Week 3 Exercise: Data Types and Variables

- 1. Create a variable age and assign it the value 25.
- 2. Create a variable name and assign it a string containing your name.
- 3. Print the type of the variable age.
- 4. Convert the variable age to a string and store it in a new variable age str.
- 5. Create a variable height and assign it the value 175.5 (floating-point number).
- 6. Print the type of the variable height.
- 7. Create a variable is_student and assign it a boolean value representing whether you are a student or not.
- 8. Print the type of the variable is student.
- 9. Create a list colors containing the names of three colors.
- 10. Print the second element of the list colors.
- 11. Create a tuple dimensions containing the length, width, and height of a box.
- 12. Print the third element of the tuple dimensions.
- 13. Create a dictionary person with keys "name", "age", and "city", and assign appropriate values.
- 14. Print the value associated with the key "age" in the dictionary person.
- 15. Create a set unique numbers containing three unique integers.
- 16. Add a new integer to the set unique numbers.
- 17. Create a variable x and assign it the value 10.
- 18. Increment the value of x by 5.
- 19. Create a variable y and assign it the value of x squared.
- 20. Swap the values of variables x and y.

Good Luck!!!