

WEEK 1

Q. Write code for Simple user registration form for an event.

DevOps is the combination of Development + Operations, we focus on development aspect by creating a simple user registration form. This form serves as the foundational application and can be developed using various technologies such as:

Method	Description	Tools / Technologies
1. Static Web page	Simple HTML + CSS	VS Code, Browser
2. With JavaScript	Add validation and interactivity	JS, Bootstrap
3. Using Python Flask	Backend processing	Flask, Python, HTM
4. Using Node.js + Express	JavaScript-based server-side rendering	Node.js, Express
5. Using React or Angular	Modern frontend framework	ReactJS, Angular
6. Using Django (Python)	Full-stack web framework	Django
7. PHP + MySQL	Traditional stack	XAMPP/LAMP

We will go with method 3 - Python + Flask, since DevOps tools like Jenkins, Docker, Kubernetes, etc., are often used to deploy and test Flask apps.

Tools Needed:

- python 3.7+
- Flask (use pip install flask)
- Command Line Interface
- Browser

Implementation:

Step 1: Set up project structure

```
registration-form/
├── app.py
├── templates/
│   └── register.html
├── static/
└── style.css
```

Step 2: app.py – Main Flask Application

```
from flask import Flask, render_template, request, redirect, url_for
app = Flask(__name__)
@app.route('/', methods=['GET', 'POST'])
def home():
    if request.method == 'POST':
        print("Form submitted successfully!")
        print("Form Data:", request.form)
        return "Registration successful!"
    return render_template('register.html')
if __name__ == '__main__':
    app.run(debug=True)
```

Step 3: register.html – HTML Template in templates folder

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<title>User Registration</title>
<link
href="https://cdn.jsdelivr.net/npm/bootstrap@5.3.0/dist/css/bootstrap.
min.css" rel="stylesheet">
<style>
body {
background-color: #f7f7f7
}
form-container {
margin-top: 50px;
padding: 30px;
background: white;
border-radius: 10px;
box-shadow: 0 0 10px rgba(0,0,0,0.15);
}
</style>
</head>
<body>
<div class="container">
<div class="row justify-content-md-center">
<div class="col-md-6 form-container">
<h2 class="text-center mb-4">User Registration Form</h2>
<form method="POST" action="/"
<div class="mb-3">
```

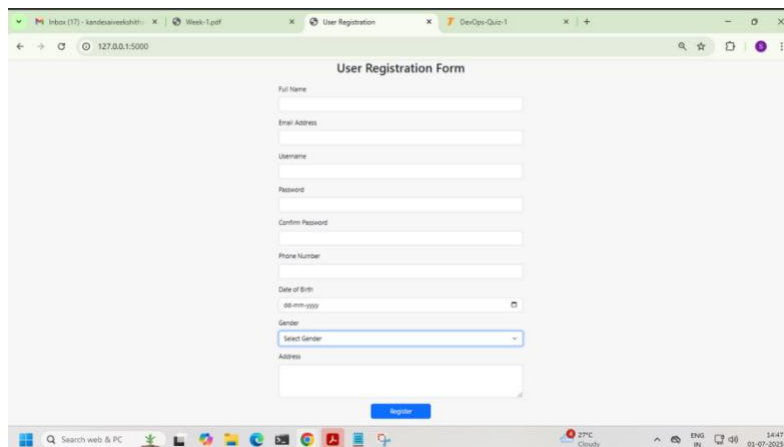
```
<label class="form-label">Full Name</label>
<input type="text" class="form-control" name="full_name">
</div>
<div class="mb-3">
<label class="form-label">Email Address</label>
<input type="email" class="form-control" name="email">
</div>
<div class="mb-3">
<label class="form-label">Username</label>
<input type="text" class="form-control" name="username">
</div>
<div class="mb-3">
<label class="form-label">Password</label>
<input type="password" class="form-control"
name="password">
</div>
<div class="mb-3">
<label class="form-label">Confirm Password</label>
<input type="password" class="form-control"
name="confirm_password">
</div>
<div class="mb-3">
<label class="form-label">Phone Number</label>
<input type="tel" class="form-control" name="phone">
</div>
<div class="mb-3">
<label class="form-label">Date of Birth</label>
<input type="date" class="form-control" name="dob">
</div>
<div class="mb-3">
<label class="form-label">Gender</label>
<select class="form-select" name="gender">
<option value="">Select Gender</option>
<option>Male</option>
<option>Female</option>
<option>Other</option>
</select>
</div>
<div class="mb-3">
<label class="form-label">Address</label>
<textarea class="form-control" rows="3"
name="address"></textarea>
</div>
<div class="text-center">
<button type="submit" class="btn btn-primary px-
5">Register</button>
```

