

# MUP Design Project

*P12: Automatic Washing Machine*

Submitted By:

Group 108

MIHIR CHAVARKAR (2017A8PS0026P)

SHAH RAJ SANJAY (2017A7PS1181P)

ANIRUDH CHAKRAVARTHY (2017A7PS1195P)

DIVYAM GOEL (2017A7PS1196P)

## Problem Statement

### *P12: System to be designed: Automatic Washing Machine*

Description: An Automatic washing machine with Dryer. The Washing Machine can handle three different types of load: Light, Medium and Heavy.

The Washing Machine has three different cycles: Rinse, Wash and Dry. Depending on the load the number of times a cycle is done and the duration of the cycle varies.

**Light Load:** Rinse- 2 mins, Wash- 3 mins, Rinse – 2 mins, Dry Cycle –2 mins

**Medium Load:** Rinse- 3 mins, Wash- 5 mins and Rinse – 3 mins Dry Cycle –4 mins

**Heavy load:** Rinse - 3 mins, Wash- 5 mins and Rinse – 3 mins, Wash- 5 mins and Rinse – 3 mins, Dry Cycle – 4 mins

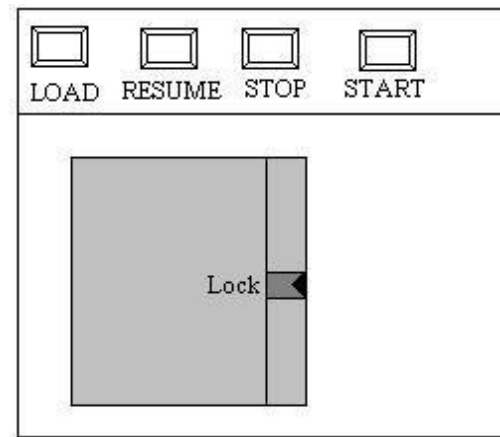
- The Washing Machine is a single tub machine.
- The Washing machine is made of a Revolving Tub and an Agitator. The Agitator is activated during the Rinse and Wash cycle; revolving tub is active only during the Dry cycle. The door of the washtub should remain closed as long as the agitator is active.
- Before each cycle the water level is sensed. At the beginning of the cycle the water level should be at the maximum possible level, the water should be completely drained during dry cycle. The cycle should begin only when the water level is correct.
- At the end of each cycle a buzzer is activated. The user should drain the water at the end of the rinse/wash cycle and refill the water for the next cycle; once this has been completed the user can press the resume button.
- At the beginning of the wash cycle the user should add the detergent.
- At the end of the complete wash process the Buzzer is sounded.
- User can turn off system by pressing STOP Button.
- Different sounds are used for different events.
- Display the load selected using a seven-segment display.

User Interface: The User Interface is shown in fig below.

The number of times the load button is pressed determines load:  
1 press – light; 2 presses – medium and 3 presses – heavy.

To begin washing process START is pressed.

Pressing STOP can stop the process.



## Assumptions

- Water level max or min is modelled using switches (SW-SPST). In reality they will be pressure sensitive switches (as water reaches max level the switch will automatically be pressed). Here we will be manually pressing the water - max/water - min switch.
- Before every wash cycle, the user is given 1 minute to put detergent.
- Assume that the door is locked when the agitator is running. Before the agitator starts running, the program checks if door is locked or not.
- Agitator and revolving tub are modelled by DC motors.

## Components Used

- 8086
- 74LS138
- 74LS245
- 74LS273
- 2732
- 6116
- 74LS447
- 7404 (NOT gate)
- 7432 (2 input OR gate)
- 4072 (4 input OR gate)
- 4078 (8 input NOR gate)
- 8255
- Led
- Buzzer
- Button
- Resistor
- Agitator, Revolving Tub (Motor)
- Sw-spst
- Sw-spdt-mom
- Relay

## Memory Mapping

ROM chip used: 2732

RAM chip used: 6116

ROM: 8KB = 4KB (even) + 4KB (odd)

- ROM (Even Bank): 00000H,00002H, .....,01FFCH,01FFEH
- ROM (Odd Bank): 00001H,00003H, .....,01FFDH,01FFFH

$$\text{RAM:4KB} = 2\text{KB (even)} + 2\text{KB (odd)}$$

- RAM (Even Bank): 02000H,02002H, .....,02FFCH,02FFEH
- RAM (Odd Bank): 00001H,00003H, .....,02FFDH,02FFFH

[illegible]

## I/O Mapping

8255(Programmable peripheral interface)- 00H to 06H

Ports	Address	Input/Output
Port A	00H	Input Port
Port B	02H	Output Port
Port C	04H	Output Port (both upper and lower ports)
Control Register	06H	

