial fulfillment of the requirements for the award of the Degree of Master of Computer Applications under APJ Abdul Kalam Technological University during the year 2023-24.

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Internal Examiner

External Examiner



Course Code	Course Name	Syllabus Year	L-T-P-C
20MCA243	Mobile Application Development Lab	2020	0-1-3-2

VISION

To promote an academic and research environment conducive for innovation centric technical education.

MISSION

- MS1 Provide foundations and advanced technical education in both theoretical and applied Computer Applications in-line with Industry demands.
- MS2 Create highly skilled computer professionals capable of designing and innovating real life solutions.
- MS3 Sustain an academic environment conducive to research and teaching focused to generate upskilled professionals with ethical values.
- MS4 Promote entrepreneurial initiatives and innovations capable of bridging and contributing with sustainable, socially relevant technology solutions.

COURSE OUTCOME

СО	Outcome	
CO1	Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator	60.1
CO2	Write simple programs and develop small applications using the concepts of UI design, layouts and preferences	60.1
CO3	Develop applications with multiple activities using intents, array adapter, exceptions and options menu.	60.1
CO4	Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes	60.1
CO5	Develop mobile applications using SQLite.	60.1

COURSE END SURVEY

СО	Survey Question	Answer Format	
CO1	To what extent you are able to design and develop UI using Emulator	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO2	To what extent you understood concepts of layouts	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO3	To what extent you understood intents, exceptions and menus	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO4	To what extent you are able to implement activities applying themes	Excellent/Very Good/Good Satisfactory/Needs improvement	
CO5	To what extent you understood to create applications with SQLite	Excellent/Very Good/Good Satisfactory/Needs improvement	

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<u>Aim</u>

Design a login form with username and password using linear layout and toast valid credentials.

<u>CO1</u>

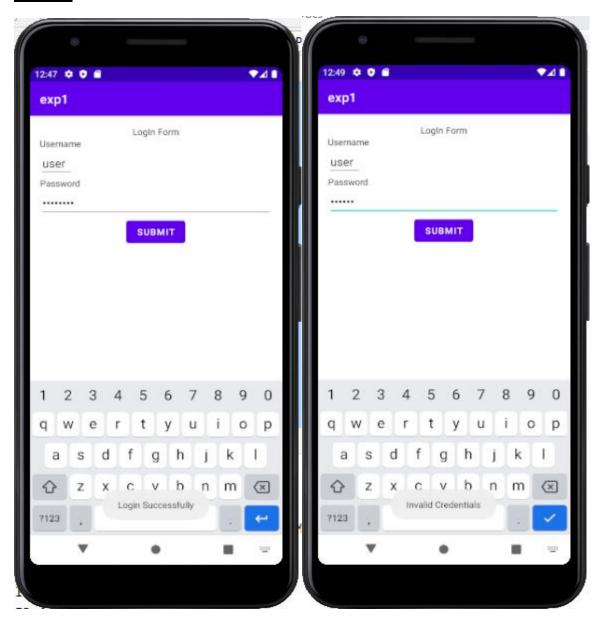
Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

Procedure

```
package com.example.exp1;
import android.util.Log;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 private static final String validUser = "user";
 private static final String validPass = "password";
 private EditText usernameEditText;
 private EditText passwordEditText;
 private Button LoginButton;
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText = findViewById(R.id.usernameEditText);
    passwordEditText = findViewById(R.id.passwordEditText);
    LoginButton = findViewById(R.id.LoginButton);
    LoginButton.setOnClickListener(v-> {
```

```
String enteredUsername = usernameEditText.getText().toString();
        String enetredPassword = passwordEditText.getText().toString();
        if (isValidCredentials(enteredUsername, enetredPassword)) {
           showToast("Login Successfully");
         } else {
           showToast("Invalid Credentials");
         }
    });
  }
 private boolean is Valid Credentials (String entered Username, String enetred Password) {
    return validUser.equals(enteredUsername) && validPass.equals(enetredPassword);
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="16dp">
 <TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="LogIn Form"
    android:textColor="@color/black"
    android:textAlignment="center" />
 <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Username"
```

```
android:textColor="@color/black"
    android:textAlignment="left" />
 <EditText
    android:id="@+id/usernameEditText"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:hint="Login"
    android:inputType="text" />
 <TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Password"
    android:textColor="@color/black"
   android:textAlignment="left" />
  <EditText
    android:id="@+id/passwordEditText"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
    android:hint="Password"
    android:inputType="textPassword" />
 <Button
   android:id="@+id/LoginButton"
    android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:textAlignment="center"
   android:layout_gravity="center"
    android:text="Submit" />
</LinearLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO1 has been attained.

<u>Aim</u>

Implementing basic arithmetic operations of a simple calculator.

<u>CO1</u>

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

CO2

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure

```
package com.example.cal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
 private TextView TextView1;
 private String currentInput="";
 private double operand1=0;
 private String operator="";
 private double operand2=0;
 private String result="";
 private Button button1;
 private Button button2;
 private Button button3;
 private Button button4;
 private Button button5;
```

```
private Button button6;
private Button button7;
private Button button8;
private Button button9;
private Button button0;
private Button buttonSub;
private Button buttonMul;
private Button buttonDiv;
private Button buttonDot;
private Button buttonEqual;
private Button buttonAdd;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  TextView1=findViewById(R.id.TextView1);
public void onDigitClick(View view){
  Button button = (Button) view;
  currentInput += button.getText().toString();
  updateDisplay();
private void updateDisplay() {
  TextView1.setText(currentInput);
}
public void onOperatorClick(View view){
  if(!currentInput.isEmpty()){
    operand1=Double.parseDouble(currentInput);
    operator =((Button) view).getText().toString();
    currentInput="";
  }
```

```
}
public void onEqualsClick(View view)
  if(!currentInput.isEmpty()){
    double operand2=Double.parseDouble(currentInput);
    double result=performOperation(operand1,operand2,operator);
    currentInput=String.valueOf(result);
    updateDisplay();
  }
private double performOperation(double operand1, double operand2, String operator) {
  switch(operator){
    case"+":
       return operand1+operand2;
    case"-":
       return operand1-operand2;
    case"*":
       return operand1*operand2;
    case"/":
       if(operand2 = 0)
         return operand1/operand2;
       }
       else
         return Double.NaN;
       }
    case"%":
       if(operand2 = 0)
         return operand1% operand2;
```

```
}
         else
           return Double.NaN;
         }
      default:
        return 0;
    }
 public void onClearClick(View view){
    currentInput="";
    operand1=0;
    operator="";
    updateDisplay();
  }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="30dp"
 android:gravity="center_horizontal">
 <TextView
    android:id="@+id/TextView1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
```

