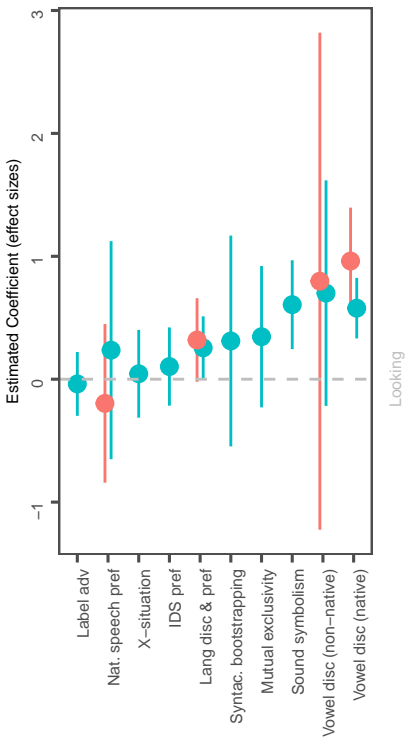


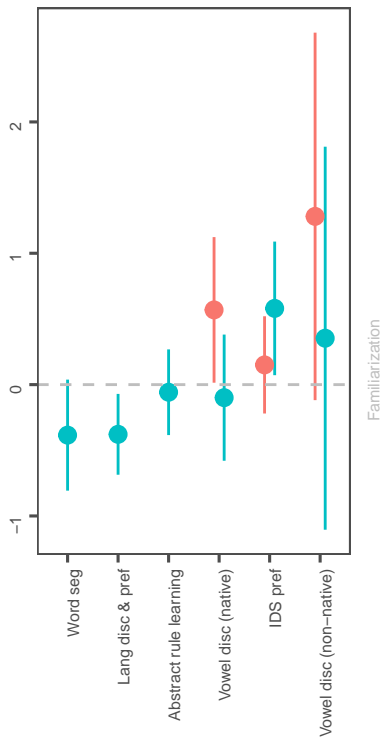
### Behavioral Measure (Baseline: looking)

Sucking Manual



### Stimuli Exposure Method (Baseline: Familiarization)

Conditioning Habituation



### Stimuli Naturalness (Baseline: Artificial stimulus)

