

# PHY 517 / AST 443: Observational Techniques in Astronomy

Lecture 4:  
Working with astronomical images  
Spectroscopy /  
Statistics

*So you took all those images, now what?*

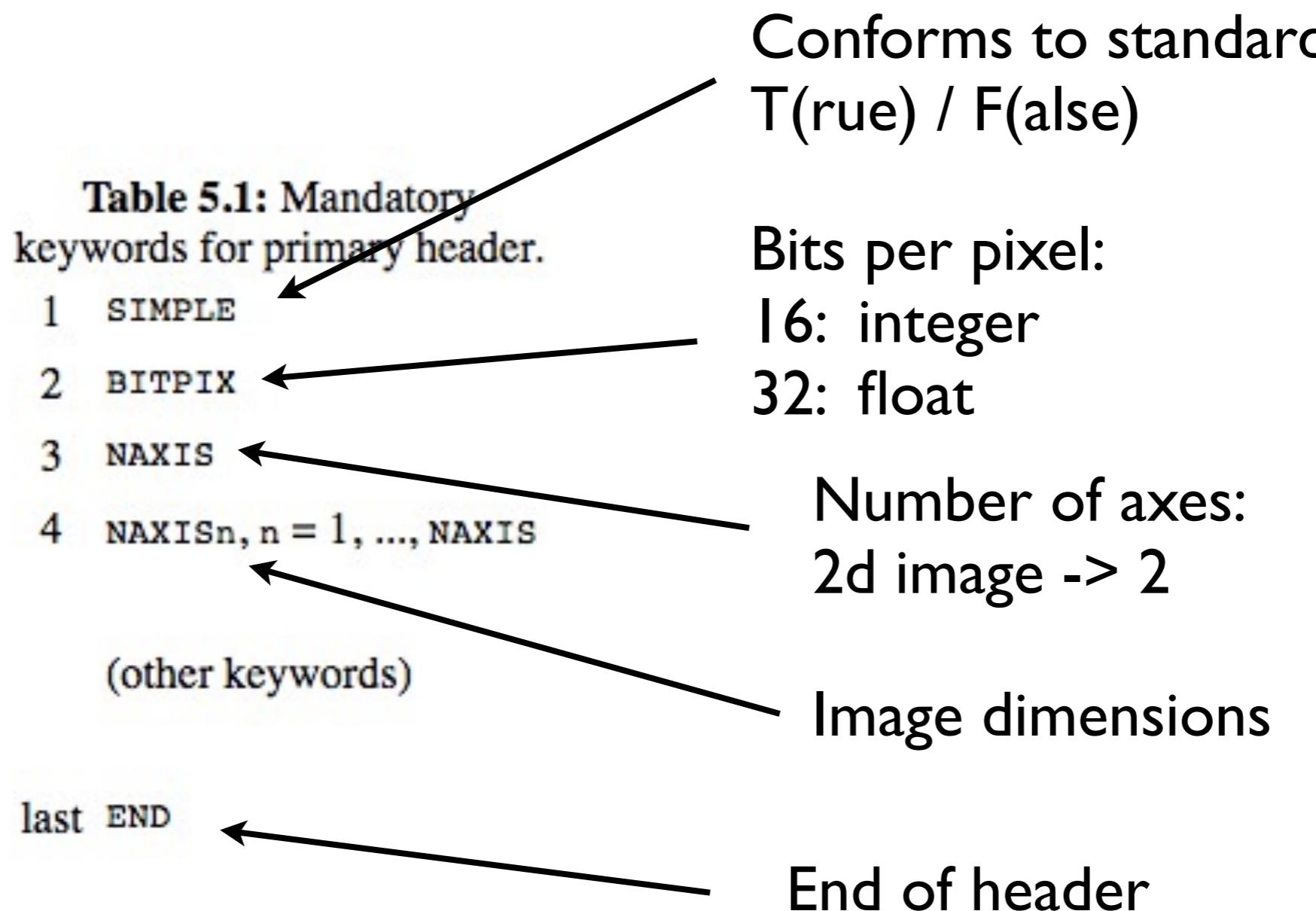
# Images

## FITS: Flexible Image Transport System

- open standard for astronomical images
- two parts:
  - image (binary format, integer or float)
  - ASCII header

# Header Keywords

## Mandatory Structure:



# Example

Images from our CCD camera:

```
====> file m13.00000077.FIT (main) <====  
SIMPLE = T/CCDSOFT-SOFTWARE BISQUE 3  
BITPIX = 16  
NAXIS = 2  
NAXIS1 = 1024  
NAXIS2 = 1024  
BSCALE = +1.00000000000E+000  
BZERO = +3.27680000000E+004  
BIAS = 100  
FOCALLEN= +3.55600000000E+003  
OPTDREF = +0.00000000000E+000
```

*How big is the image (pixels by pixels)?*

# Example

# Images from our CCD camera:

HTTHREH = +0.000000000000E+000  
APTDIA = +3.560000000000E+002  
TELESCOP= 'Meade LX200'  
UBSERVER= 'T. Cohen, B. Schultz, X. Liu, B. Baserdem'  
DATE-OBS= '2016-08-30T03:11:28.477'  
TIME-OBS= '03:11:28.477'  
SWCREATE= 'CCDSoft Version 5.00.210'  
SET-TEMP= -5.000000000000E+000  
COLORCCD= 0  
DISPCOLR= 1  
IMAGETYP= 'Light Frame'  
CCDFPRT = 1

UBSTIVER= SBTI  
FILTER = 'Visu  
EXPTIME = +1.00  
EXPOSURE= +1.00

LAW-SPLIT= 200  
CCD-TEMP= -5.232156845990E+000 ILK =  
TEMPERAT= -5.232156845990E+000 TE =  
INSTRUME= 'SBIG STL-1001 3 CCD Camera'  
EGAIN = +2.060000000000E+000  
F-GAIN = +2.060000000000F+000

# Viewing FITS images

best done with specialized software

e.g. ds9 (by  
Smithsonian  
Observatory)

<http://ds9.si.edu>

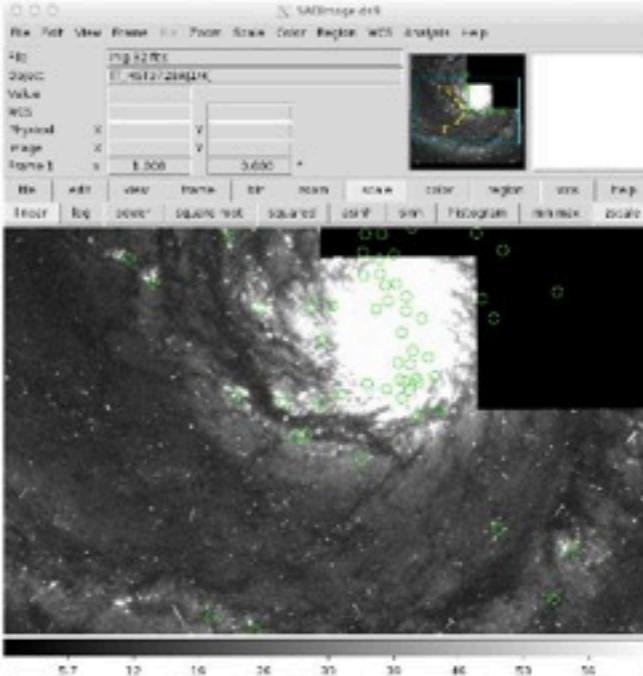
## SAOImage DS9

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### SAOImage DS9 Version 7.4

DS9 version 7.4 is now available on the [Download](#) page. New to version 7.4 is image blocking and reordering of data cube axes. Please see the [What's New](#) page for more details. *News Flash-- Version 7.5b4 is now available*



The screenshot shows the SAOImage DS9 application window. On the left is a control panel with various buttons and dropdown menus. The main area displays a grayscale astronomical image with several green circular regions overlaid, indicating selected areas of interest. A color bar is visible at the bottom of the image.

SAOImage DS9 development has been made possible by funding from the Chandra X-ray Science Center (CXC) and the High Energy Astrophysics Science Archive Center (HEASARC). Additional funding was provided by the JWST Mission office at Space Telescope Science Institute to improve capabilities for 3-D data visualization.

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@SAOImageDS9

SAOImage DS9 version 7.5b4 is now available for download at [ds9.si.edu/site/Beta.html](http://ds9.si.edu/site/Beta.html)

  15 Jul

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@SAOImageDS9

SAOImage DS9 version 7.5b3 is now available for download at [ds9.si.edu/site/Beta.html](http://ds9.si.edu/site/Beta.html). New support for Simple Image Access protocol

  14 Jul

 SAOImage DS9 Retweeted

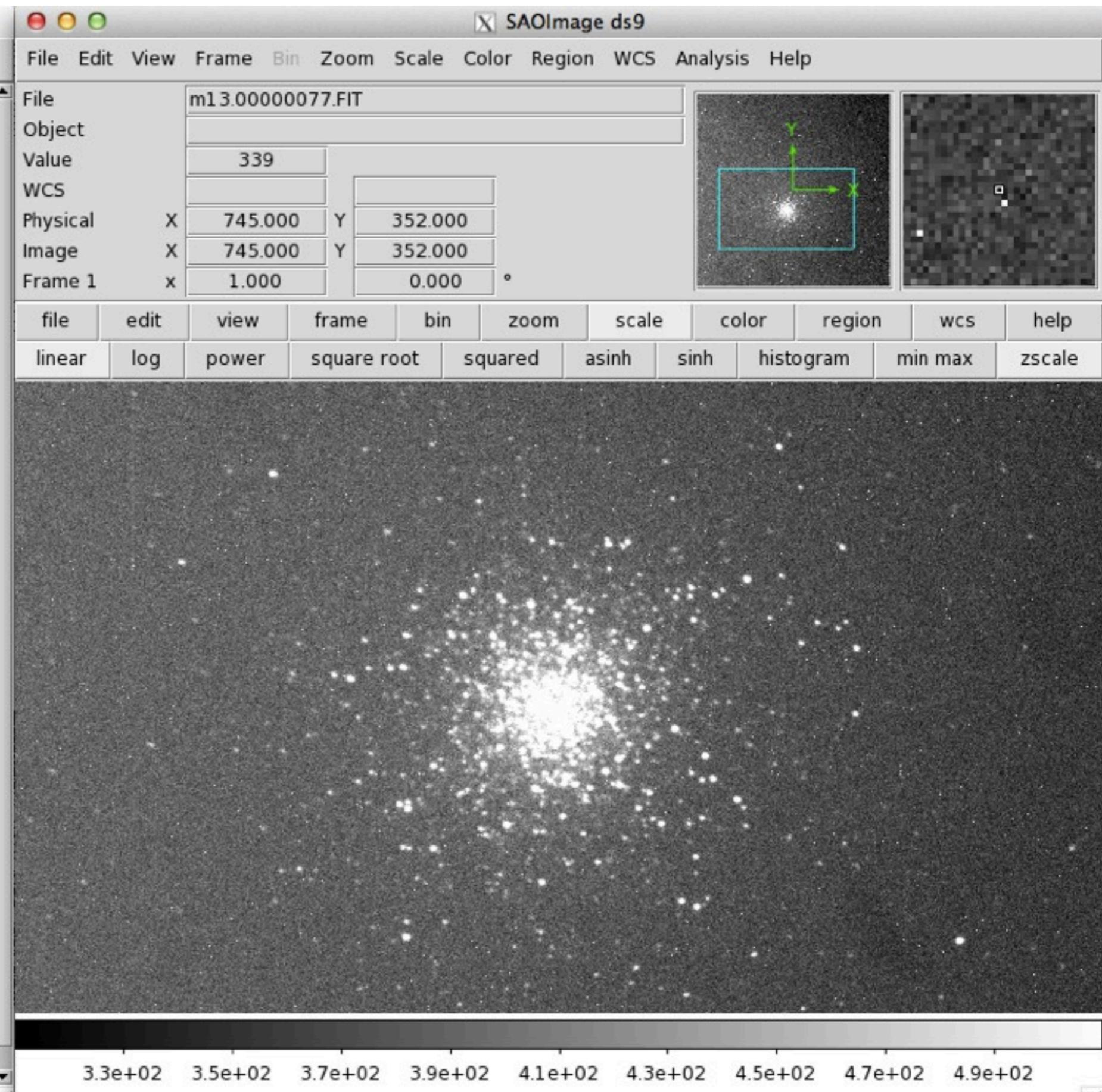
 Eric Mandel  
@astrosoftware

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SMITHSONIAN ASTROPHYSICAL OBSERVATORY | 60 GARDEN STREET | CAMBRIDGE, MA 02138

m13.00000077.FIT

```
SIMPLE = T/CCDSOFT-SOFT
BITPIX = 16
NAXIS = 2
NAXIS1 = 1024
NAXIS2 = 1024
BSCALE = +1.00000000000E+000
BZERO = +3.276800000000E+004
BIAS = 100
FOCALLEN= +3.556000000000E+003
APTAREA = +0.000000000000E+000
APTDIA = +3.560000000000E+002
TELESCOP= 'Meade LX200'
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DATE-OBS= '2016-08-30T03:11:28.477'
TIME-OBS= '03:11:28.477
SWCREATE= 'CCDSoft Version 5.00.210'
SET-TEMP= -5.00000000000E+000
COLORCCD= 0
DISPCOLR= 1
IMAGETYP= 'Light Frame
CCDSFPT = 1
XORGSUBF= 0
YORGSUBF= 0
CCDSUBFL= 0
CCDSUBFT= 0
XBINNING= 1
CCDXBIN = 1
YBINNING= 1
CCDYBIN = 1
EXPS STATE= 293
CCD-TEMP= -5.232156845990E+000
TEMPERAT= -5.232156845990E+000
INSTRUME= 'SBIG STL-1001 3 CCD Camera'
EGAIN = +2.060000000000E+000
E-GAIN = +2.060000000000E+000
XPIXSZ = +2.400000000000E+001
YPIXSZ = +2.400000000000E+001
SBIGIMG = 18
USER 2 = 'SBIG STL-1001 3 CCD Camera'
DATAMAX = 65535
SBSTDVER= 'SBFITSEXT Version 1.0'
FILTER = 'Visual
EXPTIME = +1.000000000000E+001
EXPOSURE= +1.000000000000E+001
CBLACK = 342
CWHITE = 447
END
```



# Specifying coordinates

The astrometric information in FITS images (also referred to as the WCS) is stored in the header using a standard set of keywords. The reference location is defined by the following keywords:

- CRVAL1: defines the right ( $\alpha$ ) ascension of the reference pixel
- CRVAL2: defines the declination ( $\delta$ ) of the reference pixel
- CRPIX1: the x location of the reference pixel
- CRPIX2: the y location of the reference pixel

The plate scale and rotation of the image is contained in the CD MATRIX (CD?\_? keywords).