```
</div>
</form>
</div>
</div>
</div>
</body>
</html>
```

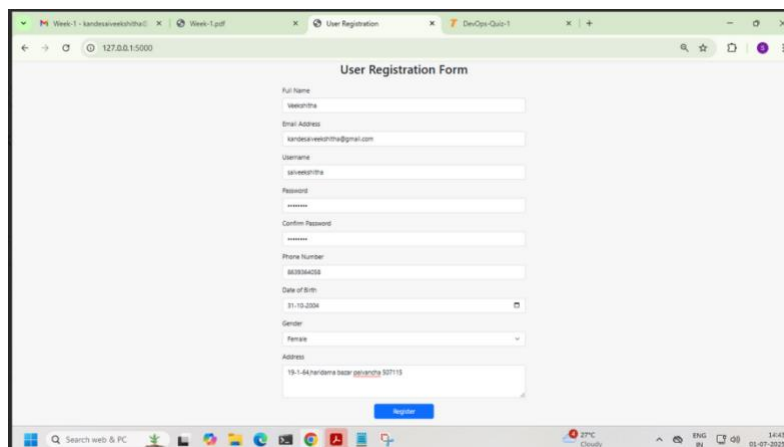
To run the above program:

- pip install flask
- python app.py
- Visit: <http://127.0.0.1:5000/> in your browser

OUTPUT



A screenshot of a web browser displaying a "User Registration Form". The form fields include: Full Name, Email Address, Username, Password, Confirm Password, Phone Number, Date of Birth (with a calendar icon), Gender (a dropdown menu showing "Select Gender"), and Address. A blue "Register" button is at the bottom. The browser's address bar shows "127.0.0.1:5000". The Windows taskbar is visible at the bottom.



A screenshot of the same "User Registration Form" after successful registration. The fields are now populated: Full Name (Veekshitha), Email Address (kandasaiveekshitha@gmail.com), Username (saiweekshitha), Password (*****), Confirm Password (*****), Phone Number (8638844258), Date of Birth (11-10-2004), Gender (Female), and Address (15-1-66 Naradana bazar getanthy 507118). The blue "Register" button is still present. The browser's address bar shows "127.0.0.1:5000". The Windows taskbar is visible at the bottom.

Registration successful!

WEEK 2

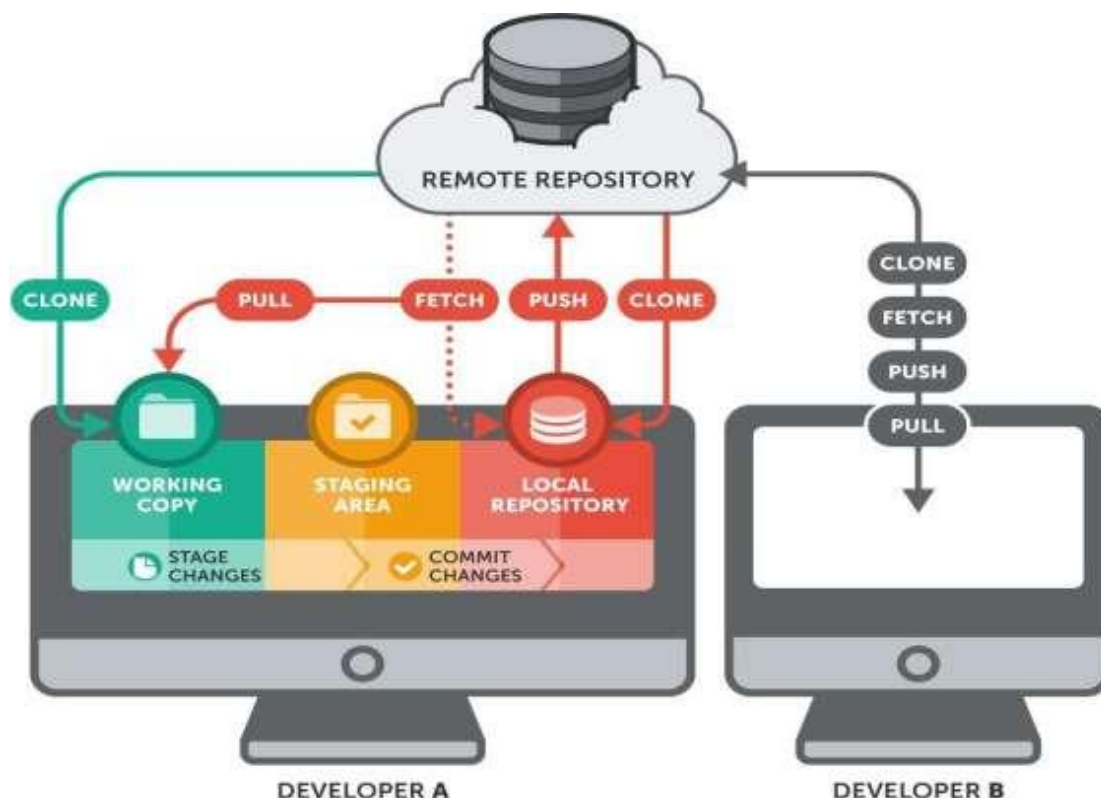
Q.Explore Git and GitHub commands

A version control system (VCS) is a software tool that helps manage changes to source code over time. It allows multiple developers to collaborate on a project, track changes, and revert to previous versions when needed. Version control systems are essential in software development to maintain code integrity, facilitate teamwork, and manage the complexity of evolving projects

Git is one of the most popular distributed version control systems. Introduced by Linus Torvalds in 2005, Git provides a distributed and decentralized model where each developer has a complete copy (clone) of the entire repository on their local machine. This allows developers to work offline, commit changes locally, and synchronize their work with others using remote repositories. **GitHub** is a web based hosting service for Git repositories.

Why Git in DevOps ?

- Supports Continuous Integration (CI) workflows
- Enables collaboration and rollback
- Integrates with build and deployment tools (Jenkins, Docker)



1. Working Directory

Definition: The working directory is where you make changes to your files. It contains the files you are currently editing and working on.

Example: If you have a project folder on your computer with files like register.html, sample.txt, the folder and its contents are your working directory.

2. Staging Area

Definition: The staging area (also known as the index) is a place where you prepare changes before committing them.

Example: Suppose you modified register.html and sample.txt. If you only want to commit changes made to register.html for now, you would add register.html to the staging area using `git add register.html`. The changes to sample.txt remain in the working directory but are not yet staged.

3. Local Repository

Definition: The local repository is where Git stores your commits, branches, and history on your local machine. It's the place where you commit your changes and manage your project.

Example: After staging and committing changes, the Git records are stored in your local repository. You can check the history of your commits with `git log`, and your commits are saved in your local.git directory

4. Remote Repository

Definition: The remote repository is a version of your project stored on a server or a platform like GitHub, GitLab, or Bitbucket. It allows you to share and collaborate on your project with others.

Example: If you push your local commits to a repository on GitHub using `git push origin master`, you are updating the remote repository at <https://github.com/username/repository.git> with your local changes.

1. Install Git: Download and install Git for Windows from the official site:

<https://git-scm.com/downloads/win>

- During installation: Choose "Use Git from the command line"
- Keep other default settings,
- After installation, open Command Prompt (CMD) or Git Bash

2. Create a GitHub Account:

Sign up at: <https://github.com>

Use your official/student email ID.

3. Create or Navigate to a Project Folder

Navigate to your application folder

C:\Users\CC5\Documents\12C4\

4. Configure Git (First Time Only)

These commands set your name and email for commits:

git config --global user.name "Your Name"

C:\Users\Admin\Documents\22251A12C3\Userregistration>git config --global user.name "veekshitha"

git config --global user.email "your-email@example.com"

C:\Users\Admin\Documents\22251A12C3\Userregistration>git config --global user.email "kandesaveekshitha@gmail.com"

--global: applies to all projects on your system

--local: applies only to the current project folder

5. Verify configuration:

git config --list

You should see your name and email listed.

C:\Users\Admin\Documents\22251A12C3\Userregistration>git config --list

diff.astextplain.textconv=astextplain

filter.lfs.clean=git-lfs clean -- %f

filter.lfs.smudge=git-lfs smudge -- %f

filter.lfs.process=git-lfs filter-process

filter.lfs.required=true

http.sslbackend=openssl

http.sslcainfo=C:/Program Files/Git/mingw64/etc/ssl/certs/ca-bundle.crt

core.autocrlf=true

core.fscache=true

core.symlinks=true

pull.rebase=false

credential.helper=manager

credential.https://dev.azure.com.usehttppath=true

init.defaultbranch=main

core.editor="C:\Users\Admin\AppData\Local\Programs\Microsoft VS Code\bin\code" --wait

user.email=kandesaveekshitha@gmail.com

user.name=veekshitha

core.repositoryformatversion=0

core.filemode=false

core.bare=false

core.logallrefupdates=true

core.ignorecase=true

6. Initialize a Local Git Repository

git init

This creates a hidden .git folder. Git will now track changes in this folder.

C:\Users\Admin\Documents\22251A12C3\Userregistration>git init

Reinitialized existing Git repository in C:/Users/Admin/Documents/22251A12C3/Userregistration/.git/

7. Check File Status

Shows untracked, modified, or staged files.

