

CRAFT DEMO

Ride Management System: Driver Module

Ride Sharing App

* Driver Register Module

Functional Requirements

- Add/ Register driver
- ~~Up~~ Add Driver address
- Add Driver identity information
- Enter Driver car/vehicle details
- For Background Verification:
 - Collect/Verify license number
 - Verify license expiry date
 - Update Verification Status
- OnBoarding
 - Ship tracking device to driver
 - Allow driver to update his availability

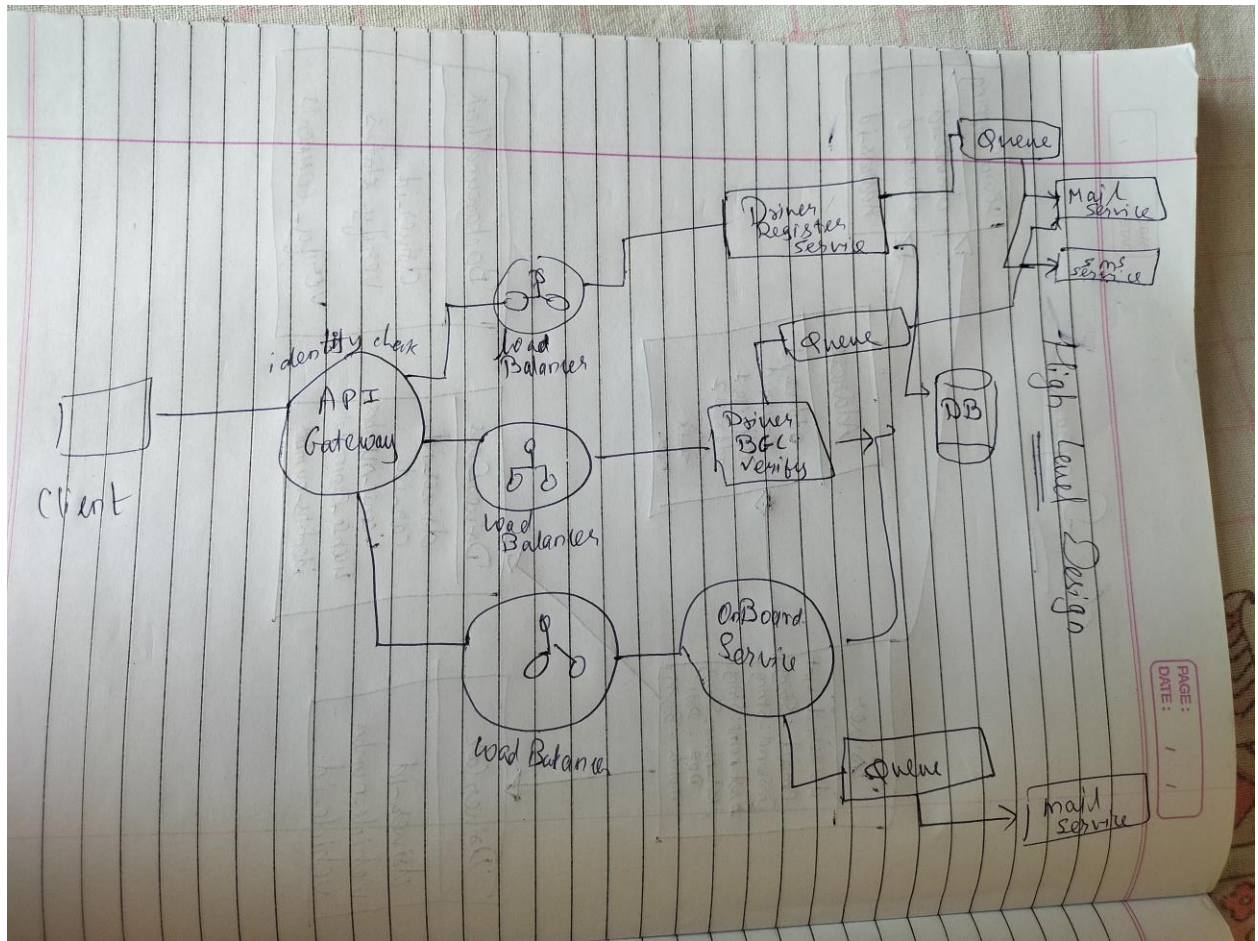
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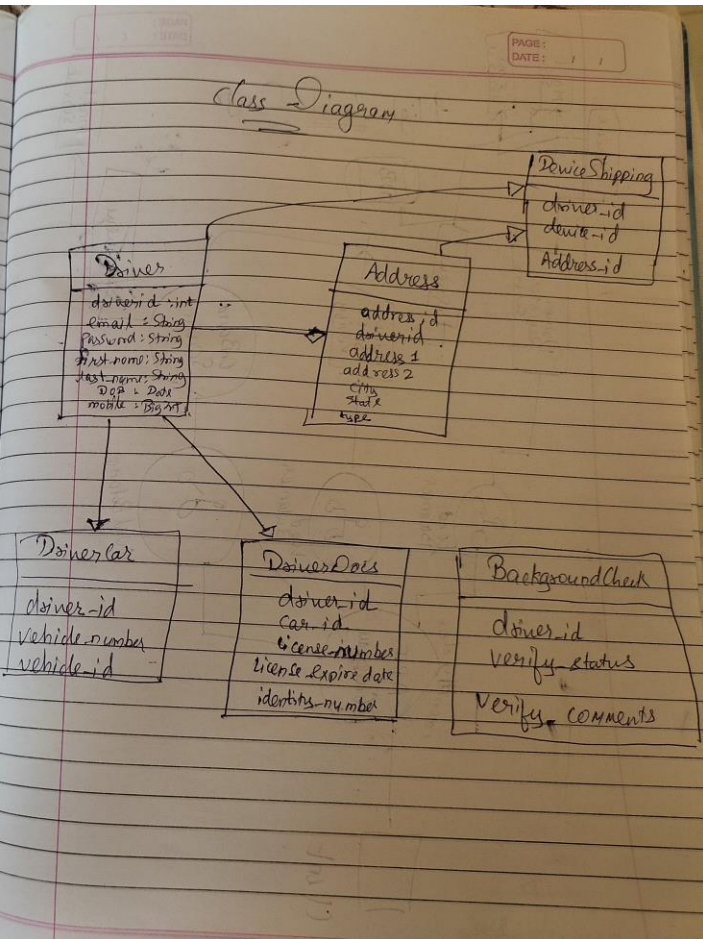
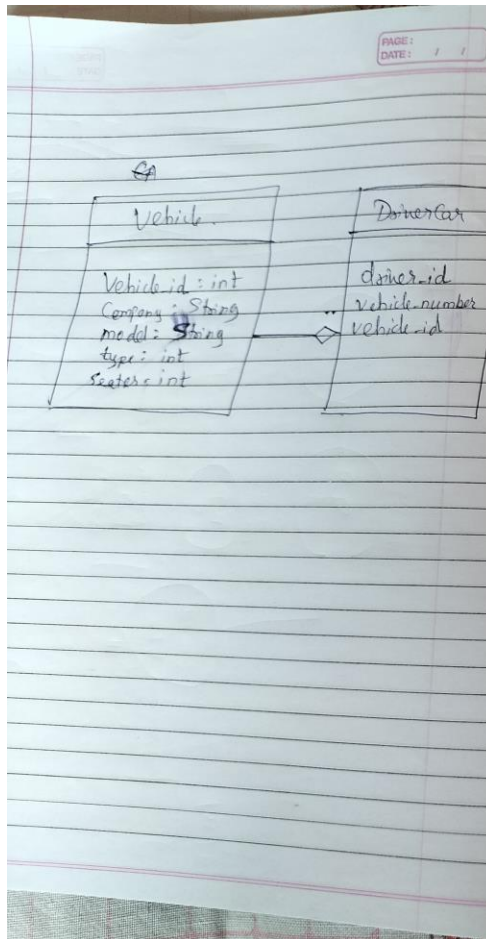
Non Functional Requirement

