# React MUI

(Material UI)

### React MUI (Material-UI)

- React MUI (Material-UI) is a popular React UI framework that implements Google's Material Design principles.
- It provides a comprehensive set of components that are pre-styled and customizable, making it easier to build responsive, accessible, and aesthetically pleasing web applications.
- React MUI is a powerful and flexible UI framework that simplifies the process of building responsive and accessible web applications.
- By providing a comprehensive set of components and extensive customization options, MUI allows developers to create high-quality UIs that adhere to Material Design principles.

#### **Key Features of React MUI**

- 1. Component Library: MUI offers a wide range of ready-to-use components, such as buttons, cards, grids, dialogs, and more, which adhere to Material Design guidelines.
- 2. **Theming**: MUI allows for extensive theming and customization. You can create custom themes to match your application's branding and style.
- 3. **Responsive Design**: MUI components are designed to be responsive by default, making it easier to build applications that work well on various screen sizes.
- **4. Accessibility**: MUI places a strong emphasis on accessibility, ensuring that components are built to meet ARIA standards and can be used by people with disabilities.
- 5. Integration with Other Libraries: MUI can be easily integrated with other libraries and frameworks, such as Redux, Formik, and more, to enhance its functionality.

#### Install MUI

#### Open node.js command prompt

npm install @mui/material @emotion/react @emotion/styled

npx create-react-app my-app
cd my-app

#### In App.js

```
import React from 'react';
import { Button, Typography, Container, AppBar, Toolbar } from '@mui/material';
function App() {
 return (
  <div>
   <AppBar position="static">
    <Toolbar>
     <Typography variant="h6">
      My MUI App
     </Typography>
    </Toolbar>
   </AppBar>
```

#### In App.js

```
<Container>
   <Typography variant="h2" component="h1" gutterBottom>
     Welcome to React MUI
   </Typography>
   <Typography variant="body1" gutterBottom> →bottom margin
     This is a simple example demonstrating the use of Material-UI components.
   </Typography>
   < Button variant="contained" color="primary">
     Click Me
   </Button>
  </Container>
 </div>
} export default App;
```

- 1. Importing Components: The Button, Typography, Container, AppBar, and Toolbar components are imported from @mui/material.
- 2. AppBar and Toolbar: These components are used to create a top navigation bar with a title.
- 3. Container: This component is used to center and add padding to the content.
- **4. Typography**: This component is used for text elements, with variants like h2 for headings and body1 for regular text.
- **5. Button**: A styled button is created with the variant="contained" and color="primary" properties.

### **Customizing the Theme**

- 1. You can customize the MUI theme to match your application's branding.
- 2. Here's an example of how to create a custom theme and apply it

### Add in src/index.js

```
import React from 'react';
import ReactDOM from 'react-dom';
                                           → to load react resources
import { ThemeProvider, createTheme } from '@mui/material/styles';
import App from './App';
// Create a custom theme
const theme = createTheme({
 palette: {
                                      → to apply color
  primary: {
   main: '#556cd6',
  secondary: {
   main: '#19857b',
```

#### Add in src/index.js

```
typography: {
  h2: {
   fontSize: 36,
  },
ReactDOM.render(
          <ThemeProvider theme={theme}>
          <App />
          </ThemeProvider>,
                              document.getElementById('root')
);
```

- 1. ThemeProvider and createTheme: These functions from @mui/material/styles are used to create and apply a custom theme.
- 2. Custom Theme: The createTheme function is used to define a custom theme, specifying primary and secondary colors, as well as custom typography settings.
- **3. Applying the Theme**: The ThemeProvider component is used to apply the custom theme to the entire application.



#### My MUI App

# Welcome to React MUI

This is a simple example demonstrating the use of Material-UI components.

CLICK ME

### MUI Components - Button

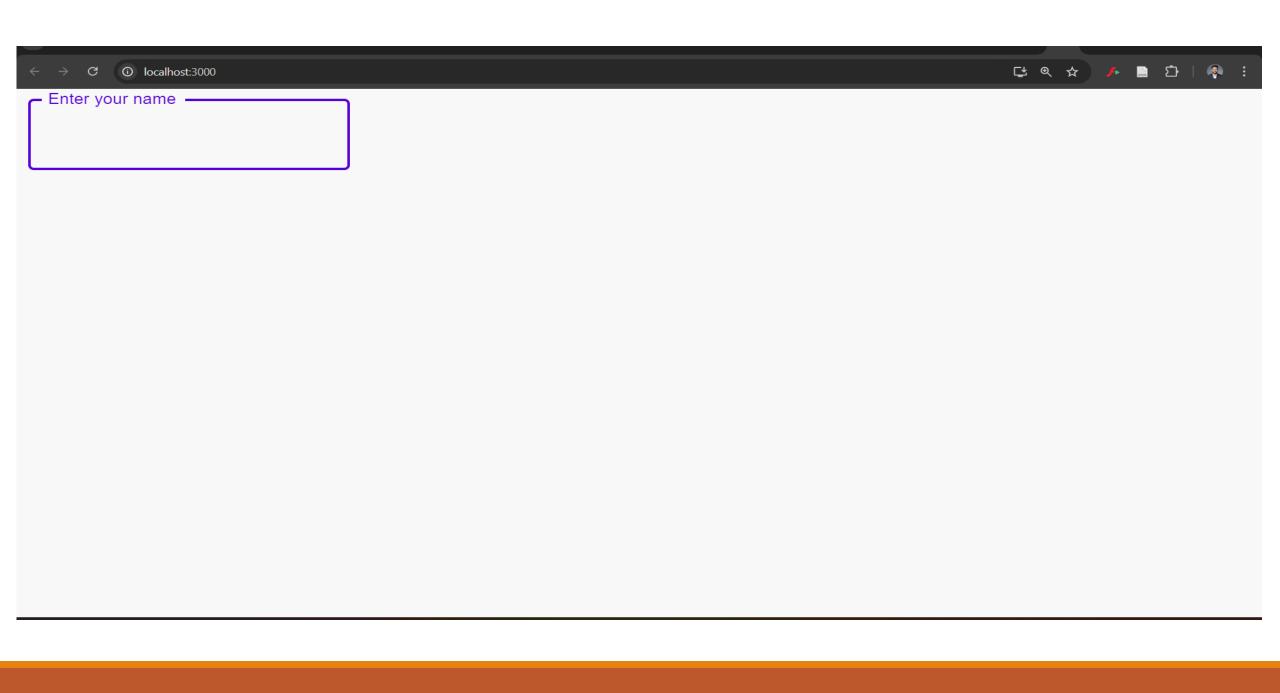
add the code in App.js

```
import React from 'react';
import Button from '@mui/material/Button';
function MyButton() {
 return (
  <Button variant="contained" color="primary">
                                                      →contained for most weightage
   Click Me
  </Button>
```

