COL774 Assignment – 1

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Q1: Linear Regression

Update rule,



a)

Learning rate: 0.1

Stopping criteria: Stop if either of condition is met:

1. Number of iterations exceeds max iterations = 1000
2. Absolute error is less than epsilon = 10-9
3. Absolute difference between last error and current error is less than epsilon = 10-9

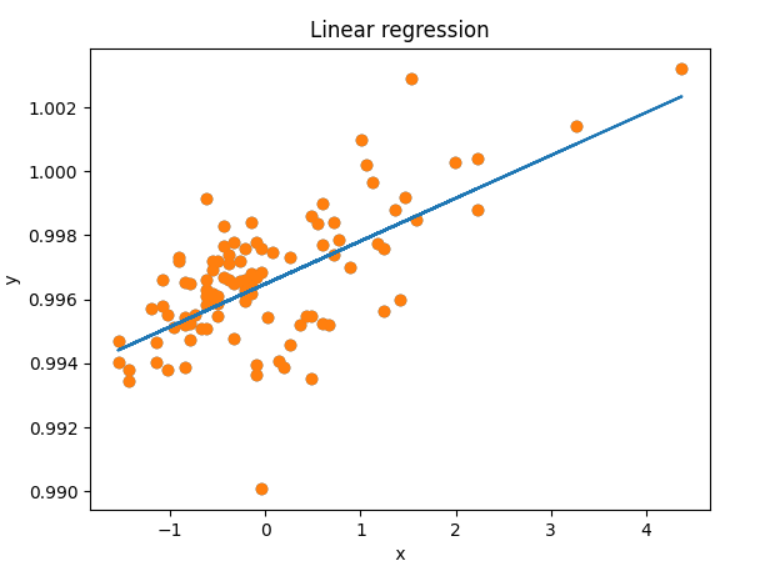
Final Parameters: θ­­0 = 0.99648753 , θ­­1 = 0.00134002

Comments:

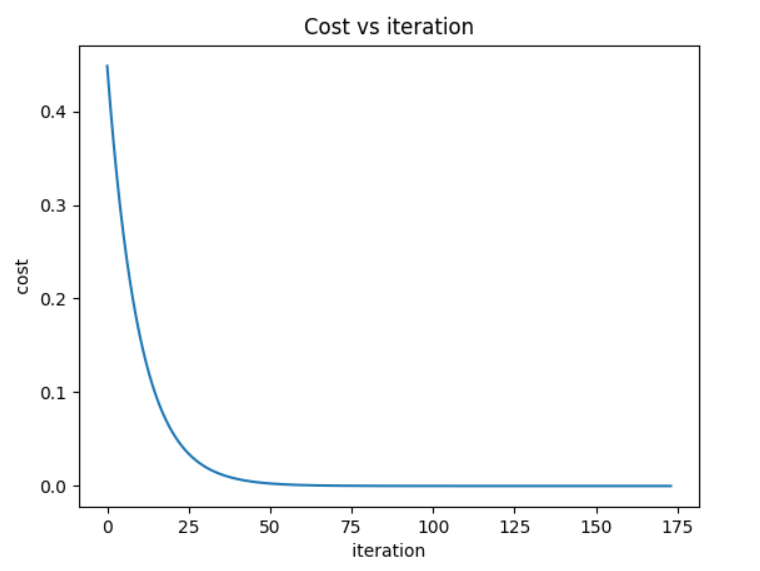
Smaller learning rates fits data more efficiently i.e. upto 10­­­-10but require larger iterations. 10-9 is still good considering it converges in much less iterations and cost decrease is far less.

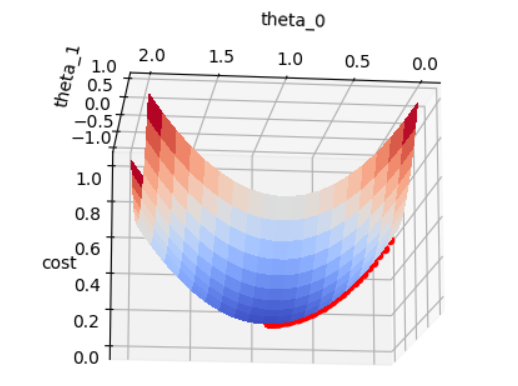
LR 0.001 took 600 iterations to converge and LR 0.1 took 174 iterations but the difference in cost obtained is less than 10-9. Larger LR like 5 quickly diverged the cost

b)

