

for Undergraduates

Quantifying Systematic Errors in Cluster Lens Models due to Cosmological Large-Scale Structures

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Introduction

- Gravitational Lensing: Deflections and distortions in light rays due to mass curving spacetime.
- Lensing by galaxy clusters acts as strong cosmic telescopes that magnify the distant universe
- Quantified by deflection angles
- Cosmological Large-Scale Structures: Largest structures in the universe, composed of matter that extend between galaxy clusters.
- Cosmic webs; isotropic at cosmic scales (100 Mpc); filled with voids and over-densities [1]
- Hubble Frontier Fields (HFF): Commitment by the Hubble Space Telescope and the Space Telescope Science Institute to explore the early universe through observations of galaxy clusters. [2]

Motivation

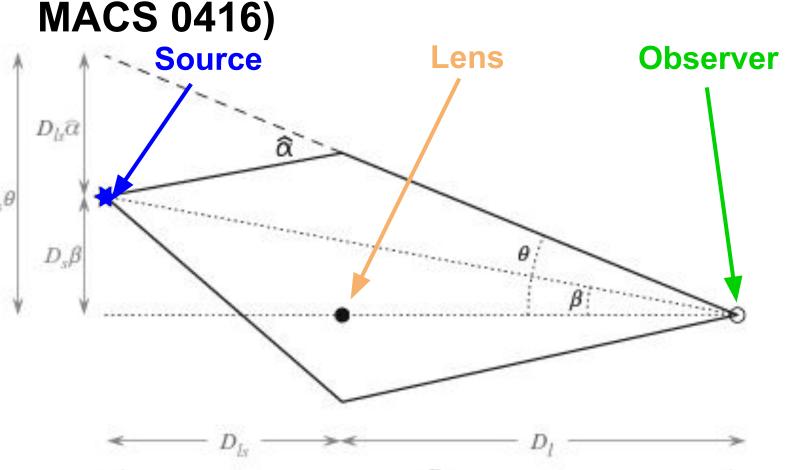
Why?

- 1. How did galaxies form?
- 2. How do primordial galaxies differ from "younger" galaxies?
- 3. What was star formation like in the early universe?

Cluster lenses act as strong cosmic telescopes, revealing the distant, early universe [3,4,5]. If we want to use cluster lensing to peer back, we must produce accurate models for each cluster lens.

What has been done?

- Successful source reconstructions. However, systematic errors in models have become dominant source of error because of improvements in the amount and quality of data. [6]
- Errors from cluster member selection and image selection have been considered.
- Contribution to lensing by LSS has not been investigated. Is this a dominant source of systematic error?
- Check contributions from LSS on models for two HFF fields (Abell 2744, Cosmic Web: 1.9 billion years ago



