



#### Scalable Data Science

**Lecture 1: Introduction** 

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#### In this Lecture:

- Stream processing and sketching
- Dimensionality reduction and hashing
- Frameworks for big data computation
- Scalable Machine Learning



# Stream processing and sketching





#### **Data Streams**

- In many data mining situations, we do not know the entire data set in advance
- Stream Management is important when the input rate is controlled externally:
  - Google queries
  - Twitter or Facebook status updates
- We can think of the data as infinite and non-stationary (the distribution changes over time)





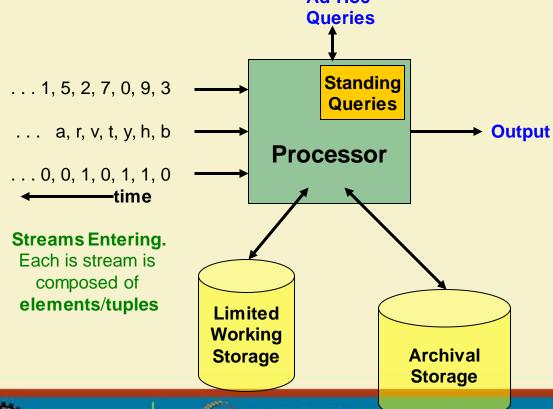
#### The Stream Model

- Input elements enter at a rapid rate, at one or more input ports (i.e., streams)
  - We call elements of the stream tuples
- The system cannot store the entire stream accessibly
- Q: How do you make critical calculations about the stream using a limited amount of (secondary) memory?





# General Stream Processing Model







#### **Problems on Data Streams**

- Types of queries one wants on answer on a data stream:
  - Sampling data from a stream
    - Construct a random sample
  - Queries over sliding windows
    - Number of items of type x in the last k elements of the stream



# **Sliding Windows**

A useful model of stream processing is that queries are about a window of length N - the N most recent elements received

#### Amazon example:

- For every product X we keep 0/1 stream of whether that product was sold in the n-th transaction
- We want to answer queries, how many times have we sold X in the last
   k sales



## Maintaining a fixed-size sample

- Problem: Fixed-size sample
- Suppose we need to maintain a random sample S of size exactly s tuples
  - E.g., main memory size constraint
- Why? Don't know length of stream in advance
- Suppose at time n we have seen n items
  - Each item is in the sample S with equal prob. s/n

```
How to think about the problem: say s = 2
Stream: a x c y z k c d e g...
```

At n= 5, each of the first 5 tuples is included in the sample S with equal prob.

At n=7, each of the first 7 tuples is included in the sample **S** with equal prob.

Impractical solution would be to store all the *n* tuples seen so far and out of them pick *s* at random





#### Solution: Fixed Size Sample

- Algorithm (a.k.a. Reservoir Sampling)
  - Store all the first s elements of the stream to S
  - Suppose we have seen *n-1* elements, and now the *n<sup>th</sup>* element arrives (*n > s*)
    - With probability s/n, keep the  $n^{th}$  element, else discard it
    - If we picked the n<sup>th</sup> element, then it replaces one of the s elements in the sample S, picked uniformly at random
- Claim: This algorithm maintains a sample S
  with the desired property:
  - After *n* elements, the sample contains each element seen so far with probability *s/n*





## **Proof: By Induction**

- We prove this by induction:
  - Assume that after *n* elements, the sample contains each element seen so far with probability *s/n*
  - We need to show that after seeing element n+1 the sample maintains the property
    - Sample contains each element seen so far with probability s/(n+1)

#### Base case:

- After we see n=s elements the sample S has the desired property
  - Each out of **n=s** elements is in the sample with probability **s/s = 1**



#### **Proof: By Induction**

- Inductive hypothesis: After n elements, the sample S contains each element seen so far with prob. s/n
- Now element n+1 arrives
- Inductive step: For elements already in *S*, probability that the algorithm keeps it in *S* is:

$$\left(1 - \frac{s}{n+1}\right) + \left(\frac{s}{n+1}\right)\left(\frac{s-1}{s}\right) = \frac{n}{n+1}$$

Element **n+1** discarded

Element **n+1** Element in the not discarded sample not picked

- So, at time **n**, tuples in **S** were there with prob. **s/n**
- Time  $n \rightarrow n+1$ , tuple stayed in S with prob. n/(n+1)
- So prob. tuple is in **S** at time  $n+1 = \frac{s}{n} \cdot \frac{n}{n+1} = \frac{s}{n+1}$





#### **Problems on Data Streams**

- Types of queries one wants on answer on a data stream:
  - Filtering a data stream
    - Select elements with property x from the stream
  - Counting distinct elements
    - Number of distinct elements in the last k elements of the stream
  - Estimating moments
    - Estimate avg./std. dev. of last k elements
  - Finding frequent elements





#### Applications (1)

#### Mining query streams

 Google wants to know what queries are more frequent today than yesterday

#### Mining click streams

 A web company wants to know which of its pages are getting an unusual number of hits in the past hour

#### Mining social network news feeds

E.g., look for trending topics on Twitter, Facebook





# Applications (2)

- Sensor Networks
  - Many sensors feeding into a central controller
- Telephone call records
  - Data feeds into customer bills as well as settlements between telephone companies
- IP packets monitored at a switch
  - Gather information for optimal routing
  - Detect denial-of-service attacks



