

Azure CosmosDB – AltGraph

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What is AltGraph?

AltGraph is an alternative graph implementation built on:

A Design:

- Azure CosmosDB SQL API
- Azure Redis Cache or CosmosDB Integrated Cache
- In-memory processing

A Reference Implementation:

- Java programming language
- Spring Boot and Spring Data frameworks
- https://github.com/cjoakim/azure-cosmosdb-altgraph

Presentation Outline

- Influences
 - Previous CosmosDB Live TV Sessions
 - Real-world Use Cases
- Perception: How you See the Problem often determines your solution
 - Sample Database Diagrams
 - Types of Databases
- Think Differently: Why another Graph Implementation?
- Design
- **Demonstration** of the Reference Application

Influences

Previous CosmosDB Live TV Sessions

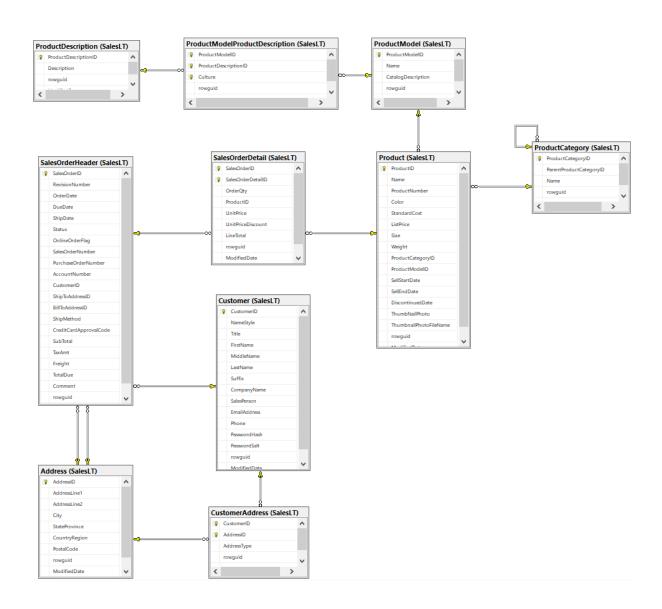
- Kushagra Thapar, Spring Data, 2022/02/03
- Mark Heckler, Spring Boot, 2022/06/23
 Spring Boot: Up and Running O'Reilly Media Book
- List of Episodes

https://www.youtube.com/playlist?list=PLmamF3YkHLoKMzT3gP4oqHiJbjMaiiLEh

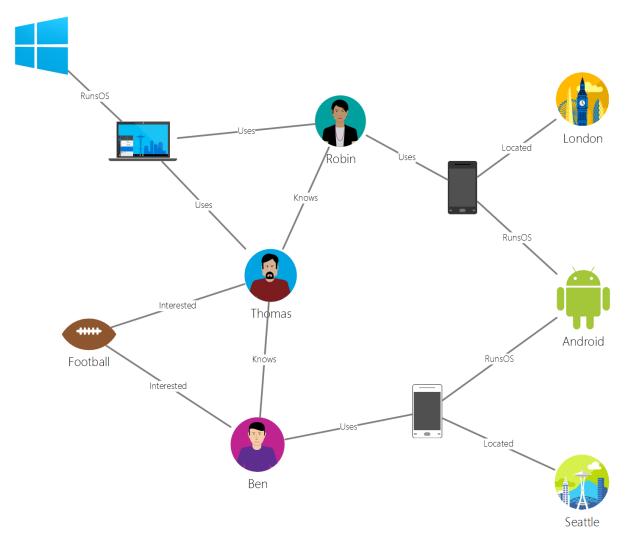
Real-World Customer Use-Cases

- Manufacturing Bill-of-Material (BOM)
- Social Network Systems People, Messages, Posts, Tags, etc.
- Knowledge Graphs
- Java and Spring and Spring Data

Perception: What solution would you use if the problem was drawn like this?