```
android:text="Simple Calculator"
    android:textColor="@color/black"
    android:textSize="24sp"
    android:layout_gravity="center"
   android:layout_marginBottom="16dp"
    android:textStyle="bold"/>
<EditText
    android:id="@+id/EditText1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_margin="30dp"
    android:layout_marginStart="50dp"
    android:layout_marginTop="50dp"
   android:layout_marginEnd="50dp"
    android:layout_marginBottom="50dp" />
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:rowCount="4"
    android:columnCount="4"
   android:layout_gravity="center"
   android:layout_marginTop="40dp">
    <Button
      android:id="@+id/button1"
      android:layout_width="0dp"
      android:layout_height="wrap_content"
      style="?android:attr/buttonStyleSmall"
      android:layout_columnWeight="1"
      android:text="1"
      android:textSize="18sp"
      android:onClick="onDigitClick"/>
```

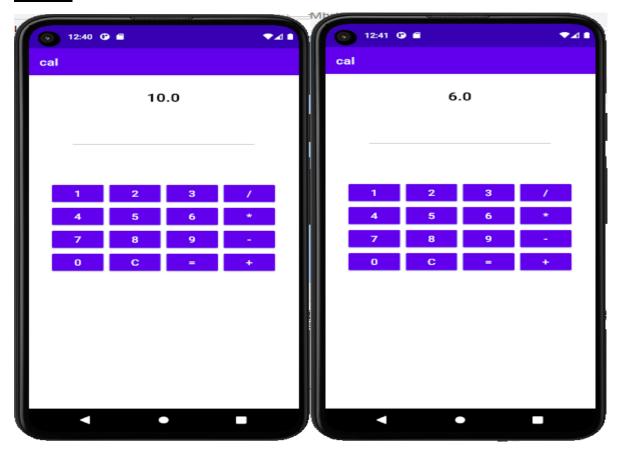
```
<Button
  android:id="@+id/button2"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="2"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button3"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="3"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonDiv"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="/"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button4"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
```

```
style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="4"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button5"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="5"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button6"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="6"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonMul"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="*"
  android:textSize="18sp"
```

```
android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button7"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="7"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button8"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="8"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/button9"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="9"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonSub"
  android:layout_width="0dp"
```

```
android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="-"
  android:textSize="18sp"
  android:onClick="onOperatorClick"/>
<Button
  android:id="@+id/button0"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="0"
  android:textSize="18sp"
  android:onClick="onDigitClick"/>
<Button
  android:id="@+id/buttonDot"
  android:layout_width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="C"
  android:textSize="18sp"
  android:onClick="onClearClick"/>
<Button
  android:id="@+id/buttonEqual"
  android:layout width="0dp"
  android:layout_height="wrap_content"
  style="?android:attr/buttonStyleSmall"
  android:layout_columnWeight="1"
  android:text="="
```

```
android:textSize="18sp"
android:onClick="onEqualsClick"/>
<Button
android:id="@+id/buttonAdd"
android:layout_width="0dp"
android:layout_height="wrap_content"
style="?android:attr/buttonStyleSmall"
android:layout_columnWeight="1"
android:text="+"
android:textSize="18sp"
android:onClick="onOperatorClick"/>
</GridLayout></LinearLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO1, CO2 has been attained.

<u>Aim</u>

Write a program that demonstrates Activity Lifecycle.

CO₁

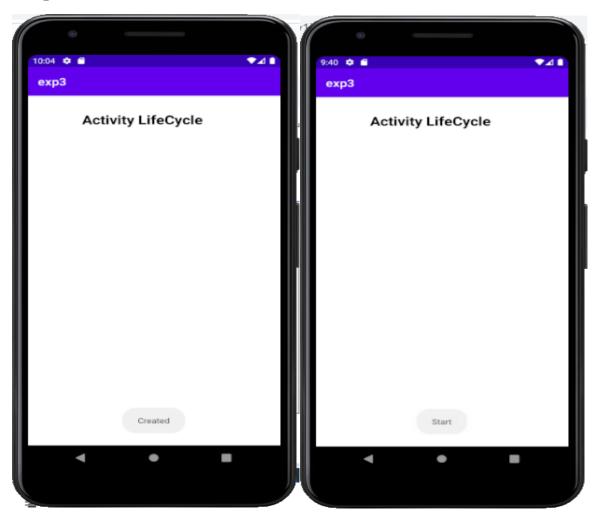
Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

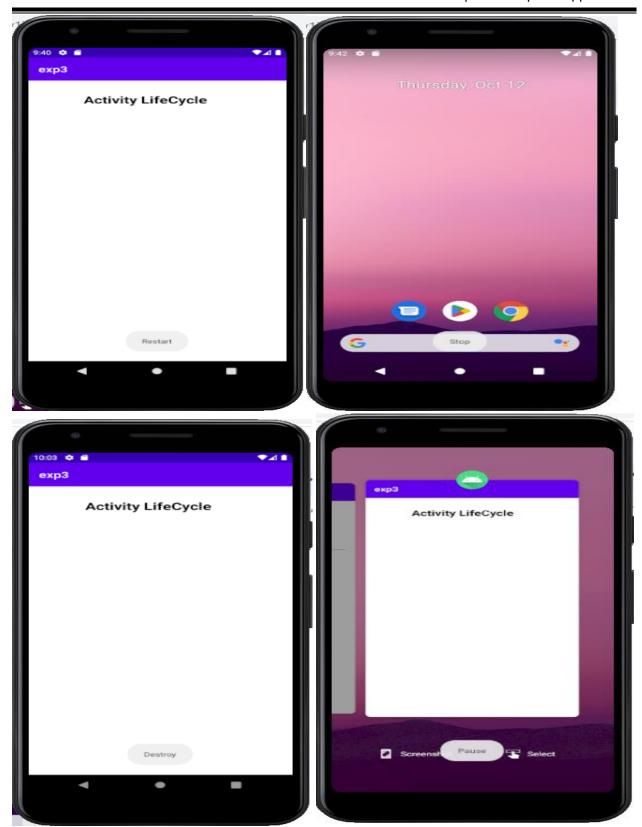
Procedure

```
package com.example.exp3;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   Toast.makeText(MainActivity.this,"Created",Toast.LENGTH_LONG).show();
  }
  @Override
 protected void onStart() {
   super.onStart();
   Toast.makeText(MainActivity.this,"Start",Toast.LENGTH_LONG).show();
 }
  @Override
 protected void onResume() {
    super.onResume();
   Toast.makeText(MainActivity.this, "Resume", Toast.LENGTH_LONG).show();
  }
  @Override
```

```
protected void onPause() {
   super.onPause();
   Toast.makeText(MainActivity.this,"Pause",Toast.LENGTH_LONG).show();
 }
  @Override
 protected void onStop() {
   super.onStop();
   Toast.makeText(MainActivity.this, "Stop", Toast.LENGTH_LONG).show();
  }
  @Override
 protected void onRestart() {
    super.onRestart();
   Toast.makeText(MainActivity.this,"Restart",Toast.LENGTH_LONG).show();
 }
 @Override
 protected void onDestroy() {
   super.onDestroy();
   Toast.makeText(MainActivity.this,"Destroy",Toast.LENGTH_LONG).show();
 }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout width="match parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="30dp"
 android:gravity="center_horizontal">
```

```
<TextView
android:id="@+id/TextView1"
android:layout_width="223dp"
android:layout_height="46dp"
android:layout_gravity="center"
android:layout_marginBottom="16dp"
android:text="Activity LifeCycle"
android:textColor="@color/black"
android:textSize="24sp"
android:textStyle="bold" />
</LinearLayout>
```





Result

The program was executed successfully and the output was obtained. Thus, CO1 has been attained.