- CD1\_1 is the partial of first axis coordinate w.r.t. x
- CD1\_2 is the partial of first axis coordinate w.r.t. y
- CD2\_1 is the partial of second axis coordinate w.r.t. x
- CD2\_2 is the partial of second axis coordinate w.r.t. y

$$\begin{pmatrix} CD1\_1 & CD1\_2 \\ CD2\_1 & CD2\_2 \end{pmatrix} = scale * \begin{pmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{pmatrix}$$

# Specifying coordinates

```
CTYPE1 = 'RA---TAN-SIP' / TAN (gnomic) projection + SIP distortions
CTYPE2 = 'DEC--TAN-SIP' / TAN (gnomic) projection + SIP distortions
EQUINOX = 2000.0 / Equatorial coordinates definition (yr)
LONPOLE = 180.0 / no comment
LATPOLE = 0.0 / no comment
CRVAL1 = 250.418630769 / RA of reference point
CRVAL2 = 36.5118440685 / DEC of reference point
CRPIX1 = 351.470682144 / X reference pixel
CRPIX2 = 386.277894974 / Y reference pixel
CUNIT1 = 'deg' / X pixel scale units
CUNIT2 = 'deg' / Y pixel scale units
CD1_1 = -3.33986320359E-05 / Transformation matrix
CD1_2 = 0.000411933007076 / no comment
CD2_1 = -0.000411849476697 / no comment
CD2_2 = -3.33825508905E-05 / no comment
```

# Image Processing

class github page has starter python code for the image processing (dark and flat field correction)  
the code is incomplete, you have to read and modify it!

the code is distributed through the classroom github assignment on exoplanets

get a github account, set up your group repositories

watch some github tutorials

collaborate on the code; check in new versions

*your github submissions are part of how we determine that everybody is contributing to the lab work*

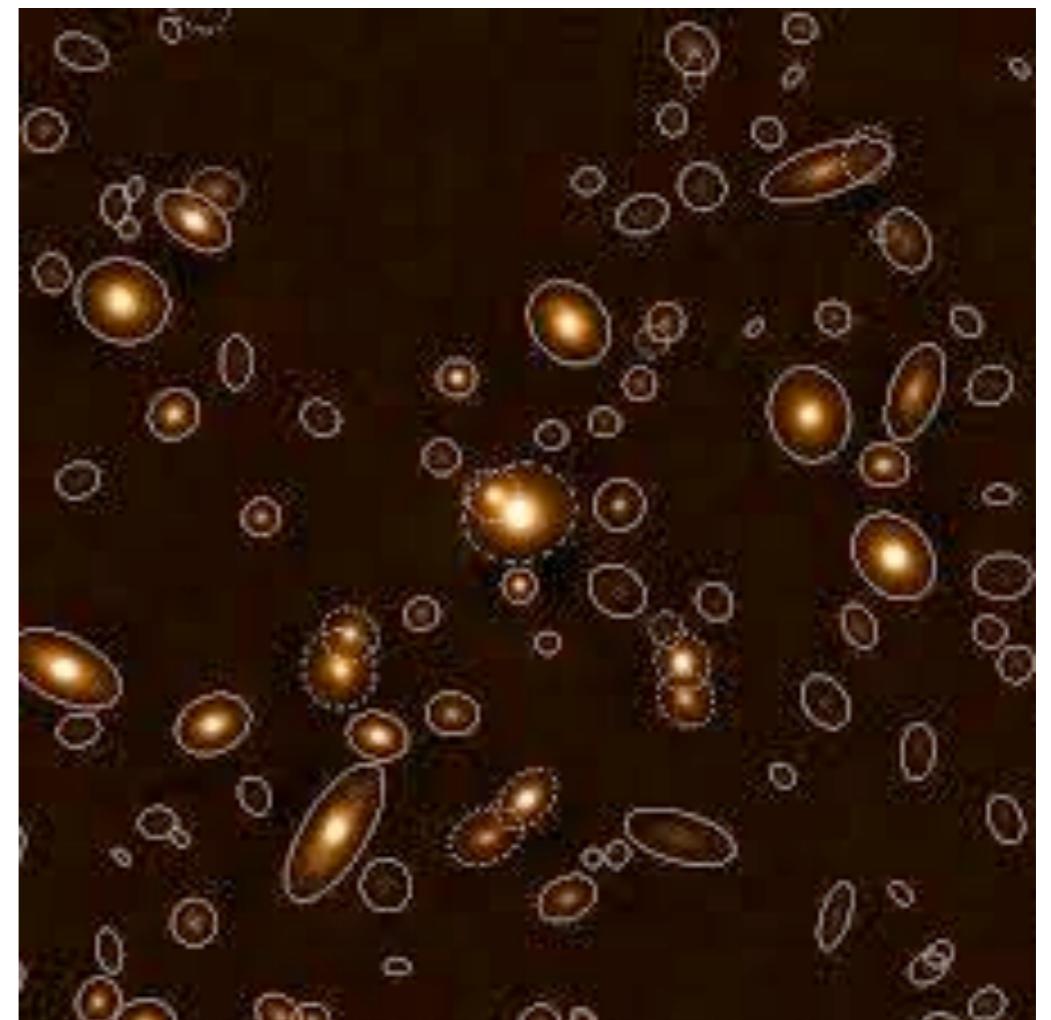
# From images to catalogs

the (updated) exoplanet lab description gives guidance on the full analysis steps: from raw images to flux measurements

an important step is identify objects in an image, and measure their properties

standard tool: Source Extractor

check guide on class github page



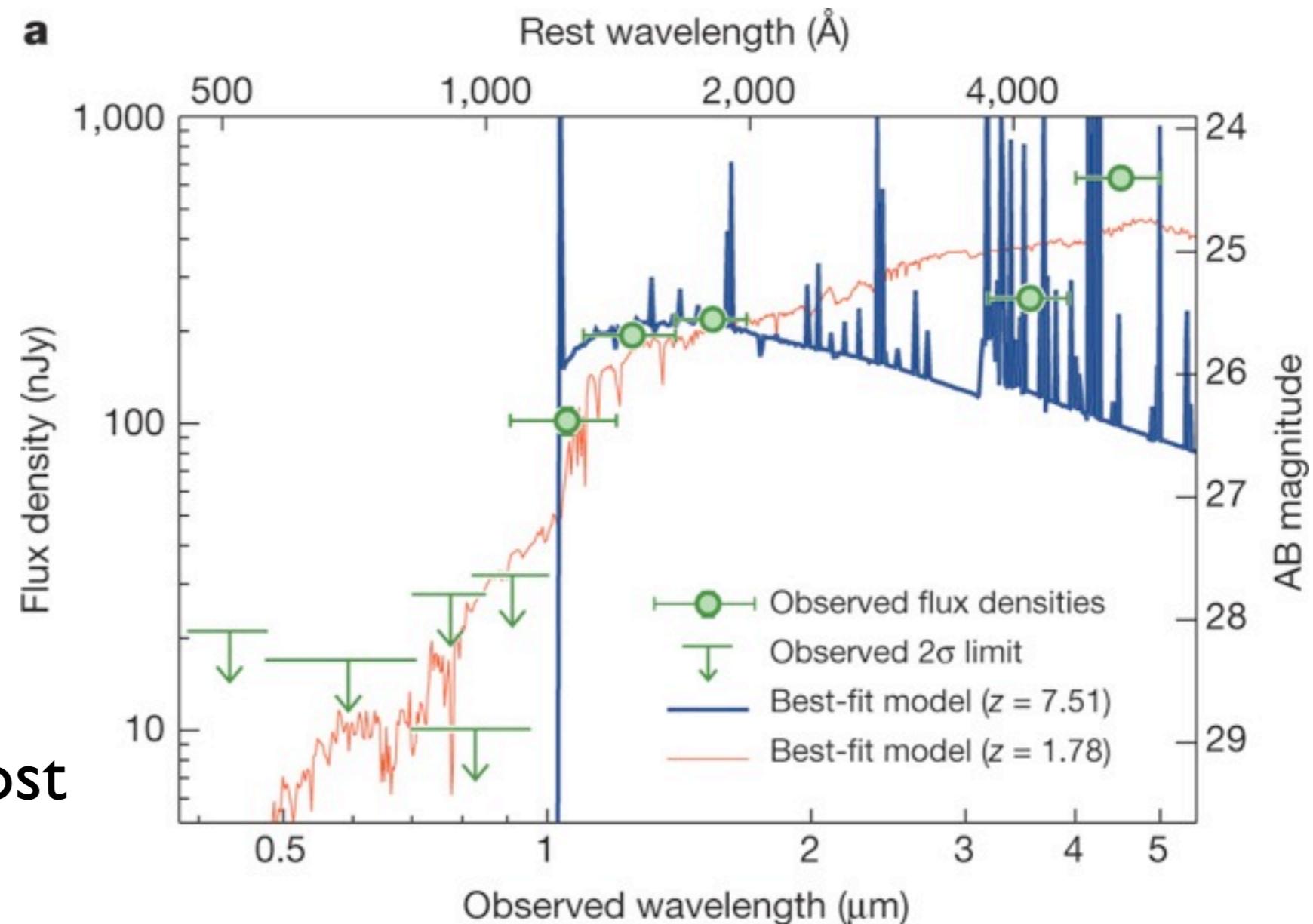
# Spectroscopy

# Motivation

photometry (measuring flux from images) only measures integrated flux

gives some information about the object properties, but (usually) not enough

e.g.: finding the most distant galaxies

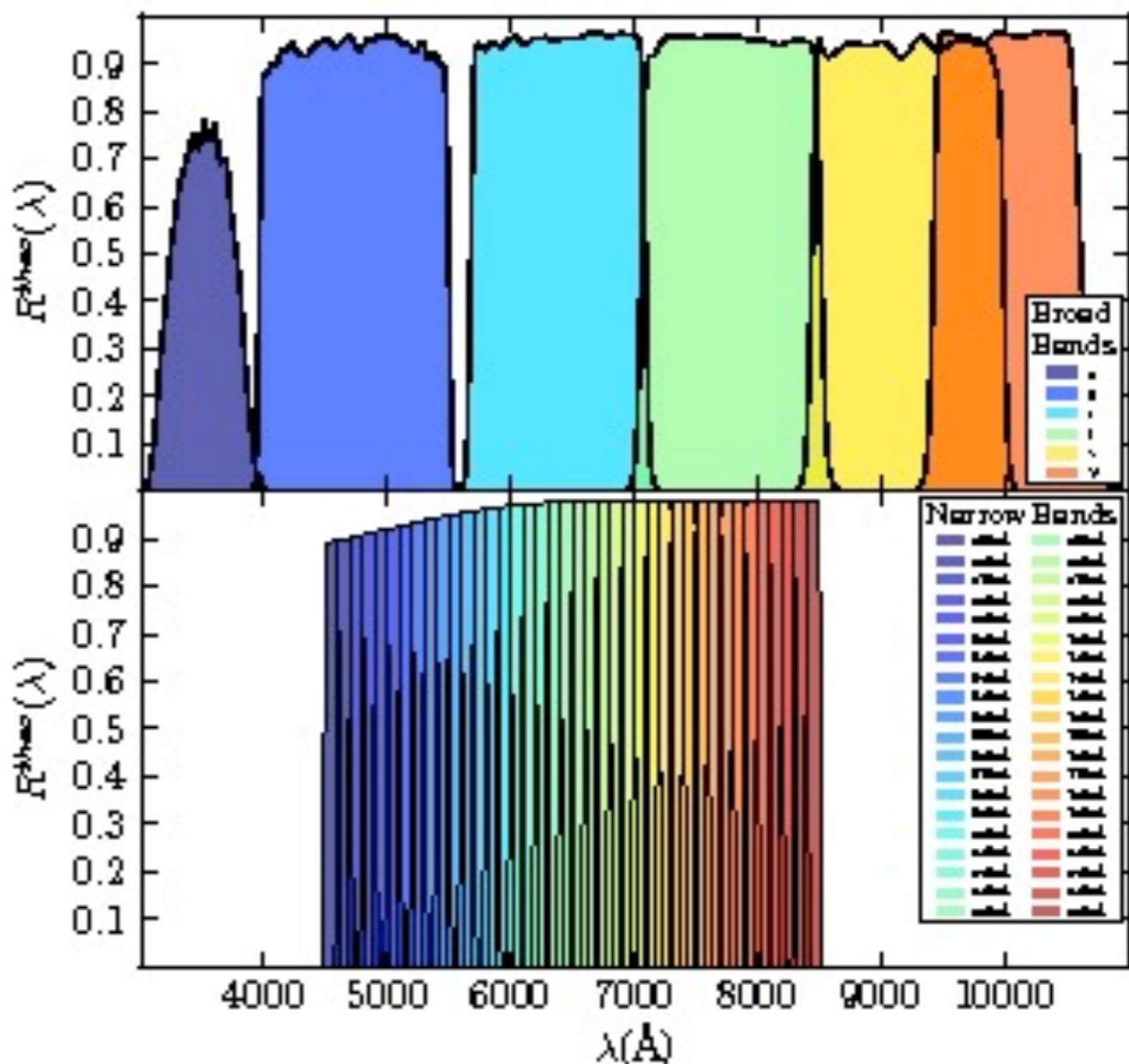


# Narrow-band imaging

can determine spectrum of object with images in many narrow-band filters

advantage: can determine spectra of all objects in the same FOV

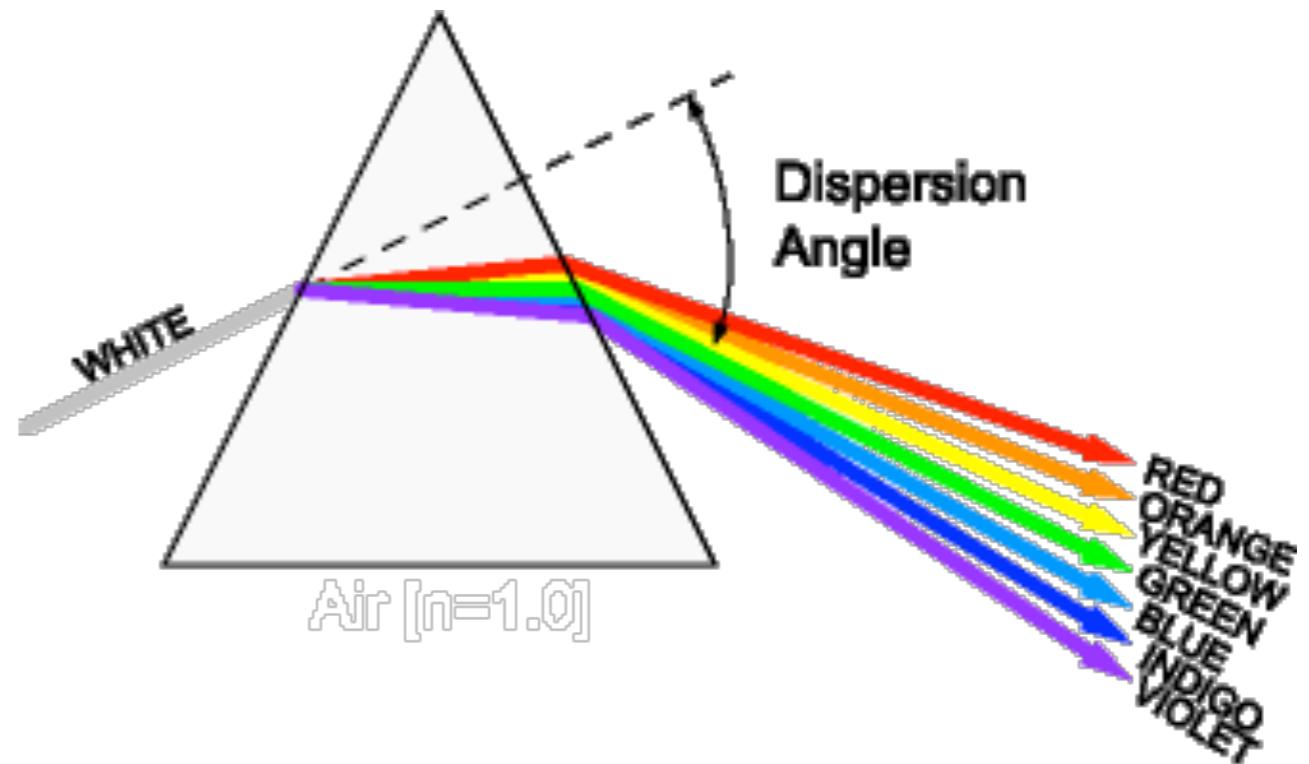
disadvantage: have to take a lot of images!



