

Term work
of
Java Programming Lab (PCS-408)

Submitted in partial fulfillment of the requirement for the IV semester

Bachelor of Technology

By

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Graphic Era
HILL UNIVERSITY

University under section 2(f) of UGC Act, 1956

Bhimtal Campus

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

GRAPHIC ERA HILL UNIVERSITY, BHIMTAL CAMPUS

SATTAL ROAD, P.O. BHOWALI

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CERTIFICATE

The term work of **Java Programming Lab (PCS-408)**, being submitted by **Rohan kumar**, Roll no **20619333** to Graphic Era Hill University Bhimtal Campus for the award of bona fide work carried out by him/her. He/She has worked under my guidance and supervision and fulfilled the requirement for the submission of this work report.

(.....)

Ravindra Koranga

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ROHAN KUMAR

STUDENT'S DECLARATION

I, **Rohan Kumar** hereby declare the work, which is being presented in the report, entitled **Term work of Java Programming Lab (PCS-408)** in partial fulfillment of the requirement for the award of the degree **Bachelor of Technology (Computer Science)** in the session **2022-2023** for **semester IV**, is an authentic record of my own work carried out under the supervision of **Mr. Ravindra Koranga** (Assistant professor, Graphic Era Hill University, Bhimtal)

The matter embodied in this project has not been submitted by me for the award of any other degree.

Date:

.....

(Full signature of student)



Graphic Era
HILL UNIVERSITY
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Bhimtal Campus

Computer Science and Engineering Department
Java Programming LAB (PCS-408)

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1. WAP to show use of Command Line Arguments.

```
class demo{

public static void main(String ar[]){

    System.out.println("The first command line argument is "+ ar[0]);

    System.out.println("The second command line argument is "+ ar[1]);

}

}
```

Output:-

2. WAP to show the use of Scanner class to take input from user. Use Scanner class to take one int, one char and one line as input from user and print the output.

```
//input one int and then one line from user

import java.util.*;

class demoscantintstring{

    public static void main(String ar[]){

        int a;

        char c;

        String s1;

        Scanner scobj=new Scanner(System.in);

        a=scobj.nextInt();

        System.out.println(a);
```

```
c=scobj.nex().charAt(0);
```

```
System.out.println(c);
```

```
s1=scobj.nextLine();
```

```
s1=scobj.nextLine();//to remove new line char
```

```
System.out.println(s1);
```

```
//a=scobj.nextInt();
```

```
//System.out.println(a);
```

```
}
```

```
}
```

- 3. WAP to create and use function in java. Create an add function to add two variables and print them.**

```
//create an add fun to add two numbers
```

```
import java.util.Scanner;
```

```
class demoadd{
```

```
    static void add(int x, int y){ //it should be static and inside demo class
```

```
        int sum=x+y;
```

```
        System.out.println("The sum is "+ sum);
```

```
    }
```

```
public static void main(String ar[]){
```

```
    int a,b;
```

```
    Scanner scobj=new Scanner(System.in);
```

```
        a=scobj.nextInt();

        b=scobj.nextInt();

        add(a,b);

    }

}
```

4. WAP to show the use of class, object and constructor in java. Create a box class with variables length, width, height and functions set(), get(), volume().

```
class box{

private int l,w,h;

    box(int x,int y,int z){

        l=x;

        w=y;

        h=z;

    }

    void set(int x, int y, int z){

        l=x;

        w=y;

        h=z;

    }

    void get(){

        System.out.println(l);

        System.out.println(w);

        System.out.println(h);

    }

}
```



```
void vol(){  
    System.out.println(l*w*h);  
}  
}
```

```
class demobox{  
    public static void main(String ar[]){  
  
        box obj1, obj2;  
        obj1=new box(10,20,30);  
  
        obj1.get();  
        obj1.vol();  
  
    }  
}
```

5. WAP to show function overloading in java.

```
import java.util.Scanner;  
  
class demooverloading{  
    static void add(int x, int y){  
        System.out.println(x+y);  
    }  
  
    static void add(int x, int y, int z){  
        System.out.println(x+y+z);  
    }  
}
```

```

    }

    public static void main(String ar[]){

        int a,b,c;

        Scanner scobj=new Scanner(System.in);

        a=scobj.nextInt();

        b=scobj.nextInt();

        c=scobj.nextInt();

        add(a,b);

        add(a,b,c);

    }
}