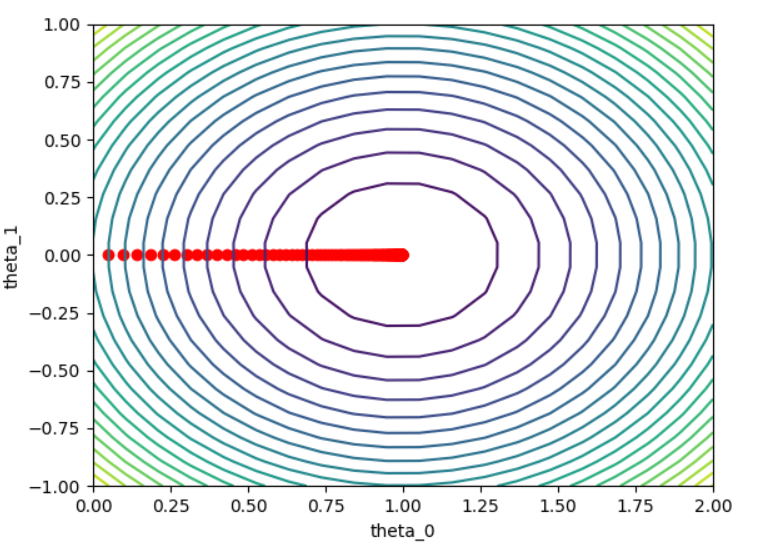
Data and hypothesis function for linear regression at LR = 0.1

Cost function:



c) 3-dimensional mesh of error function J(theta)Contours 

d) Contours of error function after each iteration



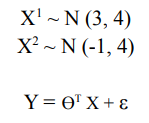
e)

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| η | Contours | Iterations | Cost | θ­­0 | θ­­1 |
| 0.001 | (Alternate 100 points are plotted to reduce complexity) | 13114 | 2.19 x 10-6 | 0.99520708 | 0.0013383 |
| 0.025 |  | 651 | 1.23 x 10-6 | 0.99634329 | 0.00133982 |
| 0.1 |  | 174 | 1.20 x 10-6 | 0.99648753 | 0.00134002 |
| 3 |  | 16 | 1.19 x 10-6 | 0.9966 | 0.0013 |
| 1 |  | 16 | 1.19 x 10-6 | 0.9966 | 0.0013 |

The contours indicate that as the learning rate increases cost start to converge fast but after a certain limit cost starts to diverge. At learning rates like 3 it oscillates but still converges but at higher learning rates like 10 the cost diverges to very large values in few iterations.

Q2. Stochastic Gradient Descent (SGD)

a) Given dataset



Learning rate is 0.001

b),c),e)

Convergence Criteria:

1. Checkpoint: According to Andrew NG’s video and suggestion, let checkpoint be a parameter which decides number of iterations over which the cost is being averaged before checking convergence criteria. Checkpoint is inversely proportional to batch size. As batch size decreases, noisier is the step of theta. Hence, we need to take average of larger iterations

2. Epsilon convergence: we define epsilon = 10­­­-9as the minimum difference between adjacent costs

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Train loss | r | Checkpoint | Movement of Theta | Theta parameters |
| Loss: 1.0029862840537156 | 1 | 1000 |  | [[2.99665911] [1.006016 ] [1.97046427]] |
| Loss: 1.000302316973423 | 100 | 100 |  | [[3.00093009]  [1.0019621 ]  [1.99806702]] |
| Loss: 1.0046045916167343 | 10000 | 10 |  | [[2.82442106]  [1.03746836]  [1.9862213 ]] |
| Loss: 1.0005599995672072 | 1000000 | 1 |  | [[2.95179454] [1.00982069] [1.99552167]] |
|  |  |  |  |  |

d) Test Data:

|  |  |  |  |
| --- | --- | --- | --- |
| r | Cost with original parameters | Cost with learned parameters | Iterations |
| 1 | 0.9829469215000003 | 1.0331299888910825 | 100001 |
| 100 | 0.9829469215000003 | 0.9934818758230094 | 100001 |
| 10000 | 0.9829469215000003 | 1.0004189681299212 | 20001 |
| 1000000 | 0.9829469215000003 | 0.9896101576514509 | 6001 |
|  |  |  |  |

Convergence remarks:

1. Larger batch size require less number of iterations but net epochs are more

2. Converged values are almost same due to smaller learning rate. Though it should be expected that the theta converges more at higher batch sizes due to noisy steps with smaller batch sizes as seen in above figures but the learning rate is small enough to counteract the effect. The divergence can be seen in larger learning rates like 0.1 where larger batch size implies closer convergence

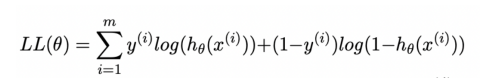
3. Cost with r: as r increases the cost shows decreasing trend which can be explained as above reasons

Movement of Theta: Theta moves with noise in case of smaller batch sizes as the updates are much more frequent and hence with noise. But the actual graph might look bit different as number of points in each case are different.

