

Anjali Justice

Software Engineer/UX Designer

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SKILLS

Programming

C/C++

HTML/CSS

JavaScript

React

Angular JS

Python

Design

User Interface

Web Design

Prototyping

Scenario Design

Other

Communication

Teamwork

Flexibility

Self-management

Leadership

Pilot training

Software

Github

Visual Studio

Figma

Courses

Data Structures and Algorithms

Web Systems

User Interface Dev

Computer architecture

Technical Communications

EDUCATION

University of Michigan

B.S.E in Computer Science

Expected Graduation: May 2020

HAIL Scholarship recipient (High

Achieving Involved Leader

Scholarship)

ENSEA - France

Probabilistic Methods in

Engineering, French language and culture

Learned the basic concepts of probability theory and random process, and applied them to computer science topics.

Learned to adapt to new environments in foreign countries.

Kalitta Pilot Training

Private Pilot License

Expected Completion: Aug 2019

Logged many hours of flight training and ground school towards a Private Pilot's license thereby acquiring extensive knowledge of aerodynamics and aircraft performance.

PROJECTS

Union Pacific Cost and Profitability Measurement System (CPMS) Multidisciplinary design project

- Delivered a comprehensive UI of Union Pacific's CPMS.
- Developed a new production system using a Java backend and leveraging Angular JS and HTML for the frontend.
- Worked with a team of students to develop and update services for Union Pacific and perform error checking and validation on previous Union Pacific screens.

Priority Queue design

Class Project

- Developed efficient data structures and algorithms, and implemented several types of priority queues using C++.
- Created a program to escape a user-crafted "mine" by taking the easiest route determined by priority queues.
- Implemented an interface using templated code, inheritance, and basic dynamic polymorphism.

Venmo Redesign Proposal

Personal Project

- Created surveys and conducted user interviews to analyze both quantitative and qualitative data to determine pain points for Venmo users
- Proposed new UI features and changes to increase ease of use and improve overall user experience
- Created mock-up designs using Figma for several steps in the design process

LEADERSHIP AND EMPLOYMENT

Kappa Theta Pi Professional Technology Fraternity Jan 2018 - Present Website development committee

- Work alongside other KTP members to develop and update a website using CSS, HTML, Javascript, and Github.
- Contribute to weekly meetings to discuss the development of technology in the local community, the ethical ramifications of technological developments, and new technologies that other members specialize in.

Solo Aviation Inc.

May 2017 - May 2018

Line Crew/Dispatch Desk

- Managed student, instructor, and plane schedules, trained incoming employees, and answered customers phone calls regarding flight school and Solo's services.
- Maintained up-to-date knowledge of student and instructor accounts as well as Solo Aviation's policies