



# Small world Networks – A Simple Overview

**Course: Algorithms** 



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## Small World Network – A Simple Overview

This lecture covers the interesting aspects of small world and scale free networks. We will also look at the practical applications with their limitations.

## Dijkstra's Algorithm

- Single Source Shortest Path Algorithm proposed by Dijkstra in 1956 (Originally conceived)
- Basic Idea:
  - Two sets are maintained:
  - one set contains vertices included in shortest path tree and the other set includes vertices not yet included in shortest path tree
  - At every step of the algorithm, we find a vertex which is in the other set (set of not yet included) and has a minimum distance from the source
- Similar to Prim's algorithm for MST

## **Key Aspect in Bellman-Ford**

- Dynamic programming
  - Explore All possible solutions and find the best solution to the given problem
  - Relaxation criteria
     Consider an edge connecting a pair of vertices: (u, v)

```
If (d[u] + c[u,v] < d[v]) then d[v] = d[u] + c[u,v]
```

How many times do we relax all edges?

- (n-1) times (Why?)
- the longest possible path connecting n edges

## Floyd – Warshall Algorithm

- For every pair (i, j) of vertices, there are two cases:
  - k is not an intermediate vertex in shortest path: i → j
     We keep the value of dist[i][j] unchanged
  - k is an intermediate vertex in shortest path: i → j
     Update the value of dist[i][j] as follows:

```
if dist[i][j] > dist[i][k] + dist[k][j] then
dist[i][j] = dist[i][k] + dist[k][j]
```

- Choose the minimum and store it in dist[i][j]
- Explore optimal substructure property in the all-pairs shortest path problem

## Floyd-Warshall: Fact

We follow the simple relaxation formula:
 M<sup>k</sup>[i, j] = min{M<sup>k-1</sup>[i, k], M<sup>k-1</sup>[i, k] + M<sup>k-1</sup>[k, j]}

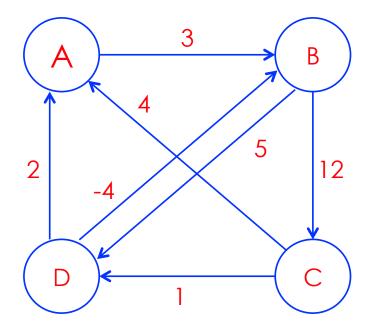
Code:

```
for (k =1; k <=n; k++) {
    for (i =1; i <=n; i++) {
        for (j =1; j <=n; j++) {
            M[i,j] = min{ M[i,j], M[i,k] + M[k,j]} }
        }
    }
}</pre>
```

#### Exercise 1

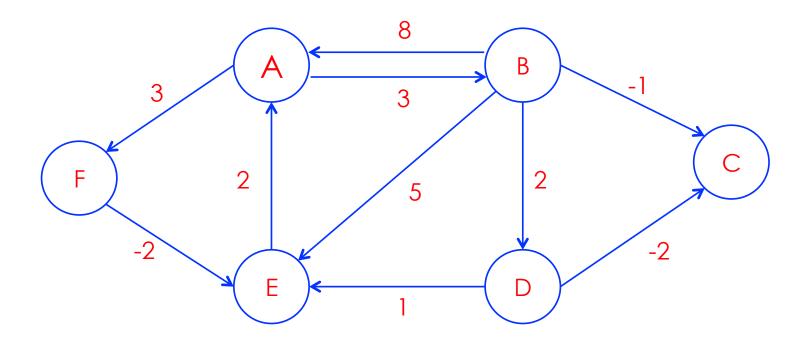
- Compute All Pairs Shortest Paths
- The Final Solution

