

# Predicting Morphological Inflections

By: Anirudh, Max, Amy CS 159 - NLP



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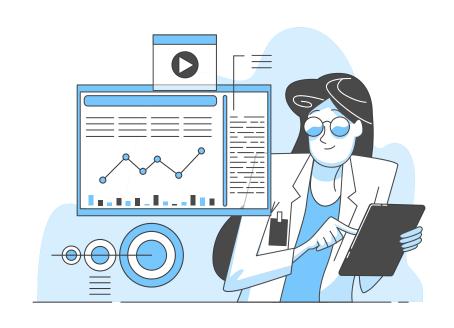
**Background** 

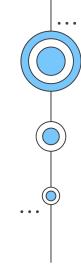


**Current Model** 

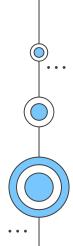


**Data Analysis** 





# **O1**Problem Statement







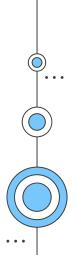
We're using a (non-neural network) approach to determine inflections given lemmas in 70+ languages. We repurpose a grapheme to phoneme model (G2P, Alegria and Etxeberria) to do this.

Sub-question: How does the length of the string of morphological features affect the performance of the G2P model? Do different compressions have an effect on the quality of output?

grapheme - written form

phoneme - spoken form

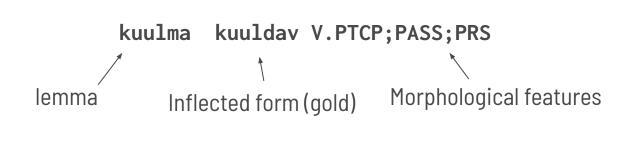
lemmas - the base form of a word (For ex: break is the lemma of broken)





# **Motivation**

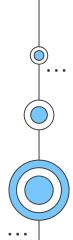
- Different languages have different inflections, which include plural forms, tense, superlatives, and more.
   Ex: English (pass/passed) and Spanish (hombre/hombres)
- Reconstruct a model that can accurately inflect a word for a variety of languages based on labelled examples
- An example from the Estonian dataset:

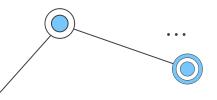




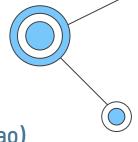
# **Project Background**

- This project is based on solving a 2018 shared task from CoNLL:
   "Universal Morphological Reinflection"
- There are two main approaches to this task: using neural networks or not using neural networks
  - Non-NN approaches are easier to implement and analyze
  - We want to see how much we can infer from a non-NN approach





# **Related Work**



# UZH (Makarov & Ruzsics & Clematide)

Best-performing submission

Uses an encoder decoder model with copy mechanism and neural state-transition system

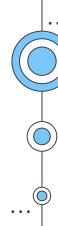
#### CRF (Ling Liu & Lingshuang Jack Mao)

Non-neural network solution

Uses a linear-chain conditional random field model to map input characters sequences to output characters sequences and develop features useful for predicting inflection

#### G2P (Alegria and Etxeberria)

Uses grapheme to phoneme conversion tools for morphological reinflection by replacing the phoneme labels with the desired word forms (inflections)

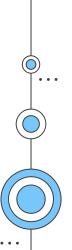


# **Current Model**

**Problem**: Reconstructing Alegria & Etxeberria's approach for the 2016 task (10 languages) doesn't work for the 2018 task (100 languages)

- Formatting of the 2016 data did not match the formatting of the 2018 data, which is why we could not use their original compression method
- Does the length of the string of morphological features contribute negatively to the performance of our model? How can we improve upon our metrics using different compression methods?

