

Problem Statement

Task 1

Create a Scala application to find the GCD of two numbers

Task 3

Find square root of number using Babylonian method.

1. Start with an arbitrary positive start value x (the closer to the root, the better).
2. Initialize y = 1.
3. Do following until desired approximation is achieved.
 - a) Get the next approximation for root using average of x and y
 - b) Set y = n/x

Task1:-

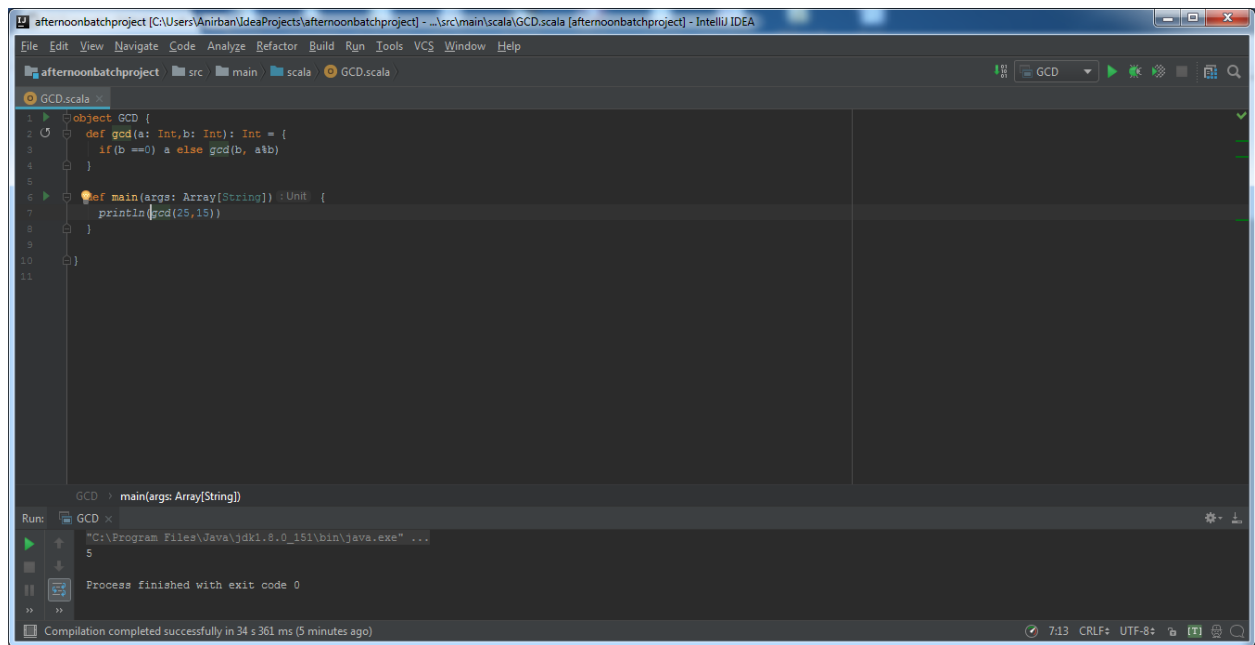
COMMANDS:-

```
object GCD {  
  def gcd(a: Int,b: Int): Int = {  
    if(b ==0) a else gcd(b, a%b)  
  }  
  
  def main(args: Array[String]) {  
    println(gcd(25,15))  
  }  
}
```

EXPLANATION:-

Here we find the GCD of two numbers:- 25 and 15.

OUTPUT:-



Task3:-

COMMANDS:-

```
object squareroot {  
def squareroot(n:Double):Double={  
    var x=n  
    var y=1  
    var e=0.000001  
    while(x-y>e)  
    {  
        x=(x+y)/2  
        y= (n/x).toInt  
    }  
    return x  
}  
  
def main(args: Array[String]) {  
    var n=50  
    println("squareroot of "+n+"is:-"+squareroot(n))  
}  
}
```

EXPLANATION:-Here we found the squareroot of number using Babylonian method.

OUTPUT:-

