ANISH OSWAL

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EDUCATION

Master of Science in Computer Science

Arizona State University, Tempe, AZ

(Expected) May 2021

3.67/4 GPA

RELEVANT COURSEWORK- Knowledge Representation, Data Mining, Social Media Mining, Distributed Database Systems, Data Visualization, Statistical Machine Learning, Artificial Intelligence, Systems Design for ML.

Bachelor of Engineering in Computer Science and Engineering

May 2019

Savitribai Phule Pune University, Pune, India

8.82/10 CGPA

RELEVANT COURSEWORK- Machine Learning, Data Mining and Warehousing, Data Analysis, Advanced Data Structures.

TECHNICAL SKILLS

- Programming: Python, R, Java, C#, C++, C, Clingo (ASP), JavaScript, HTML, CSS, Bootstrap
- Frameworks: NumPy, PyTorch, Scikit-Learn, SciPy, Keras, Pandas, Seaborn, Matplotlib, Plotly, TensorFlow, OpenCV
- Technologies: AWS, Tableau, Android, WordPress, Git
- Databases: MySQL, Oracle, MongoDB

PROFESSIONAL EXPERIENCE

Desktop Support Assistant | Arizona State University

Dec 2019 - Present

- Developed Arizona State University websites using WordPress, HTML and CSS.
- Assisted students & faculty with **debugging their codes** along with other IT related **hardware and software issues**.
- Managed computer equipment, unboxing & setting up new computers and inventory for the university.

Android Developer (Intern) | InProspect Technologies

Jun 2018 – Aug 2018

- Led the UI & UX Design team on Material Design schematics for building an education eccentric android application.
- Administered User Analytics, Front-end & Back-end app development using Python and Java for Android.

Software Engineer (Intern) | A.B. Enterprises

April 2017 – March 2018

- Implemented & deployed a Stock Management & Sale Analysis Software using Java, Python, MySQL & MongoDB.
- Constructed a local cloud server for inhouse technical management resulting in 20% increased work productivity.

ACADEMIC PROJECTS

Emotion Detection using Federated Learning

Spring 2020

- Developed an Emotion Detection algorithm using Federated Learning which used VGG-19, federated averaging and encryption methodologies for better accuracy and eliminating privacy concerns of a user with PyTorch - Python.
- Tested the algorithm on different edge devices on multiple datasets such as JAFFE, FERG, FER-2013 & FacesDB.

Lifelong Planning Pac-Man

Spring 2020

- Programmed an optimal lifelong planning algorithm for Pac-Man using A*, A* lifelong & D* lite algorithms in Python.
- Constructed a comparative report on all the algorithms based on achieved scores, expanded nodes & execution time.

Information Dissemination in a Graph

Fall 2019

- Implemented information dissemination to observe the propagation of an entity like a meme or a virus using Python.
- Integrated the algorithms (NetShield, K-Edge addition & deletion) into an ensemble system to maximize or minimize
 information spread through a network which can be used to stop a virus or spread information on the web.

Software Development for Laser Marking Machines

Fall 2018 - Spring 2019

Assembled 3 modules: Automation of marking jobs, camera orientation & image correction, & real-time error
detection into a desktop software for automating the laser marking machines using C#, Java, VS19, Python.

Sentiment Analysis Winter 2018

Modeled an all-purpose sentiment analysis program on datasets like twitter and reddit using Python.

EXTRA-CURRICULAR

• Helped organizing multiple national level workshops & events related to computer science & entrepreneurship as an active member of Computer Society of India (CSI) and Entrepreneurship Development Cell, VIIT respectively.