

Sequential Decoding of Multiple Traces Over the Syndrome Trellis for Synchronization Errors

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Joint work with Lorenz Welter¹, Alexandre Graell i Amat², Antonia Wachter-Zeh¹ and Eirik Rosnes³

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Outline



Introduction

Channel Model

Reducing Decoder Complexity

Results & Conclusion

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Reducing Decoder Complexity

Results & Conclusion

Т

- Insertions and deletion errors occur
 - due to improper synchronization.



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- May use convolutional codes for error correction.
- Problem: High complexity of conventional decoders.
- Solution: Use sequential decoders! [F63, J69]
 - Greedy-ish: only examine 'promising' codewords.
 - ► Sub-optimal, but fast.





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Channel Coding



• Most channels corrupt the transmitted message.



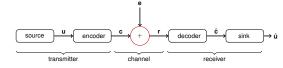
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- Error-correcting codes to detect & correct errors at receiver.
 - ► Add redundancy to message intended for transmission.



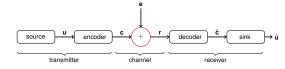
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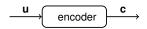
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• <u>Ideal</u>: low encoder & decoder complexity!



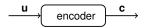
Subclass of linear codes:



$$c = u \cdot G$$



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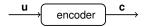


• The encoder of a (c, b, m) convolutional code

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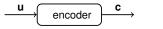


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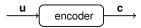


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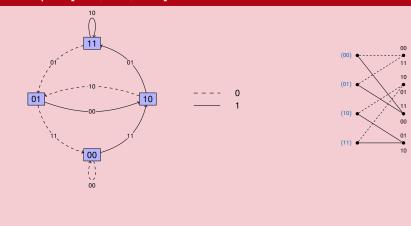


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- The encoder of a (c, b, m) convolutional code
 - ► takes *b* input bits and
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- Representable as a finite state machine with 2^m states.

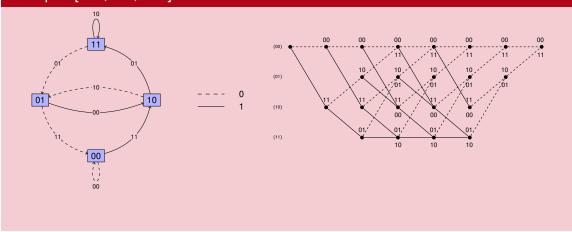


Example: [c=2,b=1,m=2] convolutional code



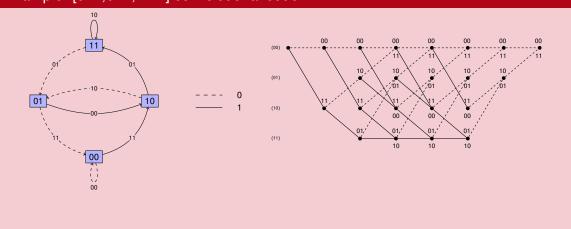


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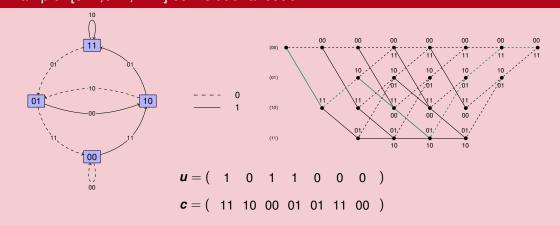
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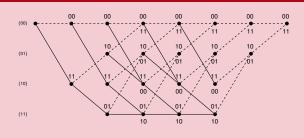




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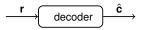


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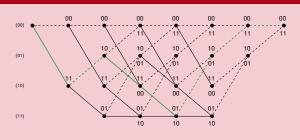




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$$r = (11 10 00 00 01 11 00$$

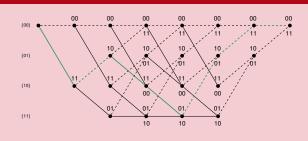
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$$r = (11 10 00 00 01 11 00)$$

$$\hat{\boldsymbol{c}} = (11 \quad 10 \quad 00 \quad 0\underline{1} \quad 01 \quad 11 \quad 00)$$

• BCJR decoder yields $P(c_i|r)$.