<u>Aim</u>

Implement validations on various UI controls.

CO1

Design and develop user interfaces for mobile apps using basic building blocks, UI components and application structure using Emulator.

<u>CO2</u>

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure

MainActivity.java

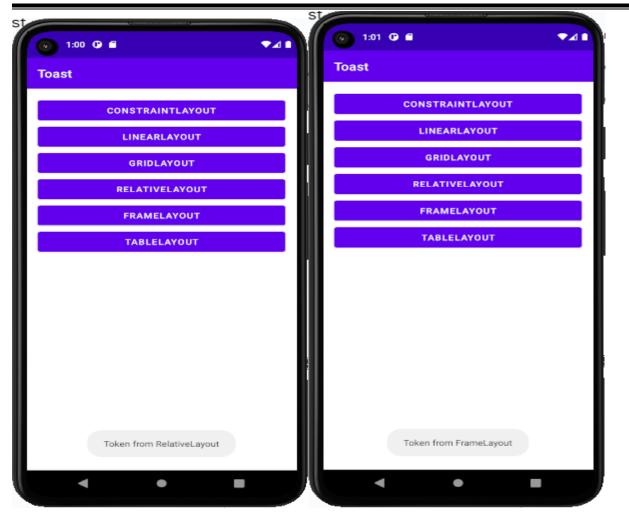
```
package com.example.toast;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button constraintButton = findViewById(R.id.constraintButton);
    Button linearButton = findViewById(R.id.linearButton);
    Button gridButton = findViewById(R.id.gridButton);
    Button relativeButton = findViewById(R.id.relativeButton);
    Button frameButton = findViewById(R.id.frameButton);
    Button tableButton = findViewById(R.id.tableButton);
```

View.OnClickListener buttonClickListener = new View.OnClickListener() {

```
@Override
      public void onClick(View v) {
        String layoutName = ((Button) v).getText().toString();
        displayToken(layoutName);
      }
    };
    constraintButton.setOnClickListener(buttonClickListener);
    linearButton.setOnClickListener(buttonClickListener);
    gridButton.setOnClickListener(buttonClickListener);
    relativeButton.setOnClickListener(buttonClickListener);
    frameButton.setOnClickListener(buttonClickListener);
    tableButton.setOnClickListener(buttonClickListener);
  }
 private void displayToken(String layoutName) {
    Toast.makeText(this, "Token from " + layoutName, Toast.LENGTH_SHORT).show();
 }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="16dp"
 tools:context=".MainActivity">
 <Button
    android:id="@+id/constraintButton"
    android:layout_width="match_parent"
```

```
android:layout_height="wrap_content"
    android:text="ConstraintLayout" />
 <Button
    android:id="@+id/linearButton"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:text="LinearLayout" />
 <Button
   android:id="@+id/gridButton"
   android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="GridLayout" />
 <Button
    android:id="@+id/relativeButton"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="RelativeLayout" />
 <Button
   android:id="@+id/frameButton"
    android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:text="FrameLayout" />
 <Button
    android:id="@+id/tableButton"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
    android:text="TableLayout" />
</LinearLayout>
```





Result

The program was executed successfully and the output was obtained. Thus, CO1, CO2 has been attained.

Aim

Create a Facebook page using RelativeLayout; set properties using .xml file

<u>CO2</u>

Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure

```
package com.example.facebook;
import androidx.appcompat.app.AppCompatActivity;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
import android.widget.Toast;
public class MainActivity extends Activity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   ImageView facebookView = findViewById(R.id.facebookView );
   ImageView likeImageView = findViewById(R.id.likeImageView);
    ImageView commentImageView = findViewById(R.id.commentImageView);
    ImageView shareImageView = findViewById(R.id.shareImageView);
   // Set click listeners for the ImageViews
   likeImageView.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
```

```
showToast("You clicked the Like button");
      }
    });
   commentImageView.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        showToast("You clicked the Comment button");
      }
    });
    shareImageView.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        showToast("You clicked the Share button");
      }
    });
 private void showToast(String message) {
   Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
 }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="fill_parent"
 android:layout height="fill parent"
 android:paddingLeft="16dp"
 android:paddingRight="16dp" >
 <ScrollView
    android:layout_width="match_parent"
```

```
android:layout_height="match_parent">
<LinearLayout
  android:layout_width="fill_parent"
  android:layout_height="fill_parent"
  android:orientation="vertical">
  <ImageView
    android:id="@+id/facebookView"
    android:layout_width="200dp"
    android:layout_height="80dp"
    android:layout_gravity="center"
    android:src="@drawable/facebook"/>
  <ImageView
    android:id="@+id/imageView4"
    android:layout_width="match_parent"
    android:layout_height="281dp"
    android:src="@drawable/img_3"/>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout_marginTop="40dp"
    android:columnCount="4"
    android:rowCount="4">
    <ImageView
      android:id="@+id/likeImageView"
      android:layout_width="110dp"
      android:layout height="83dp"
      android:layout_gravity="center"
      android:clickable="true"
      android:onClick="onLikeClick"
      android:src="@drawable/img"/>
```

```
<ImageView
    android:id="@+id/commentImageView"
    android:layout_width="111dp"
    android:layout_height="66dp"
    android:layout_row="0"
    android:layout_column="1"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onCommentClick"
    android:src="@drawable/img_1"/>
  <ImageView
    android:id="@+id/shareImageView"
    android:layout_width="93dp"
    android:layout_height="86dp"
    android:layout_row="0"
    android:layout_column="3"
    android:layout_gravity="center"
    android:clickable="true"
    android:onClick="onShareClick"
    android:src="@drawable/img_4"/>
</GridLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:orientation="vertical">
  <ImageView
    android:id="@+id/imageView7"
    android:layout_width="match_parent"
    android:layout_height="281dp"
    android:src="@drawable/img_5"/>
  <GridLayout
```

