Ramakrishnan Sundareswaran

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Jan 2020 - Master of Science | Computer Science

Dec 2021 Iowa State University, Ames, IA, United States | Graduate Scholarship Recipient GPA - 4.0/4.0

Coursework: Algorithms, Machine Learning, Deep Learning, Computer Vision, Artificial Intelligence, Concurrent Systems

Aug 2014 - Bachelor of Science | Computer Science

May 2018 University of Calicut, India | Awards: Certificate of Excellence for Academic achievements. GPA - 8.36/10

Coursework: Data Structures, Algorithms, OOP, Databases, Networks, OS, Distributed Systems, Web Development

TECHNICAL SKILLS

Programming: Python, Java, C++, C, SQL, HTML, CSS, Javascript, MATLAB

Frameworks/Tools: Django, Flask, Node.js, Tensorflow, PyTorch, OpenMP, Scikit-learn, Linux, Git, Docker, Vim, MySQL

WORK EXPERIENCE

Aug 2018 - ECI Telecom | Software Engineer

Oct 2019 o Coded, Documented, Unit Tested and delivered high quality software for ECI's Neptune Product.

- o Implemented robust and scalable distributed applications for high-volume performance in C++ and Python.
- Learned more about client-server architecture, multi-threading, request/response cycle and networking.
- o Designed APIs for new features, performed code-reviews, fixed bugs and mentored interns.
- o Used tools such as Docker, JIRA, Bitbucket, CMake, Confluence, Visual Studio, Vim, Shell, GDB.

May 2020 - Computational Media Lab | Graduate Student Researcher

Aug 2020 O Conducted research for improving class distribution estimation in computer vision.

- o Performed data pre-processing and feature engineering on the VISEM dataset using OpenCV.
- o Implemented an end-to-end machine learning pipeline with a CNN/LSTM backbone architecture.
- o Used tools/framworks such as Tensorflow, Numpy, Pandas, OpenCV, Shell, MS Excel, Matplotlib.

Jan 2020 - Iowa State University | Graduate Teaching Assistant

- Present o Lead Teaching assistant(1 out of 3) for COMS 113 at Iowa State University (1200 students).
 - o Responsible for conducting live labs, grading exams, assisting other TAs and managing the course website.

PROJECTS

Nov 2020 Map-Reduce Framework

o Implemented a MapReduce Framework from scratch in C++ with multi-core support for parallel performance.

Oct 2020 ProveMe: A Theorem Prover for Propositional Logic

o Implemented syntax parsing, expression tree construction and propositional logic resolution in Java.

Aug 2020 Checkers Playing Agent

- o Designed an interactive Checkers game utilizing Object Oriented Programming principles in Java.
- o Implemented the minimax algorithm with alpha-beta pruning for the agent gameplay.

Apr-May Fast Neural Style Transfer

2020 o Implemented Neural Style Transfer and added optimizations for parallel processing of video-frames.

Feb 2020 **News Classifier**

- o Developed a Machine Learning based News Classifier trained on the 20 Newsgroups dataset.
- o Implemented the Multinomial Naive Bayes algorithm from scratch in Python.

May - June Housing Price Prediction App

- 2018 \circ Performed feature extraction and Decision Tree regression on the Boston Housing dataset.
 - o Developed a web-application to predict prices for new data using Flask and deployed the model on Heroku.

Aug '17 - Intelligent CPU Scheduler

- Apr '18 o Implemented a Custom Scheduler which achieved 5% reduction in the Net Turnaround time.
 - o Performed time-slice prediction based on outputs from K-Nearest Neighbor and decision tree algorithms.

Jan - May Parking Management System

- 2016 O Developed a web app for a parking management as a part of the Junior Year undergraduate project.
 - o Server-side(Django), Database(MySQL), Front-end(Bootstrap with Vanilla JS), Maps and Instamojo APIs.