

# MC302 – DBMS: Indexing

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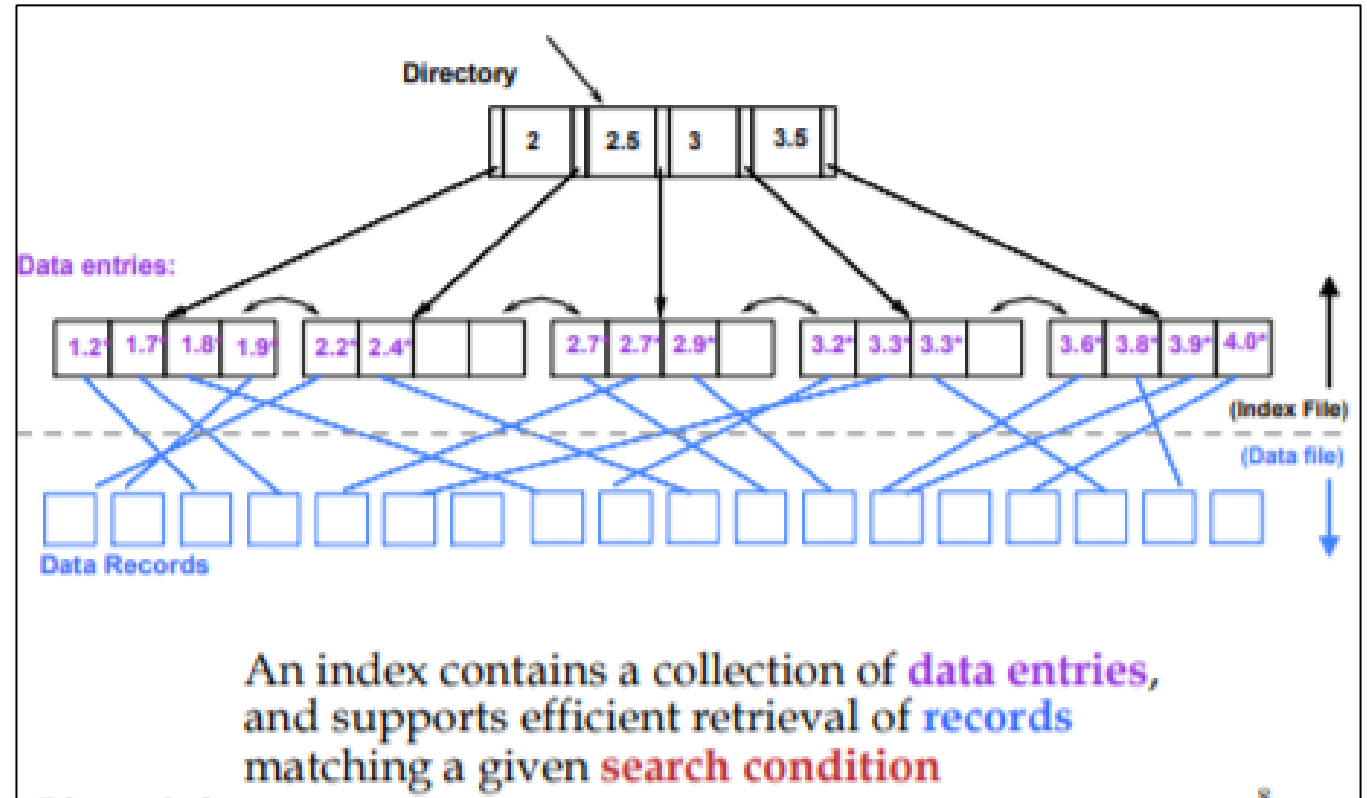
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# How to find records quickly?