<sup>1</sup> A Simple Proposal: Grapheme-to-Phoneme for Inflection by Inaki Alegria, Izaskun Etxeberria





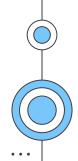
# Methods

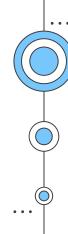
**Problem:** Condense the morphological features into a short string mostly made up of the lemma to make the lemma easier to identify

**Solution**: Test three different approaches to string compression of morphological features to improve our results

Note: In each case, we concatenate the compressed string onto the beginning and end of the lemmas to create the final training instance (Alegria and Etxeberria)

- 1. No compression
- 2. Unicode mapping
- 3. Buckets





# Data Set

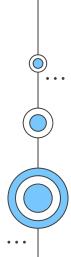
76 different languages (filtered out)

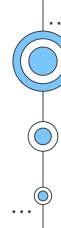
- 10,000 training instances
- 1000 testing instances (sometimes 100)
- labelled

**Training:** dear dhear tú V;2;SG;PST;IND

**Testing:** bibe an bibe N;NOM;SG;DEF

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# How does G2P work?

**Training:** grapheme  $\rightarrow$  phoneme

**Predictions:** grapheme  $\rightarrow$  predicted phoneme/no pronunciation

**Unformatted Data:** dysgu dysgit V;LIT;2;SG;IND;IPFV

(lemma) (inflection) (morphological features)

Formatted training data: <features><lemma><features> <inflection>

**Formatted testing data:** <features><lemma><features>

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### **Our Three String Compression Strategies**

Original:

interpretoj interpretoni V;2;PL;IND;PRS

1. Use the morphological features from our data set as is (no compression)

V;2;PL;IND;PRSinterpretojV;2;PL;IND;PRS interpretoni

2. Mapping each morphological feature to a UNICODE character

VKıijkinterpretojVKıijk interpretoni

3. Fix a number of characters for morphological features, and truncate any other features that come after. Repeat Lemma ...
V2PLINinterpretojiinterpretijii..V2PLIN interpretoni

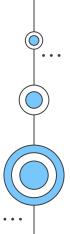


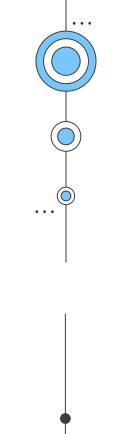


# Progress...

Tools: Open source tools WSFT, Phonetisaurus and Docker

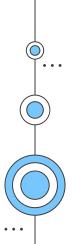
- 1. Wrote and used scripts to organize and reformat hundreds of files and folders with different language training and testing data
- 2. Got G2P running on Docker using a Docker image
- We trained a model on each language of our training set and test on its corresponding test data.
- 4. Repeated the above for three compression strategies
- 5. Wrote and ran evaluation scripts

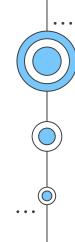




# **Data Analysis**







# **Evaluation Metrics**

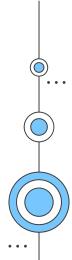
#### **Total Accuracy:**

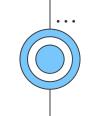
Correct predictions
Total test instances

#### Levenshtein distance:

Minimum number of character changes to get from one string to another

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# Results

	Total accuracy (%)	Avg. Levenshtein
Baseline	4.66	7.66
No compression	6.60	3.39
Unicode	9.01	3.26
Buckets	6.13	10.51

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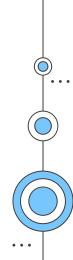


# Results

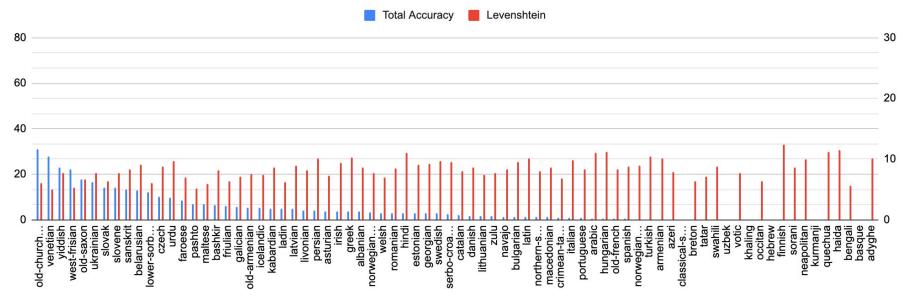
	Total accuracy (%)	Avg. Levenshtein
Baseline	4.66	7.66
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	Predictions made (%)
Baseline	71.7
No compression	73.2
Unicode	74.1
Buckets	81.2