```

6. WAP to show the use of static keyword in java.

```

class box{

    private static String color;

    private static int l, w, h;

    static {

        System.out.println("static block created");

        color="Red";

    }

    public static void set(int x, int y, int z){

        l=x;w=y;h=z;

    }

    public static void get(){

        System.out.println(l);
    }
}

```

```

        System.out.println(w);

        System.out.println(h);

        System.out.println(color);
    }

}

class demo{

    public static void main(String ar[]){

        //box obj1=new box();

        box.get();

        box obj1=new box();

        obj1.get();

    }

}

```

7. WAP to show inheritance in java.

```

class box{

    protected int l,w,h;

    public void set(int x, int y, int z){

        l=x;w=y;h=z;

    }

    public void get(){

        System.out.println(l);
    }
}

```

```
        System.out.println(w);

        System.out.println(h);
    }

    public void vol(){

        System.out.println(l*w*h);

    }
}

class d1 extends box{

    protected int wt;

    public void set(int x, int y, int z, int u){

        l=x;w=y;h=z;wt=u;

    }


    public void get(){

        System.out.println(l);

        System.out.println(w);

        System.out.println(h);

        System.out.println(wt);

    }


    public void density(){

        System.out.println(wt/(l*w*h));

    }

}

class d2 extends d1 {

    protected String col;

    public void set(int x, int y, int z, int u, String s){

        l=x;w=y;h=z;wt=u;col=s;

    }

}
```

```

        public void get(){
            System.out.println(l);
            System.out.println(w);
            System.out.println(h);

            System.out.println(wt);
            System.out.println(col);
        }
    }

    class demo{
        public static void main(String ar[]){
            box obj_b=new box();
            d1 obj_d1=new d1();
            d2 obj_d2=new d2();

            obj_d2.set(1,2,3,4,"red");
            obj_d2.get();
            obj_d2.set(4,5,6);
            obj_d2.get();
            obj_d2.vol();
            obj_d2.density();
        }
    }

```

8. WAP to show function overriding in java.

```

class box{
    protected int l,w,h;
    public void set(int x, int y, int z){
        l=x;w=y;h=z;
    }
}

```

```
public void get(){
    System.out.println(l);
    System.out.println(w);
    System.out.println(h);
}

public void vol(){
    System.out.println(l*w*h);
}
}

class d1 extends box{
    protected int wt;

    public void set(int x, int y, int z, int u){
        l=x;w=y;h=z;wt=u;
    }

    public void get(){
        System.out.println(l);
        System.out.println(w);
        System.out.println(h);
        System.out.println(wt);
    }

    public void density(){
        System.out.println(wt/(l*w*h));
    }
}

class d2 extends d1{
    protected String col;
```

```

    public void set(int x, int y, int z, int u, String s){

        l=x;w=y;h=z;wt=u;col=s;

    }

    public void get(){

        System.out.println(l);

        System.out.println(w);

        System.out.println(h);


        System.out.println(wt);

        System.out.println(col);

    }

}

class demo{

    public static void main(String ar[]){

        box obj_b=new box();

        d1 obj_d1=new d1();

        d2 obj_d2=new d2();


        box ref;


        ref=obj_d2;

        ref.set(1,2,3);

        ref.get();

    }

}

```

9. WAP to show constructor chaining in java.

//constructor chaining with non parameterized constructor

//Non parameterized constructors are created

```
class box {
```

```
protected int l, w, h;
```

```
//Non parameterized Constructor
```

```
box(){  
    System.out.println("box called");  
}
```

```
public void set(int x, int y, int z) {  
    l=x;  
    w=y;  
    h=z;  
}
```

```
public void get() {  
    System.out.println(l);  
    System.out.println(w);  
    System.out.println(h);  
}
```

```
}
```

```
class d1 extends box{
```

```
protected int wt;
```

```
//non param constructor in d1
```

```
//d1 will automatically call box()
```

```
d1(){  
    System.out.println("d1 called");  
}
```



```
public void set(int x, int y, int z, int u) {
```

```
    l=x;
```

```
    w=y;
```

```
    h=z;
```

```
    wt=u;
```

```
}
```

```
public void get() {
```

```
    System.out.println(l);
```

```
    System.out.println(w);
```

```
    System.out.println(h);
```

```
    System.out.println(wt);
```

```
}
```

```
}
```

```
class d2 extends d1{
```

```
    protected String col;
```

```
    //non parameterized in d2
```

```
    //d2 will automatically call d1()
```

```
    d2(){
```

```
        System.out.println("d2 called");
```

```
    }
```

```
    public void set(int x, int y, int z, int u, String s) {
```

```
        l=x;
```

```

        w=y;

        h=z;

        wt=u;

        col=s;
    }

    public void get() {

        System.out.println(l);

        System.out.println(w);

        System.out.println(h);

        System.out.println(wt);

        System.out.println(col);

    }

}

class demo{

    public static void main(String args[]) {

        //When obj of d2 is created,non parameterized constructor d2() is called.

        //d2() calls d1()

        //d1() calls box()

        //order: top to bottom

        d2 obj_d2=new d2();//all constr will be called

        obj_d2.set(1,2,3,4,"red");
    }
}