- Use indexes.
- index contains auxiliary info that directs searches to the desired data entries
- Alternative way of accessing the records without affecting physical placement of records
- **Search Key** – an attribute or a set of attributes used to look up records in a file
- Can have multiple (different) indexes per file. – E.g. file sorted on age, with a hash index on name and a B+tree index on salary

# Indexes

- 'data entries' == what we store at the bottom of the index pages
- what would you use as data entries?
- (3 alternatives here)



# Alternatives for Data Entry $k$ in Index

1. Actual data record (with key value  $k$ )

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2.  $\langle k, \text{relation\_id of matching data record} \rangle$

1000 INR	Relation_id 1
1000 INR	Relation_id 2

3.  $\langle k, \text{list of relation\_ids of matching data records} \rangle$

1000 INR	Relation_id 1	Relation_id 2	Relation_id 3
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# Dense Index vs Sparse Index

- Dense Index – an entry for each search key value
- Sparse Index – index entry for some of the values

# Types of Indexes

- Ordered Indices –
  - Based on sorted ordering of values
- Hash Indices-
  - Based on uniform distribution of values across a range of buckets
  - Values are assigned to buckets
  - The bucket is determined by hash function
- Factors-
  - Access Type
  - Access Time
  - Insertion Time
  - Deletion Time
  - Space overhead

# Types of ordered Indices

- Single Level Order Indexes
- Multilevel Indexes

# Single Level Ordered Indexes

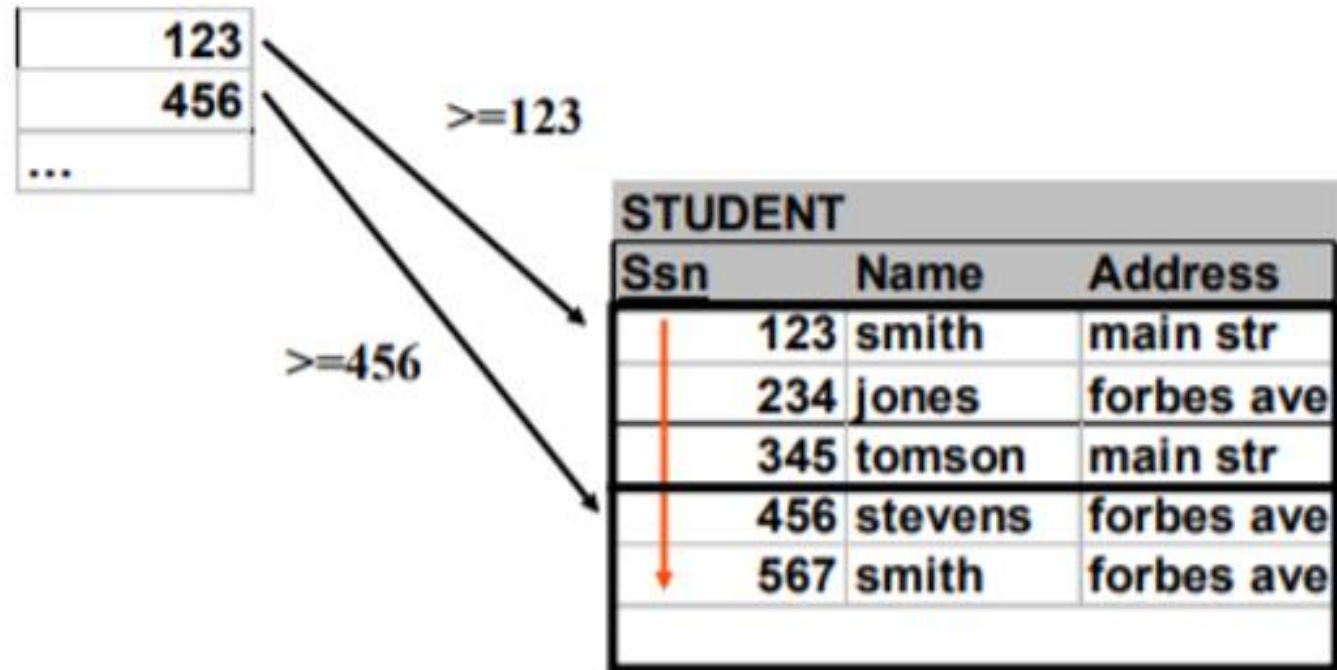
- Values in index are sorted so that can do a binary search
- Types of Ordered Indexes
  - Primary Index - index key includes the file's primary key
  - Clustering Index
  - Secondary Index – provides secondary access where primary already exists



