



JOHNS HOPKINS  
WHITING SCHOOL  
*of* ENGINEERING

# Classification models

# Overview

---

- Recap: last class
  - Why annotate data?
  - Tips and tricks for components of annotation process
  - Annotator agreement metrics
  - Ethics of crowdsourcing

This class: What do we do with annotated data?

- Logistic Regression
- Neural networks
- Adjusting for model errors

# Methods of Data analysis

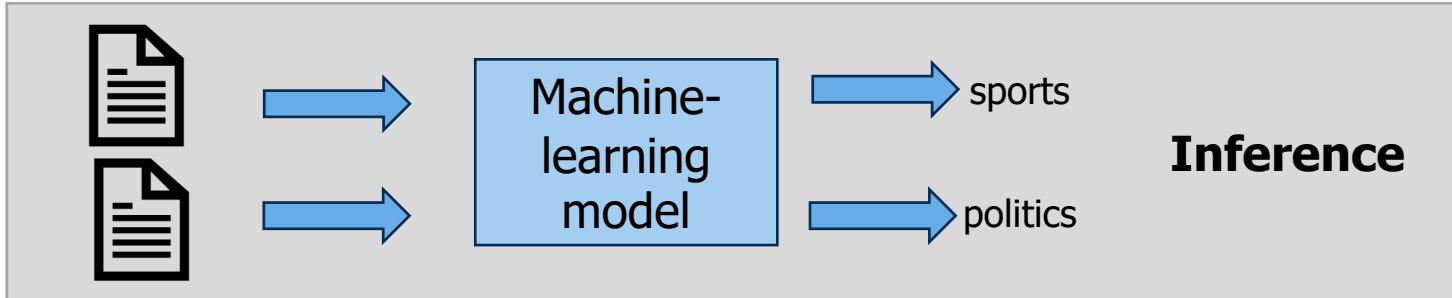
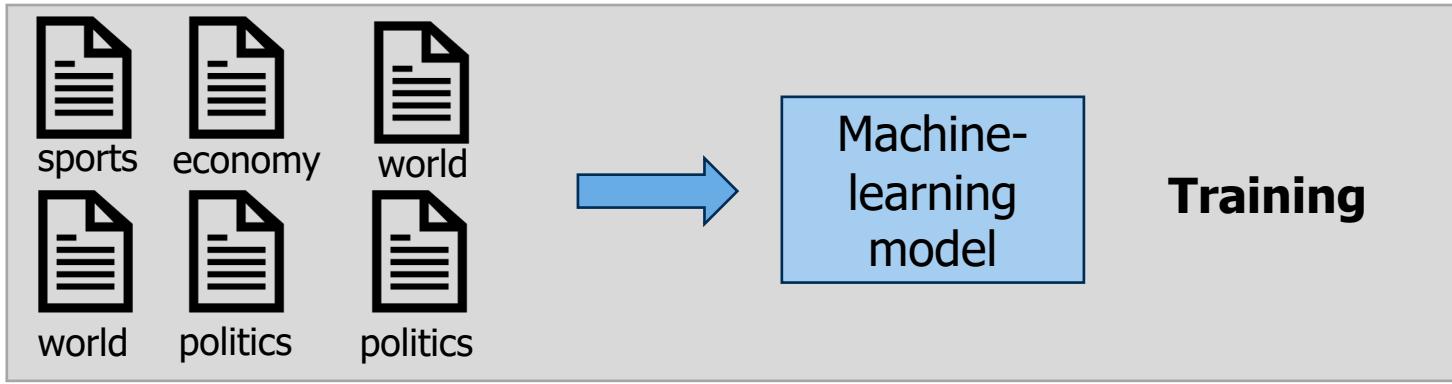
---

- We want to know if (and when and how) Republicans talk about taxes more than Democrats:
  1. We use word statistics to find if words like “taxes” and “spending” are more common in republican speeches
  2. We can train a topic model, identify the tax-related topics and determine if that topic is more common in Republican vs. Democratic speech (or incorporate party affiliation as co-variate in STM)
  3. **We could go through every speech by hand:**
    - **Label if each speech or sentence or word is related to taxes**
    - **Count if we labeled more Republican speech than Democratic speech**
  4. **We can automate #3 using machine learning**



# Logistic Regression

# Supervised learning



# Components of a probabilistic machine learning classifier

---

- Given  $m$  input/output pairs  $(x^{(i)}, y^{(i)})$ :
  1. A **feature representation** of the input. For each input observation  $x^{(i)}$ , a vector of features  $[x_1, x_2, \dots, x_n]$ . Feature  $j$  for input  $x^{(i)}$  is  $x_j$ , more completely  $x_j^{(i)}$ , or sometimes  $f_j(x)$ .
  2. A **classification function** that computes  $\hat{y}$ , the estimated class, via  $p(y|x)$ , like the **sigmoid** or **softmax** functions.
  3. An objective function for learning, like **cross-entropy loss**.
  4. An algorithm for optimizing the objective function: **stochastic gradient descent**.

