A. Final LAD Classifier to detect attacks in CarChallenge2020 dataset

Classifier 2 classifier to distinguish normal and attack in CarChallenge2020 dataset

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 1: if row['Arbitration_ID'] ==' 000' then:
 2:     return 'attack'
 3: else if row['TimePeriod'] <= 0.008427977561950684 then:
 4:     return 'attack'
 5: else if row['TimePeriod'] <= 0.06636488437652588 and row['TimePeriod'] >= 0.05364358425140381 then:
 6:     return 'attack'
 7: else if row['D4'] >= 50.5 and row['D0'] >= 32.5 and row['TimeInterval'] >= 0.00029909610748291016 then:
 8:     return 'attack'
 9: else if row['D1'] >= 66.5 and row['D3'] >= 161.5 and row['TimeInterval'] <= 0.00022113323211669922 then:
10:     return 'attack'
11: else if row['D6'] >= 111.5 and row['D3'] >= 161.5 and row['TimeInterval'] <= 0.00022113323211669922 then:
12:     return 'attack'
13: else if row['D3'] >= 161.5 and row['D7'] >= 143.5 and row['TimeInterval'] <= 0.00022113323211669922 then:
14:     return 'attack'
15: else if row['TimeInterval'] >= 0.0013914108276367188 and row['P_CAN_ID_2B0'] >= 0.5 then:
16:     return 'attack'
17: else if row['TimeInterval'] >= 0.0003548860549926758 and row['D0'] >= 16.5 and row['D4'] >= 127.5 then:
18:     return 'attack'
19: else if row['Arbitration_ID'] ==' 2B0' then:
20:     if row['DLC'] >= 7.0 then:
21:         return 'attack'
22:     else if row['TimeInterval'] >= 0.0002846717834472656 and row['P_CAN_ID_164'] >= 0.5 then:
23:         return 'attack'
24:     else if row['P_CAN_ID_251'] <= 0.5 and row['TimeInterval'] >= 0.0002846717834472656 and row['D5'] <= 33.5 then:
25:         return 'attack'
26:     else if row['D4'] >= 128.5 and row['TimeInterval'] <= 0.00019538402557373047 and row['P_CAN_ID_164'] >= 0.5 then:
27:         return 'attack'
28:     else if row['TimeInterval'] <= 0.00019538402557373047 and row['D1'] <= 1.5 and row['P_CAN_ID_164'] >= 0.5 then:
29:         return 'attack'
30:     else if row['P_CAN_ID_251'] <= 0.5 and row['TimeInterval'] >= 0.0002846717834472656 then:
31:         return 'attack'
32:     else if row['P_CAN_ID_251'] <= 0.5 and row['D1'] <= 253.5 and row['TimeInterval'] <= 0.00019538402557373047 then:
33:         return 'attack'
34:     else
35:         'normal'
36: else if row['Arbitration_ID'] ==' 4A2' then:
37:     if row['DLC'] >= 5.0 then:
38:         return 'attack'
39:     else if row['TimeInterval'] >= 0.0002111195 and row['P_CAN_ID_38D'] >= 0.5 then:
40:         return 'attack'
41:     else if row['P_CAN_ID_485'] <= 0.5 and row['TimeInterval'] >= 0.0002111195 then:
42:         return 'attack'
43:     else if row['TimeInterval'] >= 0.0002111195 and row['TimeInterval'] <= 0.0006757975 then:
44:         return 'attack'
45:     else if row['TimeInterval'] <= 0.000119448 and row['TimeInterval'] >= 0.00011205650000000001 and row['P_CAN_ID_483'] <= 0.5 then:
46:         return 'attack'
47:     else
48:         'normal'
49: else if row['Arbitration_ID'] ==' 4A4' then:
50:     if row['D0'] >= 15.5 then:
51:         return 'attack'
52:     else if row['D0'] <= 12.5 then:
53:         return 'attack'
54:     else if row['TimeInterval'] >= 0.0003000495 then:
55:         return 'attack'
56:     else if row['TimeInterval'] <= 0.000235081 and row['TimeInterval'] >= 0.000208497 then:
57:         return 'attack'
58:     else
59:         'normal'
60: else if row['Arbitration_ID'] ==' 4A7' then:
61:     if row['DLC'] >= 5.0 then:
62:         return 'attack'
63:     else if row['TimeInterval'] >= 0.0004811286926269531 then:
64:         return 'attack'
65:     else if row['TimeInterval'] >= 0.00036263465881347656 then:
66:         return 'attack'
67:     else if row['TimeInterval'] >= 0.00011539459228515625 and row['P_CAN_ID_251'] <= 0.5 and row['TimeInterval'] <= 0.00011694431304931642 then:
68:         return 'attack'
69:     else if row['TimeInterval'] >= 0.00011050701141357422 and row['TimeInterval'] <= 0.00011241436004638672 and row['P_CAN_ID_470'] <= 0.5 then:
70:         return 'attack'
71:     else if row['P_CAN_ID_42D'] <= 0.5 and row['P_CAN_ID_484'] <= 0.5 and row['TimeInterval'] >= 0.00019860267639160156 then:
72:         return 'attack'
73:     else
74:         'normal'
75: else if row['Arbitration_ID'] ==' 4A9' then:
76:     if row['TimeInterval'] >= 0.00029850006103515625 then:
77:         return 'attack'
78:     else if row['TimeInterval'] <= 0.0002186298370361328 then:
79:         return 'attack'
80:     else if row['TimeInterval'] <= 0.0002149343490600586 and row['TimeInterval'] >= 0.00021398067474365237 then:
81:         return 'attack'
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82:     else if row['TimeInterval'] >= 0.00021183490753173828 and row['TimeInterval'] <= 0.00021278858184814453 then:
83:         return 'attack'
84:     else if row['TimeInterval'] >= 0.0002186298370361328 and row['TimeInterval'] <= 0.00023448467254638675 then:
85:         return 'attack'
86:     else if row['P_CAN_ID_470'] <= 0.5 and row['TimeInterval'] <= 0.00021588802337646484 and row['TimeInterval'] >= 0.0002149343490600586 then:
87:         return 'attack'
88:     else if row['P_CAN_ID_329'] >= 0.5 and row['TimeInterval'] <= 0.00022304058074951172 and row['TimeInterval'] >= 0.00020802021026611328 then:
89:         return 'attack'
90:     else
91:         'normal'
92: else if row['Arbitration_ID'] ==' 4C9' then:
93:     if row['TimeInterval'] <= 0.00021708011627197266 then:
94:         return 'attack'
95:     else if row['TimeInterval'] >= 0.00029647350311279297 then:
96:         return 'attack'
97:     else if row['TimeInterval'] >= 0.00029647350311279297 and row['P_CAN_ID_386'] >= 0.5 then:
98:         return 'attack'
99:     else if row['TimeInterval'] >= 0.00021708011627197266 and row['TimeInterval'] <= 0.00022017955780029294 then:
100:        return 'attack'
101:    else if row['TimeInterval'] <= 0.00023472309112548828 and row['TimeInterval'] >= 0.0002315044403076172 then:
102:        return 'attack'
103:    else if row['P_CAN_ID_368'] <= 0.5 and row['TimeInterval'] <= 0.00022554397583007812 and row['TimeInterval'] >= 0.00022017955780029294 then:
104:        return 'attack'
105:    else if row['TimeInterval'] <= 0.00024020671844482422 and row['TimeInterval'] >= 0.00021040439605712888 and row['P_CAN_ID_485'] >= 0.5 then:
106:        return 'attack'
107:    else if row['TimeInterval'] <= 0.00021708011627197266 and row['TimeInterval'] >= 0.00021040439605712888 and row['P_CAN_ID_140'] >= 0.5 then:
108:        return 'attack'
109:    else if row['P_CAN_ID_329'] >= 0.5 and row['TimeInterval'] >= 0.00020802021026611328 and row['TimeInterval'] <= 0.00021326541900634766 then:
110:        return 'attack'
111:    else
112:        'normal'
113: else if row['Arbitration_ID'] ==' 4CB' then:
114:    if row['D1'] >= 10.5 then:
115:        return 'attack'
116:    else if row['TimeInterval'] >= 0.0007909536361694336 and row['P_CAN_ID_485'] <= 0.5 then:
117:        return 'attack'
118:    else if row['TimeInterval'] <= 0.00024116039276123047 and row['P_CAN_ID_164'] >= 0.5 then:
119:        return 'attack'
120:    else if row['TimeInterval'] >= 0.00030350685119628906 and row['D0'] >= 128.5 then:
121:        return 'attack'
122:    else if row['TimeInterval'] >= 0.00036394596099853516 and row['TimeInterval'] <= 0.0004825592041015625 then:
123:        return 'attack'
124:    else if row['D0'] <= 2.0 and row['TimeInterval'] >= 0.00022947788238525393 and row['TimeInterval'] <= 0.0002371072769165039 then:
125:        return 'attack'
126:    else if row['D0'] <= 2.0 and row['P_CAN_ID_329'] <= 0.5 and row['TimeInterval'] >= 0.0005388259887695312 then:
127:        return 'attack'
128:    else if row['P_CAN_ID_47F'] <= 0.5 and row['TimeInterval'] <= 0.00022947788238525393 and row['D0'] >= 128.5 then:
129:        return 'attack'
130:    else
131:        'normal'
132: else if row['Arbitration_ID'] ==' 4F1' then:
133:    if row['DLC'] >= 6.0 then:
134:        return 'attack'
135:    else if row['TimeInterval'] >= 0.00026297569274902344 then:
136:        return 'attack'
137:    else if row['TimeInterval'] >= 0.00020360946655273438 and row['D1'] <= 7.5 and row['P_CAN_ID_386'] >= 0.5 then:
138:        return 'attack'
139:    else if row['D1'] <= 7.5 and row['TimeInterval'] >= 0.00015103816986083984 and row['TimeInterval'] <= 0.00015366077423095703 then:
140:        return 'attack'
141:    else
142:        'normal'
143: else if row['Arbitration_ID'] ==' 5A6' then:
144:    if row['TimeInterval'] >= 0.00030291080474853516 then:
145:        return 'attack'
146:    else if row['P_CAN_ID_53B'] <= 0.5 and row['TimeInterval'] <= 0.00024306774139404294 then:
147:        return 'attack'
148:    else if row['TimeInterval'] <= 0.00023257732391357422 and row['P_CAN_ID_541'] >= 0.5 then:
149:        return 'attack'
150:    else if row['TimeInterval'] >= 0.001244187355041504 and row['P_CAN_ID_367'] <= 0.5 then:
151:        return 'attack'
152:    else if row['TimeInterval'] >= 0.0007932186126708984 and row['TimeInterval'] <= 0.0011066198348999023 then:
153:        return 'attack'
154:    else if row['P_CAN_ID_53B'] <= 0.5 and row['TimeInterval'] <= 0.0002168416976928711 and row['TimeInterval'] >= 0.0002149343490600586 then:
155:        return 'attack'
156:    else if row['P_CAN_ID_53B'] <= 0.5 and row['TimeInterval'] <= 0.00023257732391357422 and row['TimeInterval'] >= 0.0002290010452270508 then:
157:        return 'attack'
158:    else if row['P_CAN_ID_53B'] <= 0.5 and row['TimeInterval'] <= 0.0002130270004272461 and row['TimeInterval'] >= 0.00021088123321533203 then:
159:        return 'attack'
160:    else if row['P_CAN_ID_53B'] <= 0.5 and row['TimeInterval'] >= 0.000217437744140625 and row['TimeInterval'] <= 0.00021898746490478518 then:
161:        return 'attack'
162:    else if row['TimeInterval'] >= 0.00034356117248535156 and row['P_CAN_ID_381'] <= 0.5 and row['TimeInterval'] <= 0.00040471553802490234 then:
163:        return 'attack'
164:    else
165:        'normal'
166: else if row['Arbitration_ID'] ==' 5B0' then:
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167:     **if** $row['DLC'] >= 6.0$ **then:**
168:         $return\ 'attack'$
169:     **else if** $row['D0'] >= 157.5\ and\ row['TimeInterval'] <= 0.00015616416931152344$ **then:**
170:         $return\ 'attack'$
171:     **else if** $row['D0'] >= 157.5\ and\ row['TimeInterval'] >= 0.00019943714141845703$ **then:**
172:         $return\ 'attack'$
173:     **else**
174:         $'normal'$
175: **else if** $row['Arbitration\_ID'] ==' 5BE'$ **then:**
176:     **if** $row['D3'] >= 3.5$ **then:**
177:         $return\ 'attack'$
