

PHY 517 / AST 443:

Observational Techniques in Astronomy

Lecture 6:

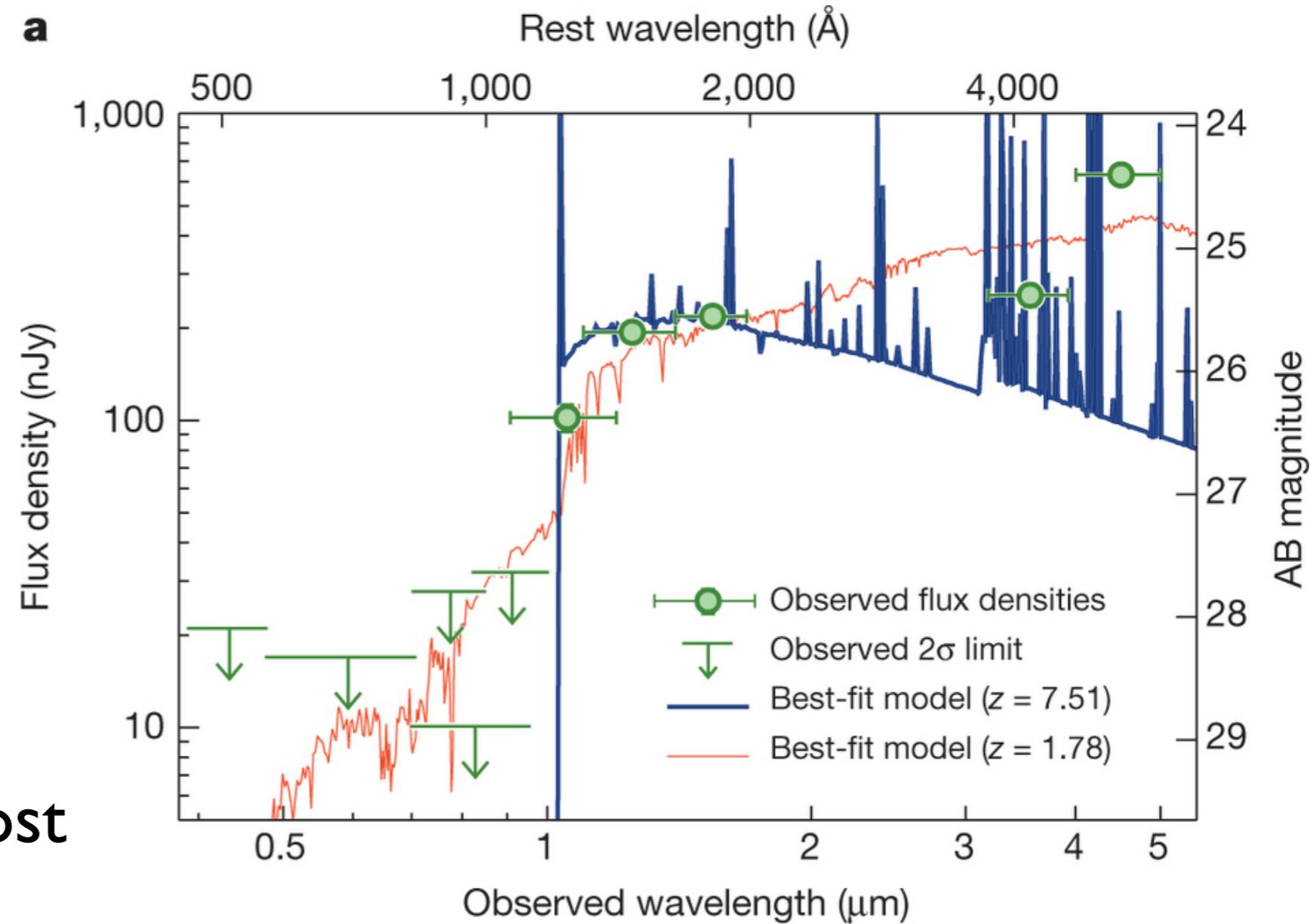
Spectroscopy

Motivation

photometry (measuring flux from images) only measures integrated flux

gives some information about the object properties, but often not enough

e.g.: finding the most distant galaxies

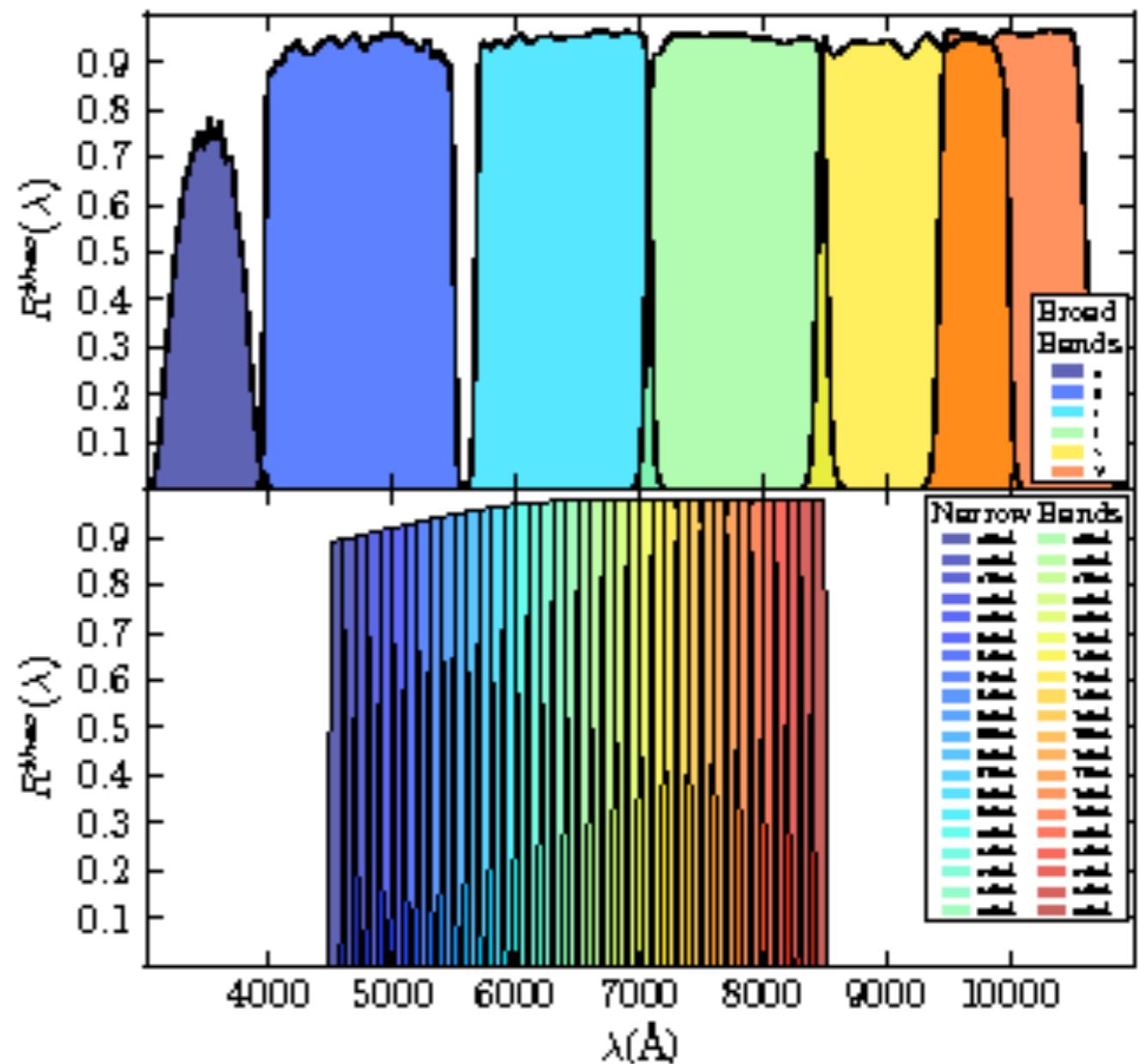


Narrow-band imaging

can determine spectrum of object with images in many narrow-band filters

advantage: can determine spectra of all objects in the same FOV

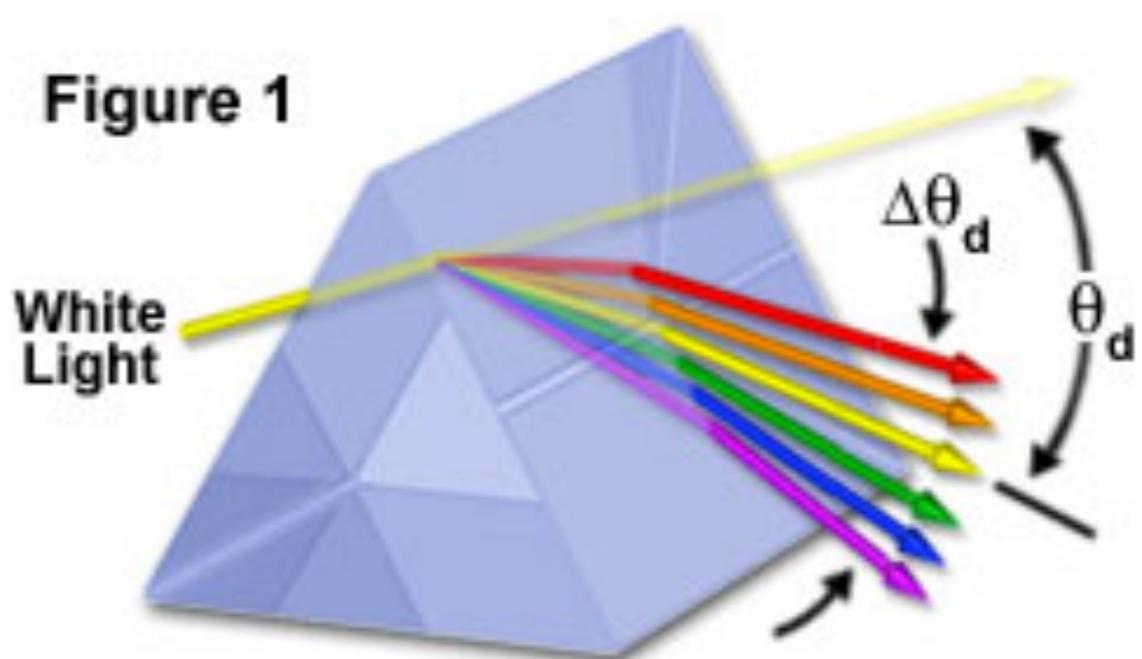
disadvantage: have to take a lot of images!



Spectroscopy