```
C:\Users\Admin\Documents\22251A12C3\Userregistration>git status
```

On branch main

No commits yet

8. Stage Files for Commit

Selecting the changed files you want to include in your next commit.

git add app.py # add a specific file

git add . # add all files

```
C:\Users\Admin\Documents\22251A12C3\Userregistration>git commit -m "Committed all files"
```

```
[main (root-commit) bc874ef] Committed all files
```

```
1 file changed, 11 insertions(+)
```

```
create mode 100644 app.py
```

9. Commit Changes

git commit -m "Committed all files"

saving a snapshot of your code with a message

10. Connect to Remote GitHub Repository

Step 1: Create a GitHub Repo

Example: <https://github.com/sriludone/veekshitha.git>

Step 2: Add the remote

```
C:\Users\Admin\Documents\22251A12C3\Userregistration>git remote add origin
```

```
https://github.com/saiveekshitha/App.git
```

Step 3: Verify remote

```
git remote -v
```

```
C:\Users\Admin\Documents\22251A12C3\Userregistration>git remote -v
```

```
origin https://github.com/saiveekshitha/App.git (fetch)
```

```
origin https://github.com/saiveekshitha/App.git (push)
```

11. Push Code to GitHub

First Push:

```
git push -u origin master
```

This command uploads your local master branch to the remote repository (GitHub) and sets a tracking link so you can use git push next time without full details.

-u means --set-upstream

It tells Git to remember the connection between your local branch and the remote branch

Later pushes:

```
git push
```

```
C:\Users\Admin\Documents\22251A12C3\Userregistration>git push -u origin main
```