```

```
        obj_d2.get();  
    }  
}
```

10. WAP to show the use of super keyword in java.

//super keyword is used when base and derived class has variable or functions with same name.

//super is used to access members of base class with same name

//set function has same name in all classes. so set function of base class can be called by using super.set()

```
class box {  
    protected int l, w, h;  
  
    //set in box class  
    public void set(int x, int y, int z) {  
        l=x;  
        w=y;  
        h=z;  
    }  
  
    public void get() {  
        System.out.println(l);  
        System.out.println(w);  
        System.out.println(h);  
    }  
}
```

```
class d1 extends box{  
    protected int wt;
```

```
//set in d1 class.
```

```
//To call set function of base class use super keyword
```

```
public void set(int x, int y, int z, int u) {  
    super.set(x,y,z);//call set function of box class  
    wt=u;//initialize own variables only  
}
```

```
public void get() {  
    System.out.println(l);  
    System.out.println(w);  
    System.out.println(h);  
    System.out.println(wt);  
}
```

```
}
```

```
class d2 extends d1{
```

```
    protected String col;
```

```
//set in d2 class
```

```
public void set(int x, int y, int z, int u, String s) {  
    super.set(x,y,z,u);//use super to call set in d1 class  
    col=s;//initialize own variable  
}
```

```
public void get() {
```

```

        System.out.println(l);

        System.out.println(w);

        System.out.println(h);

        System.out.println(wt);

        System.out.println(col);

    }

}

class demo{

    public static void main(String args[]) {

        d2 obj_d2=new d2();

        obj_d2.set(5,6,7,8,"red");// all constructor will be called

        obj_d2.get();

    }

}

```

11. WAP to show the use of super() method in java.

```

//constructor chaining with parameterized constructor

//parameterized constructors are created

//When base class has a parameterized constructor, derived class constructor must call super()

class box {

    protected int l, w, h;

```

```
//parameterized Constructor
```

```
box(int x, int y, int z){
```

```
    l=x;
```

```
    w=y;
```

```
    h=z;
```

```
}
```

```
public void set(int x, int y, int z) {
```

```
    l=x;
```

```
    w=y;
```

```
    h=z;
```

```
}
```

```
public void get() {
```

```
    System.out.println(l);
```

```
    System.out.println(w);
```

```
    System.out.println(h);
```

```
}
```

```
}
```

```
class d1 extends box{
```

```
    protected int wt;
```

```
//parameterized constructor is present in d1
```

```
//d1 must call super because base class box has a parameterized constructor
```

```
d1(int x, int y, int z, int u){
```

```
    super(x, y, z); //call and pass values to base constructor box()
```

```
    wt=u; //initialize own variable
```

```
}
```

```
public void set(int x, int y, int z, int u) {
```

```
    l=x;
```

```
    w=y;
```

```
    h=z;
```

```
    wt=u;
```

```
}
```

```
public void get() {
```

```
    System.out.println(l);
```

```
    System.out.println(w);
```

```
    System.out.println(h);
```

```
    System.out.println(wt);
```

```
}
```

```
}
```

```
class d2 extends d1 {
```

```
    protected String col;
```

```
//parameterized is present in d2
```

```
//d2() must call super(), because base class has a parameterized constructor
```

```
d2(int x, int y, int z, int u, String s){
```

```
    super(x,y,z,u);//call and pass values to d1() constructor
```

```
    col=s;//initialize own variable
```

```

    }

    public void set(int x, int y, int z, int u, String s) {

        l=x;

        w=y;

        h=z;

        wt=u;

        col=s;

    }


    public void get() {

        System.out.println(l);

        System.out.println(w);

        System.out.println(h);

        System.out.println(wt);

        System.out.println(col);

    }

}


class demo{

    public static void main(String args[]) {

        //When obj of d2 is created,parameterized constructor d2() is called.

        //d2() calls d1() through super()

        //d1() calls box() through super()

        //order: top to bottom
    }
}

```



```

        d2 obj_d2=new d2(10,20,30,40,"red");//all constr will be called

        obj_d2.get();

    }

}

```

12. WAP to show the use of abstract class in java.

//abstract class are classes with atleast one abstract functions.

