

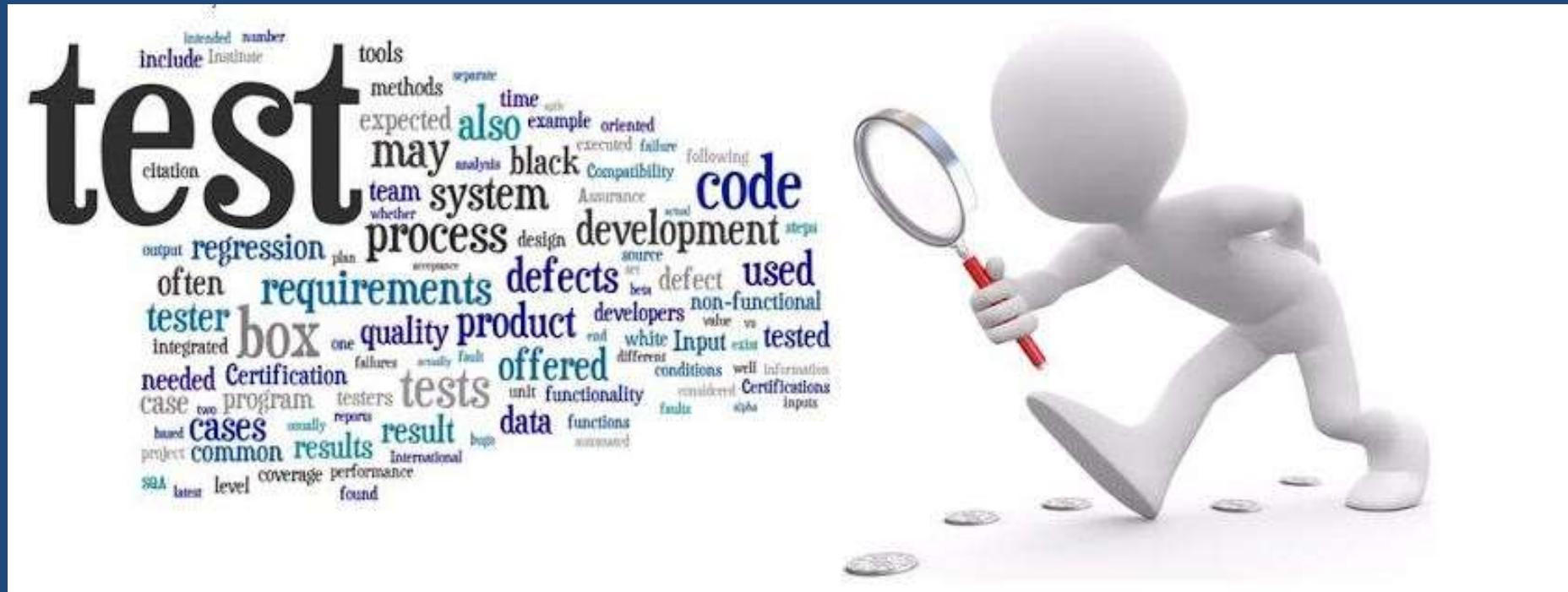
I want Login form with
signup attached there and
in black color?????



Introduction

- According to ANSI/IEEE 1059 standard, Testing can be defined as - A process of analyzing a software item to detect the differences between existing and required conditions (that is defects/errors/bugs) and to evaluate the features of the software item.

- In simple words, testing is executing a system in order to identify any gaps, errors, or missing requirements in contrary to the actual requirements.



Objectives

- Finding defects which may get created by the programmer.
- Gaining confidence in and providing information about the level of quality.
- To prevent defects.

- To make sure that the end result meets the business and user requirements.
- To ensure that it satisfies the BRS that is Business Requirement Specification and SRS that is System Requirement Specifications.
- To gain the confidence of the customers by providing them a quality product.

Who does Testing?