```
info: please complete authentication in your browser...
```

```
Enumerating objects: 3, done.
```

```
Counting objects: 100% (3/3), done.
```

```
Delta compression using up to 6 threads
```

```
Compressing objects: 100% (2/2), done.
```

```
Writing objects: 100% (3/3), 454 bytes | 454.00 KiB/s, done.
```

```
Total 3 (delta 0), reused 0 (delta 0), pack-reused 0 (from 0)
```

```
To https://github.com/saiveekshitha/App.git
```

```
* [new branch]    main -> main
```

```
branch 'main' set up to track 'origin/main'.
```


12. Pull Latest Changes from GitHub

git pull

Fetches the latest changes from the remote repository and merges them into your current local branch.

13. Fetch Changes

git fetch

downloads the latest changes from the remote repository, but does not apply (merge) them into your code

14. Branching in Git: A branch in Git is like a separate version of your project. It allows you to make changes or add new features without affecting the main version of your project.

Main Branch (Master): This is your original branch with all the documents you currently have.

New Branch: You create a new branch to add your new files. This branch is like a separate copy of your book where you work on the new chapter.

➤ View branches:

git branch

shows all the branches in your local Git repository.

➤ Create a new branch:

git branch new

➤ Switch between branches:

git checkout main

➤ Merge branch into current:

git merge new

15. Delete or Rename Files

➤ Delete from Git:

git rm filename.txt

➤ Rename file:

git mv oldname.txt newname.txt

16. Get Help for Any Command

git help <command>

git help commit

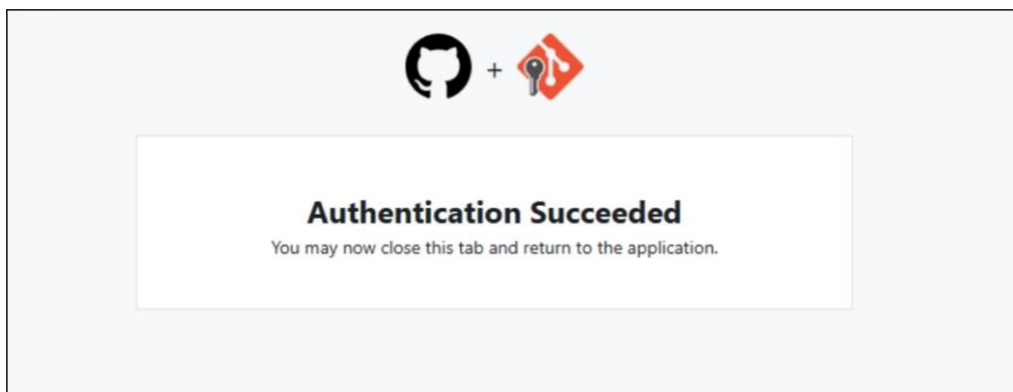
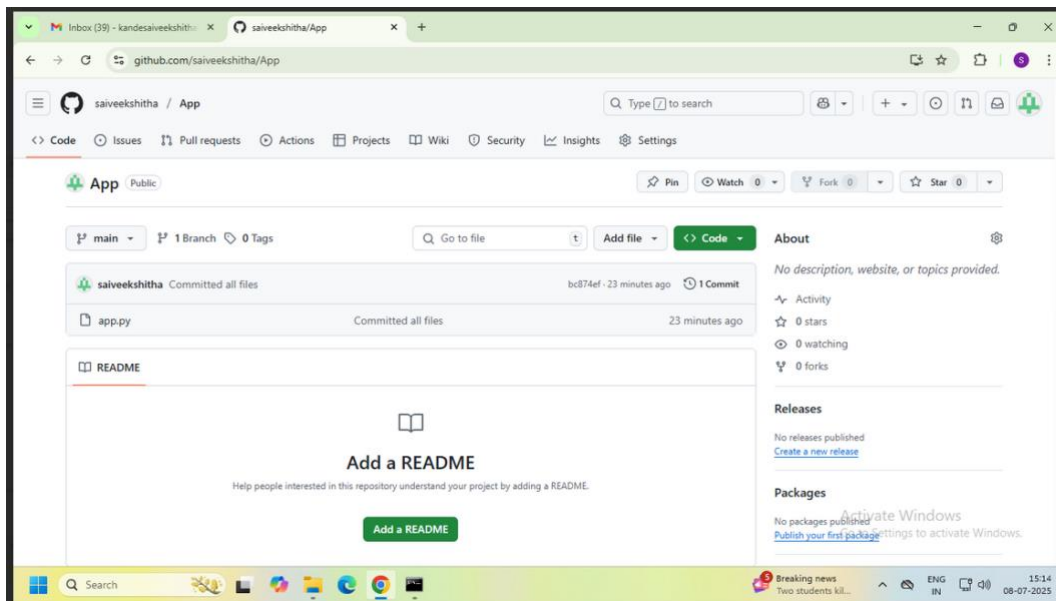
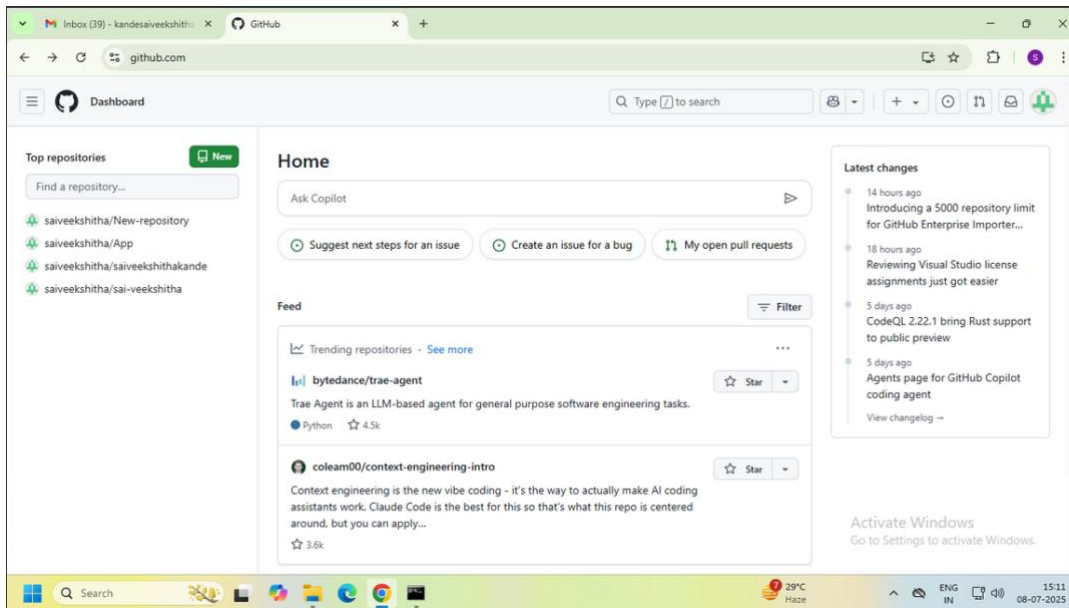
git help push

17. Clone an Existing Repository (From GitHub)

git clone <https://github.com/sriludone/app.git>

This creates a full local copy of the GitHub repository

OUTPUT



WEEK 3:

Q. Practice Source code management on GitHub. Experiment with the source code written in exercise 1

DevOps emphasizes collaboration, automation, and continuous integration. A core DevOps practice is Source Code Management (SCM) — storing, tracking, and collaborating on code via repositories.

In Week 1, we developed a basic application (user registration form).

In Week 2, we learned fundamental Git/GitHub commands.

In this Week 3, we take it further by:

- Hosting the code on GitHub
- Managing branches
- Tracking changes
- Collaborating using pull and push
- Understanding SCM best practices

❖ **Step 1: Create a Repository on GitHub**

- Go to <https://github.com>
- Click New Repository
- Enter Repository name: Registration
- Description: "Simple Event Registration App"
- Keep it Public
- Do not initialize with README
- Click Create repository

❖ **Step 2: Connect Local Project to GitHub**

- Open terminal or Git Bash
- Navigate to your project directory: `cd path/to/registration-form`
- Initialize git (if not already done): `git init`
- Add your project files: `git add .`
- Commit changes: `git commit -m "Initial commit - Registration form UI"`
- Add the GitHub repository as remote: `git remote add origin https://github.com/yourusername/registration-form.git`
- Push your code: `git push -u origin master`

❖ **Step 3: Create a New Feature Branch**

Next we will simulate feature development using branching:

git branch add-validation

git checkout add-validation

Now you are on a new branch add-validation.

❖ **Step 4: Make Changes**

Edit your Flask or HTML form to add validations (e.g., phone number length or email format). Save changes.

❖ **Step 5: Stage, Commit, and Push Branch**

- git add .
- git commit -m "Add phone and email validation to form"
- git push origin add-validation

❖ **Step 6: Create Pull Request on GitHub**

- Go to your repository on GitHub
- GitHub will detect the pushed branch and show a Compare & pull request button - click it.
- Add a meaningful description and title.
- Click Create Pull Request
- Click Merge Pull Request
- Confirm by clicking Confirm Merge
- (Optional) Delete the branch on GitHub

❖ **Step 7: Pull the Latest Changes Locally**

- git checkout master
- git pull origin master

