Assignment 1

1. Create a program that declares and initializes all primitive data types in Java and prints their default and assigned values.

Ans: Input: class Primitive { byte a; short b; int c; long d; float e; double f; char g; boolean h; public static void main(String[] args) { Primitive obj = new Primitive(); System.out.println("Default Values:"); System.out.println("byte: " + obj.a); System.out.println("short: " + obj.b); System.out.println("int: " + obj.c); System.out.println("long: " + obj.d); System.out.println("float: " + obj.e); System.out.println("double: " + obj.f); System.out.println("char: [" + obj.g + "]");

```
System.out.println("boolean: " + obj.h);
  System.out.println("\nAfter Assigning Values:");
  byte a = 10;
  short b = 20;
  int c = 30;
  long d = 40L;
  float e = 50.5f;
  double f = 60.6;
  char g = 'A';
  boolean h = true;
  System.out.println("byte: " + a);
  System.out.println("short: " + b);
  System.out.println("int: " + c);
  System.out.println("long: " + d);
  System.out.println("float: " + e);
  System.out.println("double: " + f);
  System.out.println("char: " + g);
  System.out.println("boolean: " + h);
}
```

}

```
C:\Windows\System32\cmd.e
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac primitive.java
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Primitive
Default Values:
byte: 0
short: 0
int: 0
long: 0
float: 0.0
double: 0.0
char: []
boolean: false
After Assigning Values:
byte: 10
short: 20
int: 30
long: 40
float: 50.5
double: 60.6
char: A
boolean: true
```

2. Write a program to convert an int value to double automatically and display both values.

Ans:

Input:

```
class convert{
  public static void main(String[] args) {
    int a = 10;
        double b= a;

    System.out.println("integer value: " + a);
    System.out.println("Double: value" + b);
```

```
}
```

```
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D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac convert.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java convert integer value: 10

Double: value10.0
```

3. Write a program to convert a double value to int using typecasting and explain the data loss.

```
Ans:
```

```
Input:
```

```
class convert1{

public static void main(String[] args) {
    double a = 10.99;
    int b = (int) a;
    System.out.println("Double value: " + a);
    System.out.println("Int value: " + b);
}
```

```
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D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac convert1.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java convert1

Double value: 10.99

Int value: 10
```

4. Write a program to calculate the average of three int numbers using typecasting to display the result in double.

Ans:

```
Input:
```

```
class Average{
  public static void main(String[] args) {
    int a= 10;
    int b= 20;
    int c= 30;
    double avg= ((double) a+b+c)/3;
    System.out.println("average: " + avg);
  }
}
```

Output:

```
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D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Average.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Average
average: 20.0
```

5. Write a program to demonstrate binary, octal, hexadecimal, and floating-point literals in Java.

Ans:

```
Input:
```

```
class Litral{
    public static void main(String args[]){
        int a= 0b10110;
        int b= 012;
        int c =0x12A;
        float f= 300.05f;
        System.out.println("binary: "+ a);
        System.out.println("Octa: "+ b);
        System.out.println("Hexa-decimal: "+c);
        System.out.println("float: "+f);
    }
}
```

```
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D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Litral.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Litral

binary: 22

Octa: 10

Hexa-decimal: 298

float: 300.05
```

6. Write a program to display character and string literals along with their ASCII values.

Ans:

Input:

```
class Ascii{
  public static void main(String[] args) {
    char a = 'A';
    String b = "Hello";
  int asciiValue = a;
```

```
System.out.println("Char literal: " + a);

System.out.println("ASCII value of " +a+ ": " + asciiValue);

System.out.println("String literal: " + b);

for (char ch : b.toCharArray())

{

System.out.println("ASCII value of "" + ch + "": " + (int) ch);
}
```

```
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Ascii.java
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java

Ascii
Char literal: A

ASCII value of A: 65
String literal: Hello

ASCII value of 'H': 72

ASCII value of 'e': 101

ASCII value of 'l': 108

ASCII value of 'l': 108

ASCII value of 'o': 111
```

7. Write a program that uses boolean literals to control program flow in an if-else statement.

Ans:

Output:

Input:

```
class bolleanlitrals{
```

```
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D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac bolleanlitrals.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java bolleanlitrals

Take an umbrella.

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>
```

8. Write a program to perform addition, subtraction, multiplication, division, and modulus operations on two integer numbers and display the results.