export default MyButton;

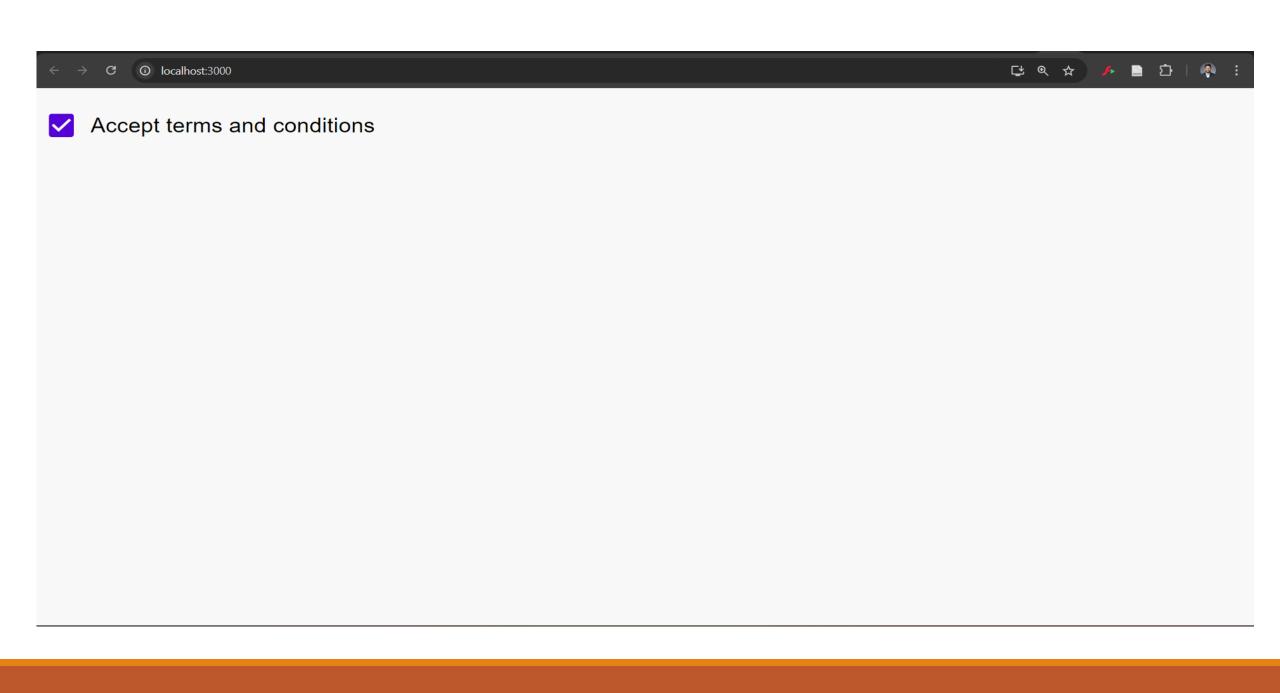
#### CLICK ME

### MUI Components - TextField



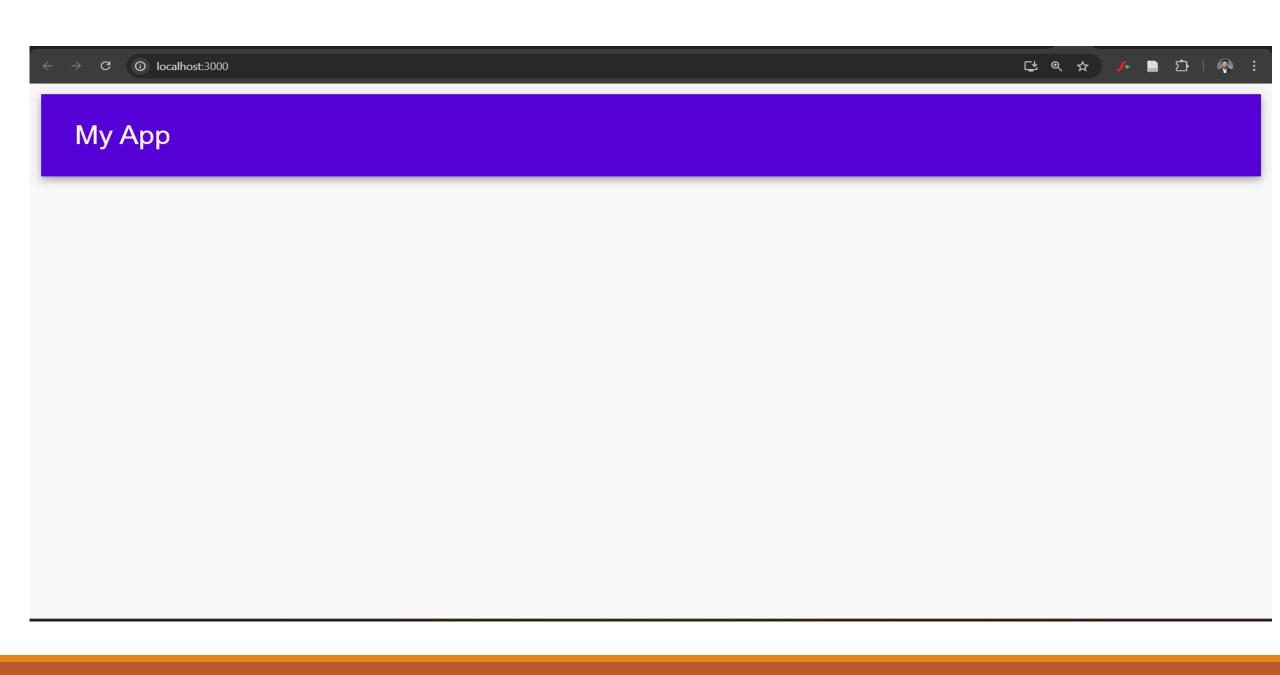
### MUI Components - CheckBox

```
import React from 'react';
import Checkbox from '@mui/material/Checkbox';
import FormControlLabel from '@mui/material/FormControlLabel';
function MyCheckbox() {
return (
  < Form Control Label
   control={<Checkbox name="checkedA" />}
   label="Accept terms and conditions"
export default MyCheckbox;
```