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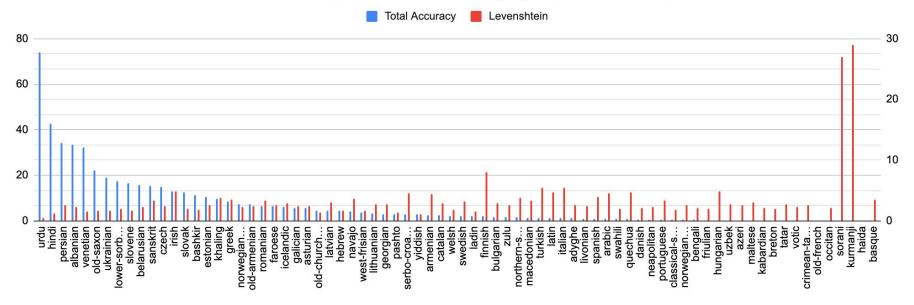


#### Total Accuracy and Levenshtein of Languages (Baseline)



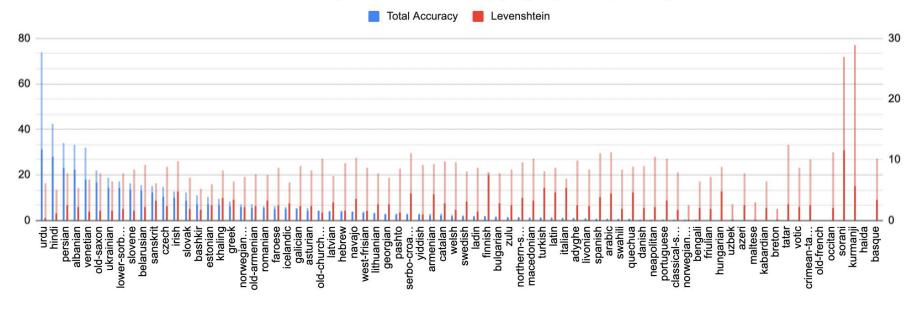
Average total accuracy: 4.655263158% Average levenshtein: 7.659736842

#### Total Accuracy and Levenshtein of Languages (No Compression)



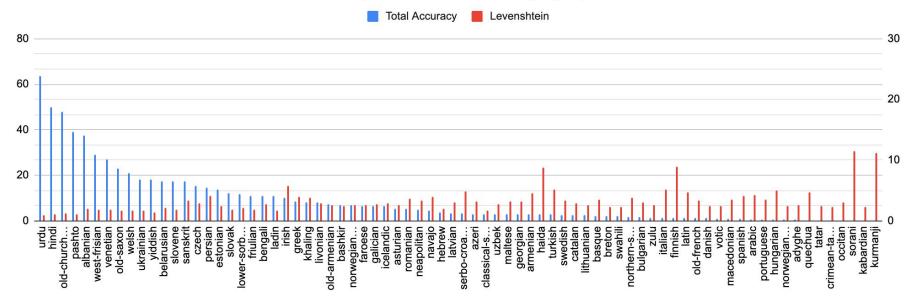
Average total accuracy: 6.796052632% Average levenshtein: 3.386578947