178:     **else if** $row['D0'] >= 4.5$ **then:**
179:         $return\ 'attack'$
180:     **else if** $row['TimeInterval'] >= 0.0003523826599121094\ and\ row['TimeInterval'] <= 0.00037276744842529297$ **then:**
181:         $return\ 'attack'$
182:     **else if** $row['TimeInterval'] >= 0.0003523826599121094\ and\ row['P\_CAN\_ID\_58B'] >= 0.5$ **then:**
183:         $return\ 'attack'$
184:     **else if** $row['TimeInterval'] <= 0.0002351999282836914\ and\ row['P\_CAN\_ID\_48A'] >= 0.5$ **then:**
185:         $return\ 'attack'$
186:     **else if** $row['P\_CAN\_ID\_368'] <= 0.5\ and\ row['TimeInterval'] >= 0.00043511390686035156$ **then:**
187:         $return\ 'attack'$
188:     **else if** $row['TimeInterval'] <= 0.0002351999282836914\ and\ row['P\_CAN\_ID\_368'] <= 0.5\ and\ row['TimeInterval'] >= 0.0002282857894897461$ **then:**
189:         $return\ 'attack'$
190:     **else**
191:         $'normal'$
192: **else if** $row['Arbitration\_ID'] ==' 5CD'$ **then:**
193:     **if** $row['TimeInterval'] >= 0.000301361083984375$ **then:**
194:         $return\ 'attack'$
195:     **else if** $row['TimeInterval'] <= 0.00022268295288085938$ **then:**
196:         $return\ 'attack'$
197:     **else if** $row['TimeInterval'] <= 0.00024056434631347656\ and\ row['P\_CAN\_ID\_568'] >= 0.5$ **then:**
198:         $return\ 'attack'$
199:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['P\_CAN\_ID\_58B'] >= 0.5$ **then:**
200:         $return\ 'attack'$
201:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['P\_CAN\_ID\_260'] >= 0.5$ **then:**
202:         $return\ 'attack'$
203:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['P\_CAN\_ID\_329'] >= 0.5$ **then:**
204:         $return\ 'attack'$
205:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['P\_CAN\_ID\_140'] >= 0.5$ **then:**
206:         $return\ 'attack'$
207:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['P\_CAN\_ID\_381'] >= 0.5$ **then:**
208:         $return\ 'attack'$
209:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['P\_CAN\_ID\_164'] >= 0.5$ **then:**
210:         $return\ 'attack'$
211:     **else if** $row['TimeInterval'] <= 0.00021660327911376953\ and\ row['P\_CAN\_ID\_386'] >= 0.5$ **then:**
212:         $return\ 'attack'$
213:     **else if** $row['TimeInterval'] <= 0.00021660327911376953\ and\ row['P\_CAN\_ID\_140'] >= 0.5$ **then:**
214:         $return\ 'attack'$
215:     **else if** $row['TimeInterval'] <= 0.00021660327911376953\ and\ row['P\_CAN\_ID\_164'] >= 0.5$ **then:**
216:         $return\ 'attack'$
217:     **else if** $row['TimeInterval'] >= 0.0003260374069213867\ and\ row['P\_CAN\_ID\_387'] >= 0.5$ **then:**
218:         $return\ 'attack'$
219:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['TimeInterval'] <= 0.0007874965667724609\ and\ row['P\_CAN\_ID\_386'] >= 0.5$ **then:**
220:         $return\ 'attack'$
221:     **else if** $row['TimeInterval'] >= 0.000301361083984375\ and\ row['TimeInterval'] <= 0.002046346664428711\ and\ row['P\_CAN\_ID\_386'] >= 0.5$ **then:**
222:         $return\ 'attack'$
223:     **else if** $row['TimeInterval'] <= 0.00021660327911376953\ and\ row['P\_CAN\_ID\_329'] >= 0.5\ and\ row['TimeInterval'] >= 0.00021278858184814453$ **then:**
224:         $return\ 'attack'$
225:     **else if** $row['P\_CAN\_ID\_52A'] >= 0.5\ and\ row['TimeInterval'] >= 0.0003260374069213867\ and\ row['TimeInterval'] <= 0.0007874965667724609$ **then:**
226:         $return\ 'attack'$
227:     **else if** $row['TimeInterval'] >= 0.0002092123031616211\ and\ row['P\_CAN\_ID\_329'] >= 0.5\ and\ row['TimeInterval'] <= 0.00021147727966308594$ **then:**
228:         $return\ 'attack'$
229:     **else if** $row['P\_CAN\_ID\_52A'] <= 0.5\ and\ row['TimeInterval'] >= 0.00023114681243896482\ and\ row['TimeInterval'] <= 0.00023448467254638675$ **then:**
230:         $return\ 'attack'$
231:     **else**
232:         $'normal'$
233: **else if** $row['Arbitration\_ID'] ==' 07F'$ **then:**
234:     **if** $row['TimeInterval'] >= 0.0003885030746459961$ **then:**
235:         $return\ 'attack'$
236:     **else if** $row['TimeInterval'] <= 0.00023615360260009766\ and\ row['P\_CAN\_ID\_381'] >= 0.5$ **then:**
237:         $return\ 'attack'$
238:     **else if** $row['TimeInterval'] <= 0.00023615360260009766\ and\ row['P\_CAN\_ID\_329'] >= 0.5$ **then:**
239:         $return\ 'attack'$
240:     **else if** $row['TimeInterval'] <= 0.00023615360260009766\ and\ row['P\_CAN\_ID\_541'] >= 0.5$ **then:**
241:         $return\ 'attack'$
242:     **else if** $row['TimeInterval'] <= 0.00023615360260009766\ and\ row['TimeInterval'] >= 0.00021898746490478518$ **then:**
243:         $return\ 'attack'$
244:     **else if** $row['TimeInterval'] >= 0.0003001689910888672\ and\ row['P\_CAN\_ID\_381'] >= 0.5$ **then:**
245:         $return\ 'attack'$
246:     **else if** $row['TimeInterval'] >= 0.0003001689910888672\ and\ row['P\_CAN\_ID\_500'] >= 0.5$ **then:**
247:         $return\ 'attack'$
248:     **else if** $row['TimeInterval'] >= 0.0003470182418823242\ and\ row['P\_CAN\_ID\_520'] >= 0.5$ **then:**
249:         $return\ 'attack'$
250:     **else if** $row['TimeInterval'] >= 0.0003470182418823242\ and\ row['TimeInterval'] <= 0.0003701448440551758$ **then:**
251:         $return\ 'attack'$

252: **else if** $row['P\_CAN\_ID\_520'] <= 0.5$ *and* $row['TimeInterval'] <= 0.0002143383026123047$ **then**:
253:     *return* $'attack'$
254: **else if** $row['P\_CAN\_ID\_520'] <= 0.5$ *and* $row['TimeInterval'] <= 0.0002187490463256836$ **then**:
255:     *return* $'attack'$
256: **else if** $row['P\_CAN\_ID\_381'] >= 0.5$ *and* $row['TimeInterval'] <= 0.00024902820587158203$ **then**:
257:     *return* $'attack'$
258: **else if** $row['P\_CAN\_ID\_329'] <= 0.5$ *and* $row['TimeInterval'] >= 0.00038802623748779297$ **then**:
259:     *return* $'attack'$
260: **else if** $row['P\_CAN\_ID\_329'] <= 0.5$ *and* $row['TimeInterval'] >= 0.0003707408905029297$ **then**:
261:     *return* $'attack'$
262: **else if** $row['TimeInterval'] >= 0.00031197071075439453$ *and* $row['TimeInterval'] <= 0.0003255605697631836$ **then**:
263:     *return* $'attack'$
264: **else if** $row['TimeInterval'] >= 0.0002143383026123047$ *and* $row['TimeInterval'] <= 0.0002187490463256836$ **then**:
265:     *return* $'attack'$
266: **else if** $row['TimeInterval'] <= 0.00038802623748779297$ *and* $row['TimeInterval'] >= 0.0003707408905029297$ **then**:
267:     *return* $'attack'$
268: **else if** $row['TimeInterval'] <= 0.00023615360260009766$ *and* $row['P\_CAN\_ID\_520'] <= 0.5$ *and* $row['P\_CAN\_ID\_386'] <= 0.5$ **then**:
269:     *return* $'attack'$
270: **else if** $row['TimeInterval'] >= 0.0003001689910888672$ *and* $row['P\_CAN\_ID\_520'] <= 0.5$ *and* $row['TimeInterval'] <= 0.0003019571304321289$ **then**:
271:     *return* $'attack'$
272: **else if** $row['TimeInterval'] >= 0.0003470182418823242$ *and* $row['P\_CAN\_ID\_329'] <= 0.5$ *and* $row['P\_CAN\_ID\_541'] <= 0.5$ **then**:
273:     *return* $'attack'$
274: **else**
275:     $'normal'$
276: **else if** $row['Arbitration\_ID'] ==' 7C4'$ **then**:
277:     **if** $row['D2'] >= 10.5$ **then**:
278:         *return* $'attack'$
279:     **else if** $row['D1'] >= 25.5$ **then**:
280:         *return* $'attack'$
281:     **else if** $row['D0'] >= 48.5$ **then**:
282:         *return* $'attack'$
283:     **else**
284:         $'normal'$
285: **else if** $row['Arbitration\_ID'] ==' 7CC'$ **then**:
286:     **if** $row['D0'] >= 38.5$ **then**:
287:         *return* $'attack'$
288:     **else if** $row['D0'] >= 32.5$ *and* $row['D6'] >= 169.5$ **then**:
289:         *return* $'attack'$
290:     **else if** $row['D6'] >= 169.5$ *and* $row['D7'] <= 135.5$ **then**:
291:         *return* $'attack'$
292:     **else if** $row['D6'] >= 169.5$ *and* $row['D5'] <= 134.5$ **then**:
293:         *return* $'attack'$
294:     **else if** $row['D6'] >= 169.5$ *and* $row['D4'] <= 23.5$ **then**:
295:         *return* $'attack'$
296:     **else if** $row['D7'] >= 135.5$ *and* $row['D4'] <= 23.5$ **then**:
297:         *return* $'attack'$
298:     **else if** $row['D5'] >= 134.5$ *and* $row['D4'] <= 23.5$ **then**:
299:         *return* $'attack'$
300:     **else if** $row['D3'] >= 35.5$ *and* $row['D0'] >= 32.5$ *and* $row['D5'] >= 134.5$ **then**:
301:         *return* $'attack'$
302:     **else if** $row['D3'] >= 35.5$ *and* $row['D0'] <= 32.5$ *and* $row['TimeInterval'] <= 0.00022947788238525393$ **then**:
303:         *return* $'attack'$
304:     **else if** $row['D3'] >= 35.5$ *and* $row['D0'] <= 32.5$ *and* $row['D6'] <= 169.5$ **then**:
305:         *return* $'attack'$
306:     **else if** $row['D3'] >= 35.5$ *and* $row['D0'] <= 32.5$ *and* $row['TimeInterval'] >= 0.0003546476364135742$ **then**:
307:         *return* $'attack'$
308:     **else if** $row['D3'] >= 35.5$ *and* $row['TimeInterval'] <= 0.00022947788238525393$ *and* $row['D7'] >= 135.5$ **then**:
309:         *return* $'attack'$
310:     **else if** $row['D3'] <= 35.5$ *and* $row['D0'] >= 32.5$ *and* $row['D7'] >= 135.5$ **then**:
311:         *return* $'attack'$
312:     **else if** $row['D3'] <= 35.5$ *and* $row['D6'] <= 169.5$ *and* $row['D7'] >= 135.5$ **then**:
313:         *return* $'attack'$
314:     **else if** $row['D0'] <= 32.5$ *and* $row['D6'] <= 169.5$ *and* $row['D5'] >= 134.5$ **then**:
315:         *return* $'attack'$
316:     **else if** $row['D0'] <= 32.5$ *and* $row['D6'] <= 169.5$ *and* $row['D4'] >= 23.5$ **then**:
317:         *return* $'attack'$
318:     **else**
319:         $'normal'$
320: **else if** $row['Arbitration\_ID'] ==' 7D0'$ **then**:
321:     **if** $row['D2'] >= 10.5$ **then**:
322:         *return* $'attack'$
323:     **else if** $row['D1'] >= 25.5$ **then**:
324:         *return* $'attack'$
325:     **else if** $row['D7'] <= 169.0$ **then**:
326:         *return* $'attack'$
327:     **else if** $row['D0'] >= 48.5$ **then**:
328:         *return* $'attack'$
329:     **else**
330:         $'normal'$
331: **else if** $row['Arbitration\_ID'] ==' 7D4'$ **then**:
332:     **if** $row['D6'] <= 169.5$ **then**:
333:         *return* $'attack'$
334:     **else if** $row['D5'] <= 169.5$ **then**:
335:         *return* $'attack'$
336:     **else if** $row['D7'] <= 169.5$ **then**:

337:        $return\ 'attack'$
338:     **else if** $row['P\_CAN\_ID\_260'] >= 0.5$ **then:**
339:        $return\ 'attack'$
340:     **else if** $row['D3'] <= 11.5$ **then:**
341:        $return\ 'attack'$
342:     **else if** $row['P\_CAN\_ID\_436'] >= 0.5$ **then:**
343:        $return\ 'attack'$
344:     **else if** $row['P\_CAN\_ID\_52A'] >= 0.5$ **then:**