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:layout_gravity="center"
android:layout_marginTop="40dp"
android:columnCount="4"
android:rowCount="4">
<ImageView
  android:id="@+id/likeImageView2"
  android:layout_width="110dp"
  android:layout_height="83dp"
  android:layout_gravity="center"
  android:clickable="true"
  android:onClick="onLikeClick"
  android:src="@drawable/img"/>
<ImageView
  android:id="@+id/commentImageView2"
  android:layout_width="111dp"
  android:layout_height="66dp"
  android:layout_row="0"
  android:layout_column="1"
  android:layout_gravity="center"
  android:clickable="true"
  android:onClick="onCommentClick"
  android:src="@drawable/img_1"/>
<ImageView
  android:id="@+id/shareImageView2"
  android:layout width="93dp"
  android:layout_height="86dp"
  android:layout_row="0"
  android:layout_column="3"
  android:layout_gravity="center"
```

```
android:clickable="true"
android:onClick="onShareClick"
android:src="@drawable/img_4"/>
</GridLayout>
</LinearLayout>
</LinearLayout>
</ScrollView>
</RelativeLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO2 has been attained.

<u>Aim</u>

Develop an application that toggles image using FrameLayout

CO2

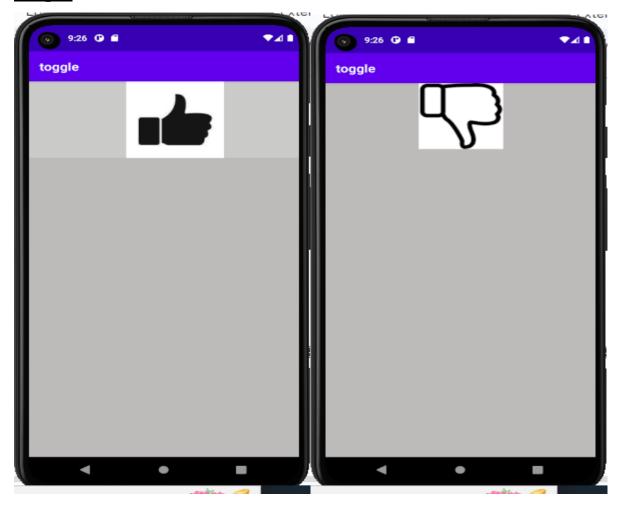
Write simple programs and develop small applications using the concepts of UI design, layouts and preferences

Procedure

```
package com.example.toggle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity implements View.OnClickListener {
 ImageView i1,i2;
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
   i1=(ImageView) findViewById(R.id.imageView1);
   i2=(ImageView) findViewById(R.id.imageView2);
   i1.setOnClickListener(this);
   i2.setOnClickListener(this);
  @Override
 public void onClick(View v) {
   if(v.getId()==R.id.imageView1)
    {
```

```
i1.setVisibility(v.GONE);
      i2.setVisibility(v.VISIBLE);
    }
   else
      i2.setVisibility(v.GONE);
      i1.setVisibility(v.VISIBLE);
    }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:background="#BDBABA"
 tools:context=".MainActivity">
 <ImageView
    android:id="@+id/imageView1"
   android:layout_width="427dp"
   android:layout_height="wrap_content"
   android:layout_gravity="left|top"
    android:background="#CACAC8"
    app:srcCompat="@drawable/img"/>
 <ImageView
    android:id="@+id/imageView2"
```

```
android:layout_width="396dp"
android:layout_height="wrap_content"
android:layout_gravity="left|top"
android:visibility="gone"
app:srcCompat="@drawable/img_1"/>
</FrameLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO2 has been attained.

<u>Aim</u>

Design a registration activity and store registration details in local memory of phone using Intents and SharedPreferences.

CO₂

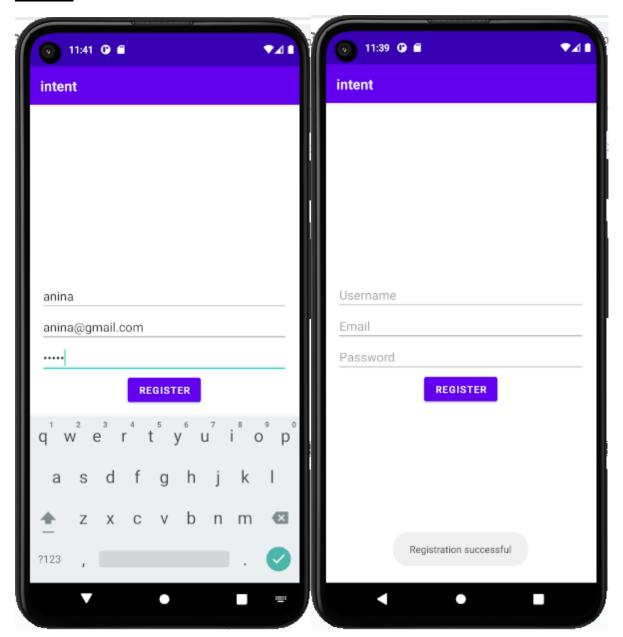
Write simple programs and develop small applications using the concepts of UI design, layouts and preferences.

Procedure

```
package com.example.intent;
import android.content.Intent;
import android.content.SharedPreferences;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
 private EditText usernameEditText, emailEditText, passwordEditText;
 private Button registerButton;
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText = findViewById(R.id.usernameEditText);
    emailEditText = findViewById(R.id.emailEditText);
    passwordEditText = findViewById(R.id.passwordEditText);
```

```
registerButton = findViewById(R.id.registerButton);
    registerButton.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
         String username = usernameEditText.getText().toString();
         String email = emailEditText.getText().toString();
         String password = passwordEditText.getText().toString();
         SharedPreferences preferences = getSharedPreferences("MyPrefs",MODE_PRIVATE);
         SharedPreferences.Editor editor = preferences.edit();
         editor.putString("username", username);
         editor.putString("email", email);
         editor.putString("password", password);
         editor.apply();
         Toast.makeText(MainActivity.this, "Registration successful",
Toast.LENGTH_SHORT).show();
       Intent intent = new Intent(MainActivity.this, MainActivity.class);
         startActivity(intent);
      }
    });
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="16dp"
```

```
android:gravity="center">
 <EditText
    android:id="@+id/usernameEditText"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:hint="Username"
   android:inputType="text" />
 <EditText
    android:id="@+id/emailEditText"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
    android:hint="Email"
   android:inputType="textEmailAddress" />
 <EditText
   android:id="@+id/passwordEditText"
   android:layout_width="match_parent"
   android:layout_height="wrap_content"
   android:hint="Password"
   android:inputType="textPassword" />
 <Button
   android:id="@+id/registerButton"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:layout_gravity="center"
    android:text="Register" />
</LinearLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO2 has been attained.