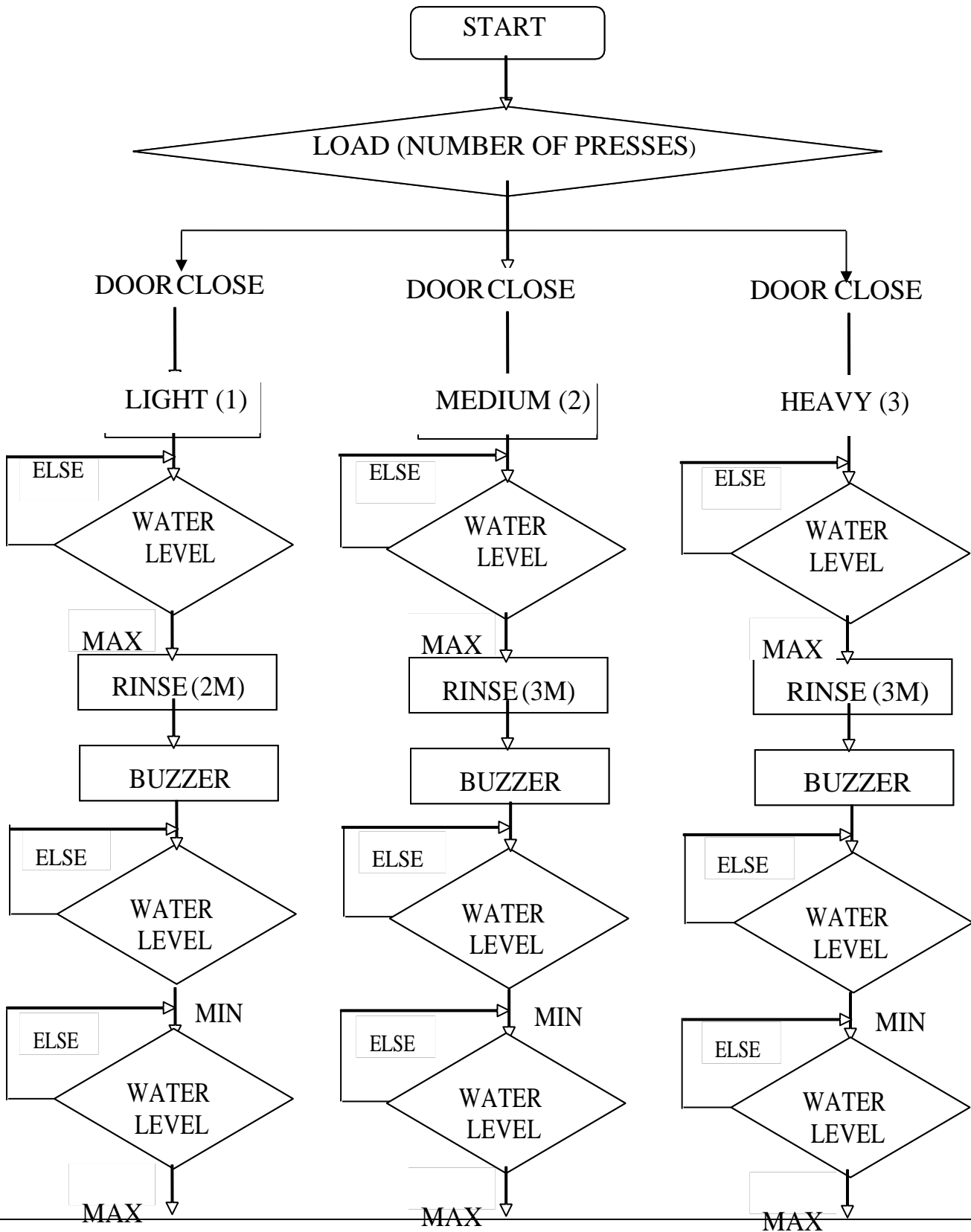
<u>Port A</u>	<u>Port B</u>	<u>Port C</u>
PA0- Start Button PA1- Stop Button PA2- Load Button PA3- Resume Button PA4- Door Lock Switch PA5- WaterMax Switch PA6- Water Min Switch	PB0- Agitator PB1- Revolving tub PB2- Buzzer - Dry PB3- Buzzer - Wash PB4-Buzzer - Rinse	PC0-PC3:input-to-BCD- to-7 segment decoders

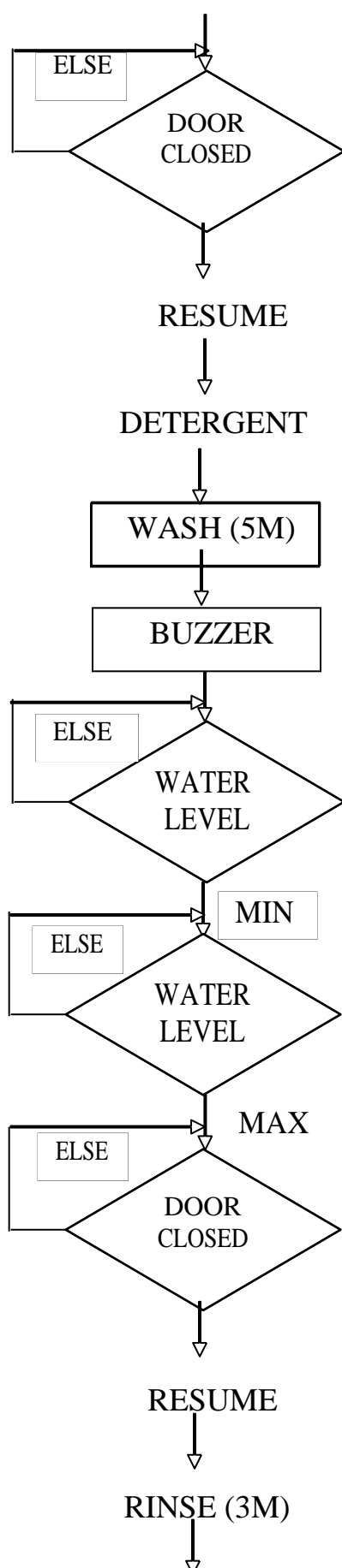
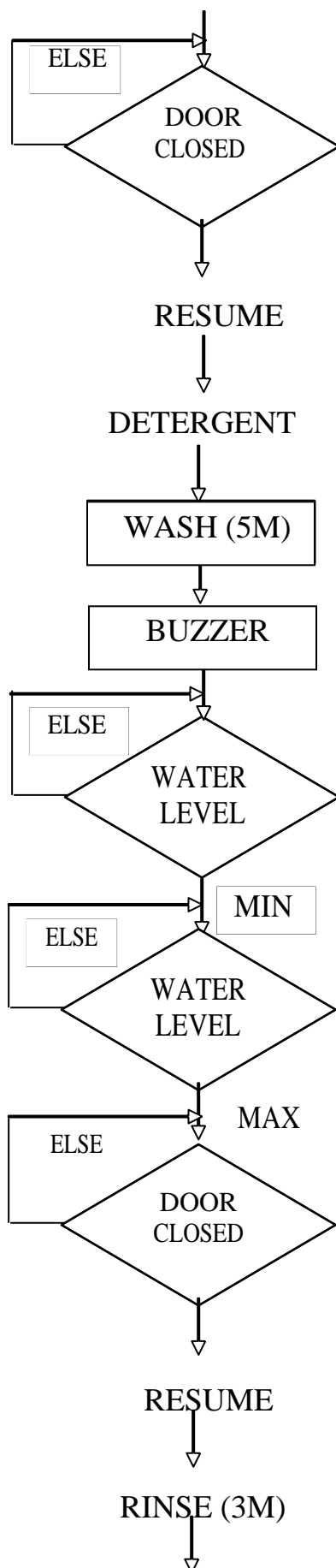
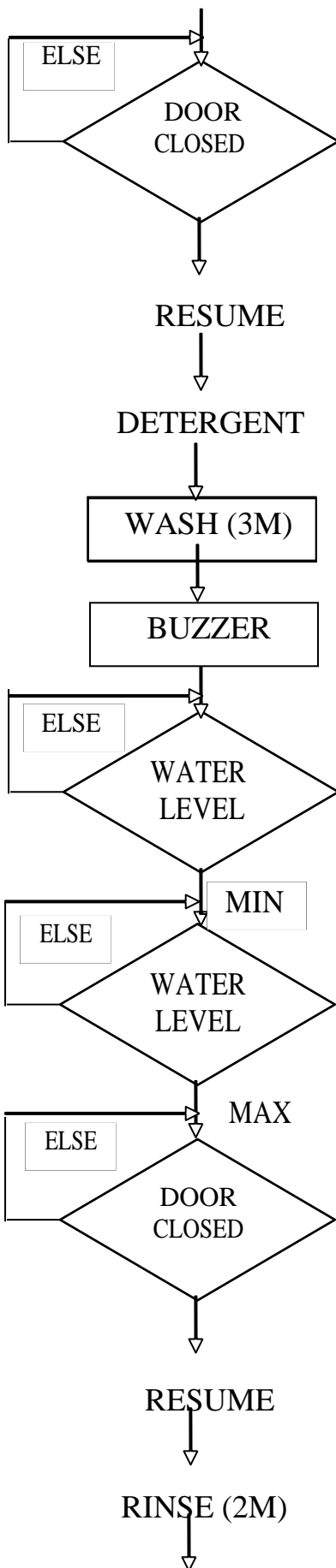
## IVT Table