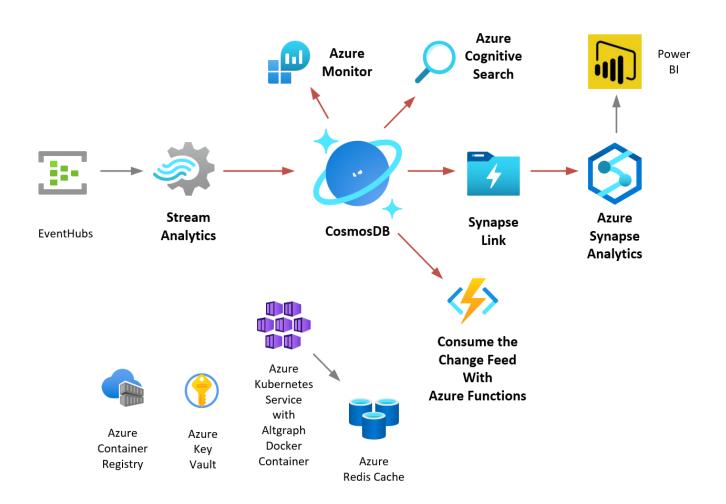
Perception: Or if the problem was drawn like this?



I see this a lot in the field.

AltGraph Architecture and CosmosDB SQL API Integrations

Direct Integrations in **Bold** and with **Red Lines**



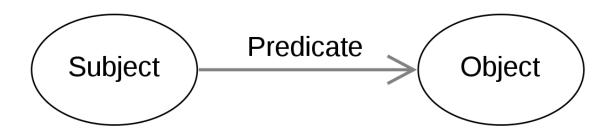
Consider the entire system, and the integrated services. Not just the Database.

Database Solutions

Types of Databases

- Relational: Transactional use-cases
- Graph: Graph-specific use-cases. RDF (triplestores) and LPG (vertices, edges)
- NoSQL: including the CosmosDB SQL API: General Purpose
- Think Differently; Why another Graph Solution?
 - Fast execution speed, and lower CosmosDB RU costs
 - Lower barrier to entry for new apps: conceptual simplicity, based on SQL
 - Reusable design
 - Faster time-to-market. Zero to POC in days
 - Enables **better integration** with the rest of Azure

Design Foundations: The concept of RDF Triples



Examples:

Microsoft	is_a	Technology Company
Java	is_a	Programming Language
С	is_a	Programming Language
CosmosDB	is_a	Database System
CosmosDB	is_a	NoSQL Database System
CosmosDB	has_a_sdk_for	Java
CosmosDB	has_a_sdk_for	С
Chris	works_at	Microsoft
Chris	has_role	GBB

The triples are quite granular, typical solution has many many of these

Design Foundations: The concept of an Index (as in Book)

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Indexes enable you to quickly find what you're looking for.

It's quite small relative to the size of the Book it indexes.

INDEX

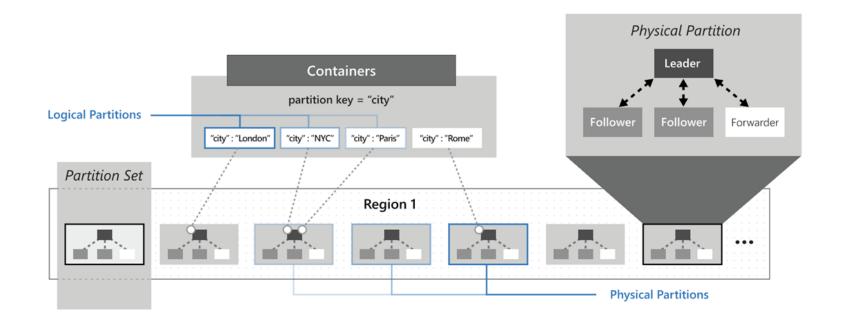
starters (continued) spring-boot-starterwebsocket 194 spring-boot-starter-groovyspring-boot-starter-ws 194 templates 190 spring-boot-startersymbolic links 8 hateoas 190 spring-boot-starterhonetq 190 spring-boot-startertest-on-borrow property 166 integration 190 test-on-return property 166 spring-boot-starter-jdbc 190 test-while-idle property 166 spring-boot-starter-jersey 191 testing spring-boot-starter-jetty 191 integration testing autospring-boot-starter-jooq 191 configuration 77–79 spring-boot-starter-itarunning applications atomikos 191 overview 86-87 spring-boot-starter-jtastarting server on random bitronix 191 port 87-88 spring-boot-starter-log4j 191 testing pages with spring-boot-starter-log4j2 192 Selenium 88-90 spring-boot-starterweb applications logging 192 mocking Spring MVC spring-boot-starter-mail 192 spring-boot-starteroverview 79-80 mobile 192 security testing 83-85 spring-boot-startermustache 192 class created by Spring spring-boot-starter-parent 192 Initializr 28–29 spring-boot-starter-redis 192 running for CLI-based applications 102-105 spring-boot-starter-remoteshell 192 testService() method 78 Thymeleaf spring-boot-starterconfiguration properties security 193 spring-boot-starter-socialtemplate caching for 58 facebook 193 spring-boot-starter-socialtime-between-eviction-runsmillis property 166 linkedin 193 Tomcat configuration 205-206 spring-boot-starter-socialtrace endpoint 125, 136 twitter 193 TraceRepository interface 153 spring-boot-starter-test 193 transitive dependencies, spring-boot-starteroverriding 35–37 thymeleaf 193 spring-boot-startertrigger-file property 182 Twitter support 193, 229 tomcat 193 spring-boot-starterundertow 194 spring-boot-startervalidation 194 Undertow configuration spring-boot-starter-206-207 velocity 194 uploads, multi-part 195 spring-boot-starter-web 194 url property 166