# Supervised learning



**Training:** learn weights  $w$  and  $b$  using **stochastic gradient descent** and **cross-entropy loss**.



**Inference Test:** Given a test example  $x$ , compute  $p(y|x)$  using learned weights  $w$  and  $b$ , and return whichever label ( $y = 1$  or  $y = 0$ ) is higher probability



# 1. Feature Representation

# Feature representation

- We can craft specific features:

It's **hokey**. There are virtually **no** surprises , and the writing is **second-rate** .  
So why was it so **enjoyable** ? For one thing , the cast is  
**great** . Another **nice** touch is the music **I** was overcome with the urge to get off  
the couch and start dancing . It sucked **me** in , and it'll do the same to **you** .

Var	Definition	Value in Fig. 5.2
$x_1$	count(positive lexicon) $\in$ doc)	3
$x_2$	count(negative lexicon) $\in$ doc)	2
$x_3$	$\begin{cases} 1 & \text{if "no" } \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$	1
$x_4$	count(1st and 2nd pronouns $\in$ doc)	3
$x_5$	$\begin{cases} 1 & \text{if "!" } \in \text{doc} \\ 0 & \text{otherwise} \end{cases}$	0
$x_6$	$\log(\text{word count of doc})$	$\ln(66) = 4.19$

# Feature representation

- Common choice for document-level tasks:
  - BOW representation (with TF-IDF weighting)

	As You Like It	Twelfth Night	Julius Caesar	Henry V
battle	1	0	7	13
good	114	80	62	89
fool	36	58	1	4
wit	20	15	2	3

Bag-of-words document  
representation



## 2. Classification Function

# Binary Classification in Logistic Regression

---

- Given a series of input/output pairs:
  - $(x^{(i)}, y^{(i)})$
- For each observation  $x^{(i)}$ 
  - We represent  $x^{(i)}$  by a **feature vector**  $[x_1, x_2, \dots, x_n]$
  - We compute an output: a predicted class  $\hat{y}^{(i)} \in \{0, 1\}$
  - (multinomial logistic regression:  $\hat{y} \in \{0, 1, 2, 3, 4\}$ )

# Introducing feature weights

---

- For feature  $x_i$ , weight  $w_i$  tells us how important is  $x_i$ 
  - $x_i = \text{"review contains 'awesome'"}: w_i = +10$
  - $x_j = \text{"review contains 'abysmal'"}: w_j = -10$
  - $x_k = \text{"review contains 'mediocre'"}: w_k = -2$
- Feature weights are useful for learning an accurate classifier, but they are also useful for analyzing feature importance

# How to do classification

---

- For each feature  $x_i$ , introduce weight  $w_i$  which tells us importance of  $x_i$ 
  - (Plus we'll have a bias  $b$ )
- We'll sum up all the weighted features and the bias

$$z = \left( \sum_{i=1}^n w_i x_i \right) + b$$

$$z = w \cdot x + b$$

- If this sum is high, we say  $y=1$ ; if low, then  $y=0$

# We want a probabilistic classifier

---

We need to formalize “sum is high”.