<u>Aim</u>

Develop an application that uses ArrayAdapter with ListView.

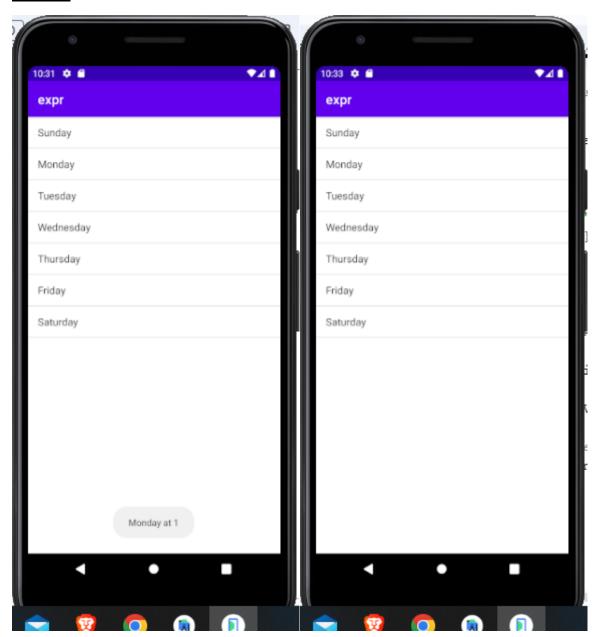
CO3

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure

```
package com.example.expr;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.Toast;
import android.widget.TextView;
import android.widget.ListView;
import android.widget.ArrayAdapter;
import org.w3c.dom.Text;
public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemClickListener {
 ListView listView;
 String[] data = {"Sunday", "Monday", "Tuesday", "Wednesday", "Thursday", "Friday",
"Saturday"};
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
   listView = findViewById(R.id.listView);
    ArrayAdapter<String> adapter = new
ArrayAdapter<>(this,android.R.layout.simple_list_item_1, data);
```

```
listView.setAdapter(adapter);
   listView.setOnItemClickListener(this);
 }
  @Override
 public void onItemClick(AdapterView<?> adapterView, View view, int i, long l) {
   TextView selectedItem = (TextView) view; // Retrieve the selected item from the data array
   Toast.makeText(this, selectedItem.getText()+" at "+i, Toast.LENGTH_LONG).show();
 }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:tools="http://schemas.android.com/tools"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 android:layout_width="409dp"
 android:layout_height="354dp"
 tools:layout_editor_absoluteX="1dp"
 tools:layout_editor_absoluteY="1dp">
 <ListView
   android:id="@+id/listView"
   android:layout_width="match_parent"
    android:layout_height="match_parent" />
</RelativeLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO3 has been attained.

<u>Aim</u>

Implement Options Menu to navigate to activities.

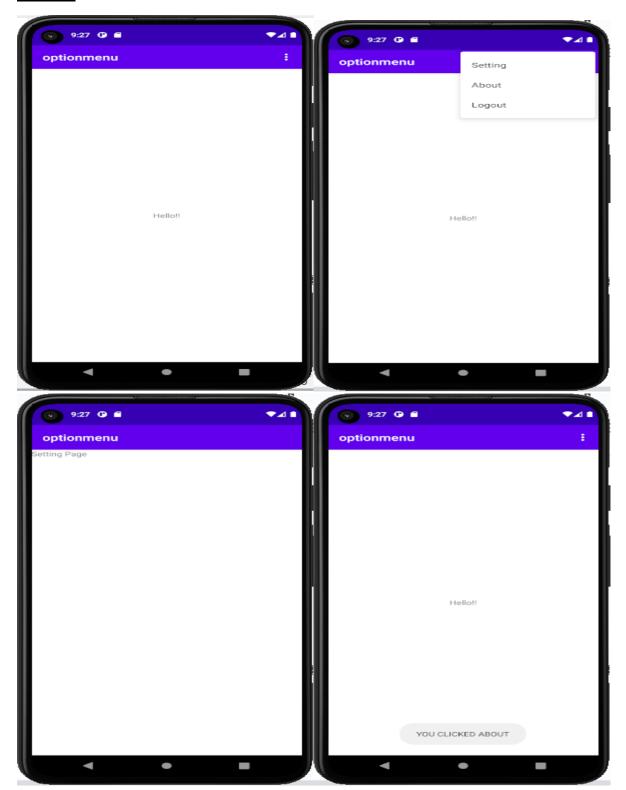
CO3

Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure

```
package com.example.optionmenu;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
  }
  @Override
 public boolean onCreateOptionsMenu(Menu menu) {
   MenuInflater in=getMenuInflater();
   in.inflate(R.menu.menu_resource,menu);
   return super.onCreateOptionsMenu(menu);
 }
```

```
@Override
 public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch (item.getItemId()){
      case R.id.i:
        Intent intent= new Intent(this,settings.class);
        startActivity(intent);
        break;
      case R.id.i1:
        Toast.makeText(this,"YOU CLICKED ABOUT",Toast.LENGTH_LONG).show();
        break;
      case R.id.i2:
        Toast.makeText(this, "YOU CLICKED Logout", Toast.LENGTH_LONG).show();
        break;
    }
   return super.onOptionsItemSelected(item);
 }
Menu_resource.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:app="http://schemas.android.com/apk/res-auto"</pre>
 xmlns:android="http://schemas.android.com/apk/res/android">
 <item
   android:id="@+id/i"
   android:title="Setting" />
 <item
   android:id="@+id/i1"
   android:title="About" />
 <item
    android:id="@+id/i2"
   android:title="Logout" />
</menu>
```



Result

The program was executed successfully and the output was obtained. Thus, CO3 has been attained.

<u>Aim</u>

Develop application that works with explicit intents.

CO3

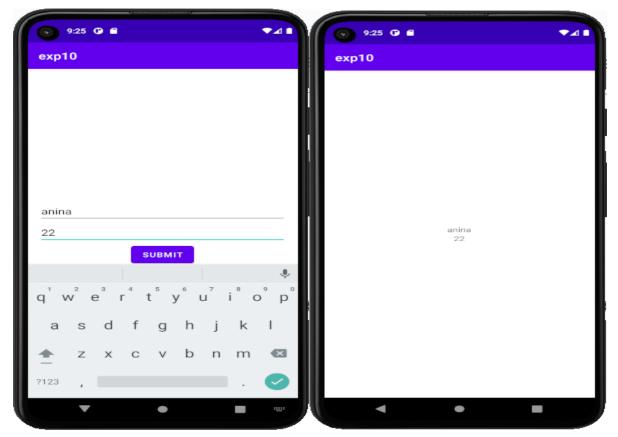
Develop applications with multiple activities using intents, array adapter, exceptions and options menu.

Procedure