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Z

ZooKeeper 210

Design Foundations: CosmosDB Partitioning



Reads within the same logical and physical partition are faster.

Design Foundations: Performance Optimizations

CosmosDB Indexing and Composite Indexes

Index individual attributes, and as well as sets of attributes (i.e. – composite indexes) to match your queries

CosmosDB "Point Reads"

Read by Document ID and Partition Key for fastest speed and lowest cost

In-Memory Processing is much faster than DB Processing

Traversing an in-memory data structure is 1000s of times faster than reading a DB or disk

Caching

- Eliminate costly and redundant reads to the database
- Azure Redis Cache
 - https://azure.microsoft.com/en-us/services/cache/
- CosmosDB Integrated Cache (currently in preview mode)
 - https://docs.microsoft.com/en-us/azure/cosmos-db/integrated-cache

Design Foundations: Spring Boot, Spring Data, Project Lombok

Spring Boot

- Dependency Injection, "Convention over Configuration"
- Similar to Ruby on Rails lots of magick happens if you follow the conventions
- Thus, high Developer productivity
- https://spring.io/projects/spring-boot

Spring Data

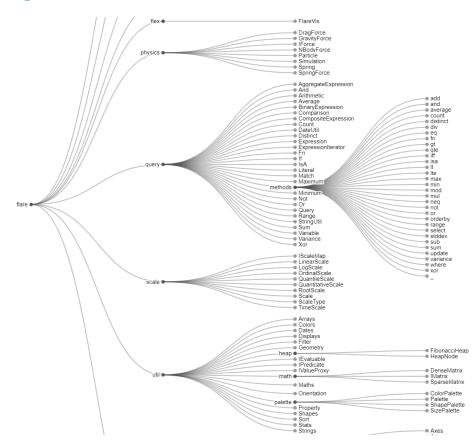
- Nice abstraction and simplification for database access. Repositories, Templates
- https://spring.io/projects/spring-data
- Spring Data for CosmosDB SDK
 - https://docs.microsoft.com/en-us/azure/developer/java/spring-framework/how-toguides-spring-data-cosmosdb

Project Lombok

- Eliminates verbose and low-value boilerplate code. Getters, setters, constructors, etc.
- Generates bytecode at compile time. Nice IDE support, too
- https://projectlombok.org