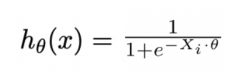
Q3.

a)

Log likelihood of loss function:



Where hypothesis is:



Newton’s method uses hessian to reach the optimal solution,



where hessian is:



Newton's Method:

Θ: [[ 0.40125316] [ 2.5885477] [-2.7255885]]

Y=m X + c where,

c: -0.1472170739885948 m: -0.9497206596108467

accuracy: 0.88

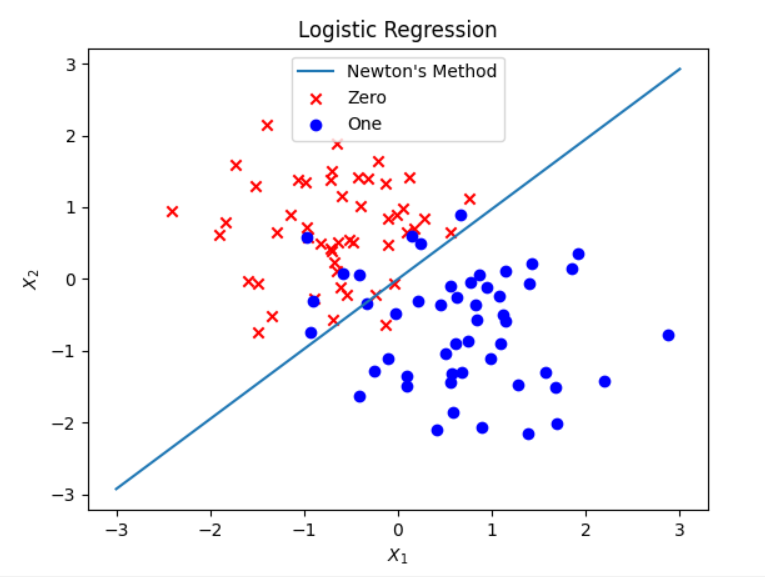
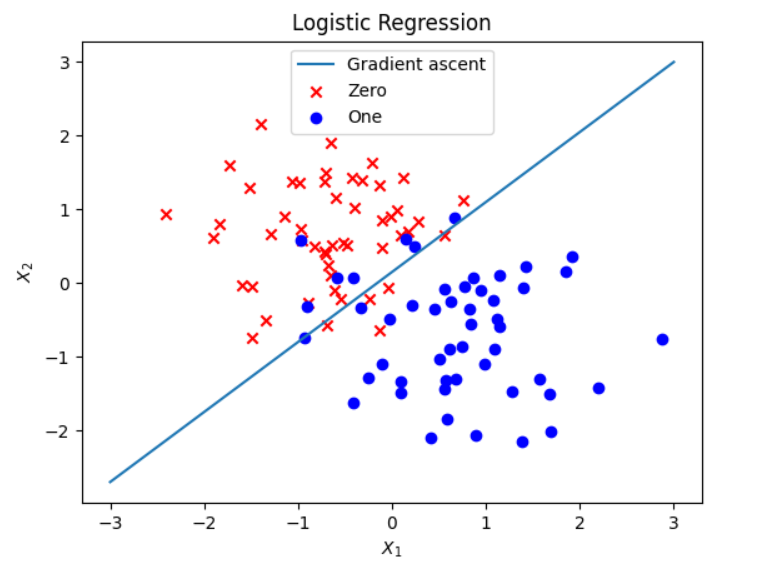
Gradient ascent Method:

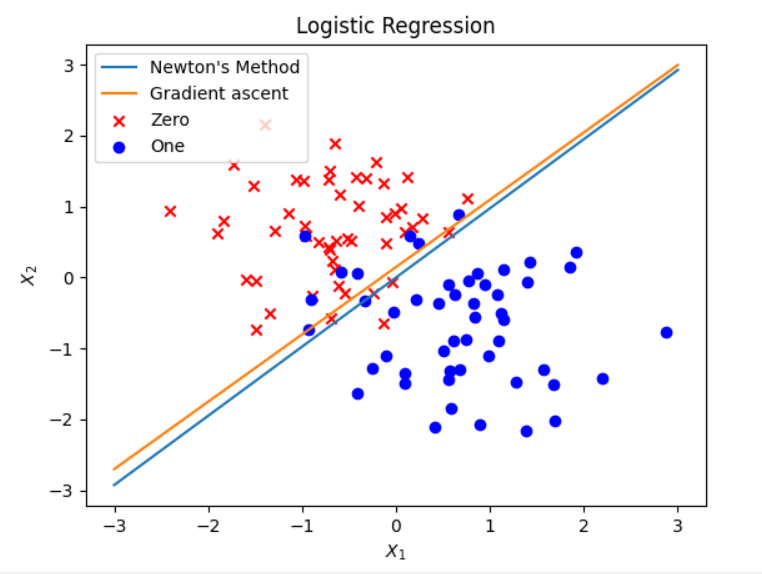
Θ: [[-4.22396529e-14] [ 9.06314822e+01] [-9.29313406e+01]]