# Spectroscopy

add a dispersing element to split up the light from an object: measure the spectrum directly

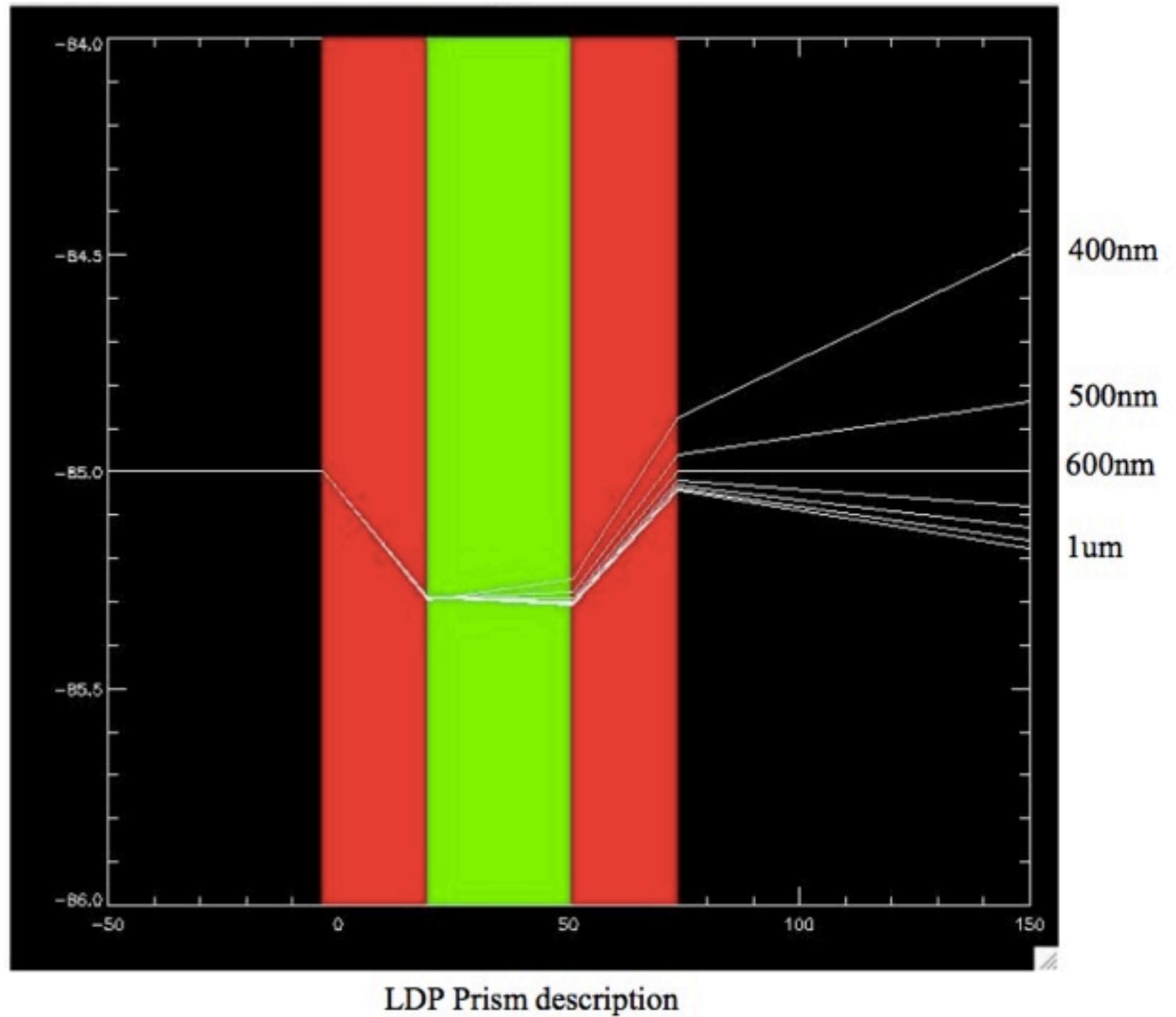
e.g. a prism:



# Prism Spectroscopy

only few astronomical spectrographs use prisms

- low dispersion (resolution)
- dispersion varies with wavelength



“low dispersion prism” for IMACS spectrograph on Magellan 6-m telescope; uses 3 prisms

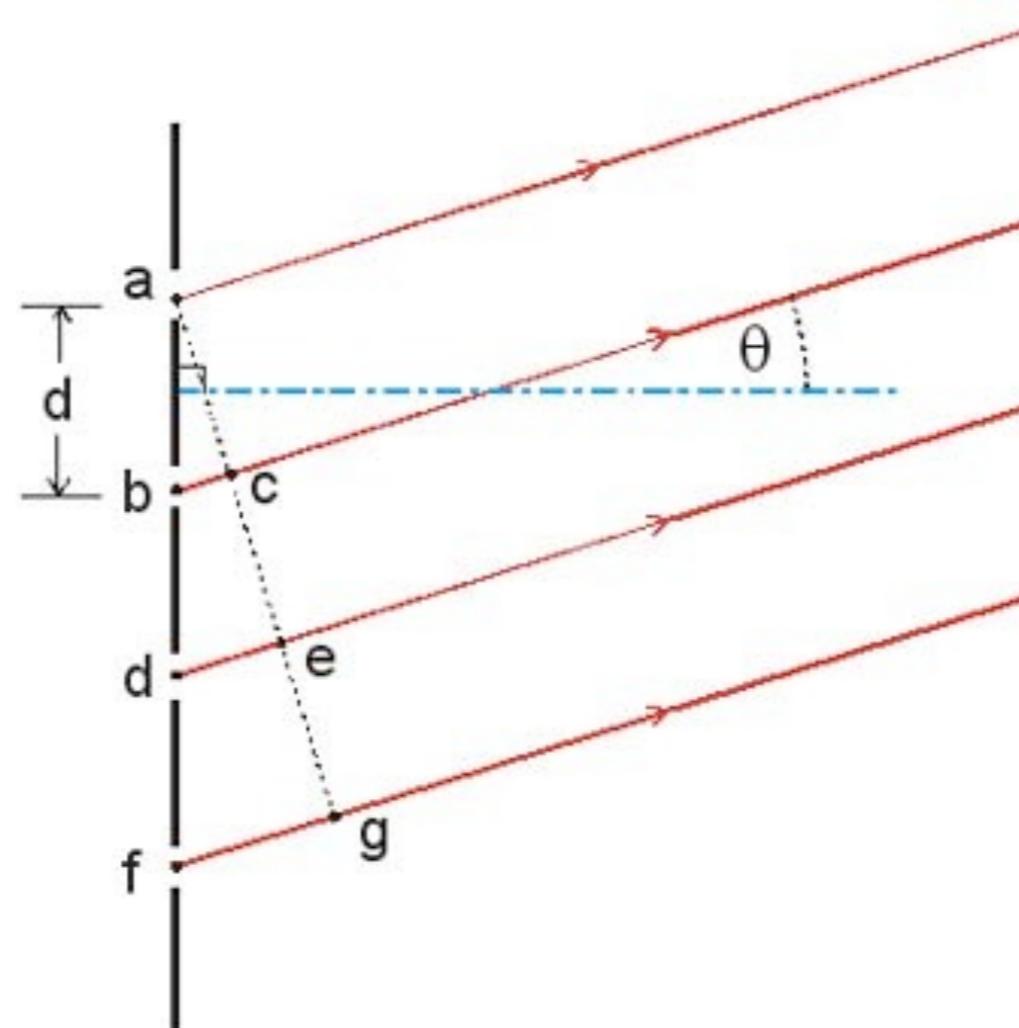
# Diffraction gratings

make use of wave properties of light:  
interference

grating: many parallel lines ( $\sim 500/\text{mm}$ )

similar to single-slit and double-slit experiments

position of  $n$ th order:



if  $b-c = \lambda$ : maximum at  $\theta$   
and  $d-e = 2\lambda$ , etc.

$$n\lambda = d \sin \theta$$

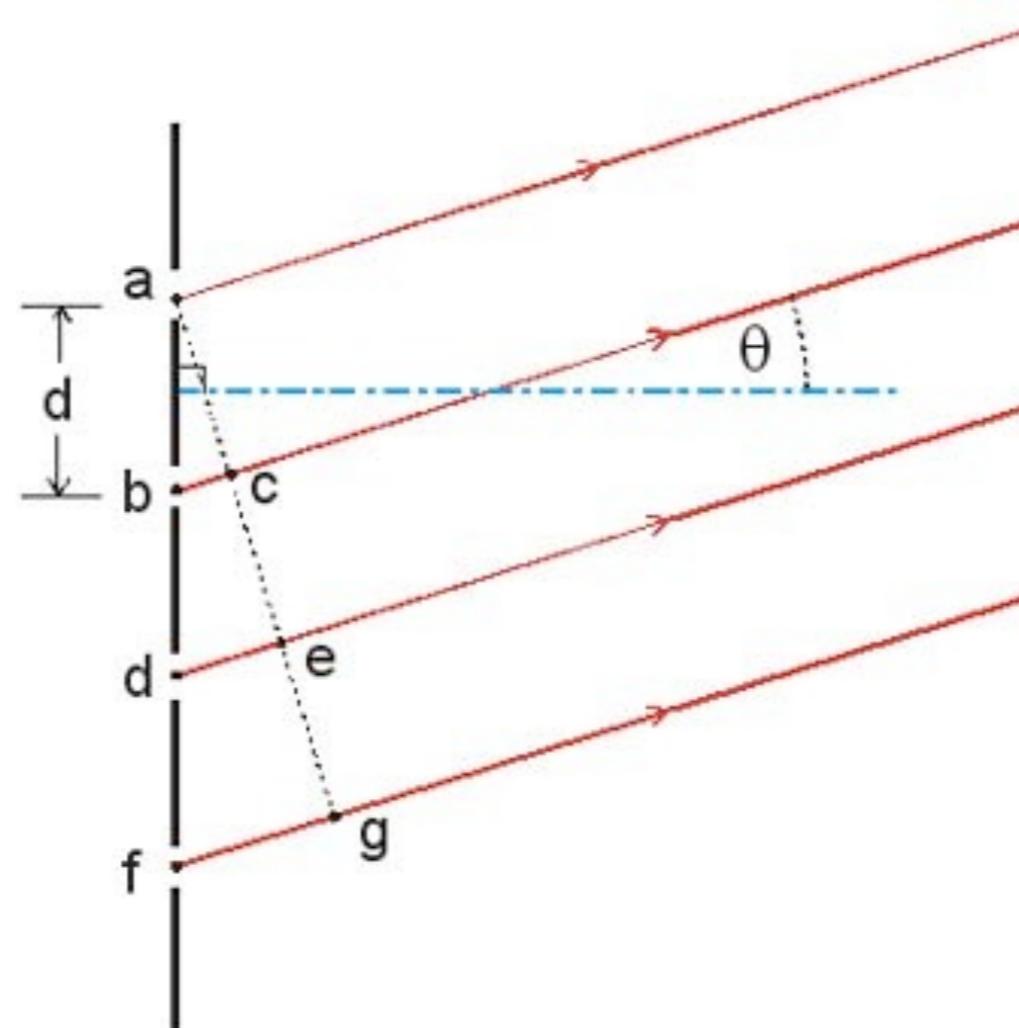
# Diffraction gratings

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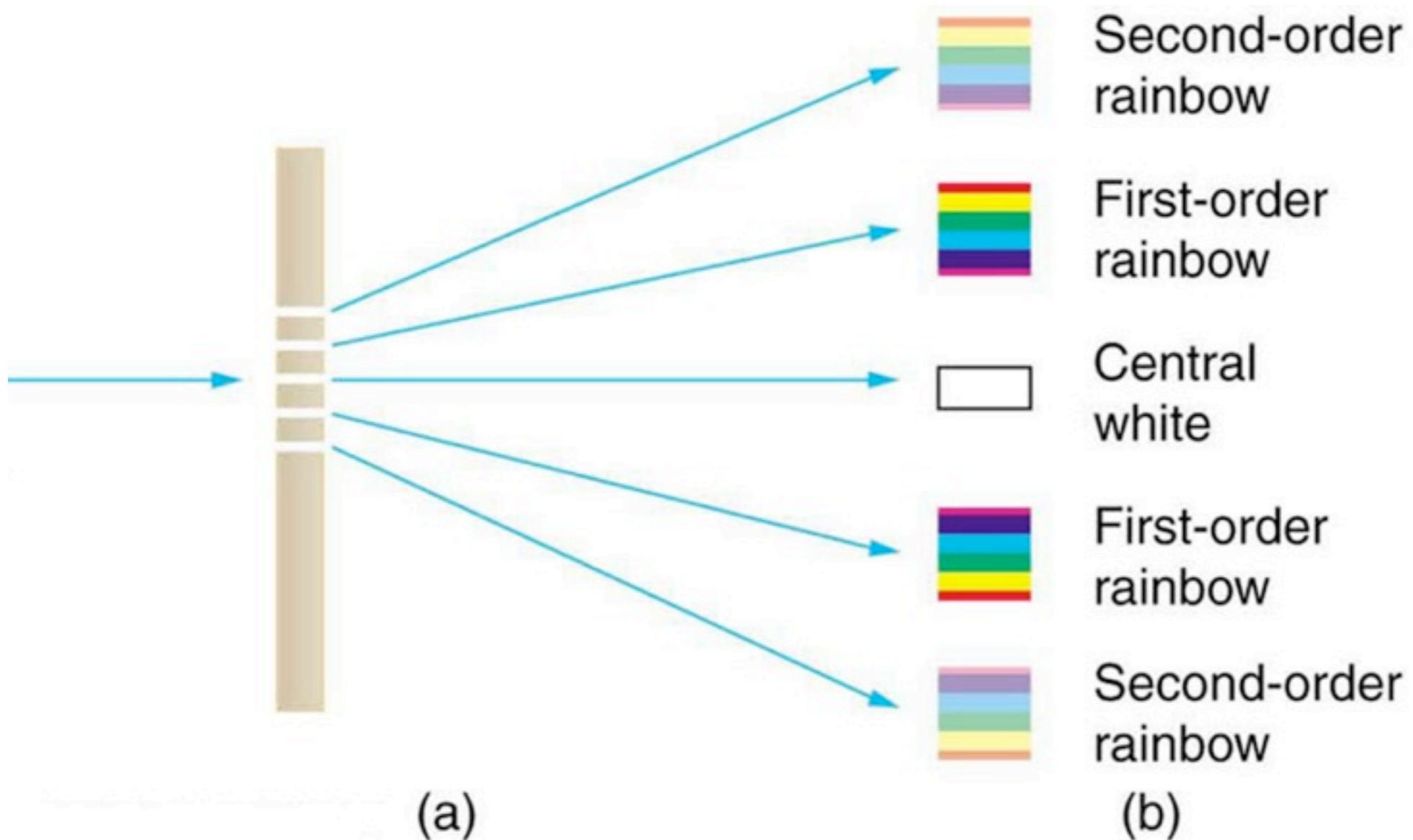
position of  $n$ th order:



if  $b-c = \lambda$ : maximum at  $\theta$   
and  $d-e = 2\lambda$ , etc.