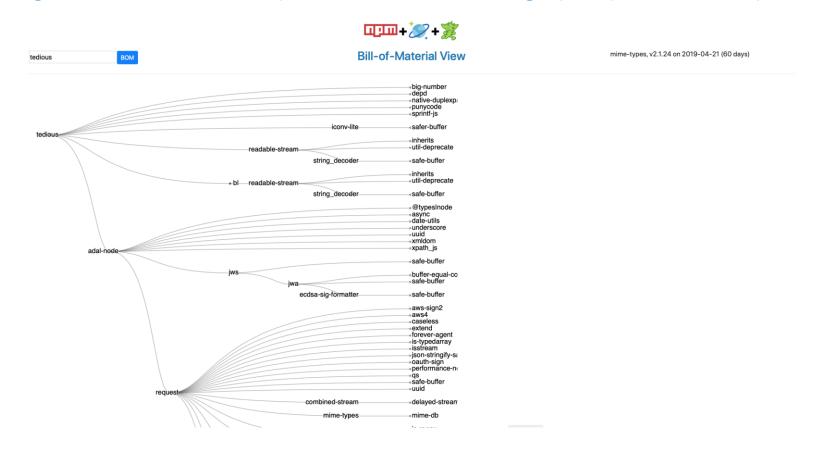
Design Foundations: D3.js

- D3.js JavaScript library for in-browser data visualizations
 - Many out-of-the-box visualizations. Open-source
 - https://d3js.org



Design Foundations: My Previous Implementation

- CosmosDB Gremlin API Implementation of a Node.js NPM "Bill-of-Material" Graph
 - Wanted to use the same data in AltGraph, but re-implement the solution w/AltGraph
 - https://github.com/Azure-Samples/azure-cosmos-db-graph-npm-bom-sample



Implementation: CosmosDB SQL API

- Use a Single Container: altgraph
 - Partition key is /pk
 - Each document has a doctype attribute to distinguish the various entities
 - Reference implementation has a **tenant Id** attribute for multi-tenant use-cases
 - Reference implementation has a **lob** attribute for multiple lines-of-business in a tenant
 - Document types for this NPM graph are: triple, library, author, maintainer
 - Enabling Synapse Link is optional, depending on your requirements
 - This is one of the excellent integrations that CosmosDB offers
 - https://docs.microsoft.com/en-us/azure/cosmos-db/synapse-link
 - https://github.com/cjoakim/azure-cosmosdb-synapse-link
 - Heirarchical Partition Keys (currently in preview mode) may also be used
 - https://docs.microsoft.com/en-us/azure/cosmos-db/hierarchical-partition-keys
 - Provision the Request Units (RU) as necessary Serverless, Manual, or Autoscale
 - https://docs.microsoft.com/en-us/azure/cosmos-db/set-throughput
 - https://docs.microsoft.com/en-us/azure/cosmos-db/serverless

Implementation: Sample Library Document

This is a JSON document which describes a Node.js NPM Library. Libraries are the "raw material" for the graph.

The **dependencies** object (at line 14) is the data that we'll use to build a graph. This sample document is intentionally small. This library has only one dependency: **xml2js**

Note the **author** and **maintainers** attributes, as well. The graph will include these.

```
"doctype" : "library",
         "label" : "tcx-js",
         "id": "f0b734d9-3240-44c5-9868-cb25597f1e3b",
         "pk" : "tcx-js",
         "_etag" : "\"9c00f125-0000-0100-0000-62d9c5440000\"",
         "tenant" : "123",
         "lob" : "npm",
         "cacheKey" : "library|tcx-js",
         "graphKey": "library^tcx-js^f0b734d9-3240-44c5-9868-cb25597f1e3b^tcx-js",
11
         "name" : "tcx-js",
         "desc": "A Node.js library for parsing TCX/XML files, such as from a Garmin GPS device.",
12
         "keywords" : [ "tcx", "garmin", "forerunner", "gps" ],
13
14
         "dependencies" : {
          "xml2js" : "^0.4.19"
         "devDependencies" : {
17
           "mocha-multi-reporters" : "^1.1.7",
18
        "chai" : "^4.2.0",
19
           ... others omitted ...
           "typescript" : "^3.5.2"
         "author" : "Chris Joakim",
         "maintainers" : [ "cjoakim <christopher.joakim@gmail.com>" ],
24
         "version" : "1.0.1",
25
         "versions": [ "0.0.1", "0.1.0", "0.1.1", "0.1.2", "1.0.0", "1.0.1" ],
26
         "homepage" : "https://github.com/cjoakim/tcx-js",
27
         "library_age_days" : 1755,
28
29
         "version_age_days" : 32
30
```

Implementation: Sample Array of Triples

Triple documents have a Subject, Predicate, and Object just like RDF triples.

This graph contains 6382 triples. They are small in size (1kb) and many can be read into the JVM for in-memory processing and traversal. Or Paginated.