$$p(y=1|x; \theta)$$

$$p(y=0|x; \theta)$$

# The problem: z isn't a probability, it's just a number!

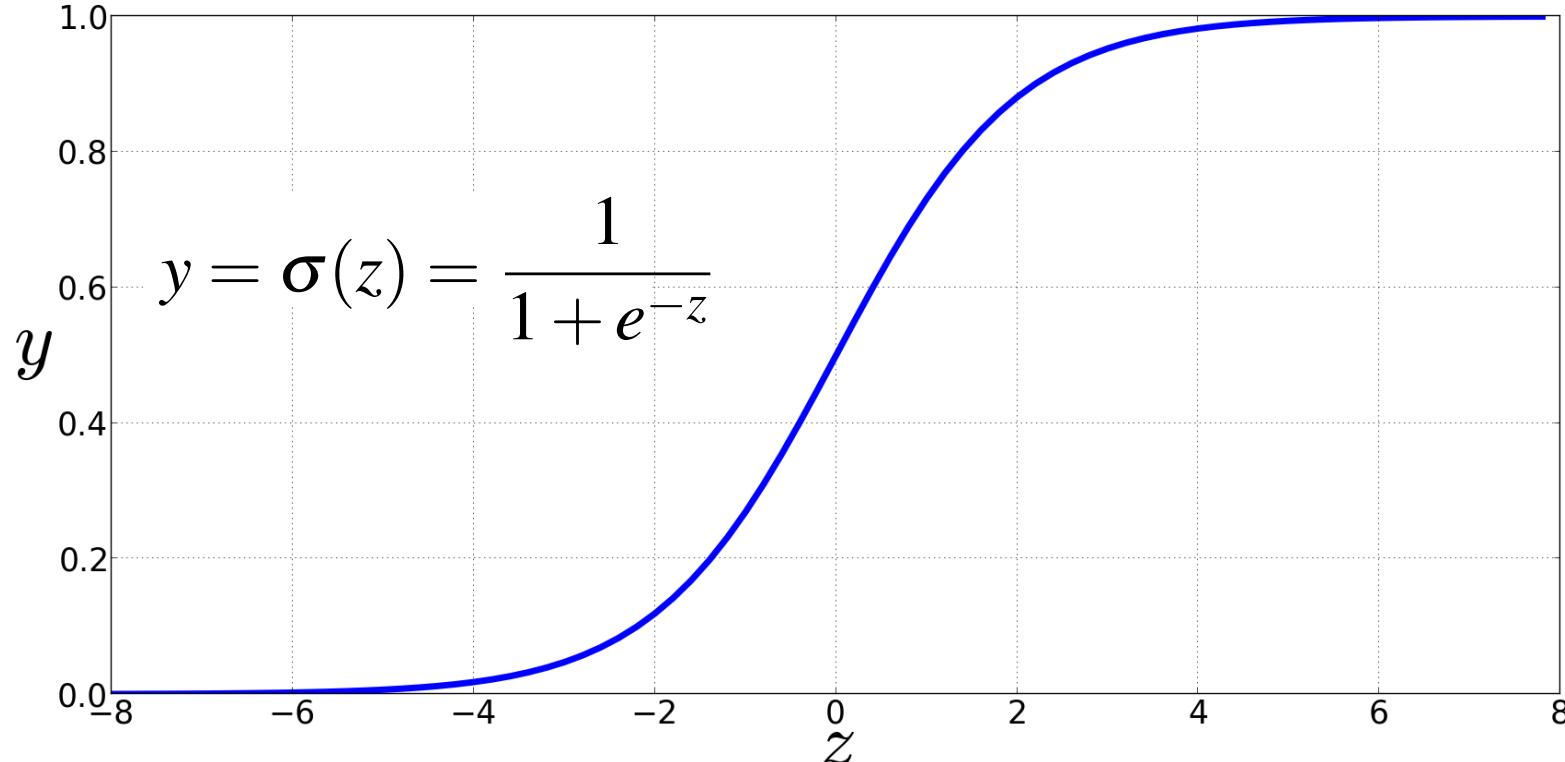
$$z = w \cdot x + b$$

- Solution: use a function of z that goes from 0 to 1

$$y = \sigma(z) = \frac{1}{1 + e^{-z}} = \frac{1}{1 + \exp(-z)}$$

# The very useful sigmoid or logistic function

---



# Idea of logistic regression

---

- We'll compute  $w \cdot x + b$
- And then we'll pass it through the sigmoid function:
  - $\sigma(w \cdot x + b)$
- And we'll just treat it as a probability

# Making probabilities with sigmoids

---

$$\begin{aligned} P(y=1) &= \sigma(w \cdot x + b) \\ &= \frac{1}{1 + \exp(-(w \cdot x + b))} \end{aligned}$$

$$\begin{aligned} P(y=0) &= 1 - \sigma(w \cdot x + b) \\ &= 1 - \frac{1}{1 + \exp(-(w \cdot x + b))} \\ &= \frac{\exp(-(w \cdot x + b))}{1 + \exp(-(w \cdot x + b))} \\ &= \sigma(-(w \cdot x + b)) \end{aligned}$$