gravitational lensing. This is true if LSS deflection is

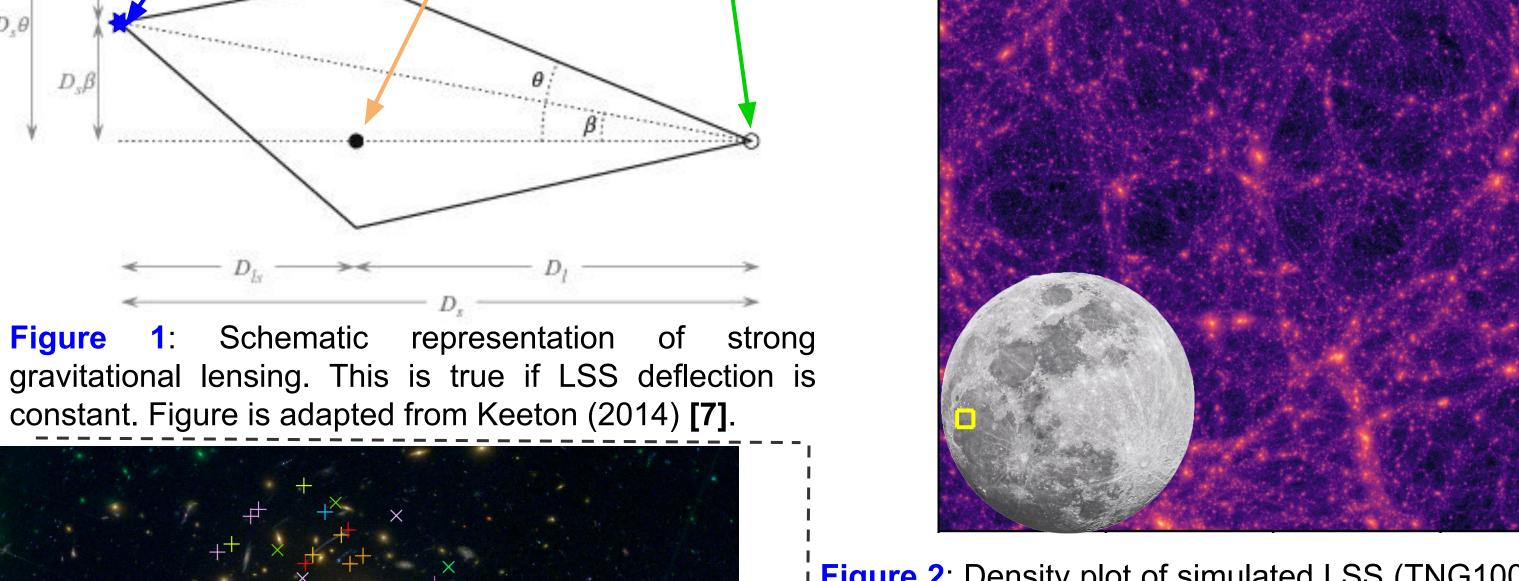


Figure 2: Density plot of simulated LSS (TNG100-3). The full moon has been overlaid for (a rough) scale. The yellow box roughly shows the size of Figure 3.

Figure 3: HFF field MACS 0416. The colored symbols gravitationally yellow-orange "blobs" are member and non-member galaxies of the cluster. See Figure 2 for a rough size comparison. Figure modified from Raney et al. [8].

Methodology

Step I: Generating Density Maps

- Use TNG100-3 cosmological simulation [9,10,11,12,13] to generate simulated mass density maps of the LSS at various distances (i.e., redshift) from the observer.
- Generate 2D histograms of the 3D positions of each particle of each type (gas, dark matter, and stars), weighted by the mass

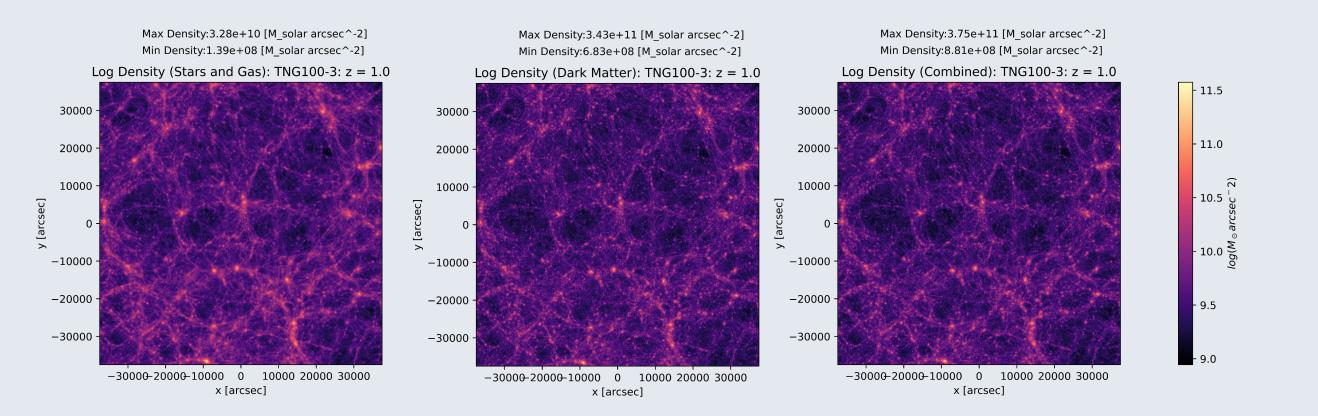


Figure 4: (a) A map of the surface log density for stellar and gas particles in the LSS at redshift 1.0. (b) A map of the surface log density for dark matter particles in the LSS at the same redshift. (c) Map of the surface log density for all three particles combined.

Step II: Computing Deflection Maps

- Define the surface mass density, Σ
- Introduce the **lensing potential** ψ (deflection vector is the gradient of the potential). Solve the Poisson equation (below) using Fourier transforms.

$$abla^2 \psi = \frac{\kappa}{\Sigma_{\text{crit}}}, \quad \Sigma_{\text{crit}} = \frac{c^2}{4\pi G} \frac{D_S}{D_L D_{LS}}.$$

• Using ψ , find the deflection vector, and hence the deflection map for each snapshot.

Step III: Computing Deflection Statistics

- We arrange the deflection maps by redshift. Then, we use multiplane lens equation and ray-tracing to find total deflection map (TDM).
- Using TDM, we calculate total deflection of each image in the HFF clusters: Abell 2774 [14] and MACS 0416 [15].
- We actually want contributions from high-order terms of deflection.
- Fit for zeroth and first order terms of deflection.

Subtract fit from total

deflection Subtract "dummy" image deflection.