```
package com.example.exp10;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
 public void switchActivity(View view) {
    TextView text = findViewById(R.id.e);
    TextView text2 = findViewById(R.id.e1);
    String data=text.getText().toString();
    String data2=text2.getText().toString();
    Intent intent = new Intent(this, MainActivity2.class);
    intent.putExtra("key",data );
    intent.putExtra("key2", data2);
    startActivity(intent);
  }
MainActivity2.java
package com.example.exp10;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
public class MainActivity2 extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState):
    setContentView(R.layout.activity_main2);
    Intent intent = getIntent();
    String receivedData = intent.getStringExtra("key");
    String receivedData2 = intent.getStringExtra("key2");
    TextView data = findViewById(R.id.t1); // replace with the actual ID of your TextView
    data.setText(receivedData);
    TextView data2 = findViewById(R.id.t2); // replace with the actual ID of your TextView
    data2.setText(receivedData2);
 }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout height="match parent"
 android:orientation="vertical"
 android:padding="16dp"
 android:gravity="center">
 <EditText
    android:id="@+id/e"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:inputType="text"
    android:hint="enter the name" />
 <EditText
    android:id="@+id/e1"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:inputType="text"
    android:hint="enter the age"/>
  <Button
    android:id="@+id/b1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:onClick="switchActivity"
    android:text="Submit" />
</LinearLayout>
Activity_main2.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp"
android:gravity="center">
<TextView
  android:id="@+id/t1"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="TextView"
  tools:layout editor absoluteX="181dp"
  tools:layout_editor_absoluteY="190dp" />
<TextView
  android:id="@+id/t2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="TextView"
  tools:layout_editor_absoluteX="175dp"
  tools:layout editor absoluteY="237dp"/></LinearLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO3 has been attained.

<u>Aim</u>

Develop an application that implements Spinner component and perform event handling.

<u>CO4</u>

To what extent you are able to implement activities applying themes.

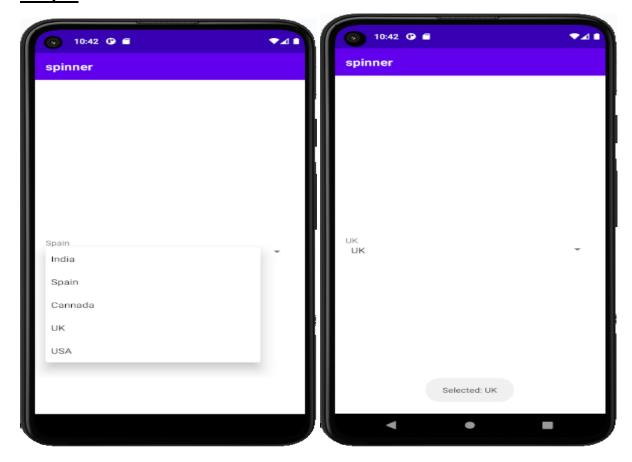
Procedure

MainActivity.java

```
package com.example.spinner;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Spinner;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import java.util.ArrayList;
import java.util.List;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Spinner spinner = findViewById(R.id.spinner);
    TextView tv=findViewById(R.id.t);
    final String[] items = {"India", "Spain", "Cannada", "UK", "USA"};
    ArrayAdapter<String> adapter = new ArrayAdapter<>(this,
        android.R.layout.simple spinner item, items);
    adapter.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
    spinner.setAdapter(adapter);
    spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
      @Override
      public void onItemSelected(AdapterView<?> parent, View view, int position, long id) {
        String selectedItem = items[position];
        tv.setText(selectedItem);
        Toast.makeText(MainActivity.this, "Selected: " + selectedItem,
Toast.LENGTH_SHORT).show();
      }
    });
  }
```

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
 xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="16dp"
 android:gravity="center">
 <TextView
    android:id="@+id/t"
   android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="COUNTRY" />
 <Spinner
    android:id="@+id/spinner"
   android:layout_width="match_parent"
    android:layout height="17dp"/></LinearLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO4 has been attained.

<u>Aim</u>

Develop an application using fragments.

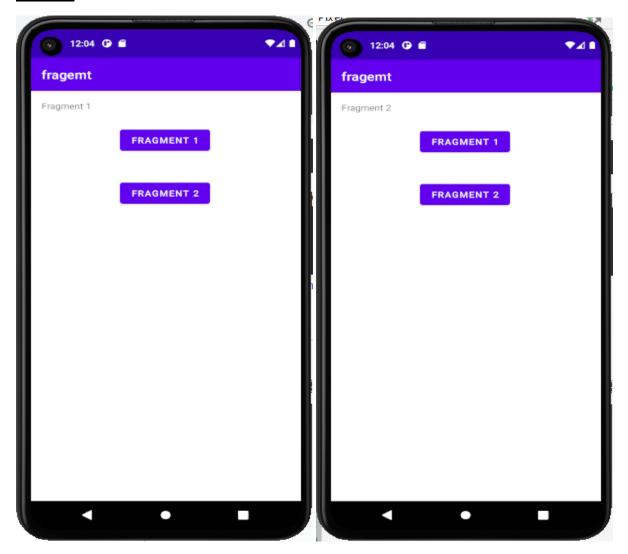
CO4

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Procedure

```
package com.example.fragemt;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
public class MainActivity extends AppCompatActivity {
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
   findViewById(R.id.button).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        getSupportFragmentManager().beginTransaction()
             .replace(R.id.fragment_container, new fragment1())
             .commit();
      }
    });
   findViewById(R.id.button2).setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        getSupportFragmentManager().beginTransaction()
             .replace(R.id.fragment_container, new fragment2())
             .commit();
      }
    });
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
```

```
<FrameLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 android:layout_width="match_parent"
 android:layout_height="match_parent">
 <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout marginStart="130dp"
    android:layout_marginTop="60dp"
    android:text="Fragment 1" />
  <Button
    android:id="@+id/button2"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/button"
    android:layout_marginStart="130dp"
    android:layout_marginTop="150dp"
    android:text="Fragment 2" />
  <FrameLayout
    android:id="@+id/fragment_container"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_margin="16dp" />
</FrameLayout>
Fragment1.java
public View on Create View (Layout Inflater inflater, View Group container,
              Bundle savedInstanceState) {
 return inflater.inflate(R.layout.fragment_blank, container, false);
Fragment2.java
public View on Create View (Layout Inflater inflater, View Group container,
              Bundle savedInstanceState) {
 return inflater.inflate(R.layout.fragment_fragment2, container, false);
}
```



Result

The program was executed successfully and the output was obtained. Thus, CO4 has been attained.

<u>Aim</u>

Implement Adapters and perform exception handling.