$$n\lambda = d \sin \theta$$

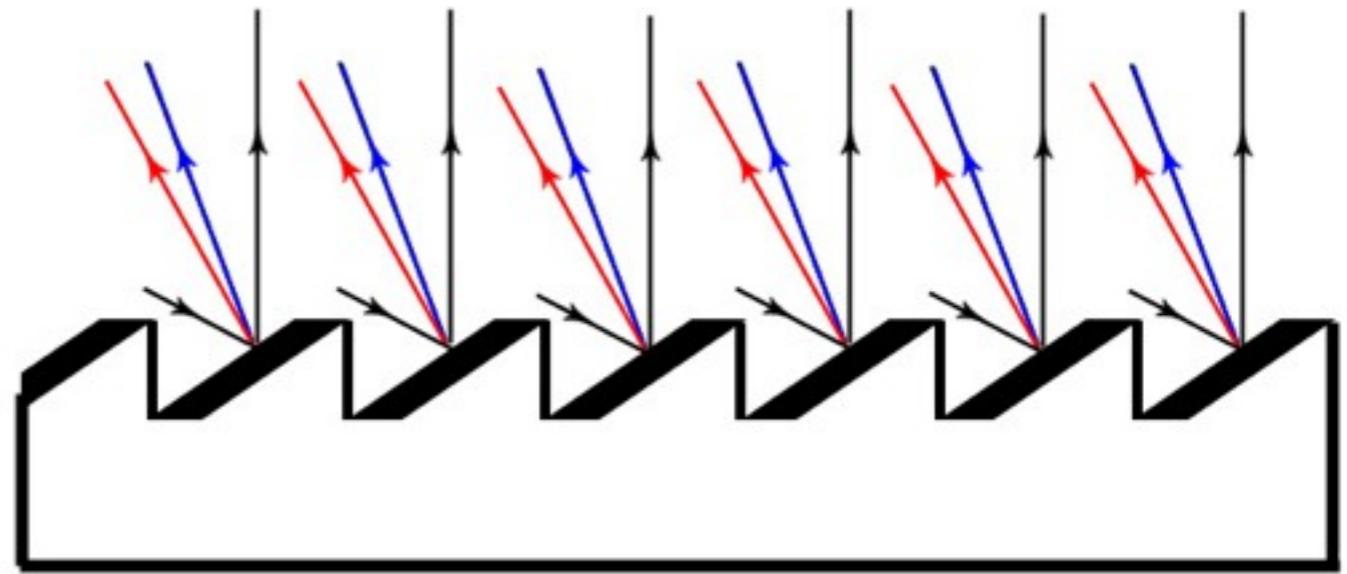
# Diffraction gratings



# Diffraction gratings

can be transmission gratings  
or reflection gratings

most astronomical  
spectrographs use reflection  
gratings

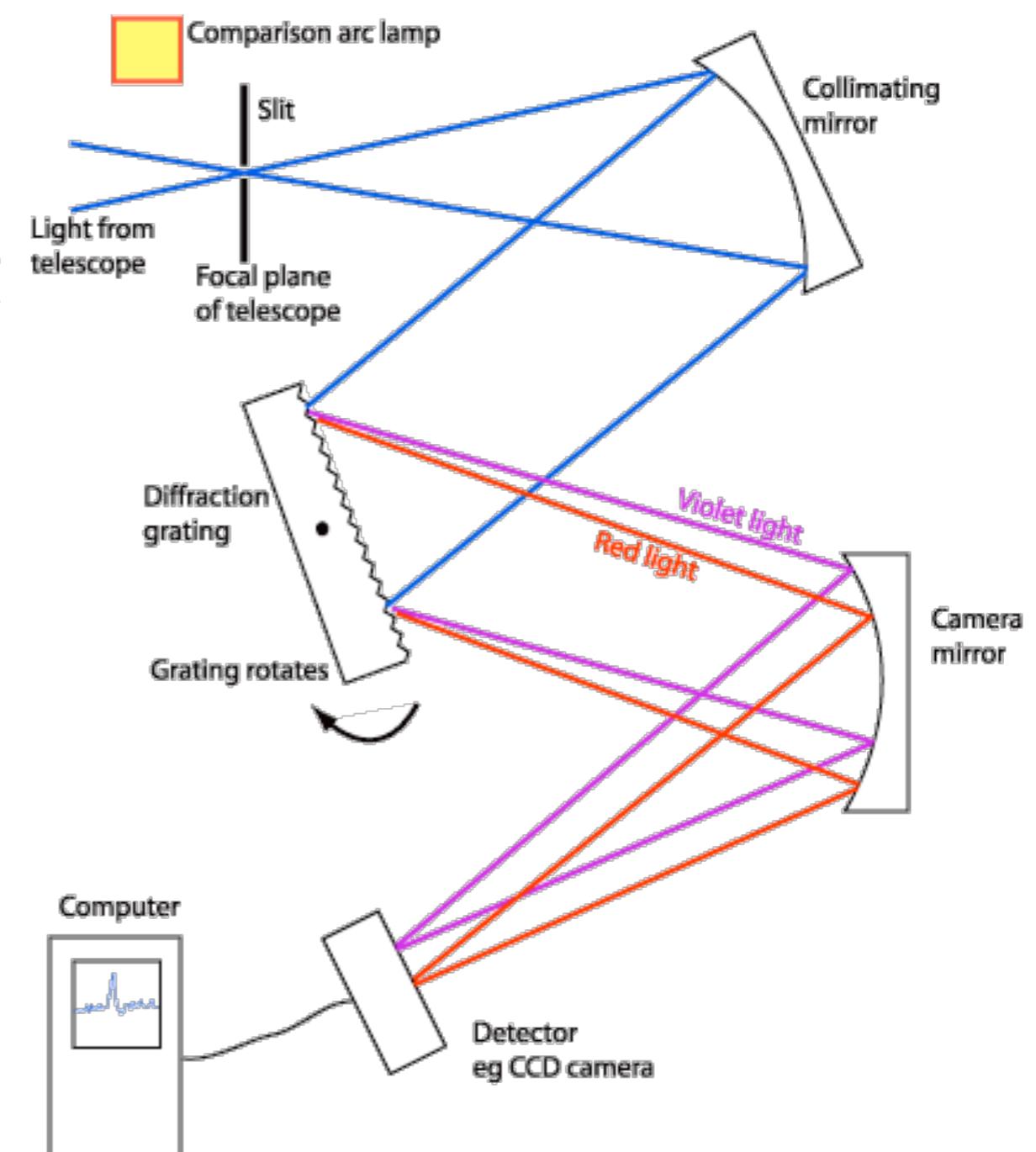
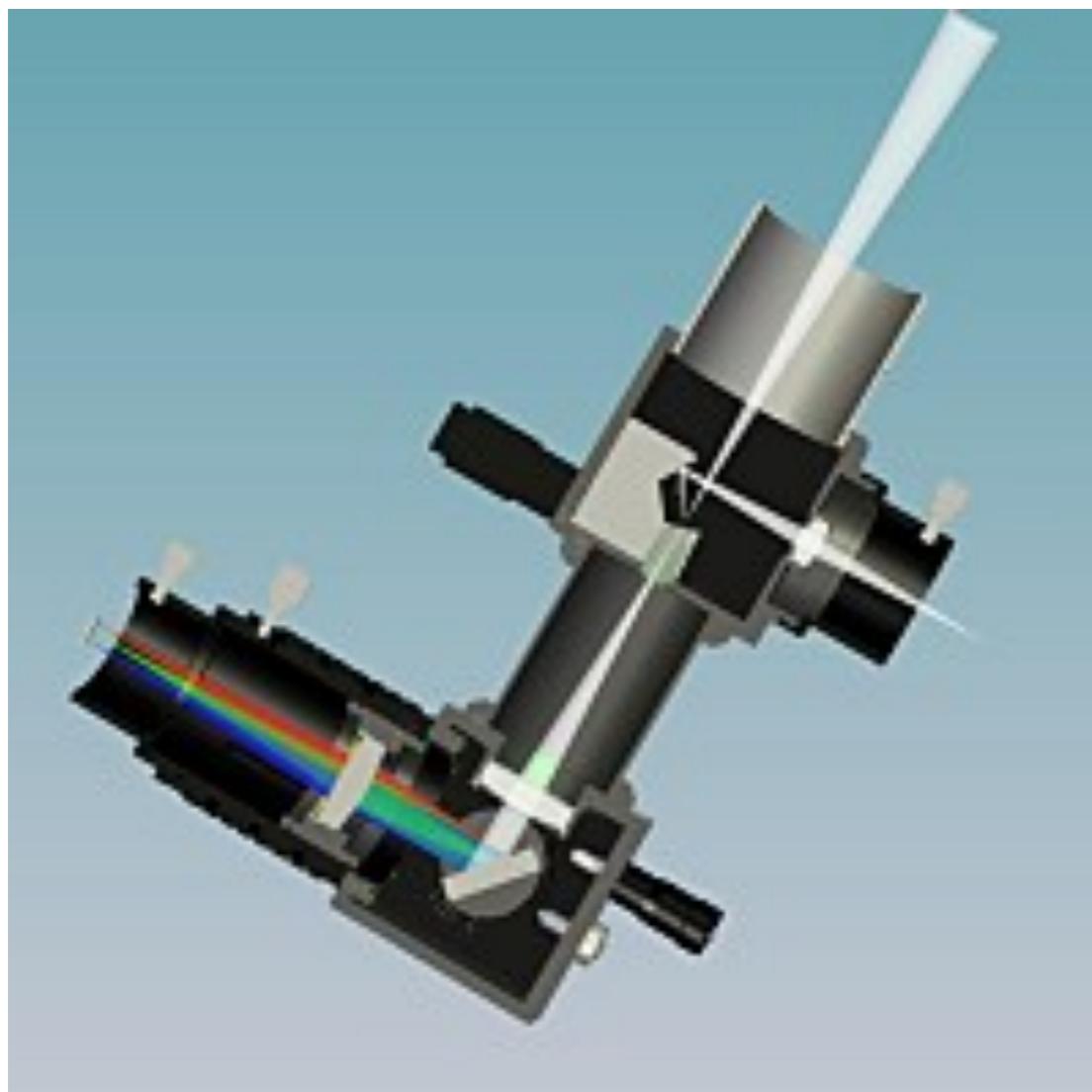


blaze wavelength: wavelength for direction of reflection coincides with desired spectral order  
→ maximal efficiency

# Typical spectrograph

entrance: usually a slit, similar to seeing size

collimator: converts a diverging beam to a parallel beam



A Schematic Diagram of a Slit Spectrograph

# Spectral Resolution

defined by smallest wavelength difference  $\Delta\lambda$  that can be distinguished at wavelength  $\lambda$

$$R = \frac{\lambda}{\Delta\lambda}$$

determined by:

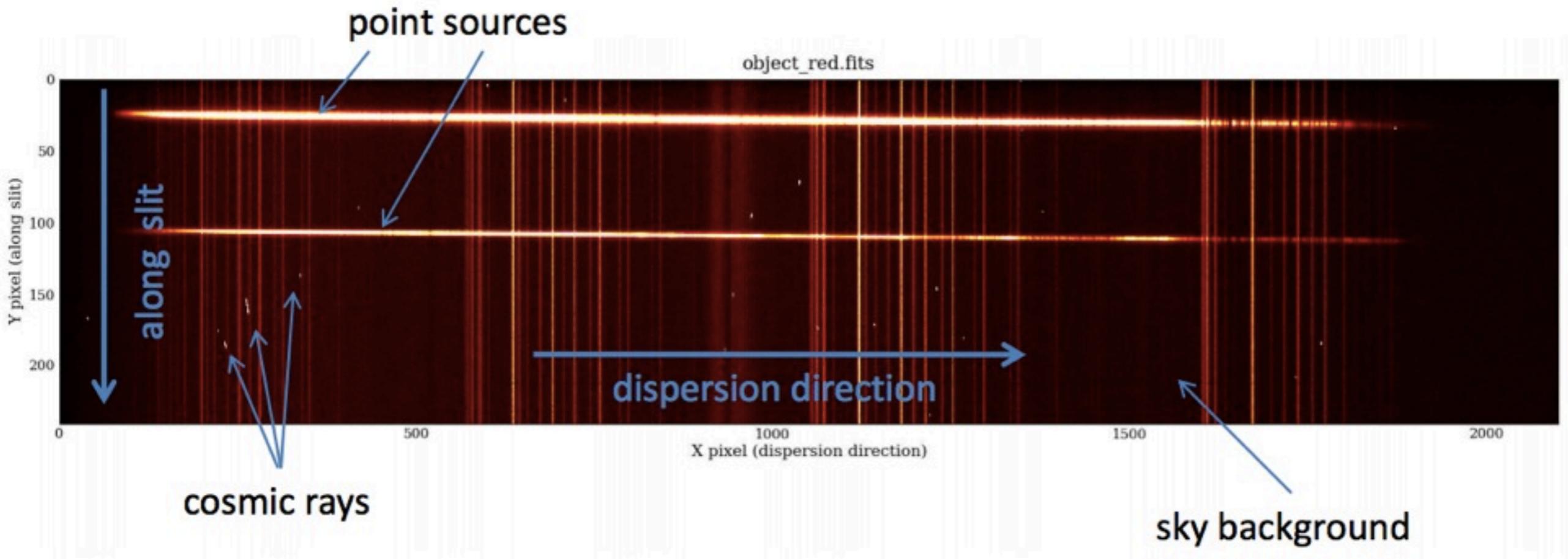
- grating (line density)
- width of entrance slit
- size of CCD pixels

**dispersion:** length  $\Delta\lambda'$  of spectrum over single pixel, [ $\text{\AA}/\text{px}$ ]  
**resolution:**  $R$  or  $\Delta\lambda$

to properly sample the spectrum:

$$\Delta\lambda \sim 2 - 3 \Delta\lambda'$$

# A long-slit observation



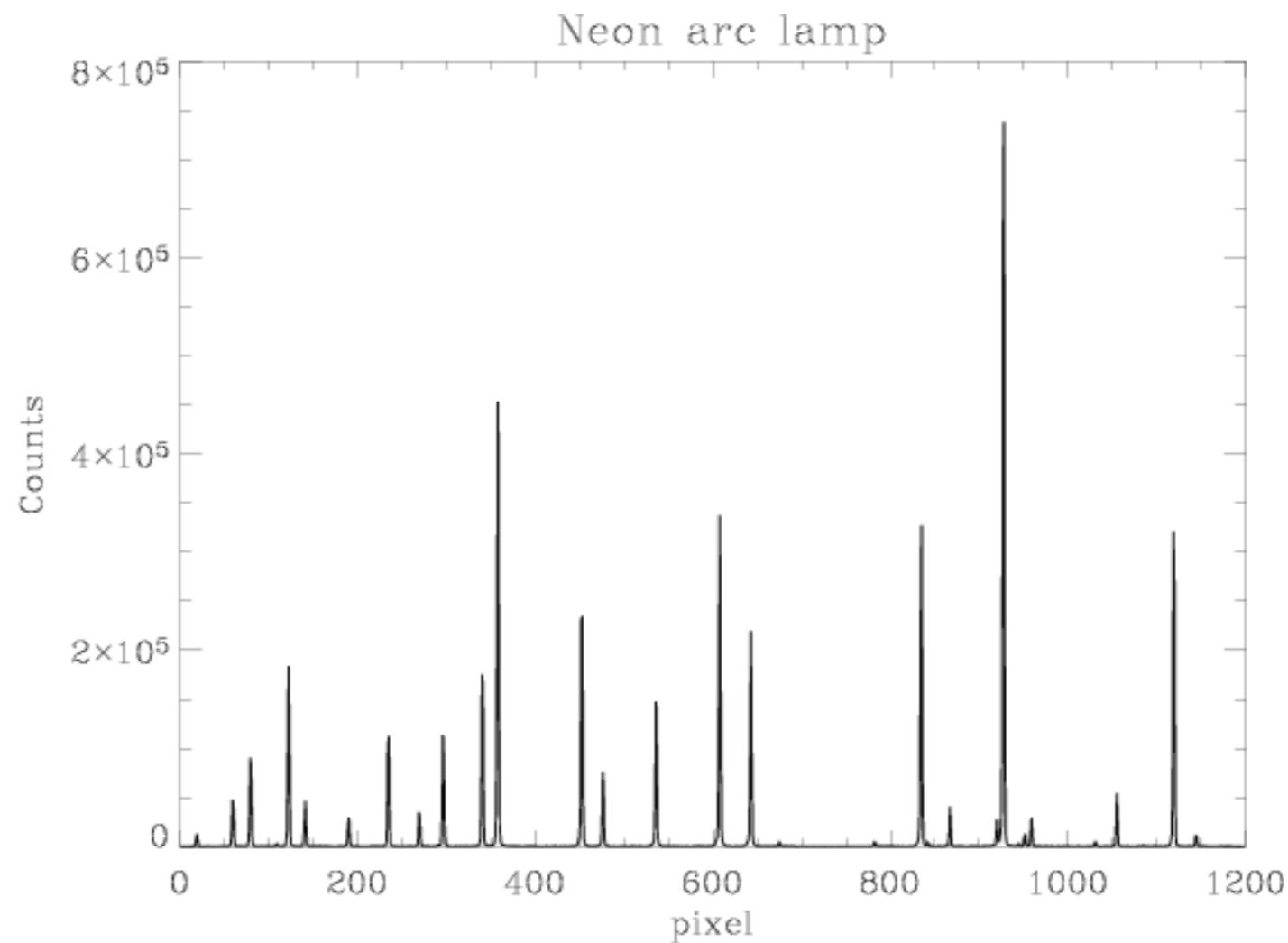
- long axis of CCD used to sample spectrum
- spatial information along slit still available: two objects, lots of sky
- sky background has a lot of emission lines!