- Scalability / Scalable
- Availability
- Eventual Consistency
- Low Latency

- To scale the app:

We will make use of load balancers that will auto-scale the services as and when required.
- To ~~avoid~~^{reduce} load on Database for ~~read~~ writes, we will rep shard the database using horizontal sharding.
- For Horizontal sharding, we will consider GEO-location as key value.
- We will ~~rep~~ use Master-Slave architecture for read write DB.
- As the number of ~~the~~ driver registration would be minimal, we would make use of Write Back cache strategy.
- For ~~App Gateway~~^{Load Balancers} routing, we will make use of level 4 ~~routing~~ at transport layer.
- ✓ Queue Service will be used to send Mail notification and can be SMS service.
- As the data releases from Queue, it will be used by Mail and SMS service.





Tech Stack

= Spring Boot for Microservices

= MySQL as to maintain ACID properties and also due less number of transactions

Although some features can be implemented using NoSQL (MongoDB) like Driver verification details, address.

= For logger → Common logger is used but for overall logging Splunk can be used

= CI/CD → Docker with Jenkins + Github

= Test → JUnit / Cucumber for integration and overall testing

JUnit for unit testing

= For API Docs → Swagger API

Design Patterns

→ Decomposition : To implement single responsibility principle.

For this decompose was done considering Business capability/task

→ API Gateway Pattern : [Integration Pattern]

: UserAuth will act as the gateway to connect with other microservices

→ Observability Pattern :

Loggers used to track the user activity in each microservice call