

Contract

Anji Ren
Lily Seropian
Dylan Joss
Vicky Gong

Objective + Goals

Anji: My highest priority is building an applicable that is perceivably useful to our target user demographic. I would very much like to receive an A on this project overall, but ambition to create something necessary rather than grades drive my motivation for working on the project. 3AM is my latest bedtime.

Lily: I want to make a polished application that is elegantly designed and implemented, and will actually be useful to people. I anticipate putting in a lot of effort, but not to the point that it affects my health (i.e. no all-nighters). A's are nice but I would not be devastated with a B.

Dylan: My personal goal for this project is to become more skilled with the design tools and web technologies covered in class. Regarding the project itself, I would like to create a robust, functional application that serves a useful purpose. I would like to aim for an A grade but I believe the appropriate grade will follow from focusing on creating a quality end product.

Vicky: My priority is to learn about how to create a robust and sustainable program and to gain experience creating a web application through building an end-to-end program that fits out target user's needs. My goal is to meet all the expectations we have set for ourselves for our application. I am willing to put in a lot of effort and am aiming for an A.

Team Consensus: We all want A's, but not at the expense of our health and sanity. We also all care about the quality of our project (both implementation and user experience).

Rules

For most cases, majority rules. If there is an even split of opinions or more than two sides to an issue, we will talk out the issue to try to come to a consensus. If not everyone is at the meeting, the opinions of the people at the meeting have priority. If we are meeting a tight deadline and need to make a decision, we will have an objective bystander, such as our mentor or anyone on 6.170 staff, help us reach a decision.

Meetings

We will establish one or two weekly meeting times of 2-3 hours in length to meet consistently over the course of the project once we know our mentor meeting time. Otherwise, meetings and work sessions will be decided on a day-by-day and week-by-week basis via Facebook Messenger. We will try to meet as early as possible before deadline.

Coding Conventions

We agree to adhere to the standards as specified in the Coding Conventions document.

Working Guidelines

Code must be functional 24 hours before the deadline. The remaining day is for polish only.

Conflict Resolution

If one person is having a particularly busy week, their work will be redistributed throughout the group, and that person will take on more work the following week.