INT 2H (NMI) is used.

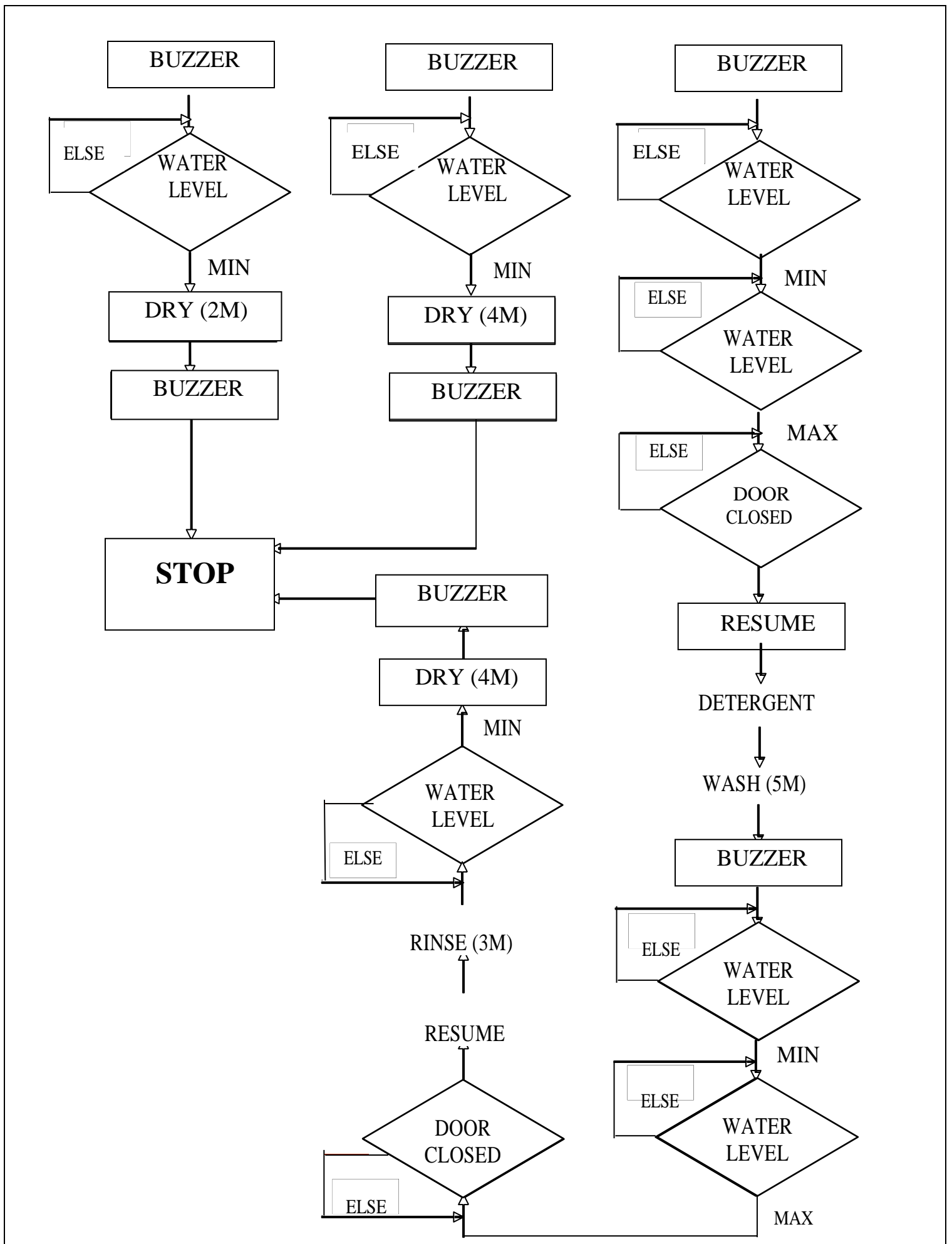
Address	Contents
00008H	IP (lower byte)
00009H	IP (higher byte)
0000AH	CS (lower byte)
0000BH	CS (higher byte)

# Flow Chart









# Code

```
.model tiny
; --- MACROS --- ;

; macro for rinse cycle
RINSE_CYCLE MACRO DURATION
    MOV AL, 00000001b
    OUT PORTB, AL ; turn on agitator
    MOV CX, DURATION
    CALL DELAY
    CALL RINSED
ENDM

; macro for wash cycle
WASH_CYCLE MACRO DURATION
    MOV AL, 00000001b
    OUT PORTB, AL ; turn on agitator
    MOV CX, DURATION
    CALL DELAY
    CALL WASHED
ENDM

; macro for dry cycle
DRY_CYCLE MACRO DURATION
    MOV AL, 00000010b
    OUT PORTB, AL ; turn on revolving tub
    MOV CX, DURATION
    CALL DELAY
    CALL DRIED
ENDM

; macro for consecutive rinse and wash cycles
RINSE_WASH MACRO RINSE_TIME, WASH_TIME
    CALL WATER_LEVEL_MIN
    CALL WATER_LEVEL_MAX
    RINSE_CYCLE RINSE_TIME ; RINSE cycle

    CALL WATER_LEVEL_MIN
    CALL WATER_LEVEL_MAX
    MOV CX, 1
    CALL DELAY ; user enters detergent during this delay period
```

```

        CALL RESUMED
        CALL DEBOUNCE_DELAY
        WASH_CYCLE WASH_TIME ; WASH cycle
ENDM

; macro for consecutive rinse and dry cycles
RINSE_DRY MACRO RINSE_TIME, DRY_TIME
    CALL WATER_LEVEL_MIN
    CALL WATER_LEVEL_MAX
    CALL RESUMED
    CALL DEBOUNCE_DELAY
    RINSE_CYCLE RINSE_TIME ; RINSE cycle

    CALL WATER_LEVEL_MIN
    CALL RESUMED
    CALL DEBOUNCE_DELAY
    DRY_CYCLE DRY_TIME ; DRY cycle
ENDM

; --- CODE --- ;

.data
    PORTA EQU 00h
    PORTB EQU 02h
    PORTC EQU 04h
    CREG EQU 06h
    MODE DB 00h

.code
.startup
    ; initializing 8255 using control word reg.
    MOV AL, 10010000b
    OUT CREG, AL

    ; reset port b
    MOV AL, 00h
    OUT PORTB, AL

    ; check if start button is ON (Active Low)
START:
    MOV MODE, 00h
    IN AL, PORTA
    CMP AL, 1111110b
    JNZ START
    CALL DEBOUNCE_DELAY
    MOV AL, 00h
    OUT PORTC, AL