Complexity
$$\propto$$
 (# Trellis states) \cdot (# Outgoing edges per state) \propto 2^{b}

[[]BCJR74] L. Bahl *et al.*, "Optimal decoding of linear codes for minimizing symbol error rate," *TIT*, 1974 Anisha Banerjee (TUM)

Introduction

Channel Model

Reducing Decoder Complexity

Results & Conclusion



- Permits insertions, deletions and substitutions at random positions.
 - → Denote as 'IDS channel'.

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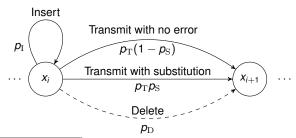
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- Modeled as finite-state machine [DM01].
 - ▶ Let channel input be $\mathbf{x} = (x_1, \dots, x_T)$.
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- Aim: To account for insertions & deletions, use 'drift state' [DM01, BF15].
 - \rightarrow Let $d_t = \#$ received bits #transmitted bits, at time t.

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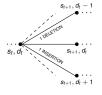
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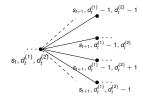
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Decoding M > 1 received sequences jointly. [MLWRA23]

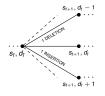
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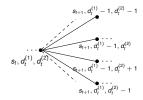
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Complexity of BCJR decoding \propto (# Trellis states) \cdot (# Outgoing edges per state)

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where D = #drift states and $\delta = \#$ insdels per edge.

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- Separate-BCJR [MLWRA23]
 - ► For each received sequence \mathbf{y}_i , computes $P(c_i|\mathbf{y}_i)$.
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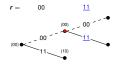


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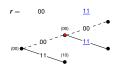
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- Problem: Too complex for high-rate codes.
 - Solution: Alternate representation of tree/trellis!

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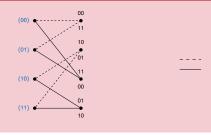


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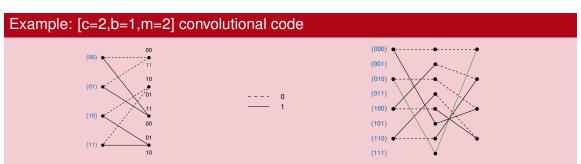


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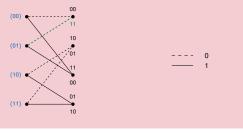
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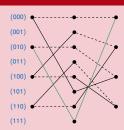




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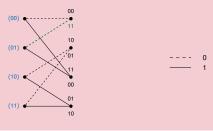
- Complexity comparison
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 - ▶ Joint sequential decoding: $2^b \cdot \delta^M$

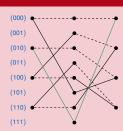
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 - ▶ Joint sequential decoding: $2^b \cdot \delta^M \rightarrow 2 \cdot \delta^M$



Introduction

Channel Model

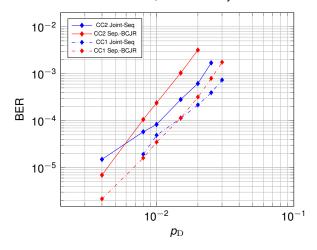
Reducing Decoder Complexity

Results & Conclusion

Bit Error Rates (BER)



M = 2, Deletions only



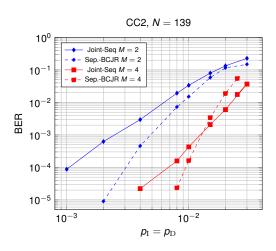
Code	[c, b]	$d_{ m free}$
CC1	[10, 7]	6
CC2	[11,9]	5

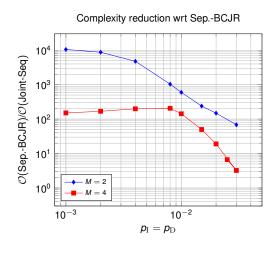
Table: Code Parameters [RY04]

[RY04] E. Rosnes and Ø. Ytrehus, "On maximum length convolutional codes under a trellis complexity constraint," *Journal of Complexity*, 2004

BER & Complexity







Conclusion



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Thank you!

References I



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