# Automatic Naming TV serial characters

Computer Vision Project - endeval

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#### Objective of the project

The objective of this work is to label television or movie footage with the identity of the people present in each frame of the video.

The new technique used in this project is that we make the use of subtitles + script to know which speaker is speaking at a particular moment. Along with which speaker detection technique is used to remove ambiguity from the detected faces.

#### Related Work:

"Hello! My name is... Buffy" – Automatic Naming of Characters in TV Video,
 Mark Everingham, Josef Sivic and Andrew Zisserman Department of
 Engineering Science, University of Oxford

#### Methodology

- Creating the CSV File for timestamp and respective names of actor speaking
- Creating training data
- Training
- Prediction

# Creating the CSV File

#### For each entry in srt file:

- Create entry in csv file.
- Get the start and end timestamp.
- Map the dialogues using Dynamic Time Warping with the script file and extract the name of the person speaking.
- Insert this into the new entry created

# Training stage

- Frame creation
- Feature Extraction
- Dataset creation
- Training

#### Training stage contd...

- 1. Divide the video into frames so that we have a set of images now
- 2. The dataset is created using the images that have single person's face detected in the image

where (1 bounding box detected):

Face\_recog.vector + csv-name

- 3. Train this data using the model (SVM classifier)
- 4. Save this model for later use for predicting

# Video Processing (Extracting Descriptors)

- Aim is to extract descriptors out of the face tracks for matching.
- face\_encodings()

# Training data:

100	f1	f2	f3	f4	f5	f6	f7	f8	f9	f10	 f120	f121	f122	f123
0	-0.143732	0.128297	0.083367	-0.069955	-0.073107	0.016331	-0.052047	-0.210167	0.156930	-0.085670	 0.137075	0.017331	0.058220	-0.127520
1	-0.119725	0.160978	0.080117	-0.068524	-0.111521	0.027790	-0.071121	-0.192225	0.171872	-0.074582	 0.153876	0.008080	0.082321	-0.167043
2	-0.099182	0.128636	0.055299	-0.044667	-0.095388	0.045004	-0.064067	-0.146702	0.171770	-0.082928	 0.161869	-0.004947	0.101190	-0.179414
3	-0. <mark>11</mark> 2830	0.108210	0.054805	-0.050662	-0.085141	0.007223	-0.044968	-0.144797	0.135784	-0.101273	 0.128822	0.044775	0.070206	-0.130109
4	-0.040635	0.110912	0.113214	-0.084422	-0.123799	0.065675	-0.106258	-0.138634	0.137122	-0.132713	 0.134677	0.031428	0.039299	-0.168801

f120	f121	f122	f123	f124	f125	f126	f127	f128	Name
0.137075	0.017331	0.058220	-0.127520	-0.018026	-0.039596	-0.059998	0.022734	0.058614	Rachel
0.153876	0.008080	0.082321	-0.167043	-0.013516	-0.003718	-0.029617	0.013497	0.056056	Rachel
0.161869	-0.004947	0.101190	-0.179414	-0.030206	0.040534	0.031262	0.045496	0.045426	Rachel
0.128822	0.044775	0.070206	-0.130109	-0.042413	0.028687	0.029177	0.022721	0.074150	Rachel
0.134677	0.031428	0.039299	-0.168801	-0.060948	0.000171	-0.017457	-0.010268	0.084925	Rachel

#### Training Results and model Used:

Model	Accuracy
SVM	0.79
SVM(C=20)	0.83
Random Forest	0.91
LogisticRegression	0.78
LogisticRegression(C=20)	0.80
LogisticRegression(C=0.01)	0.66

#### Final Predictions

• Frame by frame run

For each frame:

For each bounding box:

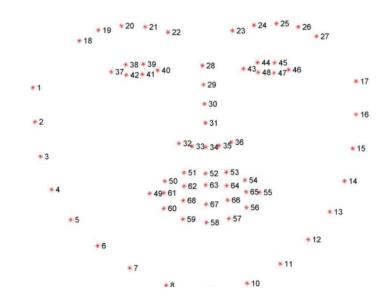
name = model.predict

display name on the box

#### Additional approach for feature vector

- Facial Landmarks detection -> 68 facial coordinates
- The high level description of facial encodings can be:
  - the color, size and slant of eyes
  - Bridge of nose
  - Nose to chin
  - Jaw angle
  - Gap between eyebrows

Assuming that these remain same for a person irrespective of the facial expressions.