# Turning a probability into a classifier

---

$$\hat{y} = \begin{cases} 1 & \text{if } P(y=1|x) > 0.5 \\ 0 & \text{otherwise} \end{cases}$$

0.5 here is called the **decision boundary**



### 3. Loss Function

# Loss function

---

- Supervised classification:
  - We know the correct label  $y$  (either 0 or 1) for each  $x$ .
  - But what the system produces is an estimate,  $\hat{y}$
- We want to set  $w$  and  $b$  to minimize the **distance** between our estimate  $\hat{y}^{(i)}$  and the true  $y^{(i)}$ .
  - We need a distance estimator: a **loss function** or a **cost function** (#3)
  - We need an optimization algorithm to update  $w$  and  $b$  to minimize the loss (#4)

# Loss Function

---

- We want to know how far is the classifier output:
- $\hat{y} = \sigma(w \cdot x + b)$
- from the true output:
- $y$  [= either 0 or 1]
- We'll call this difference:
- $L(\hat{y}, y)$  = how much  $\hat{y}$  differs from the true  $y$

# Deriving cross-entropy loss for a single observation $x$

---

- **Goal:** maximize probability of the correct label  $p(y|x)$
- Since there are only 2 discrete outcomes (0 or 1) we can express the probability  $p(y|x)$  from our classifier (the thing we want to maximize) as

$$p(y|x) = \hat{y}^y (1 - \hat{y})^{1-y}$$

- noting:
  - if  $y=1$ , this simplifies to  $\hat{y}$
  - if  $y=0$ , this simplifies to  $1 - \hat{y}$

# Deriving cross-entropy loss for a single observation $x$

---

- **Goal:** maximize probability of the correct label  $p(y|x)$
- Since there are only 2 discrete outcomes (0 or 1) we can express the probability  $p(y|x)$  from our classifier (the thing we want to maximize) as

$$p(y|x) = \hat{y}^y (1 - \hat{y})^{1-y}$$

- Take the log of both sides

$$\begin{aligned}\log p(y|x) &= \log [\hat{y}^y (1 - \hat{y})^{1-y}] \\ &= y \log \hat{y} + (1 - y) \log (1 - \hat{y})\end{aligned}$$

# Deriving cross-entropy loss for a single observation $x$

---

- **Goal:** maximize probability of the correct label  $p(y|x)$

$$\begin{aligned}\log p(y|x) &= \log [\hat{y}^y (1 - \hat{y})^{1-y}] \\ &= y \log \hat{y} + (1 - y) \log(1 - \hat{y})\end{aligned}$$

- Now flip sign to turn this into a loss: something to minimize
- **Cross-entropy loss** (because is formula for cross-entropy( $y, \hat{y}$ ))

$$L_{\text{CE}}(\hat{y}, y) = -\log p(y|x) = -[y \log \hat{y} + (1 - y) \log(1 - \hat{y})]$$

- Or, plugging in definition of  $\hat{y}$ :

$$L_{\text{CE}}(\hat{y}, y) = -[y \log \sigma(w \cdot x + b) + (1 - y) \log(1 - \sigma(w \cdot x + b))]$$