CO4

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Procedure

```
package com.example.excephandle;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.Toast;
import java.util.ArrayList;
import java.util.List;
public class MainActivity extends AppCompatActivity {
 List<String> list=new ArrayList<>();
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    list.add("ITEM 1");
    list.add("ITEM 2");
    list.add("ITEM 3");
    list.add("ITEM 4");
    for (int i=0; i<5; i++) {
    try {
      list.get(i);
    } catch (Exception e) {
      Toast.makeText(this,"Exception Caught", Toast.LENGTH_LONG).show();
    }
```

Activity_main.xml

```
</multi-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"</pre>
```

```
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
<ListView
    android:id="@+id/t1"
    android:layout_width="409dp"
    android:layout_height="368dp"
    tools:layout_editor_absoluteX="1dp"
    tools:layout_editor_absoluteY="1dp" />
</RelativeLayout>
```



Result

The program was executed successfully and the output was obtained. Thus, CO4 has been attained.

<u>Aim</u>

Apply themes via code and manifest file.

CO4

Implement activities with dialogs, spinner, fragments and navigation drawer by applying themes.

Procedure

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <EditText
    android:id="@+id/e1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Hello World!"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

</androidx.constraintlayout.widget.ConstraintLayout>

Color.xml

Themes.xml

```
<item name="android:textColorPrimary">@color/color_text_color_primary</item>
    <item name="android:textSize">40dp</item>
 </style>
</resources>
New_style.xml
<?xml version="1.0" encoding="utf-8"?>
<resources>
 <style name="Theme.new_style"
parent="Theme.MaterialComponents.DayNight.DarkActionBar">
    <item name="colorPrimary">@color/colorPrimary</item>
    <item name="colorPrimaryDark">@color/color primary dark</item>
    <item name="colorAccent">@color/color_accent</item>
    <item name="android:textColorPrimary">@color/color_text_color_primary</item>
    <item name="android:textSize">40dp</item>
 </style>
</resources>
Androidmanifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:tools="http://schemas.android.com/tools"
 package="com.example.al">
 <application
    android:allowBackup="true"
    android:dataExtractionRules="@xml/data_extraction_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.new_style"
    tools:targetApi="31">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
 </application>
</manifest>
```



Result

The program was executed successfully and the output was obtained. Thus, CO4 has been attained.

<u>Aim</u>

Create database using SQLite and perform INSERT and SELECT

CO5

Develop mobile applications using SQLite.

Procedure

```
package com.example.curd;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.SQLException;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 TextView tx;
 EditText et1, et2, et3;
 Button b1, b2, b3, b4;
 String rno, name, dept;
 SQLiteDatabase db;
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
```

```
setContentView(R.layout.activity_main);
  tx = findViewById(R.id.tv);
  et1 = findViewById(R.id.e1);
  et2 = findViewById(R.id.e2);
  et3 = findViewById(R.id.e3);
  b1 = findViewById(R.id.button);
  b2 = findViewById(R.id.button2);
  b3 = findViewById(R.id.button3);
  b4 = findViewById(R.id.button4);
  DBHelper dbHelper = new DBHelper(this);
  db = dbHelper.getWritableDatabase();
}
public void onView(View view) {
  Cursor cursor = db.rawQuery("SELECT * FROM student", null);
  StringBuilder data = new StringBuilder();
  while (cursor.moveToNext()) {
    data.append("\n").append(cursor.getString(0));
    data.append("\n").append(cursor.getString(1));
    data.append("\n").append(cursor.getString(2));
  if (data.length() > 0) {
    Toast.makeText(this, "Data Found: " + data.toString(), Toast.LENGTH_LONG).show();
  } else {
    Toast.makeText(this, "No Data Found", Toast.LENGTH_LONG).show();
  }
  cursor.close(); // Close the cursor after using it
}
public void onInsert(View view) {
  rno = et1.getText().toString().trim();
  name = et2.getText().toString().trim();
  dept = et3.getText().toString().trim();
```

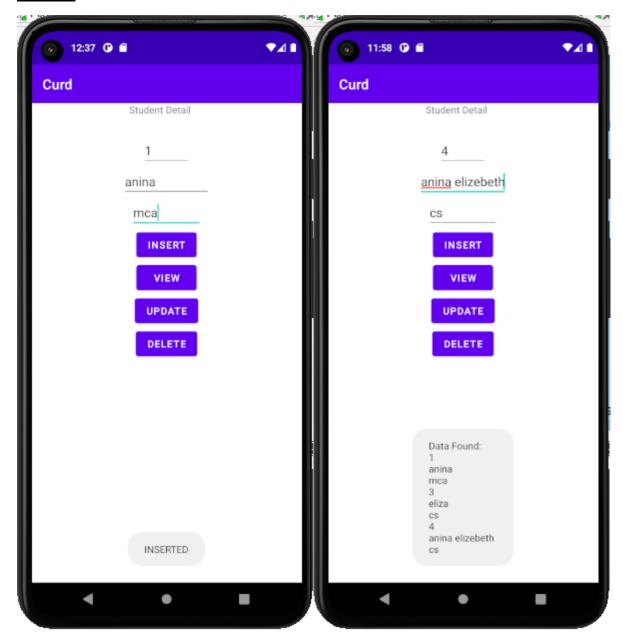
```
if (rno.isEmpty() || name.isEmpty() || dept.isEmpty()) {
      Toast.makeText(this, "PLEASE ENTER VALUES", Toast.LENGTH_LONG).show();
    } else {
      ContentValues values = new ContentValues();
      values.put("rollno", rno);
      values.put("name", name);
      values.put("dept", dept);
      try {
        long newRowId = db.insertOrThrow("student", null, values);
        if (newRowId != -1) {
           Toast.makeText(this, "INSERTED", Toast.LENGTH_LONG).show();
         } else {
           Toast.makeText(this, "Failed to insert", Toast.LENGTH_LONG).show();
         }
      } catch (SQLException e) {
        Toast.makeText(this, "Insertion Error: " + e.getMessage(),
Toast.LENGTH_LONG).show();
        e.printStackTrace();
      }
    }
 @Override
 protected void onDestroy() {
   super.onDestroy();
   if (db != null && db.isOpen()) {
      db.close();
    }
```

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
    android:id="@+id/tv"
    android:layout_width="108dp"
    android:layout_height="47dp"
    android:layout_centerHorizontal="true"
    android:text="Student Detail" />
  <EditText
    android:id="@+id/e1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@+id/tv"
    android:layout_centerHorizontal="true"
    android:hint="Roll No:"/>
 <EditText
    android:layout_width="wrap_content"
   android:layout_height="wrap_content"
    android:hint="Student Name:"
   android:layout_centerHorizontal="true"
    android:id="@+id/e2"
    android:layout_below="@+id/e1"/>
  <EditText
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
```

