

# ANINDHITA RAHMADINI

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Surabaya, East Java, Indonesia

## Summary

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I am a fourth-Semester student majoring in Informatics Engineering with a Bachelor's program in Information Technology Education. I possess strong teamwork skills and have a keen interest in UI/UX Design and Data Analysis. I am always motivated to try new things, think critically and creatively. Additionally, I actively participate in committees within organizations, particularly in the field of public relations. My greatest desire is to develop my skills and expertise in these areas, especially in UI/UX Design and Data Analysis.

## Education Level

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**University State of Surabaya - Surabaya, East java, Indonesia**

Aug 2022 - Present

*Bachelor's Degree in Information Technology Education*

- GPA : 3.81/4.00
- Relevant Courses : Human-Computer Interaction, Systems Analysis and Design, Mobile Programming, Visual Programming, Web Programming, Software Engineering, Artificial Intelligence, Data Structures, Databases.

## Organization Experience

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**Student Association of Information Technology Education, UNESA – Surabaya**

Jan 2024 – Present

*Head of Public Relations Department*

A student organization established in 2012, primarily aimed at addressing student welfare through various programs managed by its members.

- Planned and organized activities and events for the division members throughout the term, ensuring smooth execution and implementation.
- Monitored and managed media partnerships within the organization, acting as an admin.
- Supervised and guided members in managing the division to achieve the set goals.

**Student Association of Informatics Engineering, UNESA – Surabaya**

Mar 2023 – Jan 2024

*Staff of Public Relations Department*

- Collaborated with the team to ensure the successful and smooth execution of activities.
- Developed and implemented extraordinary events within the organization, driven by creativity and innovation.
- Established cooperative relationships with external organizations, including off-campus organizations, schools, and related institutions.
- Acted as an effective communicator, adaptable for both internal and external activities.

## Comitee Experience

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**Chief Comitee HIMTI TEACH 2023 – Surabaya**

Aug 2023

*Student Association of Informatics Engineering (HIMTI UNESA)*

- Coordinated with the committee to ensure the smooth execution of the event, taking full responsibility for the event's success and overseeing all involved divisions.
- Contacted and coordinated with schools and the association regarding venue, facilities, and communication with relevant parties.
- Successfully organized and executed an event involving 14 volunteers and over 140 participants from SMA Negeri 18 Surabaya..

*Student Association of Informatics Engineering (HIMTI UNESA)*

- Led and managed the public relations team to ensure effective communication between the organization and external parties.
- Coordinated all aspects of event communication and publication, including facilitators, and met the needs of both internal and external participants, involving 60 internal and 40 external participants..

**Coordinator of Administration Division for X-Project (Project Event) 2023– Surabaya**

June - Des 2023

*Student Association of Informatics Engineering (HIMTI UNESA)*

- Led and directed the secretariat team, effectively distributing responsibilities and tasks among staff members.
- Managed the preparation, delivery, and tracking of essential documents required throughout the event.
- Prepared and provided all necessary forms for both the committee and event participants..

## Project

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**UI/UX Design “HaiDok” Application**

Okt - Nov 2023

*Systems Analysis and Design Project*

- Conducted analysis for the "HaiDok" application to be designed.
- Responsible for creating the UI/UX design using Figma software.
- Collaborated with team members to compile the final project report.project

**Futsal Rental Website “FutsalBooking”**

Feb – Mei 2024

*Website Programming Project*

- Actively involved in developing the website using HTML and CSS.
- Worked collaboratively in a team to develop various web pages according to the project timeline.
- Contributed to discussions and brainstorming sessions to identify creative and effective solutions to design and development challenges.

**“Panduan Sholat” Mobile Application**

Feb - Mei 2023

*Mobile Programming Project*

- Actively participated in the creation of the "Panduan Sholat" mobile application using Dart programming language and Flutter framework.
- Responsible for developing the application's main features, ensuring optimal functionality and user-friendliness.
- Integrated prayer data, including prayer times based on user location, prayer guides, and Ayat Kursi.

## Skills

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- **Softskills** : Time Management, Data Analysis, Teamwork, Communication, Discipline, Leadership, Attention to Detail, Active Listening
- **Hard Skills** : Microsoft Office (Ms. Word, Ms. Powerpoint, Ms. Excel), Video Editing (Canva, Capcut) Spreadsheet, Google Docs, Contact Marketing, Copywriting
- **Bahasa** : Indonesian and English (Basic)