```

```

; check for number of load presses
LOAD:
    IN AL, PORTA
    CMP AL, 11101111b ; check if door is closed
    JZ DOOR_CLOSED
    CMP AL, 11111011b ; else if load button pressed
    JNZ LOAD
    INC BYTE PTR MODE
    CALL DEBOUNCE_DELAY
    JMP LOAD

; door is now closed
DOOR_CLOSED:
    MOV AH, MODE
    CMP AH, 00h ; should have greater than 0 presses
    JZ LOAD
    CMP AH, 03h ; should have less than 3 presses
    JLE MODE1
    MOV MODE, 00h
    JMP LOAD

; valid mode has been entered
MODE1:
    CMP MODE, 01h
    JNE MODE2
    MOV AL, 01h
    OUT PORTC, AL ; display mode number on 7 seg display
    JMP LIGHT

MODE2:
    CMP MODE, 02h
    JNE MODE3
    MOV AL, 02h
    OUT PORTC, AL ; display mode number on 7 seg display
    JMP MEDIUM

MODE3:
    MOV AL, 03h
    OUT PORTC, AL ; display mode number on 7 seg display
    JMP HEAVY

LIGHT:
    RINSE_WASH 2, 3
    RINSE_DRY 2, 2
    JMP COMPLETE

```

MEDIUM:

RINSE\_WASH 3, 5  
RINSE\_DRY 3, 4  
JMP COMPLETE

HEAVY:

RINSE\_WASH 3, 5  
CALL RESUMED  
CALL DEBOUNCE\_DELAY  
RINSE\_WASH 3, 5  
RINSE\_DRY 3, 4  
JMP COMPLETE

COMPLETE:

.exit

; --- PROCEDURES --- ;

; introduce delay in the system- DURATION held in CX register

DELAY PROC NEAR USES BX DX

L0:

MOV BX, 0001h

L1:

MOV DX, 0FFFFh

L2:

NOP

DEC DX

JNZ L2

DEC BX

JNZ L1

LOOP L0

RET

DELAY ENDP

; ensure all buttons are unpressed

DEBOUNCE\_DELAY PROC NEAR

DEBOUNCE:

IN AL, PORTA

OR AL, 11110000b

CMP AL, 11111111b

JNE DEBOUNCE

RET

DEBOUNCE\_DELAY ENDP

```

; check if water level is maximum and door is closed
WATER_LEVEL_MAX PROC NEAR
    MAX:
        IN AL, PORTA
        CMP AL, 11001111b
        JNE MAX

    RET
WATER_LEVEL_MAX ENDP

; check if water level is minimum and door is closed
WATER_LEVEL_MIN PROC NEAR
    MIN:
        IN AL, PORTA
        CMP AL, 10101111b
        JNE MIN

    RET
WATER_LEVEL_MIN ENDP

; check if resume button is pressed
RESUMED PROC NEAR
    RESUMEOFF:
        IN AL, PORTA
        OR AL, 11100111b
        CMP AL, 11100111b
        JNE RESUMEOFF

    RET
RESUMED ENDP

; rinse cycle completed
RINSED PROC NEAR
    MOV AL, 00h
    OUT PORTB, AL ; turn off agitator
    MOV AL, 00010000b
    OUT PORTB, AL
    MOV CX, 1
    CALL DELAY ; turn on buzzer for 1 minute
    MOV AL, 00h
    OUT PORTB, AL ; turn off buzzer
    RET
RINSED ENDP