# Spectroscopic Calibration

- dark frames!
- flat field: use bright continuum source
  - small-scale pixel sensitivity variation
  - variations in slit width
- wavelength calibration: which position on the CCD corresponds to which wavelength?
  - use “arc” lamps with discrete emission lines
  - can also use sky emission lines
- flux calibration:
  - “spectrophotometric” standard stars: stars with known spectral shapes, smooth continua

# Spectroscopic Calibration

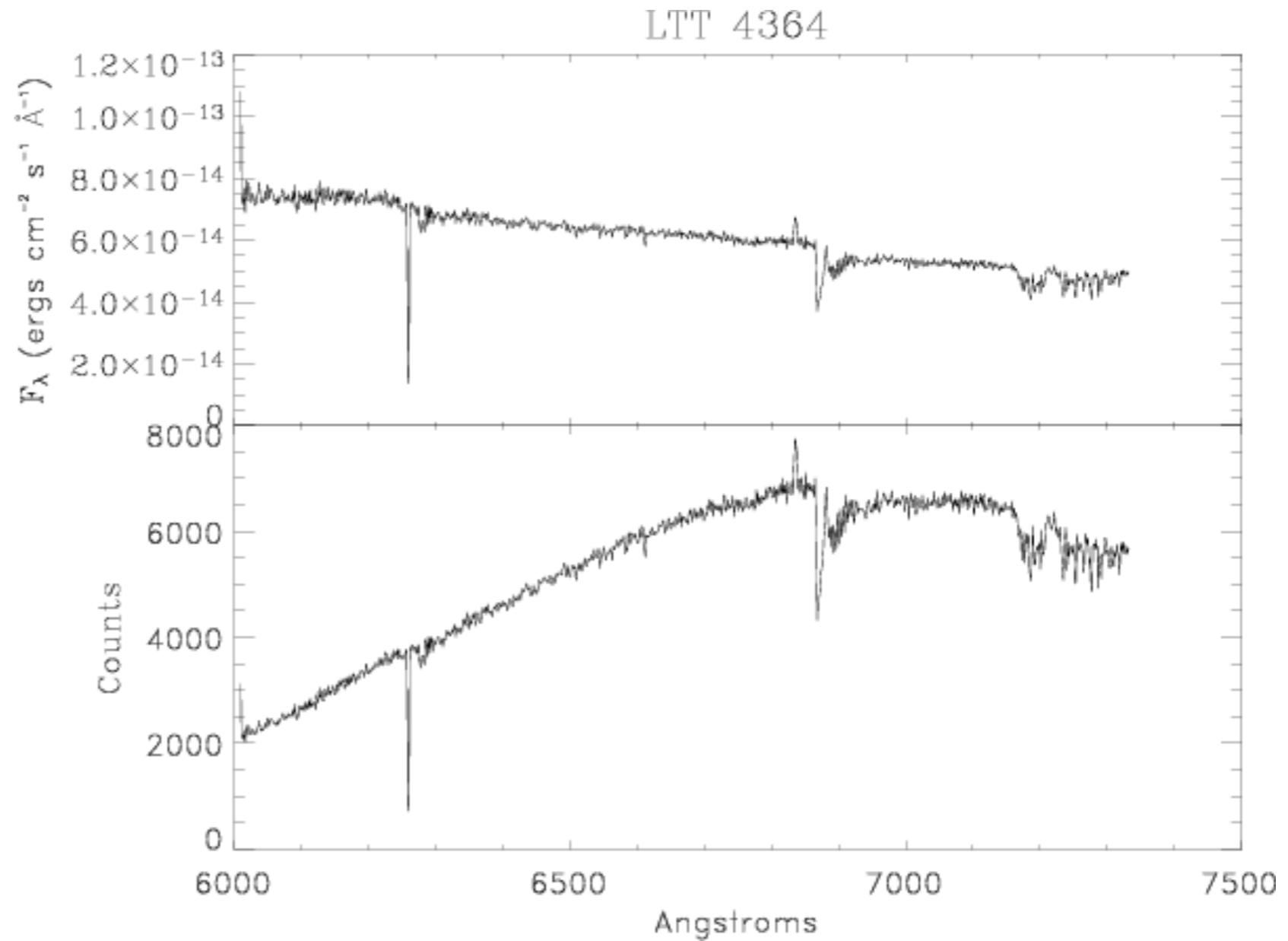
wavelength calibration: map pixel position to emission lines



# Spectroscopic Calibration

flux calibration:  
observe  
spectrophotometric  
standard star

compare observed  
spectrum (counts)  
to known spectrum



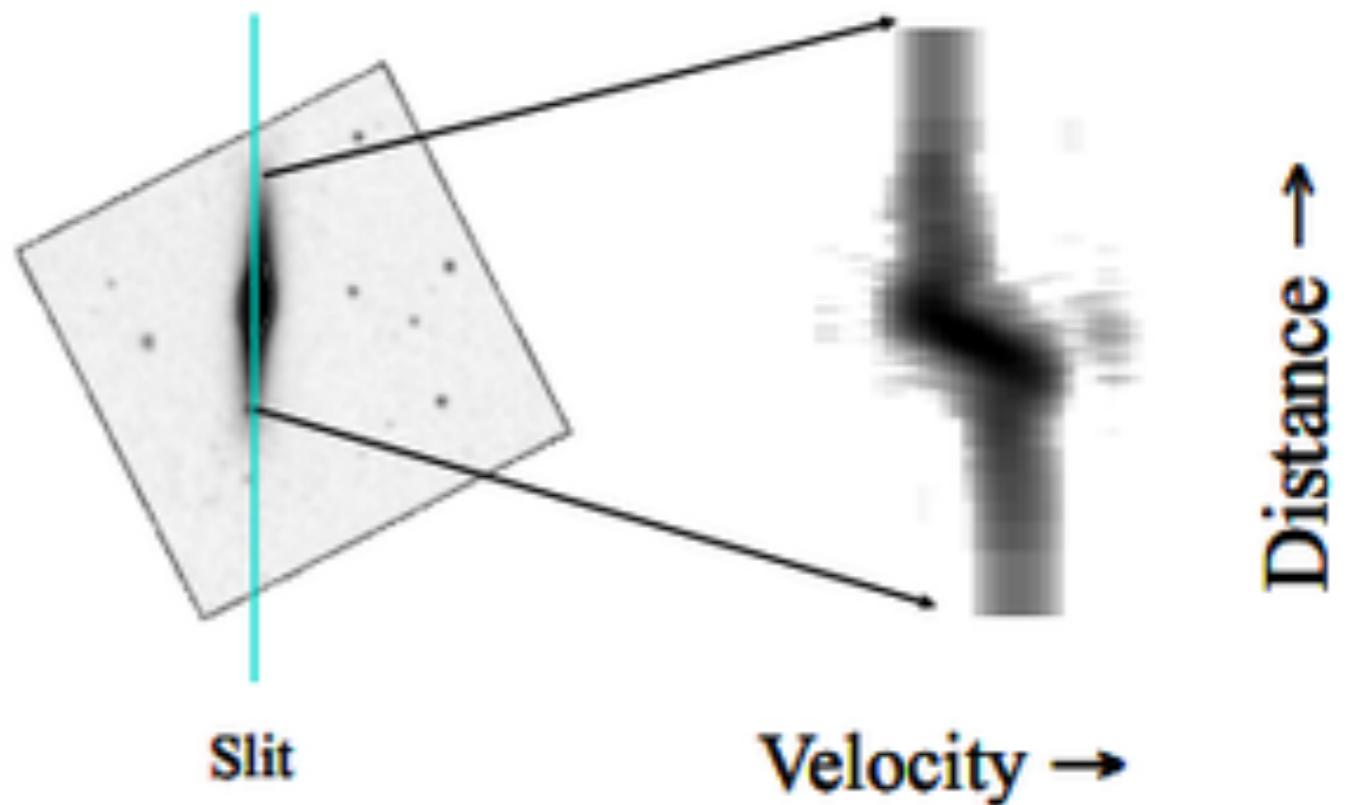
# Long-slit spectrographs

most common spectrograph

can only target one (or a few) objects

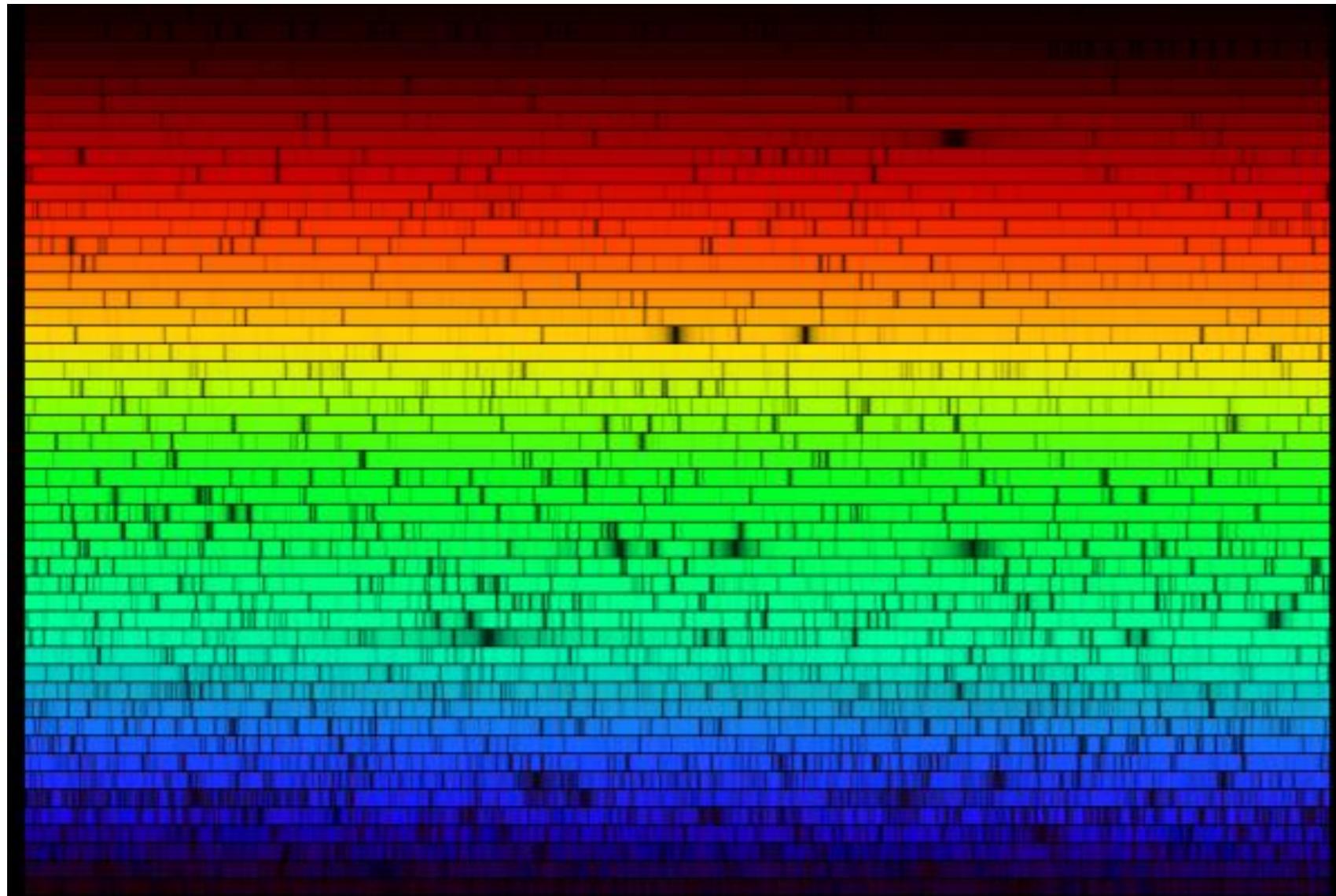
gives spatial variation

very good estimate of sky background



# Echelle spectrographs

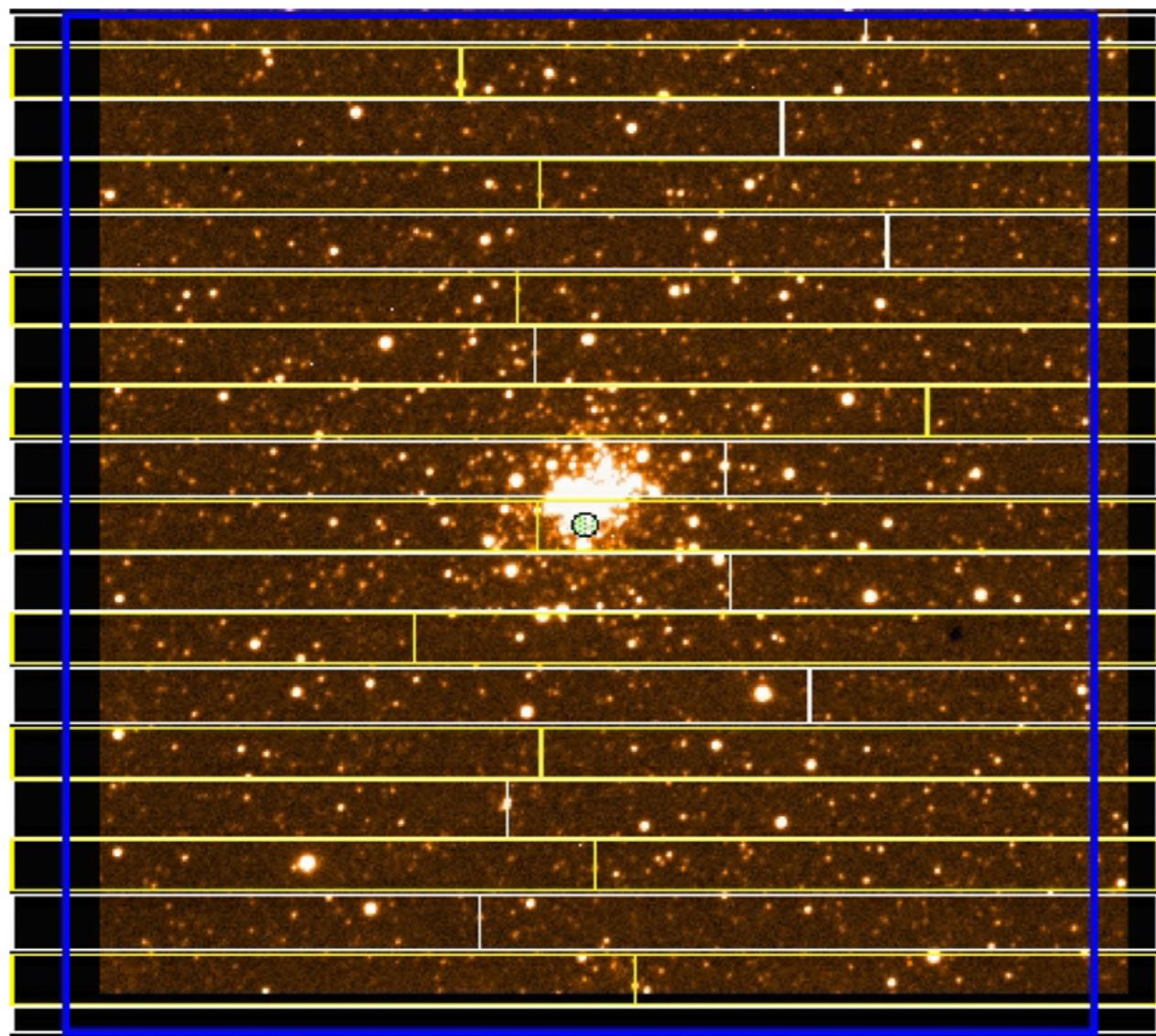
- very high resolution long-slit spectrographs
- have additional elements to fit entire spectrum onto CCD
- only for bright objects