//it can have abstract as well as concrete functions.

//abstract classes are meant to be inherited.

//abstract classes are used to provide abstraction. The derived class must define the abstract functions in abstract class

//show the use of abstract, concrete, final, static, constructor in abstract class

```

abstract class base{

    //abstract function in base

    abstract public void get(); // it will not be defined here. box class must define it

    //concrete(defined) function in base. It is declared as final, static

    final public static void fun(){

        System.out.println("Stati Fun called");

    }

    //constructor of abstract class

    base(){

        System.out.println("constructor of abstract class called");

    }

}

```

```
}
```

```
class box extends base{
```

```
    protected int l,w,h;
```

```
    public void set(int x, int y, int z){
```

```
        l=x;w=y;h=z;
```

```
    }
```

```
    //since box extends base, it must define this function.
```

```
    public void get(){
```

```
        System.out.println(l);
```

```
        System.out.println(w);
```

```
        System.out.println(h);
```

```
    }
```

```
}
```

```
class demo{
```

```
    public static void main( String args[]){
```

```
        //create an obj of box class. Obj of base class can't be created
```

```
        box obj=new box();//when obj of derived class is created base constructor is called because of constructor chaining.
```

```
        obj.set(1,2,3);
```

```
        obj.get();
```

```
        //fun is static function.
```

```
        base.fun();
```

```
    }
```

```
}
```

13. WAP to show the use of interface in java.

```
// how to create and use an interface
```

```
interface myinterface{
```

```
    //interface contains undefined functions
```

```
    public void set(int x, int y , int z);
```

```
    public void get();
```

```
}
```

```
class box implements myinterface{
```

```
    //class must implement/define set and get.
```

```
    private int l,w,h;
```

```
    //set must be public
```

```
    public void set(int x, int y , int z){
```

```
        l=x;w=y;h=z;
```

```
    }
```

```
    //get must be public
```

```
    public void get(){
```

```
        System.out.println(l);
```

```
        System.out.println(w);
```

```
        System.out.println(h);
```

```
    }
```

```
    public void vol(){
```

```
        System.out.println(l*w*h);
```

```
    }
```

```
}
```

```
class demo{  
  
    public static void main(String args[]){  
  
        //create obj of class and call set(),get()  
  
        box obj=new box();  
  
        obj.set(1,2,3);  
  
        obj.get();  
  
    }  
}
```

14. WAP to show how exception handling is done using try and catch block.

```
//example to show Exception Handling  
  
import java.util.Scanner;  
  
class demo{  
  
    public static void main(String args[]){  
  
  
  
        int a;  
  
        Scanner sc=new Scanner(System.in);  
  
        a=sc.nextInt();  
  
        try{  
  
            //Write the statement inside try block.  
  
            //where exception may occur.  
  
            System.out.println(5/a);  
  
        }  
  
  
  
        //specify the type of exception inside catch statement.  
  
        catch(ArithmeticException e){  
  
            //Handle exception here  
  
            System.out.println("divide by zero caught "+e);  
  
        }  
  
    }  
}
```

```
    }  
}  
}
```

15. WAP to show the use of throw and throws keyword in java.

```
import java.util.Scanner;  
  
//Exception inside functions  
  
//In this case , function throws two types of exceptions.  
  
//ArithmeticException is unchecked exception so it may not be specified by throws  
  
//IllegalAccessException is checked exception so it must be specified by function by throws statement.
```

```
class demo{  
  
    public static void fun(int x)  
    throws IllegalAccessException{  
        if(x==0){  
            //This is unchecked exception. So it may not be specified in the throws statement  
            throw new ArithmeticException("msg");  
        }  
        if(x==1){  
            //this is checked exception. so it must be specified in the throws statement.  
            throw new IllegalAccessException("msg");  
        }  
    }  
  
    public static void main(String args[]){  
  
        int a;  
  
        Scanner sc=new Scanner(System.in);  
  
        a=sc.nextInt();
```

```

        try{

            fun(a);

        }

        catch(ArithmeticException e){

            System.out.println("arithmetic exception caught");

        }

        catch(IllegalAccessException e){

            System.out.println("Illegal access exception caught");

        }

    }

}

