

#50DAYS CHALLENGE

DAY 13

T FLIPFLOP USING D FLIPFLOP

a)Design Code

```
module t_ff_using_d_ff(clk,t,rst,q,qbar);
    input clk,t,rst;
    output reg q;
    output qbar;
    wire d;

    always@(posedge clk)
    begin
        if(rst)
            q<=1'b0;
        else
            q<=d;
        end

        assign d=t^q;
        assign qbar=~q;
    endmodule
```

b)Testbench

```
module tb_t_ff_using_d_ff();
    reg clk,rst,t;
    wire q,qbar;

    t_ff_using_d_ff dut(.clk(clk),.rst(rst),.t(t),.q(q),.qbar(qbar));

    initial
    begin
        clk=1'b0;
        #10;
        forever #5 clk=~clk;
    end

    task rst_dut();
    begin
        rst=1'b1;
        @(negedge clk);
        rst=1'b0;
    end
endtask
```

```

task t_inputs(input i);
begin
  @(negedge clk);
  t=i;
end
endtask

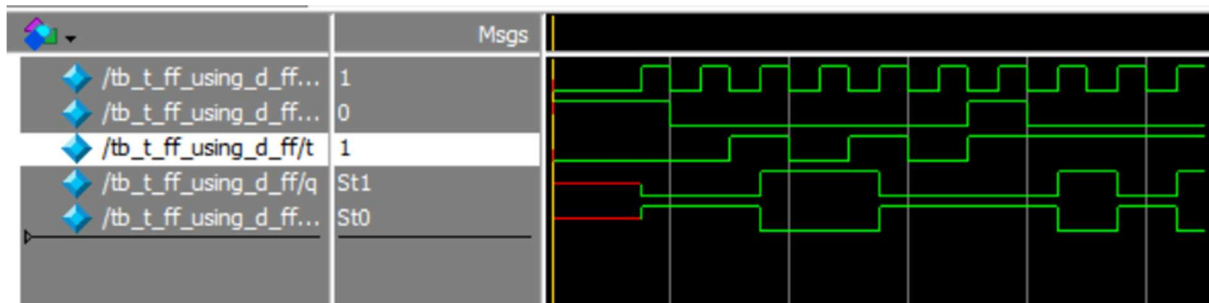
initial
begin
  t = 0;
  rst_dut();
  t_inputs(1);
  t_inputs(0);
  t_inputs(1);
  t_inputs(0);
  t_inputs(1);
  rst_dut();
  t_inputs(1);

  #20;
  $finish;
end

initial
begin
  $monitor("Time=%t | clk=%b | rst=%b | t=%b | q=%b | qbar=%b ", $time, clk, rst, t, q, qbar);
end
endmodule

```

c)Waveform



d)Transcript

```

# Time=      0 | clk=0 | rst=1 | t=0 | q=x | qbar=x
# Time=     15 | clk=1 | rst=1 | t=0 | q=0 | qbar=1
# Time=     20 | clk=0 | rst=0 | t=0 | q=0 | qbar=1
# Time=     25 | clk=1 | rst=0 | t=0 | q=0 | qbar=1
# Time=     30 | clk=0 | rst=0 | t=1 | q=0 | qbar=1
# Time=     35 | clk=1 | rst=0 | t=1 | q=1 | qbar=0
# Time=     40 | clk=0 | rst=0 | t=0 | q=1 | qbar=0
# Time=     45 | clk=1 | rst=0 | t=0 | q=1 | qbar=0
# Time=     50 | clk=0 | rst=0 | t=1 | q=1 | qbar=0
# Time=     55 | clk=1 | rst=0 | t=1 | q=0 | qbar=1
# Time=     60 | clk=0 | rst=0 | t=0 | q=0 | qbar=1
# Time=     65 | clk=1 | rst=0 | t=0 | q=0 | qbar=1
# Time=     70 | clk=0 | rst=1 | t=1 | q=0 | qbar=1
# Time=     75 | clk=1 | rst=1 | t=1 | q=0 | qbar=1
# Time=     80 | clk=0 | rst=0 | t=1 | q=0 | qbar=1
# Time=     85 | clk=1 | rst=0 | t=1 | q=1 | qbar=0
# Time=     90 | clk=0 | rst=0 | t=1 | q=1 | qbar=0
# Time=     95 | clk=1 | rst=0 | t=1 | q=0 | qbar=1
# Time=    100 | clk=0 | rst=0 | t=1 | q=0 | qbar=1
# Time=    105 | clk=1 | rst=0 | t=1 | q=1 | qbar=0

```