Mazen Alotaibi

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Oregon State University College of Elect. Eng. & Comp. Sci.

Corvallis, OR (September, 2015 - June, 2019)

B.S. in Computer Science Applied in Artificial Intelligence, with Minor in Actuarial Science (GPA: 3.67/4.0).

Relevant Courses: Objected-Oriented Programming, Data Structures, Analysis of Algorithms, Databases, Computer Architecture and Assembly Language, Digital Logic Design, Theory of Computation, Computer Networks, Operating Systems, Artificial Intelligence, Software Engineering, Usability Engineering, Parallel Programming, Graph Theory, Machine Learning and Data Mining, Intelligent Robots, Programming Language Fundamentals, Discrete Mathematics, Linear Algebra, Probability, Statistics, Numerical Analysis, Mathematical Statistics, and Applied Stochastic Models.

Experience

Lead GPU Computational Researcher

Corvallis, OR (November, 2018 - Present)

Center for Genome Research and Biocomputing

- Worked on Tech Data AI Demo which was featured in the IBMThink2019 Conference.
- Contributed to the development of multiple Deep Learning related projects including **Owl Sounds Classification** and **Plankton Classification**.
- Assisted fellow undergraduates in understanding the concepts and implementation of machine learning and deep learning systems.

Lead Photographer

Dhahran, Saudi Arabia (Summer 2012)

Saudi Aramco Summer Program

- Managed a team of 6 photographers to document summer program events.
- Hosted and organized multiple teaching photography sessions for more than 70 inspired photographers.

TECHNICAL SKILLS

Data Analysis: NumPy, OpenCV, PyTorch, Keras/TensorFlow, scikit-learn, and R.

Web Development: JavaScript, jQuery, PHP, React.js, Node.js, Flask, and NGINX.

Programming Languages: C/C++, Python, Java, Bash, MATLAB, OpenCL, OpenGL, and CUDA.

Tools: Git, SQL, NoSQL, ROS, and LATEX.

Languages: Arabic (Native), English (Professional Proficiency), and Japanese (Elementary Proficiency).

PROJECTS

Tech Data AI Demo

November, 2018 - Feburary, 2019

http://aidemo.cgrb.oregonstate.edu/

- Developed a website that races multiple hardware by running Deep Learning models developed by the CGRB lab, the project is sponsored by **Tech Data**, **IBM**, **NVIDIA**, and **OpenPower**, and the project was featured in **IBMThink2019 Conference**.
- Developed the website using Bootstrap, JavaScript, Node.js, NGINX, and Bash.

Pedestrian Tracking and Privacy Preservation (Senior Design Project)

October, 2018 - June, 2019

https://github.com/PavementPrometheus/Street-Watch

- Developed a computer vision system that detects pedestrians' faces to obfuscate them in real-time, then applies a tracking system to understand pedestrian and traffic behavior to increase the safety of the traffic for **the City** of Portland.
- Developed the detection system using **OpenCV** and **PyTorch**, the traffic system using **OpenCV** and **Keras/TensorFlow**, and the web API and application using **Flask**, **Node.js**, and **MongoDB**.

Aces Up Game

November, 2017 - December, 2017

https://github.com/madebymaze/AcesUp.game

- Wrote a web app with a team using **Java** *Ninja framework* for back-end, **JavaScript** for front-end, and **Heroku** and **GitHub** to host the web app.
- Won the Best Web Application for Software Engineering I (CS-361).

Extracurricular Activities

DesertHacks (Hackathon)

Phoenix, AZ (February, 2017)

Participant

- Worked with a team to build a web application that analysis a user's behavior from a list of previous behaviors based on *Markov Chain Methods* using **Node.js** and **Flask** for back-end, **JavaScript** for front-end, **Python** for data analysis, and **SQL** for data saving and pulling.
- Hosted the web application on **Amazon Web-Services** (AWS).