add a dispersing element
to split up the light from
an object: measure the
spectrum directly

e.g. a prism:

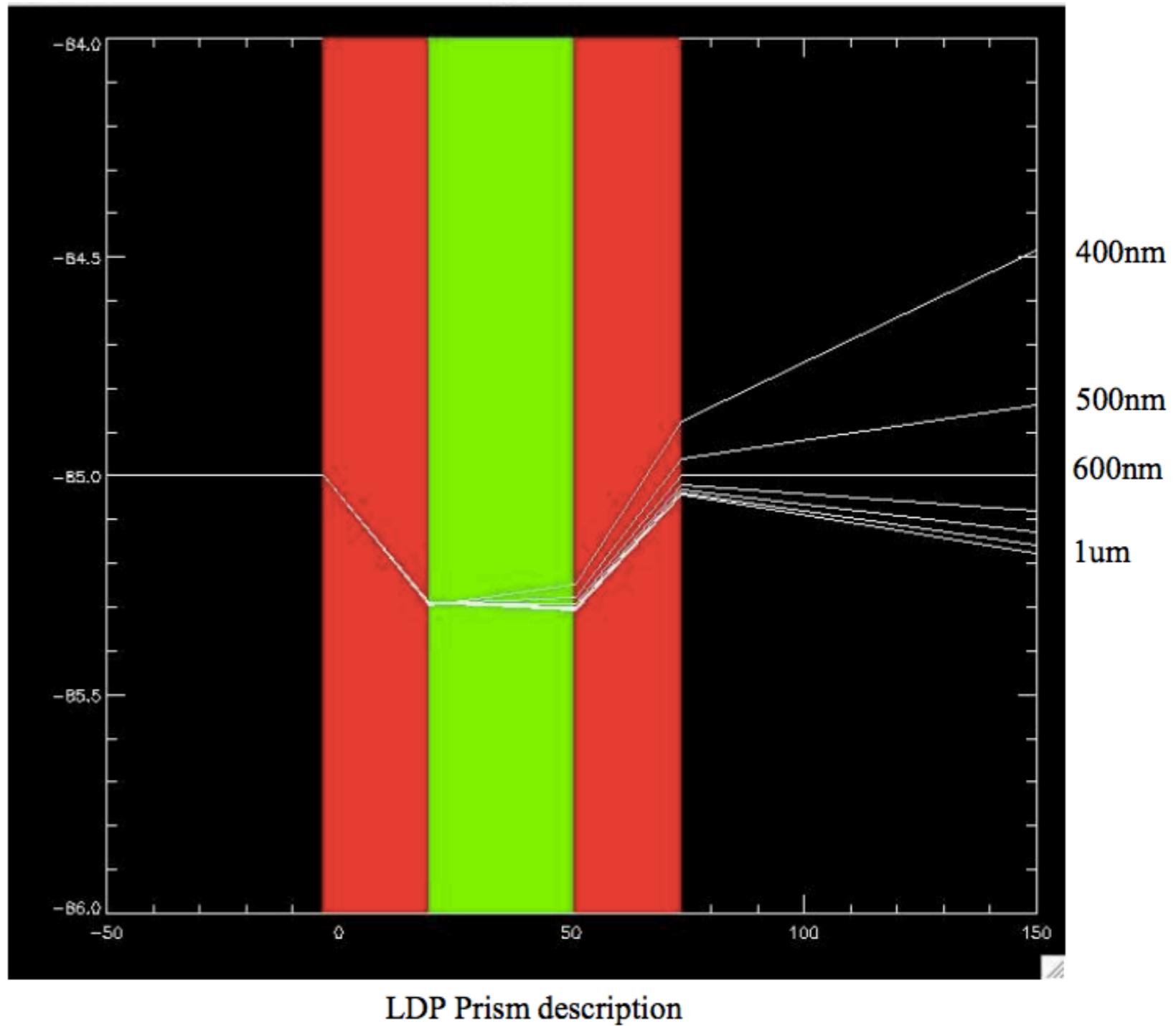


Olympus

Prism Spectroscopy

only few astronomical spectrographs use prisms

- low dispersion (resolution)
- dispersion varies with wavelength



“low dispersion prism” for IMACS spectrograph on Magellan 6-m telescope; uses 3 prisms

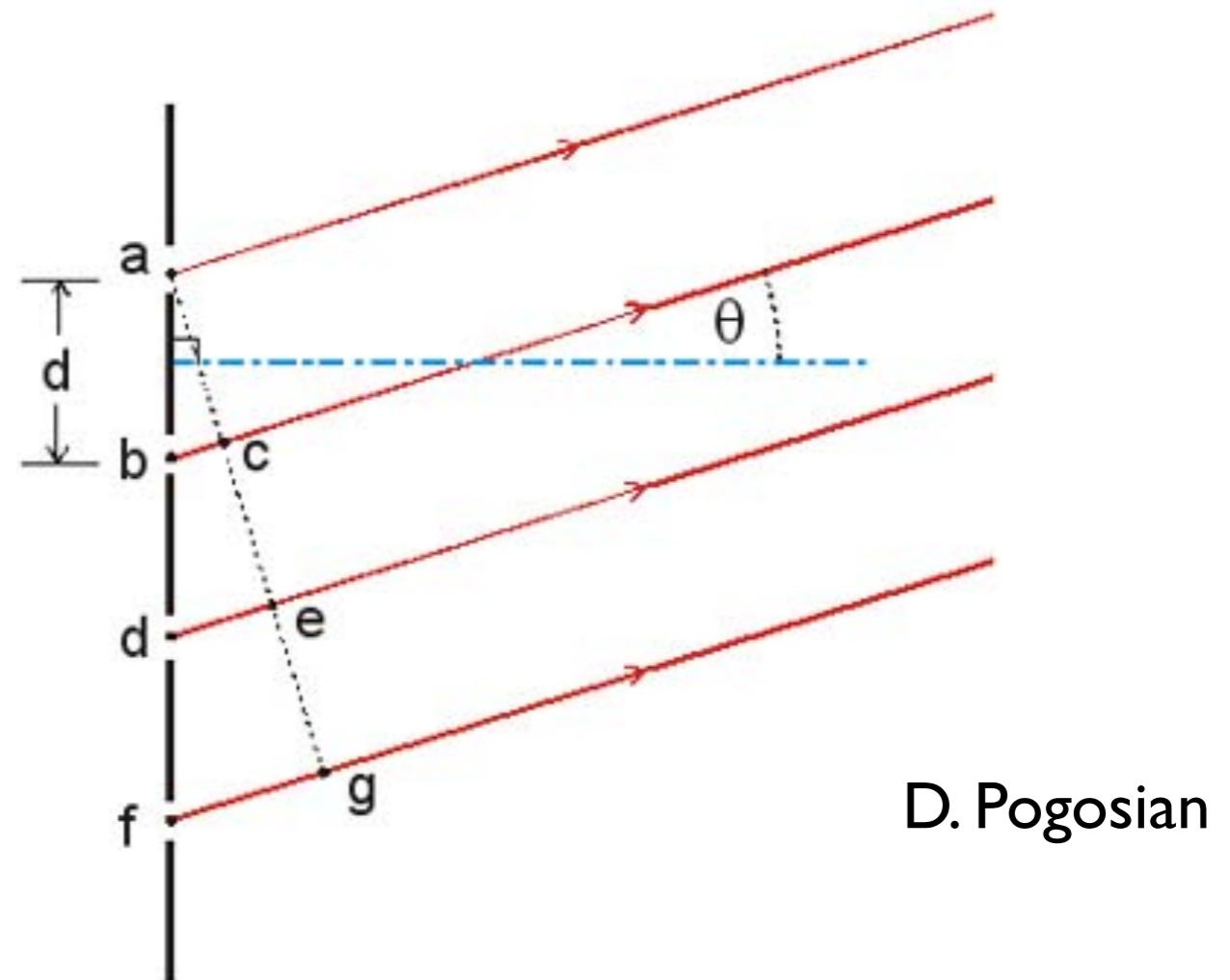
Diffraction gratings

make use of wave properties of light:
interference

grating: many parallel lines ($\sim 500/\text{mm}$)

similar to single-slit and double-slit experiments

position of n th order:

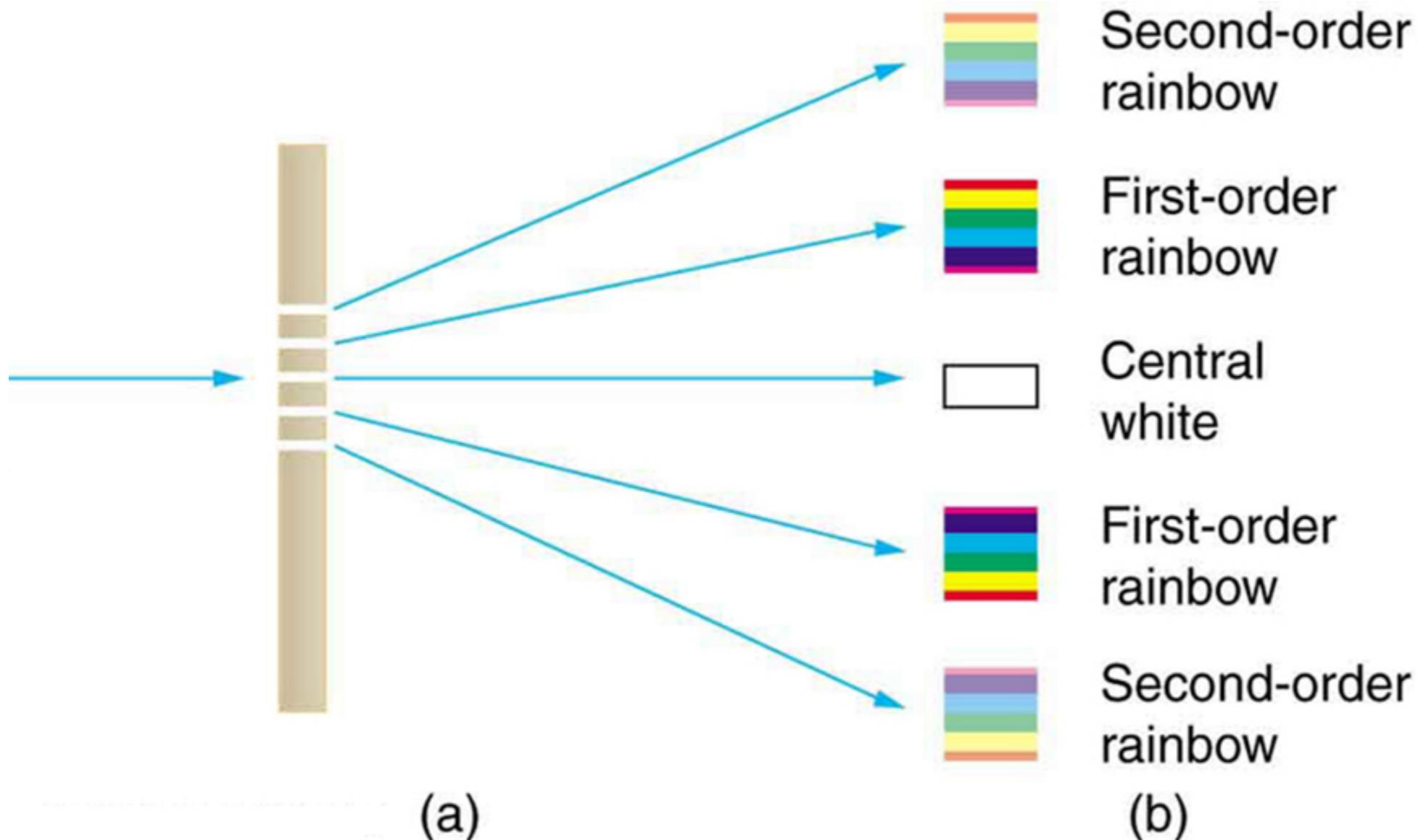


D. Pogosian

if $b-c = \lambda$: maximum at θ
and $d-e = 2\lambda$, etc.