# Primary Index

- Specified on the ordering key field of a ordered file of records
- Is a sparse index
- **Ordering Key Field-**
  - Used to physically arrange/order the file records on the disk
  - Every record has unique value for the field
- PI is an ordered file
  - Records with 2 fields-
    - Same data type as ordering key field – called the PK of data file
    - Pointer to a disk block
  - One index entry per block of data file
  - First record of each block of data file is called **anchor record** of the block
  - Record whose PK value is k, lies in block P(i)  
 $k(i) < k < k(i+1)$

# Primary Index



# Primary Index

- **Advantages** – index file needs fewer blocks than data file
  - Fewer index entries
  - Small sized index entries
- **Disadvantages** –
  - To insert a record at its correct position
    - Move records to make space for new record
    - Anchor records of blocks might have changed, change index entries
  - To delete a record
    - Move records to fill space of the deleted record
    - Anchor records of blocks might have changed, change index entries

# Primary Index - Numerical

- Ordered file with
  - $r = 30,000$  records
  - Block size,  $B = 1024$  bytes
  - File Records size,  $R = 100$  bytes
  - Blocking factor (bfr) for the file =  $B/R = 1024/100 = 10$  records per block
  - Number of blocks needed for file,  $b = r/bfr = 3,000$  blocks
  - Binary Search needs  $\log_2 b = 12$  block accesses

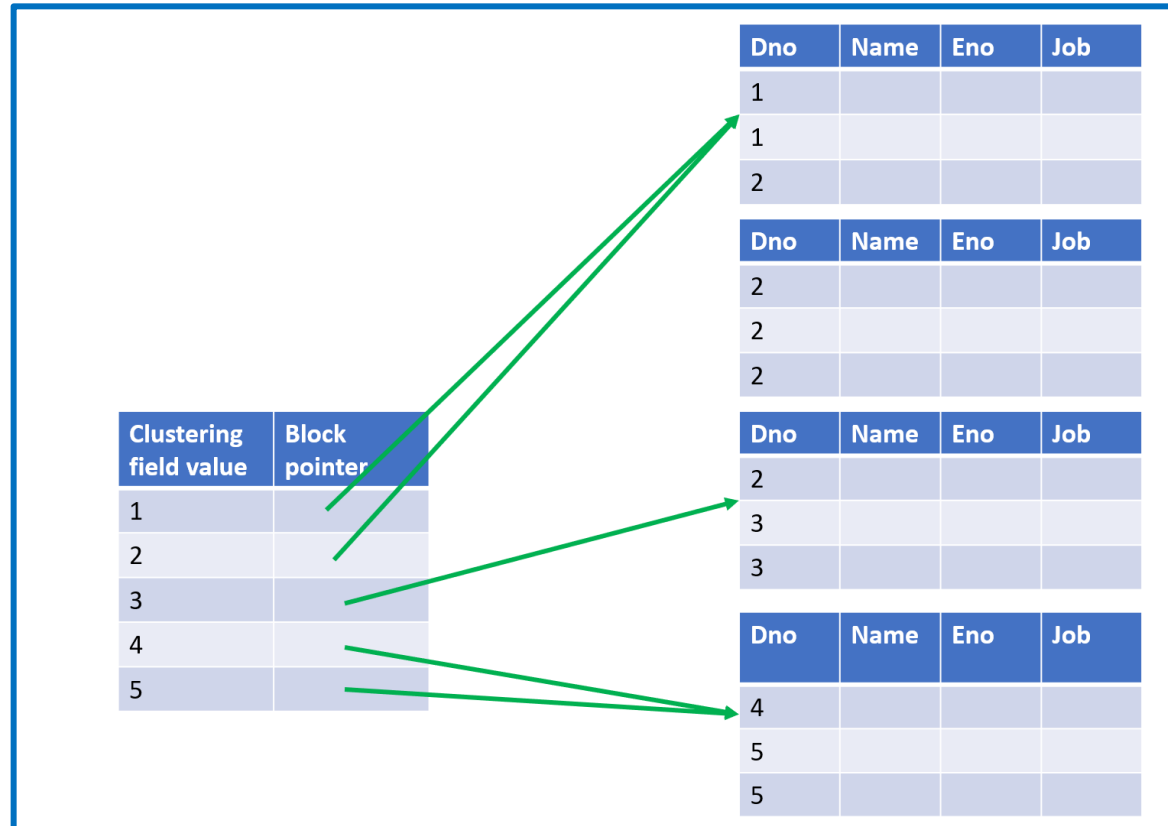
# Numerical contd...

