

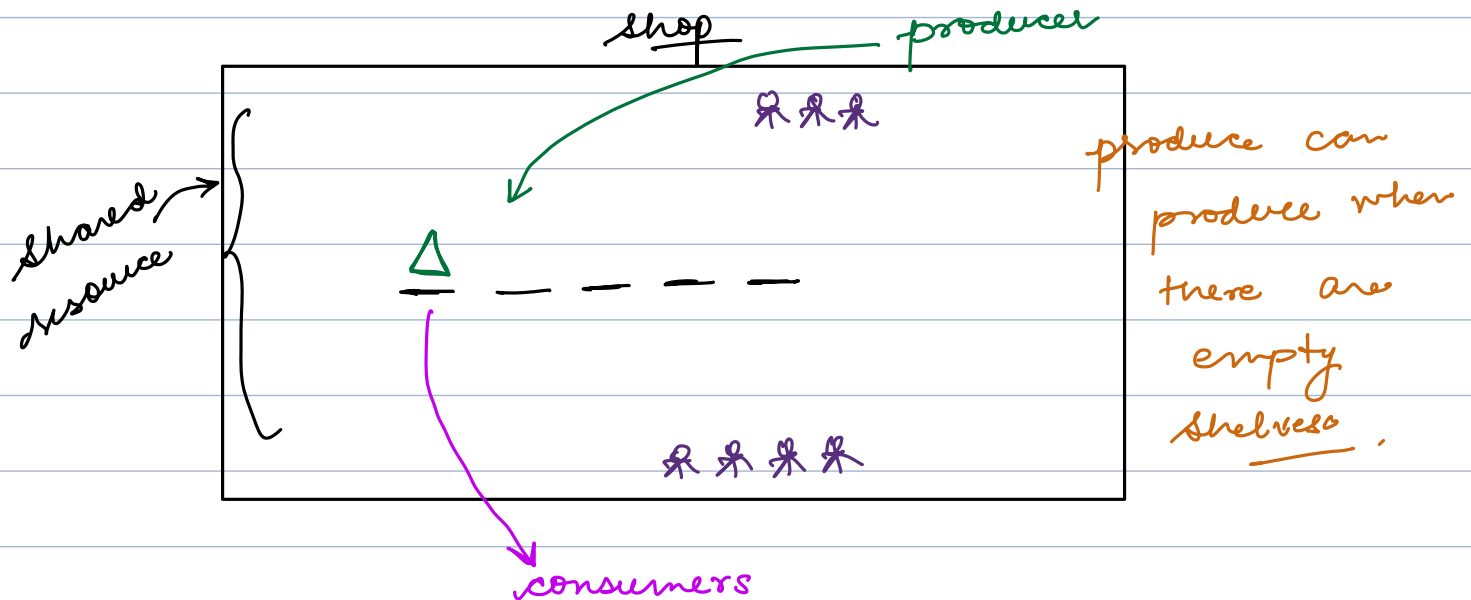
Agenda

- Producer Consumer
- Semaphores.
- Solve 2 leetcode problems
using semaphore.

Producer Consumer



Is restricting # of thread in CS best idea?



No limit to consume.

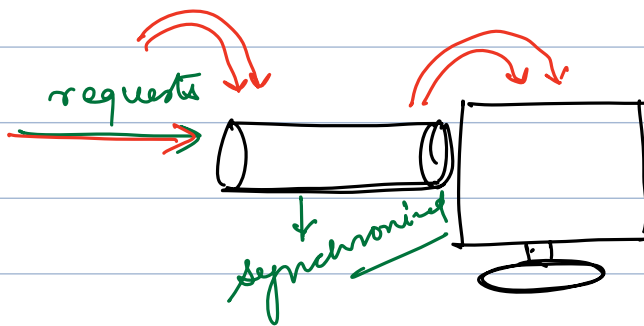
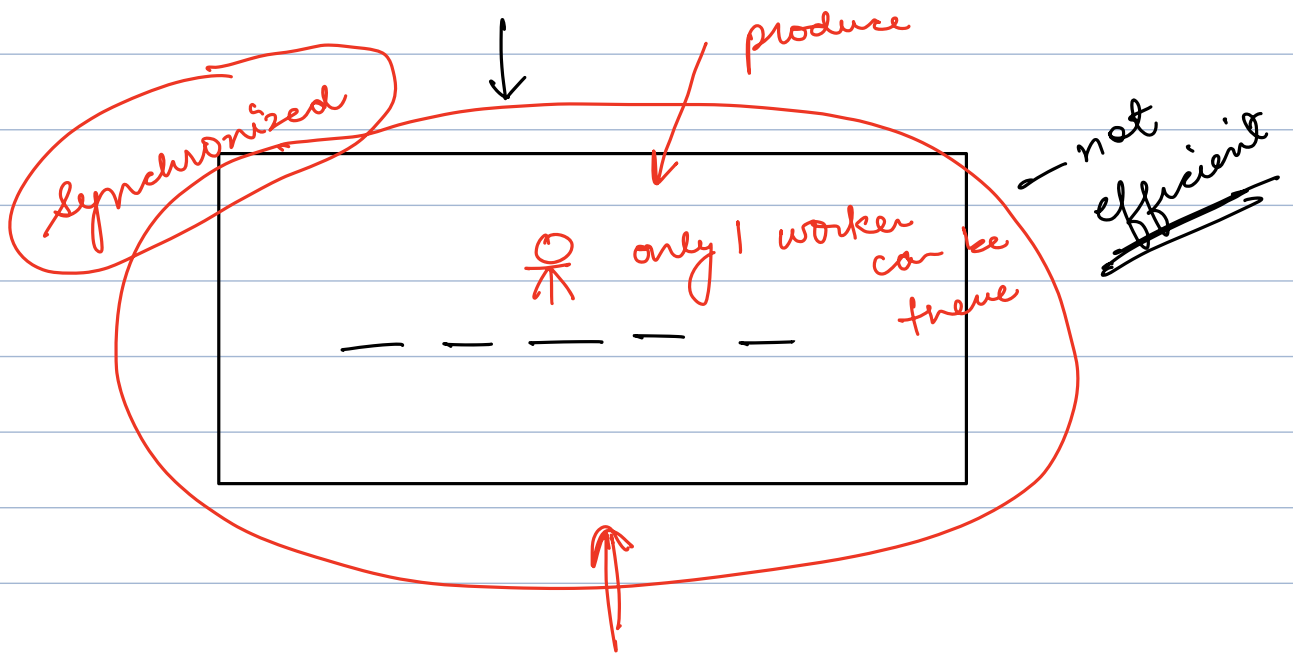
{ Producer → store
Consumer