### MUI Components - AppBar

```
import React from 'react';
import AppBar from '@mui/material/AppBar';
import Toolbar from '@mui/material/Toolbar';
import Typography from '@mui/material/Typography';
function MyAppBar() {
 return (
  <AppBar position="static">
   <Toolhar>
    <Typography variant="h6">
     My App
    </Typography>
   </Toolbar>
  </AppBar>
export default MyAppBar;
```



# MUI Components - Card

```
import React from 'react';
import Card from '@mui/material/Card';
import CardContent from '@mui/material/CardContent';
import Typography from '@mui/material/Typography';
function MyCard() {
return (
  <Card>
   <CardContent>
    <Typography variant="h5" component="div">
     Card Title
    </Typography>
    <Typography variant="body2" color="text.secondary">
     This is some card content.
    </Typography>
   </CardContent>
 </Card>
export default MyCard;
```



# MUI Components - Grid

```
import React from 'react';
import Grid from '@mui/material/Grid';
function MyGrid() {
 return (
  <Grid container spacing={3}>
   <Grid item xs={12} sm={6}>
    <div style={{ backgroundColor: 'lightblue', height: '100px' }}>Item 1</div>
   </Grid>
   Grid item xs={12} sm={6}>
    <div style={{ backgroundColor: 'lightgreen', height: '100px' }}>Item 2</div>
   </Grid>
  </Grid>
export default MyGrid;
```



# MUI Components - Dialog

```
import React, { useState } from 'react';
import Dialog from '@mui/material/Dialog';
import DialogActions from '@mui/material/DialogActions';
import DialogContent from '@mui/material/DialogContent';
import DialogContentText from '@mui/material/DialogContentText';
import DialogTitle from '@mui/material/DialogTitle';
import Button from '@mui/material/Button';
function MyDialog() {
 const [open, setOpen] = useState(false);
 const handleClickOpen = () => {
  setOpen(true);
 const handleClose = () => {
  setOpen(false);
 };
```

# MUI Components - Dialog

```
return (
<div>
  <Button variant="outlined" onClick={handleClickOpen}>
   Open Dialog
  </Button>
  <Dialog open={open} onClose={handleClose}>
   <DialogTitle>{"Use Google's location service?"}</DialogTitle>
   <DialogContent>
    <DialogContentText>
     Let Google help apps determine location.
    </DialogContentText>
   </DialogContent>
   <DialogActions>
    <Button onClick={handleClose} color="primary">
     Disagree
    </Button>
    <Button onClick={handleClose} color="primary" autoFocus>
     Agree
    </Button>
   </DialogActions>
  </Dialog>
 </div>
```



① localhost:3000



#### Use Google's location service?

Let Google help apps determine location. This means sending anonymous location data to Google, even when no apps are running.

DISAGREE AGREE

## MUI Components - Snackbar

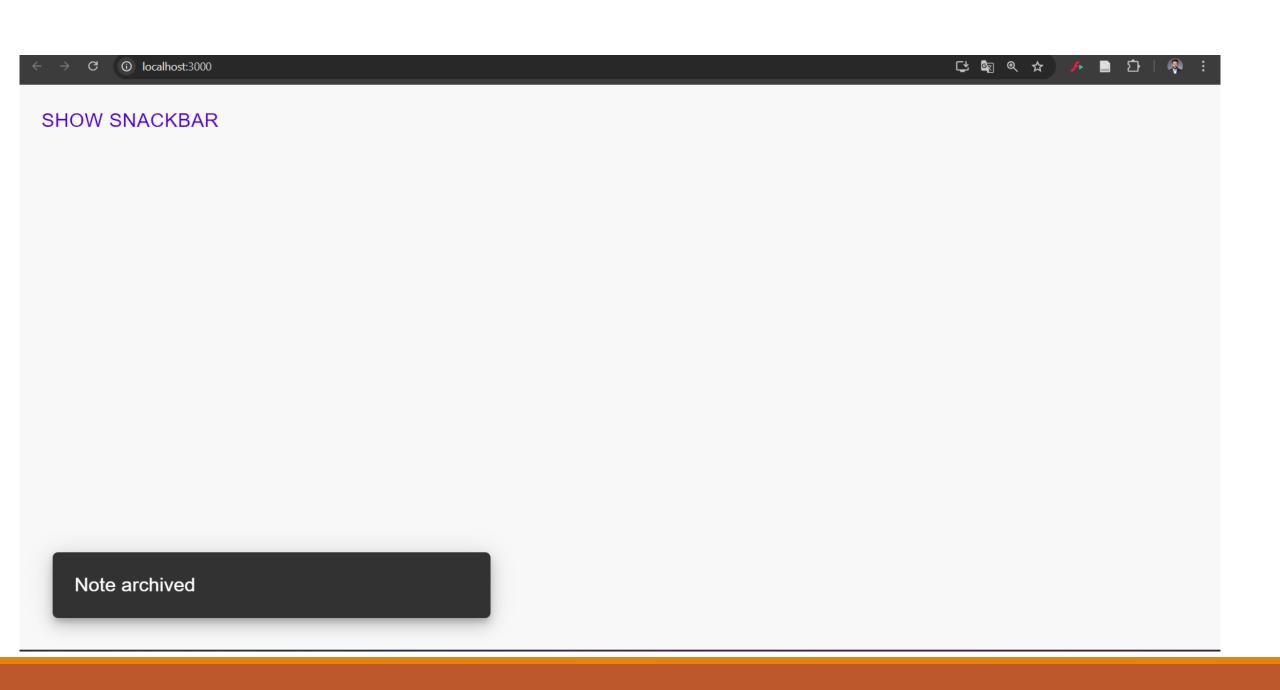
```
import React, { useState } from 'react';
import Button from '@mui/material/Button';
import Snackbar from '@mui/material/Snackbar';
function MySnackbar() {
 const [open, setOpen] = useState(false);
 const handleClick = () => {
  setOpen(true);
 const handleClose = (event, reason) => {
  if (reason === 'clickaway') {
   return;
  setOpen(false);
```