```
<!Doctype html>
<html>
<head>
  <style>
    body {
      font-family: Arial, sans-serif;
      display: flex;
      justify-content: center;
      align-items: center;
      height: 300vh;
      background-color: #f4f4f9;
      margin: 0;
    }
    .form-container {
      background-color: #fff;
      padding: 20px;
      border-radius: 8px;
      box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
      width: 300px;
    }
    h2 {
      text-align: center;
      color: #333;
    }
    input {
      width: 100%;
      padding: 10px;
      margin: 10px 0;
      border: 1px solid #ccc;
      border-radius: 4px;
    }
    button {
      width: 100%;
      padding: 10px;
      background-color: #4CAF50;
      color: white;
      border: none;
      border-radius: 4px;
      cursor: pointer;
    }
    button:hover {
      background-color: #45a049;
    }
    .alert {
      color: red;
      font-size: 12px;
      margin-top: -5px;
    }
  </style>
</head>
<body>
```

```
<div class="form-container">
  <h2>Sign Up</h2>
  <form id="myForm">
    <input type="text" id="firstName" placeholder="First Name" required>
    <div id="firstName-error" class="alert"></div>
    <input type="text" id="lastName" placeholder="Last Name" required>
    <div id="lastName-error" class="alert"></div>
    <input type="text" id="username" placeholder="Username" required>
    <div id="username-error" class="alert"></div>
    <input type="email" id="email" placeholder="Email" required>
    <div id="email-error" class="alert"></div>
    <input type="password" id="password" placeholder="Password" required>
    <div id="password-error" class="alert"></div>
    <input type="tel" id="phone" placeholder="Phone Number" required>
    <div id="phone-error" class="alert"></div>
    <input type="date" id="dob" placeholder="Date of Birth" required>
    <div id="dob-error" class="alert"></div>
    <button type="submit">Submit</button>
  </form>
</div>
<script>
  const form = document.getElementById("myForm");
  form.addEventListener("submit", function (e) {
    e.preventDefault();
    const fName = document.getElementById("firstName").value;
    const lName = document.getElementById("lastName").value;
    const user = document.getElementById("username").value;
    const email = document.getElementById("email").value;
    const pass = document.getElementById("password").value;

    const phone = document.getElementById("phone").value;
    const dob = document.getElementById("dob").value;