→ if (size < maxSize)
 addItem
 ↓
 8

8 producer

zeros
if (size > 0)
 ↓
 consume

- 1 out of index bounds -

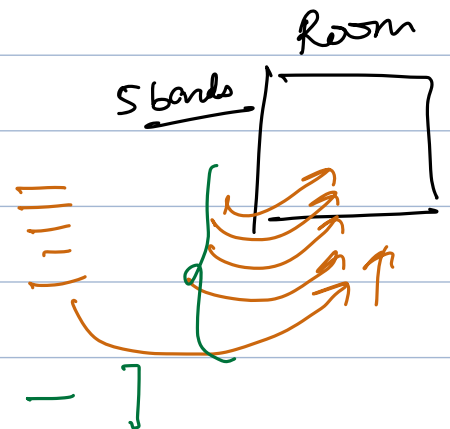
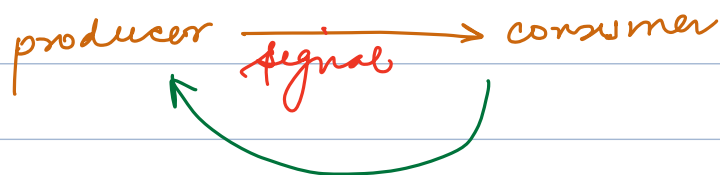


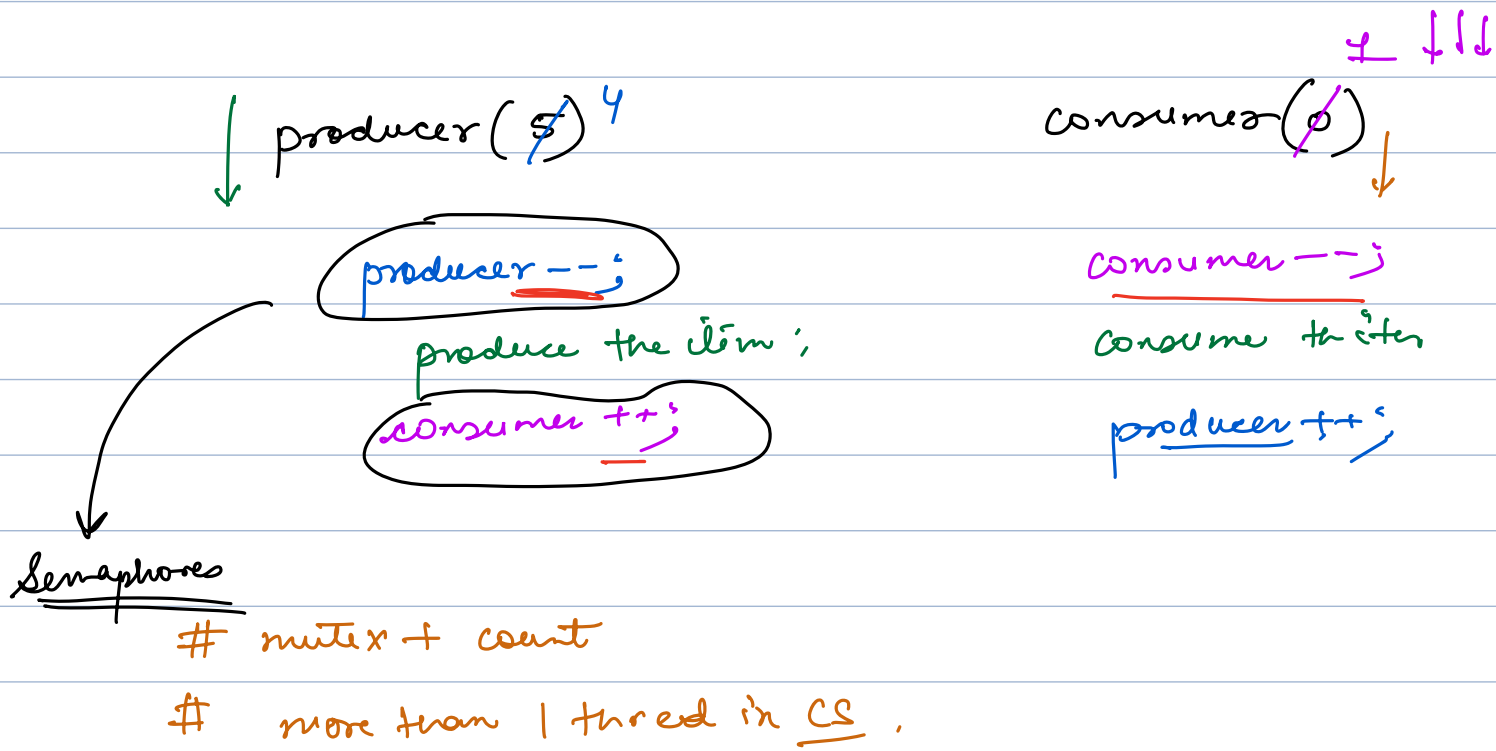
allow more than one thread in CS
within limits.