### MUI Components - Snackbar

add the code in App.js

```
return (
 <div>
  <Button onClick={handleClick}>Show Snackbar</Button>
  <Snackbar
   open={open}
   autoHideDuration={6000}
   onClose={handleClose}
   message="Note archived"
  />
 </div>
```

export default MySnackbar;



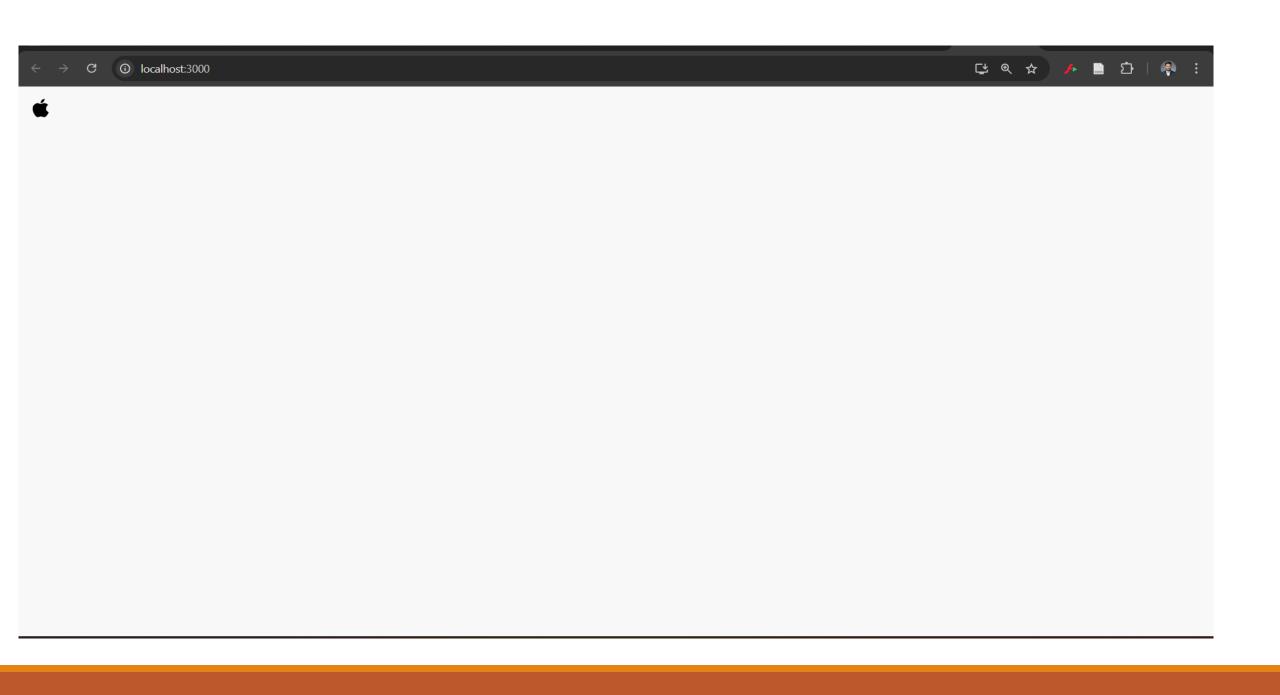
# MUI Components - icon

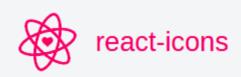
add the code in App.js

#### **npm install react-icons**

```
import React, { Component } from 'react';
import { FaApple } from 'react-icons/fa'';

class Like extends Component {
  render() {
    return <FaApple/>
  }
}
export default Like;
```







Home

Ant Design Icons

Bootstrap Icons

BoxIcons

Devicons

Feather

Flat Color Icons

Font Awesome

Game Icons

Github Octicons icons

#### Font Awesome

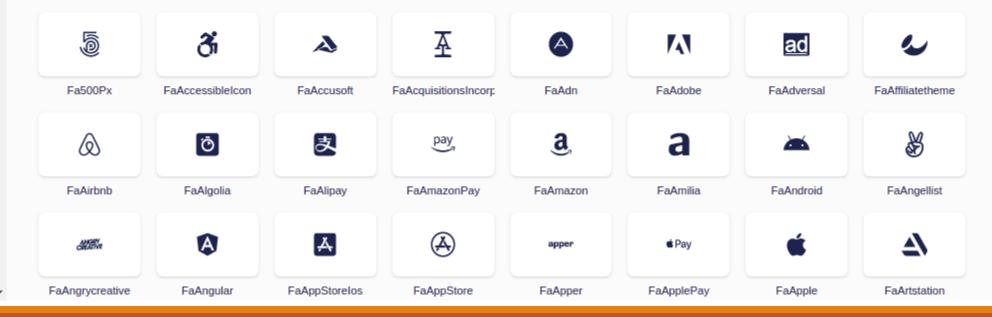
License CC BY 4.0 License

Project https://fontawesome.com/

#### Import

import { IconName } from "react-icons/fa";