345:        $return\ 'attack'$
346:     **else if** $row['P\_CAN\_ID\_5BE'] >= 0.5$ **then:**
347:        $return\ 'attack'$
348:     **else if** $row['TimeInterval'] >= 0.0002524852752685547$ and $row['TimeInterval'] <= 0.00044167041778564453$ **then:**
349:        $return\ 'attack'$
350:     **else if** $row['TimeInterval'] <= 0.0002524852752685547$ and $row['D4'] <= 169.5$ **then:**
351:        $return\ 'attack'$
352:     **else if** $row['D4'] <= 169.5$ and $row['D3'] <= 169.5$ **then:**
353:        $return\ 'attack'$
354:     **else if** $row['D4'] <= 169.5$ and $row['D0'] >= 47.5$ **then:**
355:        $return\ 'attack'$
356:     **else if** $row['D3'] <= 169.5$ and $row['D0'] >= 47.5$ **then:**
357:        $return\ 'attack'$
358:     **else if** $row['D1'] >= 23.5$ and $row['D0'] >= 47.5$ **then:**
359:        $return\ 'attack'$
360:     **else**
361:        $'normal'$
362: **else if** $row['Arbitration\_ID'] ==' 7D8'$ **then:**
363:     **if** $row['D0'] >= 48.5$ **then:**
364:        $return\ 'attack'$
365:     **else if** $row['D3'] >= 41.5$ and $row['TimeInterval'] <= 0.00022709369659423828$ **then:**
366:        $return\ 'attack'$
367:     **else if** $row['D0'] <= 32.5$ and $row['D7'] <= 128.5$ **then:**
368:        $return\ 'attack'$
369:     **else if** $row['D0'] <= 32.5$ and $row['D0'] >= 16.5$ **then:**
370:        $return\ 'attack'$
371:     **else if** $row['D3'] >= 41.5$ and $row['D6'] >= 56.5$ and $row['TimeInterval'] >= 0.00029850006103515625$ **then:**
372:        $return\ 'attack'$
373:     **else if** $row['D3'] >= 41.5$ and $row['D6'] >= 56.5$ and $row['D2'] >= 57.5$ **then:**
374:        $return\ 'attack'$
375:     **else if** $row['D3'] >= 41.5$ and $row['D6'] <= 56.5$ and $row['D0'] <= 32.5$ **then:**
376:        $return\ 'attack'$
377:     **else if** $row['D3'] >= 41.5$ and $row['TimeInterval'] >= 0.00029850006103515625$ and $row['D2'] >= 57.5$ **then:**
378:        $return\ 'attack'$
379:     **else if** $row['D3'] >= 41.5$ and $row['TimeInterval'] >= 0.00029850006103515625$ and $row['D7'] >= 128.5$ **then:**
380:        $return\ 'attack'$
381:     **else if** $row['D6'] >= 56.5$ and $row['D2'] <= 57.5$ and $row['D0'] >= 32.5$ **then:**
382:        $return\ 'attack'$
383:     **else if** $row['D6'] >= 56.5$ and $row['D0'] <= 32.5$ and $row['D6'] <= 128.5$ **then:**
384:        $return\ 'attack'$
385:     **else if** $row['D6'] >= 56.5$ and $row['D7'] >= 128.5$ and $row['D6'] <= 128.5$ **then:**
386:        $return\ 'attack'$
387:     **else if** $row['D6'] <= 56.5$ and $row['TimeInterval'] <= 0.00022709369659423828$ and $row['D2'] <= 57.5$ **then:**
388:        $return\ 'attack'$
389:     **else if** $row['D6'] <= 56.5$ and $row['TimeInterval'] >= 0.00029850006103515625$ and $row['D2'] >= 57.5$ **then:**
390:        $return\ 'attack'$
391:     **else if** $row['TimeInterval'] <= 0.00022709369659423828$ and $row['D0'] >= 32.5$ and $row['D7'] >= 128.5$ **then:**
392:        $return\ 'attack'$
393:     **else if** $row['TimeInterval'] <= 0.00022709369659423828$ and $row['D0'] >= 32.5$ and $row['D6'] >= 128.5$ **then:**
394:        $return\ 'attack'$
395:     **else**
396:        $'normal'$
397: **else if** $row['Arbitration\_ID'] ==' 7DC'$ **then:**
398:     **if** $row['D0'] >= 48.5$ **then:**
399:        $return\ 'attack'$
400:     **else if** $row['D3'] >= 18.5$ and $row['D2'] >= 25.5$ **then:**
401:        $return\ 'attack'$
402:     **else if** $row['D3'] >= 18.5$ and $row['TimeInterval'] <= 0.00022959709167480471$ **then:**
403:        $return\ 'attack'$
404:     **else if** $row['D3'] >= 18.5$ and $row['D5'] <= 133.5$ **then:**
405:        $return\ 'attack'$
406:     **else if** $row['D3'] <= 18.5$ and $row['D4'] <= 133.5$ **then:**
407:        $return\ 'attack'$
408:     **else if** $row['D2'] <= 25.5$ and $row['TimeInterval'] <= 0.00022959709167480471$ **then:**
409:        $return\ 'attack'$
410:     **else if** $row['TimeInterval'] <= 0.00022959709167480471$ and $row['D5'] <= 133.5$ **then:**
411:        $return\ 'attack'$
412:     **else if** $row['TimeInterval'] <= 0.00022959709167480471$ and $row['D0'] >= 3.5$ **then:**
413:        $return\ 'attack'$
414:     **else**
415:        $'normal'$
416: **else if** $row['Arbitration\_ID'] ==' 42D'$ **then:**
417:     **if** $row['TimeInterval'] >= 0.0014973878860473633$ **then:**
418:        $return\ 'attack'$
419:     **else if** $row['D4'] >= 2.5$ and $row['TimeInterval'] >= 0.0002999305725097656$ **then:**
420:        $return\ 'attack'$
421:     **else if** $row['D4'] >= 2.5$ and $row['D7'] >= 33.5$ **then:**

```
422:            return 'attack'
423:       else if row['D4'] <= 2.5 and row['D5'] <= 145.5 then:
424:            return 'attack'
425:       else if row['D4'] <= 2.5 and row['D6'] >= 7.5 then:
426:            return 'attack'
427:       else if row['TimeInterval'] >= 0.0002999305725097656 and row['P_CAN_ID_387'] >= 0.5 then:
428:            return 'attack'
429:       else if row['TimeInterval'] >= 0.0003370046615600586 and row['TimeInterval'] <= 0.0004252195358276367 then:
430:            return 'attack'
431:       else if row['D4'] >= 2.5 and row['TimeInterval'] <= 0.0002366304397583008 and row['P_CAN_ID_140'] >= 0.5 then:
432:            return 'attack'
433:       else if row['D4'] >= 2.5 and row['TimeInterval'] <= 0.0002366304397583008 and row['P_CAN_ID_368'] >= 0.5 then:
434:            return 'attack'
435:       else if row['D4'] >= 2.5 and row['TimeInterval'] <= 0.0002366304397583008 and row['P_CAN_ID_329'] >= 0.5 then:
436:            return 'attack'
437:       else if row['D4'] >= 2.5 and row['TimeInterval'] <= 0.00022494792938232422 and row['P_CAN_ID_389'] >= 0.5 then:
438:            return 'attack'
439:       else if row['TimeInterval'] >= 0.00022494792938232422 and row['TimeInterval'] <= 0.0002280473709106445 and row['P_CAN_ID_140'] >= 0.5 then:
440:            return 'attack'
441:       else if row['TimeInterval'] >= 0.00022494792938232422 and row['TimeInterval'] <= 0.0002280473709106445 and row['P_CAN_ID_386'] >= 0.5 then:
442:            return 'attack'
443:       else if row['TimeInterval'] >= 0.00022494792938232422 and row['TimeInterval'] <= 0.0002280473709106445 and row['P_CAN_ID_387'] >= 0.5 then:
444:            return 'attack'
445:       else if row['TimeInterval'] >= 0.00022494792938232422 and row['P_CAN_ID_391'] >= 0.5 and row['TimeInterval'] <= 0.00022637844085693362 then:
446:            return 'attack'
447:       else if row['P_CAN_ID_389'] <= 0.5 and row['TimeInterval'] >= 0.00022709369659423828 and row['TimeInterval'] <= 0.0002275705337524414 then:
448:            return 'attack'
449:       else if row['P_CAN_ID_340'] <= 0.5 and row['P_CAN_ID_421'] <= 0.5 and row['TimeInterval'] >= 0.0009629726409912109 then:
450:            return 'attack'
451:       else if row['TimeInterval'] >= 0.00022494792938232422 and row['TimeInterval'] <= 0.00022637844085693362 then:
452:            return 'attack'
453:       else if row['D4'] >= 2.5 and row['TimeInterval'] <= 0.00022494792938232422 and row['P_CAN_ID_394'] <= 0.5 then:
454:            return 'attack'
455:       else
456:            'normal'
457: else if row['Arbitration_ID'] ==' 43' then:
458:       if row['D0'] >= 4.5 then:
459:            return 'attack'
460:       else if row['D1'] >= 16.5 then:
461:            return 'attack'
462:       else if row['D0'] <= 3.5 then:
463:            return 'attack'
464:       else
465:            'normal'
466: else if row['Arbitration_ID'] ==' 44E' then:
467:       if row['TimeInterval'] <= 0.00023746490478515625 then:
468:            return 'attack'
469:       else if row['TimeInterval'] >= 0.00029790401458740234 then:
470:            return 'attack'
471:       else if row['TimeInterval'] <= 0.00023746490478515625 and row['P_CAN_ID_387'] >= 0.5 then:
472:            return 'attack'
473:       else if row['TimeInterval'] >= 0.00029790401458740234 and row['P_CAN_ID_329'] >= 0.5 then:
474:            return 'attack'
475:       else if row['TimeInterval'] >= 0.00029790401458740234 and row['P_CAN_ID_386'] >= 0.5 then:
476:            return 'attack'
477:       else if row['TimeInterval'] <= 0.00021588802337646484 and row['P_CAN_ID_386'] >= 0.5 then:
478:            return 'attack'
479:       else if row['TimeInterval'] <= 0.00021588802337646484 and row['TimeInterval'] >= 0.00020825862884521484 and row['P_CAN_ID_140'] >= 0.5 then:
480:            return 'attack'
481:       else if row['TimeInterval'] >= 0.00021135807037353518 and row['TimeInterval'] <= 0.0002218484878540039 and row['P_CAN_ID_329'] >= 0.5 then:
482:            return 'attack'
483:       else
484:            'normal'
485: else if row['Arbitration_ID'] ==' 48C' then:
486:       if row['D2'] >= 3.5 then:
487:            return 'attack'
488:       else if row['P_CAN_ID_58B'] <= 0.5 and row['TimeInterval'] >= 0.0012749433517456055 then:
489:            return 'attack'
490:       else if row['TimeInterval'] <= 0.00023305416107177732 and row['P_CAN_ID_386'] >= 0.5 then:
491:            return 'attack'
492:       else if row['TimeInterval'] <= 0.00024020671844482422 and row['TimeInterval'] >= 0.00021827220916748047 and row['P_CAN_ID_2B0'] >= 0.5 then:
493:            return 'attack'
494:       else if row['D1'] <= 32.5 and row['TimeInterval'] >= 0.0002275705337524414 and row['TimeInterval'] <= 0.00023305416107177732 then:
495:            return 'attack'
496:       else
497:            'normal'
498: else if row['Arbitration_ID'] ==' 49F' then:
499:       if row['D1'] <= 254.5 then:
500:            return 'attack'
501:       else if row['TimeInterval'] >= 0.0013284683227539062 then:
502:            return 'attack'
503:       else if row['TimeInterval'] <= 0.00023806095123291016 and row['P_CAN_ID_453'] >= 0.5 then:
504:            return 'attack'
505:       else if row['TimeInterval'] >= 0.00034165382385253906 and row['TimeInterval'] <= 0.0011444091796875 then:
506:            return 'attack'
```

507: **else if** $row['TimeInterval'] <= 0.00023210048675537111$ *and* $row['TimeInterval'] >= 0.00023114681243896482$ **then**:
508:     $return\ 'attack'$
509: **else if** $row['TimeInterval'] >= 0.00034165382385253906$ *and* $row['TimeInterval'] <= 0.001280069351196289$ **then**:
510:     $return\ 'attack'$
511: **else if** $row['TimeInterval'] <= 0.00023305416107177732$ *and* $row['TimeInterval'] >= 0.00023245811462402344$ **then**:
512:     $return\ 'attack'$
513: **else**
514:     $'normal'$
515: **else if** $row['Arbitration\_ID'] ==' 50A'$ **then**:
516:     **if** $row['D0'] >= 11.5$ **then**:
517:       $return\ 'attack'$
518:     **else if** $row['D0'] <= 8.5$ **then**:
519:       $return\ 'attack'$
520:     **else if** $row['TimeInterval'] <= 0.00023090839385986328$ *and* $row['TimeInterval'] >= 0.00022816658020019529$ **then**:
521:       $return\ 'attack'$
522:     **else**
523:       $'normal'$
524: **else if** $row['Arbitration\_ID'] ==' 50C'$ **then**:
525:     **if** $row['D2'] >= 3.5$ **then**:
526:       $return\ 'attack'$
527:     **else if** $row['D6'] >= 1.5$ *and* $row['D4'] >= 5.5$ *and* $row['D0'] <= 63.5$ **then**:
528:       $return\ 'attack'$
529:     **else if** $row['D6'] >= 1.5$ *and* $row['D4'] >= 5.5$ *and* $row['TimeInterval'] >= 0.00027501583099365234$ **then**:
530:       $return\ 'attack'$
531:     **else if** $row['D6'] >= 1.5$ *and* $row['D4'] >= 5.5$ *and* $row['TimeInterval'] <= 0.00022518634796142578$ **then**:
532:       $return\ 'attack'$
533:     **else if** $row['D4'] >= 5.5$ *and* $row['D0'] <= 63.5$ *and* $row['TimeInterval'] >= 0.00027501583099365234$ **then**:
534:       $return\ 'attack'$
535:     **else if** $row['D4'] >= 5.5$ *and* $row['D0'] <= 63.5$ *and* $row['TimeInterval'] <= 0.00022518634796142578$ **then**:
536:       $return\ 'attack'$
537:     **else**
538:       $'normal'$
539: **else if** $row['Arbitration\_ID'] ==' 50E'$ **then**:
540:     **if** $row['D4'] >= 10.5$ **then**:
541:       $return\ 'attack'$
542:     **else if** $row['D3'] >= 32.5$ **then**:
543:       $return\ 'attack'$
544:     **else if** $row['TimeInterval'] >= 0.00022423267364501953$ *and* $row['P\_CAN\_ID\_470'] <= 0.5$ *and* $row['TimeInterval'] <= 0.00022685527801513672$ **then**:
545:       $return\ 'attack'$
546:     **else if** $row['P\_CAN\_ID\_507'] <= 0.5$ *and* $row['P\_CAN\_ID\_50C'] <= 0.5$ *and* $row['TimeInterval'] >= 0.0009480714797973633$ **then**:
547:       $return\ 'attack'$
548:     **else if** $row['TimeInterval'] <= 0.00022840499877929685$ *and* $row['TimeInterval'] >= 0.00022709369659423828$ **then**:
549:       $return\ 'attack'$
550:     **else if** $row['TimeInterval'] >= 0.0004830360412597656$ *and* $row['P\_CAN\_ID\_507'] <= 0.5$ **then**:
551:       $return\ 'attack'$
552:     **else if** $row['TimeInterval'] >= 0.00022423267364501953$ *and* $row['TimeInterval'] <= 0.00022840499877929685$ *and* $row['P\_CAN\_ID\_470'] <= 0.5$ **then**:
553:       $return\ 'attack'$
554:     **else if** $row['TimeInterval'] >= 0.0003540515899658203$ *and* $row['P\_CAN\_ID\_453'] <= 0.5$ *and* $row['TimeInterval'] <= 0.0003758668899536133$ **then**:
555:       $return\ 'attack'$
556:     **else**
557:       $'normal'$
558: **else if** $row['Arbitration\_ID'] ==' 52A'$ **then**:
559:     **if** $row['D4'] >= 2.5$ **then**:
560:       $return\ 'attack'$
561:     **else if** $row['D7'] >= 136.5$ *and* $row['TimeInterval'] >= 0.00035750865936279297$ **then**:
562:       $return\ 'attack'$
563:     **else if** $row['D7'] >= 136.5$ *and* $row['TimeInterval'] <= 0.00023210048675537111$ **then**:
564:       $return\ 'attack'$
565:     **else**
566:       $'normal'$
567: **else if** $row['Arbitration\_ID'] ==' 53B'$ **then**:
568:     **if** $row['TimeInterval'] <= 0.00021898746490478518$ *and* $row['P\_CAN\_ID\_329'] >= 0.5$ **then**:
569:       $return\ 'attack'$
570:     **else if** $row['TimeInterval'] <= 0.00021898746490478518$ *and* $row['P\_CAN\_ID\_52A'] >= 0.5$ **then**:
571:       $return\ 'attack'$
572:     **else if** $row['P\_CAN\_ID\_4CB'] <= 0.5$ *and* $row['TimeInterval'] <= 0.00021898746490478518$ *and* $row['TimeInterval'] >= 0.0002142190933227539$ **then**:
573:       $return\ 'attack'$
574:     **else if** $row['P\_CAN\_ID\_4CB'] <= 0.5$ *and* $row['P\_CAN\_ID\_260'] <= 0.5$ *and* $row['TimeInterval'] >= 0.0007170438766479492$ **then**:
575:       $return\ 'attack'$
576:     **else if** $row['TimeInterval'] <= 0.00024020671844482422$ **then**:
577:       $return\ 'attack'$
578:     **else if** $row['TimeInterval'] >= 0.00030219554901123047$ **then**:
579:       $return\ 'attack'$
580:     **else**
581:       $'normal'$
582: **else if** $row['Arbitration\_ID'] ==' 53E'$ **then**:
583:     **if** $row['D4'] <= 7.5$ **then**:
584:       $return\ 'attack'$
585:     **else if** $row['D5'] >= 208.0$ **then**:
586:       $return\ 'attack'$
587:     **else if** $row['D4'] >= 12.5$ *and* $row['TimeInterval'] <= 0.000240325927734375$ **then**:
588:       $return\ 'attack'$
589:     **else if** $row['D4'] >= 12.5$ *and* $row['TimeInterval'] >= 0.00033855438232421875$ **then**:
590:       $return\ 'attack'$
591:     **else if** $row['TimeInterval'] >= 0.00033855438232421875$ **then**:

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592:        return 'attack'
593:    else if row['D4'] >= 12.5 and row['D5'] <= 131.5 then:
594:        return 'attack'
595:    else if row['D4'] >= 12.5 and row['D5'] >= 131.5 and row['P_CAN_ID_4A7'] <= 0.5 then:
596:        return 'attack'
597:    else if row['TimeInterval'] >= 0.00022852420806884766 and row['D5'] <= 133.5 and row['TimeInterval'] <= 0.00023150444030761716 then:
598:        return 'attack'
599:    else
600:        'normal'
601: else if row['Arbitration_ID'] ==' 53F' then:
602:    if row['P_CAN_ID_329'] <= 0.5 and row['TimeInterval'] >= 0.0010530948638916016 then:
603:        return 'attack'
604:    else if row['P_CAN_ID_4A9'] <= 0.5 and row['TimeInterval'] >= 0.00021088123321533203 and row['TimeInterval'] <= 0.00021398067474365237 then:
605:        return 'attack'
606:    else if row['P_CAN_ID_4A9'] <= 0.5 and row['TimeInterval'] >= 0.00035858154296875 and row['TimeInterval'] <= 0.00070953369140625 then:
607:        return 'attack'
608:    else if row['TimeInterval'] >= 0.00021088123321533203 and row['P_CAN_ID_52A'] >= 0.5 and row['TimeInterval'] <= 0.00022304058074951172 then:
609:        return 'attack'
610:    else if row['P_CAN_ID_2B0'] <= 0.5 and row['TimeInterval'] <= 0.0009695291519165039 and row['TimeInterval'] >= 0.00070953369140625 then:
611:        return 'attack'
612:    else if row['TimeInterval'] <= 0.00022089481353759766 then:
613:        return 'attack'
614:    else if row['TimeInterval'] >= 0.00031447410583496094 then:
615:        return 'attack'
616:    else if row['TimeInterval'] >= 0.00022089481353759766 and row['TimeInterval'] <= 0.00022304058074951172 then:
617:        return 'attack'
618:    else if row['TimeInterval'] <= 0.00023341178894042966 and row['TimeInterval'] >= 0.00023055076599121094 then:
619:        return 'attack'
620:    else
621:        'normal'
622: else if row['Arbitration_ID'] ==' 57F' then:
623:    if row['D3'] >= 1.5 then:
624:        return 'attack'
625:    else if row['D7'] >= 2.5 then:
626:        return 'attack'
627:    else if row['TimeInterval'] >= 0.0009579658508300781 then:
628:        return 'attack'
629:    else if row['TimeInterval'] >= 0.00031244754791259766 and row['P_CAN_ID_568'] <= 0.5 then:
630:        return 'attack'
631:    else
632:        'normal'
633: else if row['Arbitration_ID'] ==' 58B' then:
634:    if row['D1'] >= 3.5 then:
635:        return 'attack'
636:    else if row['P_CAN_ID_48A'] <= 0.5 and row['TimeInterval'] <= 0.0002356767654418945 and row['TimeInterval'] >= 0.0002321004867553711 then:
637:        return 'attack'
638:    else
639:        'normal'
640: else if row['Arbitration_ID'] ==' 140' then:
641:    if row['D4'] >= 32.5 then:
642:        return 'attack'
643:    else if row['P_CAN_ID_130'] <= 0.5 and row['TimeInterval'] >= 0.0009586811065673828 then:
644:        return 'attack'
645:    else if row['D3'] <= 107.5 and row['D1'] >= 128.5 then:
646:        return 'attack'
647:    else if row['P_CAN_ID_130'] <= 0.5 and row['TimeInterval'] >= 0.0003088712692260742 and row['P_CAN_ID_000'] <= 0.5 then:
648:        return 'attack'
649:    else if row['TimeInterval'] >= 0.0009586811065673828 then:
650:        return 'attack'
651:    else if row['P_CAN_ID_130'] <= 0.5 and row['TimeInterval'] <= 0.00024688243865966797 then:
652:        return 'attack'
653:    else
654:        'normal'
655: else if row['Arbitration_ID'] ==' 220' then:
656:    if row['D4'] >= 1.5 and row['TimeInterval'] >= 0.0017951726913452148 then:
657:        return 'attack'
658:    else if row['D4'] >= 1.5 and row['D2'] >= 130.5 and row['D6'] <= 15.5 then:
659:        return 'attack'
660:    else if row['D4'] >= 1.5 and row['D2'] >= 130.5 and row['TimeInterval'] >= 0.0005820989608764648 then:
661:        return 'attack'
662:    else if row['D4'] >= 1.5 and row['D2'] >= 130.5 and row['P_CAN_ID_329'] >= 0.5 then:
663:        return 'attack'
664:    else if row['D4'] >= 1.5 and row['D5'] <= 244.5 and row['P_CAN_ID_260'] >= 0.5 then:
665:        return 'attack'
666:    else if row['D4'] >= 1.5 and row['TimeInterval'] <= 0.00023996829986572266 and row['P_CAN_ID_329'] >= 0.5 then:
667:        return 'attack'
668:    else if row['D4'] >= 1.5 and row['D6'] <= 15.5 and row['TimeInterval'] <= 0.00022852420806884766 then:
669:        return 'attack'
670:    else if row['D4'] >= 1.5 and row['D0'] >= 16.5 and row['P_CAN_ID_329'] >= 0.5 then:
671:        return 'attack'
672:    else if row['D4'] >= 1.5 and row['TimeInterval'] >= 0.0005820989608764648 and row['D0'] >= 26.5 then:
673:        return 'attack'
674:    else if row['D4'] >= 1.5 and row['D2'] >= 130.5 then:
675:        return 'attack'
676:    else if row['D4'] >= 1.5 and row['P_CAN_ID_153'] <= 0.5 then:
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677:        return 'attack'
678:    else if row['D4'] >= 1.5 and row['P_CAN_ID_153'] >= 0.5 and row['TimeInterval'] >= 0.0003529787063598633 then:
679:        return 'attack'
680:    else if row['D2'] >= 130.5 and row['P_CAN_ID_153'] <= 0.5 and row['TimeInterval'] <= 0.00022852420806884766 then:
681:        return 'attack'
682:    else if row['P_CAN_ID_153'] >= 0.5 and row['D5'] <= 26.5 and row['TimeInterval'] >= 0.0003529787063598633 then:
683:        return 'attack'
684:    else
685:        'normal'
686: else if row['Arbitration_ID'] ==' 260' then:
687:    if row['D3'] >= 48.5 then:
688:        return 'attack'
689:    else if row['D3'] <= 47.5 then:
690:        return 'attack'
691:    else if row['D5'] >= 189.5 and row['D4'] >= 254.5 and row['D0'] <= 5.5 then:
692:        return 'attack'
693:    else
694:        'normal'
695: else if row['Arbitration_ID'] ==' 329' then:
696:    if row['D7'] >= 16.5 then:
697:        return 'attack'
698:    else if row['D4'] >= 49.5 and row['TimeInterval'] >= 0.0005239248275756836 and row['P_CAN_ID_2B0'] >= 0.5 then:
699:        return 'attack'
700:    else if row['D1'] >= 198.5 and row['D0'] >= 132.5 and row['D0'] <= 213.5 then:
701:        return 'attack'
702:    else if row['D4'] >= 49.5 and row['TimeInterval'] <= 0.0002187490463256836 then:
703:        return 'attack'
704:    else if row['D4'] >= 49.5 and row['D1'] >= 198.5 and row['D5'] <= 44.5 then:
705:        return 'attack'
706:    else if row['D4'] >= 49.5 and row['D1'] >= 198.5 and row['TimeInterval'] <= 0.00022518634796142578 then:
707:        return 'attack'
708:    else if row['D1'] >= 198.5 and row['D5'] >= 44.5 and row['TimeInterval'] <= 0.0002187490463256836 then:
709:        return 'attack'
710:    else
711:        'normal'
712: else if row['Arbitration_ID'] ==' 366' then:
713:    if row['DLC'] >= 7.5 then:
714:        return 'attack'
715:    else if row['D2'] >= 31.5 and row['D5'] <= 3.5 then:
716:        return 'attack'
717:    else if row['TimeInterval'] >= 0.0003230571746826172 and row['D1'] <= 14.5 and row['D3'] >= 53.5 then:
718:        return 'attack'
719:    else if row['TimeInterval'] >= 0.0003230571746826172 and row['D3'] >= 54.5 and row['D5'] <= 1.5 then:
720:        return 'attack'
721:    else if row['TimeInterval'] >= 0.0003230571746826172 and row['P_CAN_ID_140'] >= 0.5 and row['D5'] <= 1.5 then:
722:        return 'attack'
723:    else if row['P_CAN_ID_356'] <= 0.5 and row['TimeInterval'] >= 0.0003230571746826172 then:
724:        return 'attack'
725:    else if row['D5'] <= 3.5 and row['D4'] <= 44.5 and row['TimeInterval'] >= 0.0003230571746826172 then:
726:        return 'attack'
727:    else if row['TimeInterval'] <= 0.00020825862884521484 and row['D3'] >= 53.5 and row['D5'] <= 1.5 then:
728:        return 'attack'
729:    else
730:        'normal'
731: else if row['Arbitration_ID'] ==' 367' then:
732:    if row['P_CAN_ID_366'] <= 0.5 and row['D4'] >= 12.5 then:
733:        return 'attack'
734:    else if row['TimeInterval'] <= 0.00023639202117919922 and row['D3'] >= 63.5 then:
735:        return 'attack'
736:    else if row['TimeInterval'] >= 0.0003033876419067383 and row['D3'] >= 63.5 then:
737:        return 'attack'
738:    else if row['D6'] >= 217.5 and row['D6'] <= 227.5 and row['TimeInterval'] >= 0.0009442567825317383 then:
739:        return 'attack'
740:    else if row['D6'] >= 217.5 and row['D4'] <= 3.5 and row['TimeInterval'] >= 0.0009442567825317383 then:
741:        return 'attack'
742:    else if row['D7'] <= 2.5 and row['D6'] >= 33.5 and row['TimeInterval'] >= 0.0009442567825317383 then:
743:        return 'attack'
744:    else if row['D6'] >= 227.5 and row['D4'] <= 3.5 and row['TimeInterval'] >= 0.0004284381866455078 then:
745:        return 'attack'
746:    else if row['P_CAN_ID_366'] <= 0.5 and row['TimeInterval'] >= 0.0004284381866455078 then:
747:        return 'attack'
748:    else if row['P_CAN_ID_366'] >= 0.5 and row['D7'] <= 7.5 and row['TimeInterval'] >= 0.0009442567825317383 then:
749:        return 'attack'
750:    else if row['P_CAN_ID_366'] <= 0.5 and row['TimeInterval'] >= 0.0003033876419067383 and row['D7'] <= 7.5 then:
751:        return 'attack'
752:    else if row['TimeInterval'] <= 0.00023639202117919922 and row['D7'] <= 7.5 and row['P_CAN_ID_340'] >= 0.5 then:
753:        return 'attack'
754:    else if row['TimeInterval'] <= 0.00023639202117919922 and row['D6'] >= 217.5 and row['D4'] <= 3.5 then:
755:        return 'attack'
756:    else if row['TimeInterval'] >= 0.0003033876419067383 and row['D7'] <= 10.5 and row['D6'] >= 217.5 then:
757:        return 'attack'
758:    else
759:        'normal'
760: else if row['Arbitration_ID'] ==' 368' then:
761:    if row['P_CAN_ID_367'] <= 0.5 and row['D4'] >= 3.5 then:
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762:            return 'attack'
763:        else if row['D5'] <= 118.5 and row['TimeInterval'] >= 0.0016666650772094727 then:
764:            return 'attack'
765:        else if row['D7'] >= 64.5 and row['TimeInterval'] >= 0.0016666650772094727 then:
766:            return 'attack'
767:        else if row['TimeInterval'] <= 0.0002351999282836914 and row['P_CAN_ID_220'] >= 0.5 and row['D1'] <= 1.5 then:
768:            return 'attack'
769:        else if row['TimeInterval'] >= 0.0003129243850708008 and row['D5'] <= 38.5 and row['P_CAN_ID_2B0'] >= 0.5 then:
770:            return 'attack'
771:        else if row['D7'] <= 64.5 and row['P_CAN_ID_2B0'] >= 0.5 and row['TimeInterval'] <= 0.00023901462554931638 then:
772:            return 'attack'
773:        else if row['D5'] >= 12.5 and row['TimeInterval'] >= 0.0007234811782836914 and row['D5'] <= 24.5 then:
774:            return 'attack'
775:        else if row['P_CAN_ID_367'] <= 0.5 and row['TimeInterval'] >= 0.0007234811782836914 then:
776:            return 'attack'
777:        else if row['P_CAN_ID_367'] <= 0.5 and row['TimeInterval'] <= 0.0002351999282836914 and row['D1'] <= 3.5 then:
778:            return 'attack'
779:        else if row['P_CAN_ID_367'] <= 0.5 and row['TimeInterval'] >= 0.0003129243850708008 and row['D1'] <= 3.5 then:
780:            return 'attack'
781:        else
782:            'normal'
783: else if row['Arbitration_ID'] ==' 389' then:
784:        if row['TimeInterval'] >= 0.00030171871185302734 and row['D4'] >= 1.5 then:
785:            return 'attack'
786:        else if row['D4'] >= 1.5 and row['D3'] <= 47.5 then:
787:            return 'attack'
788:        else if row['D4'] >= 1.5 and row['P_CAN_ID_140'] >= 0.5 then:
789:            return 'attack'
790:        else if row['D4'] >= 1.5 and row['P_CAN_ID_260'] >= 0.5 then:
791:            return 'attack'
792:        else if row['TimeInterval'] <= 0.00023996829986572266 and row['D4'] >= 1.5 and row['P_CAN_ID_329'] >= 0.5 then:
793:            return 'attack'
794:        else if row['TimeInterval'] <= 0.00023996829986572266 and row['D4'] >= 1.5 and row['D6'] <= 29.5 then:
795:            return 'attack'
796:        else if row['TimeInterval'] >= 0.00030171871185302734 and row['D3'] <= 47.5 and row['P_CAN_ID_340'] >= 0.5 then:
797:            return 'attack'
798:        else if row['P_CAN_ID_421'] <= 0.5 and row['D4'] >= 1.5 and row['TimeInterval'] <= 0.00022113323211669922 then:
799:            return 'attack'
800:        else if row['D3'] <= 47.5 and row['D6'] <= 132.5 and row['TimeInterval'] >= 0.0010281801223754883 then:
801:            return 'attack'
802:        else if row['TimeInterval'] <= 0.0002321004867553711 and row['TimeInterval'] >= 0.00023043155670166016 and row['P_CAN_ID_368'] >= 0.5 then:
803:            return 'attack'
804:        else if row['TimeInterval'] >= 0.0010281801223754883 then:
805:            return 'attack'
806:        else if row['TimeInterval'] >= 0.00030171871185302734 and row['P_CAN_ID_386'] >= 0.5 then:
807:            return 'attack'
808:        else if row['TimeInterval'] <= 0.0002321004867553711 and row['P_CAN_ID_368'] >= 0.5 then:
809:            return 'attack'
810:        else if row['TimeInterval'] <= 0.00023996829986572266 and row['D3'] <= 47.5 and row['P_CAN_ID_329'] >= 0.5 then:
811:            return 'attack'
812:        else if row['TimeInterval'] >= 0.00030171871185302734 and row['P_CAN_ID_421'] <= 0.5 and row['P_CAN_ID_000'] <= 0.5 then:
813:            return 'attack'
814:        else if row['P_CAN_ID_421'] <= 0.5 and row['TimeInterval'] >= 0.00022852420806884766 and row['TimeInterval'] <= 0.0002321004867553711 then:
815:            return 'attack'
816:        else
817:            'normal'
818: else if row['Arbitration_ID'] ==' 394' then:
819:        if row['D7'] <= 247.5 and row['D0'] >= 1.5 then:
820:            return 'attack'
821:        else if row['D7'] <= 247.5 and row['D5'] >= 84.5 and row['TimeInterval'] <= 0.00023901462554931638 then:
822:            return 'attack'
823:        else if row['D7'] <= 247.5 and row['TimeInterval'] >= 0.00036585330963134766 and row['P_CAN_ID_387'] >= 0.5 then:
824:            return 'attack'
825:        else if row['D6'] >= 62.5 and row['D5'] >= 84.5 and row['TimeInterval'] <= 0.00023615360260009766 then:
826:            return 'attack'
827:        else
828:            'normal'
829: else if row['Arbitration_ID'] ==' 410' then:
830:        if row['D4'] >= 1.5 then:
831:            return 'attack'
832:        else if row['P_CAN_ID_436'] <= 0.5 and row['P_CAN_ID_340'] <= 0.5 and row['TimeInterval'] >= 0.0004889965057373047 then:
833:            return 'attack'
834:        else if row['TimeInterval'] >= 0.0003629922866821289 then:
835:            return 'attack'
836:        else if row['TimeInterval'] >= 0.0002290010452270508 and row['TimeInterval'] <= 0.0002301931381225586 then:
837:            return 'attack'
838:        else if row['P_CAN_ID_436'] <= 0.5 and row['TimeInterval'] <= 0.0002321004867553711 and row['TimeInterval'] >= 0.0002301931381225586 then:
839:            return 'attack'
840:        else if row['P_CAN_ID_436'] <= 0.5 and row['TimeInterval'] >= 0.00022709369659423828 and row['TimeInterval'] <= 0.0002290010452270508 then:
841:            return 'attack'
842:        else
843:            'normal'
844: else if row['Arbitration_ID'] ==' 412' then:
845:        if row['D3'] >= 12.5 then:
846:            return 'attack'
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847:      else if row['D3'] <= 11.5 then:
848:          return 'attack'
849:      else if row['TimeInterval'] >= 0.0003401041030883789 and row['P_CAN_ID_260'] <= 0.5 then:
850:          return 'attack'
851:      else if row['TimeInterval'] <= 0.00023043155670166016 and row['TimeInterval'] >= 0.00022780895233154294 then:
852:          return 'attack'
853:      else if row['TimeInterval'] <= 0.00022780895233154294 and row['TimeInterval'] >= 0.00022614002227783203 then:
854:          return 'attack'
855:      else
856:          'normal'
857:  else if row['Arbitration_ID'] ==' 420' then:
858:      if row['TimeInterval'] >= 0.00030171871185302734 and row['D4'] <= 251.5 then:
859:          return 'attack'
860:      else if row['TimeInterval'] >= 0.00030171871185302734 and row['P_CAN_ID_386'] >= 0.5 then:
861:          return 'attack'
862:      else if row['D4'] <= 251.5 and row['P_CAN_ID_368'] >= 0.5 then:
863:          return 'attack'
864:      else if row['D0'] >= 208.5 and row['TimeInterval'] >= 0.0006350278854370117 then:
865:          return 'attack'
866:      else if row['D0'] <= 112.5 and row['D0'] >= 80.5 and row['TimeInterval'] >= 0.0006350278854370117 then:
867:          return 'attack'
868:      else if row['D4'] <= 251.5 and row['TimeInterval'] <= 0.00022089481353759766 and row['P_CAN_ID_164'] >= 0.5 then:
869:          return 'attack'
870:      else if row['TimeInterval'] >= 0.0006350278854370117 then:
871:          return 'attack'
872:      else if row['D4'] <= 251.5 and row['TimeInterval'] <= 0.00022089481353759766 then:
873:          return 'attack'