Locks + count

① # consumers + # producers ≤ 5
inside the CS

②





Semaphore s = new Semaphore(5);

s.acquire()

if curr-val of counter > 0

curr-val = -1

allow task

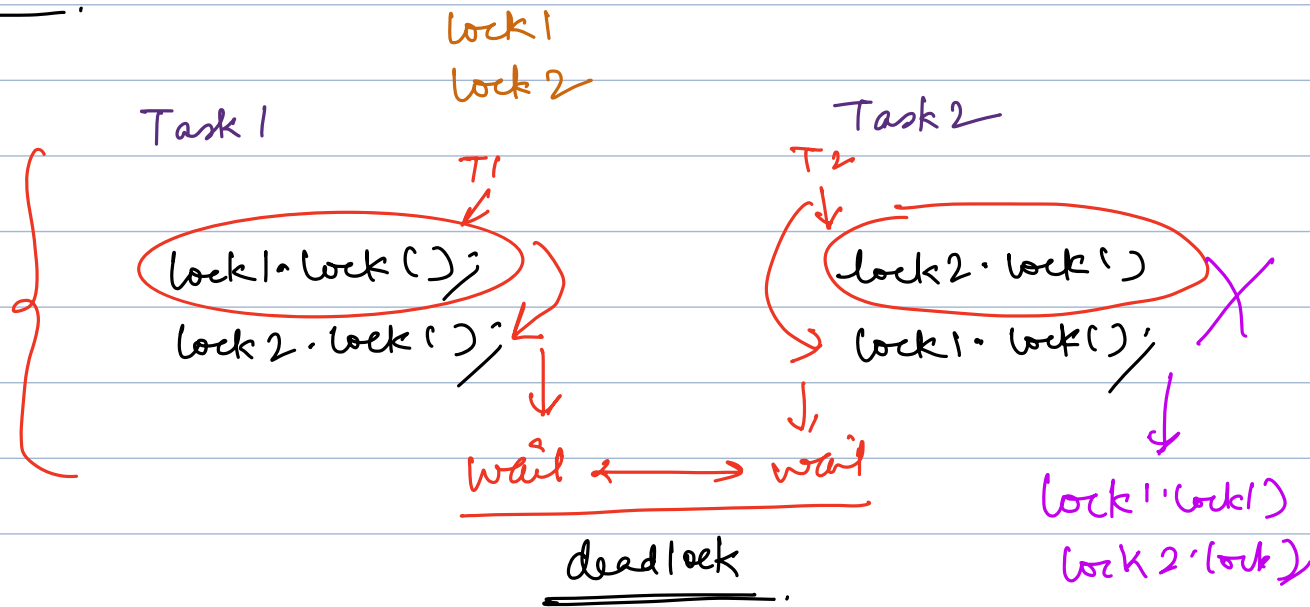
else wait.

s.release()

count ++;

10:36 pm

Deadlock



① take locks in some defined order.

② `lock1.tryLock(1, sec)` timeouts

{ collection : concurrent HashMap
Atomic datatypes }

[generic + collection + streams API + exception]

solve

Lab session

2 hrs - Assi.

