

LAB 10- Heap Sort

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4-D

```
#include <stdio.h>
#include <time.h>
int temp;

void delay()
{
    for(int i=0; i<10000000;i++)
    {
    }
}

void heapify(int arr[], int size, int i)
{
    int largest = i;
    int left = 2*i + 1;
    int right = 2*i + 2;

    if (left < size && arr[left] > arr[largest])
        largest = left;

    if (right < size && arr[right] > arr[largest])
        largest = right;

    if (largest != i)
```

```

{
    temp = arr[i];
    arr[i]= arr[largest];
    arr[largest] = temp;
    heapify(arr, size, largest);
}
}

```

```

void heapSort(int arr[], int size)

```

```

{
    int i;
    for (i = size / 2 - 1; i >= 0; i--)
        heapify(arr, size, i);
    for (i=size-1; i>=0; i--)
    {
        temp = arr[0];
        arr[0]= arr[i];
        arr[i] = temp;
        heapify(arr, i, 0);
    }
    delay();
}

```

```

int main()

```

```

{
    clock_t start,end;
    double timetaken;
    int rand(void);

    int n,i;
    printf("HEAP SORT\n");

```

```
printf("Enter the total elements ");
scanf("%d", &n);
int arr[n];
printf("\nGenerating array elements\n");
for (i = 0; i < n; i++)
{
    arr[i]=rand();
    printf("%d\t",arr[i]);
}
start=clock();

    heapSort(arr, n);

printf("\n");
    printf("printing sorted elements\n");
    for (i=0; i<n; ++i)
        printf("%d\t",arr[i]);

    end=clock();
    timetaken=((double)(end-start))/CLOCKS_PER_SEC;
    printf("\nTime taken = %f",timetaken);
    return 0;
}
```