README

Gesture-based Calculator Project

Project Overview

This project implements a gesture-based calculator using computer vision and deep learning. The system captures hand gestures via a webcam, preprocesses the images, and predicts numerical gestures to perform basic arithmetic operations.

File Structure

- `createDataset.py`: Captures images of hand gestures, preprocesses them, and saves them to a directory for model training.
- `CNN.ipynb`: Implements a Convolutional Neural Network (CNN) to train the gesture recognition model.
- `main.py`: Uses the trained model to predict gestures in real-time and perform calculations.

Code Workflow

`createDataset.py`

1. **Objective**: Collect and preprocess hand gesture images.
2. **Key Steps**:
    - Captures images from the webcam.
    - Focuses on a **Region of Interest (ROI)** using a bounding box.
    - Converts the ROI to HSV format and applies a mask to detect skin color.
    - Reduces noise using Gaussian blur, dilation, and erosion.
    - Thresholds the image to extract the hand's features.
    - Saves the preprocessed images every 5 frames into the `output_images` directory.
3. **Output**:
    - A set of preprocessed binary images saved for each frame.

`CNN.ipynb`

1. **Objective**: Train a deep learning model to recognize gestures.
2. **Dataset Preparation**:
    - Loads gesture images from the dataset directory (`gestures/gestures`).
    - Augments the dataset by flipping images horizontally.
    - Normalizes pixel values to a range of [0, 1].
    - Splits data into training and testing sets (75% training, 25% testing).
3. **Model Architecture**:
    - **Convolutional Layers**: Extract spatial features.
    - **MaxPooling**: Down-sample feature maps.
    - **Dense Layers**: Fully connected layers for classification.
    - **Dropout**: Prevents overfitting.
    - **Output Layer**: Softmax activation for multi-class classification.
4. **Training**:
    - Compiles the model using the Adam optimizer and categorical cross-entropy loss.
    - Saves the best-performing model as `model.h5`.
5. **Evaluation**:
    - Visualizes input gestures.
    - Outputs model performance metrics (accuracy, loss).

`main.py`

1. **Objective**: Perform real-time gesture recognition and calculations.
2. **Setup**:
    - Loads the trained model (`model.h5`).
    - Captures video frames from the webcam.
3. **Preprocessing**:
    - Identifies the ROI in the frame.
    - Applies similar preprocessing steps as `createDataset.py`.
    - Combines thresholding with Canny edge detection for better feature extraction.
4. **Prediction**:
    - Uses the CNN model to predict numerical gestures.
    - Confirms predictions after consistency over multiple frames.
5. **Calculator Logic**:
    - Maintains an array of operands for arithmetic operations.
    - Writes predicted numbers and calculations to a scrolling window (`result`).
    - Performs addition and displays the sum.
6. **User Interaction**:
    - Press **`Esc`** to exit.

- Uses a scrollbar to view longer results.

Usage Instructions

1. **Dataset Creation**:
   - Run `createDataset.py`.
   - Position your hand in the ROI (green box).
   - Perform gestures, and the script will save preprocessed images in the `output_images` directory.
2. **Model Training**:
   - Organize gesture images into labeled folders inside `gestures/gestures`.
   - Run `CNN.ipynb` to train the model and generate `model.h5`.
3. **Real-time Prediction**:
   - Run `main.py`.
   - Perform gestures in the ROI, and the calculator will display predictions and sums in the result window.

Key Features

- **Gesture Recognition**: Accurately identifies hand gestures for numbers.
- **Real-time Processing**: Displays predictions and results instantly.
- **User-friendly Interface**: Highlights gestures in a green bounding box and displays results in a separate window.

System Requirements

- Python 3.8+
- Libraries:
  - `opencv-python`
  - `numpy`
  - `keras`
  - `tensorflow`
  - `matplotlib`
  - `sklearn`
- Webcam for capturing gestures.

Acknowledgments

This project uses **OpenCV** for image processing and **Keras** for deep learning. The methodology aligns with real-world gesture recognition and calculator use cases.