They point to the adjacent "Vertices" via the Id/Pk attributes for **point-reads**.

The **tags** enable optimized searching of important Vertex attributes.

```
22949
            }, {
              "id" : "0e2cc67f-b566-4b22-aba3-b9a9a7cb6b81",
22950
              "pk" : "triple|123",
22951
              "_etag": "\"0f0082b6-0000-0100-0000-62d9c5840000\"",
22952
              "tenant" : "123",
22953
              "lob" : "npm",
22954
              "doctype" : "triple",
22955
              "subjectType" : "library",
22956
              "subjectLabel" : "tedious",
22957
              "subjectId": "4cc0e552-e501-47d4-ada1-2e0cfdafc388",
              "subjectPk" : "tedious",
22959
              "subjectKey": "library^tedious^4cc0e552-e501-47d4-ada1-2e0cfdafc388^tedious",
22960
              "subjectTags" : [ "author|Mike D Pilsbury <mike.pilsbury@gmail.com>", "maintaine
22961
              "predicate" : "used_in_lib",
22962
              "objectType" : "library",
22963
              "objectLabel" : "mssql",
22964
              "objectId": "2aa4fc9e-7cd5-41a7-a521-b303ff184303",
22965
22966
              "objectPk" : "mssql",
              "objectKey": "library^mssql^2aa4fc9e-7cd5-41a7-a521-b303ff184303^mssql",
22967
              "objectTags" : [ "author|Patrik Simek (https://patriksimek.cz)", "maintainer|art|
            }, {
22969
```

Implementation: Primary Java Classes

Cache.java - implements caching logic, to local disk or Azure Redis Cache D3CsvBuilder.java - Creates node and edge CSV files for D3.js Graph.java - An in-memory graph created from a TripleQueryStruct GraphBuilder.java - Builds a graph by iterating an in-memory TripleQueryStruct

TripleQueryStruct.java - Represents an Array of the Triples for your graph. It is the "Index".

Library.java - An NPM library document

Triple.java - One Triple document

LibraryRepository.java - Spring Data Repository for Libraries

TripleRepository.java - Spring Data Repository for Libraries

TripleRepositoryExtensions.java - Extensions of the Repository for more complex SQL

TripleRepositoryExtensionsImpl.java

GraphController.java - The primary Controller, handles interaction with the UI

Implementation: The Spring Data TripleRepository

```
@Component
       @Repository
18
19
       public interface TripleRepository extends CosmosRepository<Triple, String>, TripleRepositoryExtensions {
20
           Iterable<Triple> findBySubjectType(String subjectType);
21
           Iterable<Triple> findBySubjectLabel(String subjectLabel);
           1 usage
           Iterable<Triple> findByTenantAndSubjectLabel(String tenant, String subjectLabel);
22
           1 usage
           @Query("select value count(1) from c")
23
           long countAllTriples();
24
           1 usage
           @Query("select value count(1) from c where c.subjectLabel = @subjectLabel")
25
           long getNumberOfDocsWithSubjectLabel(@Param("subjectLabel") String subjectLabel);
           1 usage
           <code>@Query("select * from c where c.pk = @pk and c.lob = @lob and c.subjectType = @subjectType and c.objectType = @objectType")</code>
27
28
           List<Triple> getByPkLobAndSubjects(
                   @Param("pk") String pk,
                                                // "pk": "triple|123"
29
                   @Param("lob") String lob,
30
                   @Param("subjectType") String subjectType,
31
                   @Param("objectType") String objectType);
32
33
```

Method **getByPkLobAndSubjects** is used to query the Triples and load them into memory as a **TripleQueryStruct** that can then be **cached**. It is the "Index" to your graph.

Implementation: Building the Graph and Creating D3.js CSV

- Ok, great, we have a TripleQueryStruct in memory, now what?
- Cache it for the next Web Request
 - Class Cache. Can save to disk or Azure Redis Cache.
 - Or use the CosmosDB Integrated Cache.
- Build The Graph in Memory
 - Class GraphBuilder
 - **Iterates, in memory**, the many Triples in the TripleQueryStruct to build the Graph object
- Build the two CSV files for D3.js UI visualizations
 - Class D3CsvBuilder
- Can we please see the demo now?