    let isValid = true;
    document.getElementById("firstName-error").textContent = "";
    document.getElementById("lastName-error").textContent = "";
    document.getElementById("username-error").textContent = "";
    document.getElementById("email-error").textContent = "";
    document.getElementById("password-error").textContent = "";
    document.getElementById("phone-error").textContent = "";
    document.getElementById("dob-error").textContent = "";
    const nameRegex = /^[a-zA-Z]{1,30}$/;
    if (!nameRegex.test(fName)) {
      document.getElementById("firstName-error").textContent =
        "First name must be 1-30 letters.";
      isValid = false;
    }
  })
}
```

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```
if (!nameRegex.test(lName)) {
    document.getElementById("lastName-error").textContent =
        "Last name must be 1-30 letters.";
    isValid = false;
}
const userRegex = /^[a-zA-Z0-9_]{3,15}$/;
if (!userRegex.test(user)) {
    document.getElementById("username-error").textContent =
        "Username must be 3-15 chars (letters, numbers, underscores).";
    isValid = false;
}
const emailRegex = /^([a-zA-Z0-9._%+-]+)@([a-zA-Z0-9.-]+\.[a-zA-Z]{2,})$/;
if (!emailRegex.test(email)) {
    document.getElementById("email-error").textContent =
        "Invalid email address.";
    isValid = false;
}
const passRegex = /^(?=.*[a-z])(?=.*[A-Z])(?=.*\d)(?=.*[@$!%?&])[A-Za-z\d@$!%?&]{8,}$/;
if (!passRegex.test(pass)) {
    document.getElementById("password-error").textContent =
        "Password must have 8+ chars, 1 uppercase, 1 number, 1 special char.";
    isValid = false;
}
```

```
    isValid = false;
```

```
}
```

```
const phoneRegex = /^[7-9][0-9]{9}$/;
```

```
if (!phoneRegex.test(phone)) {
```

```
    document.getElementById("phone-error").textContent =
```

```
        "Phone must be 10 digits, starting with 7-9.;"
```

```
    isValid = false;
```

```
}
```

```
const today = new Date();
```

```
const bDate = new Date(dob);
```

```
const age = today.getFullYear() - bDate.getFullYear();
```

```
const month = today.getMonth() - bDate.getMonth();
```

```
    if (isValid) {
```

```
        alert("Form submitted successfully!");
```

```
    }
```

```
});
```

```
</script>
```

```
</body>
```

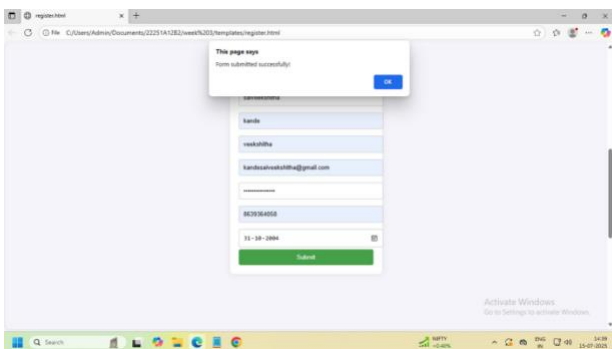
```
</html>
```

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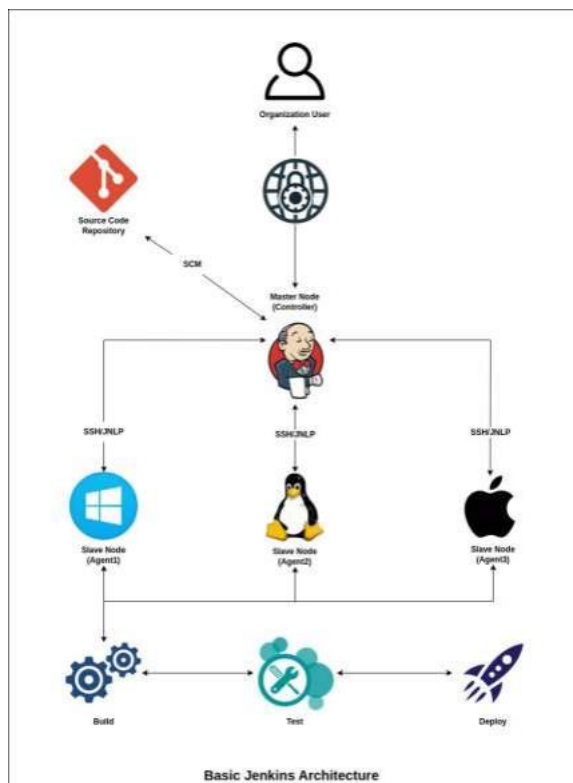
OUTPUT



WEEK 4

Jenkins installation and setup, explore the environment.

Jenkins is an **open-source automation server** widely used in DevOps pipelines for **Continuous Integration (CI)** - automatically building and testing code each time a team member commits changes. Jenkins was originally developed in **2004** as a project called **Hudson** by Sun Microsystems. Due to some trademark issues after Oracle acquired Sun, the project was forked and renamed **Jenkins** in **2011**. Since then, Jenkins has become one of the most widely used CI/CD tools globally, supported by a vibrant open-source community.



In Week 3, we hosted and managed source code using GitHub. This week, we integrate Jenkins with version control to automate build processes, enabling smooth progression to **CI/CD** in Week 4. Jenkins **itself is written in Java**, so it runs on the Java Virtual Machine (JVM).

But it can **build, test, and deploy projects written in any language**, including:

- Java
- Python
- C/C++
- JavaScript (Node.js, Angular, React, etc.)
- PHP
- Ruby
- .NET (C#)
- Go, and more.

Pre-requisites:

- Java installed
- Git installed (to integrate with repositories later)

Step-by-Step Jenkins Installation (on Windows)

➤ **Step 1: Install Java**

Visit <https://adoptium.net/en-GB/temurin/releases/>

Download Java 21

Install and set up the environment variable: **java –version**

➤ **Step 2: Download Jenkins**

Visit <https://www.jenkins.io/download/>

Choose Windows → download .war file

Run the installer

Jenkins installs as a Windows service

copy jenkins.war file c drive then

cd C:\jenkins

➤ **Step 3: Run Jenkins:**

`java -jar jenkins.war`

Jenkins will start a built-in web server (usually at <http://localhost:8080>)

It will generate a default **admin password**

Then, you'll go to the browser → paste the password → continue setup.