## 4. Stochastic Gradient Descent

# Our goal: minimize the loss

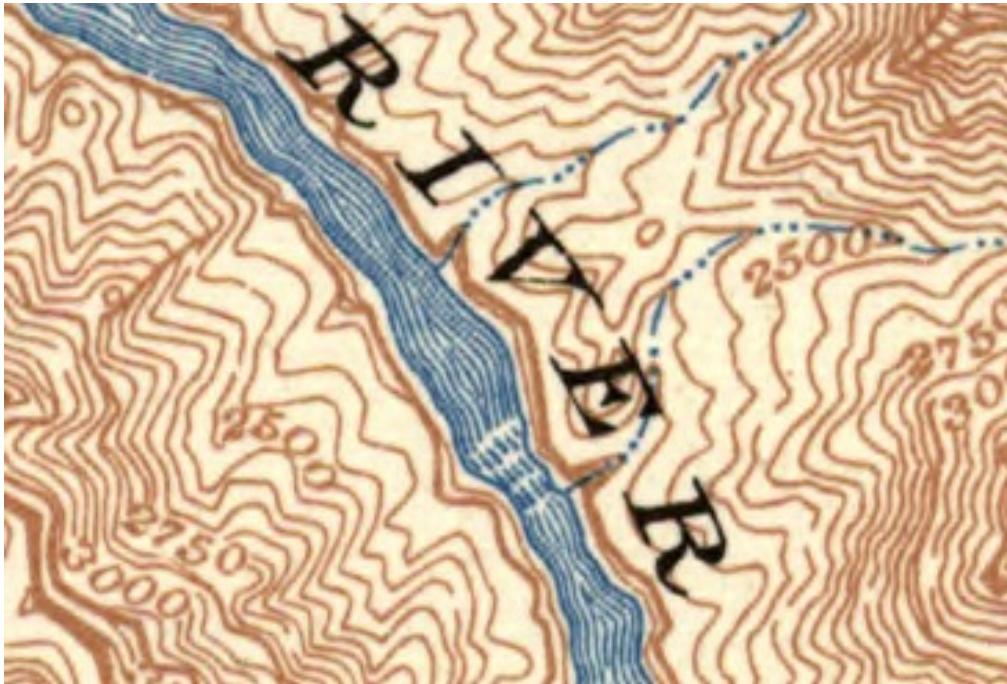
---

- Let's make explicit that the loss function is parameterized by weights  $\theta=(w,b)$
- And we'll represent  $\hat{y}$  as  $f(x; \theta)$  to make the dependence on  $\theta$  more obvious
- We want the weights that minimize the loss, averaged over all examples:

$$\hat{\theta} = \operatorname{argmin}_{\theta} \frac{1}{m} \sum_{i=1}^m L_{\text{CE}}(f(x^{(i)}; \theta), y^{(i)})$$

# Intuition of gradient descent

- How do I get to the bottom of this river canyon?



Look around me 360°

Find the direction of steepest slope down

Go that way

# Gradient Descent

---

- The **gradient** of a function of many variables is a vector pointing in the direction of the greatest increase in a function.
- For each dimension  $w_i$  the gradient component  $i$  tells us the slope with respect to that variable.
  - “How much would a small change in  $w_i$  influence the total loss function  $L$ ? ”
  - We express each element as a partial derivative  $\partial$  of the loss  $\partial w_i$ ,
  - The gradient is then defined as a vector of these partials.
- **Gradient Descent:** Find the gradient of the loss function at the current point and move in the **opposite** direction.

$$w^{t+1} = w^t - \eta \frac{d}{dw} L(f(x; w), y)$$

“learning rate” hyperparameter  
determines how far we move in the  
direction specified by the gradient

# Break

---





# Neural Networks

# Components of a probabilistic machine learning classifier

---

- Given  $m$  input/output pairs  $(x^{(i)}, y^{(i)})$ :
1. A **feature representation** of the input. For each input observation  $x^{(i)}$ , a vector of features  $[x_1, x_2, \dots, x_n]$ . Feature  $j$  for input  $x^{(i)}$  is  $x_j$ , more completely  $x_j^{(i)}$ , or sometimes  $f_j(x)$ .
  2. A **classification function** that computes  $\hat{y}$ , the estimated class, via  $p(y|x)$ , like the **sigmoid** or **softmax** functions.
  3. An objective function for learning, like **cross-entropy loss**.
  4. An algorithm for optimizing the objective function: **stochastic gradient descent**.