- Ordering field value size,  $V = 9$  bytes
- Block pointer,  $P = 6$  bytes
- Size of each index entry  $R_i = 9 + 6 = 15$  bytes
- Blocking factor ( $bfr_i$ ) for index  $= B/R_i = 68$  entries per block
- Total number of index entries  $r_i = \text{no. of blocks in data file} = 3,000$
- The number of index blocks,  $b_i = r_i/bfr_i = 45$  blocks
- Binary Search needs  $\log_2 b_i = 6$  block accesses
- Search a record using index  $= 6 + 1 = 7$  block accesses

# Clustering Index

- Records are physically ordered on **Clustering Field**
  - A non-key field
  - Field does not have distinct value for each record
- Clustering index
  - An ordered file with 2 fields -
    - Same data type as clustering field
    - Block pointer
  - One entry for each distinct value
  - Block pointer points to the first block in data file with a record with that value

# Clustering Index

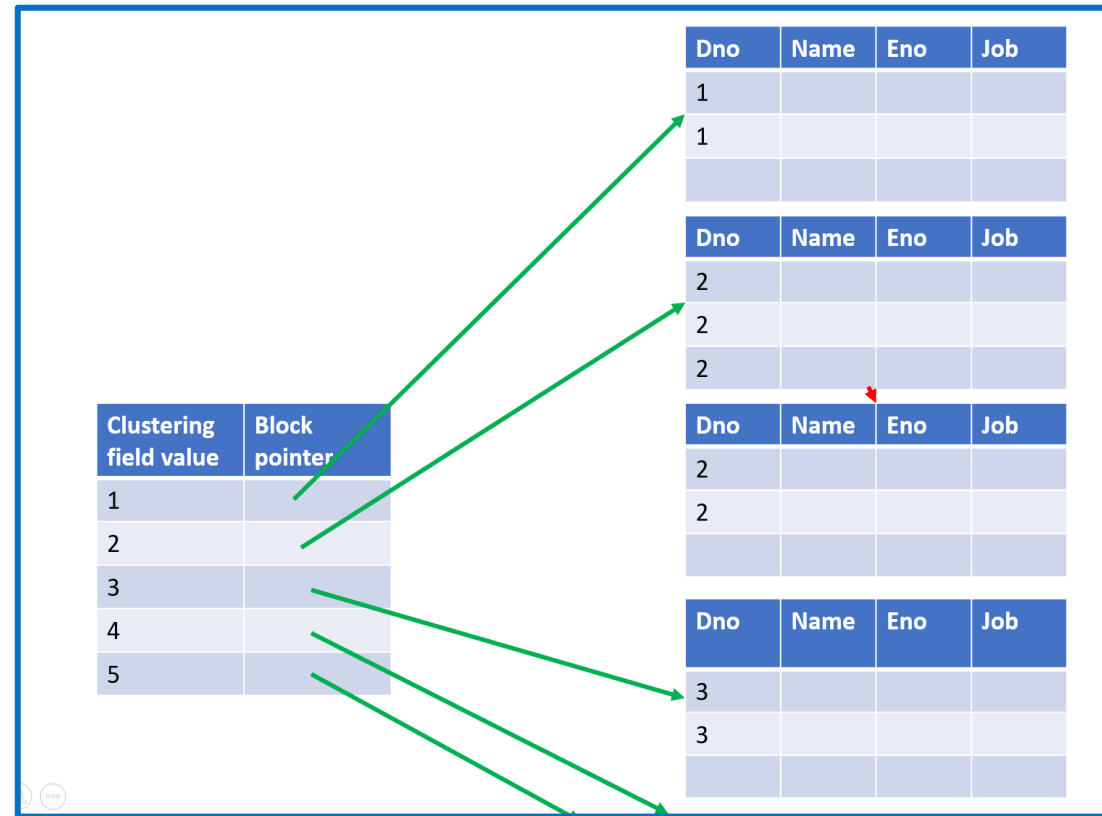


# Clustering Index

- Is a sparse index
- Record insertion and deletion is still a problem
- To alleviate the problem –
  - Reserve whole block for each value of clustering index