Ans:

Input:

class Arithmatic{

```
public static void main(String args[]){
              boolean condition = true;
              int a= 20:
              int b=10;
              int sum= a+b;
              int sub= a-b;
              int mult=a*b;
              double div= a/b;
              double mod= a%b;
              System.out.println("Numbers are "+a+ "," +b);
              System.out.println("Addition of numbers are: "+sum);
              System.out.println("Subraction of numbers are: "+sub);
              System.out.println("Multiplication of the numbers are: "+ mult);
              System.out.println("Division of the number are: "+div);
              System.out.println("Modules of the number are: "+mod);
       }
}
```

```
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Arithmatic.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Arithmatic

Numbers are 20,10

Addition of numbers are: 30

Subraction of numbers are: 10

Multiplication of the numbers are: 200

Division of the number are: 2.0

Modules of the number are: 0.0
```

9. Write a program to perform addition, subtraction, multiplication, division, and modulus operations on two integer numbers and display the results.

Ans:

Input:

```
class Arithmatic{
       public static void main(String args[]){
              boolean condition = true;
              int a= 20;
              int b= 10;
              int sum= a+b;
              int sub= a-b;
              int mult=a*b;
              double div= a/b;
              double mod= a%b;
              System.out.println("Numbers are "+a+ "," +b);
              System.out.println("Addition of numbers are: "+sum);
              System.out.println("Subraction of numbers are: "+sub);
              System.out.println("Multiplication of the numbers are: "+ mult);
              System.out.println("Division of the number are: "+div);
              System.out.println("Modules of the number are: "+mod);
       }
}
```

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D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Arithmatic.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Arithmatic

Numbers are 20,10

Addition of numbers are: 30

Subraction of numbers are: 10

Multiplication of the numbers are: 200

Division of the number are: 2.0

Modules of the number are: 0.0
```

10. Write a program to compare two integers using all relational operators (==, !=, >, <, >=, <=) and display the results. Ans: Input: class Relational{ public static void main(String args[]){ int a=10; int b=20; int c=30; int d=30; boolean GT = b > a; boolean LT = a < b; boolean ET = c == d; boolean NET = a != b; boolean GOE = b >= a; boolean LOE = a <= b; System.out.println("Numbers are a:"+a+ ",b=" +b+ ",c=" +c+ ",d=" +d); System.out.println("b > a: "+GT); System.out.println("a < b: "+LT);</pre> System.out.println("c == d: "+ ET); System.out.println("a != b: "+NET); System.out.println("b >= a: "+GOE); System.out.println("a <= b: "+LOE);</pre> } }

```
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Relational.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Relational

Numbers are a:10,b=20,c=30,d=30

b > a: true
a < b: true
c == d: true
a != b: true
b >= a: true
a <= b: true
```

11. Write a program to check if a number is positive and even using logical operators

```
(&&, ||, !).
Ans:
Input:
import java.util.Scanner;
class Check{
       public static void main(String args[]){
              Scanner input =new Scanner(System.in);
              System.out.println("Enter the number");
              int num= input.nextInt();
              if(num>=0 && (num%2)==0)
              {
                      System.out.println("Condition mached");
              }
              else
              {
                      System.out.println("Condition not mached");
              }
       }
}
```

```
C:\Windows\System32\cmd.e X
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac Check.java
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java Check
Enter the number
20
Condition mached
```

12. Write a program to demonstrate the use of assignment operators (=, +=, -=, *=, /=, %=) on two integers.

Ans:

```
Input:
```

```
import java.util.Scanner;
class AssignmentOperators {
  public static void main(String[] args) {
              Scanner input = new Scanner(System.in);
              System.out.println("Enter two number");
    int num1 = input.nextInt();
              int num2 = input.nextInt();
    System.out.println("Initial value of num1: " + num1);
    System.out.println("Initial value of num2: " + num2);
    num1 += num2;
    System.out.println("After "+ num1+ " += "+num2+" : " + num1);
    num1 -= num2;
    System.out.println("After "+ num1 +" -= "+num2+" : " + num1);
    num1 *= num2;
```

```
System.out.println("After "+ num1+ "*= " +num2+" : " + num1);

num1 /= num2;

System.out.println("After "+ num1+ " /= "+num2+" : " + num1);

num1 %= num2;

System.out.println("After "+num1+ " %= " +num2+" : " + num1);
}
```

```
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>javac AssignmentOperators.java

D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>java AssignmentOperators
Enter two number
20
30
Initial value of num1: 20
Initial value of num2: 30
After 50 += 30 : 50
After 20 -= 30 : 20
After 600*= 30 : 600
After 20 /= 30 : 20
After 20 /= 30 : 20
After 20 %= 30 : 20
D:\cdac\PG-DAC\java\assignmnet\Assignmnet 1>
```