```

16. WAP to show to create a thread in java.

```

//29a Creating threads of different types.

//one thread will print 1 to 100

//other thread will print a to z


//task class contains two different functions

class task{

    //thread1 obj will call this run function to print 1 to 100

    public void run() {

        for(int i=0;i<100;i++){

            System.out.println("thread1:"+i+" ");

        }

    }

}

```

```
//thread2 obj will call this run2 function to print a to z

public void run2(){

    for(char c='a';c<='z';c++){

        System.out.println("thread2 : "+c);

    }

}

}
```

//create thread1 to define one type of thread.

```
class thread1 extends Thread{

    //create thread obj and task obj

    Thread obj_thread;

    task obj_task;

    thread1(task obj_task){

        //initialize task obj

        this.obj_task=obj_task;

        //create thread obj and call start()

        obj_thread=new Thread(this);

        obj_thread.start();

    }

    public void run() {

        //thread1 will call run function in task class
```

```
        obj_task.run();

    }

}

//create thread2 to define other type of thread.

class thread2 extends Thread{

    //create thread and task obj

    Thread obj_thread;

    task obj_task;

    thread2(task obj_task){

        //initialize task obj

        this.obj_task=obj_task;

        //initialize thread obj and call start fun

        obj_thread=new Thread(this);

        obj_thread.start();

    }

    public void run() {

        //call run2 function of task class

        obj_task.run2();

    }

}
```



```

class demo{

    public static void main(String args[]){

        task obj=new task();//create a task obj

        thread1 obj1=new thread1(obj);//same task obj passed to both threads

        thread2 obj2=new thread2(obj);//same task obj passed to both threads


    }

}

```

17. WAP to show producer consumer problem in java.

```

//29f producer and consumer problem

//there are two threads - producer and consumer

//producer will assign values 1 to 1000 to variable x

//consumer will print the values of x

```

//Both threads must run alternatively.

```

class q{

    //shared variable n

    int x;

    int turn;// to check

    q(){

        turn='p';

    }

    synchronized public void set(int i) {

        while(turn=='c') {

```

```
        try{
            wait();
        }
        catch(InterruptedException e){

        }

    }

    System.out.println("\n producer sets "+i+" ");
    x=i;
    turn='c';
    notify();

}

synchronized public void get(){
    while(turn=='p') {

        try{
            wait();
        }
        catch(InterruptedException e){

        }

    }

}
```

```
        System.out.println("Consumer gets "+x+" ");

        turn='p';

        notify();

    }

}
```

```
class thread1 extends Thread{

    Thread t;

    q obj_q;

    thread1(q po){

        t=new Thread(this);

        obj_q=po;

        t.start();

    }

    public void run(){

        for(int i=0;i<1000;i++){

            obj_q.set(i);

        }

    }

}
```

```
class thread2 extends Thread{

    Thread t;

    q obj_q;

    thread2(q po){
```

```

        t=new Thread(this);

        obj_q=po;

        t.start();
    }

    public void run(){
        for(int i=0;i<1000;i++){

            obj_q.get();

        }
    }
}

class demo{

    public static void main(String args[]){

        q obj=new q();

        thread1 obj1=new thread1(obj);

        thread2 obj2=new thread2(obj);

        for(int i=0;i<100;i++){

            System.out.print("main ");

        }

    }
}

```

18. WAP to write some text to a file and then read this file and print it.

```

//Program to demonstrate reading and writing to a file

import java.io.*;

class demo {

```

```

//these are Checked Exceptions specified after throws keyword.

//FileNotFoundException is thrown while opening file

//IOException is thrown while using read(), write() function

public static void main(String args[])throws FileNotFoundException, IOException{

    //write this string to the file

    String s="this is line\nthis is line2";

    //create output stream to write to the file

    FileOutputStream fout=new FileOutputStream("test.txt");

    //use write function to write one char at a time

    for(int i=0;i<s.length();i++){

        fout.write(s.charAt(i));

    }

    fout.close();

    //create input stream to read the file

    FileInputStream fin=new FileInputStream("test.txt");

    int c;

    //the stream returns -1 when EOF is reached

    //read return char in ascii value

    while( (c=fin.read())!=-1 ){

        //cast to char to convert c to char.

        System.out.print((char)c);

    }

}
}