```

; wash cycle completed

WASHED PROC NEAR

MOV AL, 00h

OUT PORTB, AL ; turn off agitator

MOV AL, 00001000b

OUT PORTB, AL

MOV CX, 1

CALL DELAY ; turn on buzzer for 1 minute

MOV AL, 00h

OUT PORTB, AL

RET

WASHED ENDP

; dry cycle completed

DRIED PROC NEAR

MOV AL, 00h

OUT PORTB, AL ; turn off revolving tub

MOV AL, 00000100b

OUT PORTB, AL

MOV CX, 1

CALL DELAY ; turn on buzzer for 1 minute

MOV AL, 00h

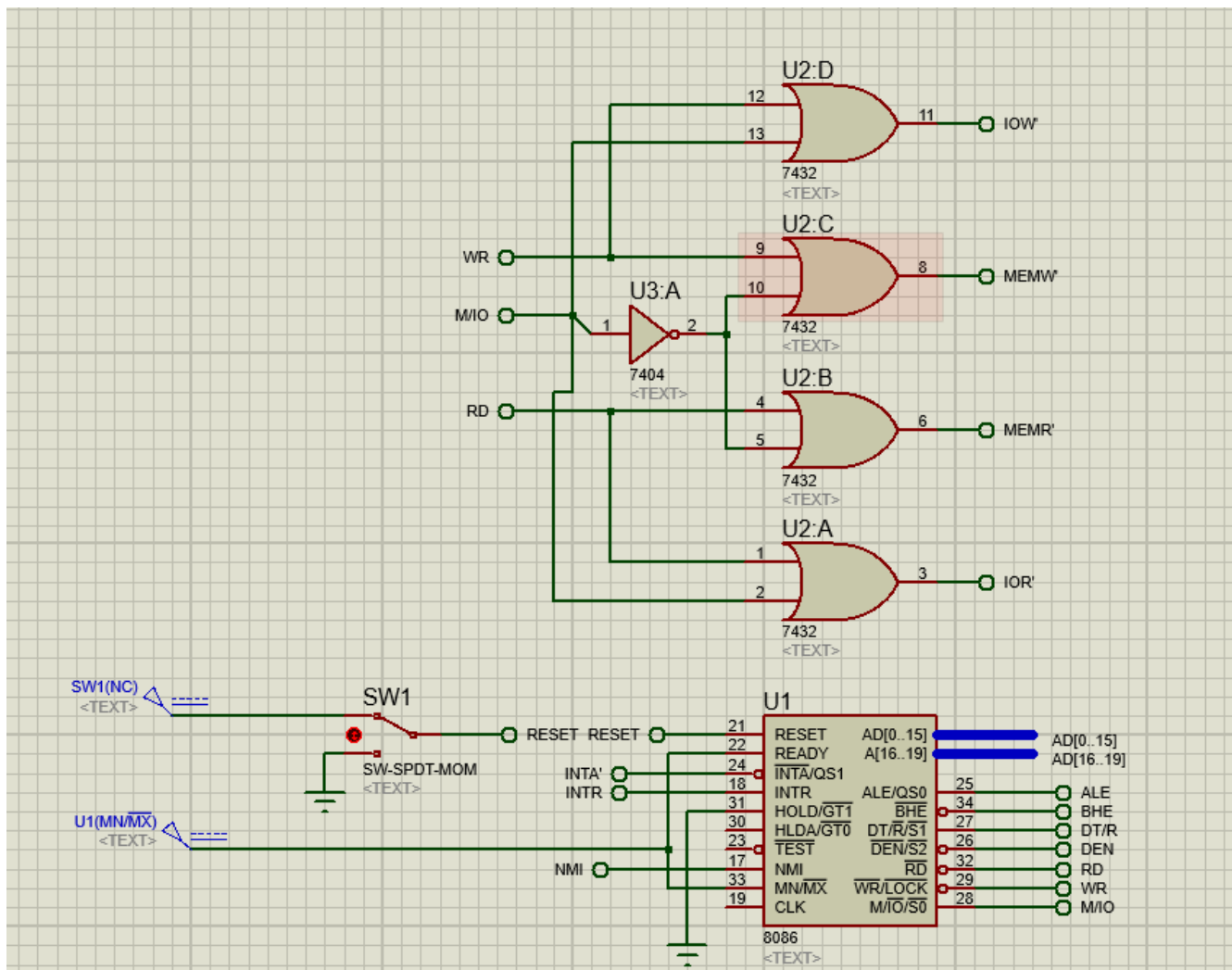
OUT PORTB, AL