Y=m X + c where

c: 4.545253803171075e-16 m: -0.9752520691913545

accuracy: 0.9

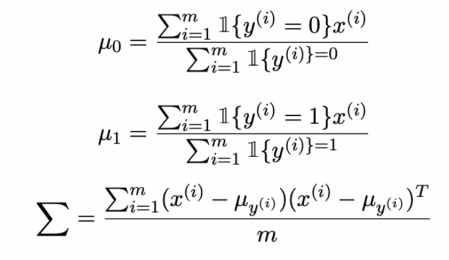
b)  



Q4.

a)

Equations used from supplementary material:



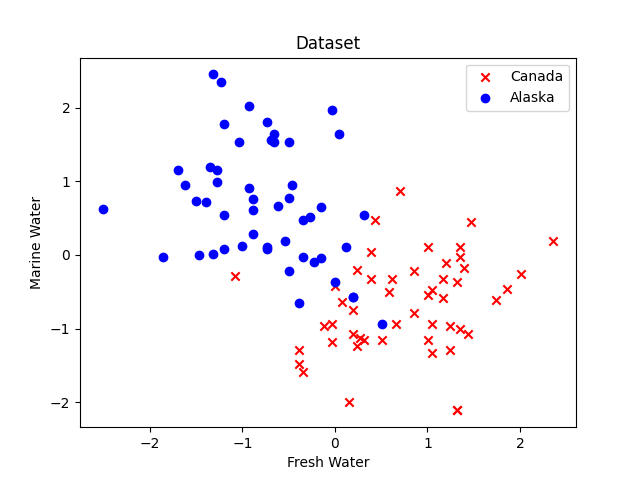
Decision boundary is evaluated by equating the log likelihood function of generating the entire data set to zero.

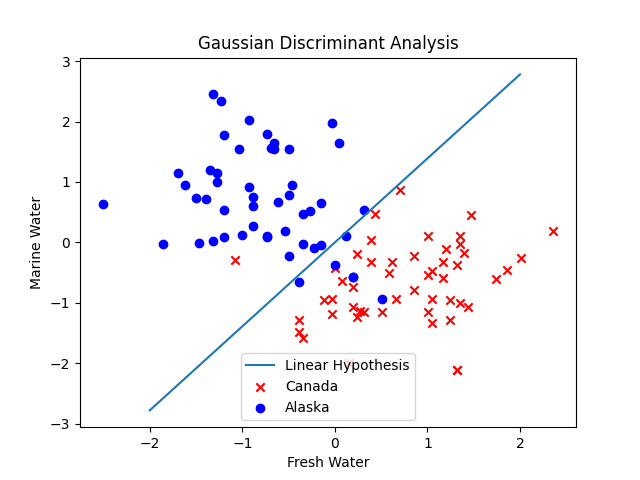
µ­0 = [-0.75529433, 0.68509431]

µ­1 = [0.75529433, -0.68509431]

Σ =

b)



c)

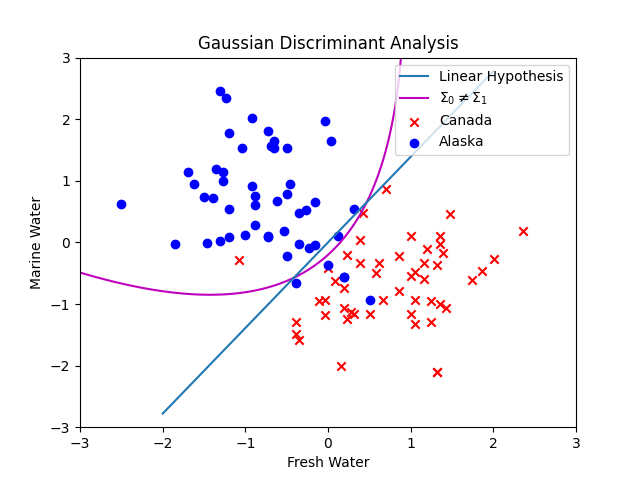
d)

µ­0 = [-0.75529433, 0.68509431]

µ­1 = [0.75529433, -0.68509431]

Σ0 =

Σ1 =

e)

f) Quadratic in this case performs better as it classifies 2 more points correctly compared with linear Hypothesis. Taking account the covariance increases the accuracy but might overfit in case of large datasets.