#### **Icons**



## MUI Components - List

```
import React from 'react';
import List from '@mui/material/List';
import ListItem from '@mui/material/ListItem';
import ListItemText from '@mui/material/ListItemText';
function MyList() {
 return (
  <List>
   <ListItem>
    <ListItemText primary="Item 1" />
   </ListItem>
   <ListItem>
    <ListItemText primary="Item 2" />
   </ListItem>
   <ListItem>
    <ListItemText primary="Item 3" />
   </ListItem>
  </List>
```

Item 1

Item 2

Item 3

## MUI Components - Table

```
import React from 'react';
import Table from '@mui/material/Table';
import TableBody from '@mui/material/TableBody';
import TableCell from '@mui/material/TableCell';
import TableContainer from '@mui/material/TableContainer';
import TableHead from '@mui/material/TableHead';
import TableRow from '@mui/material/TableRow';
import Paper from '@mui/material/Paper';
function createData(name, calories, fat, carbs, protein) {
return { name, calories, fat, carbs, protein };
const rows = [
 createData('Frozen yoghurt', 159, 6.0, 24, 4.0),
 createData('Ice cream sandwich', 237, 9.0, 37, 4.3),
 createData('Eclair', 262, 16.0, 24, 6.0),
```

#### MUI Components - Table

```
function MyTable() {
return (
 <TableContainer component={Paper}>
  <Table>
   <TableHead>
    <TableRow>
      <TableCell>Dessert (100g serving)</TableCell>
      <TableCell align="right">Calories</TableCell>
      <TableCell align="right">Fat (g)</TableCell>
      <TableCell align="right">Carbs (g)</TableCell>
      <TableCell align="right">Protein (g)</TableCell>
    </TableRow>
   </TableHead>
   <TableBody>
    \{rows.map((row) => (
      <TableRow key={row.name}>
       <TableCell component="th" scope="row">
        {row.name}
```

#### MUI Components - Table

add the code in App.js

```
</TableCell>
       <TableCell align="right">{row.calories}</TableCell>
       <TableCell align="right">{row.fat}</TableCell>
       <TableCell align="right">{row.carbs}</TableCell>
       <TableCell align="right">{row.protein}</TableCell>
      </TableRow>
     ))}
    </TableBody>
   </Table>
  </TableContainer>
```

export default MyTable;

#### MUI Components - Table

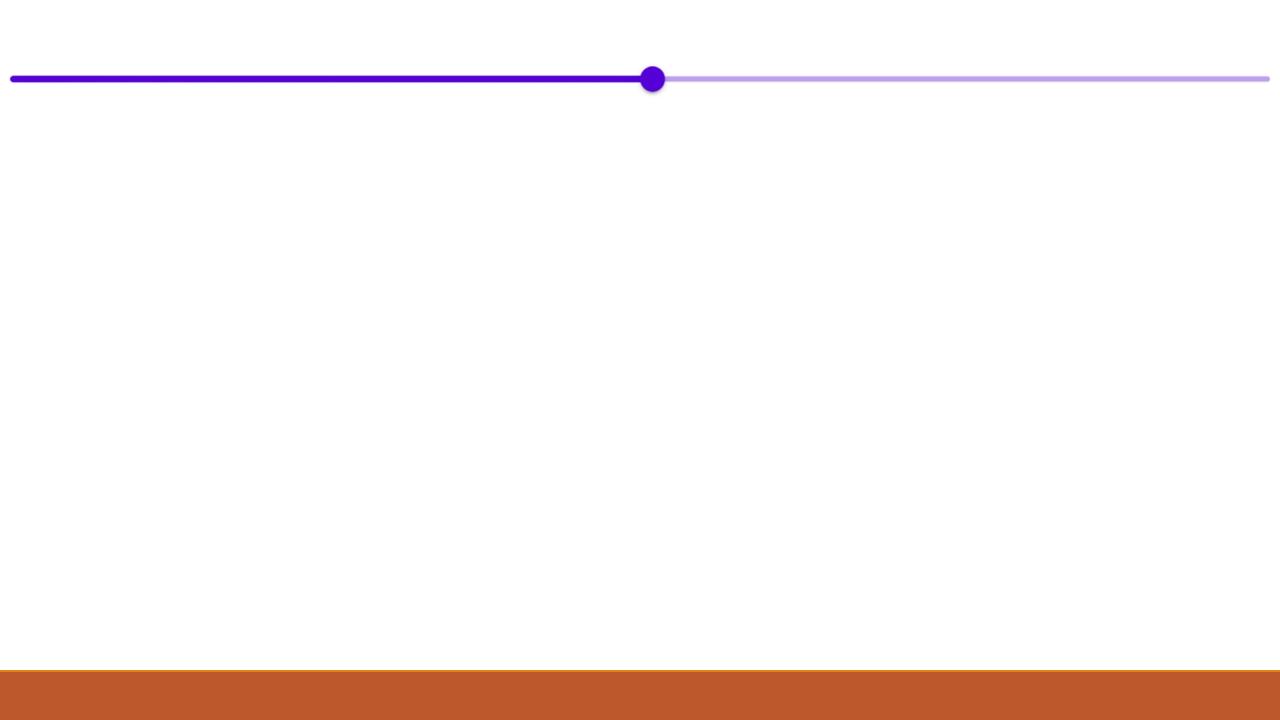
add the code in App.js

Table components from Material-UI: These imports provide various elements needed to build a table using Material-UI's design library:

- Table: The main container for the table.
- TableBody: Holds the table rows that contain data.
- TableCell: Represents individual cells in the table.
- TableContainer: Provides a container for the table, and in this case, it's wrapped with the Paper component for a Material-UI style.
- TableHead: Defines the header row of the table.
- TableRow: Represents a row in the table.
- Paper: A Material-UI component used to create a raised surface effect for the table container.