RET

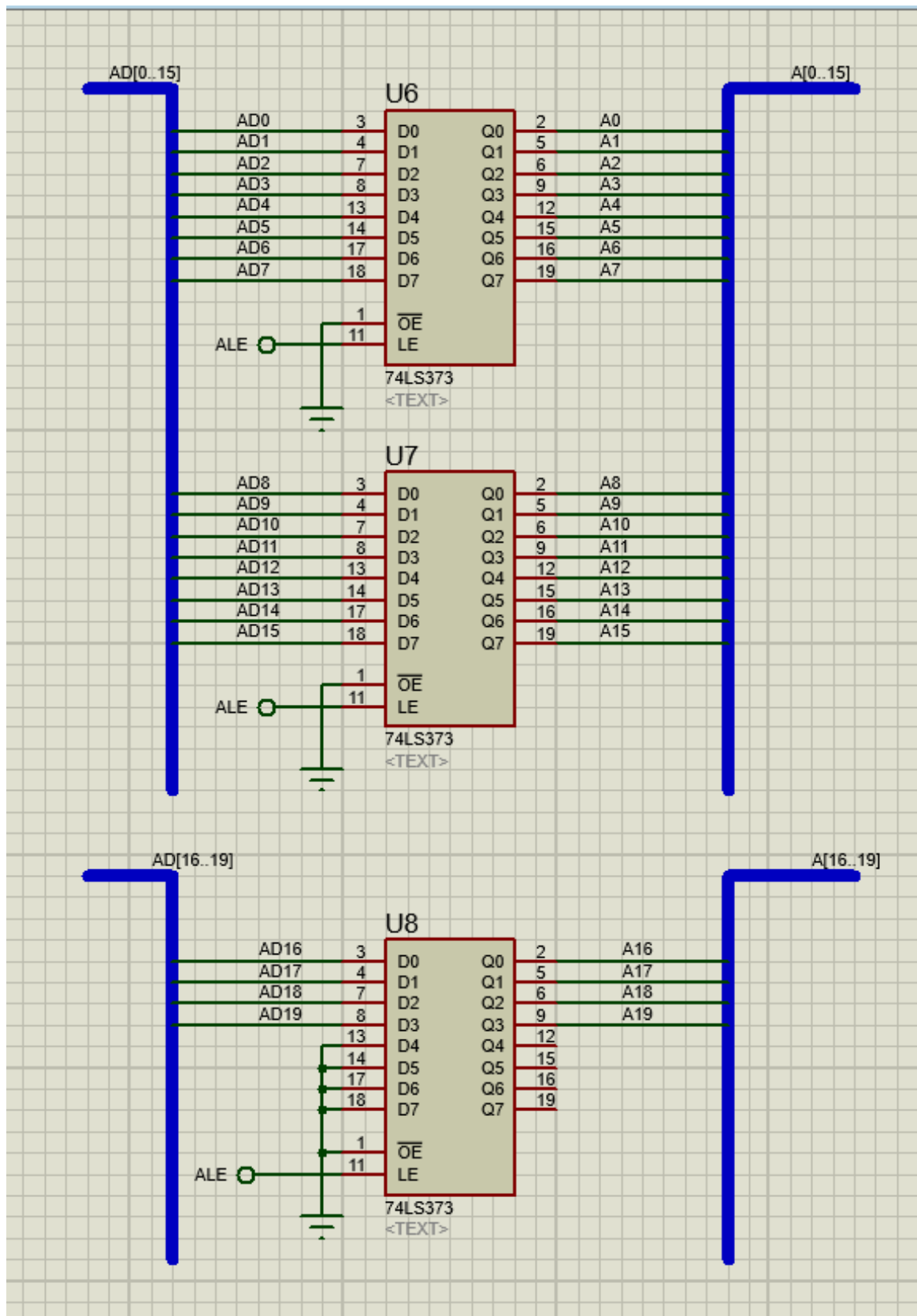
DRIED ENDP

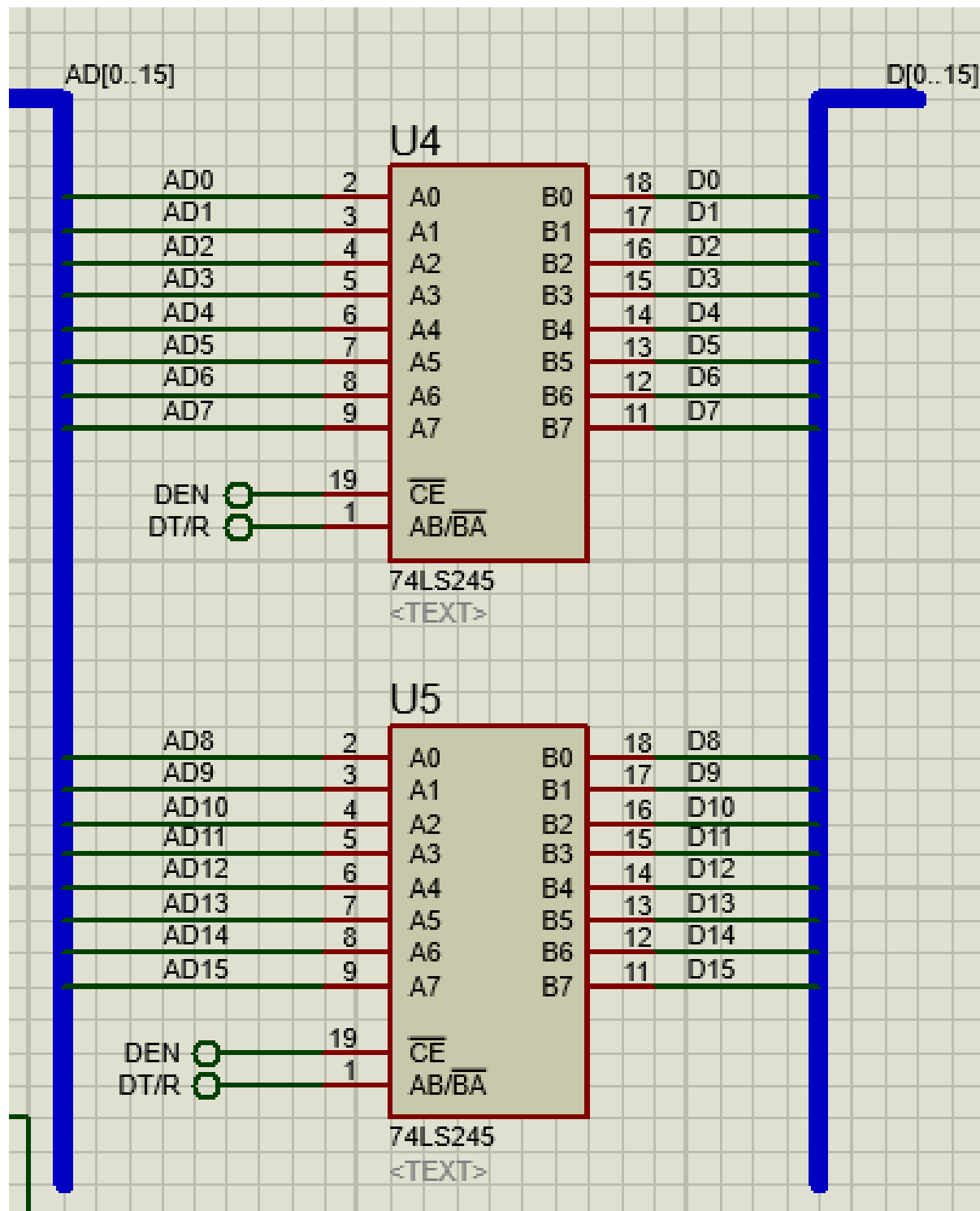
END

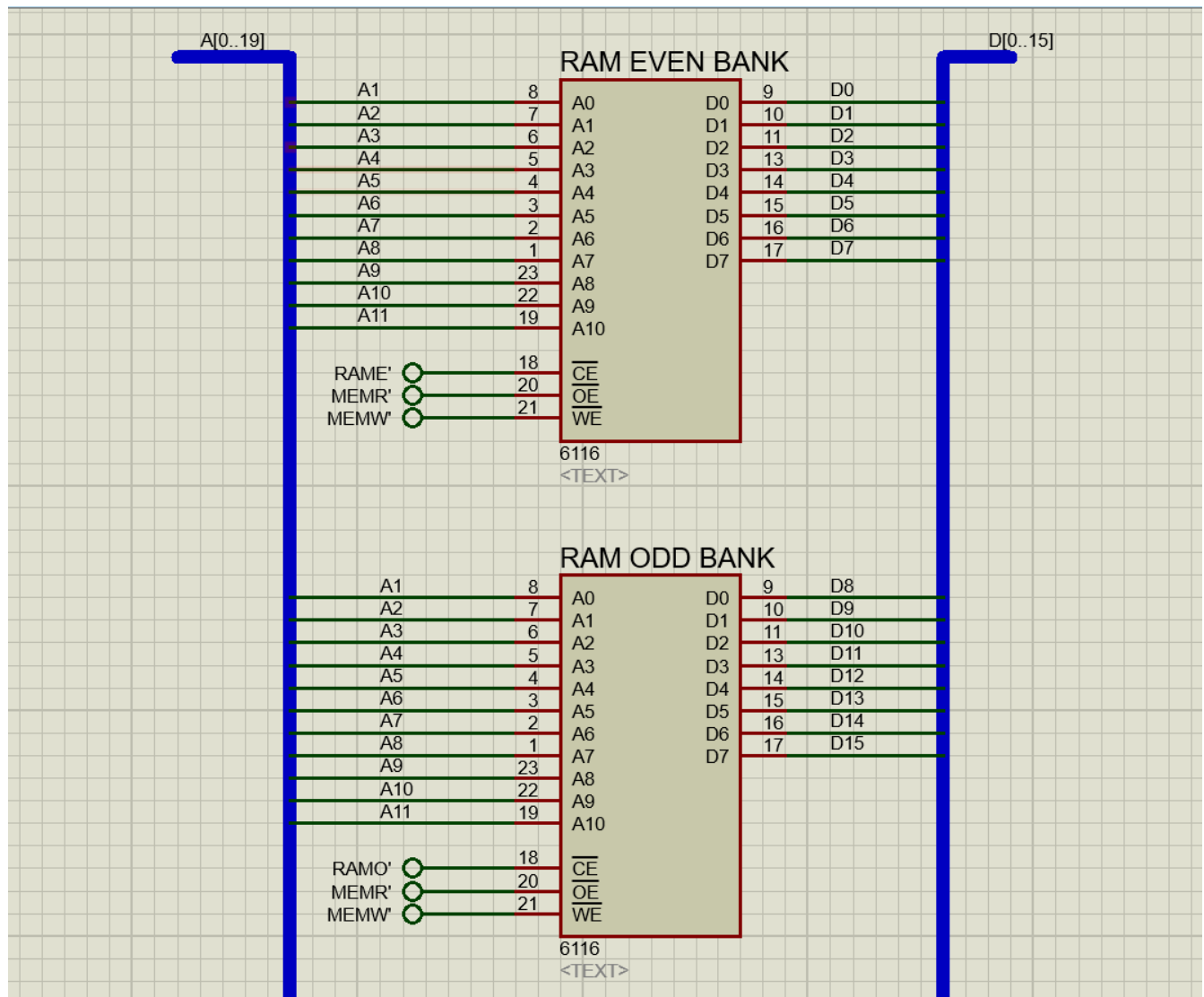
## Circuit Diagram



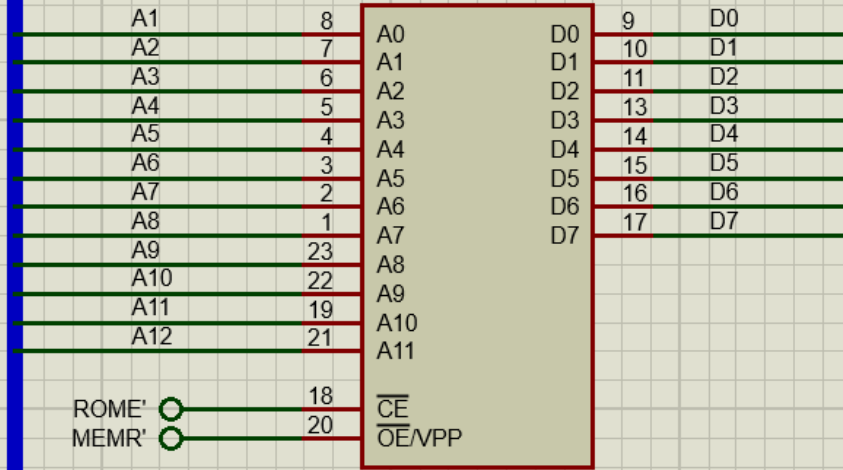






