Problem Set #2



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This question will give you further practice with the Master Method. Suppose the running time of an algorithm is governed by the recurrence $T(n)=7*T(n/3)+n^2$. What's the overall asymptotic running time (i.e., the value of T(n))?



Note: If you take this quiz multiple times, you may see different variations of this question.

 $\theta(n^{2.81})$

 $\theta(n^2)$

a=7, b=3, d=2. Since $b^d > a$, this is case 2 of the Master Method.

 $\bigcirc \quad \theta(n\log n)$

 $\theta(n^2 \log n)$



2. Consider the following pseudocode for calculating a^b (where a and b are positive integers)

```
FastPower(a,b) :
if b = 1
               return a
            else
            c := a*a
  ans := FastPower(c,[b/2])
if b is odd
               return a*ans
            else return ans
10 end
```

Here [x] denotes the floor function, that is, the largest integer less than or equal to x.

Now assuming that you use a calculator that supports multiplication and division (i.e., you can do multiplications and divisions in constant time), what would be the overall asymptotic running time of the above algorithm (as a function of b)?

 $\Theta(b)$

 $\Theta(b\log(b))$

 $\Theta(\log(b))$

Constant work per digit in the binary expansion of b.

 $\Theta(\sqrt{b})$



3. Let $0 < \alpha < .5$ be some constant (independent of the input array length n). Recall the Partition subroutine employed by the QuickSort algorithm, as explained in lecture. What is the probability that, with a randomly chosen pivot element, the Partition subroutine produces a split in which the size of the smaller of the two subarrays is $\geq \alpha$ times the size of the original array?

_ α

 $1-\alpha$

 $1-2*\alpha$

Correct Response







 $\textbf{4.} \quad \text{Now assume that you achieve the approximately balanced splits above in every recursive call-}\\$ -- that is, assume that whenever a recursive call is given an array of length \emph{k} , then each of its two recursive calls is passed a subarray with length between αk and (1-lpha)k (where lpha is a fixed constant strictly between 0 and .5). How many recursive calls can occur before you hit the base case? Equivalently, which levels of the recursion tree can contain leaves? Express your answer as a range of possible numbers \emph{d} , from the minimum to the maximum number of recursive calls that might be needed.

Correct Response

That's correct!

$$- \frac{\log(n)}{\log(1-2*\alpha)} \le d \le - \frac{\log(n)}{\log(1-\alpha)}$$

$$- \frac{\log(n)}{\log(1-\alpha)} \le d \le - \frac{\log(n)}{\log(\alpha)}$$

$$0 \le d \le -rac{\log(n)}{\log(lpha)}$$





 $\ \, 5.\quad \text{Define the recursion depth of QuickSort to be the maximum number of successive recursive}$ calls before it hits the base case --- equivalently, the number of the last level of the corresponding recursion tree. Note that the recursion depth is a random variable, which depends on which pivots get chosen. What is the minimum-possible and maximum-possible recursion depth of QuickSort, respectively?





The best case is when the algorithm always picks the median as a pivot, in which case $% \left\{ 1,2,\ldots ,n\right\}$ the recursion is essentially identical to that in MergeSort. In the worst case the min or the max is always chosen as the pivot, resulting in linear depth.

- Minimum: $\Theta(\log(n))$; Maximum: $\Theta(n\log(n))$
- Minimum: $\Theta(1)$; Maximum: $\Theta(n)$
- Minimum: $\Theta(\sqrt{n})$; Maximum: $\Theta(n)$