Dessert (100g serving)	Calories	Fat (g)	Carbs (g)	Protein (g)
Frozen yoghurt	159	6	24	4
Ice cream sandwich	237	9	37	4.3
Eclair	262	16	24	6

#### MUI Components - Slider



#### MUI Components - Switch

add the code in App.js

export default MySwitch;

```
import React from 'react';
import Switch from '@mui/material/Switch';
import FormControlLabel from '@mui/material/FormControlLabel';
function MySwitch() {
 return (
  < Form Control Label
   control={<Switch name="checkedA" />}
   label="Switch me"
```



### MUI Components - Avatar

#### MUI Components - Avatar

Avatar component is used to display images, icons, or text in a circular or square format, commonly for representing user profiles.



## MUI Components - Badge

```
import React from 'react';
import Badge from '@mui/material/Badge';
import MailIcon from '@mui/icons-material/Mail';
function MyBadge() {
 return (
  <Badge badgeContent={4} color="primary">
   <MailIcon/>
  </Badge>
export default MyBadge;
```



# MUI Components - Circular Progress add the code in App.js



#### MUI Components - Drawer

```
import React, { useState } from 'react';
import Drawer from '@mui/material/Drawer';
import Button from '@mui/material/Button';
import List from '@mui/material/List';
import ListItem from '@mui/material/ListItem';
import ListItemText from
'@mui/material/ListItemText';
function MyDrawer() {
 const [open, setOpen] = useState(false);
 const toggleDrawer = (open) => (event) => {
  if (event.type === 'keydown' && (event.key === 'Tab' || event.key === 'Shift')) {
   return;
  setOpen(open);
```

#### MUI Components - Drawer

```
return (
 <div>
   <Button onClick={toggleDrawer(true)}>Open Drawer</Button>
   <Drawer open={open} onClose={toggleDrawer(false)}>
    <List>
     <ListItem button>
      <ListItemText primary="Item 1" />
     </ListItem>
     <ListItem button>
      <ListItemText primary="Item 2" />
     </ListItem>
    </List>
   </Drawer>
  </div>
export default MyDrawer;
```

#### **OPEN DRAWER**

Item 1

AWER

Item 2

#### MUI Components - Tabs

```
import React, { useState } from 'react';
import Tabs from '@mui/material/Tabs';
import Tab from '@mui/material/Tab';
import Typography from '@mui/material/Typography';
import Box from '@mui/material/Box';
function TabPanel(props) {
 const { children, value, index, ...other } = props;
 return (
  <div
   role="tabpanel"
   hidden={value !== index}
   id={`simple-tabpanel-${index}`}
   aria-labelledby={\simple-tab-$\{index}\'\}
   {...other}
   {value === index && (
    <Box p={3}>
     <Typography>{children}</Typography>
    </Box>
  </div>
```

#### MUI Components - Tabs

add the code in App.js

export default MyTabs;

```
function MyTabs() {
const [value, setValue] = useState(0);
const handleChange = (event, newValue) => {
 setValue(newValue);
return (
 <div>
  <Tabs value={value} onChange={handleChange}>
   <Tab label="Item One"/>
   <Tab label="Item Two"/>
   <Tab label="Item Three"/>
  </Tabs>
  <TabPanel value={value} index={0}>
   Item One
  </TabPanel>
  <TabPanel value={value} index={1}>
   Item Two
  </TabPanel>
  <TabPanel value={value} index={2}>
   Item Three
  </TabPanel>
 </div>
```

Item One

#### MUI Components - Tooltip

```
import React from 'react';
import Tooltip from '@mui/material/Tooltip';
import Button from '@mui/material/Button';
function MyTooltip() {
 return (
  <Tooltip title="Delete">
   <Button>Delete</Button>
  </Tooltip>
export default MyTooltip;
```













Delete

#### MUI Components - Accordion

add the code in App.js

```
import React from 'react';
import { Accordion, AccordionSummary, AccordionDetails, Typography } from '@mui/material';
import ExpandMoreIcon from '@mui/icons-material/ExpandMore';
function MyAccordion() {
return (
  <Accordion>
   <a href="#">AccordionSummary expandIcon={<ExpandMoreIcon/>}></a>
    <Typography>Accordion Title</Typography>
   </AccordionSummary>
   <AccordionDetails>
    <Typography>
     Accordion Content
    </Typography>
   </AccordionDetails>
  </Accordion>
```

export default MyAccordion;