$$n\lambda = d \sin \theta$$

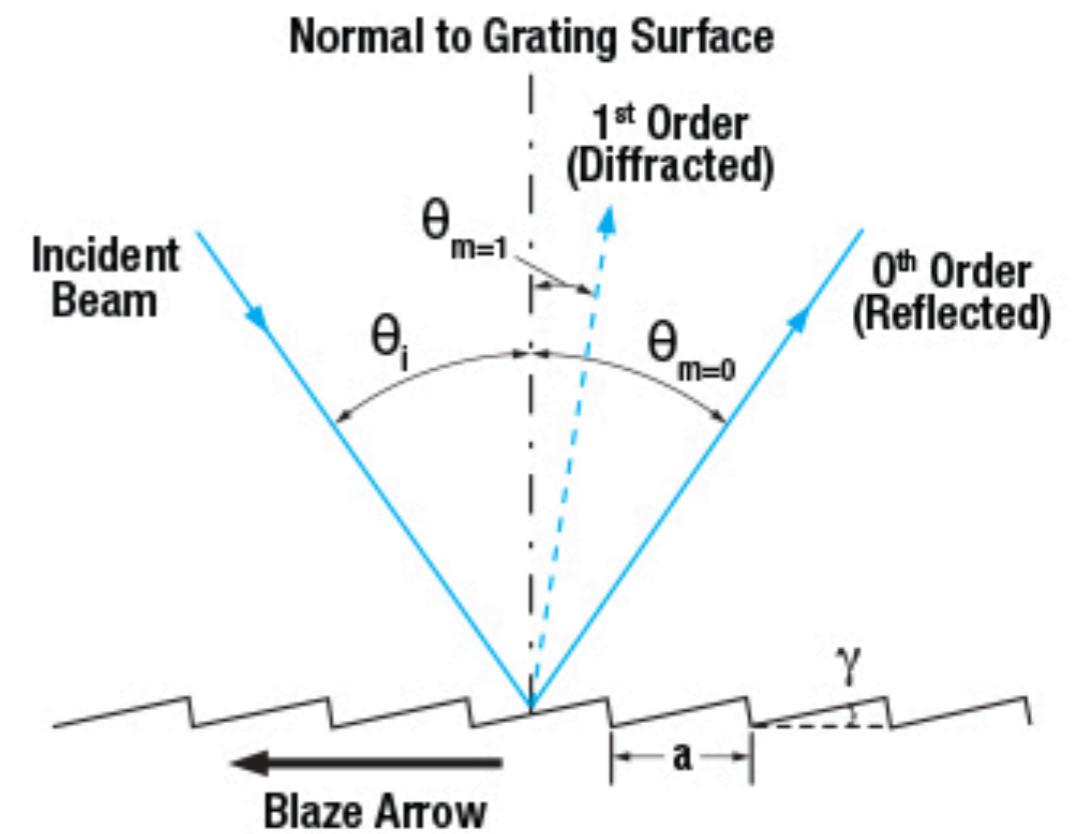
Diffraction gratings



Diffraction gratings

can be transmission gratings
or reflection gratings

most astronomical
spectrographs use reflection
gratings



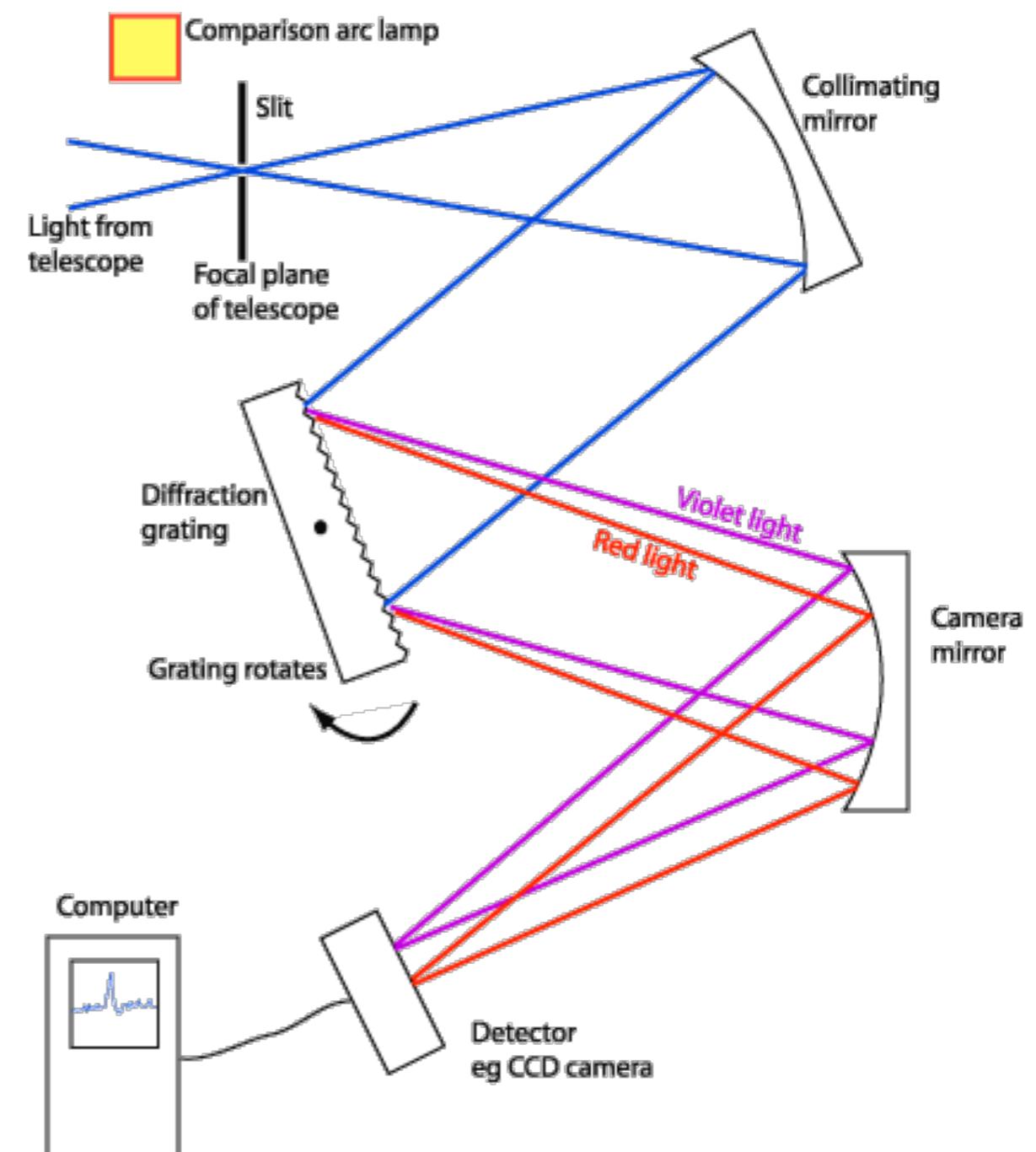
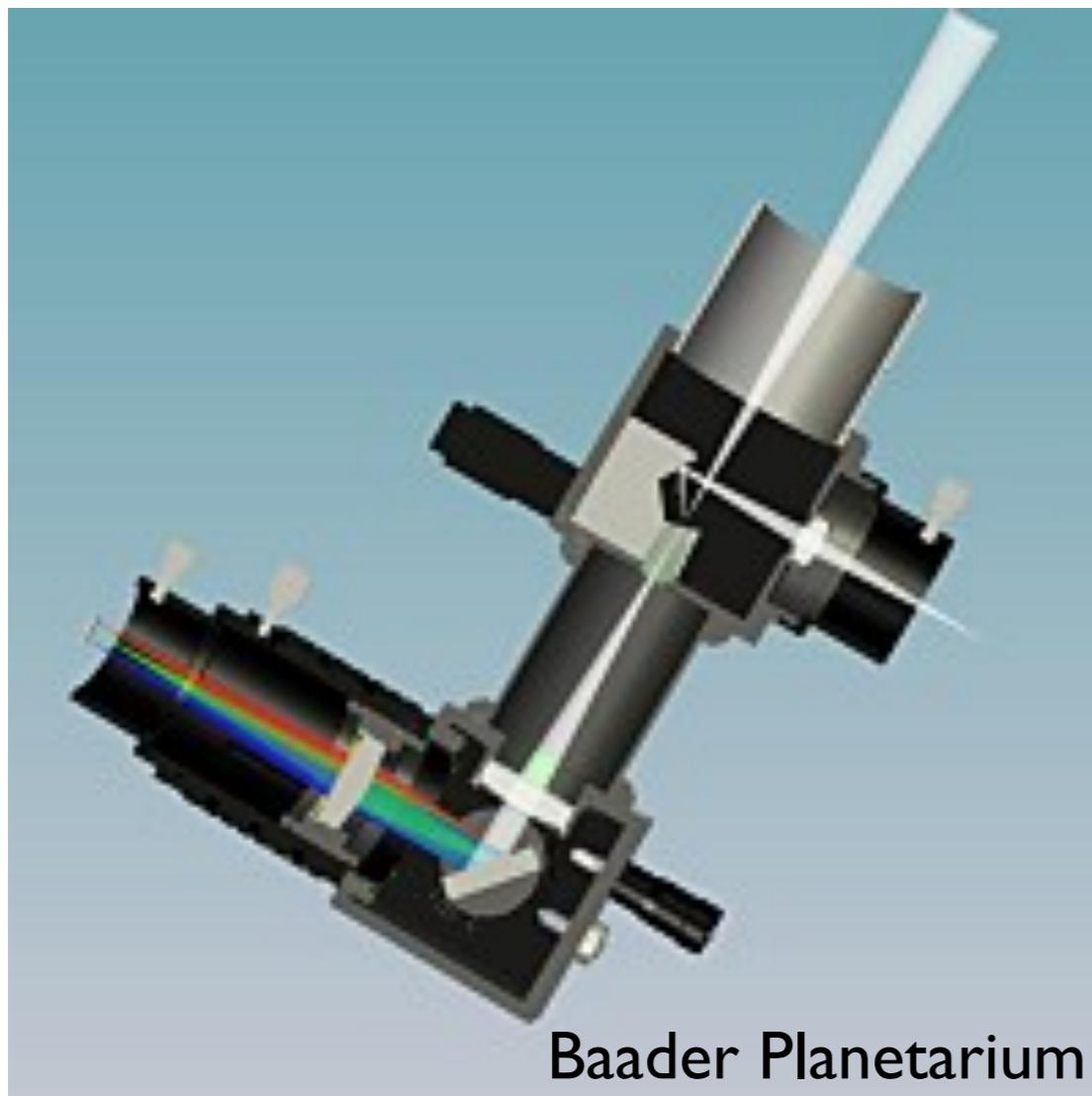
Thor Labs

blaze wavelength: wavelength for direction of reflection
coincides with desired spectral order
→ maximal efficiency

Typical spectrograph

entrance: usually a slit, similar to seeing size

collimator: converts a diverging beam to a parallel beam



A Schematic Diagram of a Slit Spectrograph

Spectral Resolution

defined by smallest wavelength difference $\Delta\lambda$ that can be distinguished at wavelength λ

$$R = \frac{\lambda}{\Delta\lambda}$$

determined by:

- grating (line density)
- width of entrance slit
- seeing

resolution: R or $\Delta\lambda$

dispersion: length $\Delta\lambda'$ of spectrum over single pixel, [$\text{\AA}/\text{px}$]

to properly sample the spectrum:

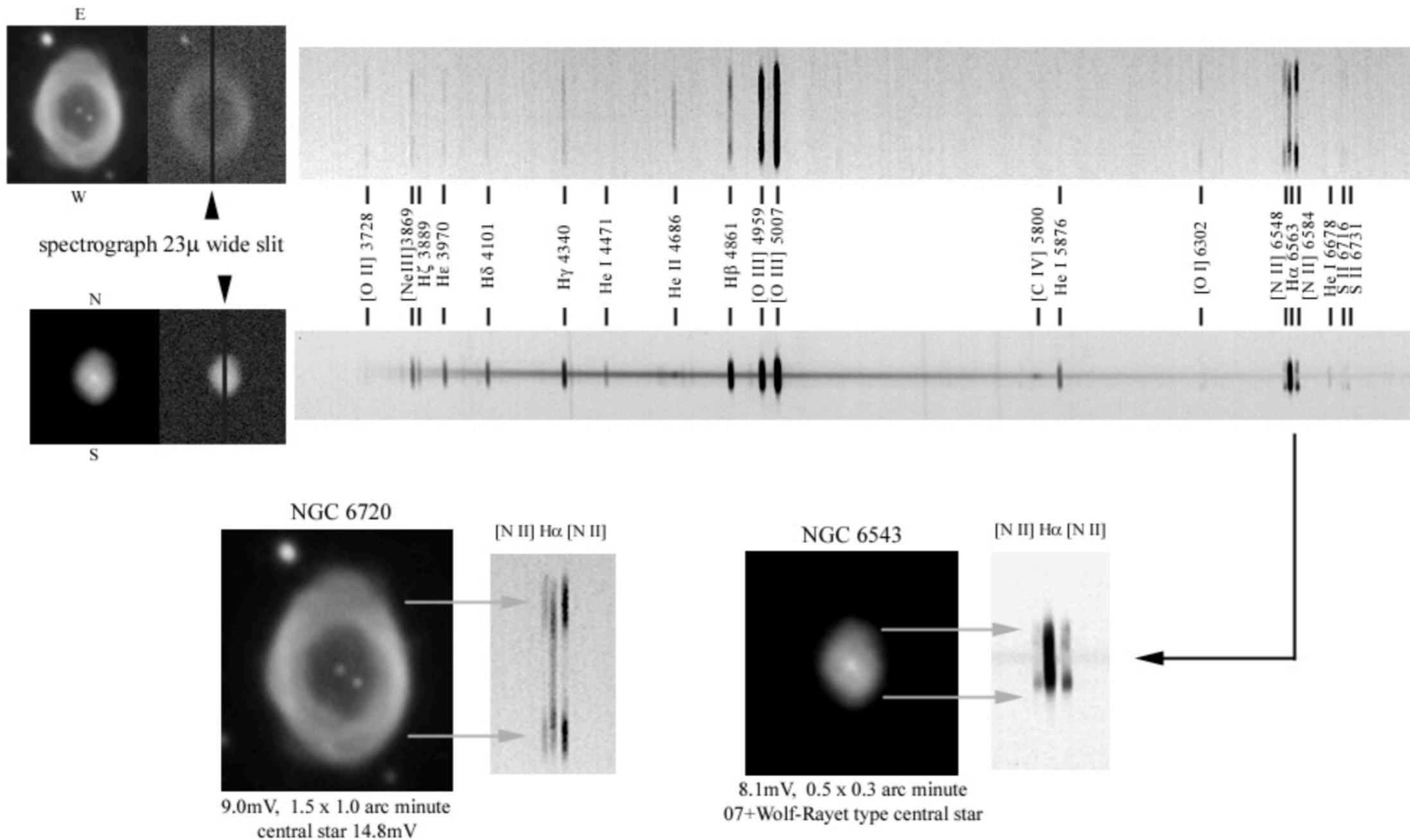
$$\Delta\lambda \sim 2 - 3 \Delta\lambda'$$

Spectral Resolution

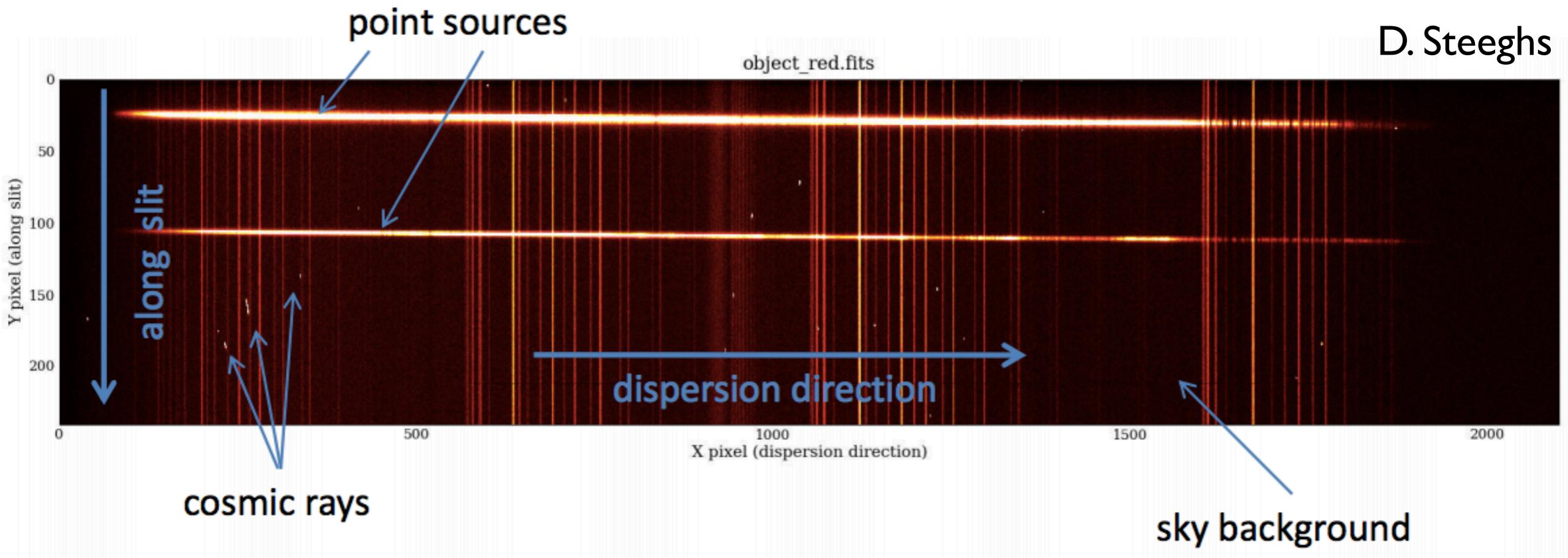
| | | |
|---------------------|-------------------|---|
| $R < 1000$ | low-resolution | e.g. our “low-resolution” spectrograph |
| $1000 < R < 10,000$ | medium-resolution | e.g. our “high-resolution” spectrograph |
| $R > 10,000$ | high-resolution | Echelle spectrographs |

Long-slit observations

Planetary Nebula Spectroscopy : NGC 6720 [Ring Nebula] & NGC 6543 [Cat's Eye Nebula]
Jim Ferreira, Livermore CA



Long-slit observations



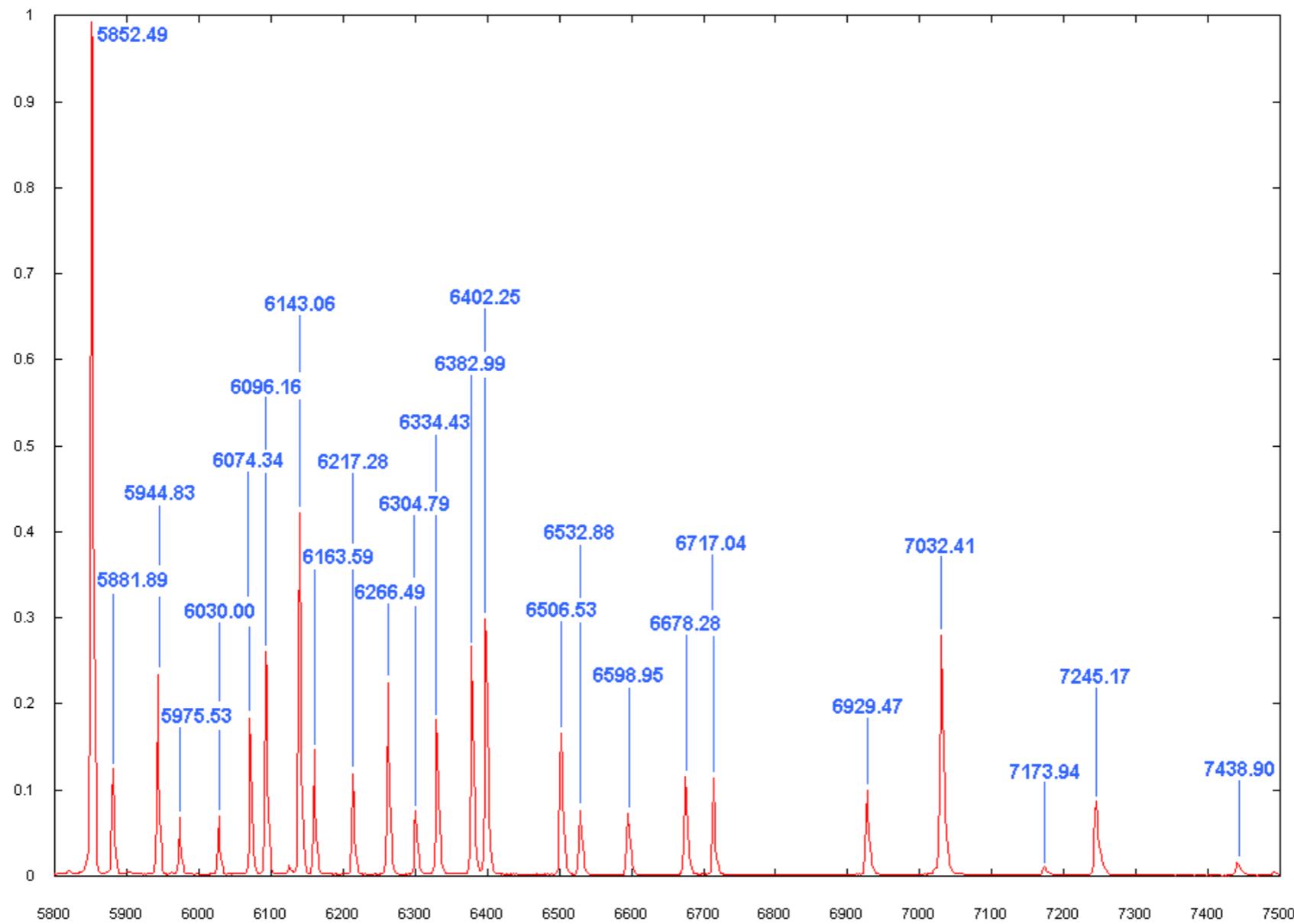
- long axis of CCD used to sample spectrum
- spatial information along slit still available: two objects, lots of sky
- sky background has a lot of emission lines!