	A	В	C	D
A	0	3	8	7
В	8	0	2	8
С	5	8	0	1
D	2	8	8	0



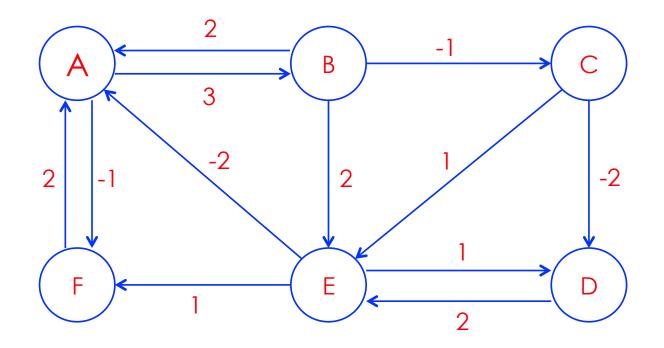
#### **Exercise 1**

Compute All Pairs Shortest Paths

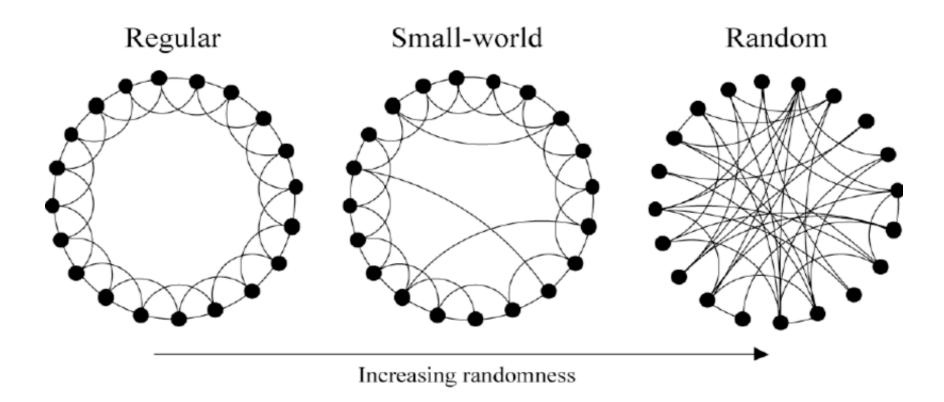


#### Exercise 3

Compute All Pairs Shortest Paths

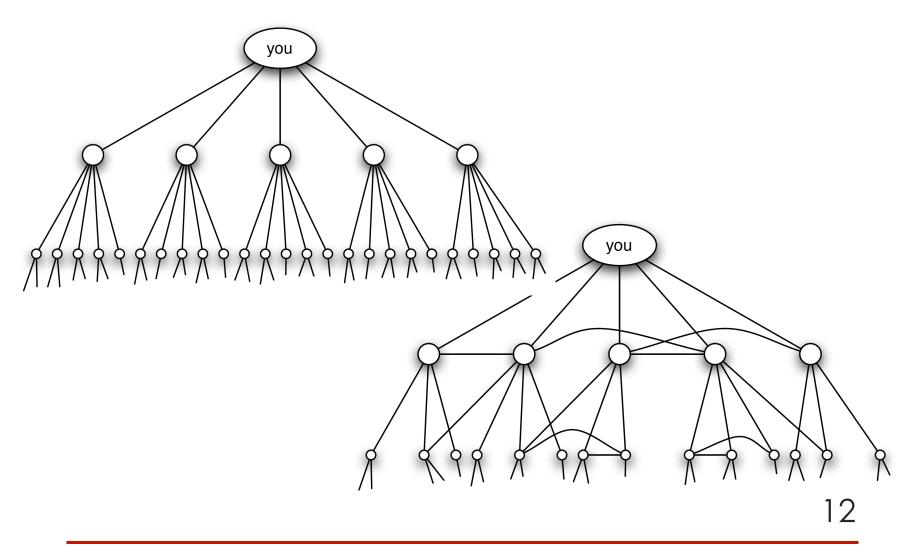


- Type of Mathematical Graph
  - Most nodes are not neighbors of one another
  - but the neighbors of any given node are likely to be neighbors of each other
  - Most nodes can be reached from every other node by a small number of hops or steps



Six Degrees of Separation

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## Small World Net – Examples

#### **Spread of Infectious Disease**

- Type of Distributed Dynamic System
- Disease spreads from a small set of initiators to a much larger population
- At time (t = 0), single infective introduced into a healthy population
- After 1 unit of time, infective is "removed
  - (dies or becomes immune), but in that interval can infect (with some probability) each of its neighbors

## Small World Net – Examples

#### Spread of Infectious Disease (contd)

- Three distinct regimes of behavior:
  - Diseases with Low infectious ness (Infects Little population, then dies)
  - Diseases with High infectious ness (Infects Entire population, function of 'L'!!)
  - Diseases with Medium infectious ness
     (Complicated relationship between Structure and Dynamics, not completely characterized

#### **Properties**

- High clustering coefficient
- Most pairs of nodes will be connected by at least one short path
- Airline Flight Networks:
  - A small mean-path length
  - Between any two cities, one can likely to take three or fewer flights
  - Why? many flights are routed through hub cities