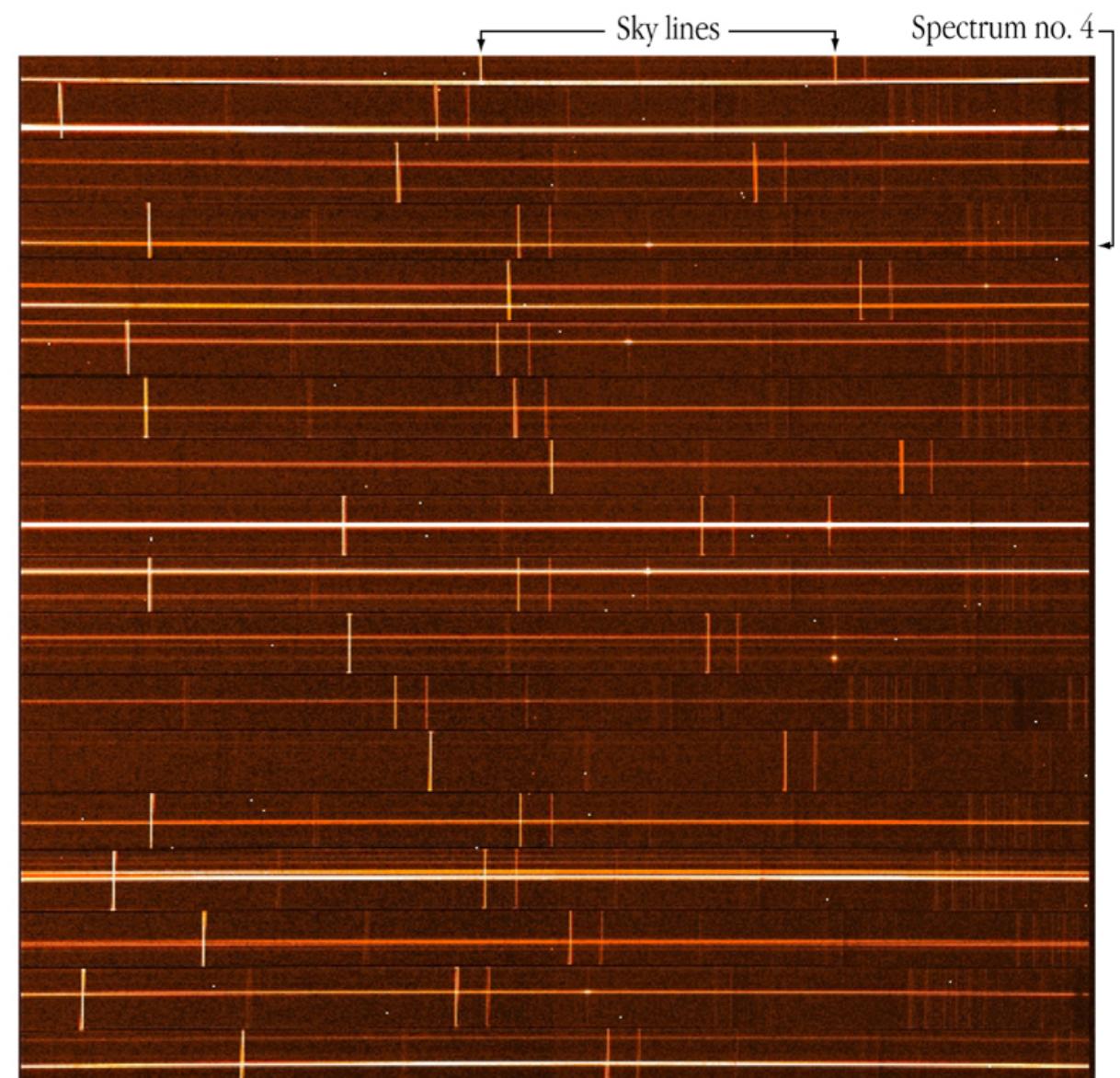
Echelle spectrum  
of the Sun,  
4000-7000Å

# Multi-object spectrographs

make a mask with multiple slits, one per target



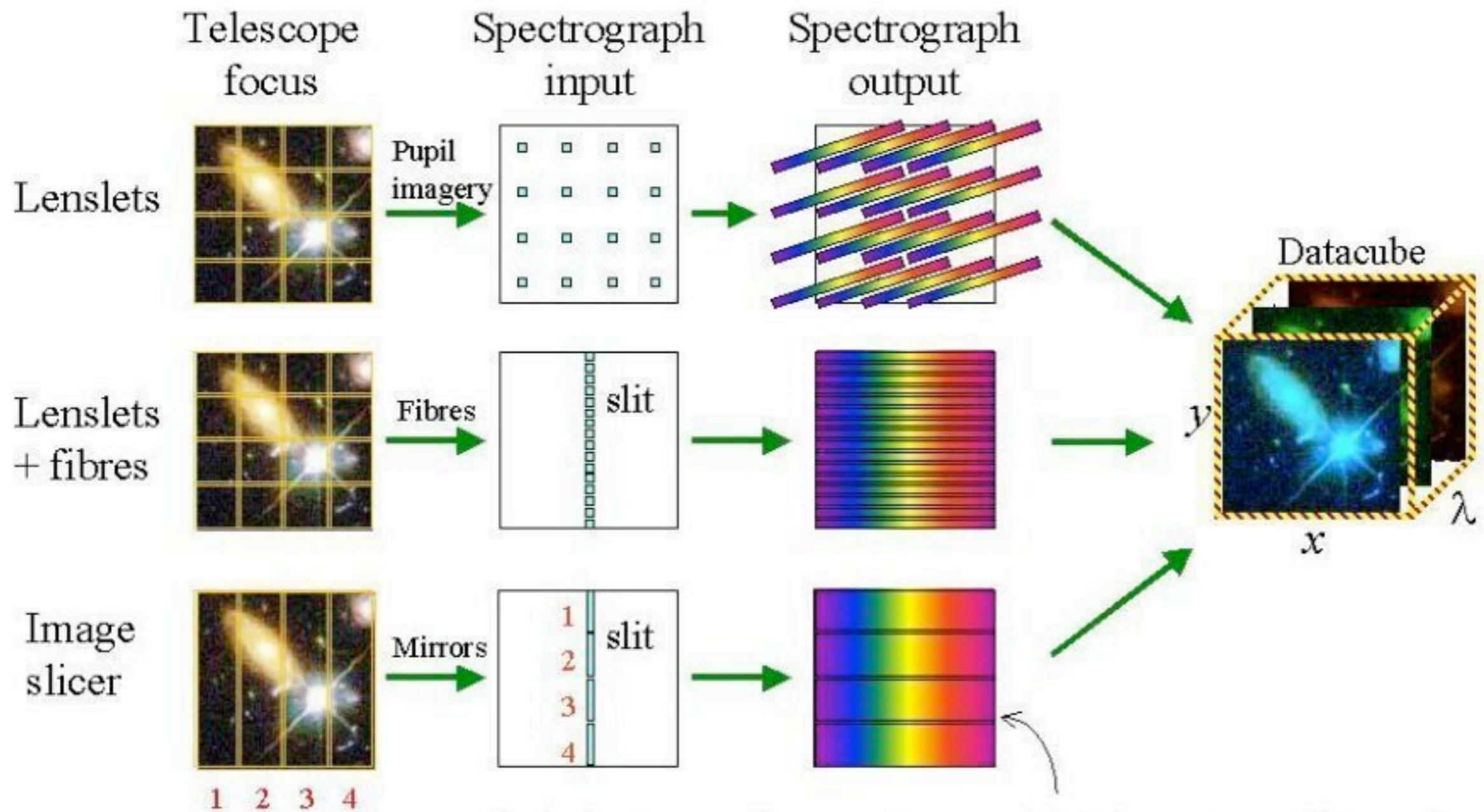
Open Cluster NGC 330 in SMC - VLT UT1 + FORS1 (MOS-mode)



Spectra of Stars in Open Cluster NGC 330 in SMC - VLT UT1 + FORS1 (MOS-mode)

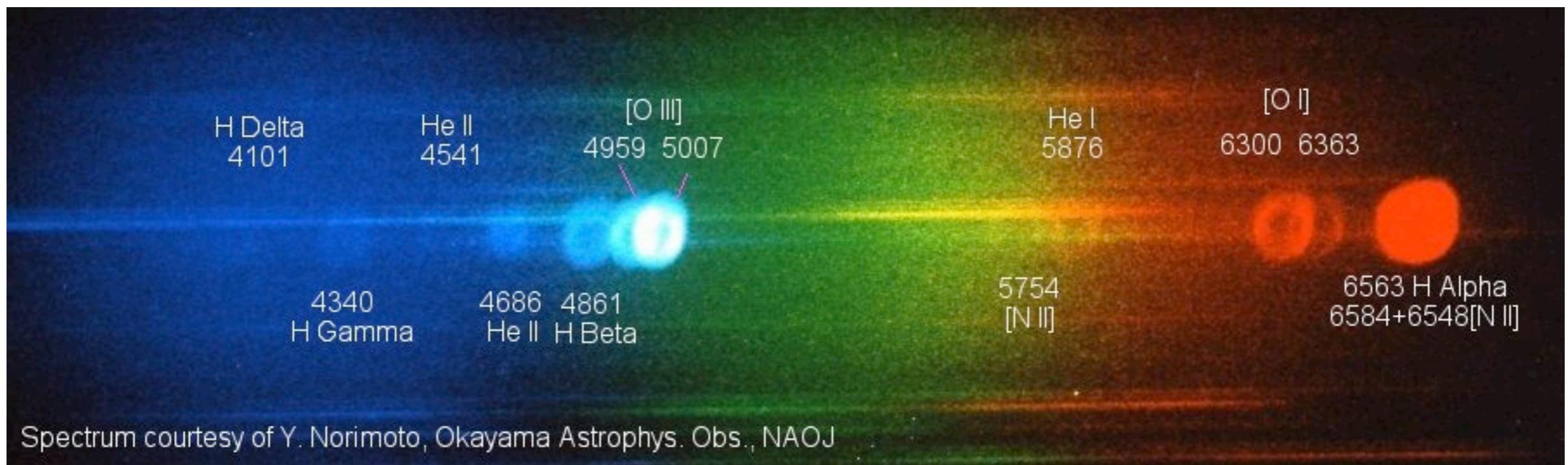
# Integral-Field Units

divide image into “spaxels” (not quite pixels)



# Spectroscopy Lab

measure strengths of several emission lines of a bright planetary nebula or star-forming nebula  
use line ratios to determine gas temperature



slitless(!) spectrum of the Ring Nebula

# Spectroscopy Lab - Preparation

- [http://www.astro.sunysb.edu/anja/PHY517\\_AST443/emission\\_nebulae\\_lab\\_draft.pdf](http://www.astro.sunysb.edu/anja/PHY517_AST443/emission_nebulae_lab_draft.pdf)
- elevated sky levels are detrimental to spectroscopy
  - ▶ need to choose dark nights: Moon close to New Moon, no football games??
- select a suitable target: bright emission line nebula (star-forming region, such as the Orion nebula, or bright planetary nebula, such as the Ring nebula) *google is your friend...*
- ensure that it has good visibility for several hours per night
- pick three dates (two for back-up due to weather / technical issues) between today and Nov 4th; e-mail me your observing request

(A brief intro to)  
**Statistics**

# Statistics in Astronomy

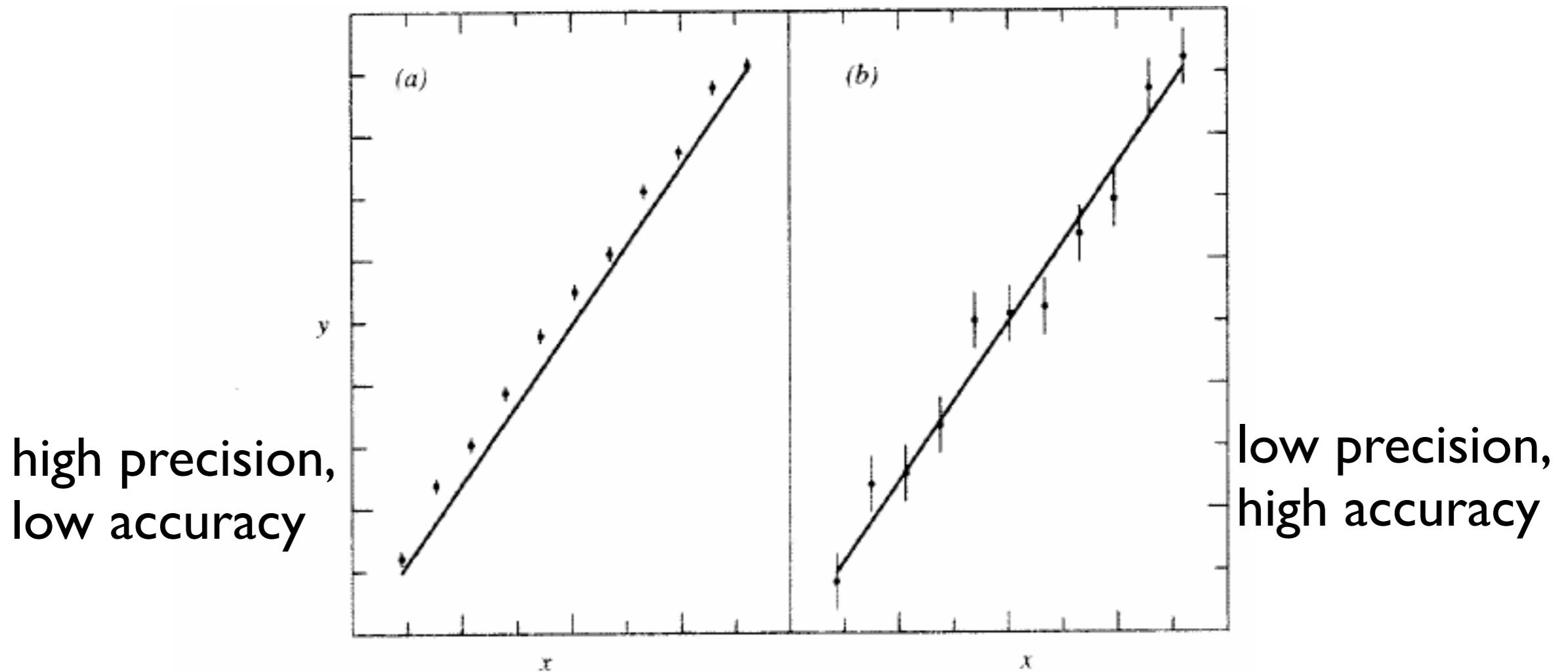
- we are almost always working in the low signal-to-noise regime
- have to be very careful to make correct inferences from our data!
- robust (and advanced) statistical techniques play a very important role in astronomy

# “Error”

- **error:** difference between *measured* and *true value*
- can be due to:
  - random fluctuations (statistical error)
  - instrumental / algorithmic limitations (systematic error)
  - mistakes (illegitimate error)
- measurements are meaningless if not accompanied by an estimate of the error
- but truth is unknown, have to estimate error indirectly

# Accuracy vs. Precision

- **accuracy:** how close a measurement is to the truth
- **precision:** size of (statistical) error bars



**FIGURE 1.1**

Illustration of the difference between precision and accuracy. (a) Precise but inaccurate data. (b) Accurate but imprecise data. True values are represented by the straight lines.