874:      else if row['P_CAN_ID_38D'] <= 0.5 and row['TimeInterval'] >= 0.00022089481353759766 and row['TimeInterval'] <= 0.00022304058074951172 then:
875:          return 'attack'
876:      else if row['TimeInterval'] <= 0.00022518634796142578 and row['TimeInterval'] >= 0.00021350383758544922 and row['P_CAN_ID_368'] >= 0.5 then:
877:          return 'attack'
878:      else
879:          'normal'
880:  else if row['Arbitration_ID'] ==' 421' then:
881:      if row['TimeInterval'] >= 0.00029850006103515625 and row['D0'] <= 253.5 then:
882:          return 'attack'
883:      else if row['TimeInterval'] >= 0.00029850006103515625 and row['P_CAN_ID_386'] >= 0.5 then:
884:          return 'attack'
885:      else if row['D0'] <= 253.5 and row['P_CAN_ID_329'] >= 0.5 then:
886:          return 'attack'
887:      else if row['D0'] <= 253.5 and row['P_CAN_ID_368'] >= 0.5 then:
888:          return 'attack'
889:      else if row['D7'] <= 118.5 and row['D0'] <= 253.5 and row['D7'] >= 91.5 then:
890:          return 'attack'
891:      else if row['D0'] <= 253.5 and row['P_CAN_ID_260'] >= 0.5 and row['D7'] >= 14.5 then:
892:          return 'attack'
893:      else if row['D0'] <= 253.5 then:
894:          return 'attack'
895:      else if row['TimeInterval'] >= 0.0006260871887207031 then:
896:          return 'attack'
897:      else if row['TimeInterval'] <= 0.00022757053375244 and row['P_CAN_ID_368'] >= 0.5 then:
898:          return 'attack'
899:      else if row['P_CAN_ID_420'] <= 0.5 and row['TimeInterval'] >= 0.00022542476654052732 and row['TimeInterval'] <= 0.00022757053375244 then:
900:          return 'attack'
901:      else
902:          'normal'
903:  else if row['Arbitration_ID'] ==' 436' then:
904:      if row['DLC'] >= 6.0 then:
905:          return 'attack'
906:      else if row['TimeInterval'] >= 0.000746607780456543 then:
907:          return 'attack'
908:      else if row['TimeInterval'] <= 0.0001556873321533203 and row['TimeInterval'] >= 0.0001538991928100586 then:
909:          return 'attack'
910:      else if row['TimeInterval'] <= 0.000746607780456543 and row['TimeInterval'] >= 0.0003085136413574219 then:
911:          return 'attack'
912:      else
913:          'normal'
914:  else if row['Arbitration_ID'] ==' 453' then:
915:      if row['DLC'] >= 6.5 then:
916:          return 'attack'
917:      else if row['TimeInterval'] >= 0.0002671480178833008 and row['P_CAN_ID_2B0'] >= 0.5 then:
918:          return 'attack'
919:      else if row['D2'] >= 143.5 and row['D2'] <= 144.5 and row['TimeInterval'] >= 0.0002671480178833008 then:
920:          return 'attack'
921:      else if row['D2'] >= 143.5 and row['TimeInterval'] <= 0.00016760826110839844 and row['P_CAN_ID_2B0'] >= 0.5 then:
922:          return 'attack'
923:      else if row['TimeInterval'] <= 0.00017511844635009766 and row['D2'] >= 143.5 and row['P_CAN_ID_140'] >= 0.5 then:
924:          return 'attack'
925:      else if row['D2'] >= 143.5 and row['D2'] <= 144.5 and row['TimeInterval'] <= 0.00016760826110839844 then:
926:          return 'attack'
927:      else
928:          'normal'
929:  else if row['Arbitration_ID'] ==' 470' then:
930:      if row['D3'] >= 4.5 and row['TimeInterval'] >= 0.0011584758758544922 then:
931:          return 'attack'
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932:       else if row['TimeInterval'] >= 0.000607013702392578 and row['P_CAN_ID_140'] >= 0.5 then:
933:           return 'attack'
934:       else if row['TimeInterval'] <= 0.00023138523101806638 and row['D3'] >= 4.5 and row['P_CAN_ID_260'] >= 0.5 then:
935:           return 'attack'
936:       else if row['TimeInterval'] <= 0.00023138523101806638 and row['D3'] >= 4.5 and row['P_CAN_ID_2B0'] >= 0.5 then:
937:           return 'attack'
938:       else if row['TimeInterval'] <= 0.00023138523101806638 and row['D3'] >= 4.5 and row['P_CAN_ID_140'] >= 0.5 then:
939:           return 'attack'
940:       else if row['TimeInterval'] >= 0.000301361083984375 and row['D2'] >= 4.5 and row['D1'] <= 64.5 then:
941:           return 'attack'
942:       else if row['TimeInterval'] >= 0.000301361083984375 and row['D7'] <= 104.5 and row['D5'] >= 80.5 then:
943:           return 'attack'
944:       else if row['TimeInterval'] >= 0.000301361083984375 and row['D5'] >= 80.5 and row['D3'] >= 4.5 then:
945:           return 'attack'
946:       else if row['TimeInterval'] >= 0.000301361083984375 and row['D7'] <= 80.5 and row['D3'] >= 4.5 then:
947:           return 'attack'
948:       else if row['TimeInterval'] >= 0.000301361083984375 and row['D3'] >= 4.5 and row['D7'] >= 141.5 then:
949:           return 'attack'
950:       else if row['P_CAN_ID_453'] <= 0.5 and row['D2'] >= 4.5 and row['TimeInterval'] >= 0.0011584758758544922 then:
951:           return 'attack'
952:       else if row['D2'] >= 4.5 and row['D1'] <= 64.5 and row['TimeInterval'] <= 0.00022375583648681638 then:
953:           return 'attack'
954:       else if row['D5'] >= 80.5 and row['TimeInterval'] <= 0.00022375583648681638 and row['D7'] <= 65.5 then:
955:           return 'attack'
956:       else if row['TimeInterval'] <= 0.00022375583648681638 and row['D7'] <= 80.5 and row['D3'] >= 4.5 then:
957:           return 'attack'
958:       else if row['TimeInterval'] >= 0.0011584758758544922 then:
959:           return 'attack'
960:       else if row['TimeInterval'] <= 0.00023138523101806638 and row['D3'] >= 4.5 then:
961:           return 'attack'
962:       else if row['TimeInterval'] >= 0.000301361083984375 and row['P_CAN_ID_453'] <= 0.5 then:
963:           return 'attack'
964:       else if row['TimeInterval'] <= 0.00023138523101806638 and row['TimeInterval'] >= 0.00021898746490478518 and row['P_CAN_ID_140'] >= 0.5 then:
965:           return 'attack'
966:       else if row['P_CAN_ID_368'] <= 0.5 and row['P_CAN_ID_453'] <= 0.5 and row['TimeInterval'] <= 0.00022375583648681638 then:
967:           return 'attack'
968:       else
969:           'normal'
970: else if row['Arbitration_ID'] == '479' then:
971:       if row['D0'] >= 82.5 then:
972:           return 'attack'
973:       else if row['D0'] <= 73.5 then:
974:           return 'attack'
975:       else if row['D0'] <= 75.5 and row['TimeInterval'] >= 0.0003428459167480469 then:
976:           return 'attack'
977:       else if row['D0'] <= 75.5 and row['P_CAN_ID_391'] <= 0.5 and row['TimeInterval'] <= 0.00022923946380615237 then:
978:           return 'attack'
979:       else if row['P_CAN_ID_368'] <= 0.5 and row['TimeInterval'] >= 0.0003428459167480469 and row['D0'] >= 76.5 then:
980:           return 'attack'
981:       else if row['TimeInterval'] <= 0.00023627281188964844 and row['D0'] <= 75.5 and row['TimeInterval'] >= 0.0002199411392211914 then:
982:           return 'attack'
983:       else
984:           'normal'
985: else if row['Arbitration_ID'] == '483' then:
986:       if row['D0'] >= 23.5 then:
987:           return 'attack'
988:       else if row['D0'] <= 18.5 then:
989:           return 'attack'
990:       else if row['TimeInterval'] >= 0.0011943578720092773 then:
991:           return 'attack'
992:       else if row['TimeInterval'] >= 0.00023114681243896482 and row['TimeInterval'] <= 0.00023329257965087888 then:
993:           return 'attack'
994:       else
995:           'normal'
996: else if row['Arbitration_ID'] == '484' then:
997:       if row['D4'] >= 3.5 then:
998:           return 'attack'
999:       else if row['TimeInterval'] >= 0.00034737586975097656 then:
1000:          return 'attack'
1001:      else if row['TimeInterval'] >= 0.0002290010452270508 and row['TimeInterval'] <= 0.00022971630096435547 then:
1002:          return 'attack'
1003:      else if row['TimeInterval'] <= 0.00023353099822998047 and row['D0'] >= 47.5 and row['TimeInterval'] >= 0.00023245811462402344 then:
1004:          return 'attack'
1005:      else
1006:          'normal'
1007: else if row['Arbitration_ID'] == '485' then:
1008:      if row['DLC'] >= 6.0 then:
1009:          return 'attack'
1010:      else if row['P_CAN_ID_387'] <= 0.5 and row['P_CAN_ID_453'] <= 0.5 and row['TimeInterval'] >= 0.001543879508972168 then:
1011:          return 'attack'
1012:      else if row['D0'] <= 2.5 and row['TimeInterval'] >= 0.0002605915069580078 then:
1013:          return 'attack'
1014:      else if row['TimeInterval'] >= 0.0001494884490966797 and row['TimeInterval'] <= 0.00015294551849365234 then:
1015:          return 'attack'
1016:      else if row['D0'] <= 2.5 and row['TimeInterval'] <= 0.00015795230865478516 and row['P_CAN_ID_453'] >= 0.5 then:
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1017:        return 'attack'
1018:     else if row['TimeInterval'] <= 0.00015342235565185547 and row['P_CAN_ID_470'] >= 0.5 and row['TimeInterval'] >= 0.00015294551849365234 then:
1019:        return 'attack'
1020:     else
1021:        'normal'
1022: else if row['Arbitration_ID'] == '490' then:
1023:     if row['D0'] >= 1.5 then:
1024:        return 'attack'
1025:     else if row['D2'] >= 8.5 and row['TimeInterval'] <= 0.0002294778823852539 then:
1026:        return 'attack'
1027:     else if row['TimeInterval'] <= 0.0002294778823852539 and row['P_CAN_ID_340'] >= 0.5 then:
1028:        return 'attack'
1029:     else if row['D7'] >= 146.5 and row['TimeInterval'] <= 0.0002294778823852539 and row['P_CAN_ID_4F1'] >= 0.5 then:
1030:        return 'attack'
1031:     else if row['D5'] >= 112.5 and row['TimeInterval'] >= 0.0012420415878295898 and row['P_CAN_ID_386'] >= 0.5 then:
1032:        return 'attack'
1033:     else if row['TimeInterval'] <= 0.0002294778823852539 and row['TimeInterval'] >= 0.00022494792938232422 and row['P_CAN_ID_389'] >= 0.5 then:
1034:        return 'attack'
1035:     else
1036:        'normal'
1037: else if row['Arbitration_ID'] == '492' then:
1038:     if row['D1'] <= 253.5 then:
1039:        return 'attack'
1040:     else if row['TimeInterval'] <= 0.00024020671844482422 and row['P_CAN_ID_220'] >= 0.5 then:
1041:        return 'attack'
1042:     else if row['P_CAN_ID_387'] >= 0.5 and row['TimeInterval'] <= 0.00023365020751953125 then:
1043:        return 'attack'
1044:     else if row['TimeInterval'] <= 0.00023365020751953125 and row['TimeInterval'] >= 0.00022923946380615237 then:
1045:        return 'attack'
1046:     else if row['TimeInterval'] >= 0.0006629228591918945 and row['P_CAN_ID_2B0'] >= 0.5 and row['TimeInterval'] <= 0.000764012336730957 then:
1047:        return 'attack'
1048:     else
1049:        'normal'
1050: else if row['Arbitration_ID'] == '495' then:
1051:     if row['D5'] >= 2.5 then:
1052:        return 'attack'
