## **WEEK 2 PROGRAMS**

1.

```
#include <stdio.h>
int main() {
 int rows, i, j, number = 1;
 printf("Enter the number of rows: ");
 scanf("%d", &rows);
 for (i = 1; i <= rows; i++) {
  for (j = 1; j <= i; ++j) {
    printf("%d ", number);
    ++number;
  printf("\n");
 }
 return 0;
Enter the number of rows: 4
2 3
4 5 6
 7 8 9 10
 ...Program finished with exit code 0
Press ENTER to exit console.
```

```
3.
```

```
#include <stdio.h>
int main() {
 int low, high, i, flag;
 printf("Enter two numbers: ");
 scanf("%d %d", &low, &high);
 printf("Prime numbers between %d and %d are: ", low, high);
 while (low < high) {
   flag = 0;
   if (low <= 1) {
     ++low;
     continue;
   }
   for (i = 2; i <= low / 2; ++i) {
     if (low % i == 0) {
      flag = 1;
      break;
    }
   }
   if (flag == 0)
```

```
printf("%d", low);
   ++low;
 }
 return 0;
}
Enter two numbers :
14 98
Prime numbers between 14 and 98 are: 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97
 ...Program finished with exit code 0
Press ENTER to exit console.
6.
#include<stdio.h>
#define PI (22 / 7)
void main()
{
        float radius, height, area, volume;
        int number, choice;
        printf("Enter\n");
       printf("1.cylinder\n2.cone\n");
```

printf("3.sphere\n");

```
scanf("%d",&choice);
 switch(choice)
 do{
         case 1:
 printf("Enter radius and height of a cylinder : \n");
scanf("%f%f", &radius, &height);
area = 2 * (22 / 7) * radius * (radius + height);
volume = (22 / 7) * radius * radius * height;
printf("area of cylinder is: %.3f",area);
printf("\n Volume of cylinder is : %.3f", volume);
                  break;
         case 2:
                  printf("Enter value of radius and height of a cone :\n ");
scanf("%f%f", &radius, &height);
area = (22 / 7) * radius * (radius + sqrt(radius * radius + height * height));
volume = (1.0/3) * (22 / 7) * radius * radius * height;
printf("area of cone is: %.3f", area);
printf("\n Volume of cone is : %.3f", volume);
                  break;
         case 3:
     printf("Enter radius of the sphere : \n");
scanf("%f", &radius);
area = 4 * (22/7) * radius * radius;
volume = (4.0/3) * (22/7) * radius * radius * radius;
printf("area of sphere is: %.3f", area);
printf("\n Volume of sphere is : %.3f", volume);
printf("enter %d to terminate :\n");
 }
```

```
Enter
1.cylinder
2.cone
3.sphere
2
Enter value of radius and height of a cone:
1 2
area of cone is: 9.708
Volume of cone is: 2.000
...Program finished with exit code 27
Press ENTER to exit console.
```

while(number !=1.0);