Accordion Title 🗸

Accordion Title

**Accordion Content** 

# MUI Components - Alert add the code in App.js

```
import React from 'react';
import { Alert } from '@mui/material';

function MyAlert() {
  return <Alert severity="warning">This is a warning alert!</Alert>;
}

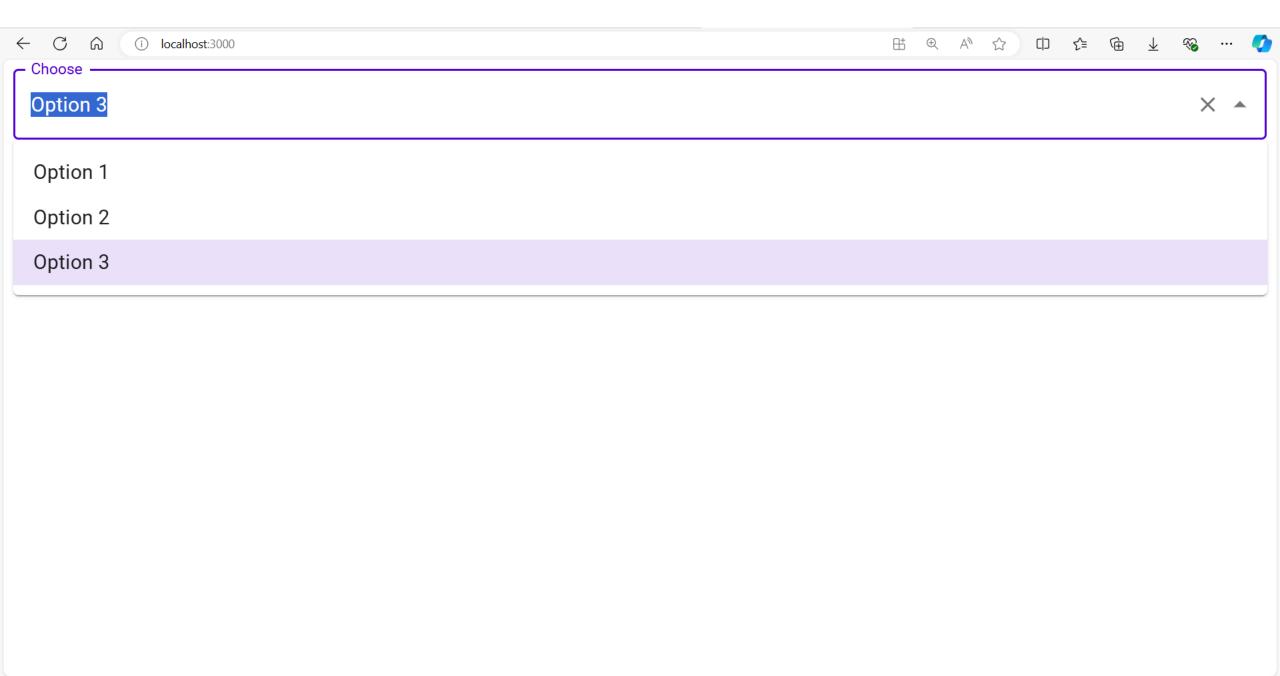
export default MyAlert;
```



⚠ This is a warning alert!

#### MUI Components - Autocomplete

```
import React from 'react';
import { Breadcrumbs, Link, Typography } from '@mui/material';
function MyBreadcrumbs() {
 return (
  <Breadcrumbs aria-label="breadcrumb">
   <Link color="inherit" href="/">
    Home
   </Link>
   <Link color="inherit" href="/getting-started/installation/">
    Installation
   </Link>
   <Typography color="textPrimary">Breadcrumbs</Typography>
  </Breadcrumbs>
export default MyBreadcrumbs;
```



#### MUI Components - Breadcrumbs

A breadcrumbs is a list of links that help visualize a page's location within a site's hierarchical structure, it allows navigation up to any of the ancestors.

#### MUI Components - Breadcrumbs

```
import React from 'react';
import { Breadcrumbs, Link, Typography } from '@mui/material';
function MyBreadcrumbs() {
 return (
  <Breadcrumbs aria-label="breadcrumb">
   <Link color="inherit" href="/">
    Home
   </Link>
   <Link color="inherit" href="/getting-started/installation/">
    Installation
   </Link>
   <Typography color="textPrimary">Breadcrumbs</Typography>
  </Breadcrumbs>
export default MyBreadcrumbs;
```

<u>Home</u> / <u>Installation</u> / Breadcrumbs

### MUI Components - ButtonGroup

add the code in App.js

```
import React from 'react';
import { Button, ButtonGroup } from '@mui/material';
function MyButtonGroup() {
 return (
  <ButtonGroup variant="contained" color="primary">
   <Button>One</Button>
   <Button>Two</Button>
   <Button>Three</Button>
  </ButtonGroup>
```

export default MyButtonGroup;



#### MUI Components - Chip

- ☐ Chips are compact elements that represent an input, attribute, or action.
- □ Chips allow users to enter information, make selections, filter content, or trigger actions.

## MUI Components - Chip

```
import React from 'react';
import { Chip } from '@mui/material';

function MyChip() {
  return < Chip label="Chip Component" />;
}

export default MyChip;
```

