

# CS/IS F214 Logic in Computer Science

#### **MODULE: INTRODUCTION**

A Brief – and Selective - History of Logic – Part III: Godel and Incompleteness

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# **Back to Hilbert Program**

- Recall:
  - One of the challenges posed by Hilbert was to "formalize mathematics"
- Kurt Godel proved that:
  - <u>complex mathematical systems</u> (or <u>complex systems for</u> <u>formal reasoning</u>) cannot be "fully formalized".



# **Proof Systems**

- Consider a logic(al system) i.e. a proof system:
  - e.g. Euclid's geometry
- Recall that such a system consists of
  - Axioms
    - assumptions / facts that are given
      - e.g. Euclid's five axioms
  - Rules
    - steps / methods for proving results from axioms / other results
      - e.g. proof techniques such as Induction, PbC, LEM
  - Theorems
    - results proven in the systems



# **Proof Systems and Reality (or Truth)**

- A proof system we refer to such a system as a logic in this course) models (i.e. captures) a real-world or imaginary system:
  - Real-world systems can be physical systems or abstract systems.
- e.g.
  - Newtonian mechanics
  - Quantum mechanics
  - Indian constitution
  - Harry Potter's World
- Does a proof system capture the world exactly?
  - How do we define this notion?



# **Proof Systems – Soundness and Completeness**

#### Soundness

 If everything that is provable in a proof system is "actually true", then the system is said to be sound.

### Completeness

• If everything that is "actually true" is <u>provable in a proof</u> <u>system</u>, then the system is said to be **complete** 

## Examples



# **Godel's Incompleteness Theorem**

- There is no <u>sufficiently complex system</u> that is <u>sound and</u> <u>complete</u>.
  - e.g. Arithmetic is sufficiently complex.
- What is the implication for Hilbert's formalization problem?