#### Libraries and functions used

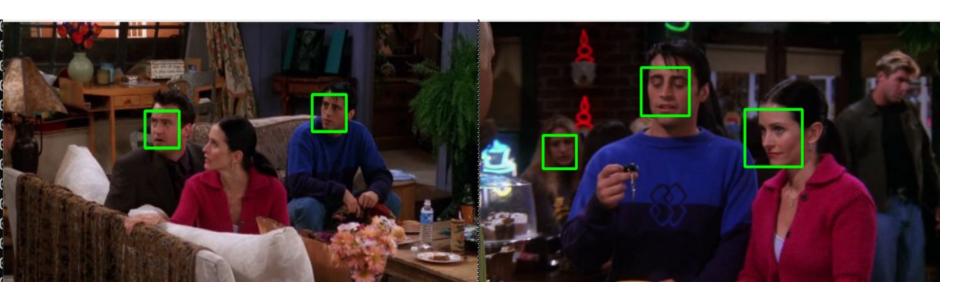
dlib.get\_frontal\_face\_detector() - to fetch the bounding box for face face\_recognition.face\_encodings() - convert the facial image to vector of features

#### Image Feature Vector using facial—encodings

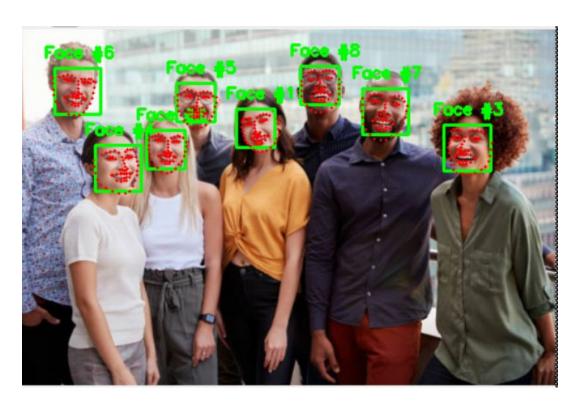
```
0.1055076
                         0.09563337 - 0.17745824 - 0.17845121
                        0.24939923 -0.12412057 0.1637788
                                                            -0.08976355
                                    0.12307207 - 0.1300763
                        0.08655716
                                    0.03629743 - 0.0195302
                       -0.04551181 -0.01594023 -0.07294215 -0.1674373
0.02783222 0.27706137
                        0.17113638 -0.02145557
                                    0.26704481
0.13430905 - 0.17632081 - 0.03981019 - 0.16094534
-0.1330646 -0.22131535 -0.21452862
-0.15428734 0.01319089 -0.15226716
                                    0.06171827 - 0.00226733
-0.01690196 -0.08644148 -0.08219893
                        0.07997619 -0.0808388
0.08433475 0.19667058 0.00040614
                                    0.18067455
0.06795733 -0.05691678 -0.1554946
                                   -0.0918914
0.02012094 0.050876791
```

Size of each feature vector: 128

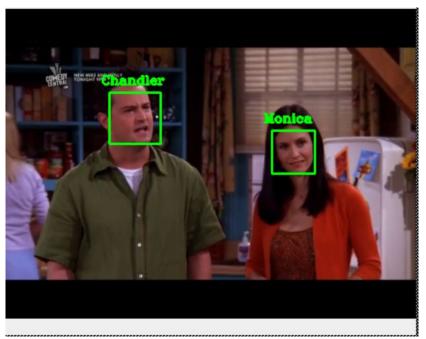
# Face Detector Output

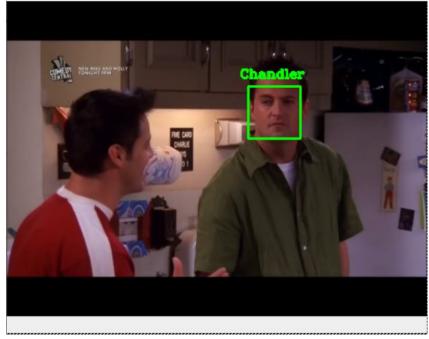


#### Facial Landmarks Detections



## Classification Results:

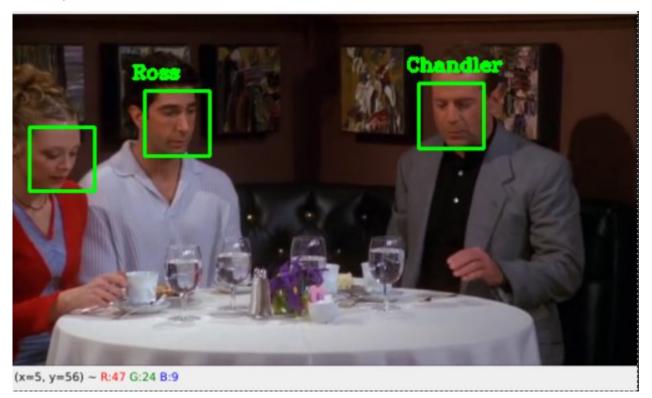






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## Misclassification Results:



#### Future Work:

- The detection method and appearance models used here could be improved, for example by bootstrapping person-specific detectors.
- Later this can be extended to Non-Linear models since they don't have fixed size feature vector.
- Mechanism for error correction can be introduced, where we can keep a threshold.

