

SAI PHANI KRISHNA PASUMARTHI

Software Engineer-1 at F5 Networks

OBJECTIVE

To learn and function effectively in an organization and be able to deliver to the bottom-line. To constantly upgrade my knowledge and skills and make a difference in whatever I do.

SUMMARY

Strong in coding and integration with intuitive problem-solving skills.
Proficient in C-programming, JAVA, Data Structures, Algorithms, JavaScript, SQL and MEAN Stack.
Passionate about implementing and launching new challenging projects.
Ability to translate business requirements into technical solutions.
Proven ability to learn new technologies faster and apply as appropriate.

CONTACT

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GitHub Profile:

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LinkedIn Profile:

<https://www.linkedin.com/in/saiphani1998/>

WEBSITE:

<https://saiphani1998.github.io/portfolio/>

ADDRESS:

Flat No: G2, Thulasibrindhavanam
Apartment, Near Century Hi-profile School,
Sri Nagar Colony-12, Khammam - 507002

HOBBIES

Playing Volleyball
Photography
Drawing

WORK EXPERIENCE

F5 Networks | Software Engineer-1

June 10th, 2019–Present

Description: My role is to work in **feature development** and maintenance of one of the **core products of F5**, i.e., **BIG-IP**, a product suite that provides accelerated data delivery (includes web acceleration and load balancing).

The major technical concentration is on Networking and the technologies used are **Java** and **C** in **Linux** environment.

Gamenous Private Limited | Software Developer Intern

November 27th, 2018–May 3rd, 2019

Description: Worked as a **MEAN stack developer** for a fantasy cricket **Progressive Web Application, MyPL**, and contributed in design and development of UI for client application (using **Ionic Framework**) and admin portal (using **Angular**) and also involved in development of API in **NodeJS**.

Metdine Online Services Pvt Ltd | Software Development Engineering Intern

December 7th, 2017–April 30th, 2018

Description: My role was to **develop back-end web services** using **REST API** in **Java** for android application and **maintain** them in **AWS server** and also to design **MySQL database** schemas normalised up to **third normal form** and also **assisted** the company in **project development** and **management**.

SKILLS

C Programming	85%
Java + OOPs	85%
HTML, CSS & JavaScript	90%
Data Structures & Algorithms	80%
Python	60%
Databases (SQL & NOSQL)	80%
MEAN Stack	75%
Cloud Platforms(AWS, GCP)	60%

EDUCATION

JNTUH College of Engineering Hyderabad Computer Science and Engineering

July 2015 – April 2019

- Scored **8.47 GPA out of 10** in academics.
- Apart from academics, I've actively participated in department wise sports and represented as a **member of CSE volleyball team**.
- I was the **lead organizer** for **Hackathon** on **Data Science using Python** in JNTUHCEH as part CSE department fest, **Quest**, along with many other technical events.
- One of the **top 15** teams in **Hackathon** conducted by **J-Hub in association with Idealabs**.

Sri Chaitanya College, Khammam MPC

June 2013 – May 2015

- Scored **960 out of 1000** in Intermediate Public Examination.
- Secured **835 rank** in Eamcet-TS.

Gorkey Public School, Khammam Central Board of Secondary Education

Completed in March 2013

- Scored **9.8 GPA out of 10**.
- Represented school volleyball team as vice-captain.

ACADEMIC PROJECTS

1. Mini Port Scanner (Mini Project)

Description: Port Scanner tool displays the ports on a network which are open for communication. Whether or not a port is open can help with setting up IP security cameras, determining if a network is secure, as well as other network-related operations.

Languages Used: Python, tkinter module for UI

2. Library Management System

Description: Library Management System makes the job of librarian simple by storing the details of students who can access the library and details of books which are present in the library. It also facilitates in issuing and returning of the books.

Role: Programmer.

Languages Used: C language.

Software Used: CodeBlocks.

Storage System: File System.

3. E -Shelf: An online bookstore for JNTU students.

Description: E-Shelf is an online bookstore where students can find and buy books present in their syllabus.

Role: Full Stack developer

Languages Used:

- **Frontend:** HTML, CSS, Bootstrap Framework, JavaScript
- **Backend:** Java(servlets)

Server Used: Apache Tomcat

4. Hostel Management System

Description: Hostel Management System helps the university to maintain the records of students staying in the university hostel, to keep track on the fee (to be) paid by the students and expenditure of every hostel in the university.

Role: Database Designer

Database Used: PostgreSQL

Software Used: pgAdmin 4

PERSONAL PROJECTS

1. Web Resume (Portfolio)

Description: This describes my creative, technical skills, educational background and work experience.

Languages Used: HTML, CSS & JavaScript

Live link: <https://saiphani1998.github.io/portfolio/>

2. Hackathon Event Website

Description: This website was designed and developed to host as event website at the time hackathon organized at JNTUHCEH as part of Quest.

Languages Used: HTML, CSS & Bootstrap Framework

Live link: <https://saiphani1998.github.io/hackathon2k18/>

3. Start-up advertising website

Description: This website was designed and developed to host the details of the upcoming start-up that provides laundry services.

Languages Used: HTML, CSS, Bootstrap Framework & JavaScript

Live link: <https://saiphani1998.github.io/SpotLessServices/>