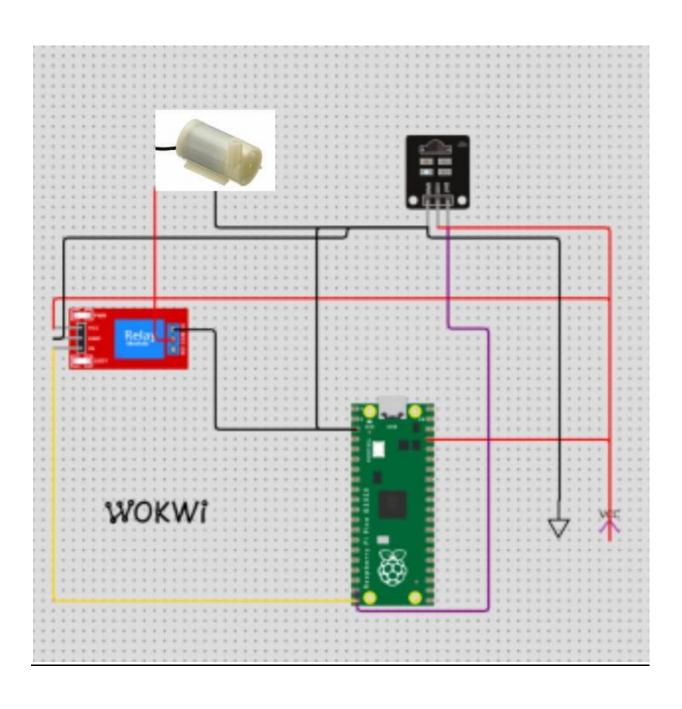
# **Project Title**Smart Water Fountain

PHASE-3: **simulation** 

### **CIRCUIT CONNECTION:**



## **COMPONENTS USED**

- Raspberry Pi Pico
- IR Sensor (Infrared Sensor)
- Relay Module
- Water Pump
- Wires & power supply ect....

if ir\_sensor\_value == 0:

## **CODING:**

```
import time
import machine
ir_sensor_pin = 14
relay_pin = 15
ir_sensor = machine.Pin(ir_sensor_pin, machine.Pin.IN)
relay = machine.Pin(relay_pin, machine.Pin.OUT)
def turn_on_pump():
    relay.value(1)
def turn_off_pump():
    relay.value(0)
try:
    while True:
    ir_sensor_value = ir_sensor.value()
```

print("IR sensor detected an obstacle. Turning on the pump.")

```
turn_on_pump()
else:

print("No obstacle detected. Turning off the pump.")

turn_off_pump()

time.sleep(0.1)

except KeyboardInterrupt:

turn_off_pump()

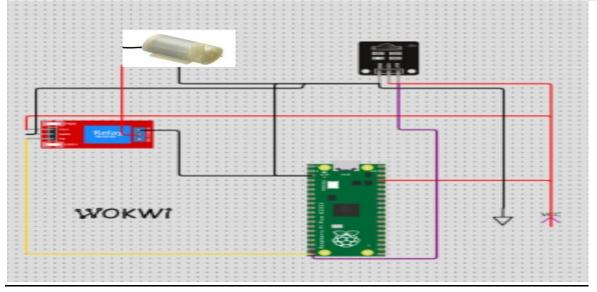
print("Program terminated. Pump turned off.")
```

## HOW IT WORKS?

#### it works under two conditions:

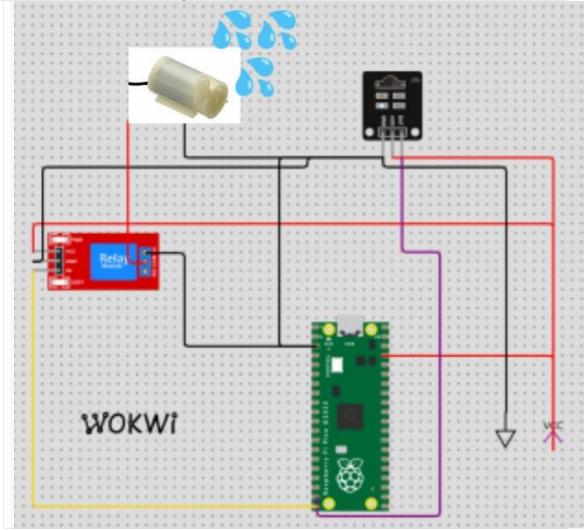
**Normal State (No Obstacle):** In the absence of an obstacle, the IR sensor does not detect any object in its vicinity and outputs a specific value (usually HIGH or 1).

The Raspberry Pi Pico reads the output from the IR sensor and determines that there is no obstacle.(PUMP OFF)



#### **Obstacle Detected:**

- When an obstacle (e.g., a hand) is placed in front of the IR sensor, it reflects infrared radiation back to the sensor.
- The IR sensor detects this reflected infrared radiation and outputs a different value (usually LOW or 0).(PUMP ON)



LINK: https://wokwi.com/projects/297322571959894536