Spectroscopic Calibration

- dark frames!
- flat field: use bright continuum source
 - small-scale pixel sensitivity variation
 - variations in slit width
- wavelength calibration: which position on the CCD corresponds to which wavelength?
 - use “arc” lamps with discrete emission lines
 - can also use sky emission lines
- flux calibration:
 - “spectrophotometric” standard stars: stars with known spectral shapes, smooth continua

Spectroscopic Calibration

wavelength calibration: map pixel position to emission lines

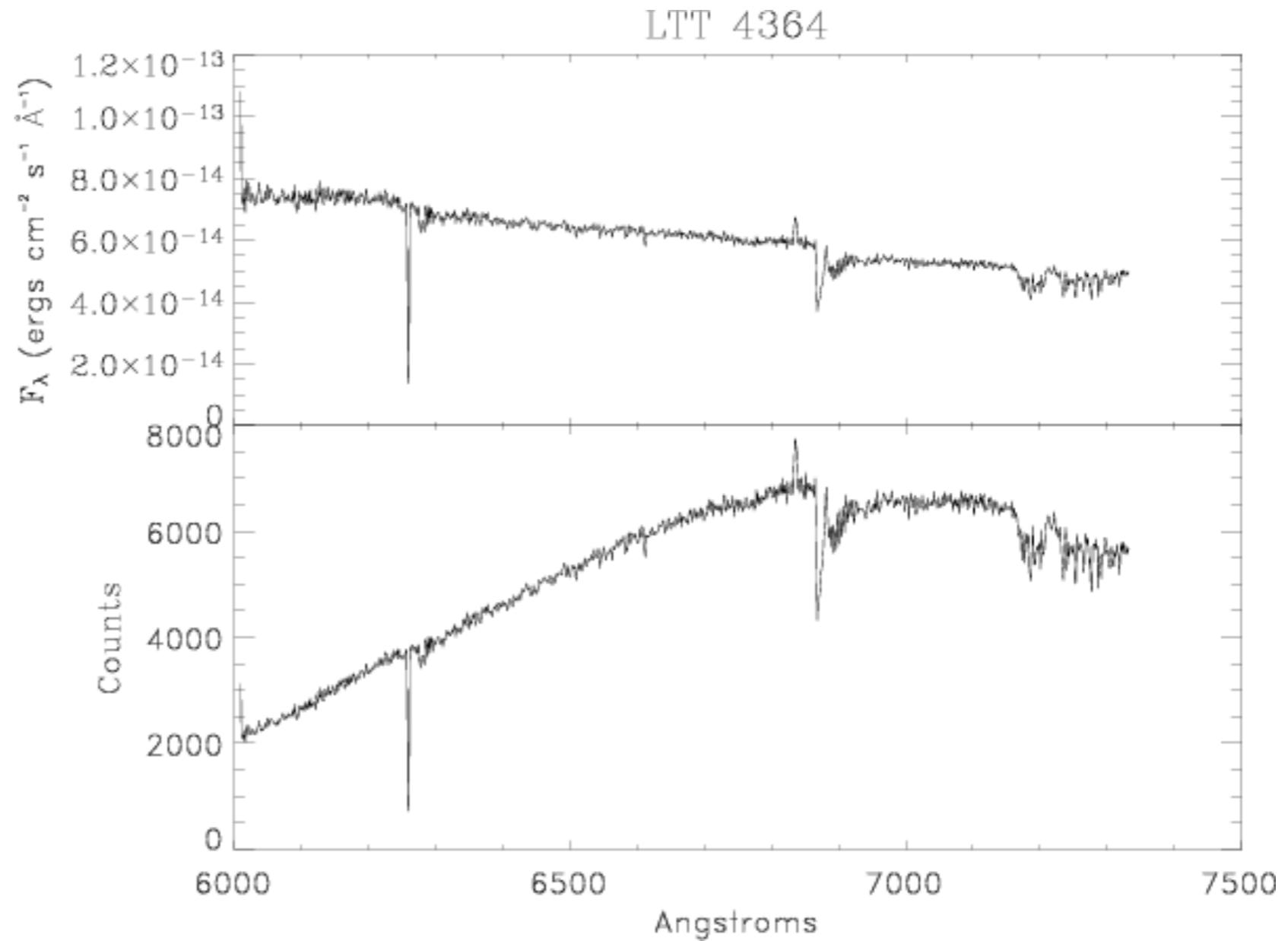


C. Buil /
astrosurf

Spectroscopic Calibration

flux calibration:
observe
spectrophotometric
standard star

compare observed
spectrum (counts)
to known spectrum



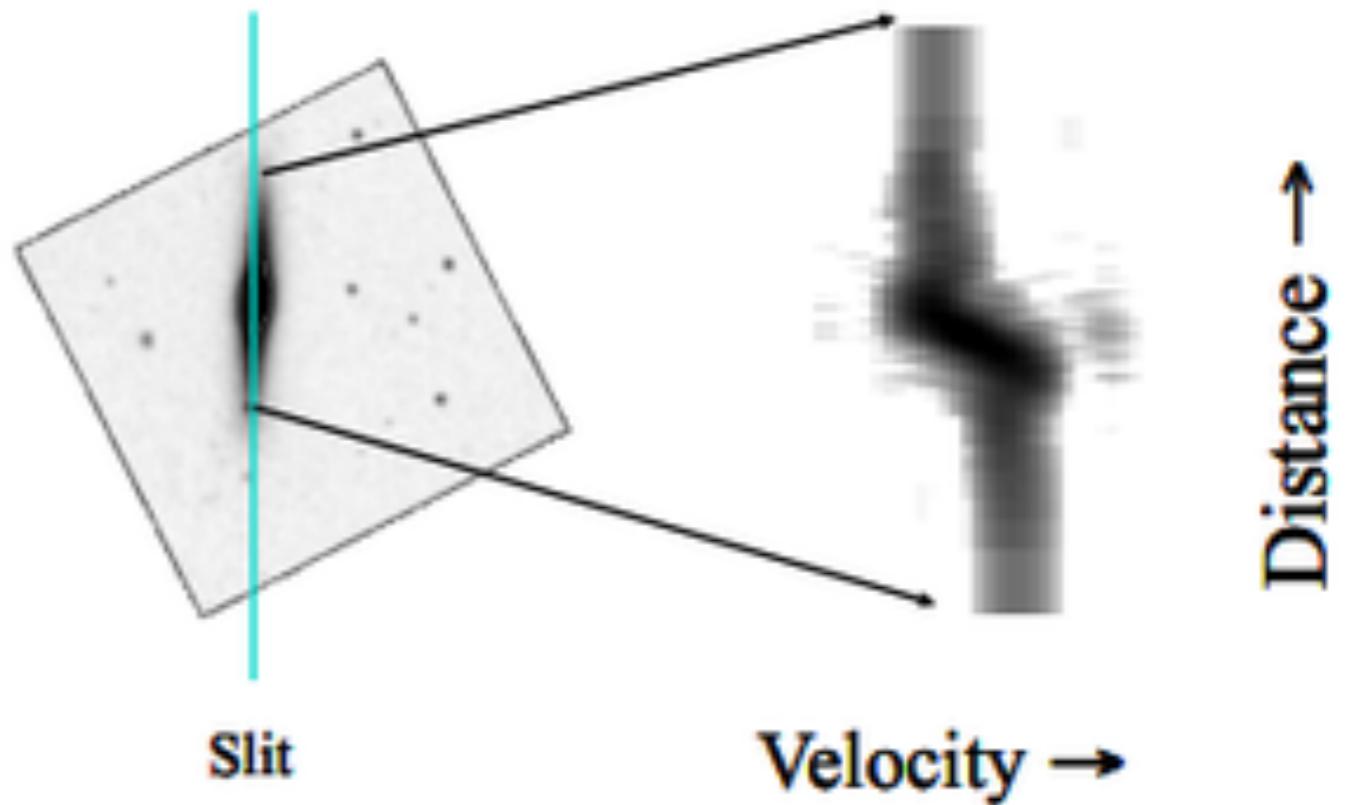
Long-slit spectrographs

most common spectrograph

can only target one (or a few) objects

gives spatial variation

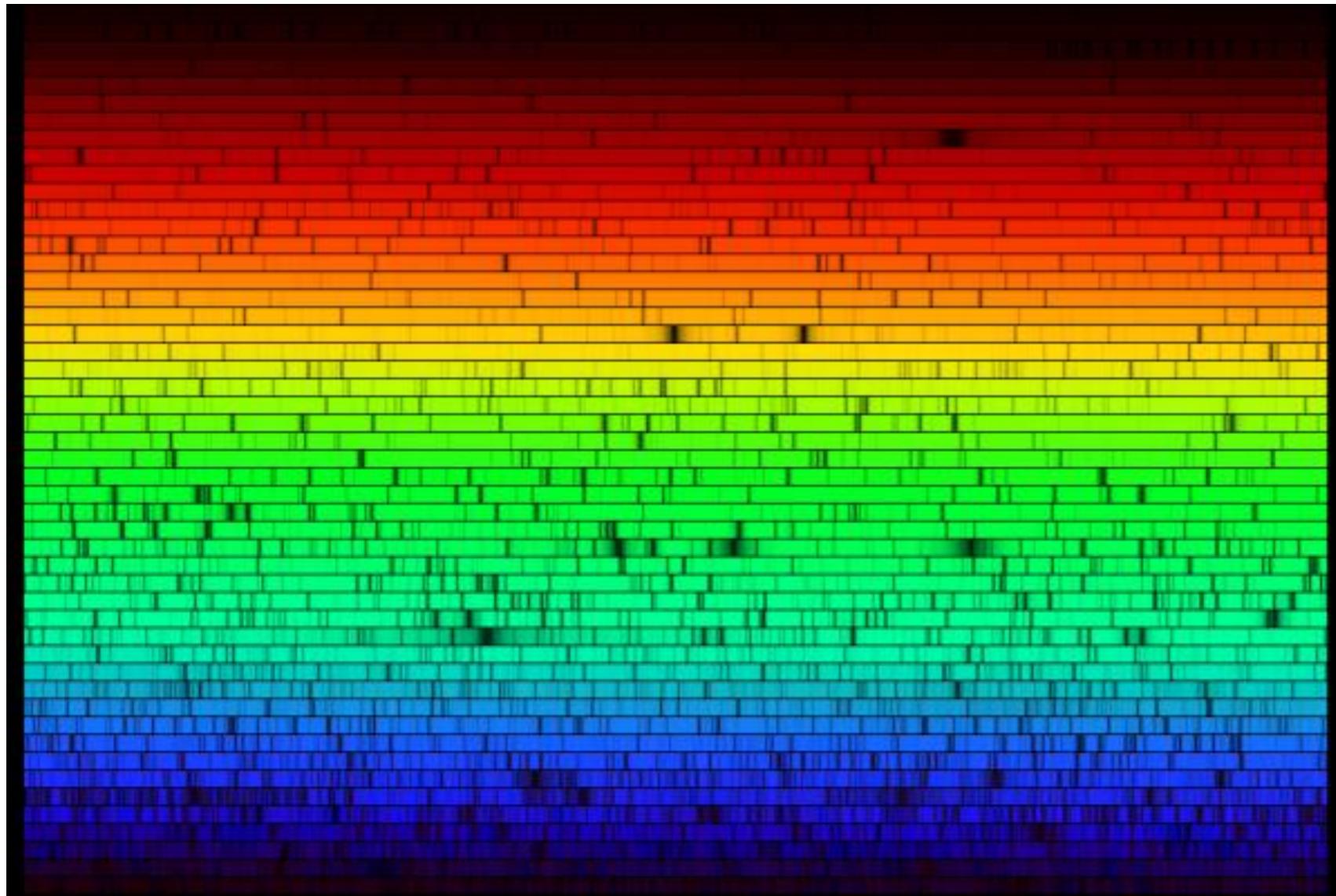
very good estimate of sky background



wikipedia

Echelle spectrographs

- very high resolution long-slit spectrographs
- have additional elements to fit entire spectrum onto CCD
- only for bright objects