```

19. WAP to create a generic class in java.

```
class genclass<T>{  
    T obj1, obj2;  
  
    genclass(T po1, T po2){  
        obj1=po1;  
        obj2=po2;  
    }  
  
    T add(){  
        return obj1+obj2;  
    }  
}  
  
class demo{  
    public static void main(String args[]){  
  
        genclass<Integer> obj1=new genclass<Integer>(1,2);  
        obj1.add();  
  
        genclass<String> obj2=new genclass<String> ("abc", "def");  
        obj2.add();  
    }  
}
```

20. WAP to show the use of ArrayList in java Collections.

```
import java.util.*;  
  
class demo{  
    public static void main(String ar[]){  
  
        ArrayList<Integer> al=new ArrayList<Integer> ();
```

```

        al.add(10);

        al.add(20);

        al.add(30);

        al.add(40);


        System.out.println(al);


        al.remove(1);

        al.remove(Integer.valueOf(10) );


        System.out.println(al);

    }
}

```

21. WAP to show event handling. Handle the mouse events using anonymous inner class.

```

//Event handling

//using anonymous inner class

import java.awt.*;

import java.awt.event.*;

class demo extends Frame{

    String msg="";

    int x, y;

    demo(){

        //anonymous class is created inside this listener

        addMouseListener( new MouseAdapter() {

            //handler created inside anonymous inner class

            public void mouseClicked(MouseEvent me){

```

```
        x=10;

        y=100;

        msg="mouse clicked";

        repaint();

    }

});

//anonymous class is created inside this listener
addMouseMotionListener( new MouseMotionAdapter( ) {

    //handler created inside anonymous inner class

    public void mouseMoved(MouseEvent me){

        x=me.getX();

        y=me.getY();

        msg="mouse moved at"+x+" "+y;

        repaint();

    }

});

//anonymous class is created inside this listener
addWindowListener( new WindowAdapter(){

    public void windowClosing(WindowEvent we){

        System.exit(0);

    }

});
```



```

    }

    public void paint(Graphics g){

        g.drawString( msg, x,y );}

    public static void main(String args[]){

        demo app= new demo();

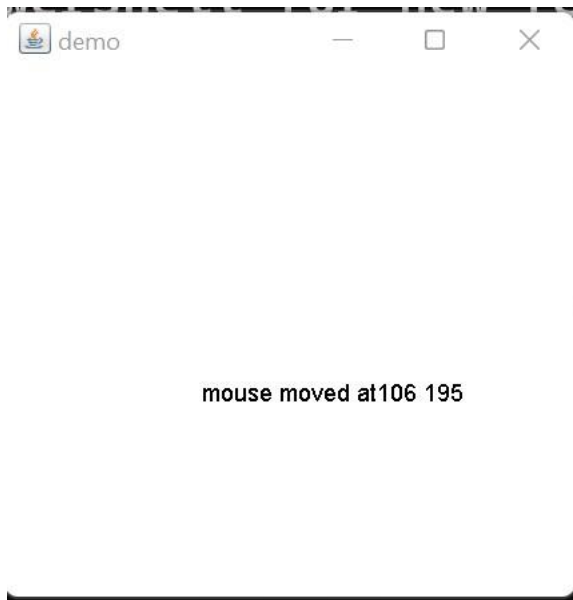
        app.setSize(new Dimension (300, 300));

        app.setTitle("demo");

        app.setVisible(true);

    }
}

```



22. WAP to create a Swing GUI application. Take two input from user and print the difference.

```

import java.awt.*;

import java.awt.event.*;

import javax.swing.*;

class demo {