## 2. Neural Networks: Made up of units

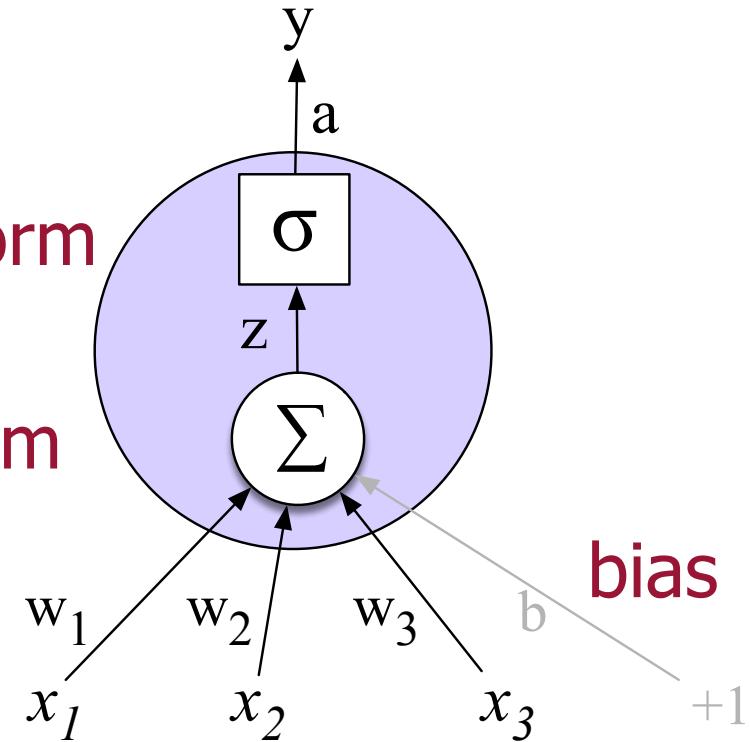
Output value

Non-linear transform

Weighted sum

Weights

Input layer



## 2. Binary Logistic Regression as a 1-layer Network

(we don't count the input layer in counting layers!)

Output layer  
( $\sigma$  node)

$\sigma$

$$y = \sigma(w \cdot x + b) \quad (y \text{ is a scalar})$$

$w$   
(vector)

Input layer  
vector  $x$

$x$

1

$w_1$



$w_n$



$b$  (scalar)