Demonstration: The Search Form

AltGraph

Graph Solutions with the Azure CosmosDB SQL API



Library Name

I

Cache Opts L T

Search

Elapsed ms

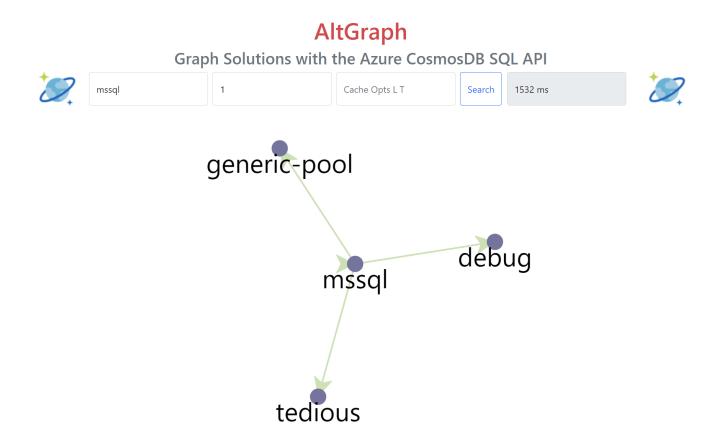


Enter a Library name, and integer graph "depth".

Optional Cache Opts "L" for Library caching, "T" for Triple caching.

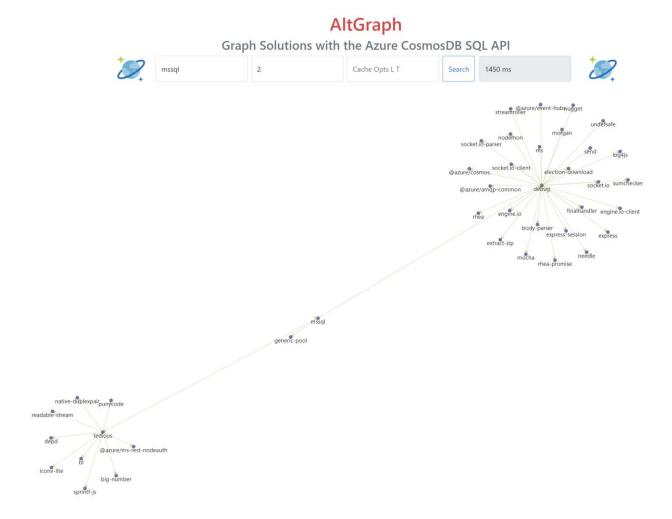
The Elapsed ms field will be populated when the graph is displayed.

Demonstration: Graph with a Depth of 1



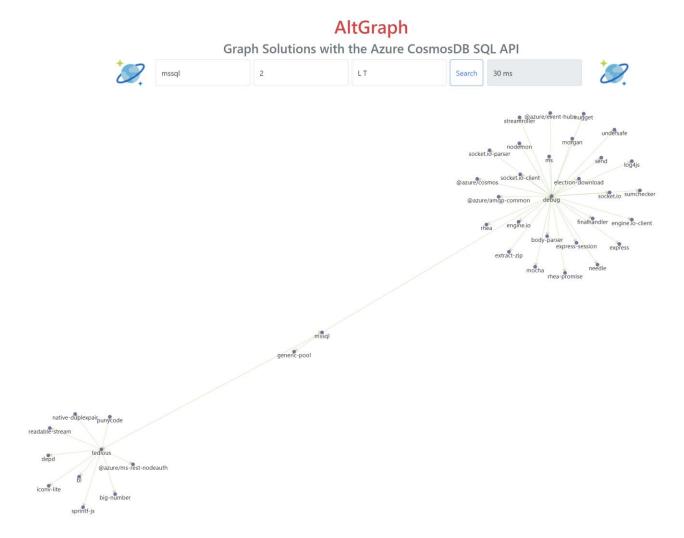
Graph with a depth of 1 and no caching. Single click a node for Library info. Double-click to show the graph for that node.

Demonstration: Graph with a Depth of 2



Graph with a depth of 2 and no caching. D3.js positions the nodes.

Demonstration: Graph with a Depth of 2, with Caching



Graph with a depth of 2 and caching. Notice the speed improvement.



Thank you!

Questions?