

Sample #n	#CHROM	POS	...	REF	ALT	...	FILTER
MuSE VCF	1	300	...	G	A	...	PASS
	1	350	...	A	C	...	Tier5
	3	100	...	T	C	...	Tier4
	5	200	...	C	G	...	PASS
	...						

Sample #n	#CHROM	POS	...	REF	ALT	...	FILTER
Mutect2 VCF	1	300	...	G	A	...	PASS
	1	350	...	A	C	...	t_lod
	3	100	...	T	C	...	PASS
	5	200	...	C	G	...	PASS
	...						

Sample #n	#CHROM	POS	...	REF	ALT	...	FILTER
Strelka2 VCF	1	300	...	G	A	...	LowEVS
	1	350	...	A	C	...	PASS
	2	100	...	T	A	...	PASS
	8	200	...	C	G	...	LowEVS
	...						

Combination

#CHROM	POS	...	REF	ALT	...	FILTER	INFO
1	300	...	G	A	...	LowEVS	...; CALLS=MuSE_Mutect2; REJECT=Strelka2
1	350	...	A	C	...	Tier5; t_lod	...; CALLS=Strelka2; REJECT=MuSE_Mutect2
2	100	...	T	A	...	PASS	...; CALLS=Strelka2; REJECT=.
3	100	...	T	C	...	Tier4	...; CALLS=Mutect2; REJECT=MuSE
5	200	...	C	G	...	PASS	...; CALLS=MuSE_Mutect2; REJECT=.
8	200	...	C	G	...	LowEVS	...; CALLS=.; REJECT=Strelka2
...							

At least 2 CALLS & at most 1 REJECT

#CHROM	POS	...	REF	ALT	...	FILTER	INFO
1	300	...	G	A	...	LowEVS	...; CALLS=MuSE_Mutect2; REJECT=Strelka2
5	200	...	C	G	...	PASS	...; CALLS=MuSE_Mutect2; REJECT=.
...							