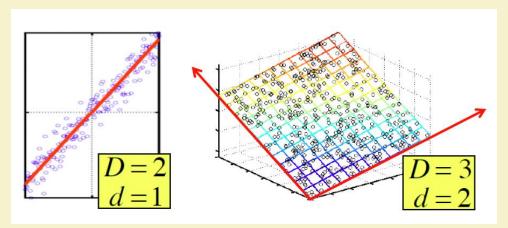


# **Dimensionality reduction**





# **Dimensionality Reduction**



- Assumption: Data lies on or near a low d-dimensional subspace
- Axes of this subspace are effective representation of the data





#### **Dimensionality Reduction**

- Compress / reduce dimensionality:
  - 10<sup>6</sup> rows; 10<sup>3</sup> columns; no updates
  - Random access to any cell(s); small error: OK

$\mathbf{day}$	We	$\mathbf{Th}$	$\mathbf{F}$ r	$\mathbf{Sa}$	$\mathbf{S}\mathbf{u}$
customer	7/10/96	7/11/96	7/12/96	7/13/96	7/14/96
ABC Inc.	1	1	1	0	0
DEF Ltd.	2	2	2	0	0
GHI Inc.	1	1	1	0	0
KLM Co.	5	5	5	0	0
$\mathbf{Smith}$	0	0	0	2	2
$_{ m Johnson}$	0	0	0	3	3
Thompson	0	0	0	1	1

The above matrix is really "2-dimensional." All rows can be reconstructed by scaling [1 1 1 0 0] or [0 0 0 1 1]





#### Why Reduce Dimensions?

#### Why reduce dimensions?

- Discover hidden correlations/topics
  - Words that occur commonly together
- Remove redundant and noisy features
  - Not all words are useful
- Interpretation and visualization
  - Genres of movies
- Easier storage and processing of the data

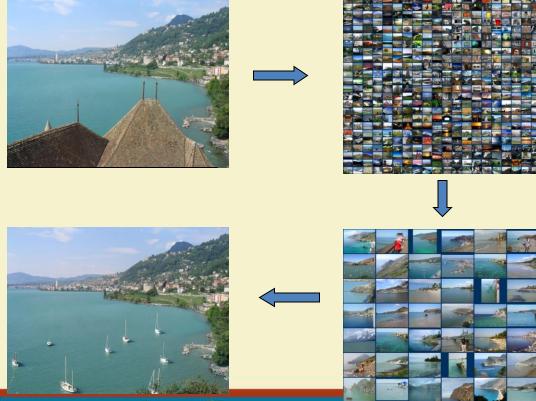




## Locality sensitive hashing



































10 nearest neighbors from a collection of 20,000 images























10 nearest neighbors from a collection of 2 million images





#### A Common Metaphor

- Many problems can be expressed as finding "similar" sets:
  - Find near-neighbors in <u>high-dimensional</u> space
- Examples:
  - Pages with similar words
    - For duplicate detection, classification by topic
  - Customers who purchased similar products
    - Products with similar customer sets
  - Images with similar features
    - Users who visited similar websites





#### **Problem definition**

- Given: High dimensional data points  $x_1, x_2, ...$ 
  - For example: Image is a long vector of pixel colors

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & 1 \\ 0 & 1 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 1 & 0 & 2 & 1 & 0 & 1 & 0 \end{bmatrix}$$

- And some distance function  $d(x_1, x_2)$ 
  - Which quantifies the "distance" between  $x_1$  and  $x_2$
- Goal: Find all pairs of data points  $(x_i, x_j)$  that are within some distance threshold  $d(x_i, x_j) \le s$
- Note: Naïve solution would take  $O(N^2)$   $\otimes$  where N is the number of data points
- MAGIC: This can be done in O(N)!! How?





# Frameworks for big data computation





#### MapReduce

- Much of the course will be devoted to large scale computing for data mining
- Challenges:
  - How to distribute computation?
  - Distributed/parallel programming is hard
- Map-reduce addresses all of the above
  - Google's computational/data manipulation model
  - Elegant way to work with big data





#### **Example: Language Model**

- Statistical machine translation:
  - Need to count number of times every 5-word sequence occurs in a large corpus of documents
- Very easy with MapReduce:
  - Map:
    - Extract (5-word sequence, count) from document
  - Reduce:
    - Combine the counts





#### Example: Host size

- Suppose we have a large web corpus
- Look at the metadata file
  - Lines of the form: (URL, size, date, ...)
- For each host, find the total number of bytes
  - That is, the sum of the page sizes for all URLs from that particular host
- Other examples:
  - Link analysis and graph processing
  - Machine Learning algorithms





## **Scalable Machine Learning**





#### Big Data

- 6 Billion web queries per day.
   6 TB per day, 2.5 PB per year
- 10 Billion display ads per day.
   15 TB per day, 5.5 PB per year
- 30 Billion text ads per day.
   30 TB per day, ~ 11 PB per year
- 150 Million Credit card transactions per day.
   150 GB per day, ~ 5.5 TB per year
- 100 Billion emails per day.
   1 PB per day, ~ 360 PB per year











#### Machine Learning on Big Data

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- Ranking search results
   Training ranking algorithms from past searches
- Segmentation of customers e.g. "high income male"
   View count by customer segments
- Click through rate estimation Training logistic regression
- Fraudulent transactions
   Anomaly detection
- Personalised spam filtering Multi-task binary classification



## Large Scale Machine Learning

Main question:
 How to efficiently train
 (build a model/find model parameters)?

- Auxiliary question: fast / scalable optimization
  - Stochastic / online optimization
  - Distributed optimization.



#### References:

• Jure Leskovec, Anand Rajaraman, Jeff Ullman. **Mining of Massive Datasets.** 2<sup>nd</sup> edition. - Cambridge University Press. <a href="http://www.mmds.org/">http://www.mmds.org/</a>



# Thank You!!



