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https://github.com/AnjaniKadam20

ANJANI S. KADAM

Professional Experience

Internship at TEKHNOLOGIA INNOVATIONS INDIA PVT LTD, Pune – India (Nov 2024 to June 2025)

Worked as a Junior Graphics and UI/UX Design intern

- Designed social media posts tailored to client's requirements.
- Conducted user research to create user-centric solutions for UI/UX projects.
- Developed and designed wireframes, prototypes and user flows to enhance user experience.

Internship at Prescient Technologies, Pune – India (June 2023 to Dec 2023)

Internship was done in the area of AI/ML

- Teamed up with a dynamic group of AI/ML professionals, actively participating in the development and implementation of innovative solutions.
- Assisted in development of machine learning models for predictive analytics.
- Contributed in testing of machine learning model using the tracking UI-MLFlow which helped in resolving issues to enhance model reliability and effectiveness.

Projects

- Prediction of Heart Disease Developed an interactive application to predict heart disease using Machine Learning Concept(ML).
- Art Gallery Management Developed a responsive application GUI 'Art Gallery Management using DBMS.
- JobCard (UX Case Study): Designed a website for a computer repair shop owner allowing efficient management of PC/laptop repair, device status tracking, maintaining job and billing records effortlessly.
- Career Vidyalaya (UX Case Study): Designed a website for client that helps students explore career paths and obtain career guidance, access skill development resources, provide live webinars/workshops, receive guidance for resume building and interview preparation.
- **Eoffice:** Redesigned iOS mobile application for government village officer, enhancing user experience to enable reliable and effortless document issuance services.
- Hearing Aid: Designed a basic user-centric hearing aid solution which would help increase convenience of people with hearing disabilities. The 5 step Design Thinking process was employed to find out the best solution for users.

Successfully incorporated user friendly design (UI) and visually appealing interfaces to optimize the overall user experience in the above mentioned projects.

Co-Curricular Activities

Hackathon (Reached final round). Intra college competition sponsored by IBM- **Organic Fertilizer Prediction** - Designed and Developed a program that determines the optimal organic fertilizer for crops by gathering user input about weather conditions, soil type and crop type.

Extra - Curricular Activities

- Sport Volleyball
 - o 1 Time National winner School Games Fedration Of India (Team Captain)
 - o 3 Times National winner -CBSE (Team Captain)
 - 2 Times International participation (Italy, Belgium)- FISEC (Fédération Internationale Sportive de l'Enseignement Catholique)
- Sketching

Skill Highlights

- Python
- Figma
- HTML
- CSS
- User Research

- Wireframing
- Prototyping
- Teamwork and Communication
- Innovative
- Service-focused

Education

University of Michigan School of Information

Ann Arbor, MI (August 2025)

Master of Science in Information: User experience research and Design

MKSSS's Cummins College of Engineering for Women

Pune-India (July 2020 - June 2024)

Bachelor's in Technology (Computer Engineering)

• CGPA: 8.9

Additional Courses

Google UX Design Professional (7-month) Certificate course on Coursera: Designed and developed a menu and payment web-app for a fancy restaurant using HTML, CSS, Bootstrap and JavaScript.

Infinite Graphix Technologies – Diploma in User Interface and User Experience Design UI/UX - 6 months Course