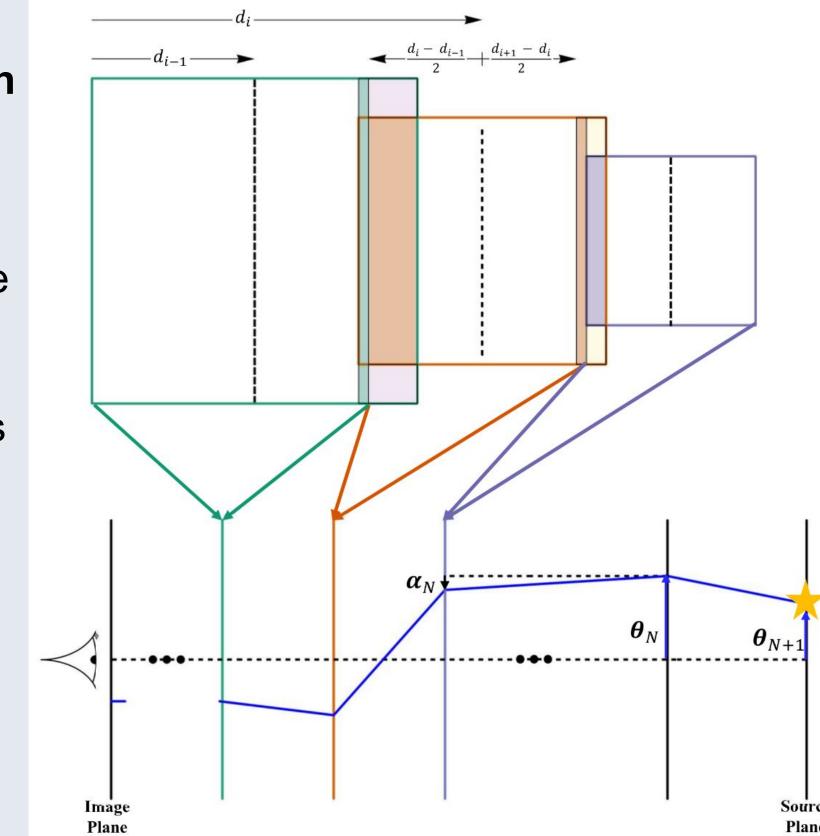


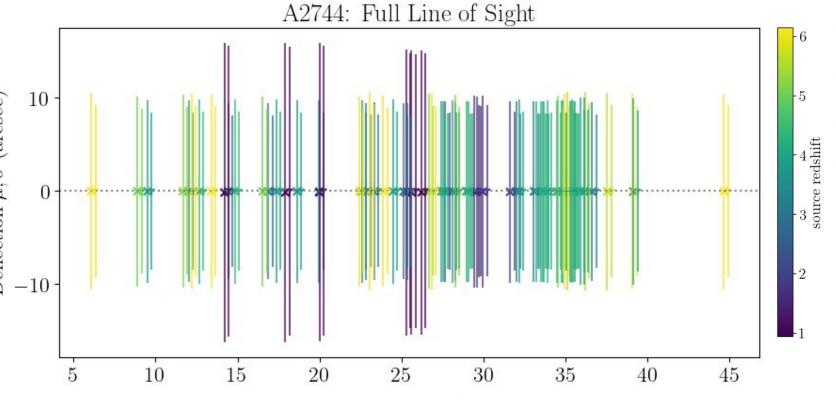
Figure 5: Top: Representation of simulation boxes. Bottom: each box is projected into a plane, and the overall light bending is computed using the multiplane $ec{\delta}_i = ec{lpha}_{{
m sim},i} - ec{lpha}_{{
m fit},i} - ec{lpha}_D$. Verall light bending is computed using the result of the resul

$$\alpha_{\text{fit},(x,i)} = \hat{d}[(\kappa + \gamma_c)x_i + \gamma_s y_i + a_{x,i}]$$

$$\alpha_{\text{fit},(y,i)} = \hat{d}[\gamma_s x_i + (\kappa - \gamma_c)y_i + a_{y,i}]$$

