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- This is how I compiled and linked my program: make clean make
- 2) I have to set my environment variable CRAWLER\_THREADS export CRAWLER\_THREADS=<number of threads>
- 3) Then I tested my program with gdb from within the test folder: gdb \_/include\_crawler
  - a) pass arguments to functionr <test files>
  - b) set breakpoints at various functions using:
     b <function name> or b line number>
  - c) ran the program with: run
  - d) checked various variable values using: p <variable name>
  - e) examined the content of memory locations:
    x <memory address>
  - f) stepped through the various statements using:
  - g) continuing with:

4) Then I ran valgrind to check for memory leaks from within the test folder: valgrind --leak-check=yes ../include\_crawler \*.y \*.l \*.c