#### Total Accuracy and Levenshtein of Languages (No Compression)



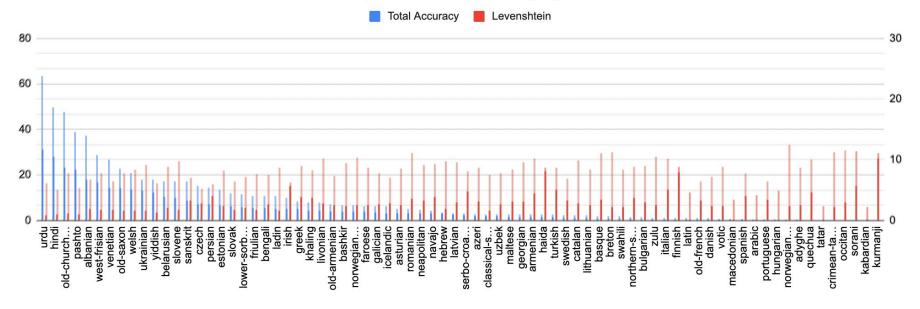
Average total accuracy: 6.796052632% Average levenshtein: 3.386578947

#### Total Accuracy and Levenshtein of Languages (Unicode)



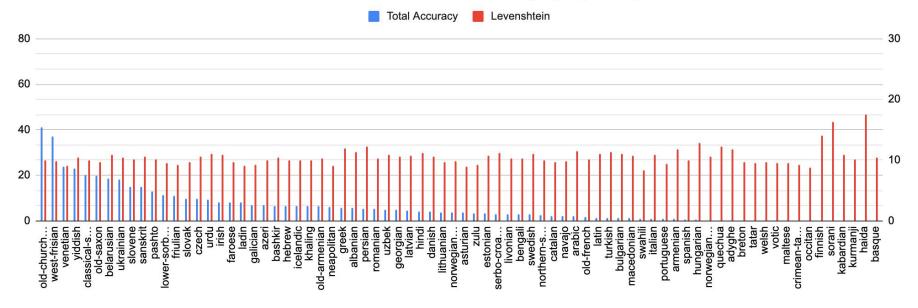
Average total accuracy: 9.010526316% Average levenshtein: 3.260394737

#### Total Accuracy and Levenshtein of Languages (Unicode)



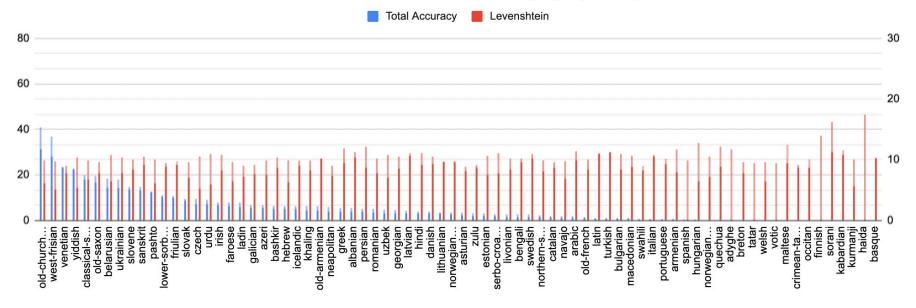
Average total accuracy: 9.010526316% Average levenshtein: 3.260394737

#### Total Accuracy and Levenshtein of Languages (Buckets)



Average total accuracy: 6.127631579% Average levenshtein: 10.51421053

#### Total Accuracy and Levenshtein of Languages (Buckets)



Average total accuracy: 6.127631579% Average levenshtein: 10.51421053



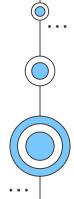
# Results

	Total accuracy (%)	Avg. Levenshtein
Baseline	4.66	7.66
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Buckets	6.13	10.51

Each method is a tradeoff of two factors:

- Compression
- Information lost

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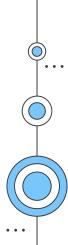


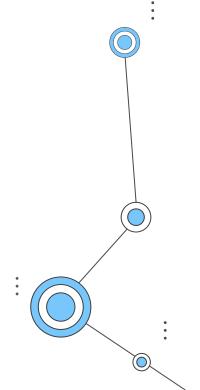


# **Next Steps**

- 1. Potentially consider other compression methods
- 2. Investigate why the model does so well on Urdu and Hindu
- 3. Finish writing our paper







# Thank you!

Questions?

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