```
android:hint="Department"
  android:layout_centerHorizontal="true"
  android:id="@+id/e3"
  android:layout_below="@+id/e2"/>
<Button
  android:id="@+id/button"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_below="@+id/e3"
  android:layout_centerHorizontal="true"
  android:onClick="onInsert"
  android:text="Insert" />
<Button
  android:id="@+id/button2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_centerHorizontal="true"
  android:text="View"
  android:onClick="onView"
  android:layout_below="@+id/button"/>
<Button
  android:id="@+id/button3"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_centerHorizontal="true"
  android:text="Update"
  android:onClick="onUpdate"
  android:layout_below="@+id/button2"/>
<Button
  android:id="@+id/button4"
  android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:text="Delete"
    android:onClick="onDelete"
    android:layout_below="@+id/button3"/>
</RelativeLayout>
DBHelper.java
package com.example.curd;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import\ and roid. database. sqlite. SQLite Open Helper;
import androidx.annotation.Nullable;
public class DBHelper extends SQLiteOpenHelper {
 public DBHelper(@Nullable Context context) {
    super(context,"student.db",null,1);
  }
  @Override
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
    sqLiteDatabase.execSQL("Create table student(rollno int,name varchar(20),dept
varchar(5))");
 }
  @Override
 public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
 }
```



Result

The program was executed successfully and the output was obtained. Thus, CO5 has been attained.

<u>Aim</u>

Perform UPDATE and DELETE on SQLite database

CO5

Develop mobile applications using SQLite.

Procedure

```
package com.example.curd;
import androidx.appcompat.app.AppCompatActivity;
import android.content.ContentValues;
import android.database.Cursor;
import android.database.SQLException;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
 TextView tx:
 EditText et1, et2, et3;
 Button b1, b2, b3, b4;
 String rno, name, dept;
 SQLiteDatabase db;
  @Override
 protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

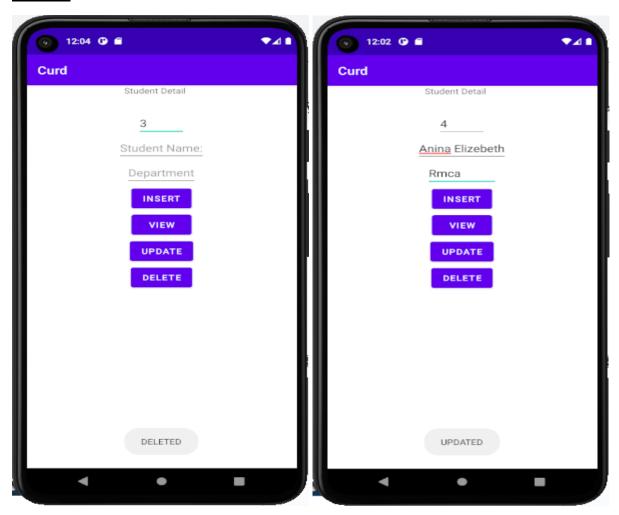
```
tx = findViewById(R.id.tv);
    et1 = findViewById(R.id.e1);
    et2 = findViewById(R.id.e2);
    et3 = findViewById(R.id.e3);
    b1 = findViewById(R.id.button);
    b2 = findViewById(R.id.button2);
    b3 = findViewById(R.id.button3);
    b4 = findViewById(R.id.button4);
    DBHelper dbHelper = new DBHelper(this);
    db = dbHelper.getWritableDatabase();
 }
public void onUpdate(View view) {
    rno = et1.getText().toString();
    name = et2.getText().toString();
    dept = et3.getText().toString();
    if (rno.isEmpty() || name.isEmpty() || dept.isEmpty()) {
      Toast.makeText(this, "PLEASE ENTER VALUES", Toast.LENGTH_LONG).show();
    } else {
      ContentValues values = new ContentValues();
      values.put("rollno", rno);
      values.put("name", name);
      values.put("dept", dept);
      int rowsAffected = db.update("student", values, "rollno=?", new String[]{rno});
      if (rowsAffected > 0) {
        Toast.makeText(this, "UPDATED", Toast.LENGTH_LONG).show();
      } else {
        Toast.makeText(this, "No record found for roll number: " + rno,
Toast.LENGTH LONG).show();
      }
    }
```

```
public void onDelete(View view) {
   rno = et1.getText().toString();
   if (rno.isEmpty()) {
      Toast.makeText(this, "PLEASE ENTER ROLLNO TO DELETE",
Toast.LENGTH_LONG).show();
    } else {
      int rowsDeleted = db.delete("student", "rollno="+rno, null);
      if (rowsDeleted > 0) {
        Toast.makeText(this, "DELETED", Toast.LENGTH_LONG).show();
      } else {
        Toast.makeText(this, "Failed to delete", Toast.LENGTH LONG).show();
      }
    }
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 tools:context=".MainActivity">
 <TextView
    android:id="@+id/tv"
   android:layout_width="108dp"
   android:layout_height="47dp"
    android:layout_centerHorizontal="true"
    android:text="Student Detail" />
  <EditText
    android:id="@+id/e1"
    android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
  android:layout_below="@+id/tv"
  android:layout_centerHorizontal="true"
  android:hint="Roll No:"/>
<EditText
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:hint="Student Name:"
  android:layout_centerHorizontal="true"
  android:id="@+id/e2"
  android:layout_below="@+id/e1"/>
<EditText
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:hint="Department"
  android:layout_centerHorizontal="true"
  android:id="@+id/e3"
  android:layout_below="@+id/e2"/>
<Button
  android:id="@+id/button"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_below="@+id/e3"
  android:layout_centerHorizontal="true"
  android:onClick="onInsert"
  android:text="Insert" />
<Button
  android:id="@+id/button2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_centerHorizontal="true"
```

```
android:text="View"
    android:onClick="onView"
    android:layout_below="@+id/button"/>
 <Button
    android:id="@+id/button3"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
   android:text="Update"
    android:onClick="onUpdate"
    android:layout_below="@+id/button2"/>
 <Button
    android:id="@+id/button4"
   android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:text="Delete"
    android:onClick="onDelete"
    android:layout_below="@+id/button3"/>
</RelativeLayout>
DBHelper.java
package com.example.curd;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import androidx.annotation.Nullable;
public class DBHelper extends SQLiteOpenHelper {
 public DBHelper(@Nullable Context context) {
   super(context,"student.db",null,1);
 }
 public void onCreate(SQLiteDatabase sqLiteDatabase) {
```

```
sqLiteDatabase.execSQL("Create table student(rollno int,name varchar(20),dept
varchar(5))");
}
public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
    sqLiteDatabase.execSQL("drop table if exists student");
    onCreate(sqLiteDatabase);
}
```



Result

The program was executed successfully and the output was obtained. Thus, CO5 has been attained.