Results

I. Deflection Statistics



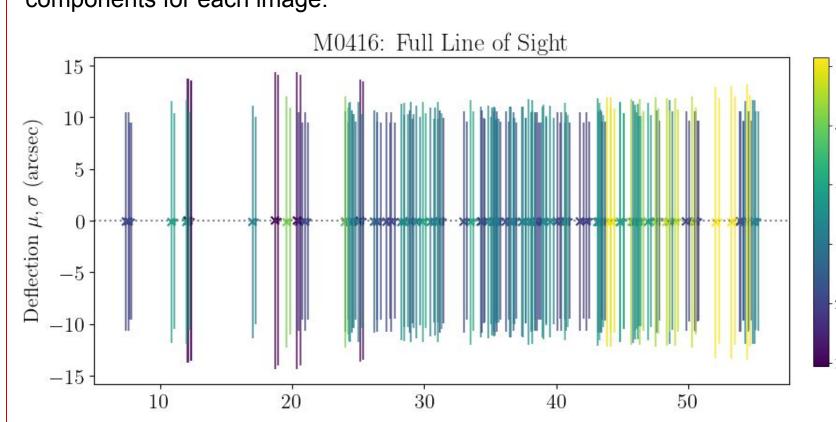


Figure 7: Deflection statistics for MACS 0416 broken up into x and y

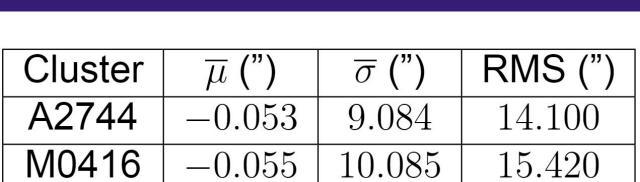


Figure 8: Deflection statistics (average mean deflection, average standard deviation, and RMS deflection) in

- Average mean deflection is approximately zero.
- Average standard deviation is very high. Indicates LSS deflection varies considerably.
- RMS deflections are two orders of magnitude larger than residuals between current models and data.
- Including LSS contributions will substantially change model parameters.

II. Convergence and Shear Analysis

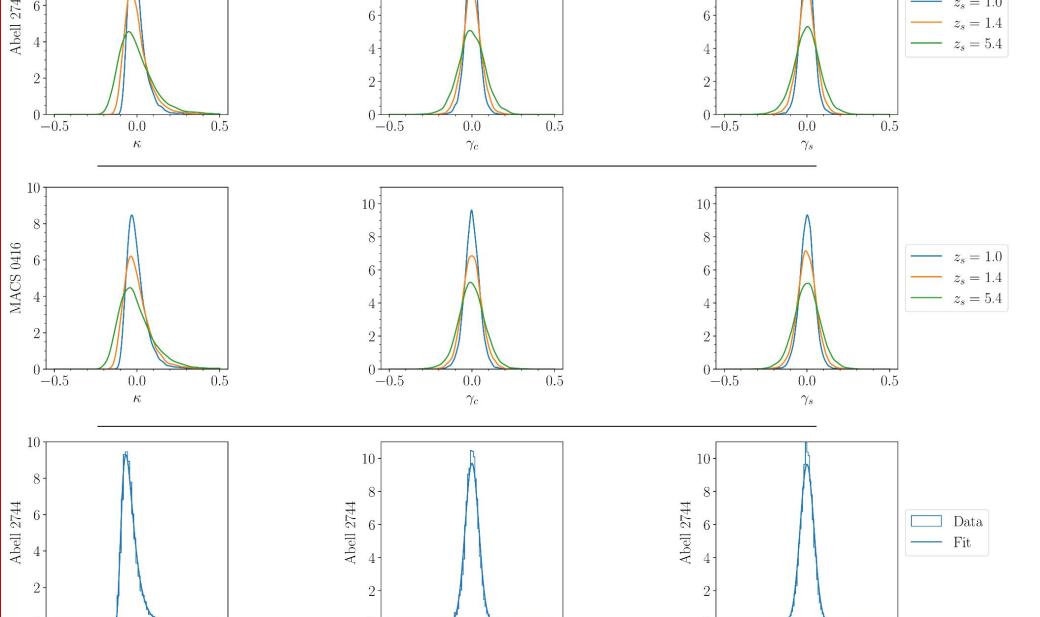


Figure 9: Convergence and shear (κ γ) distributions for three redshifts (chosen to clearly demonstrate time evolution). These distributions can be used as information (priors) to constrain future lens models.

Future Direction

- Large standard deviations in deflections suggest attempts to take LSS deflection to be constant is not valid.
- We are not justified in neglecting LSS deflection because of the size of the RMS residuals.
- We will use results from our analysis with modeling frameworks developed by Raney et al. (2021) to further investigate LSS contribution to cluster lens models.

Citations

Peacock, J. A., Cole, S., Norberg, P., et al. 2001, , 410, 169 Lotz J. M., et al., 2017, ApJ, 837, 97 [**6]** Raney C. A., Keeton C. R., Brennan S., Fan H., 2020b, MNRAS, 494, 4771 [7] Keeton, C. 2014, Principles of Astrophysics: Using Gravity and Stellar Physics to Explore the [8] Raney, C. A., Keeton, C. R., & Brennan, S. 2020, MNRAS, 492, 503

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