

LABORATORY INTERNAL ASSIGNMENT

Course Code: OBC106
Course Title: C Programming Lab

Last Date of Submission: 20/12/2023
Assignment No.: 01

Note:

1. The assignment will have two parts, A and B. Part A is of 20 MCQ type questions.
2. Part B consisting descriptive questions. Attempt any 5 out of it.

Part A: Multiple-Choice Questions

Q1. _____ are not part of the executable code.

- A. Comments or Documentation Section
- B. Preprocessor Directives
- C. Global Variable Declaration
- D. main () function

Q2. Lines starting with # are processed by the _____.

- A. Comments or Documentation Section
- B. Preprocessor
- C. Global Variable Declaration section
- D. None of these

Q3. _____ function is used to read a single character from any standard input device.

- A. getchar()
- B. putchar()
- C. gets()
- D. puts()

Q4. _____ function is used to write a single character to any standard output device.

- A. getchar()
- B. putchar()
- C. gets()
- D. puts()

Q5. Once _____ are defined their values cannot be modified.

- A. literals
- B. variables
- C. identifiers
- D. keywords

Q6. _____ is an object or element that may change during the execution of the program.

- A. literals
- B. variables
- C. identifiers
- D. keywords

Q7. _____ data type stores double-precision floating-point numbers.

- A. integer
- B. char
- C. float
- D. double

Q8. The _____ statement is also known as a one-way branch.

- A. if
- B. if-else
- C. if-then-else
- D. All

Q9. _____ is generally used when we know the number of iterations in advance.

- A. For loop
- B. While Loop
- C. Do-while Loop
- D. None of these

Q10. The condition is checked at the beginning (pre-test) itself, it is _____.

- A. For loop
- B. While Loop
- C. Do-while Loop
- D. None of these

Q11. The 2 types of goto jumps are _____ and _____.]

- A. Forward and reverse
- B. Up and down
- C. Both (A) & (B)
- D. None of these

Q12. Which return type cannot return any value to the caller.

- A. int
- B. float
- C. void
- D. double

Q13. Memory is allocated for a function when the function is-_____.

- A. declared
- B. defined
- C. called
- D. returned

Q14. Variables declared inside a function are known as _____.

- A. Local
- B. Global
- C. Either
- D. None

Q15. By default, the return type of the function is _____.

- A. void
- B. int
- C. float
- D. double

Q16. To fetch the address of the variable we precede it with _____ sign before variable name.

- E. % → percentage
- F. , → Comma
- G. & → Ampersand
- H. * → Asterix

Q17. Pointer is _____.

- E. a keyword that is used to create variables
- F. a variable that stores address of an instruction
- G. a variable that stores address of other variables
- H. None of these

Q18. Null pointer and void pointer are the same.

- A. True
- B. False
- C. None
- D. A and B

Q19. The address stored in the pointer variable are of the type _____.

- E. Integer
- F. Float
- G. Character
- H. None of these

20. It is possible to omit the mention of the _____ of the array at the time of initialization.

- A. Name
- B. Datatype
- C. Size
- D. None of these

Part B: Subjective Questions

Answer the following questions in brief (Any 5):

- Q1. Write a program in C to read n number of values in an array and display it in reverse order.
- Q2. Write a program in C to find the sum of all elements of the array.
- Q3. Write a program in C to search an element in a two dimensional array.
- Q4. Write a program in C using recursion and iteration concepts for factorial.
- Q5. Write a program to swap value of two variables using pointer.
- Q6. Write a C program to demonstrate the concept of structures.
- Q7. Write a C program to delete a substring from a string.