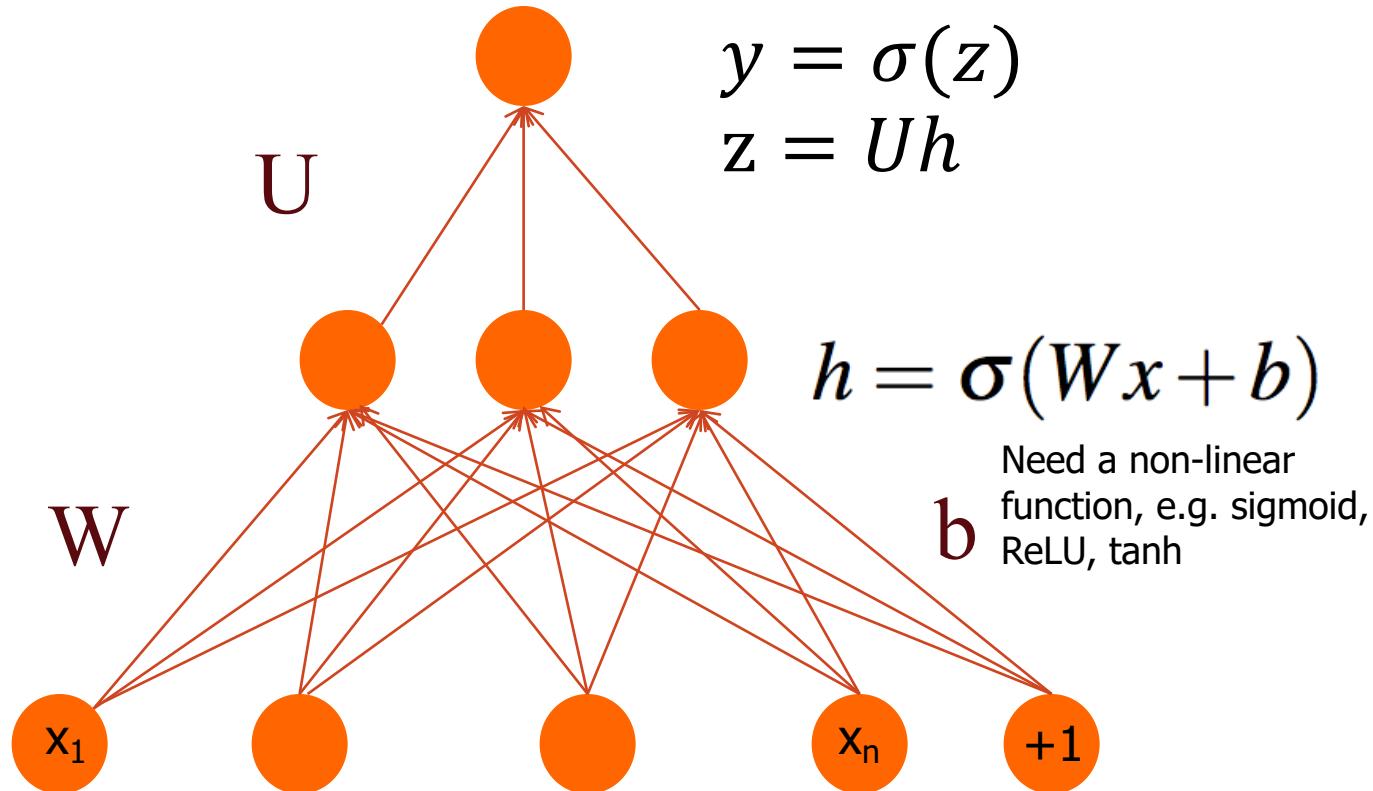
1

# Two-layer Neural Network with scalar output

Output layer  
( $\sigma$  node)

hidden units  
( $\sigma$  node)

Input layer  
(vector)

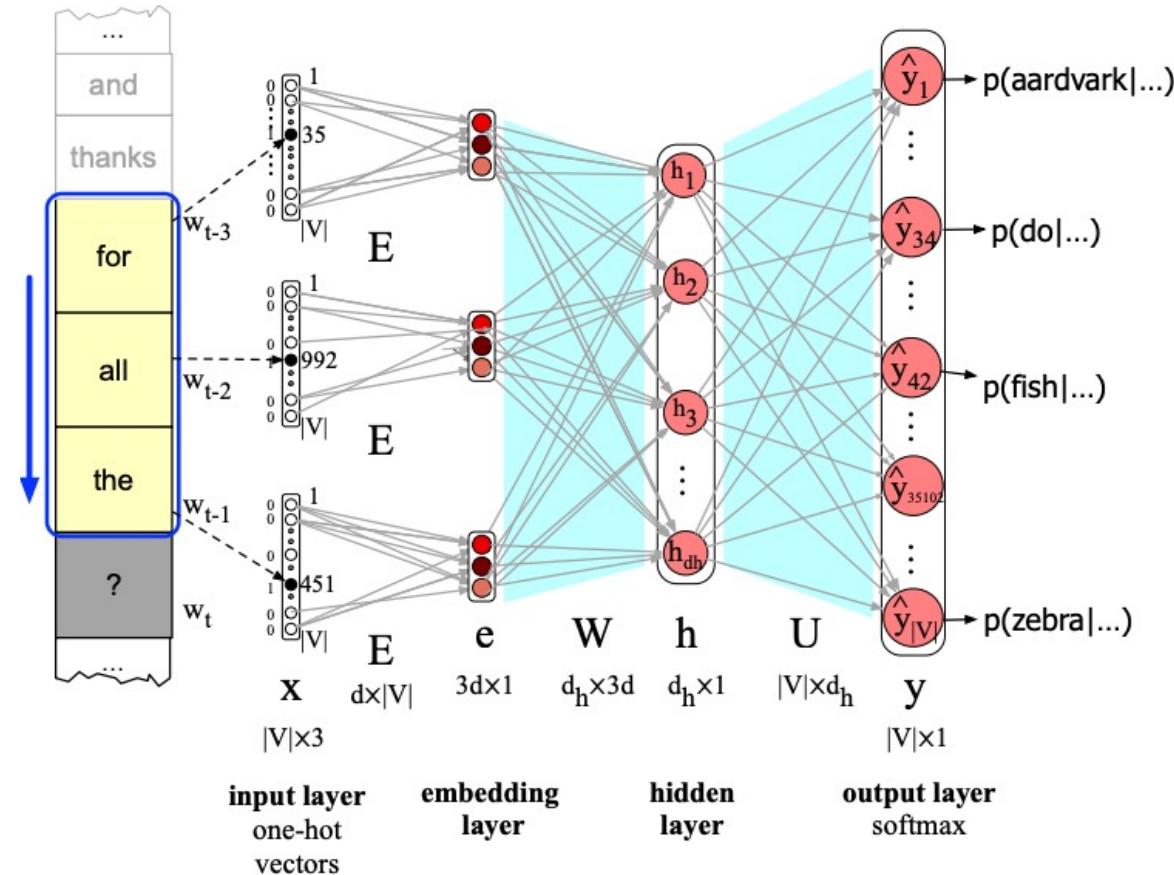


# 4. Backpropagation for Gradient Estimation

---

- We can train the model in a similar way, but we need the derivative of the loss with respect to each weight in every layer of the network
  - But the loss is computed only at the very end of the network!
- Solution: **error backpropagation** (Rumelhart, Hinton, Williams, 1986)
  - Algorithm for gradient estimation