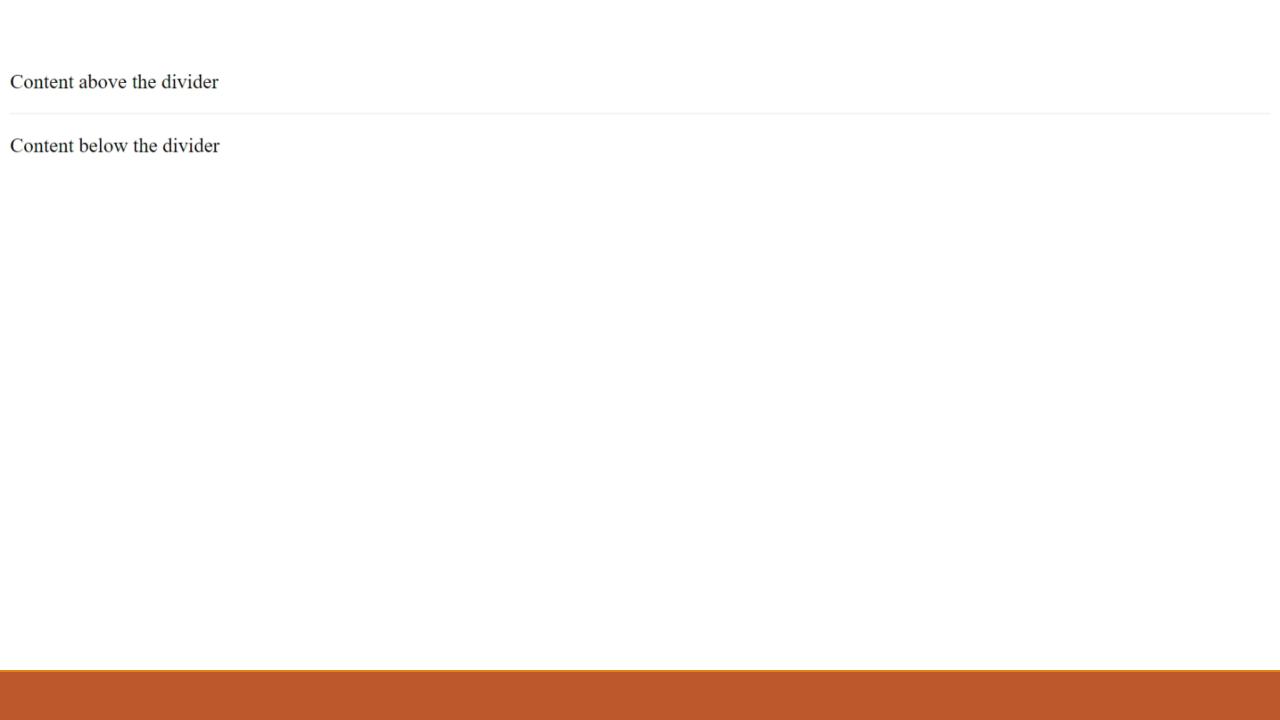
Chip Component

### MUI Components - Divider

add the code in App.js

```
import React from 'react';
import { Divider } from '@mui/material';
function MyDivider() {
return (
  <div>
   Content above the divider
   <Divider/>
   Content below the divider
  </div>
```

export default MyDivider;



#### MUI Components - Fab (Floating Action Button)

- ☐ A floating action button appears in front of all screen content, typically as a circular shape with an icon in its center.
- ☐ FABs come in two types: regular, and extended.
- □Only use a FAB if it is the most suitable way to present a screen's primary action.
- □Only one component is recommended per screen to represent the most common action.

**▲** NAVIGATE

# MUI Components - Fab (Floating Action Button) add the code in App. js

import React from 'react';
import { Fab } from '@mui/material';
import AddIcon from '@mui/icons-material/Add';

function MyFab() {
 return <Fab color="primary" aria-label="add"><AddIcon /></Fab>;
}

export default MyFab;

### MUI Components - Linear Progress

```
import React from 'react';
import { LinearProgress } from '@mui/material';

function MyLinearProgress() {
  return < LinearProgress />;
}

export default MyLinearProgress;
```



#### MUI Components - Menu

```
import React, { useState } from 'react';
import { Menu, MenuItem, Button } from '@mui/material';
function MyMenu() {
 const [anchorEl, setAnchorEl] = useState(null);
 const handleClick = (event) => {
  setAnchorEl(event.currentTarget);
 };
 const handleClose = () => {
  setAnchorEl(null);
 };
```

#### MUI Components - Menu

add the code in App.js

export default MyMenu;

```
return (
 <div>
  <Button aria-controls="simple-menu" aria-haspopup="true" onClick={handleClick}>
   Open Menu
  </Button>
  <Menu
   id="simple-menu"
   anchorEl={anchorEl}
   keepMounted
   open={Boolean(anchorEl)}
   onClose={handleClose}
   < MenuItem on Click={handleClose}>Profile</MenuItem>
   <MenuItem onClick={handleClose}>My account</MenuItem>
   <MenuItem onClick={handleClose}>Logout</MenuItem>
  </Menu>
 </div>
```



#### OPEN MENU

Profile

My account

Logout

#### MUI Components - Pagination

```
import React from 'react';
import { Pagination } from '@mui/material';

function MyPagination() {
  return <Pagination count={10} color="primary" />;
}

export default MyPagination;
```

#### MUI Components - Popover

```
import React, { useState } from 'react';
import { Popover, Button, Typography } from '@mui/material';
function MyPopover() {
 const [anchorEl, setAnchorEl] = useState(null);
 const handleClick = (event) => {
  setAnchorEl(event.currentTarget);
 };
 const handleClose = () => {
  setAnchorEl(null);
 };
 const open = Boolean(anchorEl);
 const id = open ? 'simple-popover' : undefined;
```

#### MUI Components - Popover

add the code in App.js

```
return (
 <div>
  <Button aria-describedby={id} variant="contained" onClick={handleClick}>
   Open Popover
  </Button>
  <Popover
   id={id}
   open={open}
   anchorEl={anchorEl}
   onClose={handleClose}
   anchorOrigin={{
    vertical: 'bottom',
    horizontal: 'center',
   }}
   <Typography sx={{ p: 2 }}>The content of the Popover.</Typography>
  </Popover>
 </div>
```

export default MyPopover;

#### OPEN POPOVER

The content of the Popover.

### MUI Components - Rating

```
import React from 'react';
import { Rating } from '@mui/material';

function MyRating() {
  return <Rating name="simple-controlled" value={3} />;
}

export default MyRating;
```



#### MUI Components - Skeleton

```
import React from 'react';
import { Skeleton } from '@mui/material';

function MySkeleton() {
  return < Skeleton variant="rectangular" width={210} height={118} />;
}

export default MySkeleton;
```



#### MUI Components - SpeedDial

```
import React from 'react';
import { SpeedDial, SpeedDialIcon, SpeedDialAction } from '@mui/material';
import FileCopyIcon from '@mui/icons-material/FileCopyOutlined';
import SaveIcon from '@mui/icons-material/Save';
import PrintIcon from '@mui/icons-material/Print';
import ShareIcon from '@mui/icons-material/Share';
function MySpeedDial() {
 return (
  <SpeedDial
   ariaLabel="SpeedDial example"
   icon={<SpeedDialIcon />}
   direction="up"
  >
```

#### MUI Components - SpeedDial