# Clustering Index



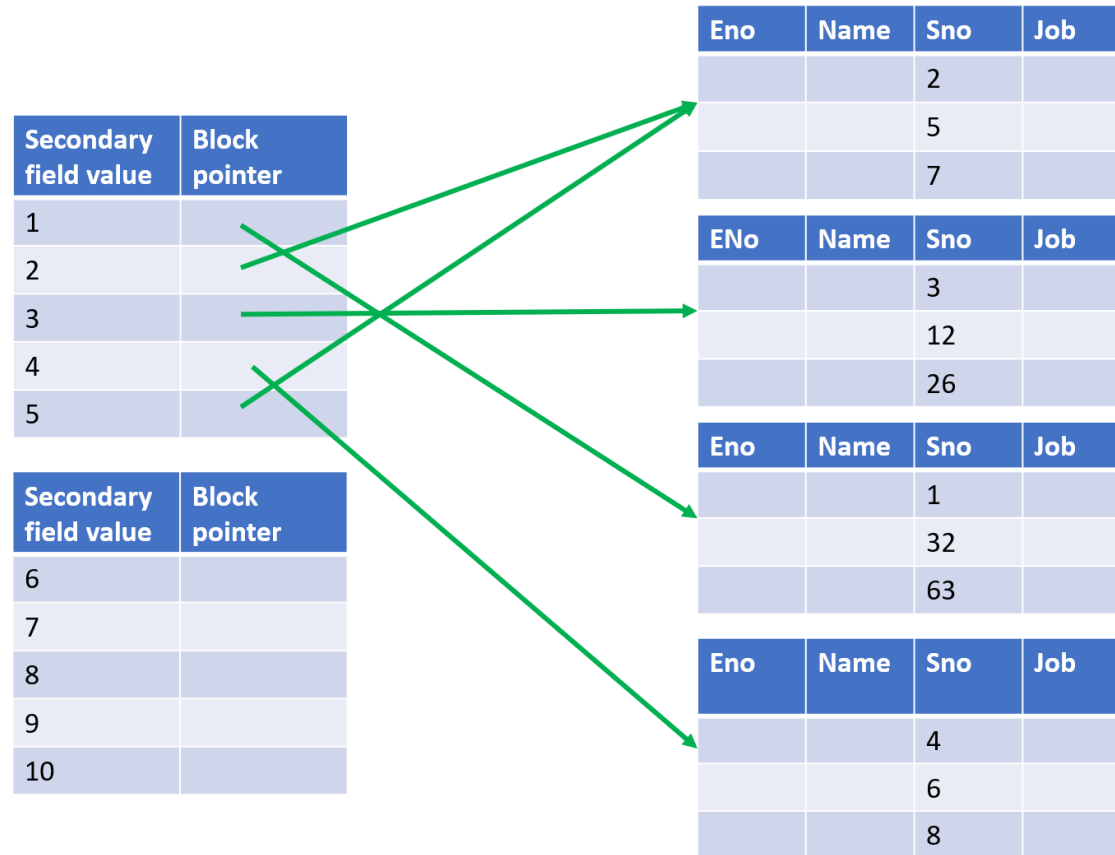
# Secondary Index

- Index can be on
  - A candidate key
  - Non – key field with duplicate values
- Index entries –
  - Data type of ordering field
  - Either block pointer or record pointer
- Can be many secondary indexes

# Secondary Index – on Key Field

- Field also called **secondary key**
- 1 index entry for each record
- Index is dense
- Data records are not ordered, cannot use block anchors
- Once the appropriate block is transferred to main memory, search the desired record
- Needs more storage space than a primary index

# Secondary Index – on Key Field



# Secondary Index - Numerical

- File with  $r = 30,000$  records
- Record size,  $R = 100$  bytes
- Block size,  $B = 1024$  bytes
- File has  $r/B$  blocks,  $b = 3000$  blocks
- For linear search, number of block accesses =  $b/2 = 1500$  block accesses

# Secondary Index - Numerical

- Non-ordering key field size,  $V = 9$  bytes
- Block pointer,  $P = 6$  bytes
- Each index entry  $R_i = 9 + 6 = 15$  bytes
- Blocking factor  $bfr_i$  for index =  $B/R_i = 1024/15 = 68$  entries per block
- Total no. of index entries  $r_i = \text{no. of records} = 30,000$
- No. of blocks for index files  $b_i = r_i/bfr_i = 442$  blocks
- Binary search on secondary index =  $\log_2 b_i = 9$  block accesses
- Total number of block accesses =  $9+1 = 10$