```

```
JLabel l;

JTextField a,b;

JButton bb;

demo(){

    JFrame jf=new JFrame();

    jf.setLayout(new FlowLayout() );

    jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

    jf.setSize(500,450);

    jf.setVisible(true);


    l=new JLabel("Label");

    a=new JTextField(10);

    b=new JTextField(10);

    bb=new JButton("submit");


    jf.add(l);

    jf.add(a);

    jf.add(b);

    jf.add(bb);


    bb.addActionListener(new ActionListener(){

        public void actionPerformed(ActionEvent ae){

            if( ae.getActionCommand().equals("submit") ){

                int x= Integer.parseInt(a.getText());

                int y=Integer.parseInt(b.getText() );

                int result= x-y;

            }

        }

    });

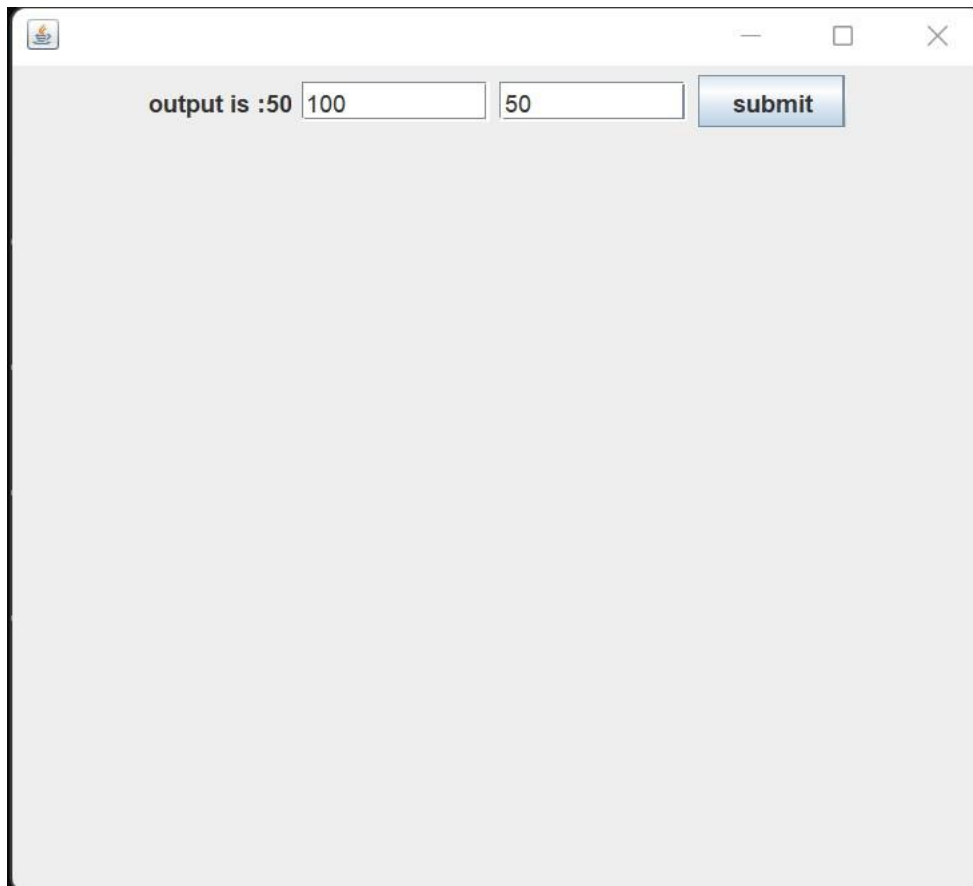
}
```

```
        l.setText("output is :"+String.valueOf(result));
    }
}
};

}

public static void main(String args[]){
    SwingUtilities.invokeLater(
        new Runnable() {
            public void run() {
                new demo();
            }
        }
    );
}

}
```



