

Machine Learning

W7 Tutorial

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Overview

Linear Regression

Concept, code

Gradient Descent

Theory, code

Model Interpretation

Hyperparameters etc.

Linear Regression

Q1:

What is Linear Regression? In what circumstances is it a good choice of model, and in what circumstances it is a poor choice?

Linear Regression

- Captures a linear relationship b/w:
 - a. Outcome variable (y)
 - Response variable, dependent variable, label
 - b. ≥ 1 predictors (x_1, \dots, x_D)
 - Independent variable, explanatory variable, feature
- At its most basic, the relationship can be expressed as a line:

$$y = f(x) = \beta_0 + \beta_1 x_1 + \dots + \beta_D x_D = \beta \cdot x$$

where $\mathbf{x} = [x_0, x_1, \dots, x_D], x_0 = 1$

Q1:

What is Linear Regression? In what circumstances is it a good choice of model, and in what circumstances it is a poor choice?

- Linear model to predict target values by finding a weight for each attribute
 - Therefore, each prediction is a point on a line (hyperplane)
- Tune weights via gradient descent → minimise error of predictions
 - e.g. using MSE (convex), choice depends on amount of noise
- Good choice when (a) want to predict value of target that is dependent on values of independent variables, and (b) underlying relationship is linear

Q2:

What is gradient descent? How is it used in machine learning?

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What is gradient descent? How is it used in machine learning?

- Iterative optimisation algorithm → minimise the cost/error function
 - Iteratively adjusting the model's parameters in the opposite direction of the gradient of the cost function, in order to minimise the error or cost.
- Useful when no closed-form solution available for finding optimal parameters, as it can iteratively update the parameters until convergence.
 - Popular choice for ML tasks such as linear and logistic regression, neural networks, and deep learning, where the goal = find weights that minimise the error or cost function over a training dataset.

Q3:

Recall that the update rule for Gradient Descent with respect to Mean Squared Error (MSE) is as follows:

$$\beta_k^{t+1} = \beta_k^t + \frac{2\alpha}{N} \sum_{i=1}^N x_{ik}(y_i - \hat{y}_i^t)$$

Suppose we wish to fit a linear regression model to predict y from x given the following instances:

x	y
1	1
2	2
2	3

Intialise the model parameters to 0, so the initial model is $y = 0 + 0x$. Set the learning rate to $\alpha = 0.15$ and fit the model using gradient descent.

- How many weights do we have to learn?

Q3: First Iteration

$$\beta_k^{t+1} = \beta_k^t + \frac{2\alpha}{N} \sum_{i=1}^N x_{ik}(y_i - \hat{y}_i^t)$$

x	y
1	1
2	2
2	3

- Initial parameters at t=0: $\beta = \langle 0, 0 \rangle$, $\alpha = 0.15$

- Parameters update according to:
$$\beta_k^{(1)} = \beta_k^{(0)} + \frac{2\alpha}{N} \sum_{i=1}^N x_{ik}(y_i - \hat{y}_i)$$

1. Evaluate $(y_i - \hat{y}_i)$ $\hat{y}_1 = 0 + 0(1) = 0, y_1 = 1$

$$\hat{y}_2 = 0 + 0(2) = 0, y_2 = 2$$

$$\hat{y}_3 = 0 + 0(2) = 0, y_3 = 3$$

2. Update each parameter according to function

$$\beta_0^{(1)} = 0 + \frac{2 * 0.15}{3} (1(1 - 0) + 1(2 - 0) + 1(3 - 0)) = 0.6$$

$$\beta_1^{(1)} = 0 + \frac{2 * 0.15}{3} (1(1 - 0) + 2(2 - 0) + 2(3 - 0)) = 1.1$$

$$\rightarrow y = 0.6 + 1.1 * x$$

Q3: Second Iteration

$$\beta_k^{t+1} = \beta_k^t + \frac{2\alpha}{N} \sum_{i=1}^N x_{ik}(y_i - \hat{y}_i^t)$$

x	y
1	1
2	2
2	3

- Initial parameters at t=1: $\beta = \langle 0.6, 1.1 \rangle$, $\alpha = 0.1$

1. Evaluate $(y_i - \hat{y}_i)$ $\hat{y}_1 = 0.6 + 1.1(1) = 1.7, y_1 = 1$

$$\hat{y}_2 = 0.6 + 1.1(2) = 2.8, y_2 = 2$$

$$\hat{y}_3 = 0.6 + 1.1(2) = 2.8, y_3 = 3$$

2. Update each parameter according to function

$$\rightarrow y = 0.47 + 0.91x$$

$$\beta_0^{(2)} = 0.6 + \frac{2 * 0.15}{3} (1(1 - 1.7) + 1(2 - 2.8) + 1(3 - 2.8)) = 0.47$$

$$\beta_1^{(2)} = 1.1 + \frac{2 * 0.15}{3} (1(1 - 1.7) + 2(2 - 2.8) + 2(3 - 2.8)) = 0.91$$

and continue...

Model Interpretation

Q5:

What are some examples of hyperparameters in the following algorithms?

1. Naive Bayes

2. Decision tree

3. K-NN

Q5:

What are some examples of hyperparameters in the following algorithms?

1. Naive Bayes **choice of smoothing function**

2. Decision tree **stopping criterion (e.g. minimum IG for split), max
depth, minimum number of instances for pruning**

3. K-NN
k, distance measure, weighting function

Q5:

You are developing a model to detect an extremely contagious disease. Your data consists of 4000 patients, out of which 100 are known to have the disease. You achieve 96% classification accuracy.

1. Would you trust this model to identify patients with the disease, based on this accuracy result? Why or why not?

Q5:

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Accuracy doesn't give information about predicted class distributions. Given that this is a very imbalanced case, high accuracy could simply be majority voting and ignoring the minority class, which is bad.

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2. What type of error is most important in this task?

- False negatives (predicted as negative, but is actually positive)
- Severe consequences → priority to minimise this, even if sacrifice other criteria

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3. Name at least one appropriate evaluation metric that you would choose to evaluate your model.

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3. Name at least one appropriate evaluation metric that you would choose to evaluate your model.

- Need to measure False negatives (predicted as negative, but is actually positive)
- Recall ($TP / (TP + FN)$) directly measures ability to minimise FN
 - High = effective in detecting positive cases
 - Low = Missing positive cases, need further refinement