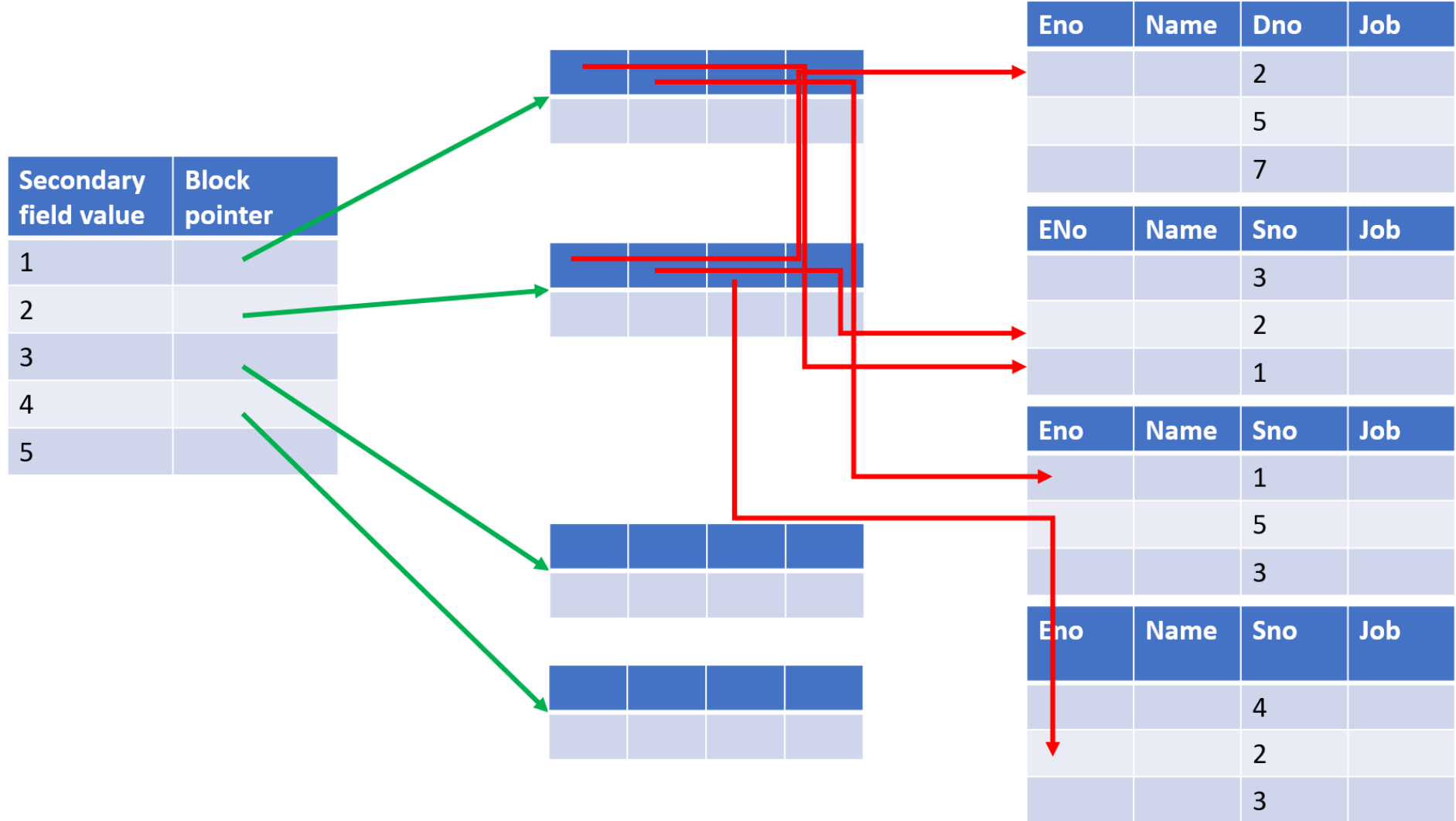
# Secondary Index- Non Key field

- 3 implementation options:
  - Several entries with same value – one for each record
  - Variable length records for index entry  
 $\langle p(i,1), p(i,2), p(i,3), \dots, p(i,k) \rangle$   
one pointer for each block containing record
  - Create extra level of indirection

# Secondary Index - indirection

- Non-dense scheme
- Pointer in index points to a disk block.
- Disk block contains record pointers.
- Record pointers point to the data file record
- In case of overflow of record pointers from a disk block, linked list of blocks is used





# Multilevel Indexes

- Motivation-
  - Reduce the part of index
- Search space is reduced faster
- $Bfr_i$  is called **fanout ( $f_o$ )** of multilevel index
- Fanout depends on how many index entries fit within a block
- Searching requires approx.  $\log_{f_o} b_i$  block accesses
- Suppose,
  - block size,  $B = 4096$
  - Block pointer,  $P = 4$  bytes
  - Key field value size,  $V = 9$  bytes
  - Fanout,  $f_o = B/(P+V) = 4096/13 = 315$

# Multilevel Index – index creation

- Create a primary index for **all levels**
  - Ordered file with distinct values  $k(i)$
- Fanout for all levels is same
- Needs another level if the previous levels needs more than 1 block of disk
- Number of entries in  $i+1^{\text{th}}$  level is given by