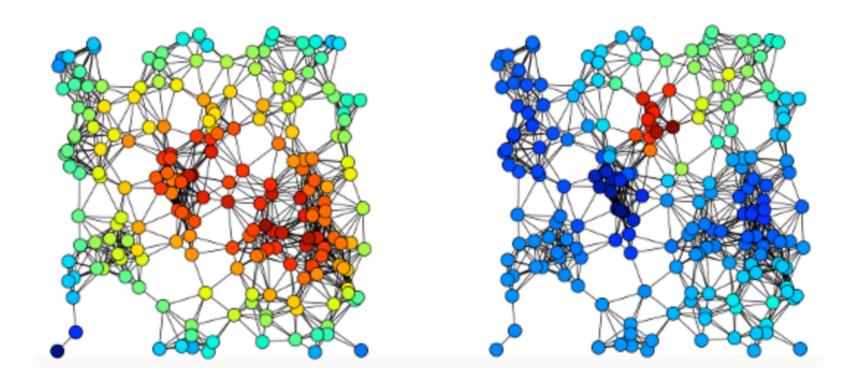
#### **Metrics**

Small-world properties are found in many realworld phenomena:

- Degree Centrality
- Degree Distribution
- Betweenness Centrality
- Closeness
- Motif
- Clustering Coefficient
- Degree distribution
- Assortativity
- Distance Modularity
- Efficiency

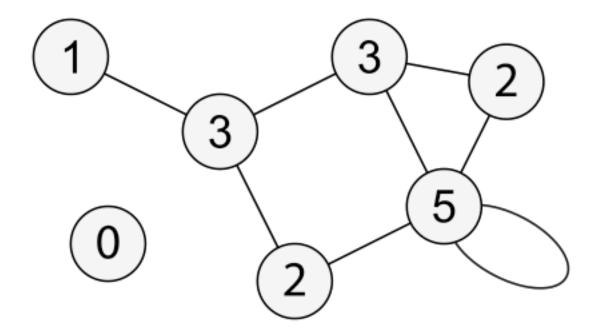
## Centrality

Finding the most important vertices:



## Degree

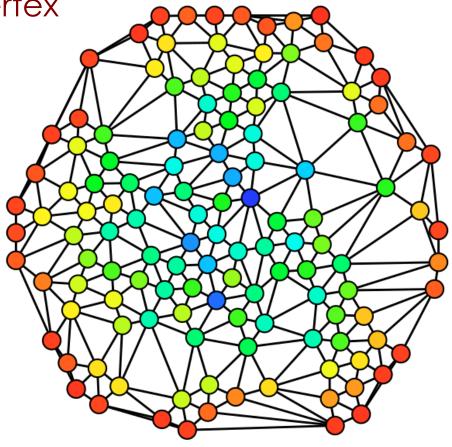
Finding the number of edges incident on a vertex



#### **Betweenness**

The number of the shortest paths that pass

through each vertex



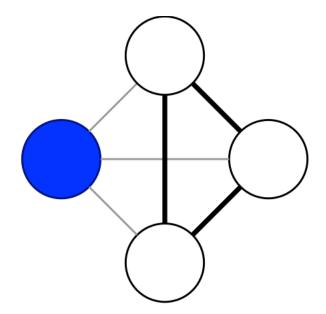
## **Degree Distribution**

The probability distribution of these degrees over the whole network

- Two different degrees (Directed Graphs):
  - · in-degree the number of incoming edges, and
  - out-degree the number of outgoing edges.
- The degree distribution P(k) of a network is defined to be the fraction of nodes in the network with degree k
- If there are n nodes in total in a network and n<sub>k</sub> of them have degree k, Then P(k) = n<sub>k</sub>/n

## **Clustering Coefficient**

A measure of the degree to which nodes in a graph tend to cluster together



## A Few Examples

Small-world properties are found in many realworld phenomena:

- Websites with navigation menus
- Food webs
- Electric power grids
- Metabolite processing networks
- Networks of brain neurons
- Voter networks
- Telephone call graphs and
- Social influence networks
- Cultural networks
- Word co-occurrence networks and so on

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## Help among Yourselves?

- Perspective Students (having CGPA above 8.5 and above)
- Promising Students (having CGPA above 6.5 and less than 8.5)
- Needy Students (having CGPA less than 6.5)
  - Can the above group help these students? (Your work will also be rewarded)
- You may grow a culture of collaborative learning by helping the needy students

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#### **Assistance**

- You may post your questions to me at any time
- You may meet me in person on available time or with an appointment
- TA s would assist you to clear your doubts.
- You may leave me an email any time (email is the best way to reach me faster)

### Thanks ...