➤ **Step 4: Customize Jenkins**

You'll get two options:

- Install suggested plugins (Recommended – choose this)
- Select plugins to install (Only if you know what you need)

Click “Install suggested plugins”. It will download and install plugins like Git, Maven, Pipeline, etc.

➤ **Step 5: Create Admin User**

After plugins are installed, you'll be prompted to create an admin user:

Getting Started

Create First Admin User

Username

Password

Confirm password

Full name

E-mail address

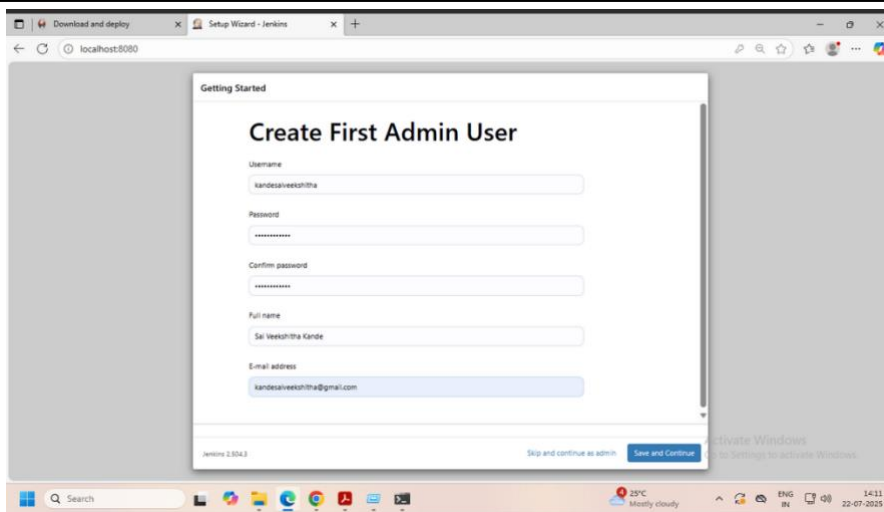
Jenkins 2.504.3

[Skip and continue as admin](#) [Save and Continue](#)

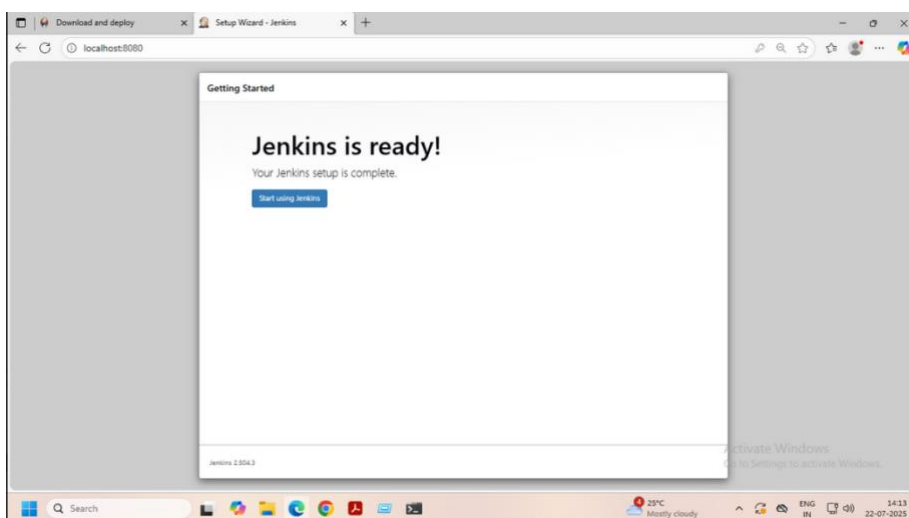
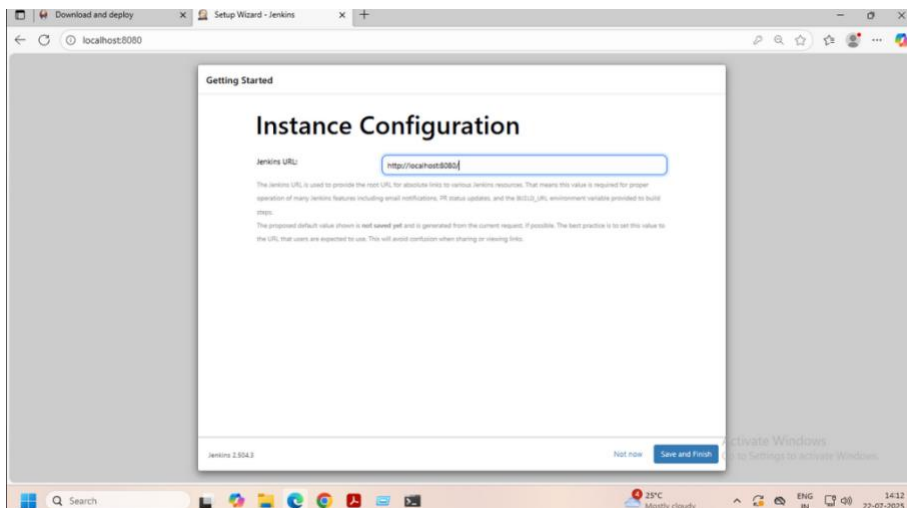
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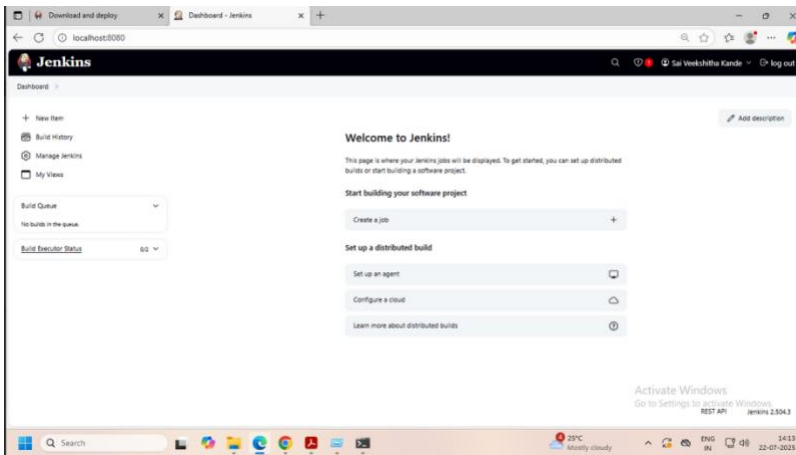
Step 5: Instance Configuration