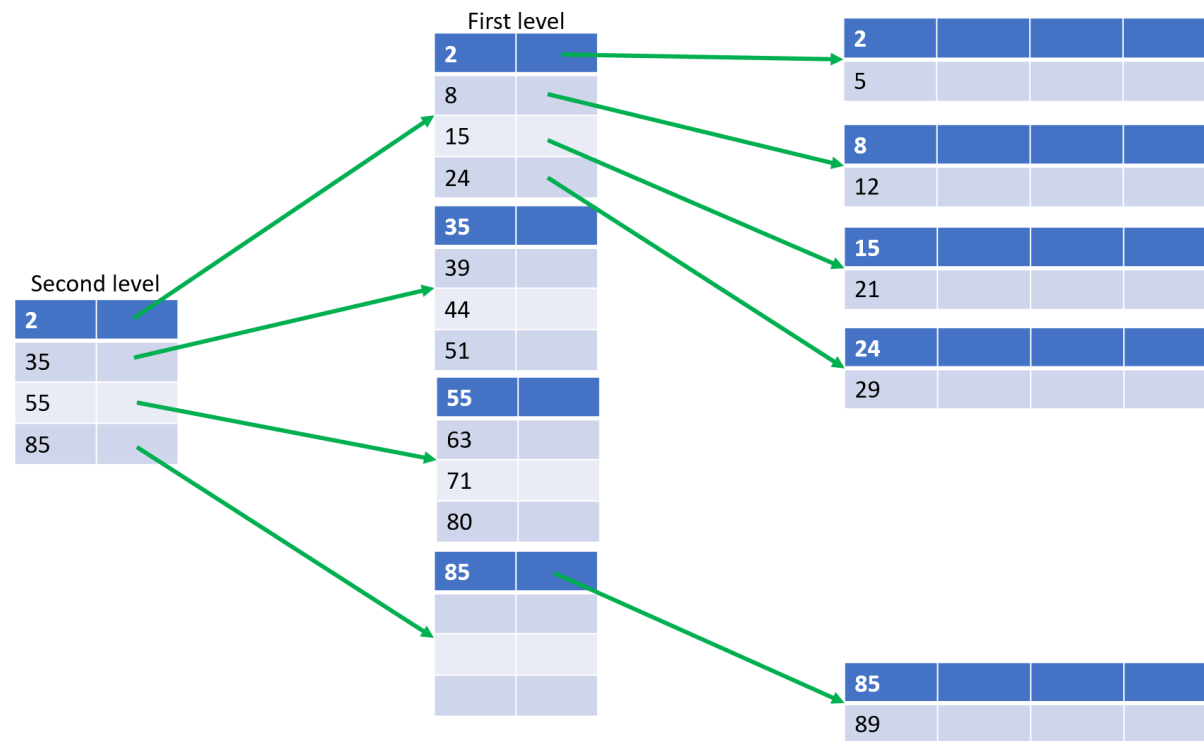
$$r_{i+1} = \lceil r_i / f_o \rceil$$

- The block at the  $t^{\text{th}}$  level – top index level
- A multilevel index with  $r_i$  first level index entries will have approx.  $t$  levels

$$t = \lceil \log_{f_o} r_i \rceil$$

- Can be used on any index – primary, clustering, or secondary, given
  - Fixed length entries
  - First level index has distinct values

# Multilevel Index



# Multilevel Index on secondary index(key)-Numerical

- Number of records,  $r = 30,000$
- Record size,  $R = 100$  bytes
- Block size,  $B = 1024$  bytes
- Number of blocks to hold the file,  $b = r * R / B = 3000$  blocks
- Key field value size,  $V = 9$  bytes
- Block pointer,  $P = 6$  bytes
- Each index entry =  $P + V = 15$  bytes
- Blocking factor of index,  $bfr_i = B / (P + V) = 68$  entries/block =  $f_o$

# Multilevel Index-Numerical

- Number of first level blocks,  $b_1 = \lceil b/f_o \rceil = 30000/68 = 442$  blocks
- Number of second level blocks,  $b_2 = \lceil b_1/f_o \rceil = 442/68 = 7$  blocks
- Number of third level blocks,  $b_3 = \lceil b_2/f_o \rceil = 7/68 = 1$  block
- To access a record,
  - Access 1 block at each level
  - Access 1 block from data file
- Total number of block accesses =  $3+1 = 4$