1053:     else if row['TimeInterval'] <= 0.0002204179763793945 and row['P_CAN_ID_386'] <= 0.5 and row['TimeInterval'] >= 0.0002199411392211914 then:
1054:        return 'attack'
1055:     else if row['TimeInterval'] >= 0.00034248828887939453 then:
1056:        return 'attack'
1057:     else if row['TimeInterval'] >= 0.00021922588348388672 and row['TimeInterval'] <= 0.0002199411392211914 then:
1058:        return 'attack'
1059:     else if row['TimeInterval'] <= 0.00022339820861816404 and row['P_CAN_ID_389'] >= 0.5 then:
1060:        return 'attack'
1061:     else if row['TimeInterval'] >= 0.0002204179763793945 and row['P_CAN_ID_329'] <= 0.5 and row['TimeInterval'] <= 0.00022089481353759766 then:
1062:        return 'attack'
1063:     else
1064:        'normal'
1065: else if row['Arbitration_ID'] == '500' then:
1066:     if row['D0'] >= 1.5 then:
1067:        return 'attack'
1068:     else if row['TimeInterval'] >= 0.0010155439376831055 then:
1069:        return 'attack'
1070:     else if row['TimeInterval'] >= 0.0003679990768432617 and row['P_CAN_ID_140'] >= 0.5 then:
1071:        return 'attack'
1072:     else if row['TimeInterval'] >= 0.000545501708984375 and row['P_CAN_ID_386'] >= 0.5 then:
1073:        return 'attack'
1074:     else if row['TimeInterval'] >= 0.00023376941680908203 and row['TimeInterval'] <= 0.00023651123046875003 then:
1075:        return 'attack'
1076:     else if row['TimeInterval'] >= 0.0006865262985229492 and row['P_CAN_ID_2B0'] >= 0.5 then:
1077:        return 'attack'
1078:     else if row['P_CAN_ID_495'] <= 0.5 and row['D4'] >= 8.5 and row['TimeInterval'] >= 0.0007345676422119141 then:
1079:        return 'attack'
1080:     else if row['D4'] >= 8.5 and row['TimeInterval'] >= 0.00040400028228759766 and row['P_CAN_ID_2B0'] >= 0.5 then:
1081:        return 'attack'
1082:     else
1083:        'normal'
1084: else if row['Arbitration_ID'] == '507' then:
1085:     if row['DLC'] >= 6.0 then:
1086:        return 'attack'
1087:     else if row['TimeInterval'] >= 0.0007494688034057617 then:
1088:        return 'attack'
1089:     else if row['TimeInterval'] <= 0.00016510486602783203 and row['P_CAN_ID_4F1'] >= 0.5 then:
1090:        return 'attack'
1091:     else if row['TimeInterval'] >= 0.00015556812286376953 and row['TimeInterval'] <= 0.0001569986343383789 then:
1092:        return 'attack'
1093:     else if row['D0'] <= 7.5 and row['TimeInterval'] >= 0.00026547908782958984 and row['TimeInterval'] <= 0.0007494688034057617 then:
1094:        return 'attack'
1095:     else
1096:        'normal'
1097: else if row['Arbitration_ID'] == '520' then:
1098:     if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_164'] >= 0.5 then:
1099:        return 'attack'
1100:     else if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_386'] >= 0.5 then:
1101:        return 'attack'
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1102:       else if row['TimeInterval'] <= 0.00021851062774658203 and row['P_CAN_ID_329'] >= 0.5 then:
1103:           return 'attack'
1104:       else if row['TimeInterval'] <= 0.00021851062774658203 and row['P_CAN_ID_389'] >= 0.5 then:
1105:           return 'attack'
1106:       else if row['TimeInterval'] >= 0.00030553340911865234 then:
1107:           return 'attack'
1108:       else if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_329'] >= 0.5 then:
1109:           return 'attack'
1110:       else if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_387'] >= 0.5 then:
1111:           return 'attack'
1112:       else if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_389'] >= 0.5 then:
1113:           return 'attack'
1114:       else if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_140'] >= 0.5 then:
1115:           return 'attack'
1116:       else if row['TimeInterval'] <= 0.00021851062774658203 and row['P_CAN_ID_368'] <= 0.5 then:
1117:           return 'attack'
1118:       else if row['TimeInterval'] <= 0.00023949146270751953 and row['TimeInterval'] >= 0.00022649765014648438 and row['P_CAN_ID_260'] >= 0.5 then:
1119:           return 'attack'
1120:       else if row['TimeInterval'] >= 0.00021851062774658203 and row['P_CAN_ID_368'] <= 0.5 and row['TimeInterval'] <= 0.0002213716506958008 then:
1121:           return 'attack'
1122:       else if row['TimeInterval'] >= 0.00022649765014648438 and row['P_CAN_ID_50C'] >= 0.5 and row['TimeInterval'] <= 0.00023305416107177732 then:
1123:           return 'attack'
1124:       else
1125:           'normal'
1126: else if row['Arbitration_ID'] ==' 541' then:
1127:       if row['D1'] >= 4.5 then:
1128:           return 'attack'
1129:       else if row['TimeInterval'] >= 0.00026857852935791016 and row['P_CAN_ID_2B0'] >= 0.5 then:
1130:           return 'attack'
1131:       else if row['TimeInterval'] <= 0.0002280473709106445 and row['TimeInterval'] >= 0.00022399425506591797 then:
1132:           return 'attack'
1133:       else if row['D1'] >= 3.5 and row['P_CAN_ID_260'] <= 0.5 and row['TimeInterval'] >= 0.0009649991989135742 then:
1134:           return 'attack'
1135:       else if row['D1'] >= 3.5 and row['TimeInterval'] <= 0.0007129907608032227 and row['TimeInterval'] >= 0.0004055500030517578 then:
1136:           return 'attack'
1137:       else
1138:           'normal'
1139: else if row['Arbitration_ID'] ==' 544' then:
1140:       if row['D0'] <= 254.5 then:
1141:           return 'attack'
1142:       else if row['TimeInterval'] >= 0.0002244710922241211 and row['P_CAN_ID_453'] <= 0.5 and row['TimeInterval'] <= 0.00022685527801513672 then:
1143:           return 'attack'
1144:       else
1145:           'normal'
1146: else if row['Arbitration_ID'] ==' 553' then:
1147:       if row['D2'] <= 24.5 then:
1148:           return 'attack'
1149:       else if row['D1'] >= 1.5 then:
1150:           return 'attack'
1151:       else if row['P_CAN_ID_544'] <= 0.5 and row['TimeInterval'] >= 0.0008126497268676758 then:
1152:           return 'attack'
1153:       else if row['TimeInterval'] >= 0.00022089481353759766 and row['TimeInterval'] <= 0.00022459030151367188 then:
1154:           return 'attack'
1155:       else if row['TimeInterval'] >= 0.00035750865936279297 and row['TimeInterval'] <= 0.0003980398178100586 then:
1156:           return 'attack'
1157:       else
1158:           'normal'
1159: else if row['Arbitration_ID'] ==' 559' then:
1160:       if row['TimeInterval'] <= 0.000217437744140625 and row['P_CAN_ID_52A'] >= 0.5 then:
1161:           return 'attack'
1162:       else if row['TimeInterval'] <= 0.000217437744140625 and row['P_CAN_ID_329'] >= 0.5 and row['TimeInterval'] >= 0.00020992755889892578 then:
1163:           return 'attack'
1164:       else if row['P_CAN_ID_453'] <= 0.5 and row['TimeInterval'] >= 0.00020992755889892578 and row['TimeInterval'] <= 0.0002111196517944336 then:
1165:           return 'attack'
1166:       else if row['TimeInterval'] >= 0.0002934932708740234 then:
1167:           return 'attack'
1168:       else if row['TimeInterval'] <= 0.000217437744140625 then:
1169:           return 'attack'
1170:       else if row['TimeInterval'] >= 0.000217437744140625 and row['TimeInterval'] <= 0.00021922588348388672 then:
1171:           return 'attack'
1172:       else if row['P_CAN_ID_453'] <= 0.5 and row['TimeInterval'] <= 0.00022494792938232422 and row['TimeInterval'] >= 0.00021922588348388672 then:
1173:           return 'attack'
1174:       else
1175:           'normal'
1176: else if row['Arbitration_ID'] ==' 563' then:
1177:       if row['D6'] >= 1.5 then:
1178:           return 'attack'
1179:       else
1180:           'normal'
1181: else if row['Arbitration_ID'] ==' 568' then:
1182:       if row['D4'] >= 128.5 then:
1183:           return 'attack'
1184:       else if row['D4'] <= 127.5 then:
1185:           return 'attack'
1186:       else if row['TimeInterval'] >= 0.0003466606140136719 and row['D3'] >= 142.5 then:
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1187:        return ′attack′
1188:     else if row[′TimeInterval′] >= 0.00022995471954345703 and row[′TimeInterval′] <= 0.00023353099822998044 then:
1189:        return ′attack′
1190:     else if row[′TimeInterval′] >= 0.0009143352508544923 and row[′D3′] <= 138.5 then:
1191:        return ′attack′
1192:     else if row[′D3′] >= 139.5 and row[′TimeInterval′] <= 0.00022995471954345703 and row[′TimeInterval′] >= 0.00022649765014648438 then:
1193:        return ′attack′
1194:     else if row[′D3′] >= 139.5 and row[′D5′] <= 64.5 and row[′TimeInterval′] >= 0.002015829086303711 then:
1195:        return ′attack′
1196:     else if row[′D3′] >= 141.5 and row[′D5′] <= 64.5 and row[′TimeInterval′] >= 0.0009143352508544923 then:
1197:        return ′attack′
1198:     else
1199:        ′normal′
1200: else if row[′Arbitration_ID′] ==′ 593′ then:
1201:     if row[′DLC′] >= 7.0 then:
1202:        return ′attack′
1203:     else if row[′TimeInterval′] <= 0.00019514560699462888 and row[′TimeInterval′] >= 0.00019133090972900393 then:
1204:        return ′attack′
1205:     else
1206:        ′normal′
1207: else if row[′Arbitration_ID′] ==′ 572′ then:
1208:     if row[′P_CAN_ID_520′] <= 0.5 and row[′TimeInterval′] <= 0.0003933906555175781 and row[′TimeInterval′] >= 0.0003484487533569336 then:
1209:        return ′attack′
1210:     else if row[′TimeInterval′] >= 0.00021183490753173828 and row[′TimeInterval′] <= 0.00022542476654052734 and row[′P_CAN_ID_329′] >= 0.5 then:
1211:        return ′attack′
1212:     else if row[′TimeInterval′] >= 0.00020802021026611328 and row[′TimeInterval′] <= 0.00022089481353759766 and row[′P_CAN_ID_541′] >= 0.5 then:
1213:        return ′attack′
1214:     else if row[′TimeInterval′] <= 0.00024056434631347656 then:
1215:        return ′attack′
1216:     else if row[′TimeInterval′] >= 0.0003933906555175781 then:
1217:        return ′attack′
1218:     else
1219:        ′normal′
1220: else if row[′Arbitration_ID′] ==′ 47F′ then:
1221:     if row[′D2′] <= 254.5 then:
1222:        return ′attack′
1223:     else if row[′TimeInterval′] <= 0.0002351999282836914 and row[′P_CAN_ID_2B0′] >= 0.5 then:
1224:        return ′attack′
1225:     else
1226:        ′normal′
1227: else if row[′Arbitration_ID′] ==′ 48A′ then:
1228:     if row[′D5′] >= 2.5 and row[′P_CAN_ID_470′] >= 0.5 then:
1229:        return ′attack′
1230:     else if row[′D5′] >= 2.5 and row[′P_CAN_ID_340′] >= 0.5 then:
1231:        return ′attack′
1232:     else if row[′D5′] >= 2.5 and row[′TimeInterval′] <= 0.0002351999282836914 and row[′D6′] >= 32.5 then:
1233:        return ′attack′
1234:     else if row[′D5′] >= 2.5 and row[′TimeInterval′] >= 0.00046002864837646484 and row[′D6′] >= 32.5 then:
1235:        return ′attack′