# Sample vs. Parent Distribution

- measurement  $x_i$  of a quantity  $x$ :
  - approximates  $x$
  - not necessarily equal to  $x$  because of statistical errors
- many measurements  $x_i$ :
  - expected to be distributed about true value
  - **sample distribution**
- **parent distribution**:
  - probability of particular result from single measurement
  - idealized outcome of infinite number of measurements

the sample distribution *samples* the parent distribution

# Mean / average

- (unweighted) mean of the sample distribution:

$$\bar{x} = \frac{1}{N} \sum_i x_i$$

- IF there are no systematic errors, the mean of the parent population is:

$$\mu = \lim_{N \rightarrow \infty} \frac{1}{N} \sum_i x_i$$

# Deviation / variance / std. deviation

- deviation of one measurement:  $d_i = x_i - \mu$
- sample variance: average of the squares of the deviations

$$\sigma^2 = \frac{1}{N} \sum_i (x_i - \mu)^2$$

- when computing from sample population:

$$s^2 = \frac{1}{N-1} \sum_i (x_i - \bar{x})^2$$

- standard deviation:  $\sigma = \sqrt{\text{variance}}$

*indicates how much the measurements deviate from the mean*

# Weighted mean

- previously, all measurements had equal weight
- some measurements are more precise than others; can assign weight  $w_i$  to each measurement  $x_i$
- weighted mean:  
$$\bar{x} = \frac{\sum_i w_i x_i}{w_i}$$
- for reasonable (Gaussian) distributions, optimal weight is the inverse of the variance of each measurement:

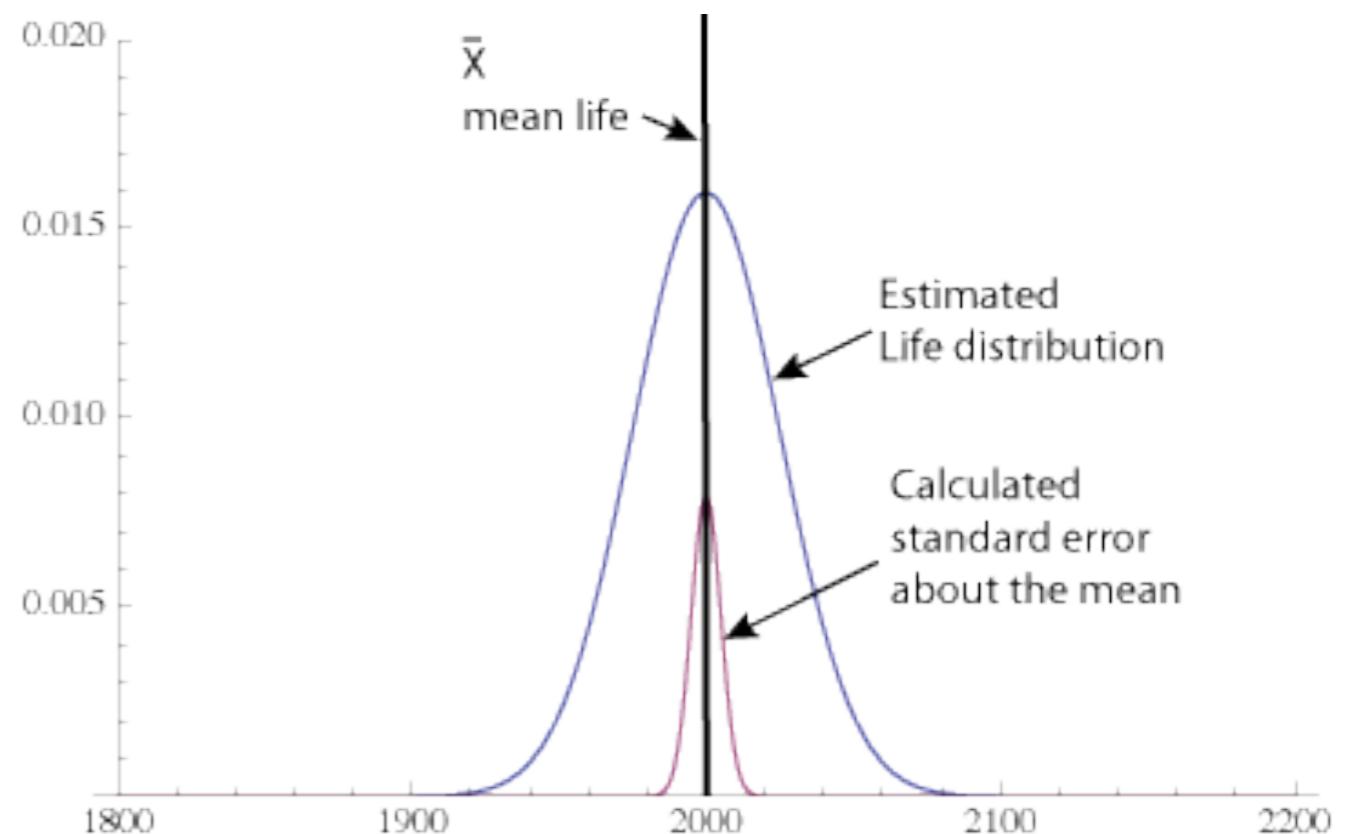
$$\bar{x} = \frac{\sum_i x_i / \sigma_i^2}{1 / \sigma_i^2}$$

# Uncertainty on the mean

- variance and std. deviation are measures of the *width* of a distribution
- the location of the mean can be determined more precisely:
- uncertainty on the mean:

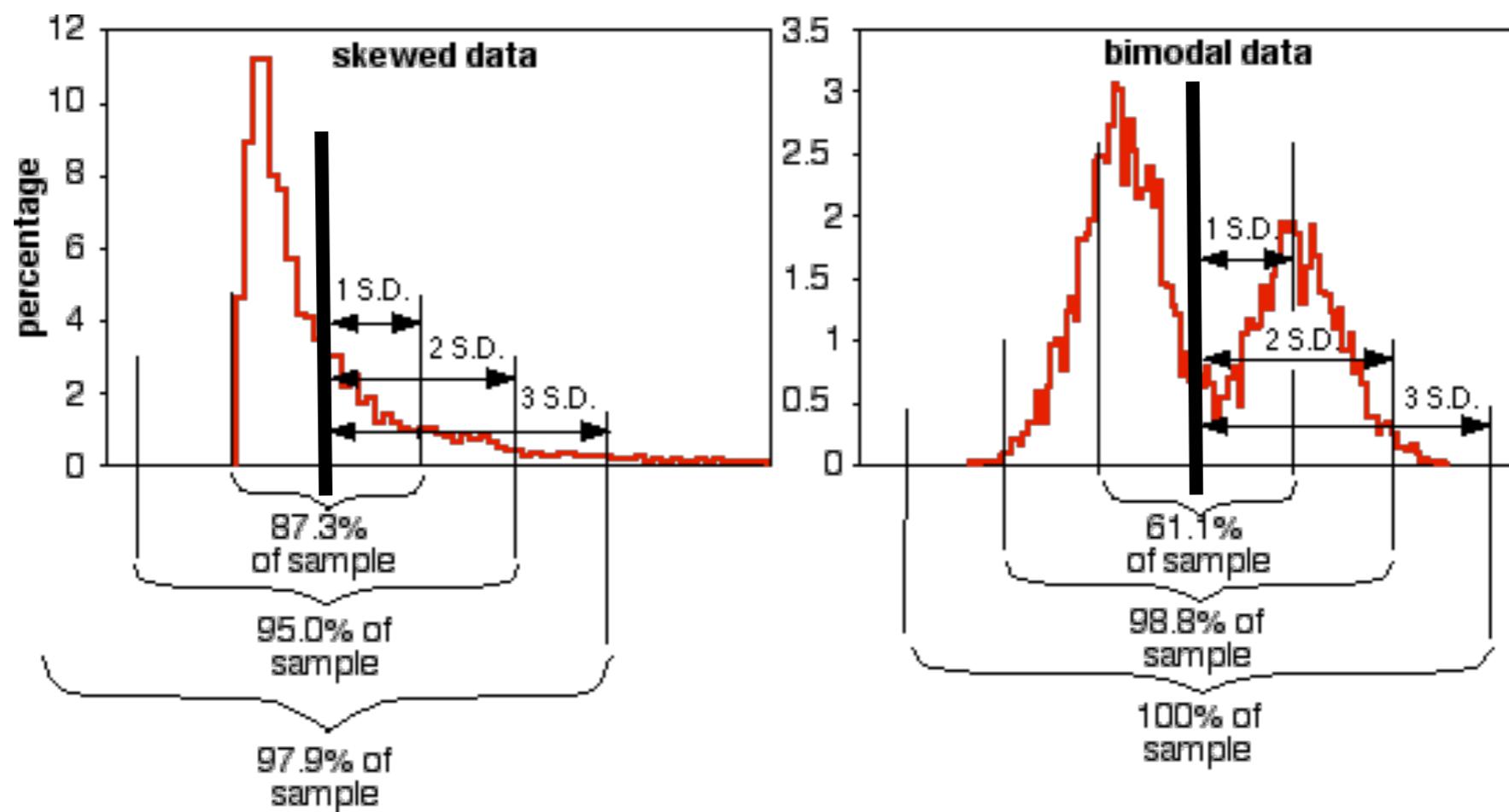
$$\sigma_{\bar{x}}^2 = \frac{\sigma^2}{N}$$

$$\sigma_{\bar{x}}^2 = \frac{1}{\sum_i 1/\sigma_i^2}$$



# But what does it all mean?

- can calculate mean, variance, etc. for any set of data points
- *that does not guarantee that they are useful descriptions of the distribution !*

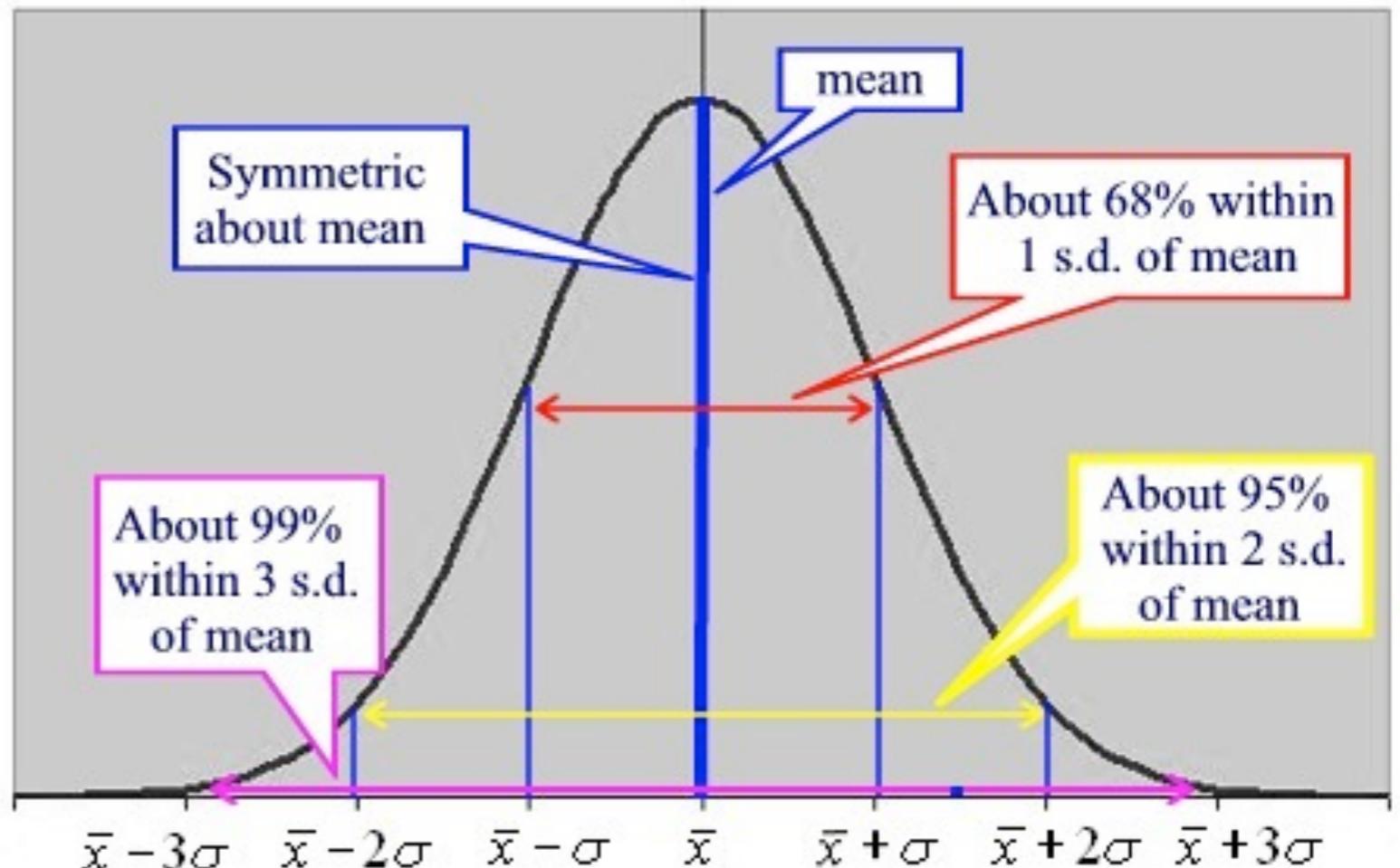


# Gaussian / Normal Distribution

- probability for single measurement to yield  $x$ :

$$p(x; \mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left[-\frac{1}{2}\left(\frac{x - \mu}{\sigma}\right)^2\right]$$

- entirely described by mean  $\mu$  and std. dev.  $\sigma$
- ideal case scenario!