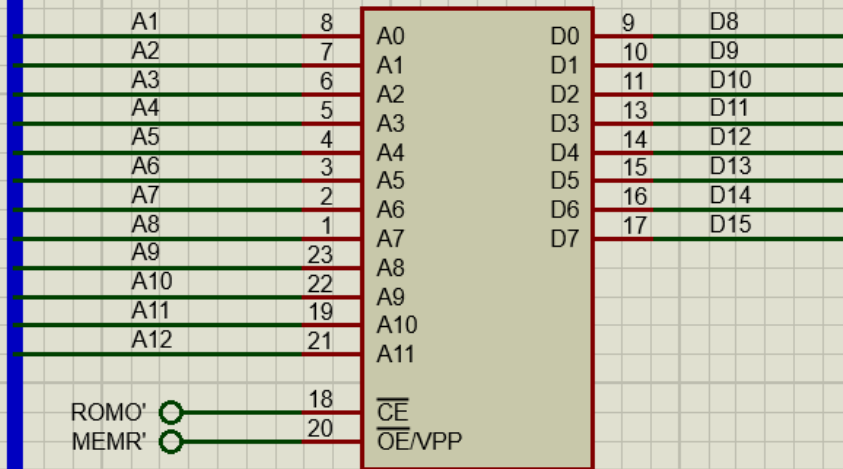


### ROM EVEN BANK

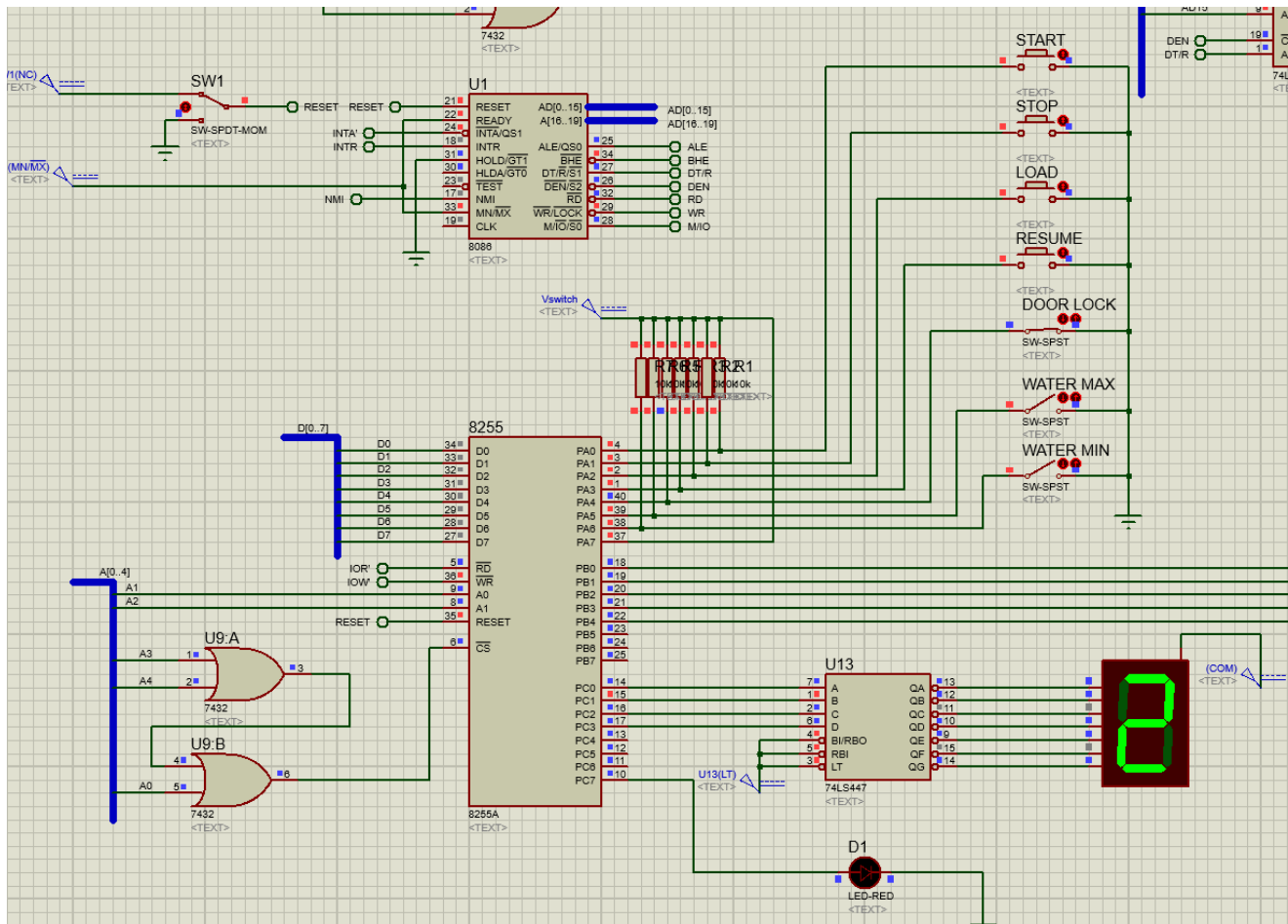
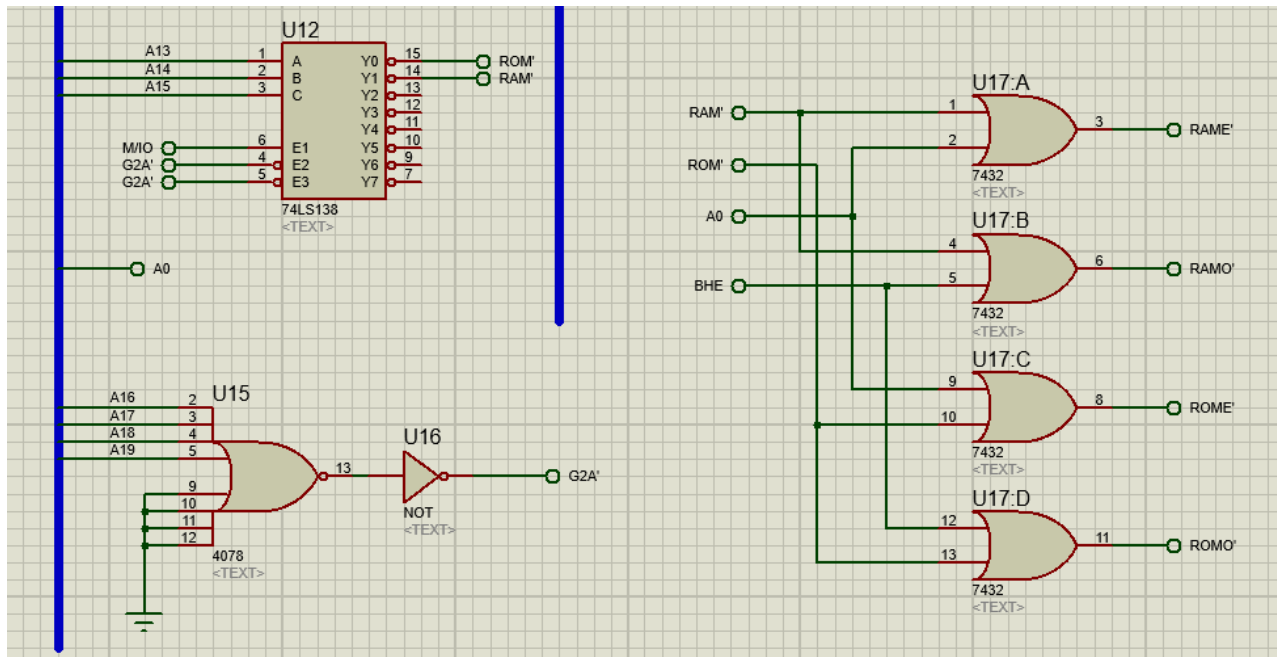


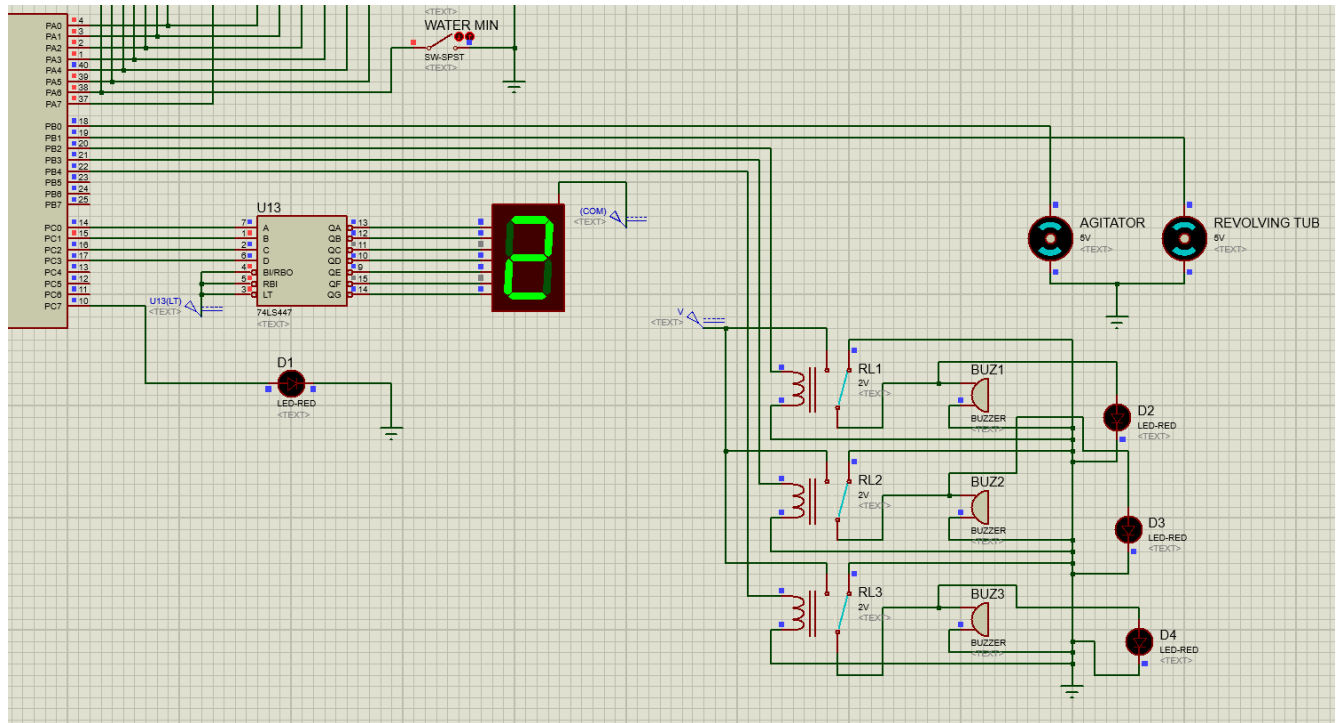
2732  
<TEXT>

### ROM ODD BANK



2732  
<TEXT>





-----END-----

