UCS1512 -MICROPROCESSOR S LAB

CASE CONVERSION

Exp No: 8 Name: Anirudh

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Aim

To write a program for performing case conversion on the fly in an 8086 microprocessor using MASM and DOSBox.

Algorithm

- 1. Define the values in the data segment and assign the counter value
- 2. Initialize the data segment register with a data segment address
- 3. Load the loop counter value into CX which determines how many inputs for case conversion can be given by the user before the program terminates
- 4. Repeat till CX becomes zero:
 - 4.1. Call the DOS Interrupt Function 21H with AH = 01H to read a single character keyboard input with echo into AL whose value will lie in the range:
 - ASCII(hex): A Z = 41 5A, a z = 61 7A
 - ASCII(dec): A Z = 65 90, a z = 97 122
 - 4.2. Check if the character was uppercase or lowercase using CMP:
 - Uppercase: < 60H which is (dec)96
 - Lowercase: > 60H which is (dec)96
 - 4.3. If the character read was lower case, go to step 4.5
 - 4.4. If the character read was uppercase, convert to lowercase by adding 20H which is 32(dec):
 - A: 41H a:61H

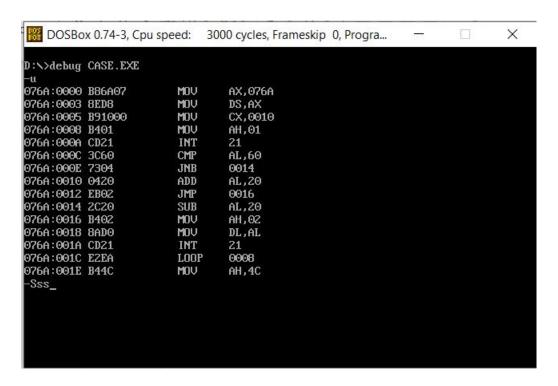
- a A = 20HIf the character read was lowercase, convert to uppercase by subtracting 20H which is 32(dec)
- 4.5. Display the converted character by calling the DOS Interrupt Function 21H with AH = 02H to display a single character stored in DL
- 5. Terminate the program by calling the DOS Interrupt Function 21H with AH = 4CH

Program	Comments
ASSUME CS:CODE,DS:data	Naming the CS and DS for the program
data SEGMENT COUNT EQU 10h data ends	When EQU refers to a constant value, it becomes a synonym for that value and this value can't be overwritten
CODE SEGMENT org 0100h	Providing an offset value
START: MOV AX,data MOV DS,AX	Initializing the data segment register with the data segment address
MOV CX,COUNT	Loading the count into CX for looping
L1: MOV AH,1 INT 21H	Call the DOS Interrupt Function 21H with AH = 01H to read a single character keyboard input with echo into AL
CMP AL,60H JNC UPPER ADD AL,20H	Check if the character was uppercase or lowercase using CMP and jump if it was lowercase. Otherwise, convert to lowercase.
JMP SKIP	Skip to display if input was uppercase
UPPER: SUB AL,20H	Convert to uppercase when lowercase input is detected
SKIP: MOV AH,2 MOV DL,AL INT 21H LOOP L1	Display the converted character by calling the DOS Interrupt Function 21H with AH = 02H to display a single character stored in DL

MOV Ah,4CH INT 21H CODE ENDS Calling the DOS Interrupt Function 21H with AH = 4CH to terminate the program

Snapshot

end start



```
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
                                                                               X
D:\>debug CASE.EXE
-u
076A:0000 B86A07
                         MOV
                                 AX,076A
076A:0003 8ED8
                         MOV
                                 DS,AX
076A:0005 B91000
                         MOV
                                 CX,0010
076A:0008 B401
                         MOU
                                 AH, 01
076A:000A CD21
                         INT
                                 21
076A:000C 3C60
                                 AL,60
                         CMP
076A:000E 7304
                         JNB
                                 0014
076A:0010 0420
                                 AL,20
                         ADD
076A:0012 EB02
                         JMP
                                 0016
076A:0014 2C20
                         SUB
                                 AL,20
076A:0016 B402
                         MOV
                                 AH,02
076A:0018 8ADO
                         MOV
                                 DL,AL
076A:001A CD21
                                 21
                         INT
076A:001C EZEA
                         LOOP
                                 0008
076A:001E B44C
                         MOV
                                 AH,4C
D:\>CASE.EXE
RrAaGgHhAaWrRaAgGhHaAWCcSsEeBb
D:\>S
```

Result

Program for performing case conversion on the fly in an 8086 microprocessor using MASM and DOSBox was implemented and the output was verified.

FLOATING POINT OPERATIONS

Exp No: 9 Name: Anirudh H

Reg No: 185001019

Aim

To write programs for performing floating point operations in an 8086 microprocessor using MASM and DOSBox.