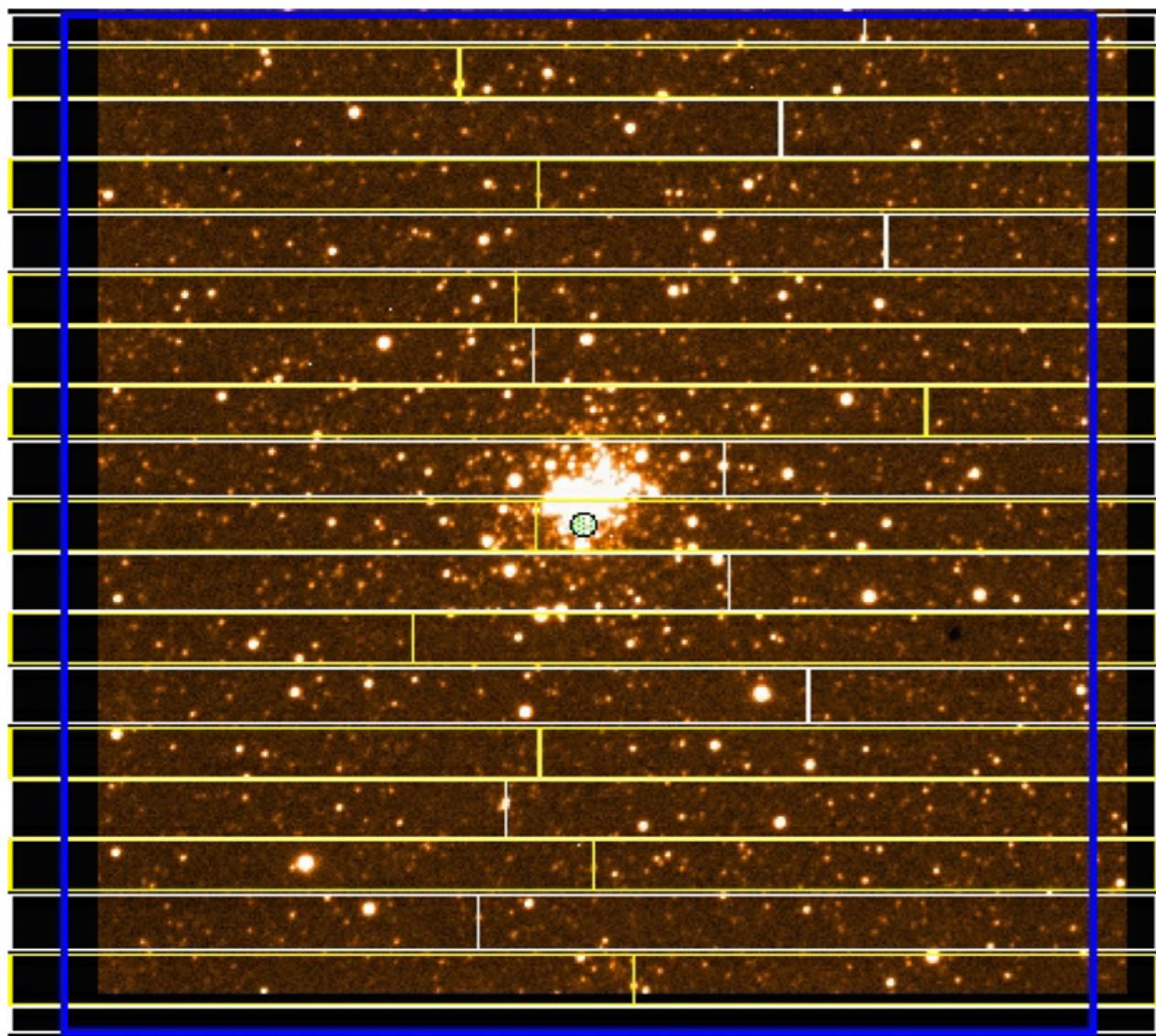


Echelle spectrum
of the Sun,
4000-7000Å

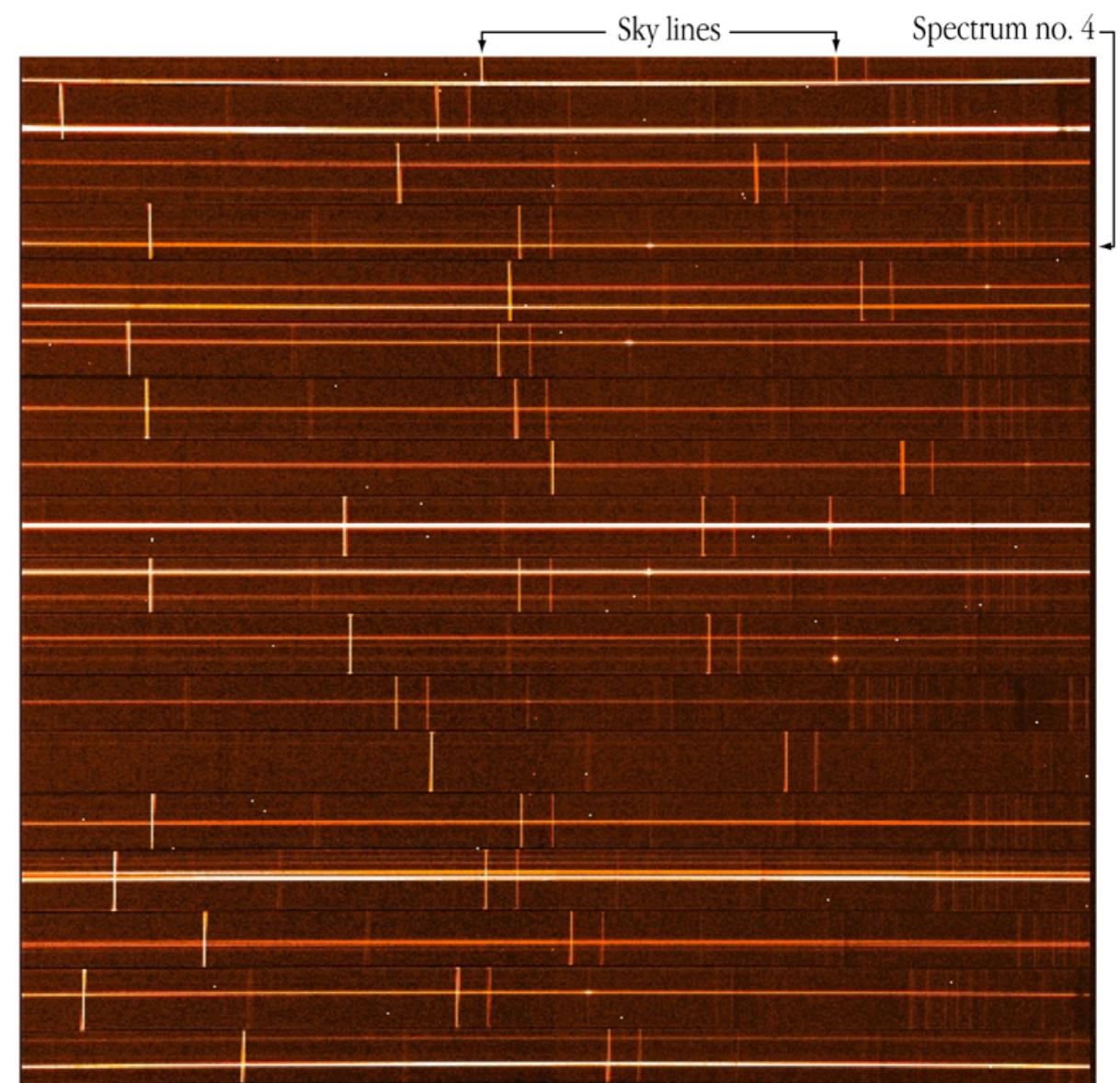
NOAO

Multi-object spectrographs

make a mask with multiple slits, one per target



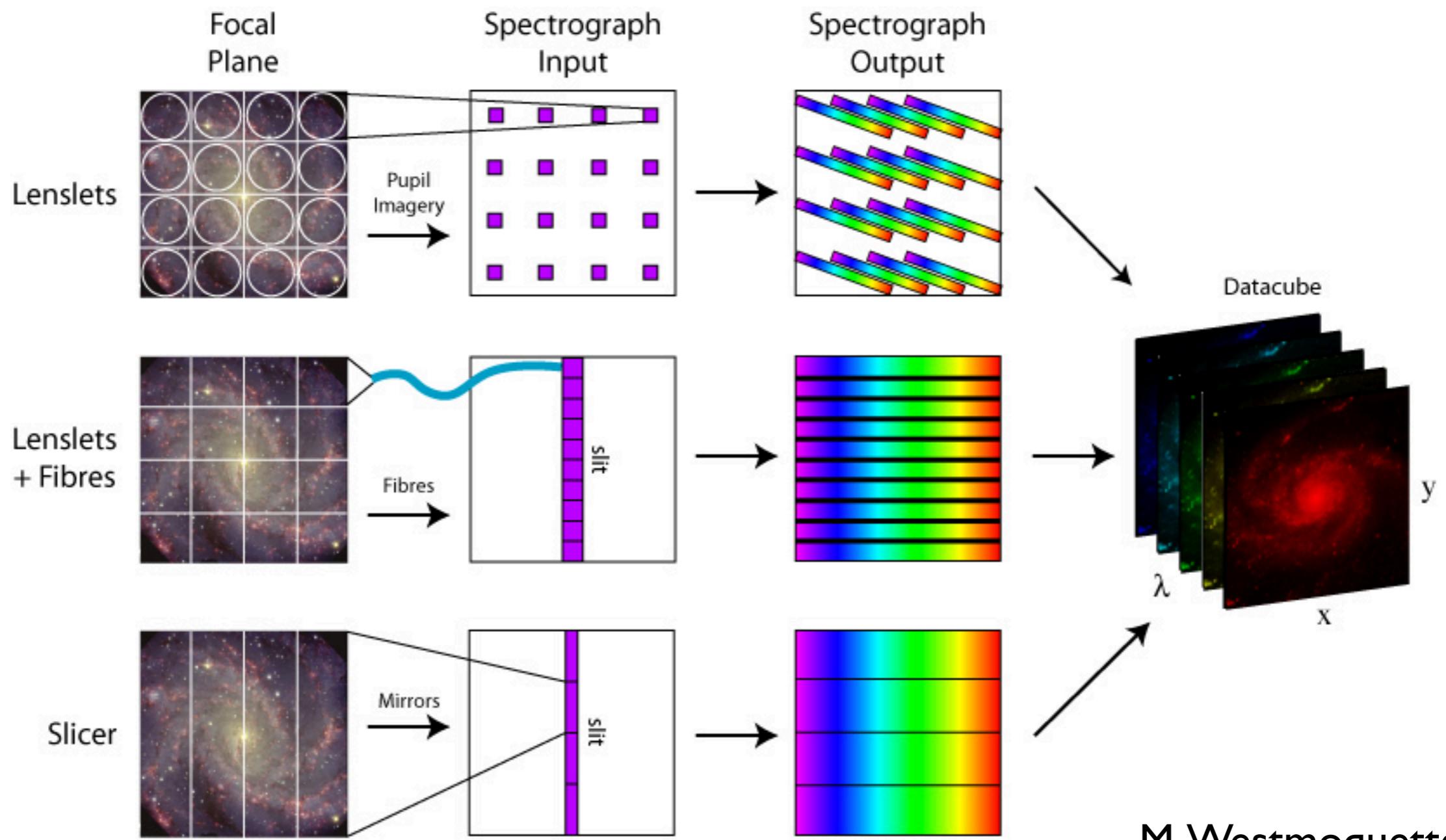
Open Cluster NGC 330 in SMC - VLT UT1 + FORS1 (MOS-mode)



Spectra of Stars in Open Cluster NGC 330 in SMC - VLT UT1 + FORS1 (MOS-mode)

Integral-Field Units

divide image into “spaxels” (spectroscopic pixels)



Spectroscopy Lab

- Option A) Spectroscopy of an emission-line nebula
 - goal: measure gas density and temperature
 - existing, detailed lab manual
 - observational challenge: it can be very difficult to find the target
- Option B) Spectroscopy of bright stars
 - measure strength of absorption line features as function of temperature
 - no lab manual (yet) - help me design this lab!
 - much easier to find the targets

Spectroscopy Lab

- Figure out which lab option you plan to conduct
- Find suitable targets
- Request 3 observing dates (make sure the Moon is not too bright)
- With your request, submit an observing plan with a list of targets, calibration plan, and StarAlt plots