23. WAP to show the Database connectivity using jdbc driver in java. Connect to a Database and print the table in the database.

```
import java.sql.*;

class JdbcSelectTest {

    public static void main(String[] args) {

        try (

            Connection conn = DriverManager.getConnection(

                "jdbc:mysql://localhost:3306/ebookshop",

                "myuser", "xxxx"); // For MySQL only

            Statement stmt = conn.createStatement();

        ) {
```

```
String strSelect = "select title, price, qty from books";

System.out.println("The SQL statement is: " + strSelect + "\n"); // Echo For debugging


ResultSet rset = stmt.executeQuery(strSelect);


System.out.println("The records selected are:");

int rowCount = 0;


while(rset.next()) { // Repeatedly process each row

    String title = rset.getString("title"); // retrieve a 'String'-cell in the row

    double price = rset.getDouble("price"); // retrieve a 'double'-cell in the row

    int  qty  = rset.getInt("qty");    // retrieve a 'int'-cell in the row

    System.out.println(title + ", " + price + ", " + qty);

    ++rowCount;

}

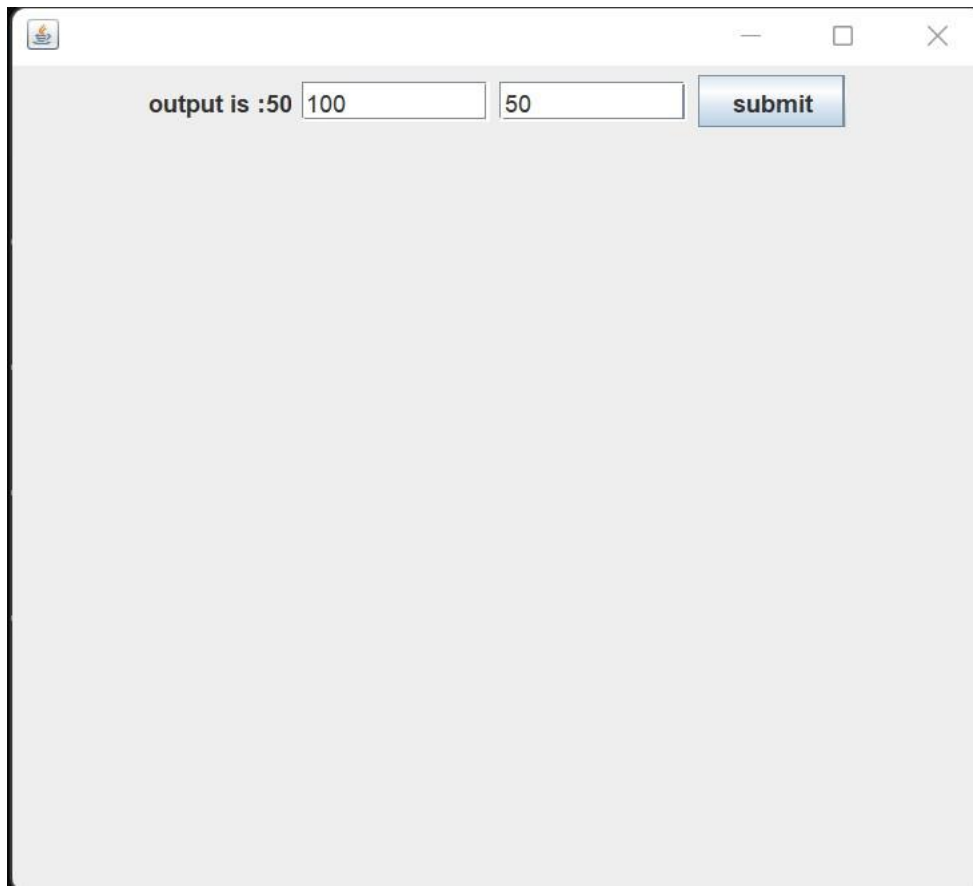
System.out.println("Total number of records = " + rowCount);


} catch(SQLException ex) {

    ex.printStackTrace();

}

}
```



23. WAP to show the Database connectivity using jdbc driver in java. Connect to a Database and print the table in the database.

```
import java.sql.*;

class JdbcSelectTest {

    public static void main(String[] args) {

        try (

            Connection conn = DriverManager.getConnection( "jdbc:mysql://localhost:3306/ebookshop",

                "myuser", "xxxx"); // For MySQL only

            Statement stmt = conn.createStatement();

        ) {

            String strSelect = "select title, price, qty from books";

            System.out.println("The SQL statement is: " + strSelect + "\n"); // Echo For debugging

            ResultSet rset = stmt.executeQuery(strSelect);
```

```
System.out.println("The records selected are:");

int rowCount = 0;

while(rset.next()) { // Repeatedly process each row

    String title = rset.getString("title"); // retrieve a 'String'-cell in the row

    double price = rset.getDouble("price"); // retrieve a 'double'-cell in the row

    int qty = rset.getInt("qty"); // retrieve a 'int'-cell in the row

    System.out.println(title + ", " + price + ", " + qty);

    ++rowCount;

}

System.out.println("Total number of records = " + rowCount);

} catch(SQLException ex) {

    ex.printStackTrace();

}

}
```

Output

The records Selected are:

The complete reference java 658.0 1

The complete reference c++ 578.00 2

The complete reference python 577.00 1

Total number of records : 3