- It depends on the process and the associated stakeholders of the project(s).
- Different companies have different designations for people who test the software

- In most cases, the following professionals are involved.
 - Software Tester
 - Software Developer
 - Project Lead/Manager
 - End User

Testing Methods

- Black Box Testing
- White Box Testing
- Gray Box Testing

Black Box Testing

- Testing without having any knowledge of the interior working of the application .
- Tester doesn't have the access of source code
- Needn't know the internal working of the application.
- Main focus in the functionality of the system as a whole
- This is known as the behavior testing .
- focuses on the functional requirements of the software

Black Box Testing

- Black-box testing attempts to find errors in the following categories:
 - (1) incorrect or missing functions
 - (2) interface errors
 - (3) errors in data structures or external database access
 - (4) behavior or performance errors

Methods of Black Box Testing

- Graph Based Testing
- Equivalent Partitioning
- Boundary Value Analysis
- Orthogonal Array Testing

White Box Testing

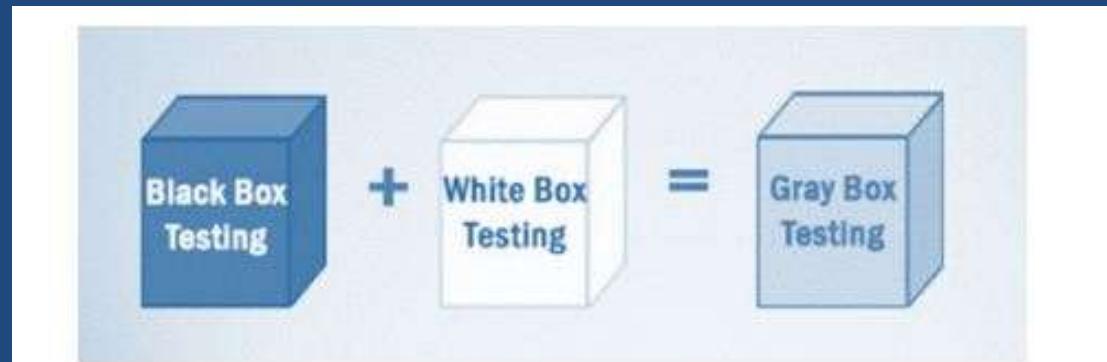
- Internal details and system is made visible
- White Box technique is used by both developers as well as testers.
- Highly efficient method to find bugs .
- Known as Glass Box ,Open Box ,Transparent Box Testing.
- Main focus on the structural part of the application.

Methods

- Basis Path Testing: Flow Graph, Independent program path
- Control Structure Testing : Condition Testing, Data flow testing, Condition Testing, loop testing