# 1. Learned word embeddings instead of crafted features





# Evaluation and Prevalence Estimation

# Evaluation Metrics

---

- How can we tell if model is correct?
  - Performance on held-out test set
- Data splits:
  - **Training set:** used to learn model parameters
  - **Validation/development set:** used to learn hyperparameters, debug, choose best model instance
  - **Test set:** used to evaluate model performance

# Evaluation

		Gold Labels		Sum
		Not Offensive	Offensive	
Model Prediction	Not Offensive	147	50	197
	Offensive	10	15	25
	Sum	157	65	222

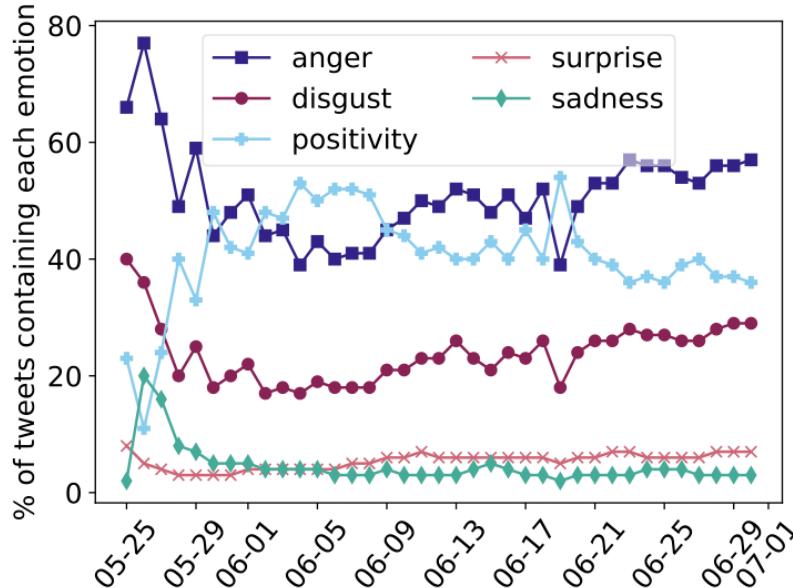
$$\text{Accuracy: } \frac{\text{Number correct}}{\text{Total}} = \frac{147+15}{222} = 73\%$$

$$\text{Precision: } \frac{\text{True Positive}}{\text{True Positive} + \text{False Positive}} = \frac{15}{15+10} = 60\%$$

$$\text{Recall: } \frac{\text{True Positive}}{\text{True Positive} + \text{False Negative}} = \frac{15}{15+50} = 23\%$$

# Prevalence Estimates

- We often want to use the model for **prevalence estimates**
  - Did prevalence of positive emotions increase over time?



# Simple Approach: Classify and Count (CC)

$$\hat{\theta}^{CC} = \frac{1}{n} \sum_i 1\{p_i > 0.5\}$$

- Convert classifier output  $p_i$  to binary decision and compute average over all  $n$  data points (model estimates that  $x\%$  of tweets express anger)
- What if our held-out test accuracy is 75%? Should we still count all outputs predicted by the model?

George Forman. 2005. Counting positives accurately despite inaccurate classification. In European Conference on Machine Learning.

# Adjusted Classify and Count (ACC)

$$\hat{\theta}^{ACC} = \frac{\hat{\theta}^{CC} - \text{FPR}}{\text{TPR} - \text{FPR}}$$

- Dependent on the correctness of TPR and FPR

# Probabilistic Classify and Count (PCC)

$$\hat{\theta}^{PCC} = \frac{1}{n} \sum_i p_i$$

- Is typically effective *if model is well-calibrated*
  - For all test samples where  $p=0.9$ , ~90% should be true positives
  - For all test samples where  $p=0.7$ , ~70% should be true positives
  - For all test samples where  $p=0.1$ , ~10% should be true positives

# References and Acknowledgements

---

- Slide thanks to Jurafsky & Martin: <https://web.stanford.edu/~jurafsky/slp3/>
- Jurafsky & Martin Chapter 5
- Jurafsky & Martin Chapter 7
- Keith, Katherine, and Brendan O'Connor. "Uncertainty-aware generative models for inferring document class prevalence." *Proceedings of the 2018 Conference on Empirical Methods in Natural Language Processing*. 2018.