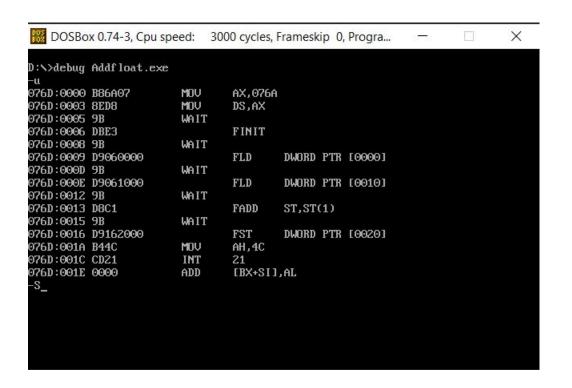
Algorithm

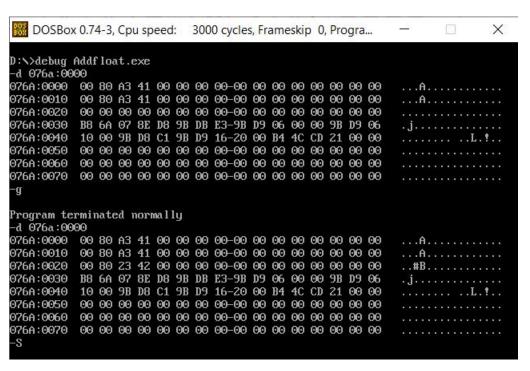
- 6. Define the values in the data segment and assign the initial values if required
- 7. Initialize the data segment register with a data segment address
- 8. Initialize the 8087 stack
- 9. Load the data into the 8087 stack
- 10. Perform addition/ subtraction and store the sum/ difference to the result address in 8086 for display
- 11. Terminate the program

Program for adding two floating point numbers

Program	Comments
CODESEG SEGMENT start: MOV AX,DATASEG MOV DS,AX	Initializing the data segment register with the data segment address
FINIT	Initialize the 8087 stack
FLD X FLD Y	Load X into ST(0) Load Y into ST(0), X is now in ST(1)
FADD ST(0),ST(1)	Performing addition: ST(0) = Y[ST(0)] + X[ST(1)]
FST SUM	Store ST(0) in sum
MOV AH,4CH INT 21H CODESEG ENDS END START	Calling the DOS Function to enter the display screen using interrupt 21H and to terminate the program

Snapshot:





Program for subtracting two floating point numbers

Program	Comments
CODESEG SEGMENT start: MOV AX,DATASEG MOV DS,AX	Initializing the data segment register with the data segment address
FINIT	Initialize the 8087 stack
FLD Y FLD X	Load Y into ST(0) Load X into ST(0), Y is now in ST(1)
FSUB ST(0),ST(1)	Performing subtraction: ST(0) = X[ST(0)] - Y[ST(1)]
FST DIFF	Store ST(0) in diff
MOV AH,4CH INT 21H CODESEG ENDS END START	Calling the DOS Function to enter the display screen using interrupt 21H and to terminate the program

Snapshot:

```
X
DOSBox 0.74-3, Cpu speed: 3000 cycles, Frameskip 0, Progra...
D:>>debug subfloat.exe
                   MOV
076D:0000 B86A07
                          AX,076A
976D:0003 BED8
                   MOV
                          DS,AX
                   WAIT
076D:0005 9B
                          FINIT
076D:0006 DBE3
076D:0008 9B
                   WAIT
076D:0009 D9060000
                          FLD
                                DWORD PTR [0000]
076D:000D 9B
                   WAIT
                                DWORD PTR [0010]
976D:000E D9061000
                          FLD
076D:0012 9B
                   WAIT
076D:0013 D8E1
                          FSUB
                                ST,ST(1)
                   WAIT
076D:0015 9B
976D:0016 D9162000
                          FST
                                DWORD PTR [0020]
976D:001A B44C
                   MOV
                          AH,4C
076D:001C CD21
                   INT
                          21
                          [BX+SI],AL
076D:001E 0000
                   ADD
DOSBox 0.74-3, Cpu speed:
                      3000 cycles, Frameskip 0, Progra...
                                                             X
D:\>debug subfloat.exe
-d 076a:0000
976A:0000 00 80 A3 41 00 00 00 00-00 00 00 00 00 00 00 00
                                                 ...A........
976A:0010 00 00 00 3E 00 00 00 00-00 00 00 00 00 00 00 00
076A:0030 B8 6A 07 8E D8 9B DB E3-9B D9 06 00 00 9B D9 06
                                                 . j. . . . . . . . . . . . . . .
076A:0040 10 00 9B D8 E1 9B D9 16-20 00 B4 4C CD 21 00 00
                                                 ....... ..L. !..
076A:0050
        90 90 90 90 90 90 90 90-90 90 90 90 90 90 90 90
Program terminated normally
-d 076a:0000
976A:0000 00 80 A3 41 00 00 00 00-00 00 00 00 00 00 00 00
976A:9010   00 90 90 3E 90 90 90 90-90 90 90 90 90 90 90 90
976A:0020   00 80 A2 C1 00 00 00 00-00 00 00 00 00 00 00 00
976A:0030 B8 6A 07 8E D8 9B DB E3-9B D9 06 00 00 9B D9 06
        10 00 9B D8 E1 9B D9 16-20 00 B4 4C CD 21 00 00
076A:0040
                                                 ....... ...L.†...
976A:0050
```

Result

Programs for performing floating point operations in an 8086 microprocessor using MASM and DOSBox were implemented and the outputs were verified.