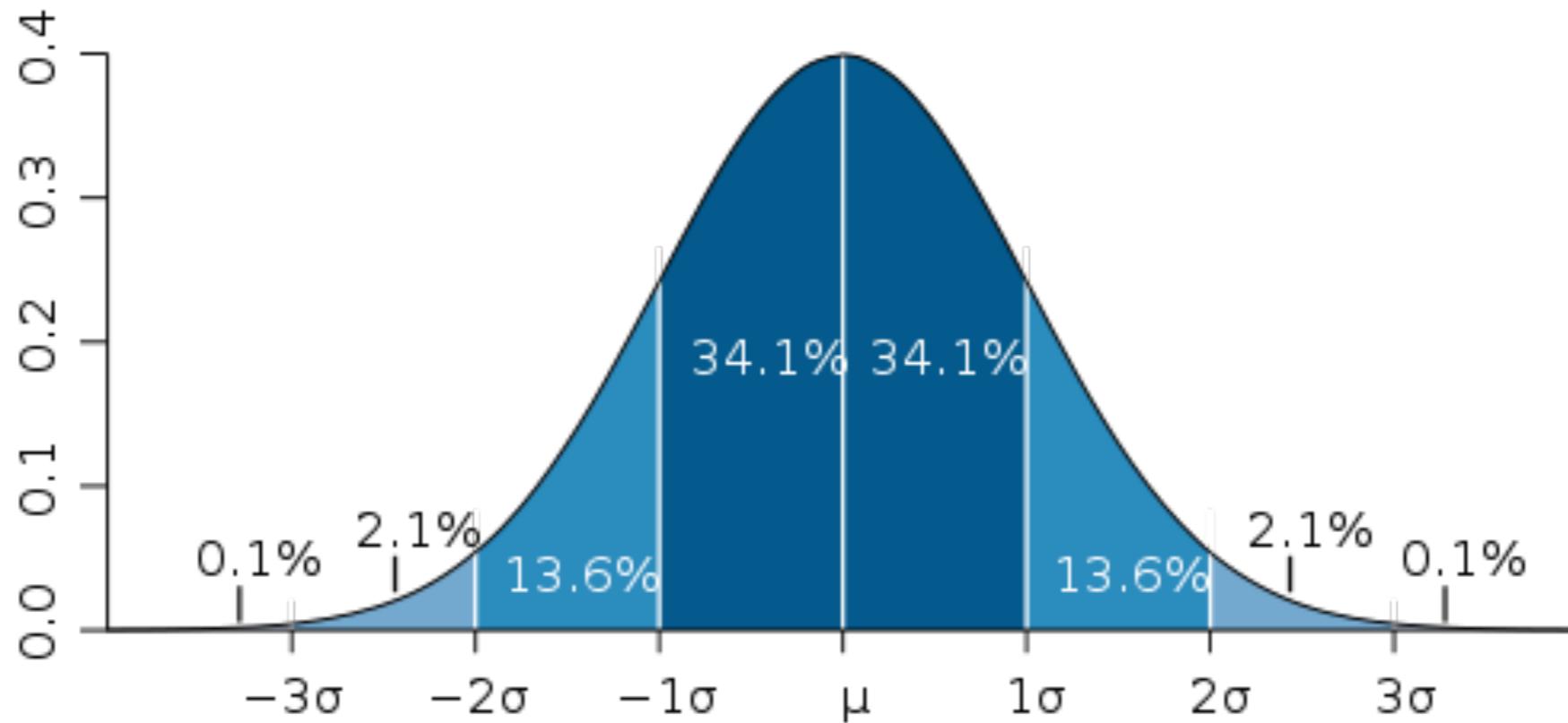


# Gaussian / Normal Distribution

- many processes in Nature described by a normal (or log-normal) distribution
- central limit theorem: the distribution of a *large number of random, independent draws* will tend to a normal distribution

# Gaussian / Normal Distribution

well-defined relation between the probability of occurrence and number of standard deviations away from mean



measurements should fall:

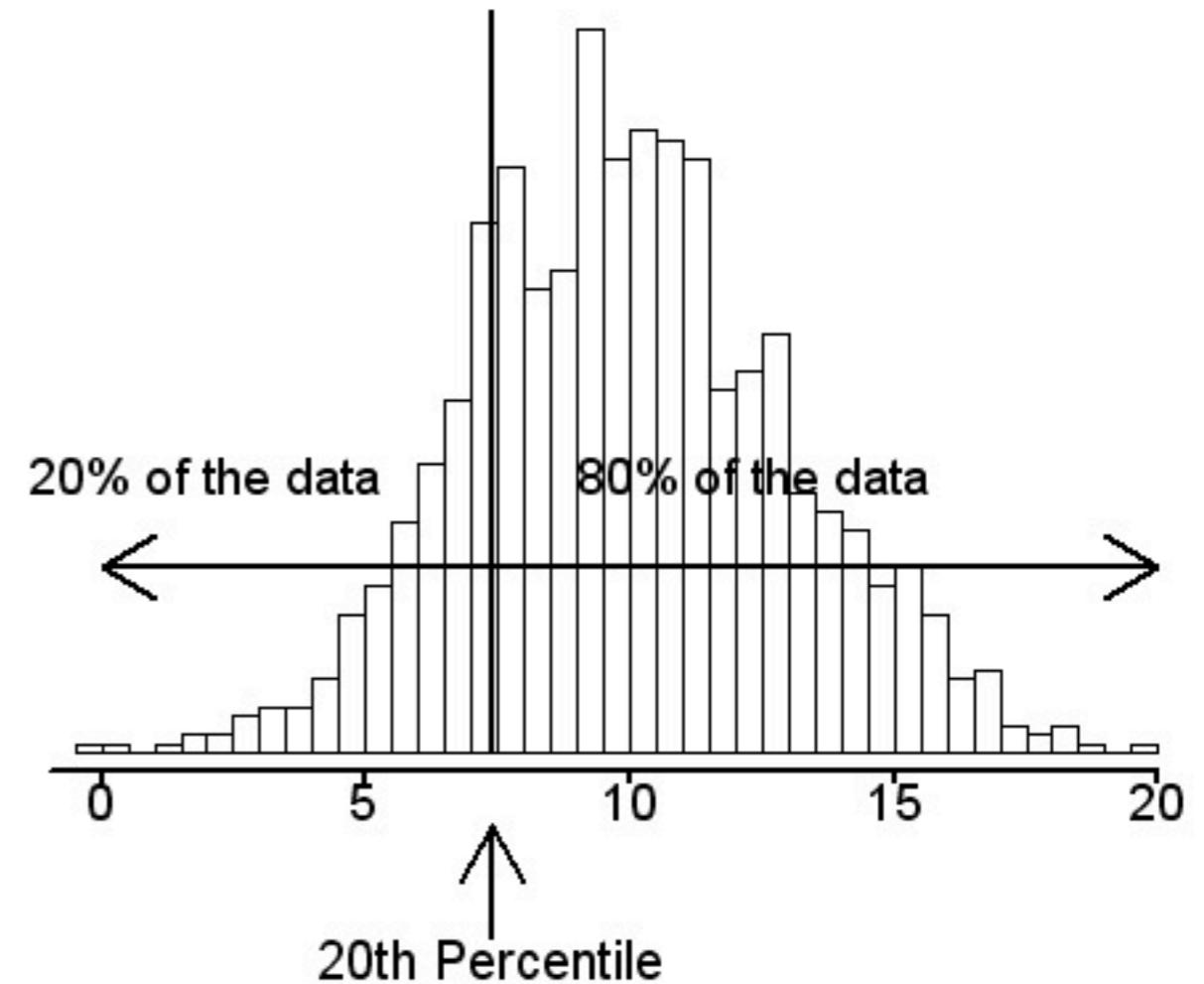
- within  $1\sigma$  of the mean 68.3% of the time
- within  $2\sigma$  of the mean 95.4% of the time
- within  $3\sigma$  of the mean 99.73% of the time

# Significant detections?

- the significance of a detection is often quoted in “sigmas” to indicate the probability that the signal is (in)consistent with a random fluctuations
- only a valid measure of probability if the background distribution is Gaussian!
- in particle physics: need  $>5\sigma$  to claim detection
- in astronomy: detections are claimed at  $>3\sigma$
- don’t trust claims below  $3\sigma$

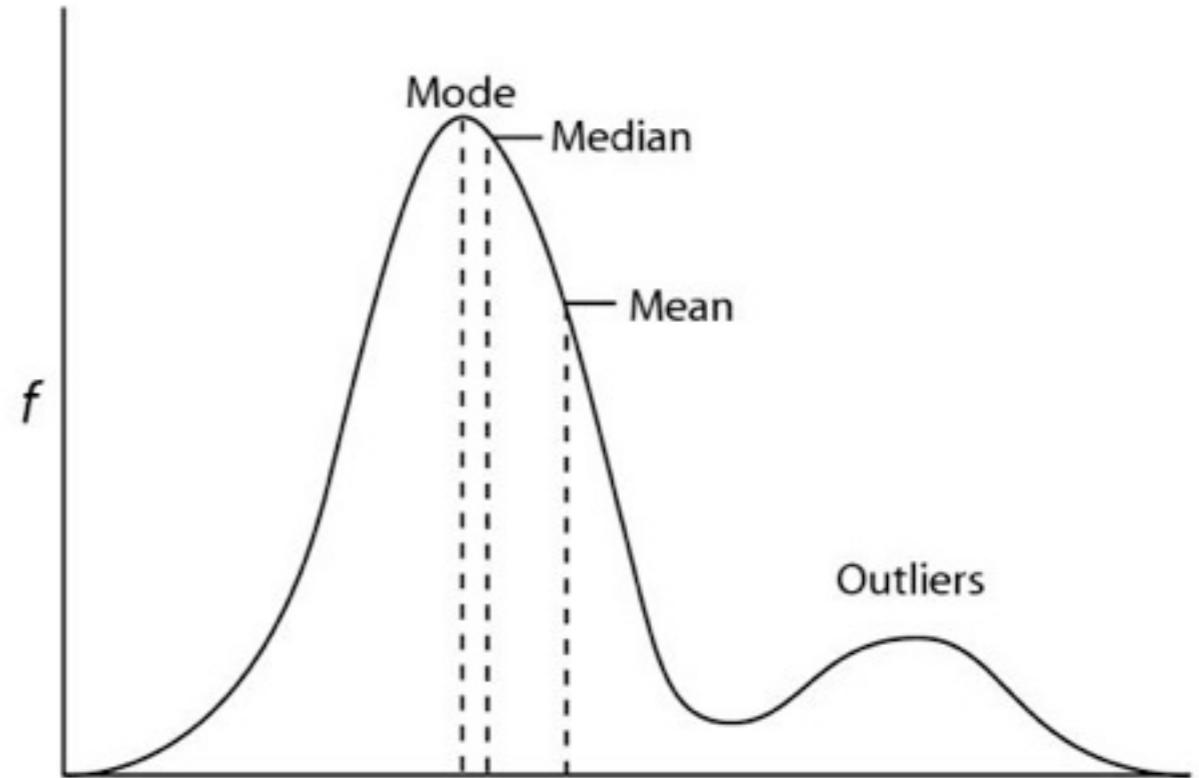
# Non-Gaussian distributions

- what if your distribution is non-Gaussian?
- have to decide on case-by-case basis
- percentiles (quartiles): can always sort your data, quote values that are above certain percentage of population
- **median**: 50th percentile; half the data above, half below



# Outliers

- for normal distribution, median = mean
- what if distribution is “almost” normal, but has a few outliers? e.g. *cosmic rays in dark frame*
- mean: significantly affected by outliers
- median: robust against (small number of) outliers
- sometimes, it’s ok to remove gross outliers (“sigma-clipping”), but need to make sure not to bias your results!



# Error propagation

- often, want to determine dependent variable  $x$  that is a function of one or more measurements

e.g.  $x = f(u, v)$        $u$  and  $v$  have (measured variances):

$$\sigma_u^2 = \frac{1}{N-1} \sum_i (u_i - \bar{u})^2 \quad \sigma_v^2 = \frac{1}{N-1} \sum_i (v_i - \bar{v})^2$$

covariance between  $u$  and  $v$ :

$$\sigma_{uv}^2 = \frac{1}{N-1} \sum_i (u_i - \bar{u})(v_i - \bar{v})$$

note: if  $u$  and  $v$  are independent, covariance vanishes for large  $N$

# Error propagation

- Gaussian case: variance in  $x$  can be expressed in terms of variance in  $u$  and  $v$ , and the covariance between them:

$$\sigma_x^2 = \sigma_u^2 \left( \frac{\partial x}{\partial u} \right)^2 + \sigma_v^2 \left( \frac{\partial x}{\partial v} \right)^2 + 2\sigma_{uv}^2 \left( \frac{\partial x}{\partial u} \right) \left( \frac{\partial x}{\partial v} \right)$$

- if  $u$  and  $v$  independent:

$$\sigma_x^2 = \sigma_u^2 \left( \frac{\partial x}{\partial u} \right)^2 + \sigma_v^2 \left( \frac{\partial x}{\partial v} \right)^2$$

e.g.  $x = a u v$        $\frac{\sigma_x^2}{x^2} = \frac{\sigma_u^2}{u^2} + \frac{\sigma_v^2}{v^2}$   
with  $a = \text{constant}$ :

# Resampling

- what about errors on dependent quantities in non-Gaussian case?
- can use resampling methods (bootstrap, jackknife, ...)
- e.g. bootstrap: resampling with replacement
  - $N$  measurements
  - draw from your measurements  $N$  times (can draw same measurement more than once)
  - determine derived quantity
  - repeat  $n$  times
  - quantify the distribution up from  $n$  iterations (e.g. percentiles)

# Model fitting

- to fit a model to a dataset, need to quantify how good the fit fits the data
- if errors are Gaussian, optimal statistic is  $\chi^2$  (“chi-squared”)

$$\chi^2 = \sum_i \frac{(D[x_i] - M[x_i])^2}{\sigma_i^2}$$

$D[x_i]$  are the data values;  $M[x_i]$  are the values of the model evaluated at positions  $x_i$

(note similarity to normal probability distribution!)

# Model fitting

- the best-fitting model is the one that minimizes the  $\chi^2$  value

$$\chi_{\min}^2 = \sum_i \frac{(D[x_i] - M_{\text{best}}[x_i])^2}{\sigma_i^2}$$

how to find the best-fit model:

- brute force: make a grid of parameter values, calculate  $\chi^2$  for each
- use a minimization algorithm

# Model fitting

- you have found the “best-fit” parameters of the model that minimize the  $\chi^2$ , but is that model actually a good fit?

$$\chi_{\nu}^2 = \frac{\chi_{\min}^2}{\nu}$$

- reduced chi-square: scale best-fit chi-square by  $\nu$ , the number of free parameters, number of data points minus the number of free model parameters
- example: fitting a line: two model parameters (slope and intercept)

$$\nu = \text{number of data points} - 2$$

# Model fitting

- given a random realization of an experiment with  $\nu$  degrees of freedom, the probability to obtain  $\chi_{\min}^2/\nu$  or larger is described by the chi-squared distribution
- comparing the measured reduced chi-squared to the expectation is an indication whether the model is an acceptable fit to the data
- for an acceptable model, the remaining deviations should be well described by a random (Gaussian) process

$\chi_{\min}^2/\nu \approx 1$  model is a good fit

$\chi_{\min}^2/\nu \gg 1$  model is a bad fit

$\chi_{\min}^2/\nu \ll 1$  model is overfitting the data