1236:     else if row[′D5′] >= 2.5 and row[′D7′] >= 126.5 and row[′D6′] >= 32.5 then:
1237:        return ′attack′
1238:     else if row[′D5′] >= 2.5 and row[′D7′] >= 126.5 and row[′TimeInterval′] <= 0.00022554397583007812 then:
1239:        return ′attack′
1240:     else if row[′D5′] >= 2.5 and row[′D2′] >= 128.5 and row[′D6′] >= 32.5 then:
1241:        return ′attack′
1242:     else if row[′D5′] >= 2.5 and row[′D6′] >= 32.5 and row[′TimeInterval′] >= 0.0003553628921508789 then:
1243:        return ′attack′
1244:     else if row[′D5′] >= 2.5 and row[′P_CAN_ID_140′] <= 0.5 and row[′TimeInterval′] <= 0.0002199411392211914 then:
1245:        return ′attack′
1246:     else if row[′TimeInterval′] <= 0.0002351999282836914 and row[′D6′] >= 32.5 and row[′D6′] <= 95.5 then:
1247:        return ′attack′
1248:     else
1249:        ′normal′
1250: else if row[′Arbitration_ID′] ==′ 153′ then:
1251:     if row[′D3′] <= 254.5 and row[′D1′] <= 129.5 then:
1252:        return ′attack′
1253:     else if row[′D3′] <= 254.5 and row[′P_CAN_ID_260′] >= 0.5 then:
1254:        return ′attack′
1255:     else if row[′D3′] <= 254.5 and row[′P_CAN_ID_340′] >= 0.5 then:
1256:        return ′attack′
1257:     else if row[′D6′] >= 145.5 and row[′D7′] >= 206.5 then:
1258:        return ′attack′
1259:     else if row[′D6′] >= 145.5 and row[′D7′] <= 45.5 then:
1260:        return ′attack′
1261:     else if row[′D7′] <= 97.5 and row[′D6′] >= 207.5 then:
1262:        return ′attack′
1263:     else if row[′D3′] <= 254.5 and row[′D7′] <= 126.5 and row[′D6′] >= 175.5 then:
1264:        return ′attack′
1265:     else if row[′D3′] <= 254.5 and row[′D7′] >= 206.5 and row[′D6′] >= 64.5 then:
1266:        return ′attack′
1267:     else if row[′D3′] <= 254.5 and row[′D7′] <= 206.5 and row[′D6′] <= 17.5 then:
1268:        return ′attack′
1269:     else if row[′D3′] <= 254.5 and row[′D7′] <= 97.5 and row[′D6′] >= 130.5 then:
1270:        return ′attack′
1271:     else if row[′D7′] >= 126.5 and row[′D6′] <= 145.5 and row[′D6′] >= 97.5 then:
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1272:          return 'attack'
1273:     else if row['D7'] <= 126.5 and row['D7'] >= 45.5 and row['D6'] <= 64.5 then:
1274:          return 'attack'
1275:     else if row['D3'] <= 254.5 and row['D7'] >= 126.5 and row['D6'] <= 145.5 then:
1276:          return 'attack'
1277:     else if row['D3'] <= 254.5 and row['D7'] <= 177.5 and row['D6'] >= 207.5 then:
1278:          return 'attack'
1279:     else if row['D7'] <= 126.5 and row['P_CAN_ID_47F'] <= 0.5 and row['D6'] <= 48.5 then:
1280:          return 'attack'
1281:     else
1282:          'normal'
1283: else if row['Arbitration_ID'] ==' 164' then:
1284:     if row['DLC'] >= 6.0 then:
1285:          return 'attack'
1286:     else
1287:          'normal'
1288: else if row['Arbitration_ID'] ==' 251' then:
1289:     if row['D4'] >= 0.5 then:
1290:          return 'attack'
1291:     else
1292:          'normal'
1293: else if row['Arbitration_ID'] ==' 340' then:
1294:     if row['TimeInterval'] <= 0.00023305416107177732 and row['D4'] <= 133.5 and row['D6'] >= 181.5 then:
1295:          return 'attack'
1296:     else if row['TimeInterval'] <= 0.00023305416107177732 and row['D6'] <= 92.5 and row['D4'] >= 214.5 then:
1297:          return 'attack'
1298:     else if row['TimeInterval'] <= 0.00023305416107177732 and row['D1'] >= 3.5 and row['P_CAN_ID_220'] >= 0.5 then:
1299:          return 'attack'
1300:     else if row['D4'] >= 133.5 and row['D6'] <= 92.5 and row['D1'] >= 3.5 then:
1301:          return 'attack'
1302:     else if row['D4'] <= 133.5 and row['D0'] <= 251.5 and row['D6'] >= 181.5 then:
1303:          return 'attack'
1304:     else if row['D6'] >= 181.5 and row['D1'] >= 3.5 and row['D4'] <= 165.5 then:
1305:          return 'attack'
1306:     else if row['D6'] <= 181.5 and row['D1'] >= 3.5 and row['D4'] >= 214.5 then:
1307:          return 'attack'
1308:     else if row['TimeInterval'] <= 0.00023305416107177732 and row['D1'] >= 3.5 then:
1309:          return 'attack'
1310:     else
1311:          'normal'
1312: else if row['Arbitration_ID'] ==' 381' then:
1313:     if row['D2'] >= 64.5 and row['D7'] >= 5.5 and row['TimeInterval'] <= 0.00022709369659423828 then:
1314:          return 'attack'
1315:     else if row['TimeInterval'] <= 0.00023496150970458984 and row['D7'] >= 5.5 and row['D2'] <= 60.5 then:
1316:          return 'attack'
1317:     else if row['D5'] >= 140.5 and row['D7'] >= 5.5 and row['D2'] <= 60.5 then:
1318:          return 'attack'
1319:     else if row['D2'] >= 68.5 and row['TimeInterval'] <= 0.00022709369659423828 then:
1320:          return 'attack'
1321:     else if row['D2'] >= 64.5 and row['P_CAN_ID_2B0'] >= 0.5 and row['TimeInterval'] >= 0.0007737874984741211 then:
1322:          return 'attack'
1323:     else if row['TimeInterval'] <= 0.00023496150970458984 and row['D2'] <= 60.5 and row['D5'] >= 214.5 then:
1324:          return 'attack'
1325:     else if row['D5'] >= 140.5 and row['D2'] <= 60.5 and row['TimeInterval'] <= 0.00022709369659423828 then:
1326:          return 'attack'
1327:     else if row['D1'] >= 143.5 and row['D7'] >= 5.5 and row['D2'] <= 60.5 then:
1328:          return 'attack'
1329:     else if row['D7'] >= 5.5 and row['D2'] <= 60.5 and row['TimeInterval'] >= 0.00035369396209716797 then:
1330:          return 'attack'
1331:     else if row['D2'] >= 66.5 and row['D1'] >= 207.5 and row['TimeInterval'] <= 0.00022709369659423828 then:
1332:          return 'attack'
1333:     else if row['P_CAN_ID_2B0'] <= 0.5 and row['D2'] >= 65.5 and row['TimeInterval'] <= 0.00022709369659423828 then:
1334:          return 'attack'
1335:     else
1336:          'normal'
1337: else if row['Arbitration_ID'] ==' 386' then:
1338:     if row['D0'] >= 50.5 and row['TimeInterval'] <= 0.00022518634796142578 and row['P_CAN_ID_260'] >= 0.5 then:
1339:          return 'attack'
1340:     else if row['P_CAN_ID_260'] >= 0.5 and row['TimeInterval'] <= 0.00022995471954345703 then:
1341:          return 'attack'
1342:     else if row['D0'] <= 50.5 and row['TimeInterval'] <= 0.00022518634796142578 and row['D6'] >= 130.5 then:
1343:          return 'attack'
1344:     else if row['D0'] <= 50.5 and row['TimeInterval'] <= 0.00022518634796142578 and row['D2'] >= 121.5 then:
1345:          return 'attack'
1346:     else if row['D0'] <= 50.5 and row['TimeInterval'] >= 0.0006536245346069336 and row['P_CAN_ID_2B0'] >= 0.5 then:
1347:          return 'attack'
1348:     else if row['D5'] >= 65.5 and row['TimeInterval'] >= 0.0002988576889038086 and row['P_CAN_ID_260'] >= 0.5 then:
1349:          return 'attack'
1350:     else if row['TimeInterval'] <= 0.00022518634796142578 and row['D7'] <= 127.5 and row['P_CAN_ID_2B0'] >= 0.5 then:
1351:          return 'attack'
1352:     else if row['TimeInterval'] <= 0.00022518634796142578 and row['D6'] >= 130.5 and row['D2'] <= 121.5 then:
1353:          return 'attack'
1354:     else if row['TimeInterval'] <= 0.00022518634796142578 and row['D6'] <= 130.5 and row['D2'] >= 121.5 then:
1355:          return 'attack'
1356:     else
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1357:        'normal'
1358: else if row['Arbitration_ID'] ==' 387' then:
1359:     if row['D6'] >= 14.5 and row['Arbitration_ID'] ==' 387' then:
1360:         return 'attack'
1361:     else
1362:        'normal'
1363: else if row['Arbitration_ID'] ==' 391' then:
1364:     if row['D6'] >= 15.5 then:
1365:         return 'attack'
1366:     else if row['TimeInterval'] <= 0.00023949146270751953 and row['D6'] <= 11.5 and row['P_CAN_ID_153'] >= 0.5 then:
1367:         return 'attack'
1368:     else if row['TimeInterval'] <= 0.00023949146270751953 and row['D6'] <= 9.5 and row['P_CAN_ID_492'] >= 0.5 then:
1369:         return 'attack'
1370:     else if row['TimeInterval'] <= 0.00023949146270751953 and row['P_CAN_ID_387'] >= 0.5 and row['TimeInterval'] >= 0.00022876262664794922 then:
1371:         return 'attack'
1372:     else
1373:        'normal'
1374: else if row['Arbitration_ID'] ==' 356' then:
1375:     if row['D0'] >= 0.5 then:
1376:         return 'attack'
1377:     else if row['TimeInterval'] <= 0.00024116039276123047 and row['D4'] <= 39.5 and row['P_CAN_ID_386'] >= 0.5 then:
1378:         return 'attack'
1379:     else if row['TimeInterval'] <= 0.00023281574249267578 and row['P_CAN_ID_164'] >= 0.5 then:
1380:         return 'attack'
1381:     else
1382:        'normal'
1383: else if row['Arbitration_ID'] ==' 38D' then:
1384:     if row['D6'] <= 253.5 then:
1385:         return 'attack'
1386:     else if row['P_CAN_ID_260'] >= 0.5 and row['TimeInterval'] >= 0.0020750761032104492 then:
1387:         return 'attack'
1388:     else if row['TimeInterval'] <= 0.00023424625396728518 and row['D2'] <= 73.5 and row['P_CAN_ID_220'] >= 0.5 then:
1389:         return 'attack'
1390:     else if row['D2'] <= 73.5 and row['P_CAN_ID_387'] >= 0.5 and row['TimeInterval'] <= 0.00022852420806884766 then:
1391:         return 'attack'
1392:     else
1393:        'normal'
1394: else if row['Arbitration_ID'] ==' 53B' then:
1395:     if row['TimeInterval'] <= 0.00021898746490478518 and row['P_CAN_ID_329'] >= 0.5 then:
1396:         return 'attack'
1397:     else if row['TimeInterval'] <= 0.00021898746490478518 and row['P_CAN_ID_52A'] >= 0.5 then:
1398:         return 'attack'
1399:     else if row['P_CAN_ID_4CB'] <= 0.5 and row['TimeInterval'] <= 0.00021898746490478518 and row['TimeInterval'] >= 0.0002142190933227539 then:
1400:         return 'attack'
1401:     else if row['P_CAN_ID_4CB'] <= 0.5 and row['P_CAN_ID_260'] <= 0.5 and row['TimeInterval'] >= 0.0007170438766479492 then:
1402:         return 'attack'
1403:     else if row['TimeInterval'] <= 0.00024020671844482422 then:
1404:         return 'attack'
1405:     else if row['TimeInterval'] >= 0.00030219554901123047 then:
1406:         return 'attack'
1407:     else
1408:        'normal'
1409: else if row['Arbitration_ID'] ==' 130' then:
1410:     if row['TimeInterval'] <= 0.00023496150970458984 and row['D5'] >= 7.5 then:
1411:         return 'attack'
1412:     else if row['TimeInterval'] >= 0.00035369396209716797 and row['D5'] >= 7.5 then:
1413:         return 'attack'
1414:     else if row['D5'] >= 7.5 and row['D0'] >= 16.5 then:
1415:         return 'attack'
1416:     else if row['D6'] >= 10.5 and row['D5'] >= 7.5 then:
1417:         return 'attack'
1418:     else if row['P_CAN_ID_2B0'] >= 0.5 and row['TimeInterval'] <= 0.00022637844085693362 and row['D0'] <= 4.5 then:
1419:         return 'attack'
1420:     else
1421:        'normal'
1422: else
1423:    'normal'
```