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Explore the Environment:

- **New Item** – to create a job (Freestyle, Pipeline, etc.)
- **Build History** – view previous builds.
- **Manage Jenkins** – configure system-wide settings.
- **My Views** – customize job views.
- **Create a job** – set up Freestyle or Pipeline builds.
- **Manage Jenkins**
 - **System:** Global settings such as Jenkins home, system email, and paths.
 - **Tools:** Checked JDK 21 is detected (Temurin). Git and Maven can also be configured.
 - **Plugins:** Viewed installed plugins. Jenkins allows managing plugins that extend functionality.
 - **Security:** Saw how Jenkins manages users and permissions (important for CI/CD security).
 - **Credentials:** Credentials like SSH keys, usernames/passwords can be stored securely and accessed by jobs.
 - **Nodes:** This section allows adding distributed build agents (not configured in this lab).
 - **Appearance:** Optional UI customization features.

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WEEK 5

Q.Demonstrate continuous integration and development using Jenkins.

This week, we're setting up GitHub and Jenkins to work together so that whenever a new commit is pushed, Jenkins will automatically pull, build, and test the application. This process is called **Continuous Integration (CI)** — the practice of frequently merging code into a shared repository multiple times a day, followed by automated builds and tests to catch issues early.

Benefits:

- Detect integration issues early
- Fast feedback for developers
- Less manual work

Implementation:

Step 1: Create a Freestyle Jenkins Job

1. Go to **Jenkins dashboard**
2. Click “**New Item**”
3. Enter name: Week5-CICD
4. Select “**Freestyle project**”. we have 5 types of projects here

Project Type	Description	Best For
Freestyle Project	Click-and-create job. Easy setup using buttons.	Beginners and small tasks
Pipeline	Job written as code (Jenkinsfile).	Big projects, full automation
Multiconfiguration	Test the same project in many ways (like on Windows & Linux).	Checking different setups
Folder / Org Folder	Group jobs in folders. Can auto-detect GitHub repos.	Large teams, organizing many jobs
Multibranch Pipeline	Jenkins creates jobs for every Git branch (if Jenkinsfile is there).	Teams using branches and pull requests

5. Configure GitHub Repository

Scroll to Source Code Management

Select Git

Paste your GitHub repo URL

Example: <https://github.com/sriludone/Week-2.git>

6. Build Triggers:

Poll SCM:

10 * * * *

7. Scroll to the Build section

Click Add build step

Choose: Execute Windows batch command

Add a text

echo Hello Jenkins from Windows!

Dir

Save and Build

Click Save

8. See the Output

Click the build number (#2, #3, etc.)

Click Console Output

Step 3: For Testing

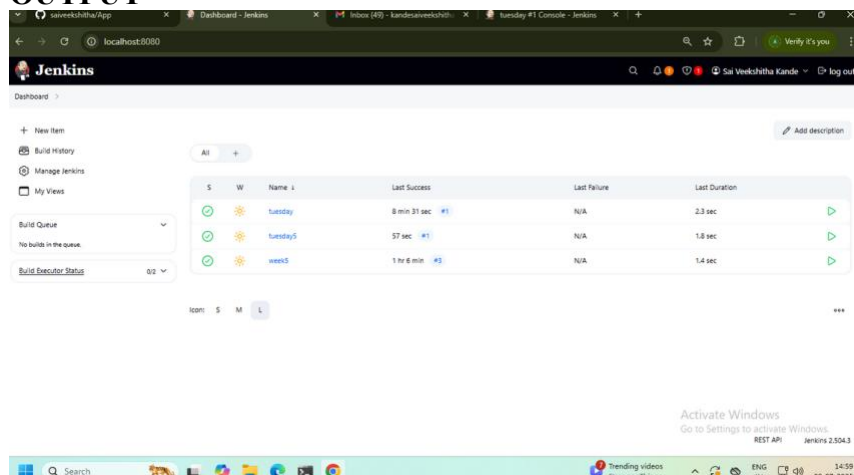
- Open your local repo folder.
- Create a new file (new.txt)
- git add new.txt
- git commit -m "test file"
- git push -u origin master

Use this if getting authentication problems

git push https://github.com/USERNAME/REPO.git

Go to Jenkins – you'll see the job starts automatically!

OUTPUT



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