Gray Box Testing

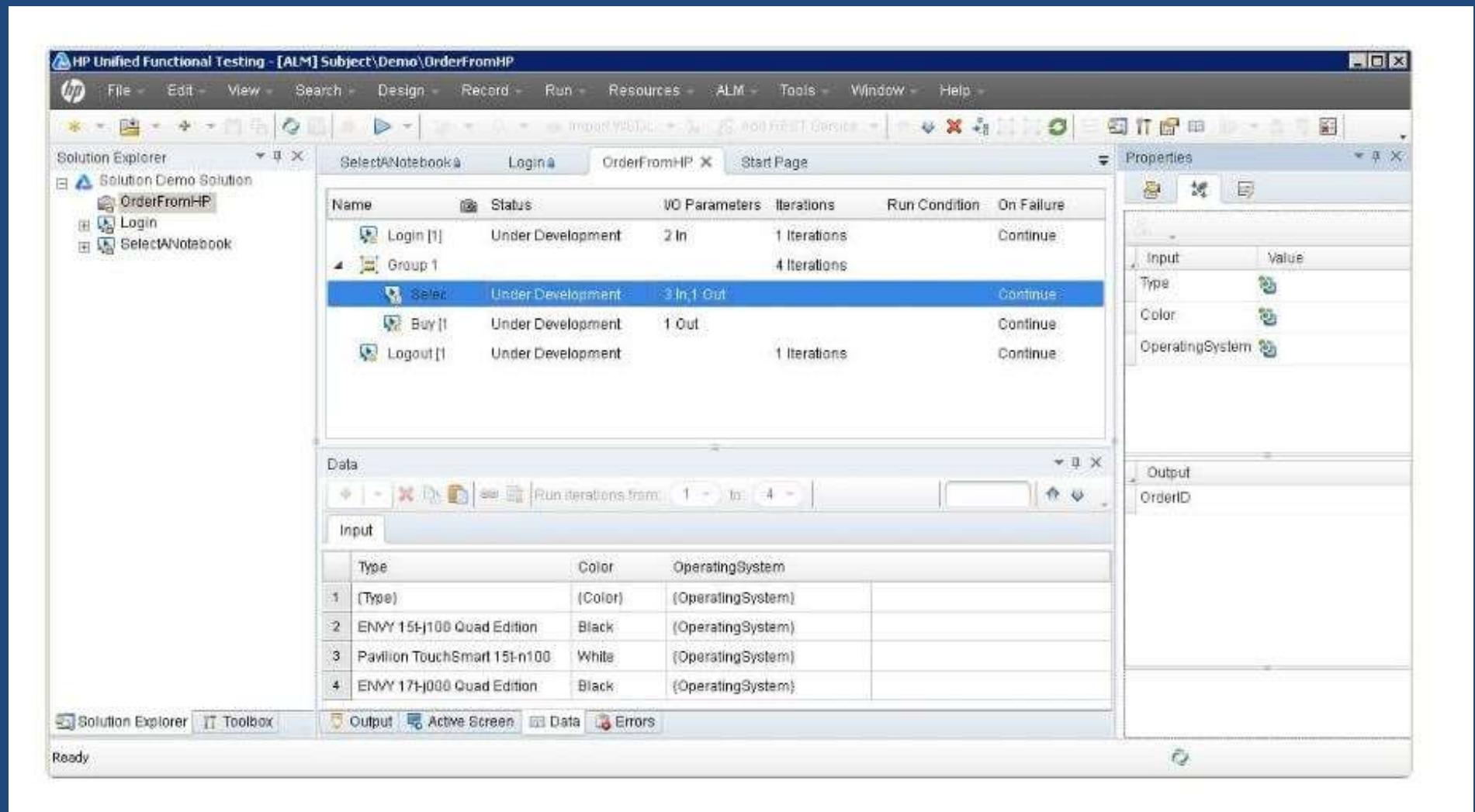
- Gray-box testing is a combination of white-box testing and black-box testing.
- The aim of this testing is to search for the defects.
- Gray-box testing is beneficial.



Software Testing Tools

- There are numerous tools available in the market .
- 1.Katalon Studio
- 2. HP Unified Functional Testing (UFT)
- 3. IBM Rational Functional Tester

HP Unified Functional Testing (UFT)



Boundary Value Analysis

- A greater number of errors occurs at the boundaries of the input domain rather than in the “center.”
- It is for this reason that *boundary value analysis* (BVA) has been developed as a testing technique.
- Boundary value analysis leads to a selection of test cases that exercise bounding values.
- Boundary value analysis is a testcase design technique that complements equivalence partitioning.
- Rather than selecting any element of an equivalence class, BVA leads to the selection of test cases at the “edges” of the class.
- Rather than focusing solely on input conditions, BVA derives test cases from the output domain as well

Boundary Value Analysis

Example 1:

AGE:

(accepts 18 to 56)

BOUNDARY VALUE ANALYSIS

INVALID

(min - 1)

VALID

(min, +min, -max, max)

INVALID

(max + 1)

17

18, 19, 55, 56

57

Valid Test Cases

Valid Test Cases:

Enter the value 18

Enter the value 19

Enter the value 55

Enter the value 56

Invalid Test case

Invalid Test Cases:

Enter the value 17

Enter the value 57

Boundary Value Analysis

Name : (accepts 6-12 characters)

BOUNDARY VALUE ANALYSIS		
INVALID (min - 1)	VALID (min, +min, -max, max)	INVALID (max + 1)
		S SU N

Valid Test Cases

Valid Test Cases:

Text length of 6

Text length of 7

Text length of 11

Text length of 12

Invalid Test Case

Invalid Test Cases:

Text length of 5

Text length of 13

Equivalent Partitioning

AGE: (accepts 18 to 56)

EQUIVALENCE PARTITIONING		
INVALID	VALID	INVALID
<=17	18-56	>=57

Equivalent Partitioning

- *Equivalence partitioning* is a **black-box testing** method that divides the input domain of a program into classes of data from which test cases can be derived.
- Test-case design for equivalence partitioning is based on an evaluation of *equivalence classes* for an input condition

- Equivalence classes may be defined according to the following guidelines:
 1. If an input condition **specifies a range**, one valid and two invalid equivalence classes are defined.
 2. If an input condition requires a specific value, one valid and two invalid equivalence classes are defined.
 3. If an input condition specifies a member of a set, one valid and one invalid equivalence class are defined.
 4. If an input condition is Boolean, one valid and one invalid class are defined.

Equivalent Partitioning

AGE: (accepts 18 to 56)

EQUIVALENCE PARTITIONING		
INVALID	VALID	INVALID
Play (k)		

Equivalent Partitioning

AGE:

(accepts 18 to 56)

EQUIVALANCE PARTITIONING		
INVALID	VALID	INVALID
<=17	18-56	>=57

Basis Path Testing

The following steps can be applied to derive the basis set:

1. Using the design or code as a foundation, draw a **corresponding flow graph**.
2. Determine the **cyclomatic complexity** of the resultant flow graph.
3. Determine a basis set of linearly **independent paths**.
4. **Prepare test cases** that will force execution of each path in the basis set.

Basis Path testing method

While loop

```
while (x<y)
```

```
{
```

```
Print{"the value"};
```

```
}
```



1

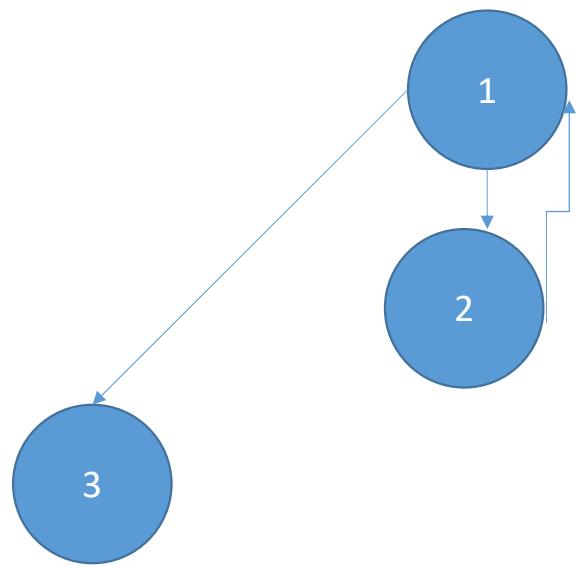


2



3

Basis Path Testing



Basis Path Testing

Cyclomatic Complexity

- It is a source code complexity measurement that is being correlated to a number of coding errors.
- It is calculated by developing a **control Flow Graph** of the code that measures the number of linearly-independent paths through a program module.
- The cyclomatic complexity $V(G)$ can be calculated as:

$$V(G) = \text{regions}$$

$$V(G) = \text{predicate nodes (P)} + 1$$

$$V(G) = \text{No. of edge (E)} - \text{No. of nodes (N)} + 2$$

Basis Path Testing

- For above case

$V(G) = 2$ regions

$V(G) = \text{Predicate Node} + 1 = 1 + 1 = 2$

$V(G) = 3 \text{ edges} - 3 \text{ nodes} + 2 = 2$

Basis Path Testing

- Linearly Independent Path

Path 1 = 1-2-1-3

Path 2 = 1-3

Basis Path Testing

- Prepare test case

For Path 1 = 1-2-1

A test case is x= 5 and y = 7

For Path 2 = 1-3

A test case is x =7 and y =5

Basis Path Testing

```
If (x<y)
{
    Print("success")
}

else
{
    Print("fail")
}
```