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18M19CS194
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Q. Display messages FIRE and HELP alternately with flickering effects on a 7-segment display interface for a suitable period of time. Ensure a flashing rate that makes it easy to read both the messages.

```
#include <stdio.h>
```

```
#include <reg51.h>
```

```
char xdata CommW _at_ 0xe803;
```

```
char xdata portB _at_ 0xe801;
```

```
char xdata portC _at_ 0xe802;
```

```
char port[20] = {0x8e, 0x89, 0xde, 0x86, 0xff, 0xff, 0xff, 0xff, 0x89, 0x86, 0xc7, 0x8d}, i;
```

```
delay()
```

```
{
```

```
long u;
```

```
for (u=0; u<8000; u++);
```

```
}
```

```
void main()
```

```
{
```

```
int d, b, j, m;
```

```
unsigned char k;
```

```
CommW = 0x80;
```

```
do
```

```
{
```

```
l = 0;
```

```
for (d=0; d<3; d++)
```

{

for (b=0; b<4; b++)

{

k = port(i++);

for (j = 0; j<8; j++)

{

m = k;

k = k + 0x80;

{

if (k == 00)

port B = 0x00;

else

port B = 0x01;

}

port C = 0x01;

port C = 0x00;

k = m;

k <<= 1;

}

}

delay();

}

}

while (1);

}

Experiment 3 → Circuit Diagram.

