Anirudh Venkataramanan

https://anirudh.netlify.com

San Jose, CA

anirudh@ucsc.edu

(408) 981-4993

anirudhy

EDUCATION

University of California, Santa Cruz - School of Engineering

Sept 2022 – Sept 2023

Master of Science in Computational Media

GPA: 4.0 | Thesis: Artificial Intelligence Storybook Generator

Relevant Coursework: Generative Artificial Intelligence, Social Computing, Human-Computer Interaction

Purdue University

Aug 2018 - May 2022

Bachelor of Science in Computer Graphics Technology

GPA: 3.6 (Dean's List and Semester Honors) | Minors: Computer Science and Computer Information Technology

SKILLS

Programming Languages: HTML, CSS, JavaScript, TypeScript, XAML, ASP.NET, Latex, SwiftUI, Bootstrap, React.js, Next.js, jQuery, D3.js, Hapi.js, Angular.js, Python, Java, PHP, Kotlin, SQL, ASP-Classic, C#, Node.js, Cypher

Tools and Software: Android Studio, Visual Paradigm, GeoGebra, Tableau, PHPMyAdmin, Postman, XCode, Google Cloud Platform, MongoDB, Netlify, Git, Filezilla, Putty, Stash, Bitbucket, JIRA, Bugzilla, Jest/Enzyme, Artificial Intelligence Generation Models, Vite **Graphics**: Photoshop, Illustrator, Adobe Animate, Premiere Pro, Final Cut Pro, Camtasia Studio, Autodesk Maya, ParaView, Miro

WORK EXPERIENCE

Graduate Teaching Assistant | University of California, Santa Cruz

Santa Cruz, CA

Sept 2022 – Sept 2023

 Provided students guidance on course content for introductory statistics and data visualization courses by leading office hours and giving constructive feedback on coursework

New Media Developer | Indiana Farm Bureau Insurance

Remote

Jan. 2022 - Sept 2022

- Improved efficiency of company workflow by creating over 50 interactive dynamic forms with ASP.NET MVC framework
- Ensured ease of using all internal software applications by devising company-wide design guidelines

Software Development Intern | Lowe's Companies

Remote

Jun 2021 – Aug 2021

- Improved online shopping experience by developing the front-end of the Multi-Store pickup feature with React.js
- Added support for Multi-Store pickups by optimizing the company's shopping cart API with Node.js/Hapi.js
- Tested all code changes and fixed bugs in JavaScript with Jest/Enzyme and by running GET and POST requests in Postman

Full-Stack Web Developer Intern | Promoveo Health

Remote

Jun 2020 - Jul 2020

- Created web-based photo-sharing portal for company employees using HTML, CSS, JavaScript, jQuery, and Twitter Bootstrap Framework on the front-end and Classic ASP with VBScript and SQL on the Backend
- Developed cross-platform application for employees to electronically submit signatures using HTML, CSS, and JavaScript
- Designed and developed interactive visual reports for the company with Tableau

Interactive Application Developer Intern | CK-12 Foundation

Palo Alto, CA

May 2019 – Aug 2019

- Enhanced learning experience by creating interactive applications for online math textbooks with GeoGebra and JavaScript
- Improved organizational workflow by giving and receiving critical feedback on interactive applications through Bugzilla
- Created proposals for new interactive applications and for improving existing interactive applications

Software Engineering Intern | Baytech Digital

San Jose, CA

Jun 2017 - Aug 2017

- Refined search engine optimization for clients by updating legacy websites with HTML, CSS, JavaScript, and WordPress
- Increased company's outreach by creating marketing campaigns with Infusionsoft
- Enriched company's website and client products aesthetically by using Photoshop to edit images and models

PROJECTS

Location Tracker | Android App - Java, XML

https://anirudh.netlify.com/projects/location-tracker

• Users can track their location as they move and view a log of all tracked locations to see where they've been

Culinary Clicks | Full-Stack Website – HTML, CSS, JavaScript, PHP

https://anirudh.netlify.com/projects/culinary-clicks

- Users can upload photographs of food in a cuisine of their choice, which will then be displayed in a public image gallery
- Those with Super Admin accounts can upload photographs of any cuisine and manage the cuisine categories available

Memory Chef | Desktop Game - C#, XML

https://anirudh.netlify.com/projects/memory-chef

Players must memorize a pizza order under a timer and then create the pizza from memory

Leers | Full-Stack Website - React.js, Node/Express.js

https://anirudh.netlify.com/projects/leers

- Game where players must enter as many words as possible given a set of starting letters and ending letters
- Daily game mode is the same for all users can be played once a day
- Unlimited game mode can be played infinitely with randomly generated starting and ending letters each time